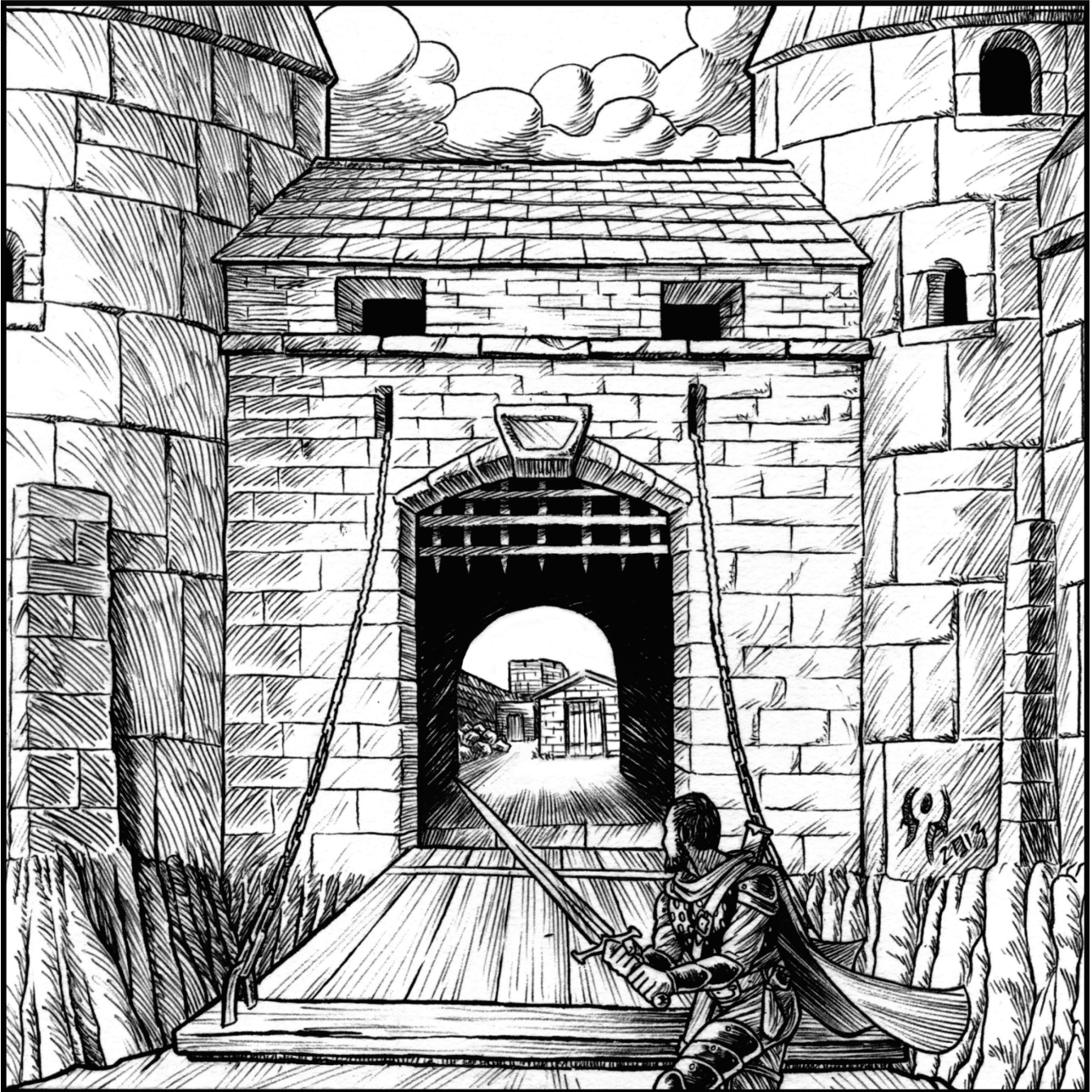


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









































By Joseph Bloch

Map Book



CASTLE OF THE MAD ARCHMAGE

Map Key 1 square = 10 feet

	Door		Pit Trap		Moving Wall
	One Way Door		Statue		Coffin/Sarcophagus
	False Door		Tapestry		Summoning Circle
	Double Door		Altar		Rubble
	Secret Door		Column/Pillar		Water (River, Stream, Pond)
	Concealed Door		Cavern Pillar		Elevator Shaft
	Crypt Entrance (Sealed Up)		Fountain		Elevator Car
	Crypt Entrance (Seal Broken)		Well		Mining Cart Tracks
	Portcullis		Pool		Waterfall and Cliff
	Window		Sink Hole		Throne
	Stairs DOWN →		Hole in Ceiling		Lava
	Circular Staircase		Wall		Giant Mushroom
	Poisonous Gas		Wall Below Floor		Mushrooms
			Dais Steps		Landing Area
			Bridge		

Please note that north is indicated on the maps (two maps, because of their size and aspect, have been rotated to better fit the constraints of this book). However, due to the nature of some of the features of the dungeon (teleporter effects, etc.), the game master should always be in the habit of describing things in relative terms such as “left” and “right” rather than absolute terms such as “north” and “south”, unless there is an in-game reason to do so, such as a hill gnome’s ability to sense direction when underground.

CREDITS

Design and original cartography	Joseph Bloch	Digital cartography	Joe Bardales
Editing	Steve Rubin	Cover illustration.....	Luigi Castellani

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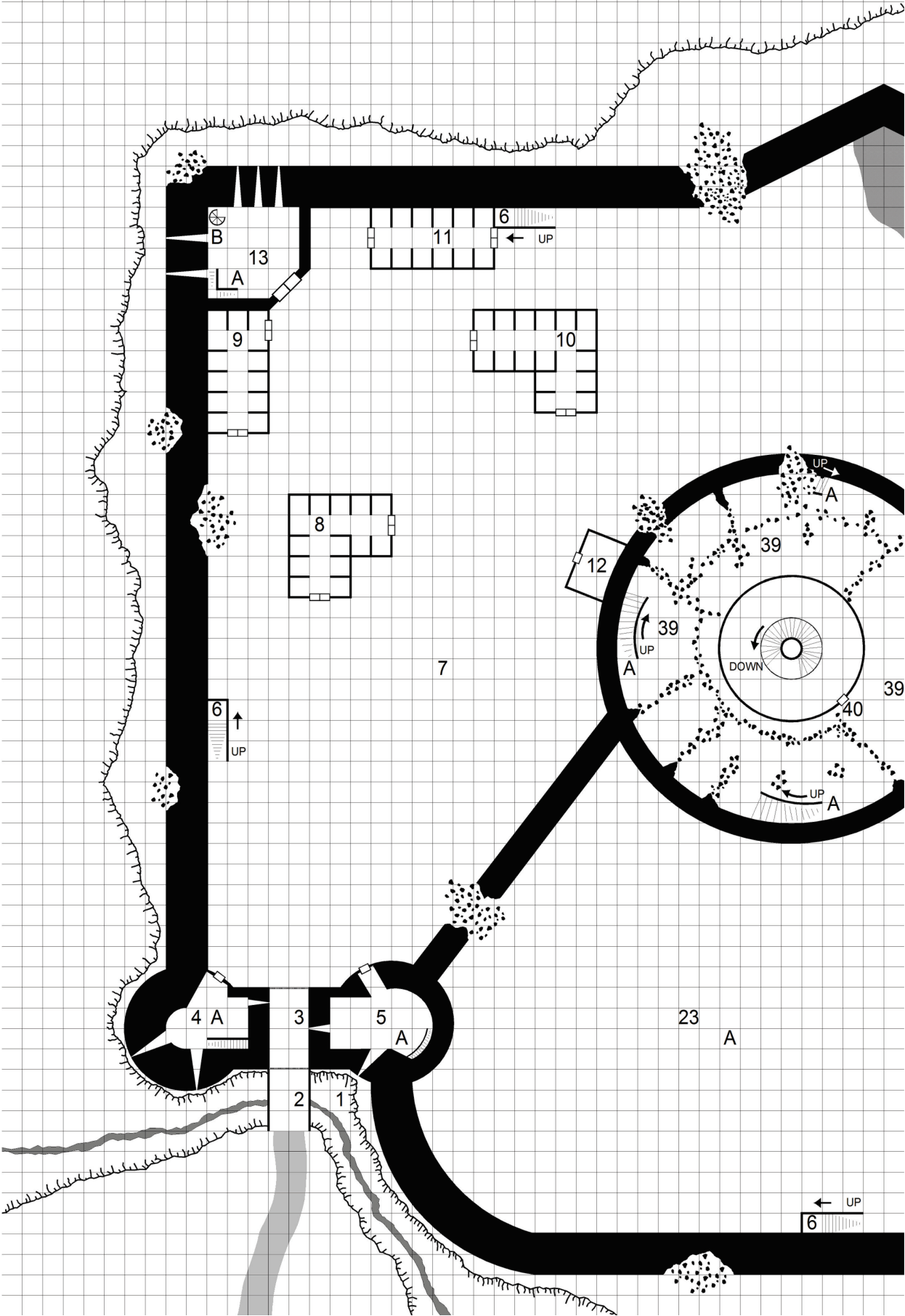
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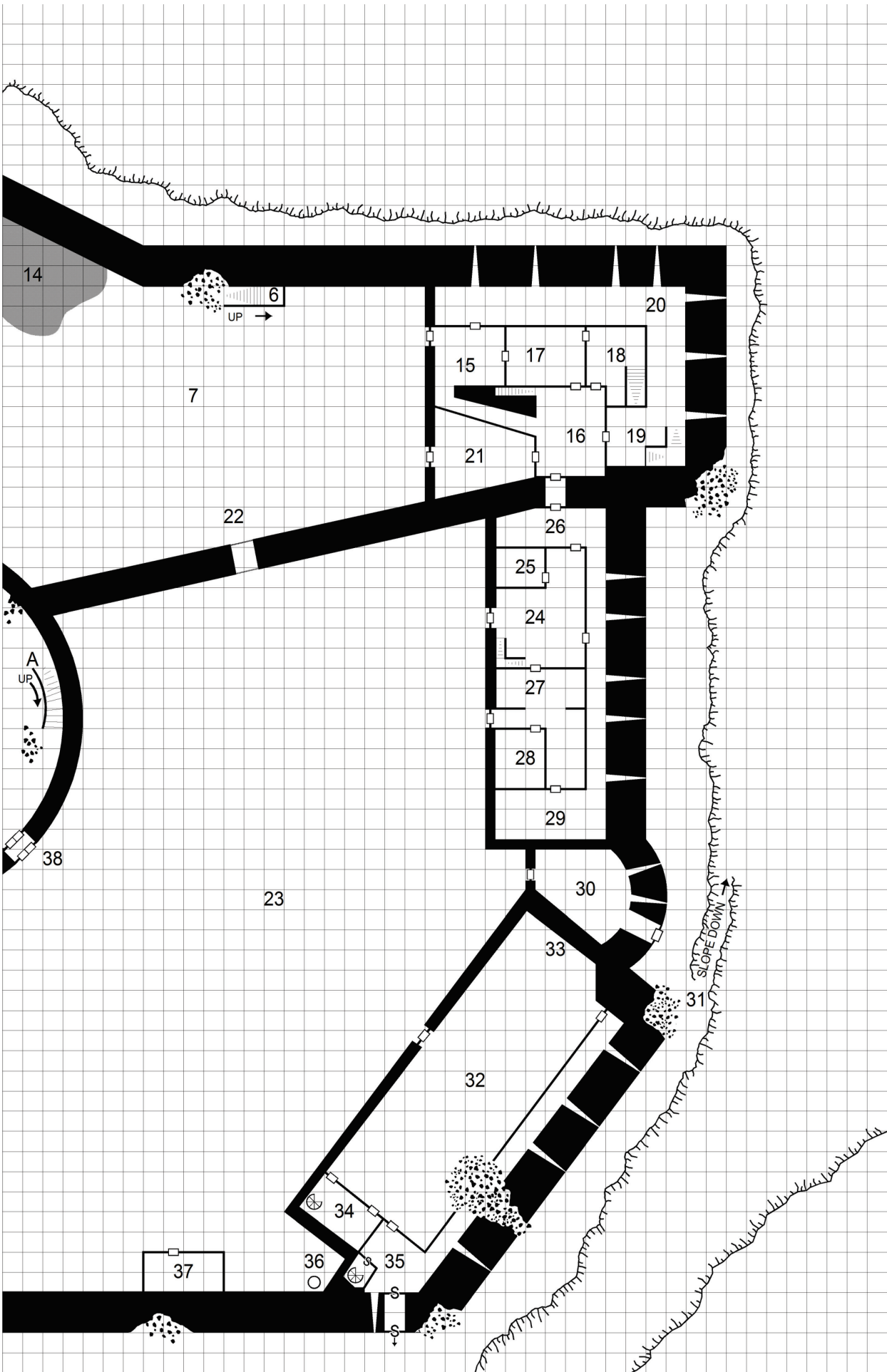
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**THIS IS NOT A COMPLETE ADVENTURE! YOU WILL NEED BOTH THE ADVENTURE BOOK AND THE ART BOOK TO
EXPLORE THE CASTLE OF THE MAD ARCHMAGE!**

