NEW GAMES FROM AVALON HILL FOR FALL/CHRISTMAS '82



MORE DETAILS INSIDE

NUMBERED CIRCLES REPRESENT STRATEGY GAME COMPLEXITY ON A SCALE OF 1 TO 10.

THIS IS a complete listing of all current games and their parts listed in group classifications. Parts which are shaded do not come with the game, but are variants and/or accessories to the game. Discontinued Avalon Hill games are listed on the last pages of this booklet.

HOW TO ORDER: Using the enclosed postage-paid Order Envelope, list the specific item(s) and price(s) in the spaces provided. If you are ordering an entire game, ignore the costs of the parts. If you do not have an Order Envelope, a blank piece of paper will suffice. In each case, please add up your order for a total cost figure. (Please: no questions should be written on orders to be processed.) No merchandise can be shipped on a C.O.D. basis, so you must pay in one of the following ways:

a) CREDIT CARD: give us your credit card number, expiration date, and name of the cardholder, for AMERICAN EXPRESS, MASTER CARD, VISA, or CHOICE. No other credit cards are accepted. The order envelope provides spaces for you to write in this information.

b) TOLL FREE PHONE: Avaion Hill will accept charges against the above four credit cards on a phone-in order. This call is FREE. Call: 1-800-638-9292, Operator #1. This TOLL FREE number is provided for your credit card purchases only. We are sorry, but our operators cannot supply you with other information.

c) CHECK OR MONEY ORDER: USA residents: please send us a check or money order for the total amount plus 10% postage. For example, if your total order comes to \$6.25, your postage would be \$.63, so your payment would be \$6.88 total. See postage charges printed elsewhere on this form for foreign postage costs. Do not send cash money; we cannot be responsible for loss of cash in transit. Please retain your canceled check or money order stub until your order has been received.

FILL OUT ORDER ENVELOPE: Be sure to include your name and shipping address, including apartment number and zip code in all appropriate places. Use an indelible ball-point pen.

HOW WE SHIP: We normally ship within 4-7 days of receipt of your order, however this will vary depending upon the time and season of the year. United Parcel Service (UPS) will be used whenever possible, so be sure someone is home to sign for your package, otherwise request your order by Parcel Post (PP). Third Class Mail is used on all packages less than one pound. APO, FPO, and P.O. Box Addresses will be sent by Parcel Post. If you should have a preference for one method of shipment, please state this on your order. Be sure to add proper postage charges shown on the Postage Chart to your payment (such charges are added automatically to credit card purchases).

IN A RUSH? We can cut the red tape and handle your credit card purchase on a SPECIAL basis, with minimal delay. This IN HOUSE service will cost \$1.00 extra and guarantees that your order will be given priority. Simply ask for our "SPECIAL SERVICE". For an even faster service, we can send by AIR MAIL. These additional charges will be added to your charge slip. Ask for "SPECIAL AIR MAIL SERVICE".

AVALON HILL'S LARGE FULL COLOR CATALOG featuring Strategy Wargames, Science Fiction and Fantasy Games, Sports Games, Leisure Time Games, Microcomputer Games and more. EA, \$1.00

CHANGING YOUR ADDRESS?

If you are moving in the period for which you expect delivery of this merchandise, please specify an alternate mailing address as we often have to make several delayed shipments when items are temporarily out of stock.

WE WILL PHOTOSTAT OUT OF PRINT PARTS AND MAGAZINE ARTICLES: Specify item(s) on separate sheet or order envelope, include \$1.00 per page—\$5.00 minimum per photostatic order. Postage rates apply. "The Avalon Hill General and Company Index" will assist you in finding out what has been available in the past.

POSTAGE COUPONS: Subscribers to The General and All-Star Replay receive FREE in most issues a postage coupon good for \$1.00 toward the postage required with every mail order for game purchases only.

THE ELITE CLUB: The Elite Club Membership is available to you when you make a one time purchase of six (6) different AH games by mail order. When you receive your games you will also get a discount tab full of coupons. These discount coupons are worth \$1.00 off the purchase price of future games you buy from Avalon Hill, for the rest of your life. The Elite Club is an investment for a fun future of gaming.

QUESTIONS: Kindly send a self-addressed, stamped envelope when sending letters to us on game questions requiring a reply.

