



Weapon:	Attack:	Damage:	Range:

<b>Leader:</b>			
Morale Mod		Melee Mod	
Missile Mod		Defense Mod	
Maneuver Mod		Influence Range	

Note:	Race:	Base:	TPC:

## PROFESSION CARD

## CLERIC

1- Handed	Blocking	Staffs	Special
<b>PASSIVE SKILL RANKS 1-4</b>			
+2 to AR	+1 SB	Use as +1 SB	-2 Rs
+2 Damage	1/2 SB Weapon Blocking	Use as +2 SB	+5 PP
Ignore Armor	+2 SB	Use as +3 SB	+5 En
+4 Damage	Full SB Weapon Blocking	Use as +4 SB	+10 PP

## ACTIVE SKILL RANKS 1-4

+1D6 AR	Use shield against 2 attacks	+1D10 AR	Calm disruption
2 attacks against same enemy	1 additional 2D6+SB attack, push target 2"	1 attack against 2 enemies	If Undead RR+3 within 4" fails, they become disrupted
Attack 5" away (loses weapon)	Ignore 1 attack from any direction	1 attack against 2 enemies in a line 2" away	If RR+5 fails, target is blind (-10 AR) for 1D6 turns
3 attacks against any enemies	2xMR charge against medium enemies. All affected roll for disruption	1 attack against 4 enemies	Immediately return within 5" of where the game started



**IRON  
CROWN**

© 2017 Bladestorm, MX, ICE and Iron Crown Enterprises are trademarks of Aurigas Aldebaron LLC and are used with permission. All rights reserved.