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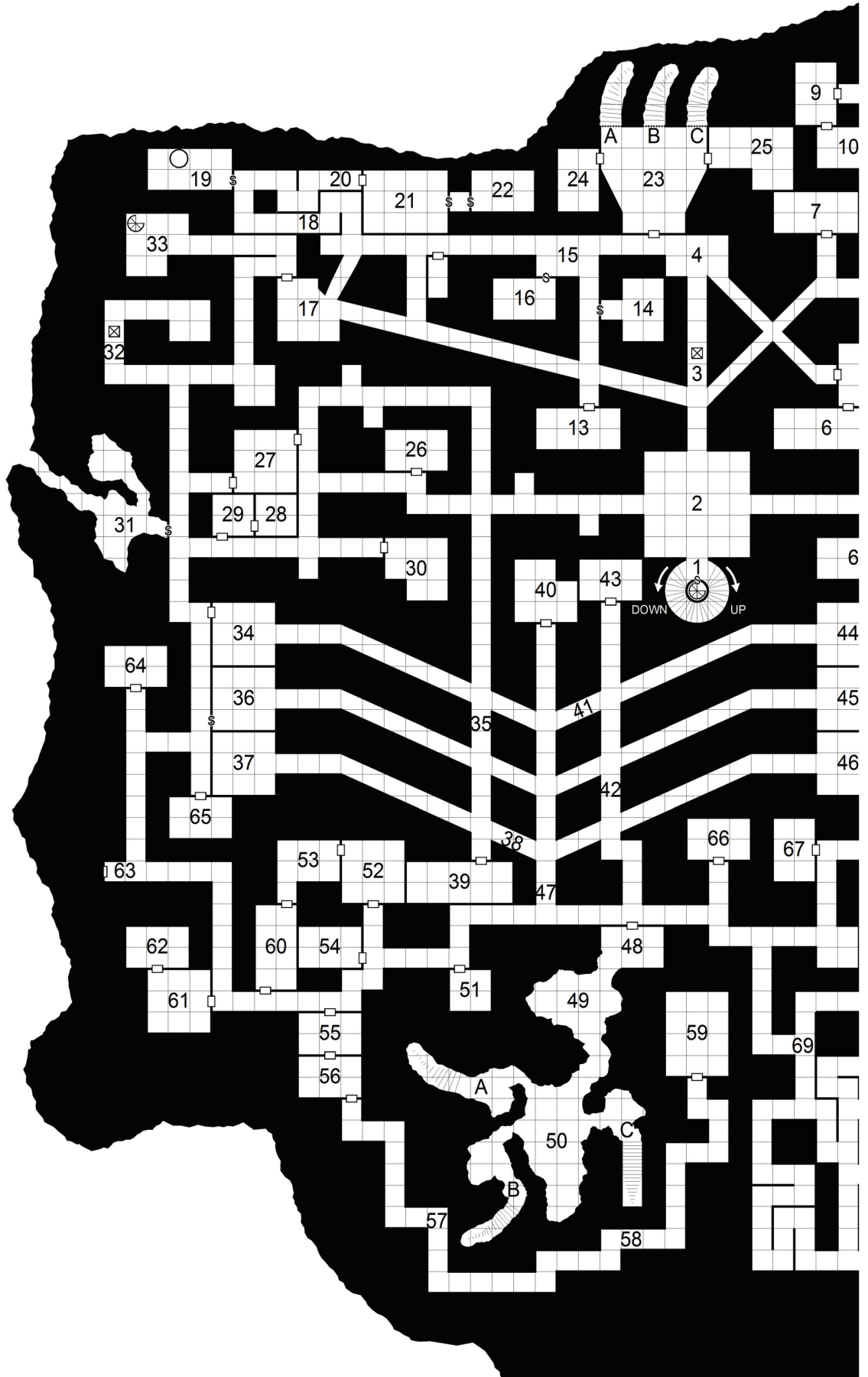
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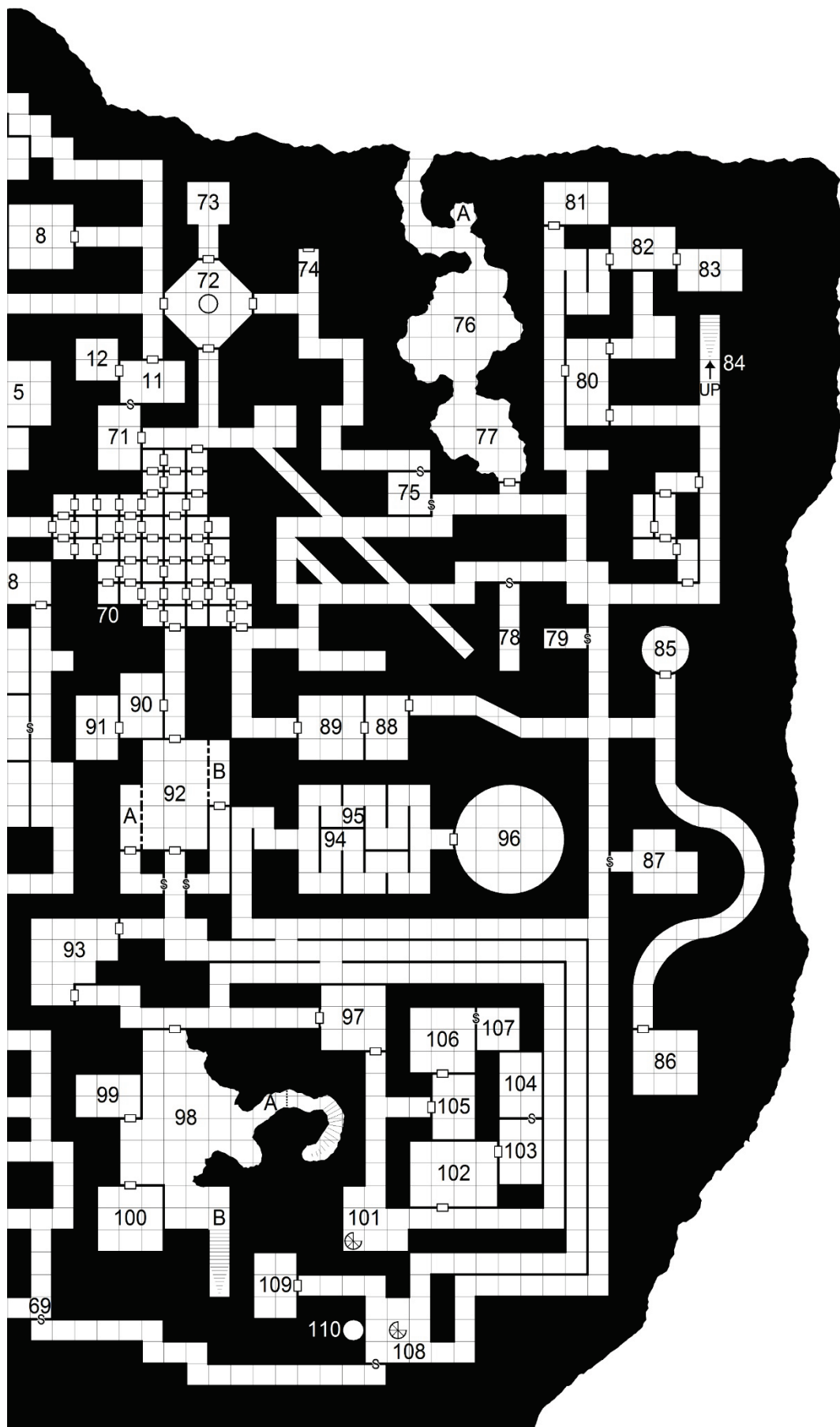


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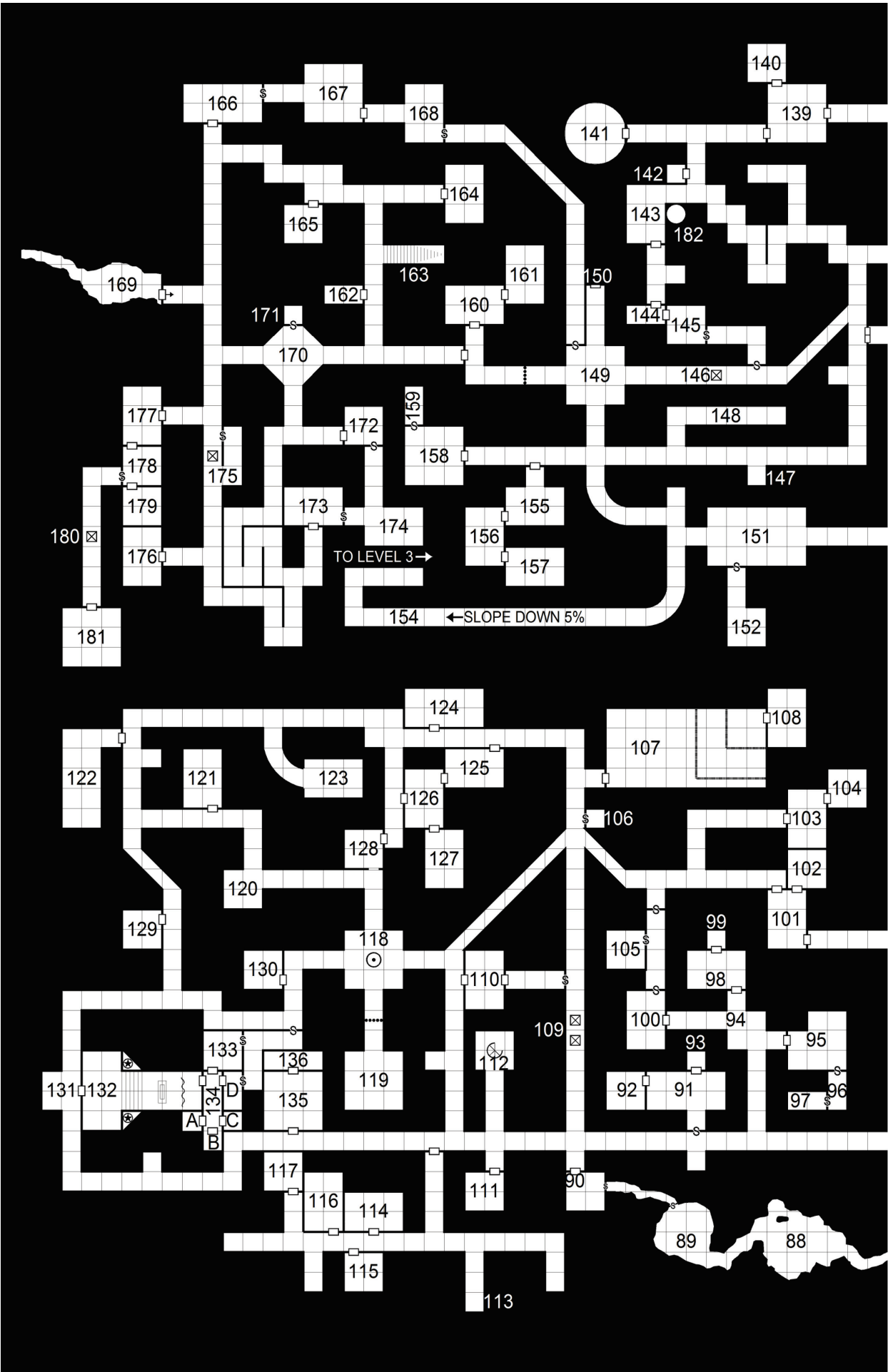


