

# 100 BOOKS TO FIND IN AIHRDE

WORLD OF  
AIHRDE

AZUKAIL  
GAMES



# 100 BOOKS TO FIND IN AIHRDE

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## COMPATABILITY

This product is designed to be system agnostic and usable with any pen and paper role playing game system.

This PDF uses Adobe layers and the backgrounds and images can be disabled for a printer friendly version.



## INTRODUCTION

Books can be useful and they can be valuable. They may be an important source of useful knowledge and contain hidden secrets. Not every book finds into that sort of category, though. Some books may contain misinformation, some may not be scholarly works at all. This supplement contains 100 books of this type that GameMasters can use to flesh out a bookshelf with less relevant material. They cover a variety of subjects, including fiction, and are about the Aihrde setting, primarily the Lands of Ursal. In a fantasy setting, even a less than useful book will be worth something, perhaps 1-6 gp.

## USING THE LIST

To use the list, either roll d100 for a random result or select appropriate ones manually

1. *A History of Seafaring* by **Herodion** (How the nation of Tagea has depended on the sea and its navy for much of its wealth over the years)
2. *A Land in Turmoil* by **Welf Steinauer** (On the conflicts in the Gottland between the towns, the hobgoblins of Burnevitse and the trolls of Varucks)
3. *A Vigil Rewarded* by **Ranveig Oines** (On the vigil stood by the Holy Defenders of the Flame through centuries of the Winter Dark as they waited for Luther to return)
4. *Aenoch that Was* by **Trystan Llewelyn** (A collection of tales, some likely untrue, of the old empire of Aenoch)
5. *Age of the Winter Dark* by **Harolt Mayeux** (On the years that the Horned God ruled Aihrde and tales of events that happened)
6. *Albrecht's Tale* by **Amfreide Ilbert** (An epic poem on how Albrecht, Commander of the 67th Legion, fomented rebellion and joined the Council of Light)
7. *An Act of Desperation* by **Galbert Mont-**

**gomery** (On the summoning of the Plague Riders by the Horned God after his armies were defeated in the field, and how they ravaged the lands)

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8. *Art of Tourney* by **Jocosa Wagge** (On the tournaments of Aachen, famous competitors and notable events; the author clearly is a great believer in tournaments)

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9. *Artefacts of the Gods* by **Anthoinette Ygou** (Tales and stories of items and artefacts associated with the different gods; it appears to be based more on myth, legend and exaggeration than truth)

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10. *Artists in Stone* by **Ital Dohman** (On the superior stonework of the hobgoblin engineers of Burnevitse)

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11. *Ascent to Power* by **Lucque Pane** (An unauthorised biography of Lissza Forth of Fiume and her friendship with the hobgoblin Vistenodge, a book that is not appreciated by either)

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12. *Austerity: The True Way* by **Piers Barnard** (A semi-religious text written by the Katherines of Ore-Tsar and why such is the only true way for clerics to behave)

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13. *Beast of the Gray Tower* by **Gisele Damours** (A cautionary tale about a group of adventurers who ventured into Graugusse, the Grey Tower, and awoke something best left undisturbed)

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14. *Beers of the Realm* by **Sigiheld Jans** (A guide to the best beers produced in Kayomar)

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15. *Birth of New Aenoch* by **Callwen Corfield** (How New Aenoch was created from the Seven Realms with the aid of Pryzmira of the Old Empire)

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16. *Beyond this World* by **Ulphard Lauderdale** (On the different planes of existence, though this is a philosophical work with little practical use)

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17. *By the Sword* by **Petra Seim** (A book of prayer to Augustus associated with the Cult of the Sword)

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18. *Cheese of Maine* by **Melisende Chambon** (On the different cheeses produced by



the Kingdom of Maine and cheesemaking practices in the realm)

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19. *Comparative Theology* by **Albert Harpe** (An abstruse and possibly incomprehensible work comparing the religious practices of followers of the Val Eahrakun, Val Austlich and Val Tulumph)

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20. *Creatures of the Void* by **Gidie Masey** (Less fact, more rampant speculation, as to the creatures that inhabit the Void)

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21. *Days of Legend* by **Uote Stueck** (Tales of the years before history truly began, though there are many distortions and errors within them)

