

TYRANIDS COLLECTORS' GUIDE

WARHAMMER®

GAMES WORESHOP

What is a Collectors' Guide?

The Tyranids Collectors' Guide is the definitive tome for anyone interested in the Warhammer 40,000 Tyranids miniatures range. It's ideal for anyone who collects Tyranids, containing the full range of models and their component parts.

We've laid the range out following Codex: Tyranids, grouping models as to where they appear in the army lists. All the HQ choices are therefore in one section, followed by Elites, Troops, Fast Attack and Heavy Support units. We hope this will make it easier for you to navigate through and find the models or components you seek.

The Tyranids Collectors' Guide is far more than a simple catalogue. It also includes a number of other features, such as painted examples of Tyranid hive fleets, some fantastic armies, great conversions, brilliant dioramas and excellent Golden Demon entries.

So if you collect, paint or game with Tyranids, then this is the book for you!

When you reach the Components section, you will find that some of the models are classed as **Classic Range** or **Collectors' Models**.

Classic Range models (like the Lictor, pictured far right) are no longer available in stores but are still ideal for use in your army.

Collectors' Models (like the Genestealer Advisor, pictured right) are no longer available in stores, but represent a piece of Games Workshop history (some of the models being over 10 years old!). Although they are mostly no longer covered by the rules, these models still make great collector's pieces or a basis for some conversion work.

Don't worry, all the Classic Range and Collectors' Models will be clearly labelled inside.

Ordering any of these models is simple and convenient. All you have to do is select your models from this book then use any of the following ordering methods below:



How can I order these models?

IN-STORE ORDER SERVICE

Visit your local Games Workshop Hobby Centre and our friendly staff will be more than happy to help you use our in-store order service. Using this Collectors' Guide, or any of the catalogues available in the stores, you can choose from the largest range of Games Workshop products in the world. Your order can be delivered to any of our Games Workshop Hobby Centres nationwide or sent direct to your home, whichever is most convenient for you.

ONLINE STORE

The Games Workshop Online Store carries the full range of Tyranids miniatures, as well as a large selection of other Games Workshop products. Order with confidence, as our website is secure. With our fast order picking, your order will be in your hands in no time. To visit our web store go to: www.games-workshop.co.uk/store

GIVE US A CALL

We have a team of Hobby Specialists standing by to take your call. If you would like to order anything from this Collectors' Guide, get some rules or hobby advice then call us on: **0115 91 40000**.

WRITE TO US

If you prefer to post your order or write us a letter then send it to:

Games Workshop, Willow Road, Lenton, Nottingham, NG7 2WS, UK.

Please be aware that Games Workshop products are usually sold unpainted and unassembled and the contents of any products may vary from those shown herein (for example, any banners shown may not necessarily be included). Pictures are used for illustrative purposes only. Due to certain legislation in the UK, Games Workshop is prohibited from selling spray paints and bladed equipment to persons under the age of 16. Further, certain citadel products may be dangerous if used incorrectly and Games Workshop does not recommend them for use by children under the age of 16 without adult supervision. Whatever your age, be careful when using glues, bladed equipment and sprays and make sure that you read and follow the instructions on the packaging. Prices correct at time of going to press. Customers are advised to contact Games Workshop for current availability and prices, Prices quoted are for products sold by Games Workshop through its own stores, catalogue are website. Independent retailers are responsible for determining their own prices.



CONTENTS

2 Tyranid Hive Fleets

5 Tyranids Components: Headquarters

11 Tyranids Components: Elites

15 Tyranids Components: Troops

21 Tyranids Components: Fast Attack

25 Tyranids Components: Heavy Support

31 Tyranids Components: Collectors' Models

38 Showcase

44 Conversions

47 Dioramas

48 Golden Demon



TYRANT GUARD

CREDITS

Project Planning: Peter Gosling, Thomas Webster-Deakin, Gary Peterson, and Helen Trout

Production, Design and Layout: Pinyo Gulashart
Production Assistant: Michele Isaja

Editorial: Michelle Barson

Code Checking: Muir Murdoch, Colin Goodwin and Mark Cox

Price Checking: Caroline Law and John Carter

Invaluable Assistance: Andrew Sharman, Karen Miksza, Tim Vincent, Paul Foulkes, Stuart White, Douglas Buck, Darren Evans, Felix Hughes, Tom Gilbert,

Andy Holmes, Pete Jarman, Alan Bligh, Gareth Richards, Paul Scott, Keith Robertson and the 'Eavy Metal team, Sean Cutler and the Repro team, The White Dwarf team and all the people who submitted models for this catalogue.

Model Designers: Mark Bedford, Michael Perry, Alan Perry, Shane Hoyle, Colin Grayson, Mark Harrison, Jes Goodwin, Juan Diaz, Bob Olley, Kevin Adams.



HIVE FLEET BEHEMOTH

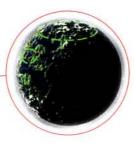
ive Fleet Behemoth was the first documented encounter between Mankind and the Tyranid race. An Adeptus Mechanicus Explorator station on Tyran identified a number of worlds in the eastern fringes which had been mysteriously stripped of all biomass and atmosphere. The station was also subsequently attacked and consumed, but their records allowed an Inquisitor called Kryptman to identify the pattern of attacks and correctly predict the course of the hive fleet. The

extra-galatic entities were named
Tyranids and were to prove unstoppable
as they cut a swathe into the realm of
Ultramar, the empire of the Ultramarines
Chapter of the Adeptus Astartes. Even
the immense martial power of Ultramar
was unable to stay the thousands of hive
ships. Finally, Chapter Master Marneus
Calgar mustered everything he could for
a last ditch defence of the Ultramarines
homeworld of Macragge. Hive Fleet
Behemoth was all but destroyed at
Macragge, but only at a terrible price.



