Advanced Dungeons & Dragons

Hit Points

Full	Current

Experience

Character Name: _____

Player Name: _____

Alignment: _____

Race: _____

Class: _____

Level: _____

Gender _____ Eye Color _____

Height _____ Hair Color _____

Weight _____ Skin Tone _____

- ☐ Strength
- ☐ Dexterity
- ☐ Constitution
- ☐ Intelligence
- ☐ Wisdom
- ☐ Charisma

Hit Prob	Dmg Adj	Wgt Allow	Max Press	Op Drs	BB LG
Rctn Adj		Missle Atk Adj		Def Adj	
HP Adj	Sys Shk	Res Sur	Pois Save	Regen	
No. of Lang	Spell Lvl	Lrn Sp.	Spell/ Level	Spell Immune	
Magic Defence	Bonus Spells		Spell Fail	Spell Immune	
Max No. Hench		Loy Base		Rctn Adj	

Armor Class

Vs. Melee

Vs. Missle

Vs. Grab

Thaco

☐

Saving Throws

- Para/pois ☐
- Rod/Staff ☐
- Poly/Pet ☐
- Breath ☐
- Spell ☐

Weapon	Atks	To Hit/To Dmg	Damage	Range	Ammo
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐
	/	/	d	yds	☐☐☐☐☐☐☐☐☐☐☐☐

Special Abilities

_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

Thieving Abilities

Pick Pockets	%
Open Locks	%
Find/Remove Traps	%
Move Silently	%
Hide in Shadows	%
Detect Noise	%
Climb Walls	%
Read Languages	%
Backstab	X

Non-Weapon Proficiencies / Languages

Equipment

Item	Location	Item	Location	Item	Location

Treasure

Copper _____

Silver _____

Gold _____

Platinum _____

Character Portrait

Experience

Current

Next Level

Special Items

_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

Henchman

Name: _____

Race: _____

Class: _____

Level: _____

Weapon

_____

+ +

__ d __

HitPoints

- ☐ Strength
- ☐ Dexterity
- ☐ Constitution
- ☐ Intelligence
- ☐ Wisdom
- ☐ Charisma

Thaco ☐

Armor Class

Vs. Melee

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Saving Throws

- Para/pois ☐
- Rod/Staff ☐
- Poly/Pet ☐
- Breath ☐
- Spell ☐