

Ship

Name Of Vessel: _____

Days At Sea

Cargo

Provisions:

Cargo:

Type:

Acceleration:

Travel Speed:

Top Speed:

Handling:

Toughness:

Crew:

Cargo Space:

Guns:

Original Cost:

Notes & Upgrades:

Critical Hits:

Wounds

~1

~2

~3

Wrecked!

Crew

Pace:

Parry:

Toughness:

~1

~2

X

Fatigue

Agility:

Smarts:

Spirit:

Strength:

Vigor:

Hindrances:

Edges:

Gear:

Named Crew Roster

Name

Notes

Shares

Boating

Climb

Fighting

Gambling

Guts

Intimidation

Repair

Notice

Shooting

Stealth

Streetwise

Survival

Swimming

Taunt

Throwing