Hive Fleet Behemoth 745.M41





MACRAGGE

UL01.01
Orb. Dist. 2.01AU
1.48G/Temp 23°C
Adeptus Astartes Homeworld
Tithe Grade: Adeptus Non
Aestimare: D0
Population: 400,000,000
Defeat of Hive
Fleet Behemoth.
(gf: Battle of Macragge 745.M41)

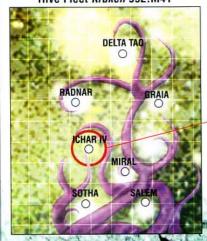
HIVE FLEET KRAKEN

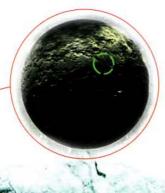
he Tyranids had been believed destroyed at Macragge but over two centuries later there were renewed reports from the eastern fringe. Genestealer infiltrators inspired insurrections on many worlds and close on their heels came a new hive fleet which was code-named *Kraken*. Whereas Hive Fleet *Behemoth* had stayed together and obliterated one world after another, *Kraken* was more insidious. Seen on a galatic scale, Kraken moved as many

different independent hive fleets, attacking across a front which covered thousands of light years. Worlds were often bypassed, isolated or attacked unexpectedly, making a defence almost impossible to mount. The Imperium was forced to concentrate its forces on the most strategic forge worlds and hive worlds while it evacuated or simply abandoned many others to their fate. This policy resulted in the tremendously bloody Battle of Ichar IV.



Hive Fleet Kraken 992.M41





ICHAR IV

ICO4.01
Orb. Dist. 1.4AU
1.21G/Temp 50°C
Hive World
Tithe Grade: Exactis Extremis
Aestimare: B100
Population: 500,000,000,000
Genestealer insurrection crushed by
Ultramarines Chapter.
One hive fleet invasion defeated.

HIVE FLEET LEVIATHAN

nce again it was Inquisitor
Kryptman who alerted the Adepts
of Terra to a new Tyranid assault
which he had identified in a pattern of
attacks stretching across the Ultima
Segmentum, Segmentum Tempestus and
even Segmentum Solar itself.
Both Behemoth and Kraken have made
inroads into the galatic rim, striking it
edge-on as they emerge from the galatic

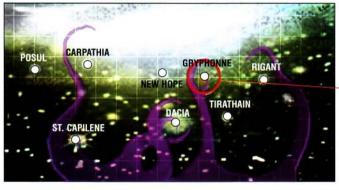
void. The hive fleet which he named as *Leviathan* appears to have circumnavigated the edge of the galaxy and is now attacking 'up' into the galactic plane, threatening the Imperium of Man from a new angle.

"Tyranids are creatures from our darkest nightmares. But remember this; they can bleed and they can die..."

Inquisitor Kryptman

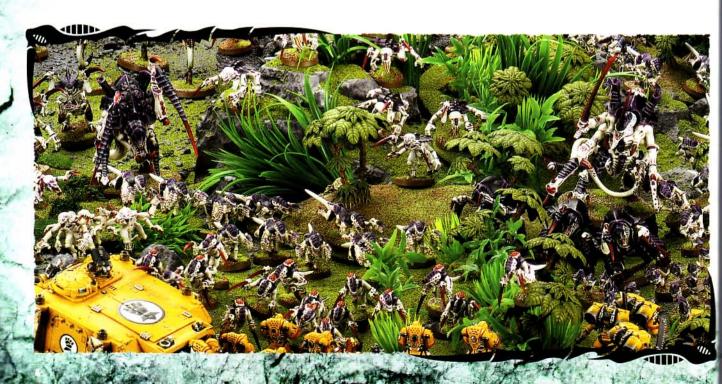


Hive Fleet Leviathan 997.M41



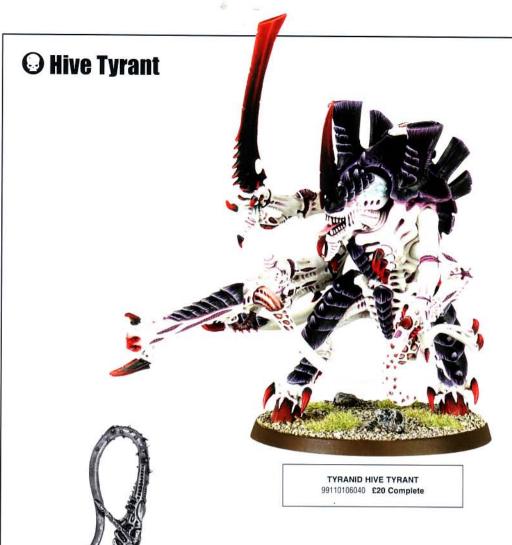
GRYPHONNE

AM04.01 Orb. Dist. 4.2AU 0.91G/Temp 54°C Forge World Tithe Grade: Adeptus Non Aestimare: A50 Population: 12,000,000,000 Home base of War Gryphon Titan Legion.





Section One: **Headquarters**





9947010604010 £2



HIVE TYRANT BONESWORD 9947010604001 £3



HIVE TYRANT LASH WHIP

9947010604003 £2.50

HIVE TYRANT LEFT LEG 9947010604009 £2



HIVE TYRANT LEFT TORSO 9947010604006 £3



HIVE TYRANT RIGHT TORSO 9947010604004 £3



HIVE TYRANT RIGHT LEG 9947010604007 £2



HIVE TYRANT TAIL BASE 9947010604008 £3



HIVE TYRANT TORSO MIDDLE 9947010604005 £3



HIVE TYRANT HEAD 9947010604002 £2

Classic 🔾

HIVE TYRANT CLAWS

9947010604011 60p

Classic Range
The model on this page is no longer available in stores, but is still perfectly usable in your Tyranids army.



CLASSIC HIVE TYRANT CARAPACE 9947010603203 £2







CLASSIC HIVE TYRANT 99110106032 £20 Complete



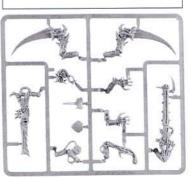
CLASSIC HIVE TYRANT HEAD 9947010603201 £4



CLASSIC HIVE TYRANT LEFT LEG 9947010603204 £2



CLASSIC HIVE TYRANT TAIL 9947010603208 £3



TYRANID MONSTROUS ARMS SPRUE 99380106004 £4 Sprue shown at 30% of actual size.