Prices subject to change without notice.





The AVALON HILL Games and Parts Price List

EFFECTIVE JULY 26, 1982 FEATURING

Strategy Wargames Fantasy Games Microcomputer Games Sports Illustrated Games Leisure Time Games Puzzle Sticks

Hantasy NCE FICTION GAMES

* DRAGONHUNT ③

A game for 2 to 6 persons that catapults the player into the mysterious land of Arawan. There each player is challenged to liberate Arawan from the menace of the great Dragon while holding his own against fantastic and human adversaries. Unique and exciting from beginning to end for ages 12 and up.

* THE LEGEND OF ROBIN HOOD (4)

A strategy game for 2 players. The Outlaw player mobilizes the Band of Merry Men and uses them to harass the Sheriff, rob rich travelers, safeguard Maid Marion, and gain the Pardon of King Richard. The Sheriff player maneuvers his knights and soldiers to keep the outlaws in check and help Prince John remain in power.

*TITAN (4)

A fantasy strategy game for 2 to 6 players. Each player maneuvers to raise the strongest Legions of monstrous creatures, such as Dragons and Hydras, and attempts to eliminate other players' Titans and Legions in a fantastic demolition derby. The owner of the last Titan in play is the winner.

AMOEBAWARS (4)	16.00
Mapboard	8.00
Counters: (2) EA.	3.00
Rules	3.00
Player Aid Card Set	2.50
Power Rating Card	2.50
ALPHA OMEGA (4)	14.00
Mapboard	8.00
Rules	3.00
Ship Counters	3.00
Identification Counters	3.00
Log Pad	2.50
Game Tables Card	1.00
DOWN WITH THE KING (5)	11.00
Rules	4.00
Set of Playing Aid Cards	3.00
Event Cards	4.00
Record Pad	2.50
Counters	3.00
DUNE 3	16.00
Mapboard	8.00
Rules	3.00
Leader Counters	3.00

0	Spice & Combat Counters	3.00
0	Character Shields:	
0	(Specify by Character) EA.	1.00
0	Player Aid Pad	3.00
0	Combat Wheel w/Pin	
0	Spice/Treachery Cards Set	3.00
0	FREEDOM IN THE GALAXY (1) & 10	21.00
0	Mapboard	8.00
0	Rules	3.00
0	Counters:	
0	Section No. 1	3.00
0	Section No. 2	3.00
0	Galactic Guide	3.00
	Set of Player Cards	7.50
0	Charts & Tables Card	2.00
0	Track Record Card	2.50
0		
0	MAGIC REALM (9)	16.00
0	Boards: Specify Elf, Fabulous,	
D	Myriad, Witch EA.	3.00
	Rules	4.00
D	Major Counters	3.00
D	Minor Counters	
D	Treasure Spell Cards	
n	*	

PRICE PARTS \$16.00 Mapboard: 8.00 **Rules: 4.00**

Player Counter Sheet: 3.00 Miscellaneous Counter Sheet: 3.00 Set of Playing Cards: 3.00

\$6.00 PARTS Mapboard: 4.00 Rules: 3.00 Counters: 3.00

\$16.00 PARTS Mapboard: 8.00 Rules: 3.00 Counters (8): 3.00 Ea. Hit Marker Counters: 3.00 **Battlelands Displays** Set of 11: 3.00

Personal History Pad	3.00	
Treasure Set-Up Card	1.00	
Character Cards Deck	2.50	
STARSHIP TROOPERS (5)	16.00	
Mapboard	8.00	
Rules	4.00	
Alien Counters	3.00	
Terran Counters	3.00	
Map/Roster Pad	2.50	
CRT	1.00	
UF0 ①	6.00	
Mapboard	6.00	
Rules	2.00	
Counters	3.00	
WITCHCRAFT KIT	10.00	
Instructions available only	3.00	
WIZARD'S QUEST (2)	16.00	
Mapboard	8.00	
Rules	2.00	
Counters.	3.00	
Petition Cards Set	3.00	

Numbered circles represent complexity rating on a scale of 1 to 10: 10 being the most complex.



Strategy/Wargames from Avalon Hill

* G.I. ANVIL OF VICTORY (10)

Third and largest Squad Leader expansion gamette! Players command the full arsenal of U.S. fighting men and machines of WWII. 14 Scenarios recreate situations in Africa, Sicily, Italy, Normandy, across the Rhine into Germany itself. Ownership of Squad Leader, Cross of Iron, Crescendo of Doom a must. For experienced wargamers only.