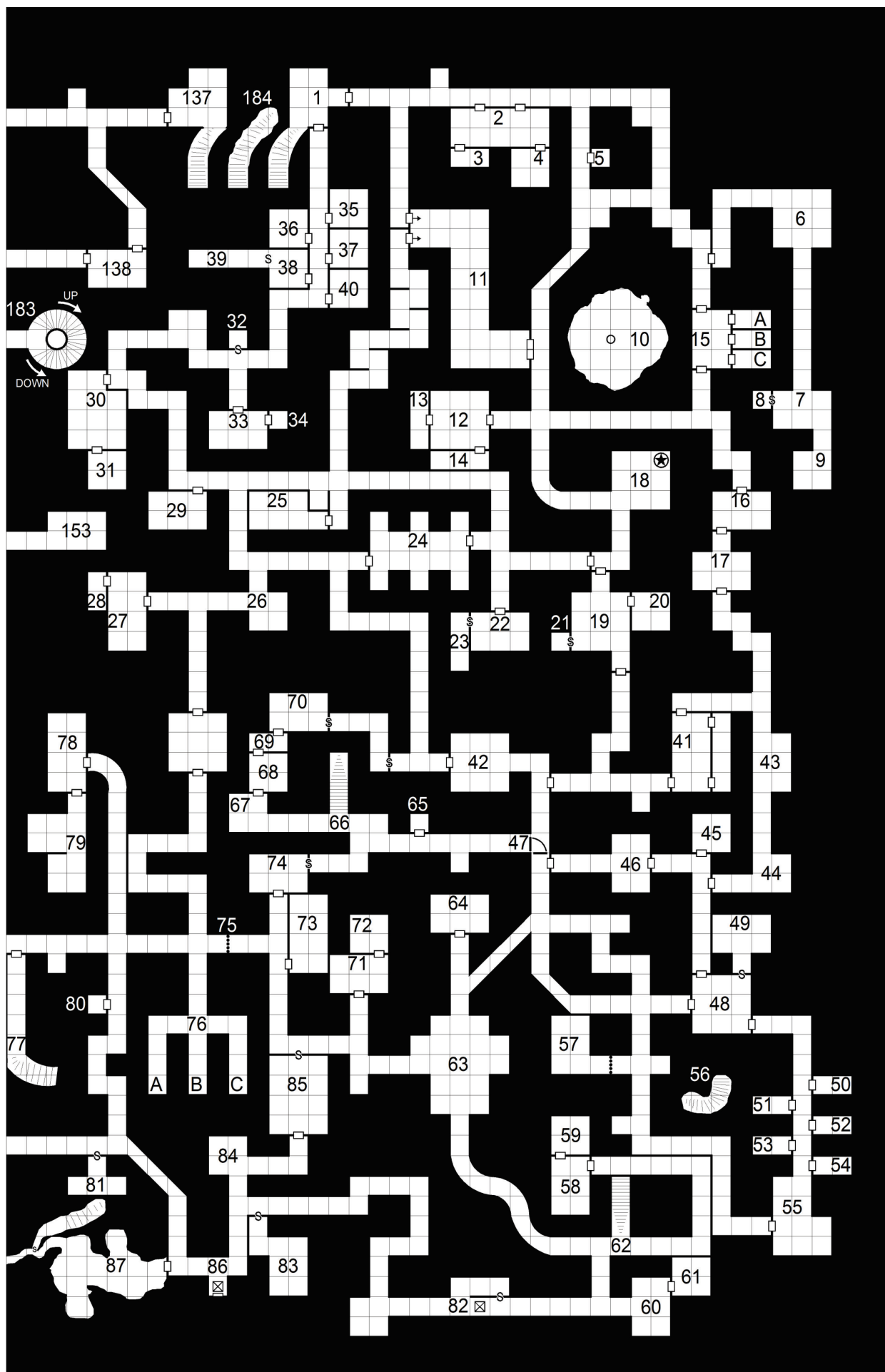
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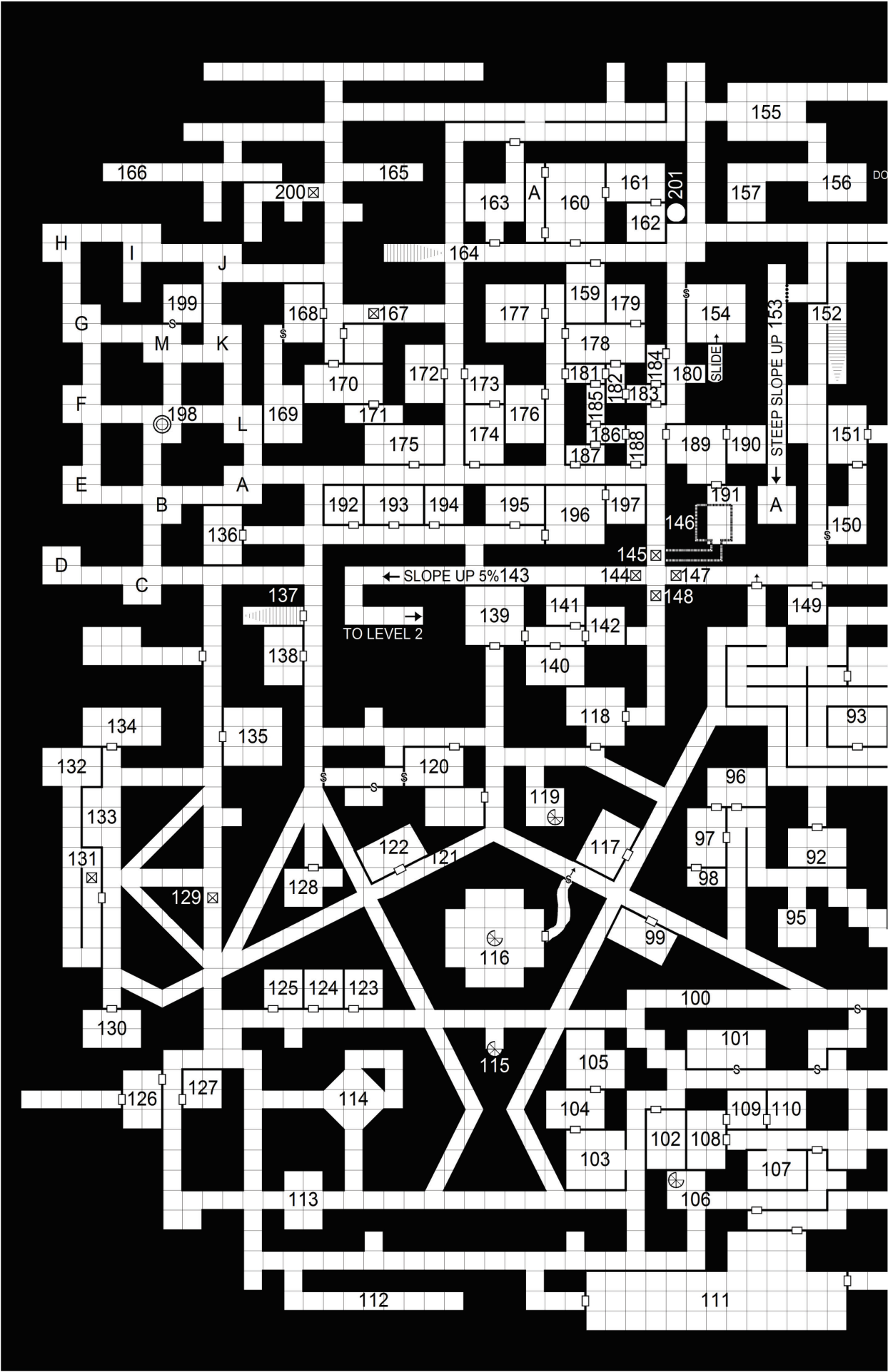
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Deep Cellars

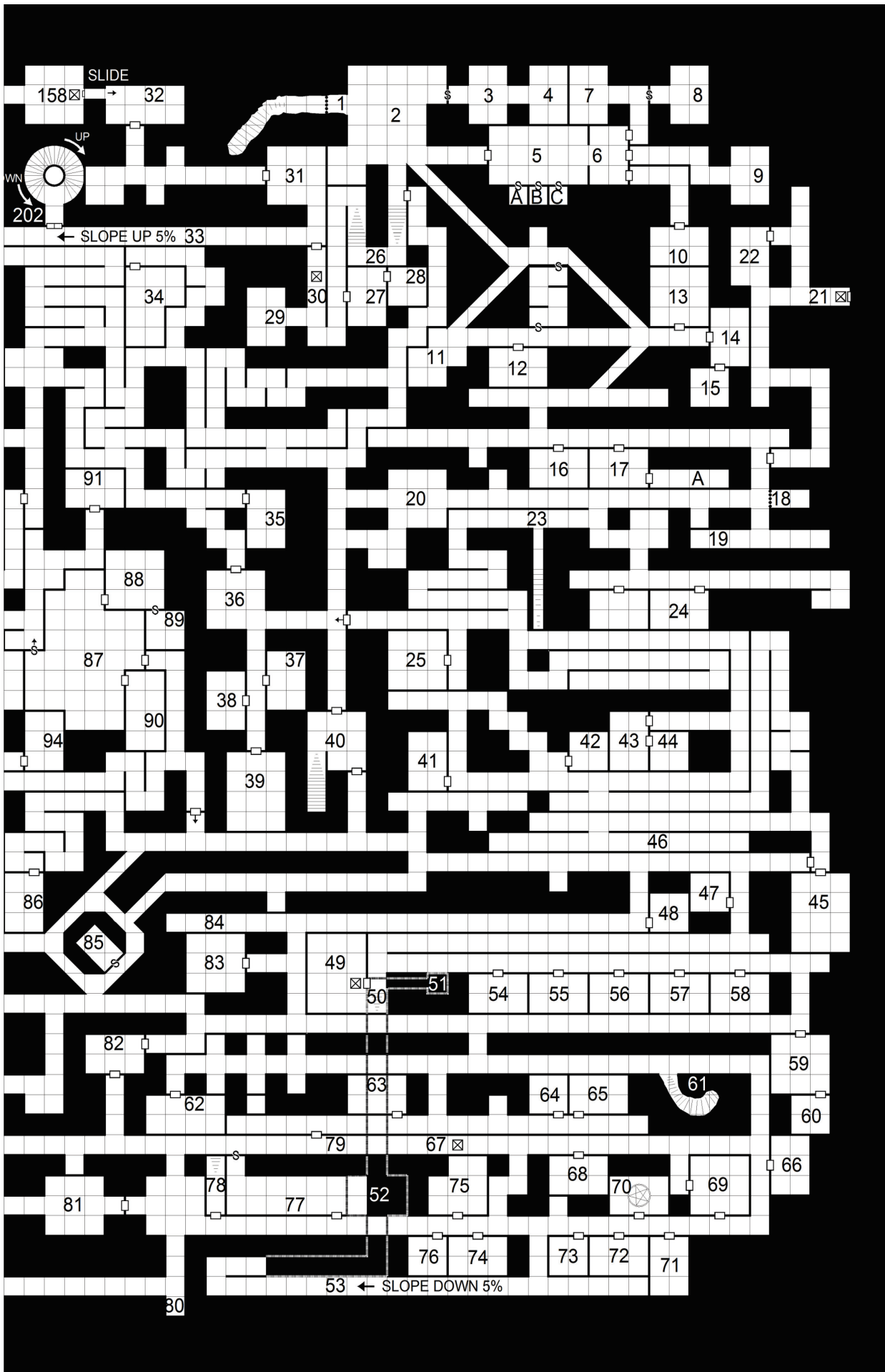




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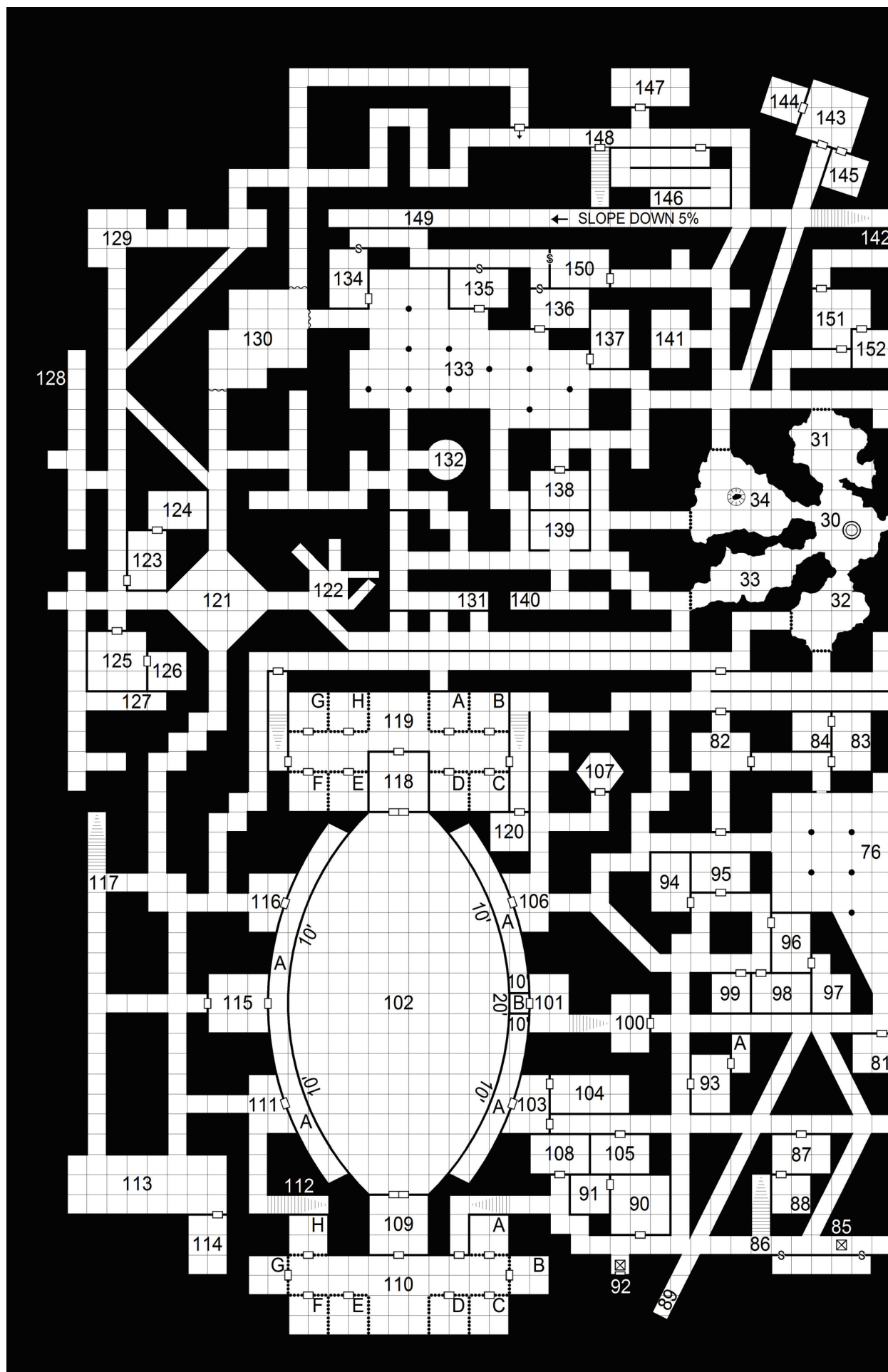
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Dungeons



