Player:
Character: Alisse Numale
Campaign:

Race: Human
Class: Sorcerer
Gender: Female

Character Sheet for Ambition & Avarice

Attributes		Mod
Strength:	8	-1
Dexterity:	14	+1
Constitution:	10	+0
Intelligence:	16	+2
Wisdom:	13	+1
Charisma:	11	+0

+ modifier vs **DC**

Saving Throws	
Blast:	13+
Death:	12+
Paralysis:	12+
Poison:	10+
Reflex:	11+
Spells:	11+

equal or greater

Dungeon Throws	
Climb:	17+
Force:	17+
Locks:	12+
Notice:	15+
Sneak:	15+
Traps:	17+

equal or greater

In Six Chances

equal or lower

Class Features	
Expertise:	Counterspelling
Identify:	Spells
Other:	

Proficiences
Clubs, Daggers
Quarterstaves
Swords

To Hit Bonus: +0

Armor Class: 12

Hit Points: 8 / 8

Experience Points	
Current:	0
Next Level:	1,000

Miscellaneous Notes

Infravision ☐

Hit Die:	d8
Rest Die:	1d6

Languages

Common, Elven

Equipment

CP	SP	EP	GP	PP
	63			

Belt Pouch for coins :

Short Sword (1d6, ignores non-metal armor)
Leather Armor (+1 AC, +1 Sneak)

Backpack : 5 days of rations, 10 torches, small mirror, flint & steel, crowbar, bedroll, scroll case (empty), whistle
spellbook

Known Spells

Detect Magic, Icy Touch, Prismatic Armor, Read Magic
Shockwave

Spells Per Day	1st	2nd	3rd	4th	5th	6th	7th
	4						

Memorized Spells

Detect Magic, Icy Touch, Prismatic Armor, Shockwave

Encumbrance & Speed

Status	Weight	Exploration	Combat	Sprint
Light	31	240	56	168