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22. *Divine Judgement* by **Selma Almen** (On the Judgement of Corthain; given the author's approval, it seems evident they are a follower of that Val Eahrakun)

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23. *Dragon Riders of Aatuk* by **Marguerite Bauldry** (On the dragon riders of that lost realm, though the stories are more fictional than fact)

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24. *Dreams of the Dreaming* by **Niesen Knef** (Tales of the Dreaming, though couched in a very poetic manner that has little in the way of useful information)

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25. *Evils of the Black Hand* by **Riff Tritten** (On the assassins' order known as the Crna Ruk, founded by Nulak-Kiz-Din, and their actions since the end of the Winter Dark, though many of what is ascribed to them by the author isn't linked to the assassins by anyone else)

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26. *Factions of Gaxmoor* by **Jehan Dyter** (An attempt, based on inaccurate information, to describe the different factions of Gaxmoor)

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27. *Francis and the Dragon* by **Dietta Wendler** (How Count Francis of Kareelia slew an ancient blue wyrm in the Twilight Wood)

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28. *Gelderland and the Lord of Ethrum* by **Cateline Lesassier** (On how the Lord of Ethrum occupied the Gelderland before the Winter Dark, and tales of the ruins they left behind)

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29. *Ghosts of Haridon* by **Maurisia Abt** (Part factual, part fictional, ghost story about the haunted fortress of Haridon in Kleaves)

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30. *Government of Brindisium* by **Johann Abelus Viator** (How the government of the city-empire works and who is eligible to vote)

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31. *Graffiti of the Portico* by **Chlothar Holtz** (An examination of the graffiti left on the portico of Aufstrag, which the author believes has a hidden meaning)

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32. *Guardians of the Wall of Worlds* by **Gyrlin Welter** (Of the Rune Lords, set by Corthain to guard the thin spots in the wall)

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33. *Guild Power in Anglamay* by **Lydia Charbonnier** (On the merchant guilds of Anglamay and their attempts to increase the amount of power they wield)

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34. *Heresy* by **Eudes Odson** (A diatribe against the Katherines, the religious zealots who have broken with the church of Ore-Tsar)

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35. *Heroes of the Winter Dark* by **Meinbert Gass** (Part fact, part fiction, a collection of stories about great deeds done during the Winter Dark and the wars that followed)

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36. *Horses of Ceeana* by **Lucille Brosseau** (On the horses bred in the country, believed to be the finest in the world)

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37. *How Gaxmoor Was Lost* by **Harald Gronseth** (How the city of Gaxmoor was overrun by humanoids and mercenaries when it was returned to Aihilde)

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38. *In Pursuit of Empire* by **Syele Kalb** (On the colonies that the city of Brindisium is establishing beyond the Rhodope Mountains in Eramia)

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39. *Interpreting the Movements of the Stars* by **Lutrud Lang** (A book on using astrology to divine the future based on celestial movement; completely useless)

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40. *Land of the Black Death* by **Wilmot Seely** (On the archipelago of Onwaltig,



ruled by the orc Sanjak Mordinang, known as the Black Death)

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41. *Lost in the Grey Tower* by **Peternel-la Kaufer** (A combination of horror story and warning about the perils of Graugusse, from the viewpoint of a group that sought to plunder the fortress and all died horribly)

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42. *Lost Treasure of Aziz* by **Kaja Guldbrandsen** (Rumours and legends as to what happened to the treasure of General Aziz after he was forced to abandon it)

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43. *Mogrl: Beasts of Unklar* by **Orthey Knopp** (On the Horned God's creation of the mogrl, with rather a lot of hearsay included in the description)

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44. *Mountains of the Marl* by **Wybert Bolas** (Tales and legends about the Marl, storied home of the Great Tree and the first homes of the orcs)

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45. *Nectanebo: Cursed Be Her Name* by **Ott Halle** (On Nectanebo, first high priestess of the Nebians, the priests of Unklar)

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46. *Of the Rings of Brass* by **Elis Emor** (Tales of the Rings of Brass and those that have used them to travel the plane)

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47. *Olensk and the Deadbeards* by **Kuniz-za Janz** (On the Battle of Olensk and the dwarven order of Bartigot, called the Deadbeards, that never returned home after their losses)