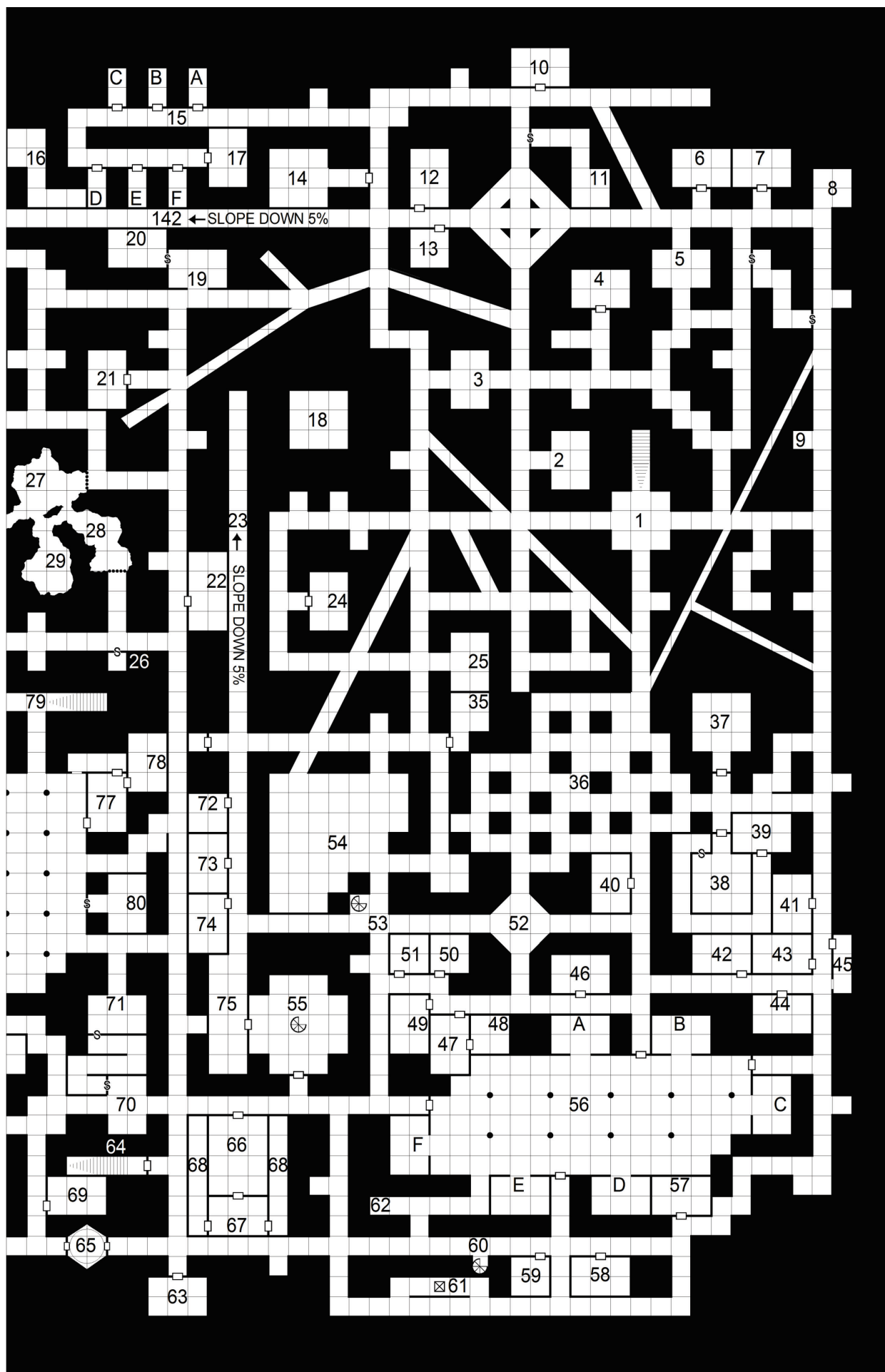


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Level Four: The
Lower Dungeons

