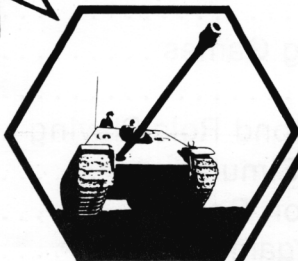


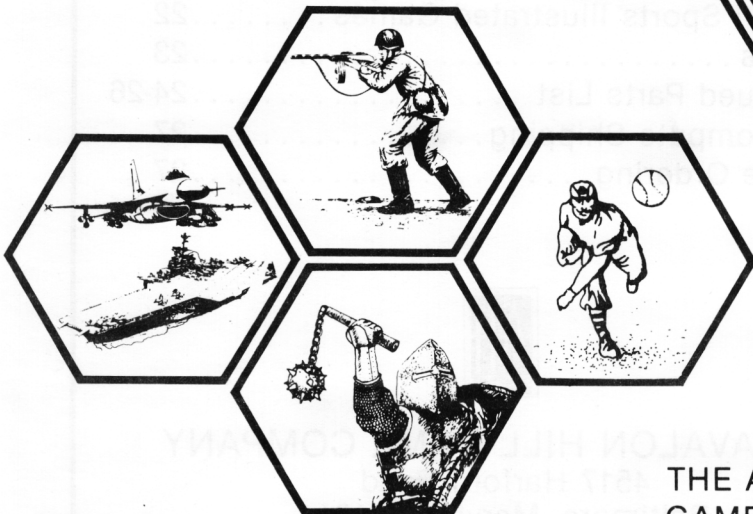
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**THE AVALON HILL GAME COMPANY**

4517 Harford Road

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Numbered circles represent wargame complexity rating on a scale of 1 to 10: 10 being the most complex.

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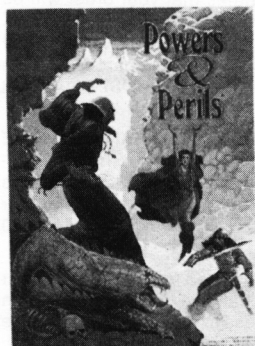
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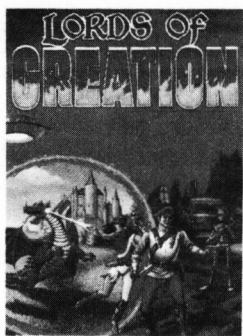
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## SUPPLEMENTS



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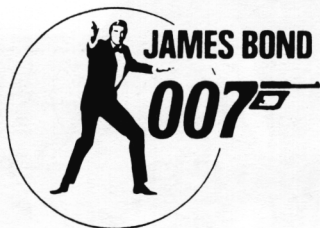
The Dr. No adventure package contains an illustrated 48-pg. Gamesmaster Guide, M.I.6 Agent Dossier with 8 Mission Sheets and a stand up screen. **\$8.95**

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# New from Victory Games! James Bond 007 Action Episode Games

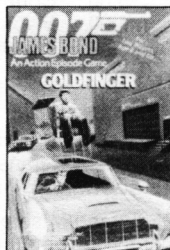
For Children 8 and Up



Based on the exciting movie series, the easy-to-play Action Episodes bring the World of James Bond 007 into your home. Chase villains on land, in the air, on the seas! The fun is just beginning with solitaire and two-player Action Episodes!

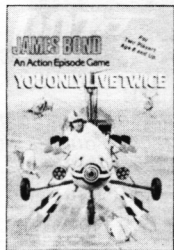
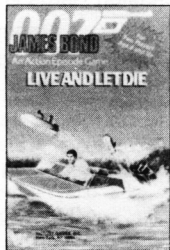
## **GOLDFINGER ACTION EPISODE**

James Bond and his famous Aston Martin DBV in the most famous Bond car chase, in this 2-player game. Includes 11" x 16" four-color mounted mapboard, 5 die-cut figures with bases, 5 game cards, 2 six-sided dice, rules folder. **\$7.95**



