Abilities	Character Name	Abilities	Character Name	
Strength:		Strength:		
Intelligence:	Player Name	Intelligence:	Player Name	
Wisdom:		Wisdom:		
Dexterity:	Race/Class	Dexterity:	Race/Class	
Constitution:		Constitution:		
Charisma:	Next of Kin	Charisma:	Next of Kin	
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Hit Points:	Armor Class:	Hit Points:	Armor Class:	
To Hit Bonus: Save Bonus:		To Hit Bonus:	Save Bonus:	
Melee Damage Bonus: Missile To Hit Bonus:		Melee Damage Bonus:	Missile To Hit Bonus:	
Saving Throws: Magic	Death	Saving Throws: Magic	Death	
Experience Points:	Level:	Experience Points:	Level:	
Appearance	Sketch, Symbol	Appearance	Sketch, Symbol	
Abilities	Character Name	Abilities	Character Name	
Strength:		Strength:		
Intelligence:	Player Name	Intelligence:	Player Name	
Wisdom:		Wisdom:		
Dexterity:	Race/Class	Dexterity:	Race/Class	
Constitution:		Constitution:		
Charisma:	Next of Kin	Charisma:	Next of Kin	
Hit Points:	Armor Class:	Hit Points:	Armor Class:	
To Hit Bonus:	Save Bonus:	To Hit Bonus:	Save Bonus:	
Melee Damage Bonus:	Missile To Hit Bonus:	Melee Damage Bonus:	Missile To Hit Bonus:	
Saving Throws: Magic	Death	Saving Throws: Magic	Death	
Experience Points:	Level:	Experience Points:	Level:	
Appearance	Sketch, Symbol	Appearance	Sketch, Symbol	

Spells, Skills, Followers			Spells, Skills, Followers	
Equipment	Treasure			Treasure
Spells, Skills, Followers		4	Spells, Skills, Followers	
Equipment	Treasure		Equipment	Treasure