CLASSIC HIVE TYRANT RIGHT LEG 9947010603205 £2

O Tyrant Guard



TYRANID TYRANT GUARD 99060106042 £10 Complete



TYRANT GUARD CLAWS 1 9947010604202 £2.50



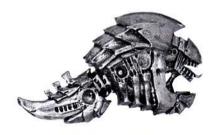
TYRANT GUARD BODY 1 9947010604201 £3



TYRANT GUARD CLAWS 2 9947010604204 £2.50



TYRANT GUARD LEFT LEGS 9947010604205 £2.50



TYRANT GUARD BODY 2 9947010604203 £3



TYRANT GUARD RIGHT LEGS 9947010604206 £2.50

Classic Range
The model on this page is no longer available in stores, but is still perfectly usable in your Tyranids army.

Classic Tyrant Guard **(**)



CLASSIC TYRANT GUARD 99060106039 £10 Complete



Q Genestealer Broodlord



GENESTEALER BROODLORD 99060106045 £9 Complete



9947010604502 £2.50



BROODLORD BODY 9947010604501 £3



BROODLORD TALONS 9947010604503 **£2**



BROODLORD LEGS 9947010604504 £2.50

O Classic Genestealer Patriarch

Classic Range

This model is no longer available in stores, but is still perfectly usable in your Tyranids army.



CLASSIC GENESTEALER PATRIARCH 99060106054 £9 Complete





Section Two: **Elites**

Lictor



TYRÁNID LICTOR 99060106044 £12 Complete



LICTOR BODY 9947010604401 £3



LICTOR HEAD 9947010604402 £1



9947010604404 £1.50



LICTOR LEFT LEG 9947010604406 £1.50



9947010604409 £2



LICTOR RIGHT SCYTHING TALONS 9947010604408 £2



LICTOR RIGHT LEG 9947010604407 £1.50

Classic Range

This model is no longer available in stores, but is still perfectly usable in your Tyranids army.

Classic Lictor 🐯



CLASSIC TYRANID LICTOR 99060106034 £12 Complete Please note you will require the Classic Ravener Claws to make a complete Classic Tyranid Lictor. For codes and prices please refer to page 23.



CLASSIC LICTOR HEAD 9947010603401 £1



CLASSIC LICTOR BODY 9947010603403 £3



CLASSIC LICTOR FLESH HOOKS 9947010603402 £1



CLASSIC LICTOR LEFT ARM 9947010603404 £1



CLASSIC LICTOR RIGHT ARM 9947010603405 £1



CLASSIC LICTOR LEFT LEG 9947010603406 £1.50



CLASSIC LICTOR RIGHT LEG 9947010603407 £1.50

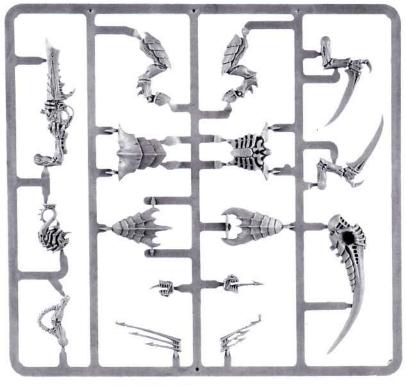
O Tyranid Warriors



TYRANID WARRIORS (Contains 3 Warriors & 1 swarm base) 99120106003 £18 Complete

Classic Range

The model below is no longer available in stores, but is still perfectly usable in your Tyranids army



TYRANID WARRIOR SPRUE 99380106005 £6 Sprue shown at 70% of actual size.

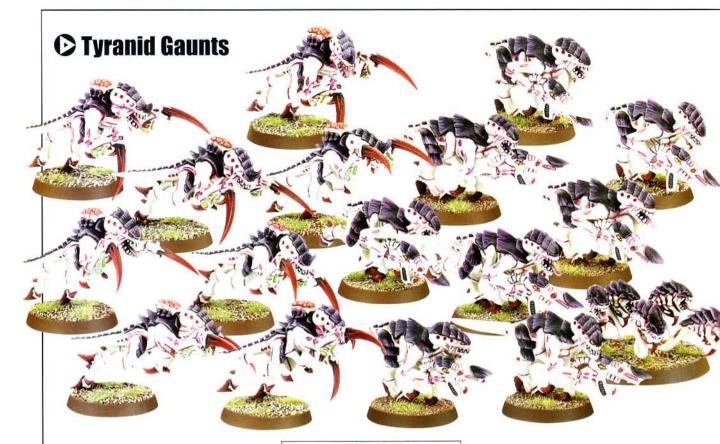


CLASSIC TYRANID WARRIOR 99060106009 £8 Complete



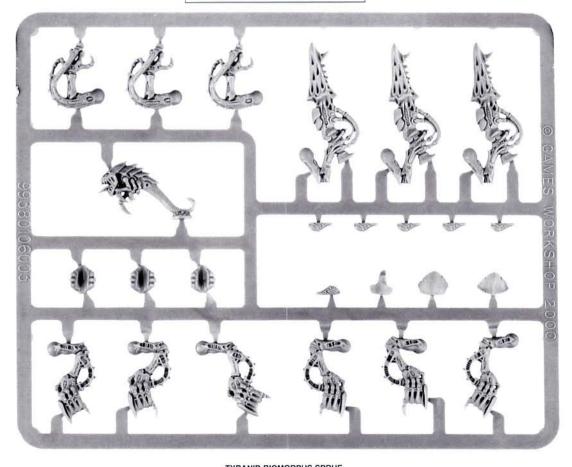


Section Three: **Troops**



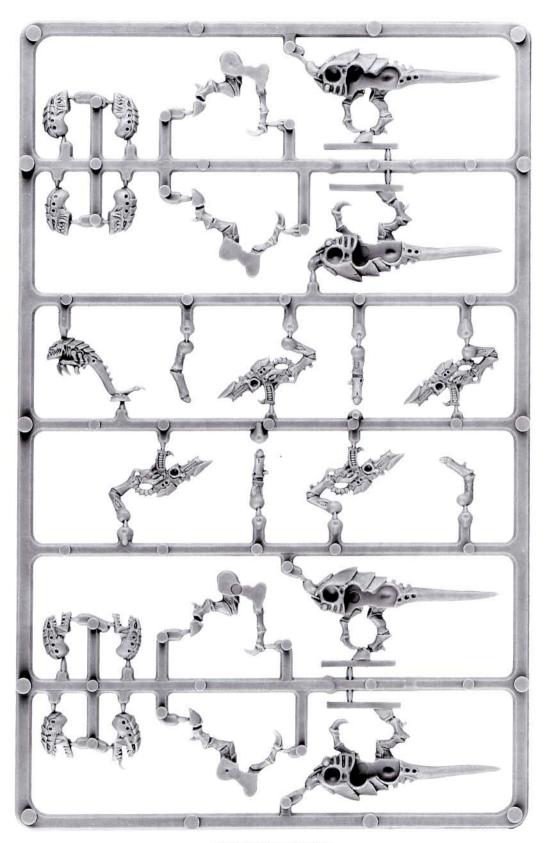
TYRANID GAUNTS (Contains 8 Hormagaunts, 8 Termagants & 1 Ripper swarm base)