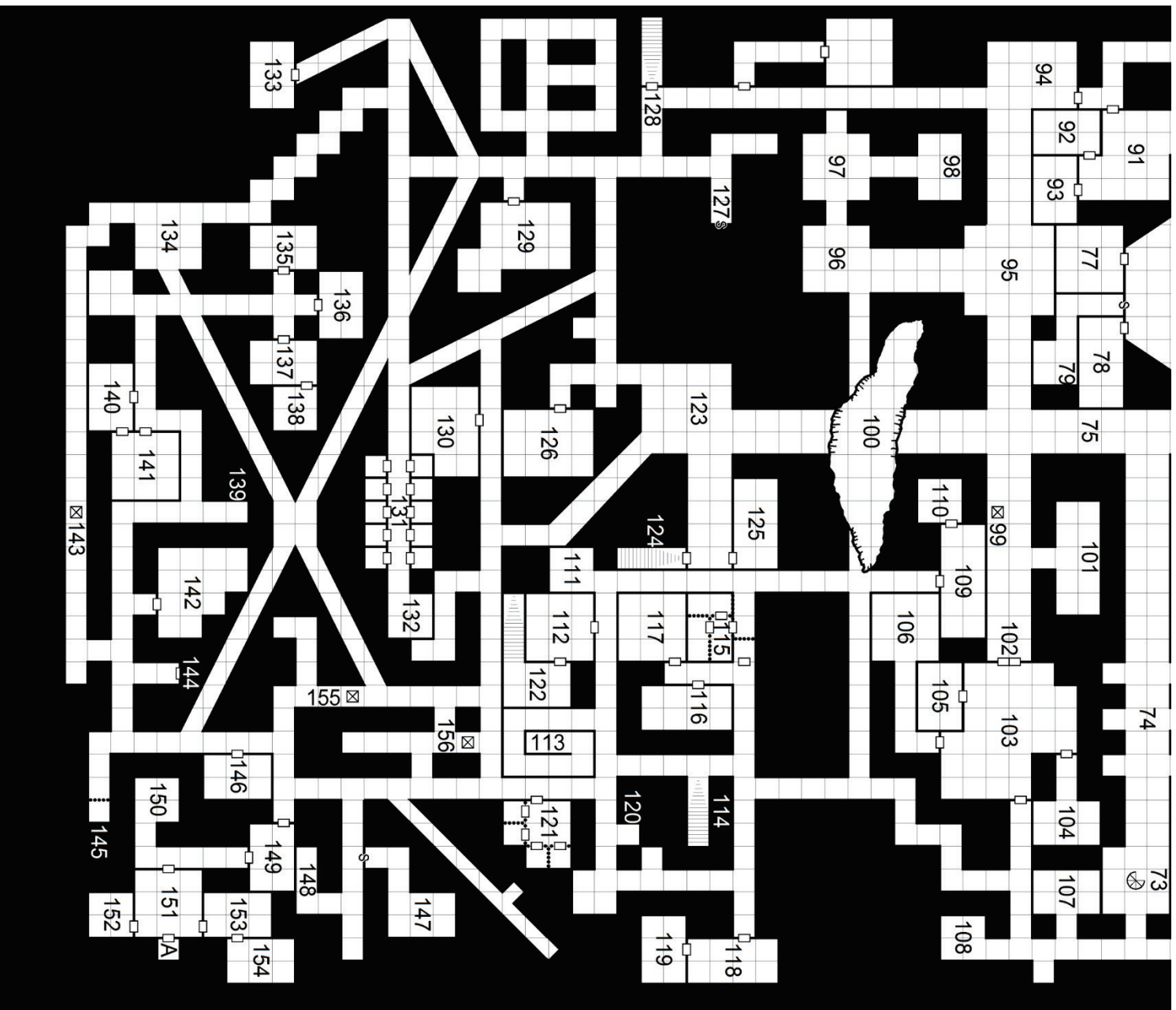


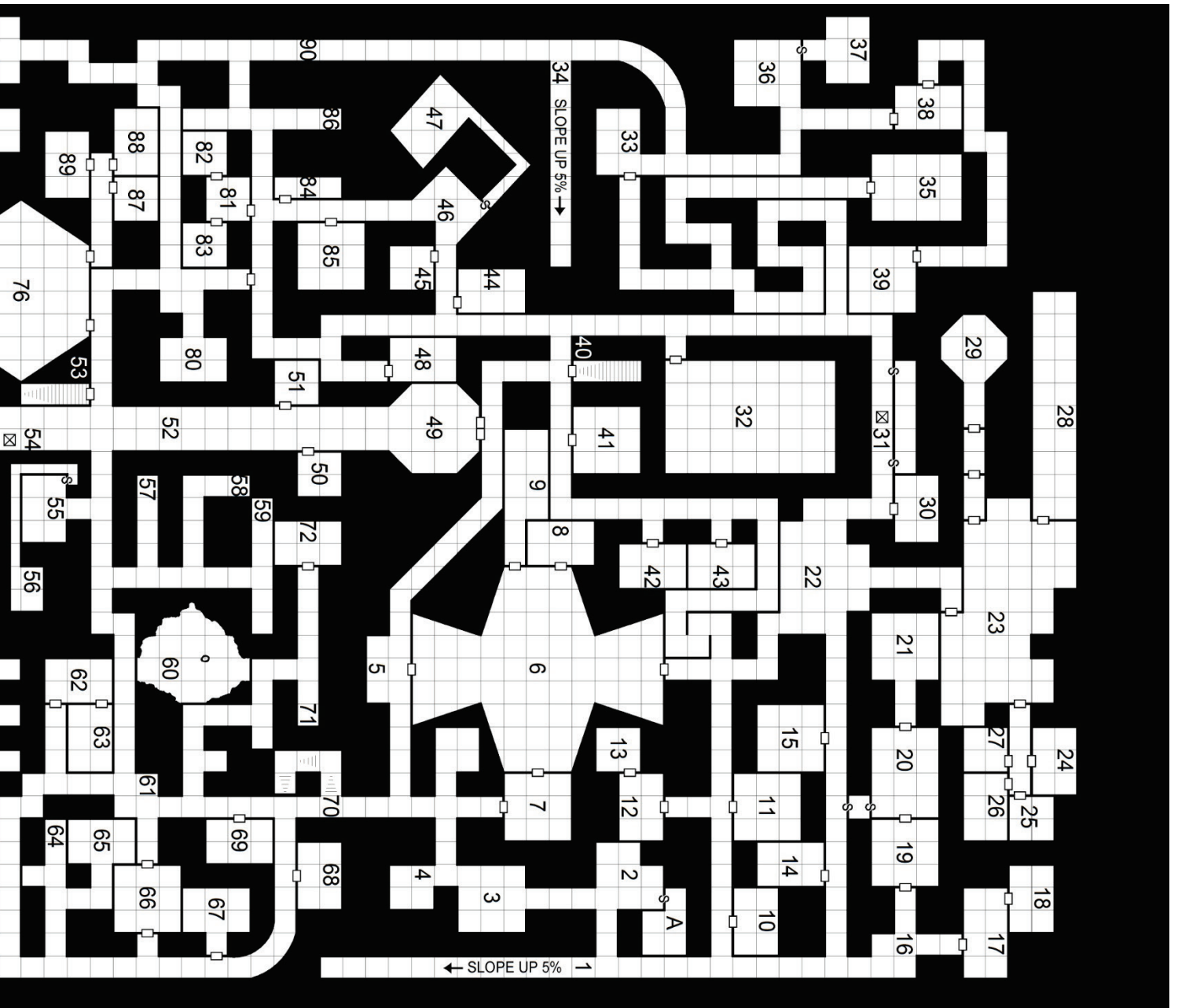
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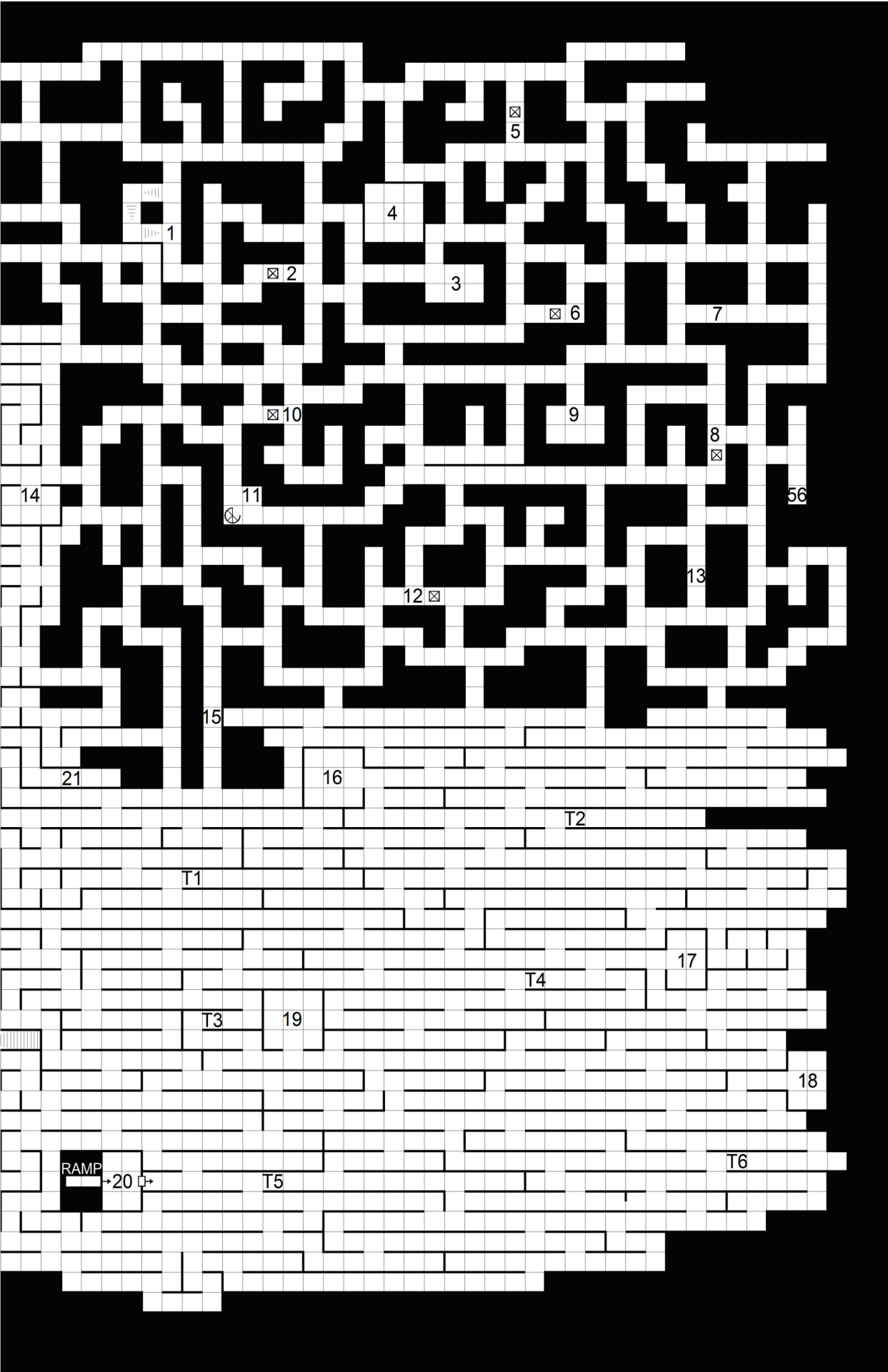
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Level Five: The Deep





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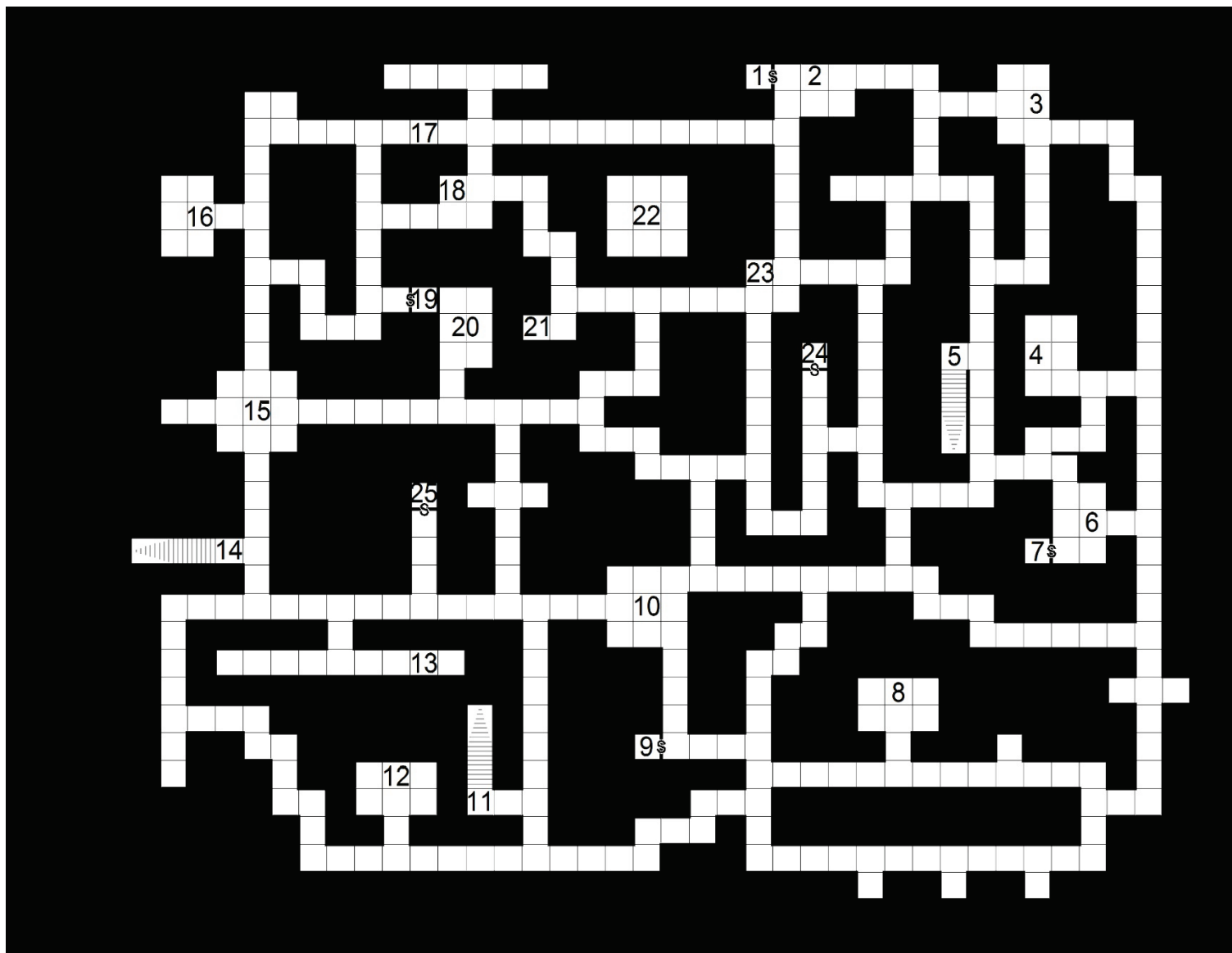
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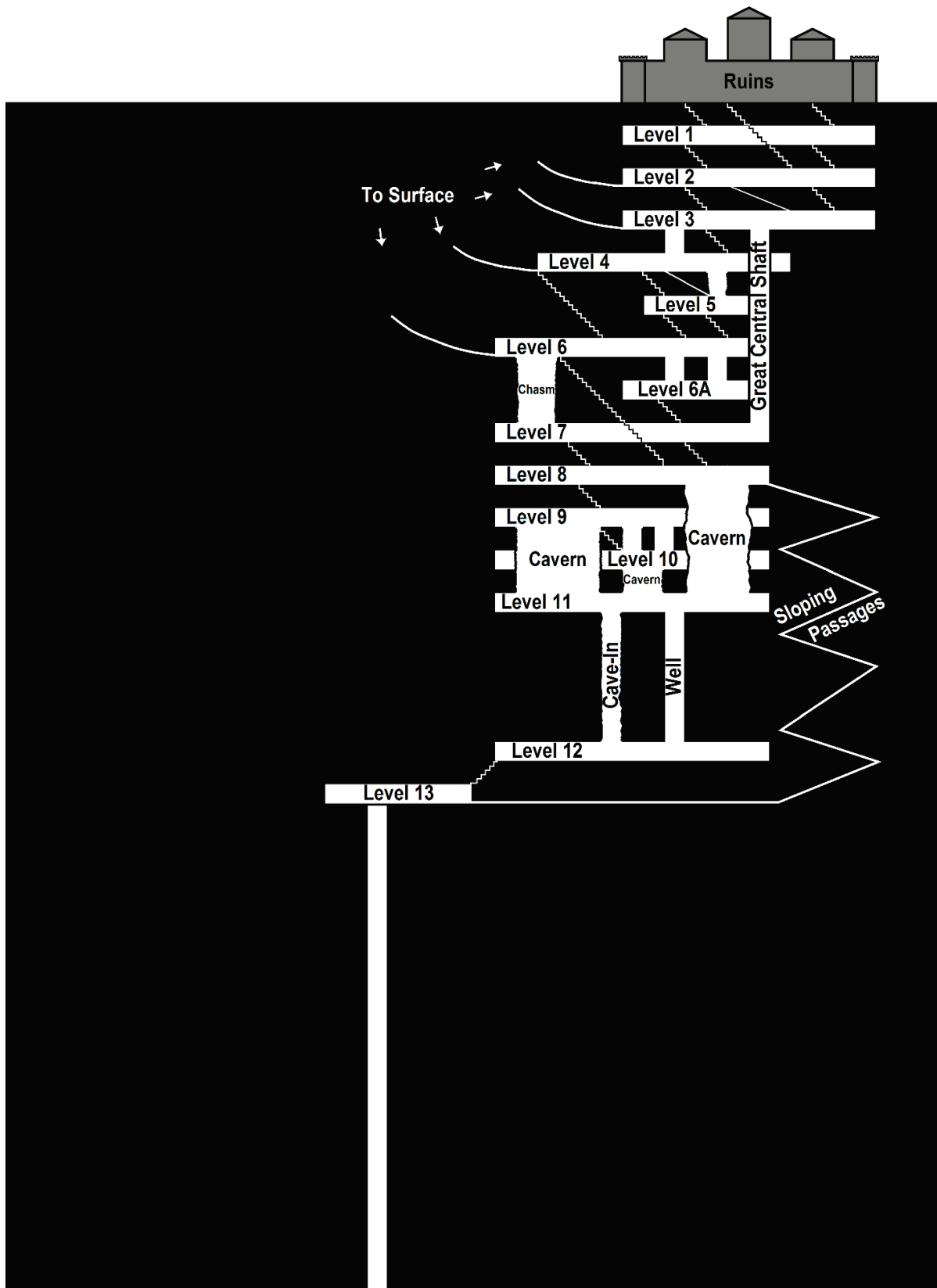
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Castle of the Mad Archmage Level Six-A: The Sub-Labyrinth

