blue planef™ character sheet 00.01

NAME			PROFILE						
AGEHEIGH		HT Goal							
SPECIES		_ N	otivationtitude						
WEIGHT STATU									
		Role							
COMPLEXION	EYE CO)LOR T	FRAINING PACKAGES Backgrounds						
HAIR COLOR	HAIR S								
SPECIAL		F	Professional		· · · · · · · · · · · · · · · · · · ·				
CHIPS		-							
PRIMARY		ADMINISTRATION .	FARMING		S TEALTH				
		Bureaucracy	_ Animal Husbandry_		Disguise				
ATTRIBUTI	- 5	Economics Law			Fast Talk Forced Entry				
PHYSIQUE		Logistics			Forgery				
COORDINATION		Planning			Misdirection Stealth				
COGNITION			FINE ARTS						
		ATHLETICS L	_ Claring _		SURVIVAL				
P5YCHE		Aquatics Freefall	Performance		Foraging				
DERIVED		Sports			Mountaineering Navigation				
ATTRIBUTI	F G	COMBAT	MEDICINE	Ш	Tracking				
		Armed Melee	Forensic Medicine Medicine						
ENDURANCE		Heavy Weapons	Pharmacology		TECH Computers				
REFLEXES		Remote Weapons Small Arms			Demolitions				
TOUGHNESS		Unarmed Melee			Electronics				
		— <u> </u>	SCIENCES		Remote Operations				
ABILITIES			Astronomy Ecoscience						
SWIMMING		Language Leadership	Geoscience		VEHICLES				
		Persuasion	Life Science Physical Science		Boating Driving				
		Writing			Piloting				
		CULTURE	-] SENTIENT						
		Cetacean	SCIENCES	Ш					
		Colonial Earth	Anthropology Archeology						
		GEO	History _						
		Human (Catagora anks)	Politics Theology						
		(Cetacean only) Incorporate							
		Military	_						
		Native	-						
<u> </u>	-	Street	_						
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blue	e planef™	CHAI	RACTEF	R SHE	ET	20.00	
BIOMODS							
						,	
GEAR							
ITEM	WEIGHT	ITEM				WEIGHT	
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WEAPONS	RANGE		FIRING MODES	DR	RECOIL/ DELAY	CAPACITY	
PERSONAL INFORMATION		FAMILY _					
RESIDENCE	FRIENDS AND CONTACTS						
EMPLOYER		RESOURC	E5				
FINANCES		PROFILE I	DETAILS			7	
			7				