99120106004 · £18 Complete

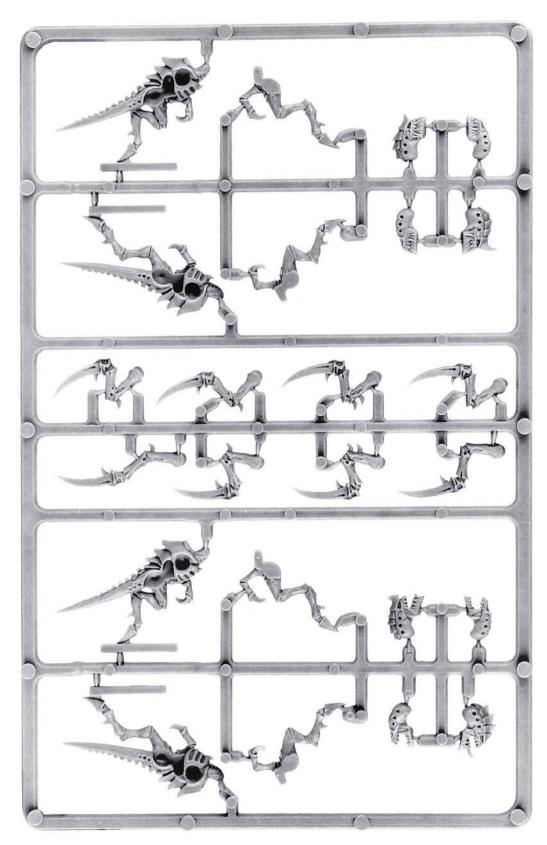


TYRANID BIOMORPHS SPRUE

99380106003 £4 Shown at 100% of actual size.



TYRANID TERMAGANT SPRUE 99380106002 25 Shown at 100% of actual size.



TYRANID HORMAGAUNT SPRUE 99380106001 £5 Shown at 75% of actual size.



Classic Hormagaunts 🖸



CLASSIC HORMAGAUNTS (Contains 3 models) 99060106006 £6 Complete



CLASSIC HORMOGAUNT LEFT FOREARM 9947010600605 £1



CLASSIC HORMOGAUNT REAR CLAWS 9947010600606 £2



CLASSIC HORMOGAUNT RIGHT FOREARM 9947010600604 £1

Classic Rippers 🖸



Painted example of a completed Classic Ripper Swarm.



CLASSIC RIPPER SWARM 2 BODIES 9947010601203 £1



CLASSIC RIPPER SWARM HEADS 9947010601201 £1



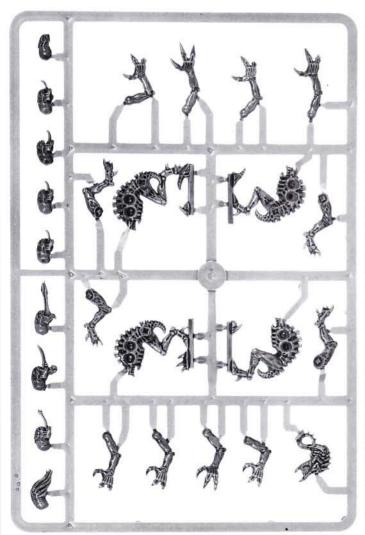


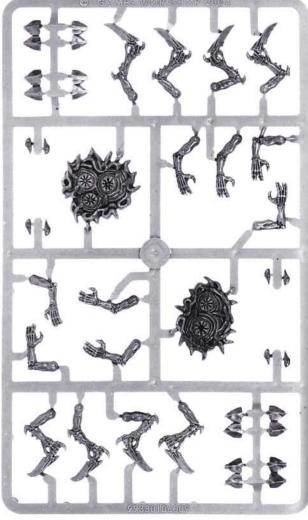
CLASSIC RIPPER SWARM BODY 1 9947010601202 £1

Genestealers



GENESTEALERS (Contains 8 models) 99120106007 £15 Complete





GENESTEALERS SPRUE 99380106009 £8 Shown at 65% of actual size.

Pictures for illustrative purposes only. Product contents may vary. Products sold unpainted and unassembled. Certain Citadel products may be dangerous if used incorrectly. Prices correct at time of going to press products and unassembled or contact us for current availability and prices. Prices quoted are for products sold by Games Workshop through its own stores, catalogue or website. Independent retailers are responsible for determining their own products.



Section Four: Fast Attack

O Tyranid Ravener



TYRANID RAVENER (Contains 1 random model) 99060106046 £7 Complete



TYRANID RAVENER HEAD 1 9947010604601 £2



TYRANID RAVENER BODY 9947010604603 £3



TYRANID RAVENER HEAD 2 9947010604602 £2



TYRANID RAVENER CLAWS 1 9947010604605 £2.50



TYRANID RAVENER TAIL 9947010604604 £1.50



9947010604606 £2.50

Classic Range

This model is no longer available in stores, but is still perfectly usable in your Tyranids army.

Classic Tyranid Ravener **Q**



Painted example of completed Classic Ravener.