## **LIVE & LET DIE ACTION EPISODE**

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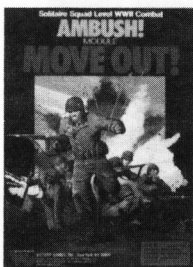
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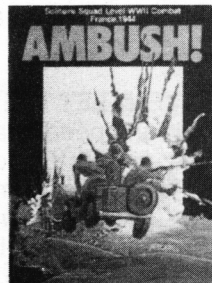


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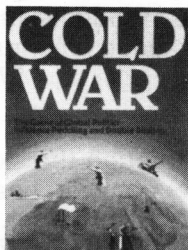
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Rules .....	4.00	Set of Map Tiles .....	6.00	Plastic Character Bases Set (4) .....	1.00
Chit/Table Card .....	1.00	Rules .....	3.00		
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Mapboard .....	8.00	Set of Pawns .....	1.00	Mapboard .....	8.00
Counters A,B,C,D .....	EA. 3.00	<b>STARSHIP TROOPERS</b> ⑤ .....	16.00	Rules 3rd Edition .....	2.00
Rules .....	4.00	Mapboard .....	8.00	Counters .....	3.00
<b>FREEDOM IN THE GALAXY</b> ④ ⑦ & ⑩ .....	21.00	Rules .....	4.00	Petition Cards Set .....	3.00
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Numbered circles represent complexity rating on a scale of 1 to 10: 10 being the most complex.

# STRATEGY/WARGAMES

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Numbered circles represent complexity rating on a scale of 1 to 10: 10 being the most complex.

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Counters	3.00

# Strategy/Wargames Continued

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Boards 1,2,3	EA. 3.00	Mapboard	8.00	Mapboard	4.00
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Rules	4.00	German Counters	3.00	Counters	3.00
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Rules	4.00	Rules	3.00	Crown Cards Deck	3.00
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Series 200, Pad of 10	5.00			Variant Event Cards	4.00
Rogue Scenarios, Pad of 12	5.00	<b>FURY IN THE WEST</b> ④	15.00	Variant Event Cards come with rules—for further information see General Vol.14 #2.	
		Mapboard	8.00	<b>LITTLE ROUND TOP</b> ④	6.00
<b>CROSS OF IRON</b> ⑨	18.00	Rules	4.00	Mapboard	4.00
Gameboard #5	4.00	Counters	3.00	Rules	3.00
Counters:		Player Aid Card	1.00	Counters	3.00
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Infantry B	3.00	Confederate	1.00	<b>THE LONGEST DAY</b> ⑧	65.00
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Rules (3rd Edition)	4.00	Mapboard	8.00	D—Caen	4.00
Scenario Cards/CRT Set	3.00	Rules	4.00	E—Cabourg	3.00
Series 100, Pad of 10	5.00	Counters (2)	6.00	F—Avranches	4.00
		Formation Markers (2)	4.00	F—Argentan	4.00
<b>DAUNTLESS</b> ⑦ '81 Rev. Ed.	16.00	CRT/OB Cards Set	2.00	Utility Half-sheet Counters	3.00
(Must have AirForce game to Play)		<b>G.I. ANVIL OF VICTORY</b> ⑩	30.00	Utility Sheet Round Counters	3.00
Rules	4.00	Mapboards 8,12,13,14&15	EA. 4.00	American Counters	3.00
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Counters (Allied, Japan)	EA. 3.00	Counters:		German #1 Counters	3.00
Log Pad	2.50	U.S. Army	3.00	German #2 Counters	3.00
		U.S. Ordnance	3.00	Rules	10.00
<b>D-DAY</b> ②	14.00	British Armor	3.00	Allied Landing Schedule/	
Mapboard	8.00	U.S. Infantry	3.00	Scenario #1 Card	2.00
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Rules (3rd Edition)	3.00	British HS; SS & Unarmed Inf.	3.00	Scenario #2 Card	2.00
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		Overlay (12 cards total) (2nd Ed.)	4.00		
		Additional Scenarios—300 Series	5.00		