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48. *On the Peoples of Aihilde* by **Emlyn Achard** (A discussion about the different peoples, comparing them to each other; the author clearly considers humans to be superior)

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49. *Ondluche the Sorcerer* by **Hildeburge Ryall** (On the great sorcerer Ondluche, covering his deeds but mostly couched in mythical ways)

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50. *Order from Chaos* by **Ailbern Dingfelder** (On the formation of the Hanse City League to limit the turmoil between the different city states)

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51. *Origins of the Northmen* by **Arnt Clemensen** (A book purporting to tell the

origins of the Northmen, but with many factual errors)

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52. *Pirates of the Bay of Barachia* by **Melina Jahnke** (A romantic tale about the heroic pirates from the Confederation of Torrich and Eloria, and how they challenge the might of New Aenoch)

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53. *Principles of the Knights of Haven* by **Tenney Eymor** (Though not written by the martial order itself, it has a decent overview of the knights, their organisation and what they stand for)

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54. *Protectors of the Forests* by **Hawise Burnell** (On the Watchers in the Wood, the order of rangers and druids that protects the ancient forests)

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55. *Quest for the Grail* by **Diot Eymor** (Tales and legends associated with the Grail of Jaren One Hand, the Falkhynjager, and those who have searched for it over the years)

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56. *Raiders from the North* by **Gerard de Valles** (On the Northmen, their history, society and culture and habit of raiding other realms)

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57. *Relics of Kayomar* by **Jaro Strobel** (On the ruins that can be found in Kayomar dating back to the beginning of recorded human history; the book gives an overview, rather than covering any sites in great detail)

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58. *Rise of Pius* by **Stina Estrem** (How Pius rose from being a general in the imperial legion to King Pius of Maine)

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59. *Ruins of the Luneberg* by **Batilde Garin** (Some details on the various ruins that cover the Luneberg Plains)

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60. *Sixtus: His Life and Death* by **Olivier Courtier** (On the first bishop of Old Avignon and his murder at the hands of Kain)

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61. *Stories of the Red Nails* by **Thoman Sturn** (Transcriptions of some of the stories of the old world, as told by the Red Nails)

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62. *Tales of the Winter Rose* by **Brion le Wyse** (Legendary tales of the Winter Rose



and Ephremere's Glade in Aachen)

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63. *Taverns of Trelleborg* by **Iseut Orrels** (A visitor's guide to the over 30 taverns of Trelleborg)

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64. *That Which is Eahrtaut* by **Arlette Irons** (On Eahrtaut, the Great Tree, whose roots break through the Wall of Worlds)

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65. *The Arc of Time* by **Husa Jans** (A confusing and, at times, incoherent attempt to explain the Arc)

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66. *The Beast of the Fetid Morass* by **Vegard Waadeland** (More a work of fiction than fact, a work on the beast that lives in the Fetid Morass outside the gates of Aufstrag)

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67. *The Beauty that was Ichlin-Yor* by **Wirnt Sorg** (Stories about the goblin realm of Ichlin-Yor and the water features that decorated it, mostly based on legend and hearsay)

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68. *The Cobbler's Age* by **Pyire Sayre** (Tales, some possibly true, others probably apocryphal, of great battles, knights carving out kingdoms and the plundering of holds during that age)

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69. *The Coming of Ore-Tsar* by **Anselm Carter** (The story of Philip and his worship of Toth, becoming the first disciple of the god he called Ore-Tsar)

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70. *The Cosmos* by **Rou Pithou** (On the cosmology of Aihilde and how the planes are arranged; there are several errors)

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71. *The Days before Days* by **Roland Verrier** (Tales, often distorted, of the happenings of the very beginning)

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72. *The Defeat of Malikor* by **Galter Voil** (On the battle fought with the dragon by the allies of Daladon Lothian)

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73. *The Despoilment of Kain* by **Dietz Sorg** (How Kain, Duke of Altengrund, despoiled the Luneberg Plains during the wars)

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74. *The First Crusade* by **Ioan Binnion** (On the crusade called for by the empress of New Aenoch that resulted in the creation of the Crusader States)