CLASSIC TYRANID RAVENER GUN SUPPORT ARM 9947010602911 60p



CLASSIC TYRANID RAVENER HEAD 1 9947010602907 £1.50



CLASSIC TYRANID RAVENER HEAD 2 JAW 9947010602904 60p



CLASSIC TYRANID RAVENER HEAD 2 9947010602903 £1



CLASSIC TYRANID RAVENER GUN ARM 9947010602910 £1



CLASSIC TYRANID RAVENER LOWER TORSO 9947010602908 £2



CLASSIC TYRANID RAVENER UPPER TORSO 9947010602909 £2



CLASSIC TYRANID RAVENER LEFT CLAW 1 9947010602905 £2



CLASSIC TYRANID RAVENER RIGHT CLAW 1 9947010602901 £2

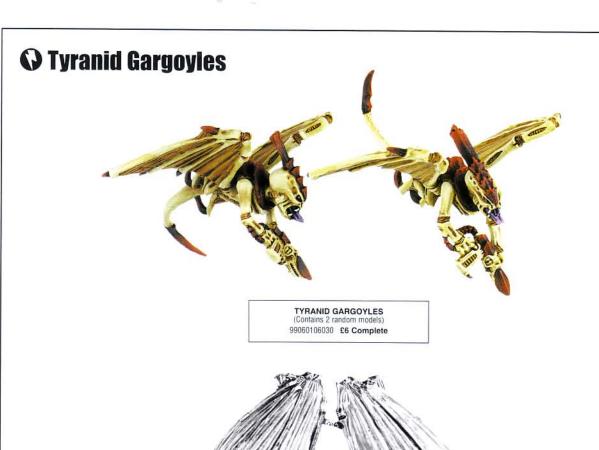


CLASSIC TYRANID RAVENER LEFT CLAW 2 9947010602906 £2



CLASSIC TYRANID RAVENER RIGHT CLAW 2

9947010602902 £2



TYRANID GARGOYLE WINGS 9947010603005 £2

Q Classic Tyranid Gargoyles



CLASSIC TYRANID GARGOYLE (Contains 1 model) 99060106016 23 Complete

Classic Range

The model below is no longer available in stores, but is still perfectly usable in your Tyranids army.



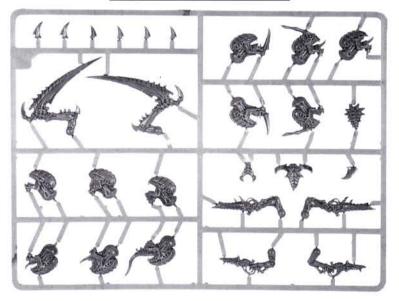
CLASSIC TYRANID GARGOYLE WINGS 9947010601601 £2



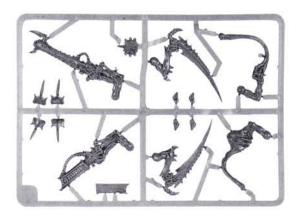
Section Five: **Heavy Support**



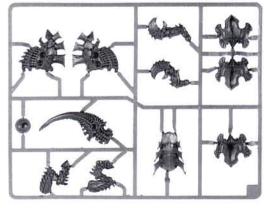
TYRANID CARNIFEX
99120106010 £20 Complete



CARNIFEX SPRUE C 99380106012 £6 Shown at 35% of actual size.

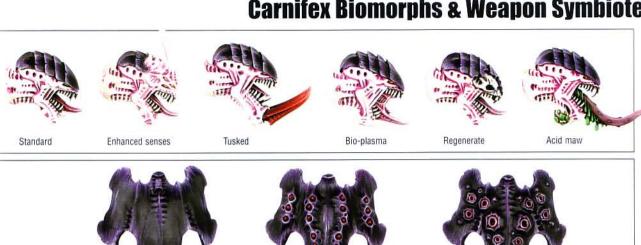


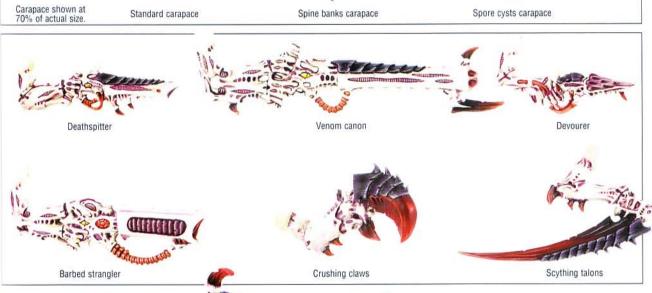
CARNIFEX SPRUE A
99380106010 £6
Shown at 25% of actual size.



Carnifex sprue B. Shown at 25% of actual size. Please note this sprue is only available in the Tyranid Carnifex boxed set.

Carnifex Biomorphs & Weapon Symbiotes







O Classic Carnifex



Classic Range
This model is no longer available in stores, but is still perfectly usable in your Tyranids army



CLASSIC TYRANID CARNIFEX 99110106033 £20 Complete



CLASSIC TYRANID CARNIFEX RIGHT MANDIBLE 9947010603306 £1



CLASSIC TYRANID CARNIFEX LEFT MANDIBLE 9947010603305 £1

CLASSIC TYRANID CARNIFEX HEAD

9947010603301 £2.50



CLASSIC TYRANID CARNIFEX CARAPACE 99470106033002 £6



CLASSIC TYRANID CARNIFEX TAIL 9947010603304 £2.50



CLASSIC TYRANID CARNIFEX LEFT LEG 9947010603307 £2



CLASSIC TYRANID CARNIFEX CHEST 9947010603303 £3



CLASSIC TYRANID CARNIFEX RIGHT LEG 9947010603308 £2



TYRANID ZOANTHROPE SPINE PLATES 9947010604103 £2



TYRANID ZOANTHROPE LEGS SPRUE 9947010604104 £1.50



TYRANID ZOANTHROPE HEAD 9947010604101 £4



TYRANID ZOANTHROPE 99060106041 £9 Complete

Classic Range

TYRANID ZOANTHROPE TAIL

9947010604102 £2

This model is no longer available in stores, but is still perfectly usable in your Tyranids army.



CLASSIC ZOANTHROPE HEAD 9947010602802 £3



CLASSIC ZOANTHROPE BODY 9947010602801 £3



CLASSIC ZOANTHROPE CARAPACE 2 9947010602804 £3





Painted example of a completed Classic Zoanthrope.



CLASSIC ZOANTHROPE CARAPACE 1 9947010602803 £3

Tyranid Biovore



Direct Only

The models below are not available in stores, but are still perfectly usable in your Tyranids army. They can be ordered from Direct.