* LITTLE ROUND TOP ④

A strategy game for 2 players which recreates the the critical stand of the 20th Maine Regiment at the Battle of Gettysburg. The players representing Union and Confederate commanders maneuver company sized units over a map of the battle area, and engage in fire and melee combat, attempting to defend or capture LITTLE ROUND TOP.

* SQUAD LEADER TRILOGY (9)

Combines Squad Leader, Cross of Iron, and Crescendo of Doom in a 3-game Library pack with Protective Sleeve. All three games required for play of G.I. Anvil of Victory. \$50 total value when purchased separately.

ACCAULT ON

AFRIKA KORPS (2)	14.00
Mapboard	
Counters.	3.00
Rules	4.00
TRC	1.00
Situation Card	1.00
CRT	
AIR FORCE (7)	16.00
Mapboard	8.00
Rules	4.00
Airplane Data Card Set	6.00
Counters	3.00
Log Pad	2.50
ALEXANDER 5	14.00
Mapboard	8.00
Rules	3.00
CRT	1.00
Counters	3.00
ANZIO (4) (7) - (10) Mapboard	14.00
Mapboard	8.00
Rules	4.00
Counters: Gr. Allied EA.	3.00
Playing Aids Card Set (6)	1.50
New Box	3.00
ARAB-ISRAELI WARS (8)	16.00
Mapboard: A,B,C,D EA.	3.00
Rules	

Counters: Arab, Israeli EA. 3.00

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Mapboard	0.00
Red Troop Counters	3.00
Blue Troop Counters	3.00
Rules	4.00
Attrition Table Card	1.00
0/A Card Set	
Time Record Card	1.00
BATTLE OF THE BULGE (4) '81 Edition	16.00
Manhoard	8 00

PRICE	PARTS
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\$30.00 Mapboards 8,12,13,14 & 15: 3.00 Ea. **Rules: 4.00** Counters: U.S. Armor: 3.00 U.S. Ordnance: 3.00 British Armor: 3.00 U.S. Infantry: 3.00 U.S. & German SW; French HS: 3.00 British HS: SS & Unarmed Inf.: 3.00 German Infantry: 3.00 Scenario/Player Aid Card Pad (11 cards total): 4.00

\$6.00 PARTS

Mapboard: 4.00 Rules: 3.00 Counters: 3.00

Rules	4.00
Unit Counters	3.00
Utility Counters	3.00
0/B Cards Set	2.00
Playing Aids Card	2.00
CAESAR ALESIA	14.00
Mapboard	8.00
Rules	4.00
Roman Troop Counters	3.00
Gallic Troop Counters	3.00
CRT	1.00
Offboard Movement Chart	1_00
CAESAR'S LEGIONS (5)	13.00
Mapboard	8.00
Rules	4.00
Con. Movement & Ambush Card	1.00
Roman Troop Counters	3.00
German Troop Counters	3.00
Set of Tactical Maneuver Cards	1.00
CHANCELLORSVILLE (4)	14.00
Mapboard	8.00
Rules	4.00
TRC/OB Card	1.00
CRT/TEC Card	1.00
Counters	3.00
CIRCUS MAXIMUS (3)	9.00
Boards 1,2,3 EA.	3.00
Unit Counters	3.00
Rules Manual	3.00
Chariot Racing Pad	2.50

