

Holly Daye

Traits

NAUGHTY/ NICE RADAR

- Definitive Trait- Cosmic
- Does not work on anyone past the age of puberty.

45 Points

INVULNERABLE TO DAMAGE 12 (1/2/3)

- Auto-Defend
- -2 vs. Handcrafted Weapons
- Link +5
- 53 Points

SUPER-STRENGTH 9 (3/2/1)

• Link +5 40 Points

FLIGHT 9 (1/1/1)

• Link +5 34 Points

HEIGHTENED AGILITY 5 (1/1/1) • Link +3 18 Points

POUCH FULL OF COAL/ SATCHEL FULL OF GOODIES 5 (1) • Link +3 10 Points

Complications

- Crazed Imagination
- Delusional
- Explosive Temper

Factoids

- Sees Herself as "Santa's Little Minion"
- Bubbly & Upbeat Until Angered
- Obsessed With Christmas
- Often "Talks to Santa" As If He's There

Miscellaneous

Base EC: +0 Threshold: 10 Points: 200



Background

Holly Daye (yes, that's her real name) had a gift when she was younger. She could tell when one of her classmates was lying and when he or she was telling the truth. She could also tell the depth and breadth of their naughtiness and whether the lie was just a white lie or whether a child was rotten to the core. She had a very difficult time growing up, judging those around her far too harshly. Couple this with her other latent powers developing as she got older and it's easy to see why she lived more and more in her own little world.

In that world, she saw herself as the embodiment of everything that Santa Claus stood for. All the good boys and girls would be given presents by Santa and the bad kids didn't deserve anything but a lump of coal (or even a severe beating). As Christmas has become more and more appropriated by the Big Box stores and turned into a consumer frenzy, so did her delusions grow.

Now, she has set out to make the world better for everyone. She aims to ensure that there is only one Saint Nick and he is the one who literally rides around in a sleigh delivering presents. He speaks to her. She is his number one helper. She is Santa's wet works.

Christmas Comes But Once a Year

What you're reading right now is a FREE holiday themed *Capes, Cowls and Villains Foul* release. It isn't an Issue exactly, but it *is* chock full of ideas to help Editors make their own.

Meet Holly Daye, a delusional young woman whose obsession with Christmas and her warped sense of reality make her a truly dangerous individual. Read her Background to find out all the details.

At any rate, Holly views her life work as a combination of several things:

• To ensure that Christmas does not get over commercialized. She has been known to break into stores selling Christmas items anytime before Thanksgiving and destroying their displays.

• To rid the world of the fake Santas. They are a gross misrepresentation of the wonderful, magical man at whose will she serves. She will brutally beat to a pulp anyone pretending to be Santa.

• And lastly, and most importantly, NO BAD KIDS GET PRESENTS! Given her amazing gifts, she is able to tell the good kids from the bad kids (her power doesn't work once a person hits puberty) and she will do everything in her power to replace the commercial garbage that Santa has to use, channeling his incredible, amazing power through the parents of such children, with nothing but coal. She will break into houses, find the gifts, and replace everything with coal. On the flip side of this, she has been known to make sure that a good kid who might not get a present *does* get one! But given all the heresy out there, it is hard for her to keep this up!

She has already started her twisted crusade. There are reports of her beating up mall Santas, news footage of her destroying a Christmas display in a store front and numerous accounts of children locating the presents their parents hid... only to find boxes of coal in their place.

How will your Heroes stop her? Is there any point to teaching her the true spirit of Christmas, or is she just an incredibly deluded young woman who needs to go away for a long time?

HAPPIEST OF HOLIDAYS TO ALL OF YOU FROM ALL OF US AT SPECTRUM GAMES!

Going Darker

The default version of Holly Daye depicts her as a deranged woman capable of violence... but she's still a relatively light-hearted villain. If you want something with a bit more of an edge, you can make her truly psychotic. Rather than beating up mall Santas, she tracks them to their homes and murders them in cold blood in front of their families before giving gifts to their children (or coal, if appropriate). Instead of destroying store displays, she blows up the entire store buildings (How dare they insult Christmas with that rubbish, after all?).

With a bit of work, you can make Holly a genuinely feared villain capable of committing chilling atrocities.

Holly Daye concept by Shelly Bateman and the Spectrum Games Staff