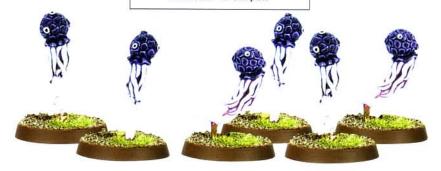
TYRANID BIOVORE (Contains 1 Biovore and 3 random Spore Mines) 99060106036 **£7 Complete**



TYRANID POISON SPORE MINES (Contains 6 models) 99060106050 £4 Complete



TYRANID BIO-ACID SPORE MINES (Contains 6 models) 99060106051 £4 Complete



TYRANID FRAG SPORE MINES (Contains 6 models) 99060106049 £4 Complete



Section Six: Collectors' Models

O Collectors' Hive Tyrant



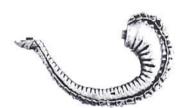
Painted example of completed Collectors' Hive Tyrant.

Collectors' Models

The models in this section are no longer available in stores, and for the most part, are not covered by the current rules system. However, they can be the basis of a conversion, or merely just great old models to complete your collection.



COLLECTORS' HIVE TYRANT TAIL CLAW 9947010600210 £1



COLLECTORS' HIVE TYRANT TAIL 9947010600209 £2.50



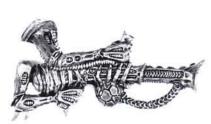
COLLECTORS' HIVE TYRANT HEAD 1 9947010600201 £1.50



COLLECTORS' HIVE TYRANT HEAD 2 9947010600211 £1.50



COLLECTORS' HIVE TYRANT SPINE PLATES 9947010600203 £1.50



COLLECTORS' HIVE TYRANT BARBED STRANGLER 9947010600212 £3



COLLECTORS' HIVE TYRANT BONESWORD 9947010600206 £2



COLLECTORS' HIVE TYRANT TORSO 9947010600202 £4



COLLECTORS' HIVE TYRANT LASH WHIP 9947010600208 £1



COLLECTORS' HIVE TYRANT LEGS 9947010600204 £4



COLLECTORS' HIVE TYRANT VENOM CANNON 9947010600205 £3



COLLECTORS' HIVE TYRANT LASH WHIP ARM 9947010600207 £1.50

O Collectors' Enthroned Genestealer Patriarch



COLLECTORS' ENTHRONED GENESTEALER PATRIARCH 99110106053 £15 Complete

COLLECTORS' LICTOR SCYTHE ARM 1 9947010600302 £2.50

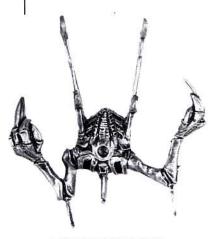


COLLECTORS' LICTOR LEFT LEG 9947010600308 £1.50

Collectors' Tyranid Lictor 🥸



Painted example of completed Collectors' Tyranid Lictor.



COLLECTORS' LICTOR TORSO 9947010600301 £3



COLLECTORS' LICTOR SPINAL BLADES 9947010600306 £1.50

9947010600303 £1.50

COLLECTORS' LICTOR SCYTHE ARM 2 9947010600304 £2.50



COLLECTORS' LICTOR LOWER TORSO
9947010600305 \$2



COLLECTORS' LICTOR RIGHT LEG 9947010600307 £1.50

Collectors' Genestealer Hybrids & Magus



COLLECTORS' GENESTEALER MAGUS ADVISOR 9947010604507 £4



COLLECTORS' GENESTEALER MAGUS 9947010604513 £4



COLLECTORS' GENESTEALER HYBRID 1 9947010604512 £3



COLLECTORS' GENESTEALER FAMILIAR 9947010604514 £1



COLLECTORS' GENESTEALER HYBRID 2 9947010604511 £3

Collectors' Termagants





COLLECTORS' TERMAGANT WITH FLESHBORERS (Contains 3 models) 99060106014 £6 Complete





COLLECTORS' TERMAGANT WITH SPIKE RIFLES (Contains 3 models) 99060106052 £6 Complete

Collectors' Rippers ()



9947010604516 £2



9947010604517 £2

Collectors' Red Terror **Q**



COLLECTORS' RED TERROR HEAD 9947010603501 £2



COLLECTORS' RED TERROR JAW 9947010603502 60p



COLLECTORS' RED TERROR TORSO 9947010603504 £3



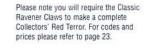
COLLECTORS' RED TERROR TAIL 9947010603507 £2