# Strategy/Wargames Continued

Cherbourg/Scenario #4 Card	2.00	<b>PANZERGRUPPE GUDERIAN</b> ⑨	18.00	Expansion Mapboards: 5,6,7,8,9,	
Combat Results Tables Cards	3.00	Mapboard	10.00	10,11,12,13,14,15	EA. 4.00
Terrain Effects Chart Cards	3.00	Rules	4.00	New Mapboards: 16-23	EA. 4.00
Game Box (Empty)	6.00	Unit Counters	3.00	Scenarios A-D	4.00
		Player Aid Cards (2)	2.00	Scenarios E-I	4.00
				Scenarios J-M	4.00
<b>LUFTWAFFE</b> ⑤	16.00	<b>PANZERKRIEG</b> ⑥	18.00	Expansion Gamettes see/	
Mapboard	8.00	Mapboard	8.00	Cross of Iron, Crescendo of Doom	
Counters: Ger. & Amer.	EA. 3.00	Counters	3.00	& G.I. Anvil of Victory	
Rules	3.00	Rules	4.00		
Order of Battle Card Set	2.00	Study Folder/Scenario Guide	3.00	<b>STALINGRAD</b> ②	14.00
Aerial Combat Results Sheet	1.00	Charts/Tables Card	3.00	Mapboard	8.00
Target Pad	2.50			Counters	3.00
				Rules	3.00
<b>MACHIAVELLI</b> ④	14.00	<b>PANZERLEADER</b> ⑦	18.00	TRC	1.00
Mapboard	8.00	Mapboard: A,B,C,D	EA. 4.00	Weather Card	1.00
Rules	4.00	Rules	4.00	CRT	1.00
Power Counters 8935031/32	3.00	Counters: Ger. Allied	EA. 3.00		
Power Counters 8935035/36	3.00	Scenario/CRT/TEC Card Set	2.00	<b>STORM OVER ARNHEIM</b> ③	16.00
Log Pad	2.50	Panzerleader 1940 Variant Kit	5.50	Mapboard	8.00
Game Tables Card	1.00	Includes Vol. 15, #2 of The General		Rules	3.00
		with counters.		Counters:	
<b>MIDWAY</b> ③	16.00			British	3.00
Mapboards: Search & Battle	EA. 4.00	<b>RICHTHOFEN'S WAR</b> ⑤	14.00	German	3.00
Counters: Ship & Battle	EA. 3.00	Mapboard	8.00		
Rules	4.00	Rules	2.00	<b>STRUGGLE OF NATIONS</b> ⑩	21.00
Log Pad	2.50	Briefing Manual	2.00	Mapboard of North/West/	8.00
Search Board Screen	1.00	Scenario Cards Set	2.00	East	6.00
Coral Sea Variant Kit	6.00	Counters	3.00	Rules	5.00
Includes Counters & Maps		Log Pad	2.50	Counters:	
		Target Damage Table Sheet	1.00	Combat	3.00
<b>NAPOLEON</b> ③	14.00	Maneuver Cards Set	4.00	Leader	3.00
Mapboard	8.00	Richthofen maneuver Card set comes		Organizational Chart Card:	
Rules	2.00	with rules—for further information see		French	2.00
Wooden Counters Set	7.00	General Vol. 14, #4.		Allied	2.00
Allied & Fr. Battle Card	EA. 1.00			Scenario Folder	5.00
		<b>RUSSIAN CAMPAIGN</b> ④	14.00	Turn Record/Reinforcement	
<b>NAPOLEON AT BAY</b> ⑨	22.00	Mapboard	8.00	Track Card	3.50
Eastern Mapboard	8.00	Rules (3rd Edition)	4.00	Organization Displays:	
Western Mapboard	8.00	Counters	3.00	Allied, French	4.00
Rules	4.00	German O/B Chart	1.00	Chart & Tables	
Scenario Study Folder	4.00	Russian O/B Chart	1.00	Folder (2)	EA. 3.00
Counters	3.00				
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				(25th Anniversary Issue) ②	12.00
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Counters: US,BRT,FR,GR,RUS	EA. 3.00			Rules	4.00
Rules	3.00				
Nat. Obj. Card	EA. 1.00	<b>SOURCE OF THE NILE</b> ⑤	15.00	<b>TACTICS II</b> ①	11.00
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		Counters	3.00	Counters	3.00
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Rules	3.00	Set of Scenario/CRT Cards	2.00	CRT	1.00
Counters	3.00	Terrain Effects Sheet	1.00		
Terrain Effects Chart	2.00	Tactical Cards Set	2.00	<b>THIRD REICH</b> ⑩	18.00
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Mapboards: 1,2,3	EA. 4.00			Situation Cards Set (5)	2.00
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Rules	2.00			US/Russian	3.00
Campaign Analysis	2.00			German/Italian	3.00
Situation Cards	2.00	<b>SQUAD LEADER</b> ⑧	20.00		
Combat Chart Sheet	1.00	Mapboard: 1,2,3,4	EA. 4.00		
Wargamer's Guide	4.50	Rules (4th Edition)	4.00		
		Allied Counters	3.00		
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		Vehicle & Fort Counters	3.00		
		Scenario Card Set	3.00		

