Player:
Character: Rhodesia Apelerre
Campaign:

Race: Gnome
Class: Robber
Gender: Female

Character Sheet for Ambition & Avarice

Attributes		Mod
Strength:	15	+2
Dexterity:	14	+1
Constitution:	9	+0
Intelligence:	10	+0
Wisdom:	13	+1
Charisma:	8	-1

+ modifier vs **DC**

Saving Throws	
Blast:	10+
Death:	11+
Paralysis:	13+
Poison:	10+
Reflex:	11+
Spells:	13+

equal or greater

Dungeon Throws	
Climb:	17+
Force:	17+
Locks:	15+
Notice:	16+
Sneak:	18+
Traps:	15+

equal or greater

In Six Chances
2 in 6 chance to identify a rare plant or animal
4 in 6 chance to identify unknown potions
4 in 6 chance to craft a mechanical solution
4 in 6 chance of finding a blackmarket
4 in 6 chance to escape binding restraints

equal or lower

Class Features	
Expertise:	Pickpocket
Identify:	Goods
Other:	

Proficiences
Axes, Bows, Clubs
Daggers, Spears
Swords

To Hit Bonus: +0

Armor Class: 14

Hit Points: 8 / 8

Experience Points	
Current:	0
Next Level:	1,000

Miscellaneous Notes: +2 to reaction rolls

Infravision ☐

Hit Die:	d6
Rest Die:	1d6

Languages: Common, Gnome

Equipment	CP	SP	EP	GP	PP
Belt Pouch for coin :		84			
Short Sword (1d6, ignores non-metal armor)					
Dagger (1d4)					
Sap (1d4, knocks unaware opponents unconscious)					
Studded Leather Armor (+2 AC, +2 Sneak)					
Light Shield (+1 AC, +1 Sneak)					
Helmet (+2 Blast)					
Backpack : 5 days of rations, 2 bags of caltrops, crowbar					
flint & steel, 10 torches, Lockpicks (+2 to pick, can break)					

Known Spells

Spells Per Day	1st	2nd	3rd	4th	5th	6th	7th

Memorized Spells

Encumbrance & Speed

Status	Weight	Exploration	Combat	Sprint
Light	40	240	56	168