\$47.00

Strategy/Wargames Continued

CIVILIZATION 3	22.00
Mapboard	8.00
Rules	3.00
Counters:	
Italian/Asian	
Allyrian/Egyptian	
Thracian/Babylonian	
African/Assyrian	3.00
Cretian	3.00
Archeological Succession	
Table Card	2.50
Set of Trade Cards	5.00
Set of Civilization Cards	
Player Mats (7)	3.00
CROSS OF IRON (9)	16.00
Gameboard #5	3.00
Counters:	0.00
Infantry A	3 00
Infantry B	3.00
Artillery	3.00
German Vehicle	3.00
Russian Vehicle	3.00
Rules	4.00
Scenario Cards/CRT Set	3.00
Series 100, Pad of 10	5.00
CRESCENDO OF DOOM 1	16.00
Mapboard #6, #7	3.00
Counters:	
French Infantry	3.00
British Infantry	3.00
Neutrals Armor & Ordnance	3.00
French Armor & Ordnance	3.00
British Armor & Ordnance	3.00
British Armor	3.00
Rules	4.00
Scenario/CRT Card Set	3.00
Series 200, Pad of 10	5.00
Rogue Scenarios, Pad of 12	5.00
DAUNTLESS (7) '81 Rev. Edition	16.00
(Must have AirForce game to Play)	
Rules	4.00
Airplane Data Cards Set	6.00
Counters (Allied, Japan) EA.	3.00
Log Pad	2.50
D-DAY (2)	14.00
Mapboard	8.00
Counters	3.00
Rules	3.00
Time Record Card	1.00
CRT	1.00
DIPLOMACY (3)	17.00
Mapboard Rules	4.00
Racio Bulleo Cheat	1.00
Basic Rules Sheet Play-By-Mail Sheet	
Fleets & Armies (Complete Set)	
a rannes (somplete set)	1.00
(Plastic Color Co-ordinated)	1.00
(Plastic Color Co-ordinated)	1.00
(Plastic Color Co-ordinated) Set of 7 Conference Maps	1.00 4.00 2.00
(Plastic Color Co-ordinated) Set of 7 Conference Maps Gamers Guide	1.00
(Plastic Color Co-ordinated) Set of 7 Conference Maps Gamers Guide FLAT TOP '81 Edition 10	1.00 4.00 2.00
(Plastic Color Co-ordinated) Set of 7 Conference Maps Gamers Guide FLAT TOP '81 Edition Mapboard	1.00 4.00 2.00 4.50
(Plastic Color Co-ordinated) Set of 7 Conference Maps Gamers Guide FLAT TOP '81 Edition 10	1.00 4.00 2.00 4.50 22.00

Counters:	
Allied	6.50
Japan	
Info Counters	3.00
Air Record Pad	2.50
Playing Aids Card Set	
Air Operations Chart	
FORTRESS EUROPA (7)	16.00
Mapboard	8.00
Allied Counters	3.00
German Counters	3.00
Rules	
Playing Aid Card Set	
	14.00
FRANCE 40 4	14.00
Mapboard	8.00
Counters	3.00
Rules Campaign Analysis	2.00
Campaign Analysis	2.00
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0/B Cards Set	
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CRT Sheet	1.00
FURY IN THE WEST	15.00
Mapboard	
Rules	
Counters	3.00
Player Aid Card	1.00
Strength Record Chart:	
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Confederate	
Union	1.00
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Harbord	
Mappoard	8.00
Mapboard Rules	4 00
Rules	4.00
Rules Counters	4.00
Rules Counters Formation Markers	4.00 3.00 2.00
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Rules Counters Formation Markers CRT/OB Cards Set GLADIATOR Mapboard Counters Rules Log Pad Plastic Stands	4.00 3.00 2.00 9.00 4.00 3.00 3.00 2.50 3.00
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Rules Counters Formation Markers CRT/OB Cards Set GLADIATOR Mapboard Counters Rules Log Pad Plastic Stands GUNSLINGER Specify by Letter Rules Counters Set of Action/Result Cards Set of Player Aid Cards Legend Pad GUNS OF AUGUST Mapboard	4,00 3,00 2,00 9,00 4,00 3,00 2,50 3,00 20,00 12,00 3,00 3,00 4,00 3,00 4,00 3,00 4,00 3,00 4,00 3,00 4,00 3,00 4,00 5,00 4,00 5,000 5,0000 5,000 5,000 5,000 5,000 5,000
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Rules Counters Formation Markers CRT/OB Cards Set GLADIATOR Mapboard Counters Rules Log Pad Plastic Stands GUNSLINGER Mapboards (8): Specify by Letter Rules Counters Set of Action/Result Cards Set of Player Aid Cards Legend Pad GUNS OF AUGUST Mapboard Counters(2) EA Rules Rules Set of Task Force Cards: TRC/ Gunnery Tables (4) Counters British. Ger. EA Range Finder/ Area Markers	4,000 3,000 2,000 4,000 3,000 2,500 3,000 2,500 3,000 3,000 4,000 2,500 3,000 4,000 2,000 3,000 4,000 2,000 3,000 4,000 2,000 3,000 4,000 2,000 1,000 2,000 2,000 1,000 2,000 1,000 2,000 1,000 2,000 1,000 2,000 1,000
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To order games, simply cross reference from the game title column to the top heading of cassette or diskette with your computer type to find whether the game is available for your computer, memory requirements, and the price of your selection(s).

