



ORCS & GOBLINS



**WARSCROLLS
COMPENDIUM**

INTRODUCTION

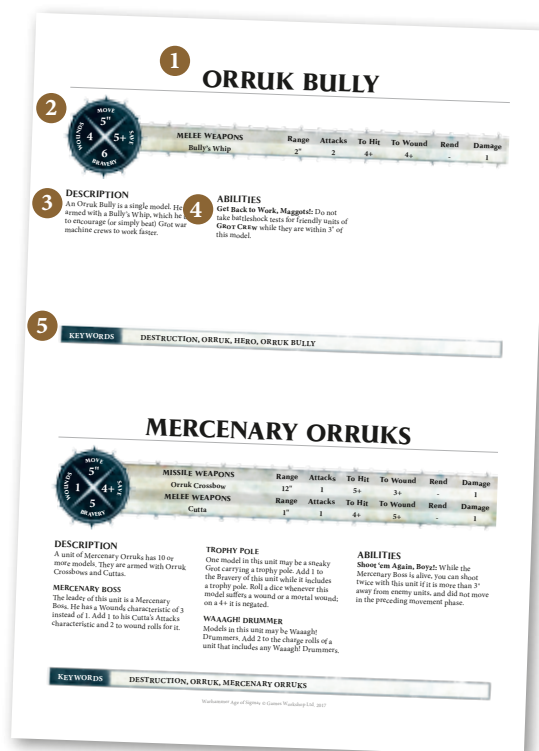
Nothing slaps a grin onto a greenskin's face like a good bit of smashing stuff up. Whether thuggish orruks or sneaky grots, drunken gargants or dumb-as-rock troggoths, all live for the day the Great Waaagh! is declared.

Part holy crusade, part anarchic riot, the Great Waaagh! sweeps across the realms laying waste to all in its path. So do the greenskins worship Gorkamorka, through total destruction and indiscriminate mayhem.

The warscrolls in this compendium allow you to use your Citadel Miniatures collection in fantastical battle, whether telling epic stories set during the Age of Sigmar, or recreating the wars of the world-that-was.

WARSCROLL KEY

- 1. Title:** The name of the model that the warscroll describes.
- 2. Characteristics:** This set of characteristics tells you how fast, powerful and brave the model is, and how effective its weapons are.
- 3. Description:** The description tells you what weapons the model can be armed with, and what upgrades (if any) it can be given. The description will also tell you if the model is fielded on its own as a single model, or as part of a unit. If the model is fielded as part of a unit, then the description will say how many models the unit should have (if you don't have enough models to field a unit, you can still field one unit with as many models as you have available).
- 4. Abilities:** Abilities are things that the model can do during a game that are not covered by the standard game rules.
- 5. Keywords:** All models have a list of keywords. Sometimes a rule will say that it only applies to models that have a specific keyword.



ORRUK BULLY



MELEE WEAPONS

Bully's Whip

Range

2"

Attacks

2

To Hit

4+

To Wound

4+

Rend

-

Damage

1

DESCRIPTION

An Orruk Bully is a single model. He is armed with a Bully's Whip, which he uses to encourage (or simply beat) Grot war machine crews to work faster.

ABILITIES

Get Back to Work, Maggots!: Do not take battleshock tests for friendly units of **GROT CREW** while they are within 3" of this model.

KEYWORDS

DESTRUCTION, ORRUK, HERO, ORRUK BULLY

MERCENARY ORRUKS



MISSILE WEAPONS

Orruk Crossbow

Range

12"

Attacks

1

To Hit

5+

To Wound

3+

Rend

-

Damage

1

MELEE WEAPONS

Cutta

Range

1"

Attacks

1

To Hit

4+

To Wound

5+

Rend

-

Damage

1

DESCRIPTION

A unit of Mercenary Orruks has 10 or more models. They are armed with Orruk Crossbows and Cuttas.

MERCENARY BOSS

The leader of this unit is a Mercenary Boss. He has a Wounds characteristic of 3 instead of 1. Add 1 to his Cutta's Attacks characteristic and 2 to wound rolls for it.