# Strategy/Wargames Continued

Prices subject to change without notice.

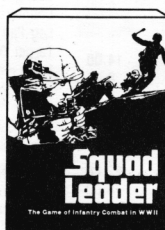
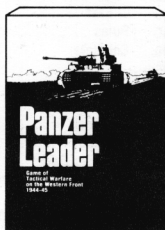
<b>TÖBRUK</b> ⑦	16.00	Die Cut Personality Cards	
Mapboard (AD,BE,CF)	EA. 3.00	(2 decks)	EA. 3.00
Rules	3.00	Die Cut Set of 40 AFV Cards	3.00
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British Hit Probability Chart	1.00		
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		Ship Counters	6.00
		Japanese O/B Card	1.00
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		Counter #1,#2,#3,#4	EA. 3.00
		Campaign Game Card	1.00
		Rules (2nd Edition)	4.00
		Player Aid Card	1.00
		<b>WAR AT SEA</b> ⑤	10.00
		Mapboard	8.00
		Rules	1.00
		Counters	3.00
<b>TRIEMER</b> ③	15.00		
Mapboard	8.00		
Rules Manual	4.00		
Ship Counters	3.00		
Marker Counters	3.00		
Game Table Card	1.00		
Log Pad	2.50		
<b>UP FRONT</b> ④	25.00		
Counters	3.00		
Rules	4.00		
Action Cards Decks			
(1-54,55-108,109-162)	EA. 3.00		

**WAR AT SEA II** 9.50  
Although not required . . . all War at Sea  
Variants that have appeared in the General can  
be played using the WAR AT SEA II Kit.  
General Vols. 15, #3, and 13, #3 (only  
photostatic copy avail.) and Vol. 14, #4.

<b>WATERLOO</b> ②	14.00
Mapboard	8.00
Counters	3.00
Rules	3.00
TRC	1.00
Situation/OA Card	1.00
CRT	1.00

<b>WOODEN SHIPS</b> ⑥	14.00
Mapboard	8.00
Rules (2nd Edition)	4.00
Counters	3.00
Log Pad	3.00
Advanced Game CRT	1.00

**ITEMS** printed on a shaded area do not come with the game; they are accessories and/or variants, only, and available only from The Avalon Hill Game Company direct.



## Miscellaneous Merchandise

**BINDERS** for The General (holds 10 issues) . 6.00

### BOXES (Empty)

Standard Bookcase (specify game) sz.	3.00
All-Purpose Bookcase size (for out-of-stock boxes)	3.00
Flat box (specify game) size	3.00
Longest Day box	6.00

### BUMPER STICKERS

### COUNTERS, BLANK

- (a) **BLANK WHITE**, suitable for coloring with felt tipped pens. Specify: 1/2" (D-Day size or 3/4" (Panzer)).
- (b) **PRE-PRINTED** with standard unit notations, 1/2" (D-Day) size only. Specify: White, Beige, Blue, Yellow, Grey, Green
- Apx: 190 + per sheet . . . each 2.00  
6 for 7.50  
12 for 14.00

**DICE** (set of 6) specify white and/or red . . 1.00  
10 Sided Die (1) . . . 1.00

### HATS

**HEX PADS** Approx. 30 sheets per pad each 8" x 10" printed both sides. 216 hexes one side 1.584 hexes on reverse side . . . 2.50