COLLECTORS' RED TERROR 99060106035 £15 Complete



COLLECTORS' RED TERROR ABDOMEN
9947010603503 £2





COLLECTORS' RED TERROR RIGHT CLAW 9947010603506 £1



COLLECTORS' RED TERROR LEFT CLAW 9947010603505 £1



COLLECTORS' RED TERROR TAIL PINCERS 9947010603508 £2

Collectors' Zoanthrope

Collectors' Biovore 😃

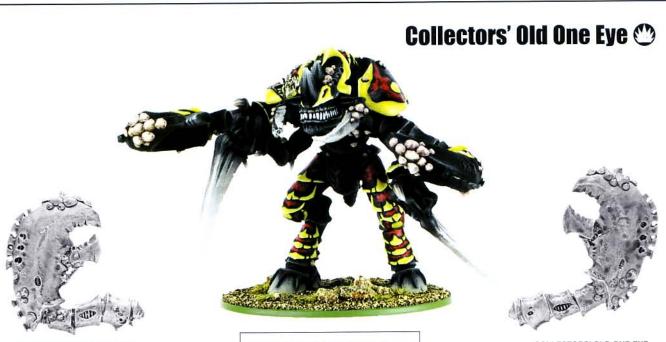


COLLECTORS' ZOANTHROPE 99060106013 £9 Complete

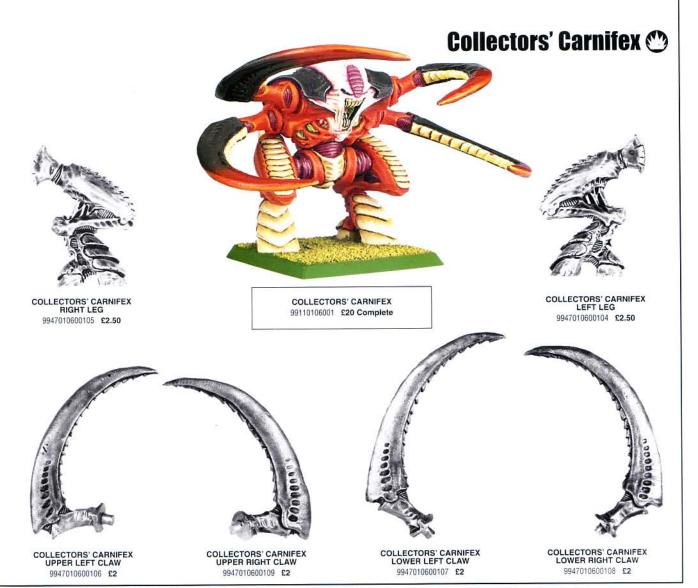


COLLECTORS' BIOVORE (Contains 1 Biovore and 3 random Spore Mines) 99060106005 E7 Complete





COLLECTORS' OLD ONE EYE LEFT ARM 9947010603809 £3 COLLECTORS' OLD ONE EYE 99110106038 £20 Complete COLLECTORS' OLD ONE EYE RIGHT ARM 9947010603810 £3



Showcase Hive Fleet Carcharodon

Rob Cardiss, Games Workshop Wakefield

Rob: If I can give you a piece of advice about collecting any army. it's simply: choose an army you like. There is no such thing as the "best army". You will be spending a lot of time building and painting it, so it is important you enjoy it and that makes the whole job a lot easier. This is exactly the reason I went for the 'Nids; they have the kind of flexibility that allows me to go a little wild with conversions and painting. The army here was painted in around five weeks and although fairly complex looking was actually quite easy to achieve. The basecoat for the flesh is a mixture of Green Ink and Scaly Green highlighted by mixing in Hawk Turquoise. The carapace is Black Ink and Scorched Brown

highlighted by adding Bleached Bone and painting in stripes. I like to add inks to my basecoats as they cover a lot better than adding water and also provides a layer of shading along the way. The bits I enjoyed the most were the Lictors and the Ripper Swarms. I have tried to show the Lictors' adaptive camouflage by blending them into whatever colour they touch. The Rippers were just great fun. I always like to spend time adding character to swarm bases making them almost mini dioramas. The army is on display at the Wakefield store where I am manager and I will be happy to play anyone who wants to challenge them. Just give us a call.



Rob's centrepiece is this monstrosity of a Hive Tyrant. Made from several different components, Rob has used Classic and Collectors' range pieces to complete this masterpiece!





Rob's awesome Lictors hunting their prey. Check out the camouflage of the Lictors as they disguise themselves with their surroundings.



Showcase Hive Fleet Nemesis

Games Workshop Northern Europe

Asger: The Tyranid army before you is not part of a single person's efforts. We in Northern Europe Mail Order decided to paint up an office army, for mutual use by almost anyone. All being fans of the bugs, we just had to decide on a simple colour scheme that could easily be achieved by anyone in the group. A classic bug scheme, black and green. This army was collected and painted almost a

year ago, and with the release of the new models we decided we had to expand the army, hopefully replacing the old models with the new releases altogether. We hope to have it all completed in the not-so-distant future. Personally, I painted up the new Carnifex and Hive Tyrant, and am quite pleased with it, both the actual models (drool), and the paint job.

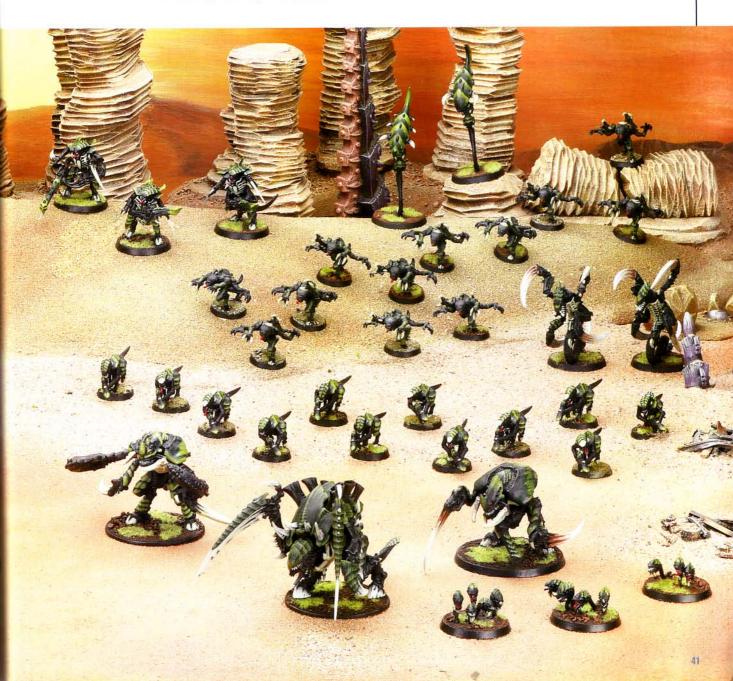


The awesome new Hive Tyrant, painted by Asger Granerud for the Northern Europe Mail Order team.





The Northern Europe Mail Order Tyranid army have used models from the Classic range as well as the new range of miniatures.