TROPHY POLE

One model in this unit may be a sneaky Grot carrying a trophy pole. Add 1 to the Bravery of this unit while it includes a trophy pole. Roll a dice whenever this model suffers a wound or a mortal wound; on a 4+ it is negated.

WAAAGH! DRUMMER

Models in this unit may be Waaagh! Drummers. Add 2 to the charge rolls of a unit that includes any Waaagh! Drummers.

ABILITIES

Shoot 'em Again, Boyz!: While the Mercenary Boss is alive, you can shoot twice with this unit if it is more than 3" away from enemy units, and did not move in the preceding movement phase.

KEYWORDS

DESTRUCTION, ORRUK, MERCENARY ORRUKS

GITBOSS ON WOLF CHARIOT



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Great Gitsplitta	1"	3	3+	3+	-1	D3
Charioteer's Slasha	1"	2	5+	5+	-	1
Giant Wolves' Slavering Jaws	1"	6	4+	4+	-	1

DESCRIPTION

A Gitboss on Wolf Chariot is a single model. The Gitboss is armed with a Great Gitsplitta. The charioteer assistant is armed with a Slasha and carries a Lucky Banner. They ride to battle on a great chariot pulled by a trio of Giant Wolves, who attack with their Slavering Jaws.

ABILITIES

Fat on Troggoth Flesh: Roll a dice in your hero phase. On a 4+ you can heal 1 wound that has been allocated to this model.

Lucky Banner: Roll a dice whenever this model suffers a wound or a mortal wound. On a 6 that wound or mortal wound is negated.

Gitwaaagh!: Re-roll failed hit rolls for this model in the combat phase if it made a charge move this turn.

KEYWORDS

DESTRUCTION, GROT, HERO, GITBOSS, GITBOSS ON WOLF CHARIOT

GITBOSS



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Git-cutta	1"	5	3+	4+	-	1
Git-slicer	1"	3	3+	4+	-1	D3
Giant Wolf's Slavering Jaws	1"	2	4+	4+	-	1

DESCRIPTION

A Gitboss is a single model. Many Gitbosses are armed with a Git-cutta and a Git Shield, while others wield a pair of Git-cuttas. Some Gitbosses instead enter battle with a single Git-slicer.

GIANT WOLVES

Gitbosses often ride to battle on giant wolves; these models have Move 12" instead of 5" and gain the Giant Wolf's Slavering Jaws weapon.

ABILITIES

Kunnin' (or just Lucky): Each time this model is allocated a wound or mortal wound, you may choose another unit from your army that is within 3" and roll a dice. On a 5+ that wound or mortal wound is allocated to that unit instead.

Git Shield: Re-roll failed save rolls for a Gitboss with a Git Shield.

Git-cuttas: Re-roll hit rolls of 1 for a model attacking with two Git-cuttas.

KEYWORDS

DESTRUCTION, GROT, HERO, GITBOSS

SUBSTITUTE WARSCROLLS

The following do not have warscrolls. Instead, use the substitute warscrolls below.