### HEX SHEETS

White, unmounted cardboard shipped in mailing tube to prevent creasing. Specify D-Day type (% hex) 22" x 28", OR Panzer type (1 1/4" hex) 22" x 24" . . . each 1.50  
4 for 5.00  
12 for 11.00

### MAGNETIC Strips for Counters

Ten ft. lengths . . . 7.50  
One ft. . . 1.00

### MAPBOARDS, BLANK RIGID

Finished folding boards minus the printed mapsheet itself. Specify: (D-Day size) 14" x 22" OR (Panzer Size) 8" x 22" . . . each 2.00  
6 for 8.50  
12 for 15.00

### MAPBOARDS CLIPS (Set of 4)

Holds isomorphic mapboards in position . . 1.00

### MAPSHEETS UNMOUNTED

Specify name of game.  
Price same as mounted game board. Great for mounting on any surface including metal.

### PLAY-BY-MAIL KITS

The following games can be played by mail:

### PBM Kits:

Afrika Korps, Bulge (pre-1981 ed.), D-Day, Kriegspiel, Luftwaffe, Panzerblitz, Stalingrad, and Waterloo.

2-Player Kit (specify game)	7.00
1-Player Kit (specify game)	4.00
Rules only (specify game)	1.00

### PBM Kits for:

Blitzkrieg, Battle of the Bulge (New Edition), Russian Campaign.

2-Player Kit (specify game)	8.00
1-Player Kit (specify game)	5.00
(Rules included)	

### Fortress Europa PBM Kit:

2-Player Kit	10.00
1-Player Kit (specify game)	6.00
Rules	1.50

**NOTE:** Kits are of no value unless players also own the game.

### STORAGE TRAYS (Set of 3)

Holds counters separate in 48 different receptacles—includes plastic lids. . . 4.00

### T-SHIRTS

Panzerblitz box cover, orange & black.  
Specify Sm., Med., Lg., X-Lg. . . 6.00  
Squad Leader box cover, orange & black.  
Specify Sm., X-Lg. . . 6.00





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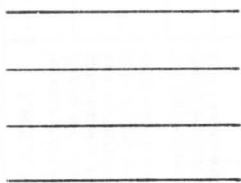
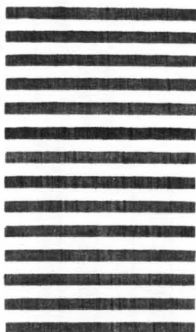
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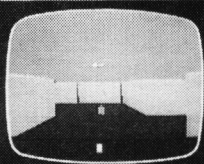
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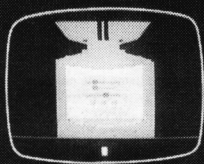
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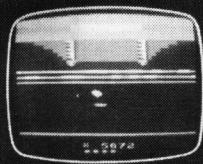
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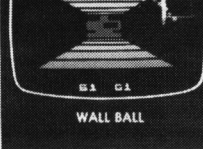
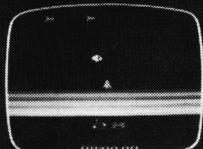
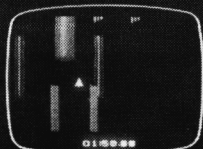
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	40003		16.00		16K					16K	16K					
	40052		21.00									48K				
	40053		21.00										48K			
	40054		21.00											48K		
	40055		21.00												64K	
	40057		21.00													64K
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	40152		21.00									48K				
	40153		21.00										40K			
	40154		21.00											48K		
Nukewar	40301		16.00		16K	64K	16K		16K							
Dnieper River Line	41752		30.00									48K				
	41753		30.00										48K			
	41754		30.00											64K		
	☆ 41755		30.00												64K	
Close Assault	42252		35.00									48K				
	42253		35.00										48K			
	43054		50.00											256K		
Legionnaire	43501		25.00				16K									
	43502		25.00			64K										
	43552		30.00									48K				
	43553		30.00										32K			
	43555		30.00												64K	
Under Southern Skies	44352		25.00									48K				
Clear For Action	44601		25.00		48K		48K									
	44653		30.00										48K			
Paris in Danger	44753		35.00										48K			
Gulf Strike	44953		30.00										48K			
Combat Chess	☆ 45153		25.00		AVAILABLE SPRING '85								48K			
Panzer's East	45401		25.00		48K	64K	32K									
	45455		30.00												64K	
Dreadnoughts	45552		30.00									48K				
T A C	46052		40.00									48K				
	46053		40.00										48K			
	☆ 46054		40.00		AVAILABLE SPRING '85									128K		
	46055		40.00												64K	
PanzerJagd	46601		25.00			64K	32K†									
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	41153		35.00										40K	
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	42452		28.00									48K		
	42453		28.00									48K		
	42454		28.00		AVAILABLE SPRING '85								64K	
	42455		28.00											64K
	42457		28.00											64K
G.F.S. Sorceress	42851		35.00							48K				
	42852		35.00								48K			
	42853		35.00									48K		
Parthian Kings	45652		25.00								48K			
	45655		25.00											64K
Fortress of the Witch King	46152		25.00								48K			
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Jupiter Mission 1999	46353		50.00									48K		
	46355		35.00		AVAILABLE SPRING '85									64K
Ripper	47355		25.00											64K
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Maxwell Manor	48793		25.00									48K		64K
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					TRS-80 I & III	COMM. 64	ATARI HOME COMP.		T1 99	TRS-80 I & III	APPLE II, II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64 H-90 Z-100
Galaxy	41902		20.00		16K		64K	16K						
	41991		25.00								32K	48K		
	41992		25.00								48K	24K		
	41954		25.00										48K	
Andromeda Conquest	42002		18.00		16K		64K	32K						
	42052		23.00								48K			
	42053		23.00									40K		
	42054		23.00										48K	
Free Trader	44492		25.00								48K	48K		