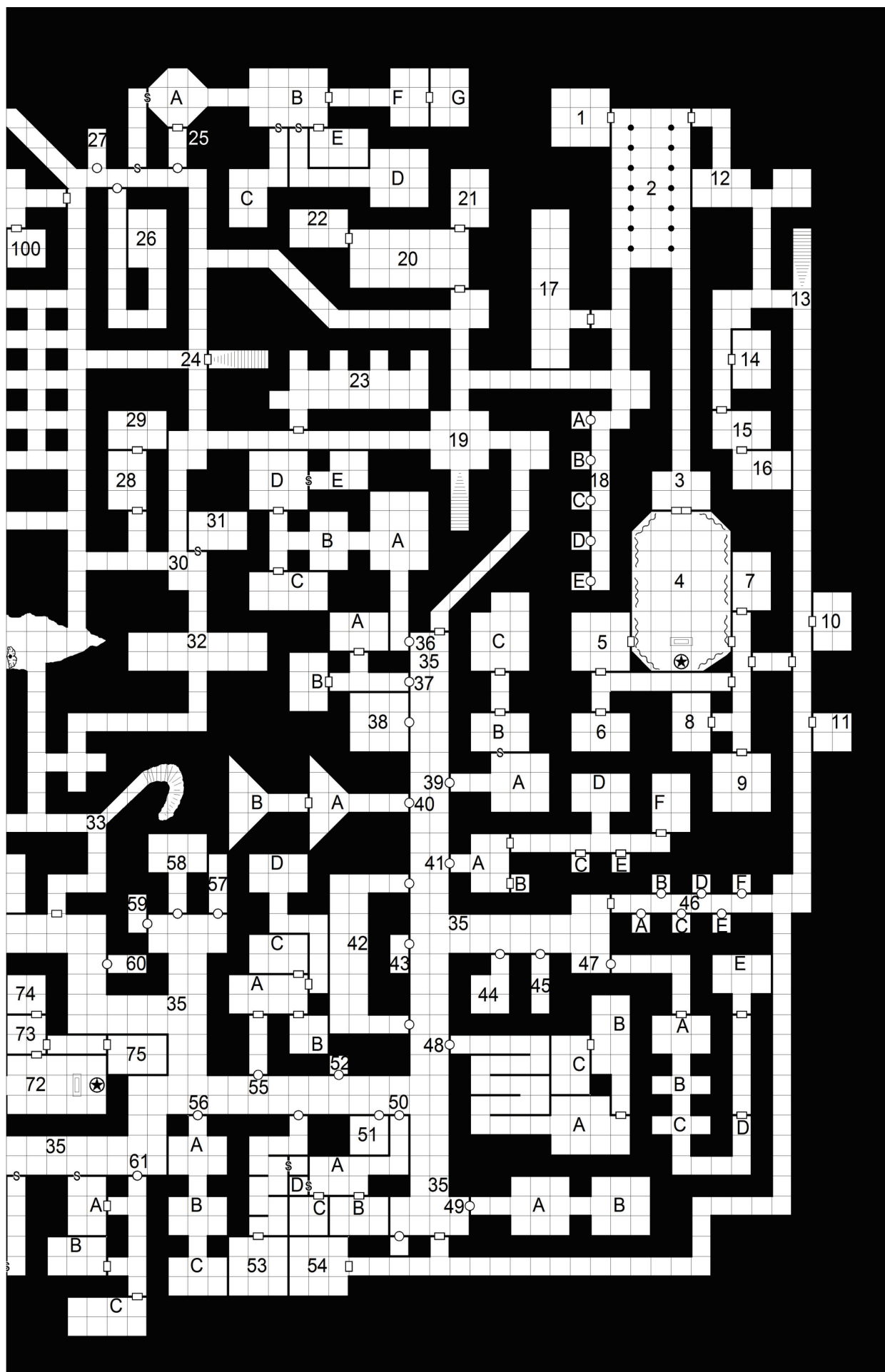




Castle of the Mad Archmage Cross-Section

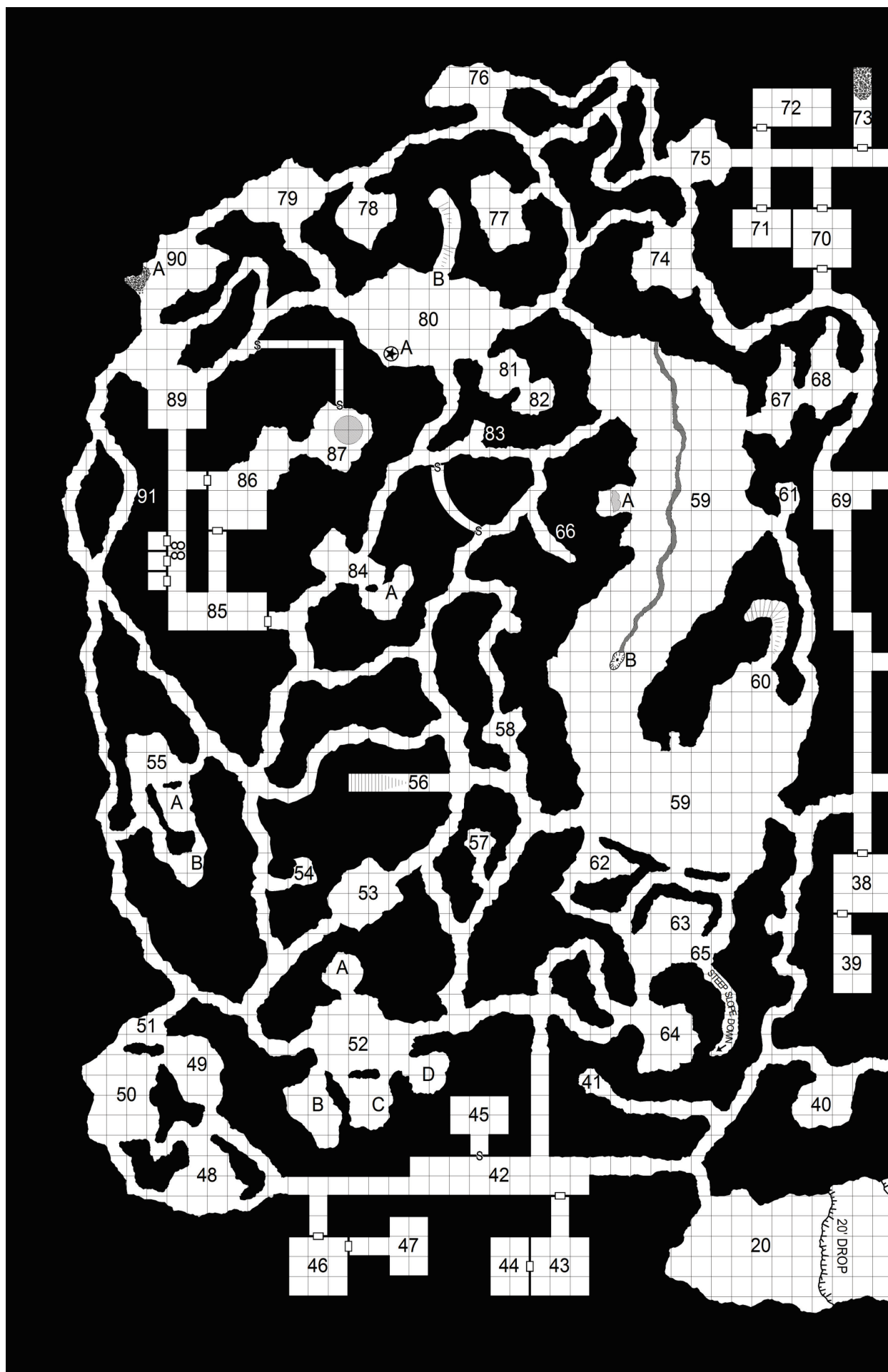
Level Seven: The Crypts

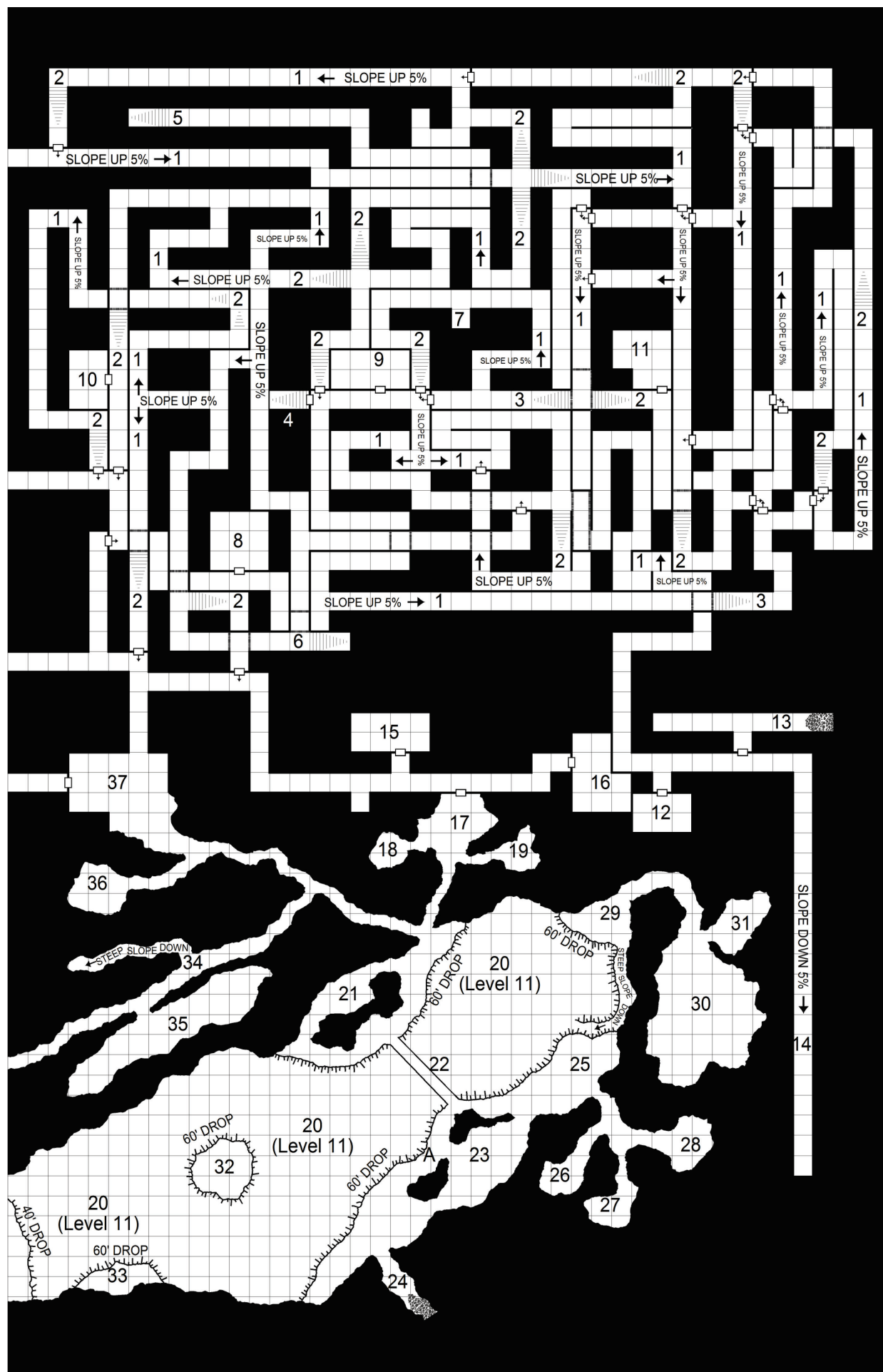
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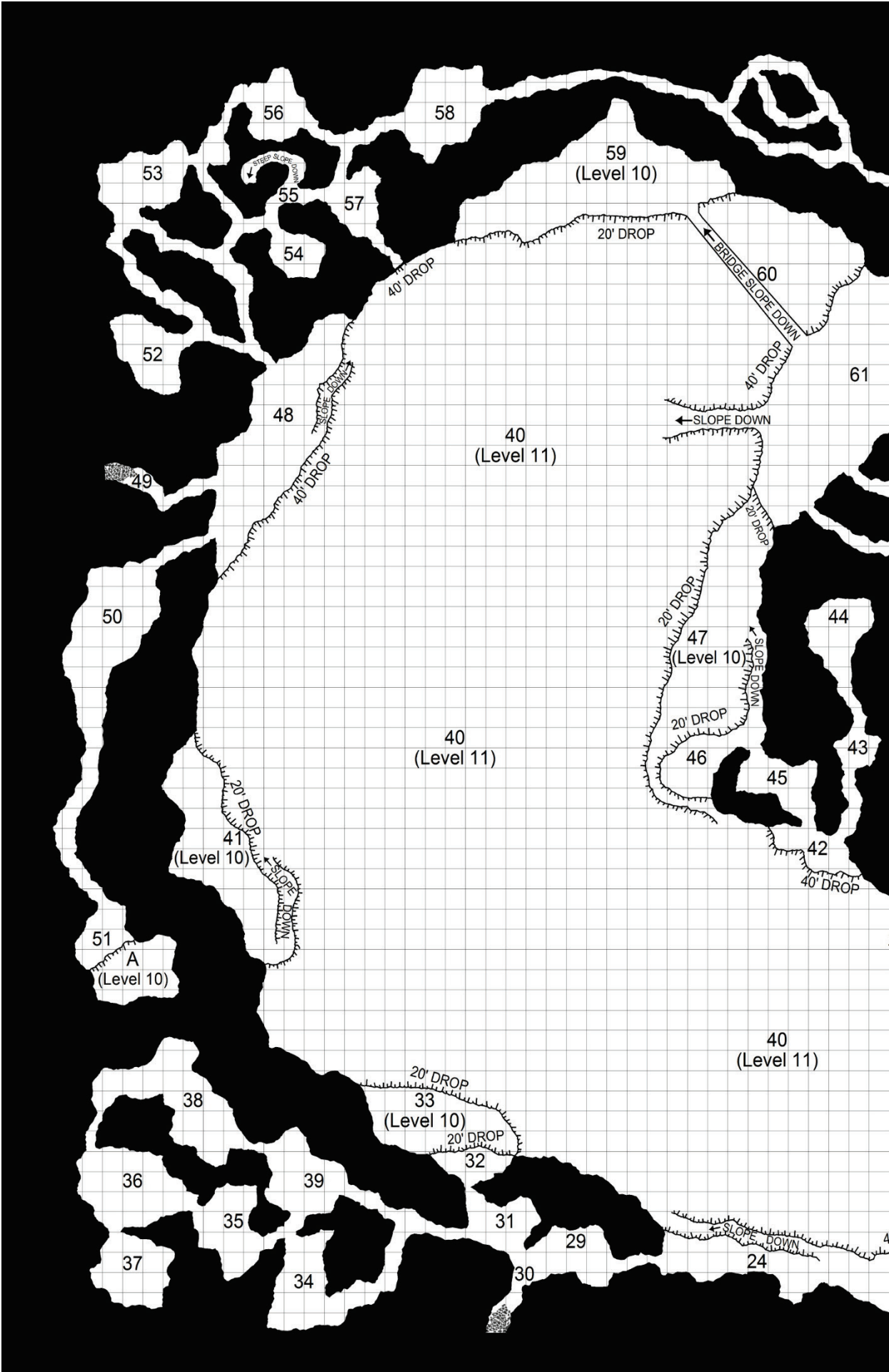
Level Eight: The