Unit	Substitute Warscroll
Azhag the Slaughterer.....	Orruk Warboss on Wyvern
Black Orcs.....	Orruk Ardboys
Black Orc Big Boss.....	Orruk Warboss
Black Orc Big Boss on War Boar.....	Orruk Warboss on War Boar
Black Orc Big Boss with Army Standard.....	Orruk Warboss with Great Waaagh! Banner
Black Orc Warboss.....	Orruk Warboss
Black Orc Warboss on Orc Boar Chariot.....	Orruk Boar Chariot
Black Orc Warboss on Wyvern.....	Orruk Warboss on Wyvern
Forest Goblin Spider Riders.....	Grot Spider Riders
Giant.....	Aleguzzler Gargant
Gitilla Da Hunter.....	Gitboss on Giant Wolf
Goblins.....	Grots
Goblin Big Boss.....	Gitboss
Goblin Big Boss on Giant Spider.....	Grot Big Boss on Gigantic Spider
Goblin Big Boss on Gigantic Spider.....	Grot Big Boss on Gigantic Spider
Goblin Big Boss on Wolf Chariot.....	Grot Wolf Chariot
Goblin Big Boss with Army Standard.....	Grot Flag Waver (see Grots warscroll)
Goblin Great Shaman.....	Grot Shaman
Goblin Great Shaman on Wolf Chariot.....	Grot Wolf Chariot
Goblin Rock Lobber.....	Grot Rock Lobber
Goblin Shaman.....	Grot Shaman
Goblin Shaman on Wolf Chariot.....	Grot Wolf Chariot
Goblin Spear Chukka.....	Grot Spear Chukka
Goblin Warboss on Giant Spider.....	Grot Big Boss on Gigantic Spider
Goblin Warboss on Wolf Chariot.....	Gitboss on Wolf Chariot
Goblin Warboss on Gigantic Spider.....	Grot Big Boss on Gigantic Spider
Goblin Wolf Chariots.....	Grot Wolf Chariots
Goblin Wolf Riders.....	Grot Wolf Riders
Gorbad Ironclaw.....	Orruk Warboss
Grimgor Ironhide.....	Orruk Warboss
Grom the Paunch.....	Gitboss on Wolf Chariot
Night Goblins.....	Grots
Night Goblin Big Boss.....	Grot Warboss
Night Goblin Big Boss on Great Cave Squig.....	Grot Warboss on Great Cave Squig
Night Goblin Big Boss with Army Standard.....	Grot with Grot Flag (see Grots warscroll)
Night Goblin Fanatics.....	Grot Fanatics
Night Goblin Great Shaman.....	Grot Shaman
Night Goblin Shaman.....	Grot Shaman
Night Goblin Squig Herders.....	Grot Squig Herders
Night Goblin Squig Hoppers.....	Grot Squig Hoppers
Night Goblin Warboss.....	Grot Warboss
Night Goblin Warboss on Great Cave Squig.....	Grot Warboss on Great Cave Squig
Orcs.....	Orruks
Orc Arrer Boyz.....	Orruks
Orc Big Boss.....	Orruk Warboss
Orc Boar Boyz.....	Orruk Boarboys
Orc Boar Chariots.....	Orruk Boar Chariots
Orc Great Shaman.....	Orruk Great Shaman
Orc Great Shaman on Wyvern.....	Orruk Warboss on Wyvern
Orc Great Shaman on Orc Boar Chariot.....	Orruk Boar Chariot
Orc Shaman.....	Orruk Great Shaman
Orc Warboss.....	Orruk Warboss
Orc Warboss on Orc Boar Chariot.....	Orruk Boar Chariot
River Trolls.....	Fellwater Troggoths
Savage Orcs.....	Savage Orruks
Savage Orc Big Boss.....	Savage Big Boss
Savage Orc Big Boss with Army Standard.....	Orruk Warboss with Great Waaagh! Banner
Savage Orc Boar Boyz.....	Savage Orruk Boarboys
Savage Orc Great Shaman.....	Wurrzog Prophet
Savage Orc Great Shaman on Orc Boar Chariot.....	Orruk Boar Chariot
Savage Orc Great Shaman on Wyvern.....	Orruk Warboss on Wyvern
Savage Orc Shaman.....	Wardokk
Savage Orc Shaman on War Boar.....	Maniak Weirdnob
Savage Orc Warboss.....	Savage Orruk Warboss
Savage Orc Warboss on Wyvern.....	Orruk Warboss on Wyvern
Skarsnik and Gobbla.....	Grot Warboss
Snagla Grobspit.....	Grot Spider Rider Boss (See Grot Spider Riders Warscroll)
Stone Trolls.....	Rockgut Troggoths
Trolls.....	Sourbreath Troggoths
Wurrzag, Da Great Green Prophet.....	Wurrzog Prophet
Wurrzag on War Boar.....	Maniak Weirdnob

PITCHED BATTLE PROFILES

ORCS & GOBLINS		UNIT SIZE		POINTS	BATTLEFIELD ROLE	NOTES
UNIT		MIN	MAX			
Gitboss		1	1	60	Leader	
Gitboss on Wolf Chariot		1	1	120	Leader	
Orruk Bully		1	1	40	Leader	
Mercenary Orruks		5	30	140		