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						COMM. 64	ATARI HOME COMP.			APPLE II, II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64	
T.G.I.F.	45701		20.00				64K	40K						
	45753		25.00									40K		
	45755		25.00											64K
Computer Class Struggle	47952		30.00		(Includes the boardgame)						48K			
Computer Trivia	48554		44.00		(Includes the boardgame)								128K	

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GAME TITLE	GAME NO.	QUAN.	RETAIL EACH	TOTAL RETAIL PRICE	With Cassette For:					With Diskette For:				
						COMM. 64	ATARI HOME COMP.			APPLE II, II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64	H-90 Z-100
Computer Stats Pro Baseball	40852		35.00								48K			
	40855		35.00											64K
Computer Football Strategy	41501		16.00			64K	32K							
	41553		21.00								32K			
	41554		21.00									64K		
	41555		21.00										64K	
	41557		21.00											64K
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	43955		25.00											
Computer Title Bout	44253		30.00								48K			
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Pro Manager	47754		35.00										128K	
Pro Football	48855		30.00		AVAILABLE SUMMER '85									64K



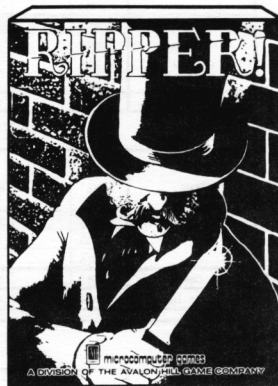
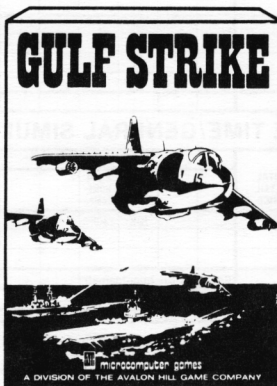
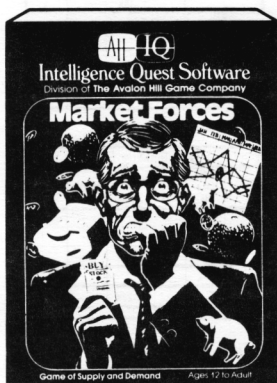
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					COMM. 64	ATARI HOME COMP.	TRS 80 COLOR	VIC 20		APPLE II II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64
Shootout at the OK Galaxy	41003		20.00		64K	16K	16K	8K					
Moon Patrol	44002		25.00		64K	16K							
S.C.I.M.M.A.R.S.	44552		26.00							48K			
Flying Ace	45302		26.00		64K	16K							
	45353		31.00								32K		
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	40952		25.00							48K				
	40953		25.00								40K			
	40954		25.00									48K		
	40955		25.00										64K	
	40957		25.00											64K
Market Forces	43201		16.00		64K	32K								
	43293		21.00								32K		64K	
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	43453		26.00								48K			
	43454		26.00									64K		
Divex	46801		16.00		64K	32K								
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diskette for TRS-80 (I & III), Apple or Atari  
cassette for TRS-80 (I & III), PET or Atari  
diskette for TRS-80 (I & III), Apple or Atari  
cassette for TRS-80 (I & III) or Atari 800 only  
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cassette for TRS-80 (I & III) or Atari 800 only  
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diskette for TRS-80 (I & III) and Apple II  
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Dk. Brown, Med. Brown, Lt. Brown	