Please ALWAYS specify cassette or diskette, and the type of computer on the order form. Due to the dynamic nature of microcomputer hardware, it is insurmountable for us to keep up with every manufacturers' update and/or revisions to their systems. If you are unsure as to whether a particular game is compatible with your hardware, PLEASE call us at 301-254-5300, or better yet send your question(s) along with a self-addressed stamped envelope to the attention of Ogie Pincikowski, Customer Service.

Note: IBM version of VOYAGER requires the IBM Color/Graphics Adapter. Voyager on TRS-80 Color requires extended basic.

All Arcade Pak games use graphics and sound, otherwise these features apply to computers so equipped.

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GAMES	TRS-80 Color	TRS-80 Models		PET CBM 2001	ATARI 400/ 800*	VIC 20	TRS-80 Models I & III		ATARI 400/ 800*	IBM PC	PRICE	Computers, Inc. Commodore Business Machines and Warner Communications.
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*Guns of Ft.Defiance		16K	32K	16K	48K		32K	48K	48K		20.00 25.00	i fonttie wateritower, you must uneer your men against au-
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A New Concept from The Avalon Hill Game Company

What in the world are PUZZLE STICKS?

PUZZLE STICKS are the only new puzzle idea to be patented in several decades! They're a bundle of intriguing sticks with a mysterious code on both sides. To solve one of these multi-solution puzzlers calls for a keen sense of perception. Your eye must single out related shadings and density of print. To make a whole out of seemingly unrelated parts containing minute bits of information is the challenge. Each individual stick is almost exactly alike. Since each puzzle has more than one solution, the PUZZLE STICKS player must soon decide which picture to attempt first. And once complete, the picture on the other side might be hopelessly scrambled. An interlocking frame is included in each package.

We believe this to be just the sort of challenge demanded by Avalon Hill devotees; namely mind benders that are ambiguous, paradoxical, perplexing and deceptive, yet colorful and complex.

Each PUZZLE STICK & PUZZLE STICK GAME comes complete with box, rules, puzzle and interlocking frame.

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* SLAPSHOT

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PARTS Mapboard: 4.00 Rules: 3.00 Player Cards Deck: 3.00 Season Log Pad: 2.50 8 Pawns: 1.00

(Ten entirely new tracks for Speed Circuit)

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80-81 (specify)	14.00	
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Gameboard	8.00	
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- Specify:
- _____WARNING: Avalon Hill Game Thinkers! Brain Engaged!

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- ____I break for Avalon Hill Games.
- Follow Me! I Play SQUAD LEADER.
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COUNTERS, BLANK

- (a) BLANK WHITE. suitable for coloring with felt tipped pens. Specify: ½^{*} (D-Day size or %^{*} (Panzer).
- (b) PRE-PRINTED with standard unit notations. ½ " (D-Day) size only. Specify: White, Beige, Blue, Yellow, Grey, Green.

DICE (set of 6) specify white and/or red 1.00

HATS

 HEX PADS
 Approx.
 30
 sheets
 per
 pad
 each

 8×10 printed both sides.
 216 hexes one side.
 2.50
 2.50

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White, unmounted cardboard shipped in mailing tube to prevent creasing. Specify D-Day type (5/8" hex) 22" × 28", **OR** Panzer type (13/16" hex) 22" × 24" _______each 1.50 4 for 5.00 12 for 11.00

INDEX

of Avalon Hill's General Magazine Volumes 1-16.

MAGNETIC Strips for Counters

Ten ft.	lengths	.7.50
One ft.		1.00

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Finished folding boards minus t	he printed map-
sheet itself. Specify: (D-Day size) 14 " × 22 " OR
(PzBlitz Size) 8" × 22"	each 2.00
	6 for 8.50
	12 for 15 00

MAPBOARD CLIPS (Set of 4)

Holds isomorphic mapboards in position 1.00

MAPSHEETS UNMOUNTED Specify name of game. Price same as mounted game board. Great for mounting on any surface including metal.