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75. *The Godless Land* by **Onfroï Desprez**

(On the troubled state of Gottland-Ne, the Land Without Gods)

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76. *The Great Empty* by **Meingold Stern** (An odd philosophical book on the Void, claiming that it is the true home of everything and to which everything should return)

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77. *The Great Wyrms* by **Madallaine Pasquier** (On Frafnog, the Father of Dragons, the legends and tales of him through the years)

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78. *The Guilds of the Lands* by **Juliette Mayor** (An overview of the major guilds found in the Lands of Ursal)

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79. *The Haunting of Unklarglich* by **Ernest Vere** (Part fact, part legend and part fiction, a tale of the events at Unklarglich Castle in the Grundliche Mountains)

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80. *The Horror of Aufstrag* by **Lliocadie Chamberlain** (Tales of Aufstrag; they are accurate to a degree but none are based on first-hand accounts)

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81. *The Immortals* by **Friedrich Hahne** (Tales of the deeds of the knights of Morgeld, Prince of Eloria, many of whom travelled with the prince during the Age of Heroes)

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82. *The Land of Seven Rivers* by **Guimond Lowell** (Myths and legends about the Land of Seven Rivers to which many of the elves fled)

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83. *The Lost Tomb of Franz Conrad* by **Godfrey Recusson** (Rumours and legends about the location of the tomb of Franz Conrad, fourth son of Albrecht)

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84. *The Ordering of the Gods* by **Ibb Reeder** (On the orders of the gods and how they relate to each other; the author appears to have made a lot of errors)

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85. *The Pillar of Ore-Tsar* by **Melisende Pummeroy** (On the city of Avignon and its role in the church of Ore-Tsar)

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86. *The Silk Trade* by **Finn Munsen** (On the money to be made in the silk trade, how New Aenoch used to dominate it and how the realm is now losing its grasp)

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87. *The Tale of Braga* by **Martin Lever** (A written version of a Northmen saga about the former king, Braga, and his deeds)

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88. *The Tragedy of the Kinship Disputes* by **Amiere Spencer** (Not written by dwarves, this details their Kinship Disputes but it has multiple errors, being based on hearsay)

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89. *The Three* by **Metze Arbeit** (On the three dominant families of Fiume in the Hanse City League, the Forths, that of Timothy Ferris and the family of Angrim the Mad)

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90. *The Trench Wars* by **Amfreide Du-mont** (On the battle in the trenches of Aufstrag as Dolgan and Agmaur gathered the slaves of Unklar and fought in the depths of Aufstrag)

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91. *The Ungoverned Land* by **Gabriel Ras-sent** (On the Rhuneland and the perils of travelling in the land that now lacks central authority)

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92. *The Undying Lord* by **Sivert Rye** (What is commonly known about Coburg the Undying, former Captain of the Gate of Aufstrag and now the most powerful lord within the complex)

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93. *The White Council* by **Isabeau Bircann** (A collection of information and stories on the known activities of the White Council)

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94. *The Wretched Plains* by **Fraunchoun Bonner** (Tales of the Wretched Plains and what can be found there, more apocryphal than not)

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95. *To Sail the Oceans Blue* by **Roul Limb** (A romanticised, and possibly fictionalised, account of the author's voyages on the oceans of Aihilde)

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96. *Touring the Lands of Ursal* by **Odes Postel** (A guide to the various lands, only briefly touching on each and not covering any in sufficient depth to be useful)

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97. *Treasures of Onwaltig* by **Royse Bowe** (Stories, perhaps fictional, of the treasures that were reputedly carted to the archipelago of Onwaltig after the Winter Dark Wars)

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98. *Waters of Aihilde* by **Randel Yohe** (Not as poetic as it might sound, this book simply describes the seas and oceans)

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99. *Wines of the Voralberg Mountains* by **Hilda Presbyter** (An oenophile's guide to the wines produced in the Voralberg Mountains of Augsburg)

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100. *Wizard-Priests of Xarteris* by **Polydor Taney** (On the priests of the Paths of Umbra who openly practice their religion in Xarteris in the archipelago of Onwaltig)

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## MORE RELATED SUPPLEMENTS

[100 Hooks and Rumours to Hear in Aihilde](#)

## LINKS

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