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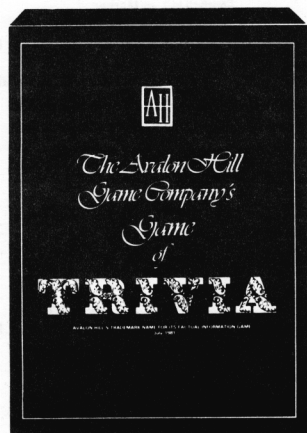
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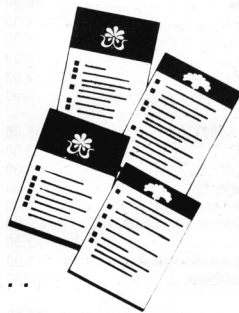
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# Magazines

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# GENERAL

Every bi-monthly issue is jammed full of articles on Avalon Hill games. Written by the AH staff or wargaming experts and enthusiasts, articles range from historical tie-ins and background events to strategy and tactics. Includes Victory Games "Insider." Each issue usually has a SERIES REPLAY; a move by move recreation of a game between two expert players. There are also new product announcements, product reviews, and a contest that gives away over \$150 of merchandise each issue. In recent issues, there have been professional variants to certain games with special inserts containing new maps or counters. Finally, there is also a postage coupon in every issue, good for helping to pay the cost of a mail order.

You will also find a guide to every Avalon Hill game ever published and the content of each issue of The General, the Company's official magazine. Now you will be able to secure every article from The General as well as out-of-print game components for yourself via Avalon Hill's photostatic service. Covers Volumes 1 thru 16.

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Catch up on your hobby's history. Within this booklet you will be able to follow the growth of The Avalon Hill Game Company, who started it all way back in 1952.

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# HEROES

## The Avalon Hill Game Company's Role-Playing Magazine

SEE PAGE 5 FOR MORE DETAILS

# Discontinued Parts List 1985

This is our complete list of available discontinued games and parts. Please note, there are no boxes available except where we offer complete games. Many of these parts are in very short supply, and so orders will be filled on a first come, first served basis.

\*GAMES WITH AN ASTERISK DENOTE COMPLETE GAME AVAILABLE  
(ALL GAMES & PARTS SOLD ON AN "AS IS" BASIS)

<b>ACQUIRE (3M) (Last One)</b> .....	100.00	6 Wooden Blocks (\$1.50 ea.) .....	9.00	<b>CLASS STRUGGLE CR/1978* (Flat Bx.)</b> .....	25.00
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Rules CR/1964 .....	2.00	<b>BIG LEAGUE BASEBALL (3M)*</b> .....	20.00	Rules .....	5.00
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		Blue Team Cards .....	2.00	Plastic Football .....	3.00
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				Plastic Green Playing Field .....	5.00
<b>ANZIO (CR '69)</b> .....	50.00	<b>BLACK MAGIC KIT</b>		Rules .....	4.00
		Rules .....	15.00	Number Dice Set .....	1.00
<b>ARMOR SUPREMACY (BL)*</b> .....	25.00	Manual of Interpretation .....	15.00	1 Wheel Type Scoreboard .....	2.00
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Decals Set .....	1.00	Rules .....	2.00		

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Rules	2.00	Manual	4.00	Game Mat Board	10.00
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