PLAY-BY-MAIL KITS

7.00

4 50

The following games can be played by mail: PBM Kits:

Afrika	Korps, A	nzio.	Bulge	(pre-1981	ed.).
D-Day.	Kriegspie	I. Luft	twaffe.	Panzerblitz,	Stal-
ingrad.	and Wate	rloo.			

2-Player Kit (specify game)	7.00
1-Player Kit (specify game)	4.00
Rules only (specify game)	1.00

PBM Kits for:

Blitzkrieg, Battle of the Bulge (New Edition), Russian Campaign.

2-Player Kit (specify game)	
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(Bules included)	

Fortress Europa PBM Kit:

2-Player Kit	
1-Player Kit	6.00
Rules	1.50
NOTE: Kits are of no value unless p	layers also own
the game.	

STOR	STORAGE TRAYS (Set of 3)				. 4.00	
Holds	counters	separate	in	48	different	recep-
tacles	-include:	s plastic l	ids			

T-SHIRTS Panzerblitz box cover, orange & black. Specify Small, Medium, Large, X-Large 6.00 Squad Leader box cover, orange & black. Specify Small, Medium, Large, X-Large 6.00

MICROCOMPUTER REPLACEMENT PARTS (SPECIFY NAME OF GAME)

Rules
Pads
Counters
Mapboards:
Tanktics
Dneiper River Line

Prices subject to change without notice

Magazines

INDEX — THE AVALON HILL GENERAL INDEX and COMPANY HISTORY 4.50

Catch up on your hobby's history. Within this booklet, you will be able to follow the growth of The Avalon Hill Game Company, who started it all way back in 1952.

You will also find a guide to every Avalon Hill game ever published and the content of each issue of The General, the company's official magazine. Now you will be able to secure every article from The General as well as out-ol-print game components for yourself via Avalon Hill's photostatic service. Covers Volumes 1 thru 16.

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THE ALL-STAR REPLAY is the sports game magazine devoted exclusively to the play and discussion of Avalon Hill/Sports Illustrated sports games (including STATIS PRO games) Are YOU looking for the best strategy, additional rules for your games, new variants, new teams and players? Do you want to stay in touch with the rest of the Avalon Hill 36 colorful pages with the needs of dedicated Avalon Hill/Sports Illustrated games players.

THE GENERAL

It doesn't take much of a pitch to sell *THE GENERAL* these days. It sells itself, Just take a look at the rest of the hobby press. There isn't a better buy for your dollar anywhere. *THE GENERAL* has 48 + pages of full color garning material and no paid advertising. But we don't intend to stand on our laurels, and each year should see more steady improvements. A proven success, *THE GENERAL* will continue to evolve into the deluxe periodical of the hobby.

Every bi-monthly issue is jammed full of articles on Avalon Hill games. Written by the AH staff or wargaming experts and enthusiasts, articles range from historical tie-ins and background events to strategy and tactics. Each issue usually has a SERIES REPLAY, a move by move recreation of a game between two expert players. There are also new product announcements, product reviews, and a contest that gives away over \$150 of merchandise each issue. In recent issues, there have been professional variants to certain games with special inserts containing new maps or counters. Finally, there is also a postage coupon in every issue, good for helping to pay the cost of a mail order.

No real hobby member can afford to be without a subscription to THE GENERAL. But if you're still not convinced, order a sample issue first (see current Parts List for cost). One look should be enough.

The Avalon Hill Game Company

4517 Harford Road, Baltimore, MD 21214

The nature of game publishing dictates that we prepare advertising literature (such as consumer ads and new product releases) many, many months in advance of scheduled release dates. Occasionally we aren't able to complete a new game by that advertised release date. Unforeseen design and production problems dictate a choice: rush into production anyhow, or hold off until the problems are corrected. We always choose the latter. We have been in business for 24 years and intend staying in business selling only the highest quality products. If you still have doubts, simply hold off ordering. If you order anyhow, please understand your doing so releases us from the Federal guidelines covering mail-order delays.

Discontinued Parts List 1982

This is our complete list of available discontinued games and parts. Please note, there are no boxes available except where we offer complete games. Many of these parts are in very short supply, and so orders will be filled on a first come, first served basis.

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