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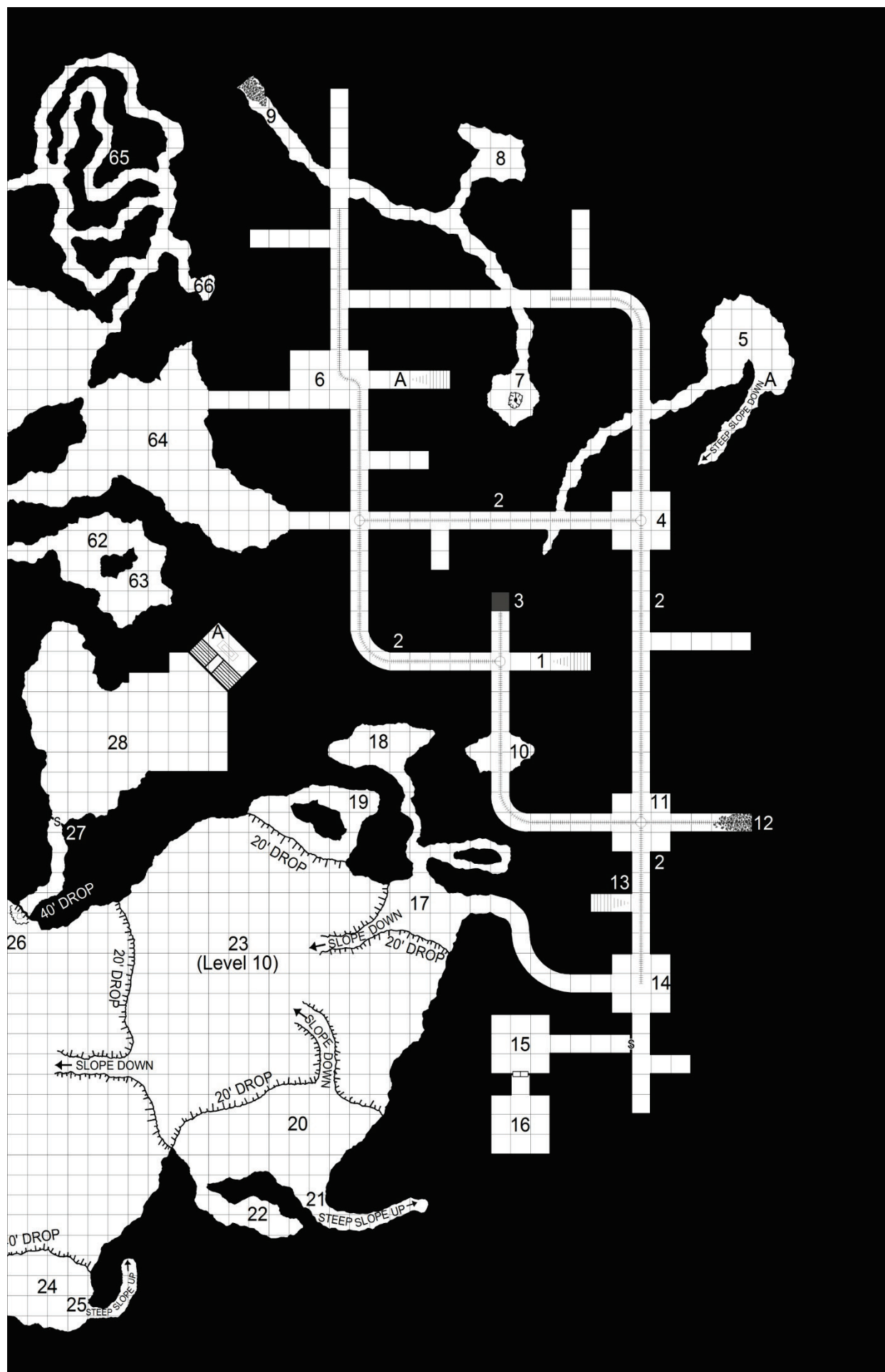


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Level Nine: The
Greater Caves

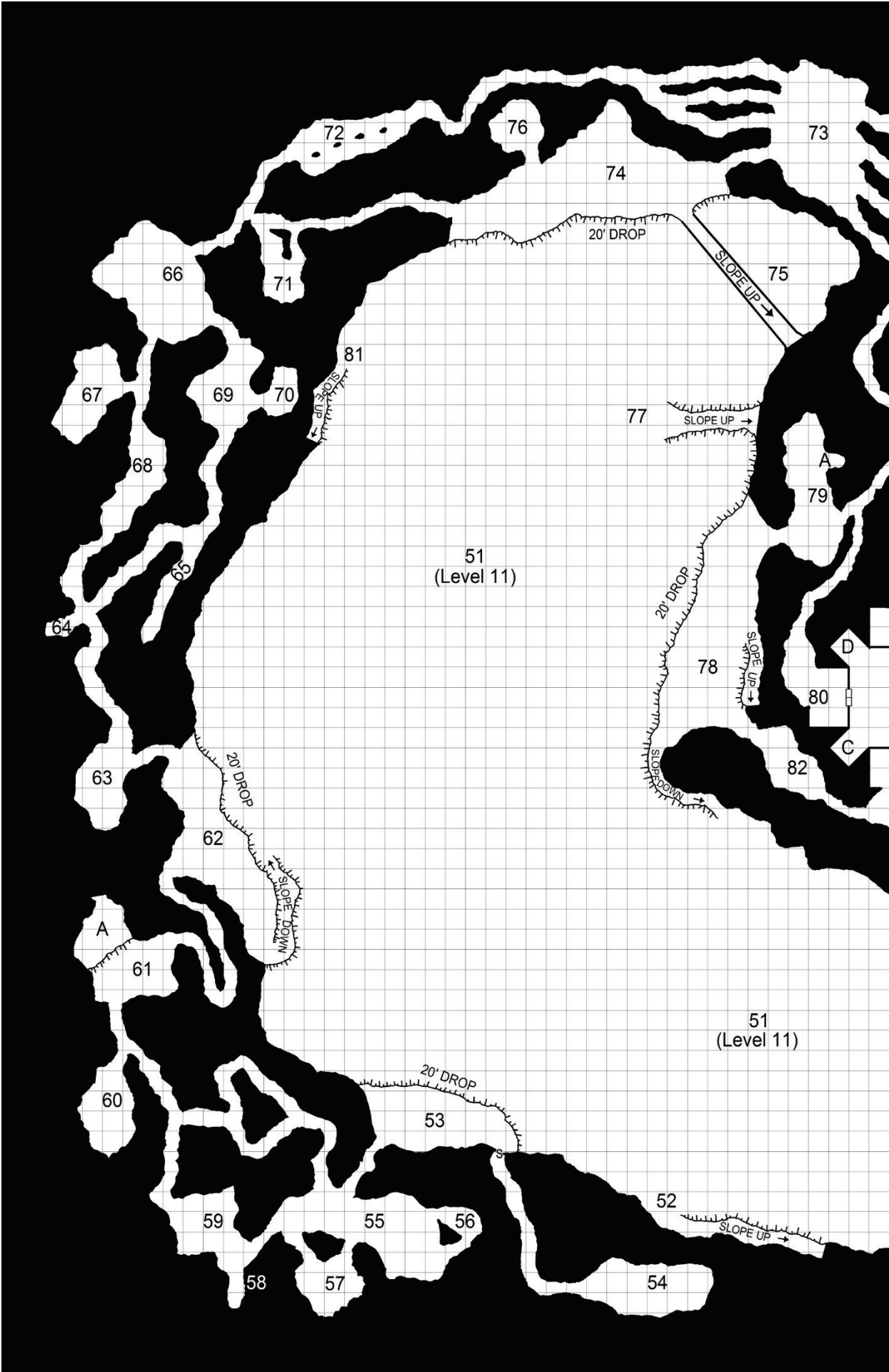


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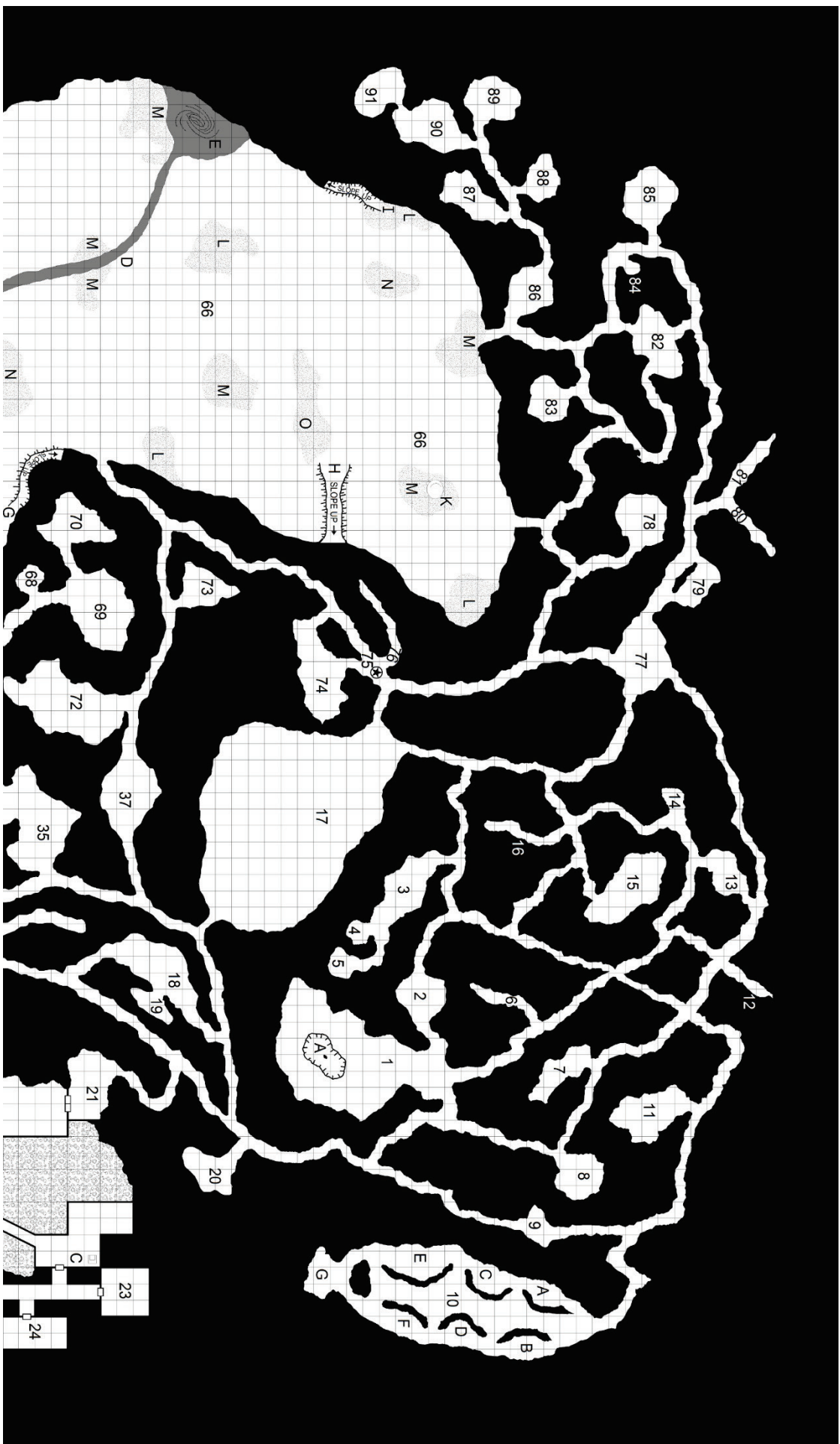
Level Ten: The
Lesser Caverns





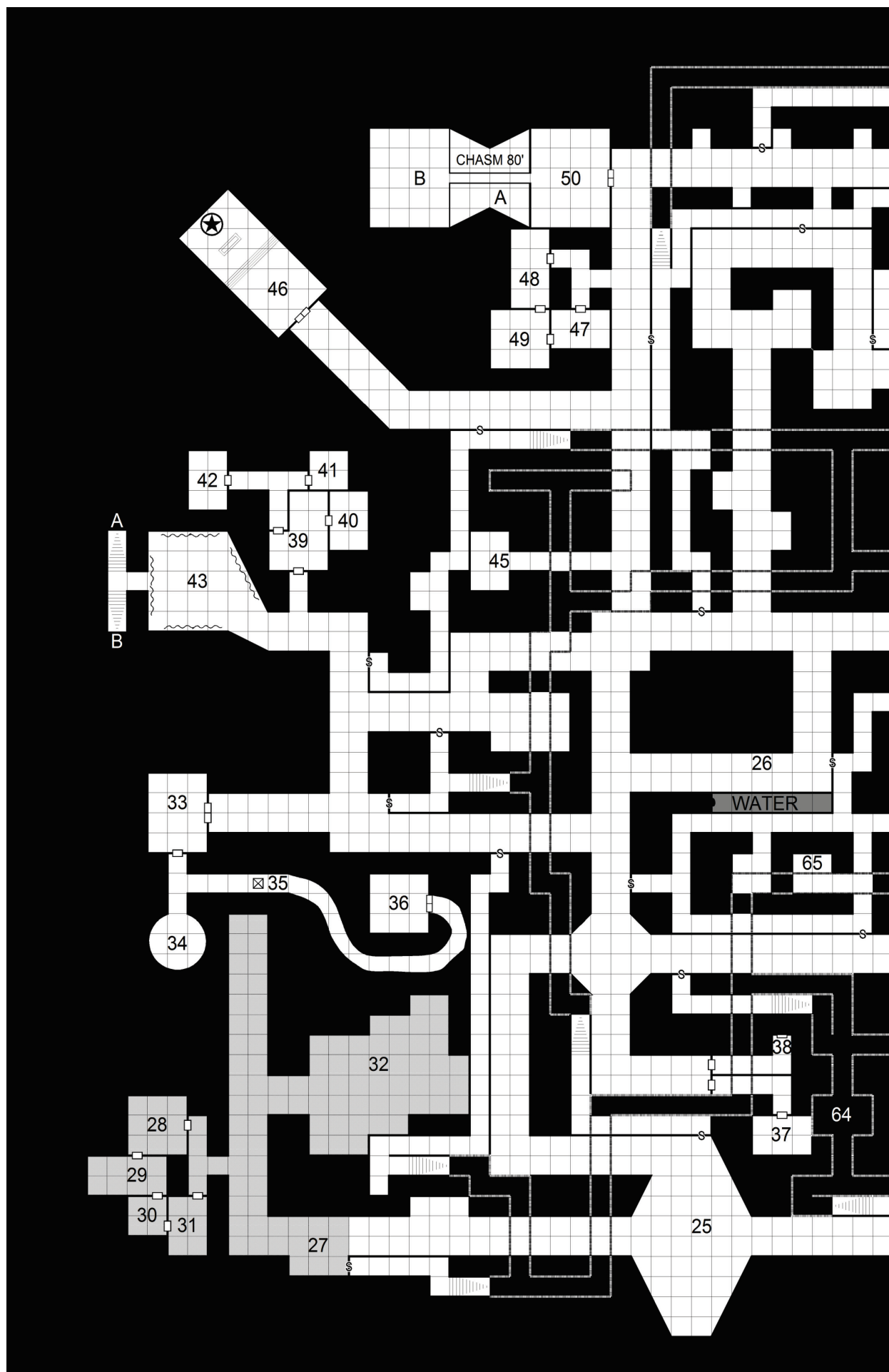


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Level Eleven: The Greater
Caverns

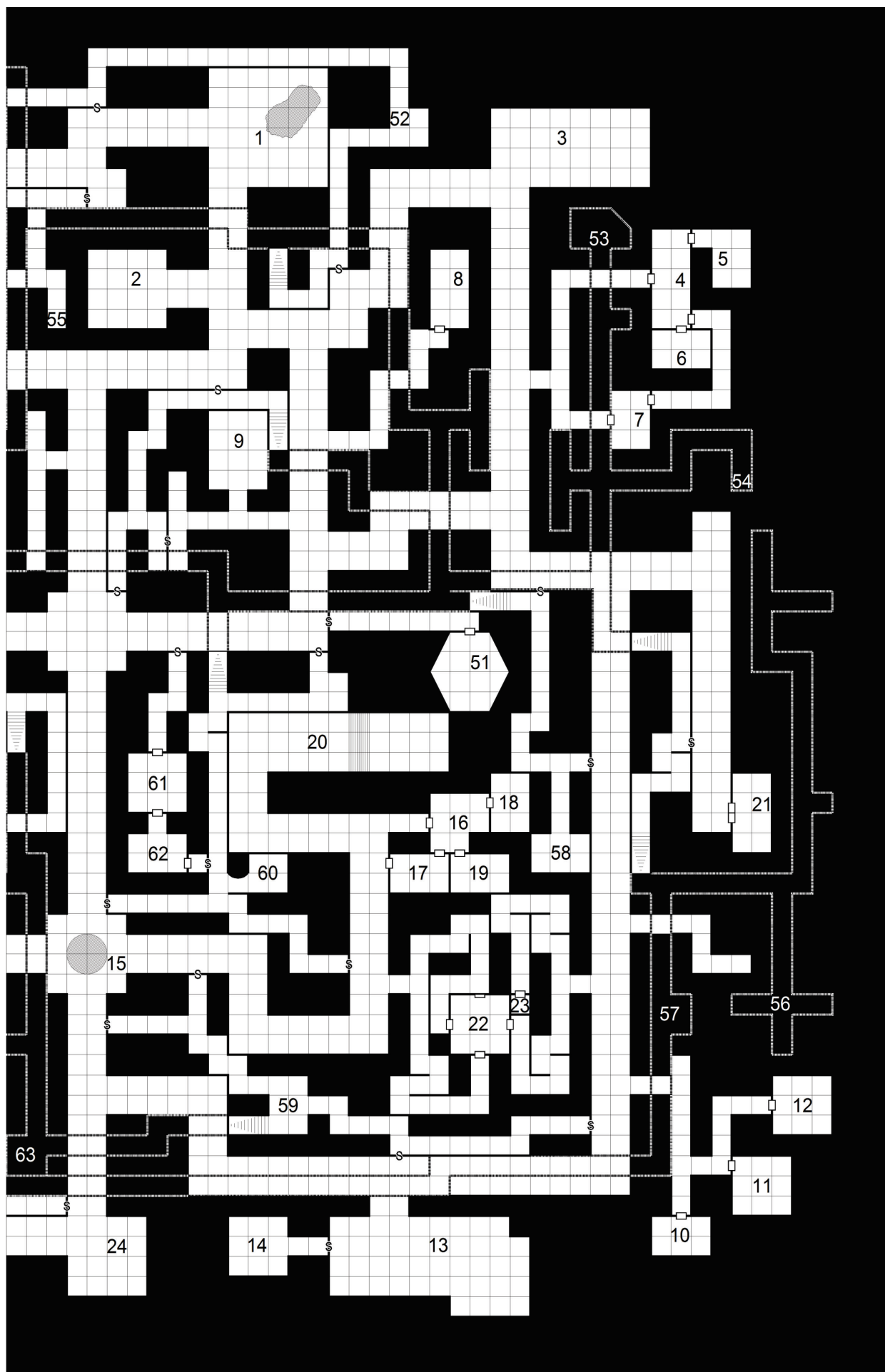


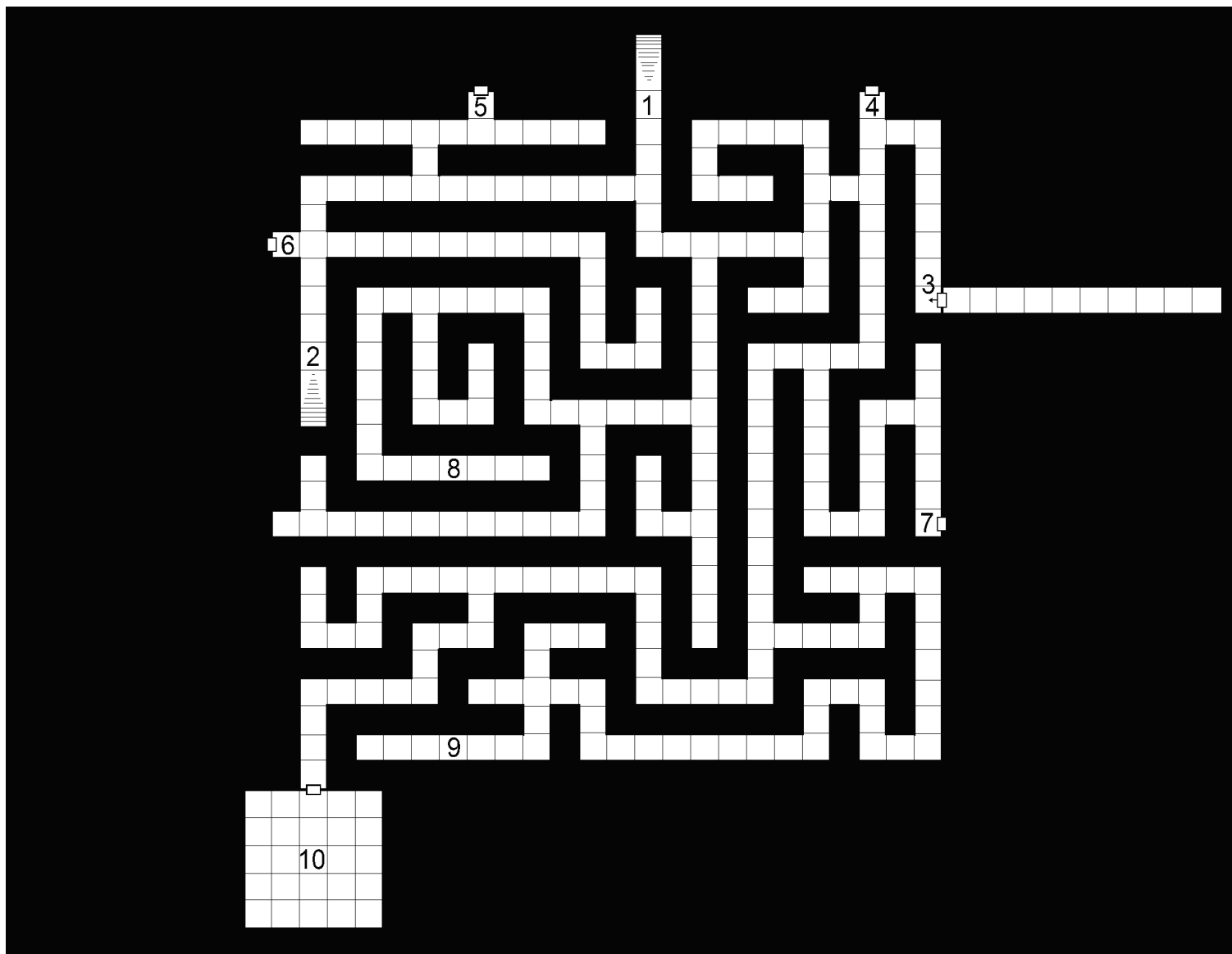
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Level Twelve: The
Catacombs



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Castle of the Mad Archmage Level Thirteen: The Maze