Showcase Hive Fleet Cerbarus

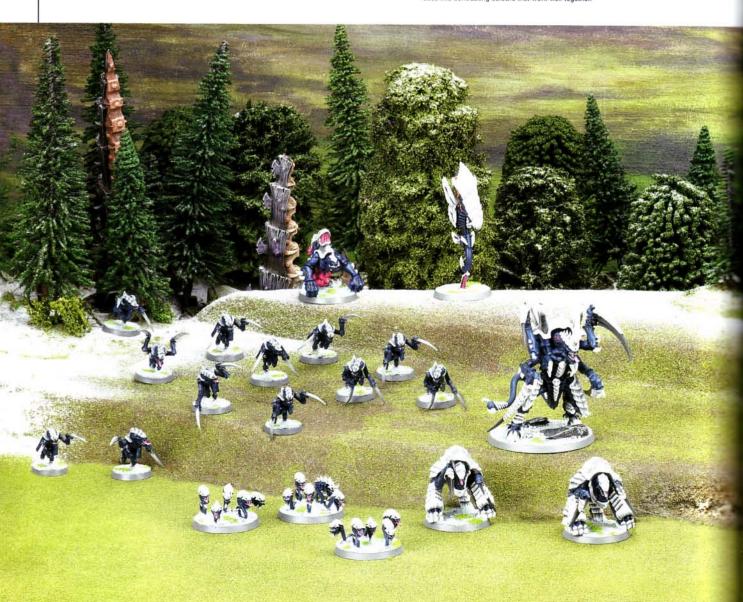
James Lister, Games Workshop UK

James: I have been gaming and modelling with Tyranids for over 10 years now and have never been so hooked on an army before. I did try Space Marines, Tau and Chaos Space Marines but I always seem to revert back to the Tyranids. The thing that really gets me going with Tyranids is the monsters and the fear that they portray. No matter who faces the Tyranid race, from the mighty Space Marines to the sinister Dark Eldar, they all have to face the fact that no matter how many victories are won, they are just stalling the inevitable consumption of all bio-mass in the entire universe.

This is how I fight with my army, scaring my opponent with either vast numbers or the massive creatures of death. I chose the colour scheme from the old Tyranid Codex; I wanted something different to any I had done before, plus I had always wanted to base up an army in the snow. I used Midnight Blue as the basecoat, and then added Codex Grey to it for successive highlights, and the white is a mixture of Codex Grey and Skull White. I think that the two contrasting colours work well together and help to unify the Tyranid battleforce.



James' colour scheme he has chosen really stands out as he uses two contrasting colours that work well together.





Here we can see the colour scheme on the Carnifex and Broodlord. The contrasting colours make the armour plates really stand out.

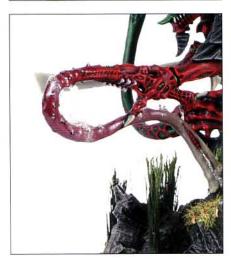
















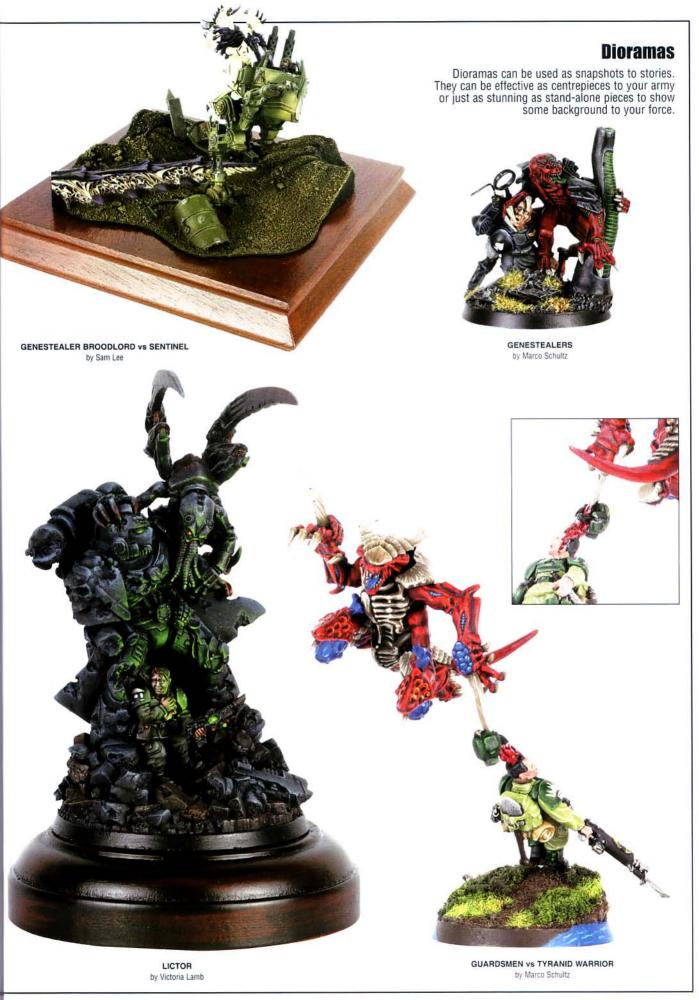


RIPPER SWARM by Marco Schultz



WINGED HIVE TYRANT

by Vicky Hare





The Golden Demon competition is a very heated contest. Every year talented hobbyists paint and convert their masterpieces in the hopes of lifting the much coveted Slayer Sword. On the following pages you can see the level of workmanship that is put into these awe-inspiring models.



RED TERROR

by Jason Richards (Golden Demon Baltimore 2001)



by Marike Reimer (Golden Demon Los Angeles 2003)



Special Edition

This Special Edition Lictor was only available as part of the 2005 Tyranid army deal. This model is now no longer available.



by Franz Sander (Golden Demon UK 1998)





LICTOR by Chris Blair (Golden Demon UK 1999)



The Great Devourer

From the cold darkness of the void comes a race of ravenous aliens, a numberless horde governed only by the instincts to hunt, kill and feed. Each Tyranid is a living weapon, perfectly adapted to its designated function, but each creature is no more than a single cell in a galatic entity governed by a monstrous Hive Mind. As the Tyranid hive fleets drift through space, they strip all life from the worlds in their path leaving nothing but scoured rock in their wake.

The Tyranids Collectors' Guide is the most comprehensive resource ever compiled for anyone who has an interest in Warhammer 40,000 Tyranid models. This full-colour, 48-page book is packed full of:

- · Complete components lists, including pictures, prices and codes for the Tyranid race.
- Background on the different hive fleets.
- · Tyranid-themed Golden Demon winning entries from around the world.
- · Great Tyranid conversions.
- The best Tyranid dioramas.
- Awesome Tyranid armies.

So, whether you are a Warhammer 40,000 veteran or building your first Tyranids army, this is one book you really can't do without!



Copyright Games Workshop Ltd 2000-2005.

© Copyright Games Workshop Limited 2005. Games Workshop, Games Workshop logo, Citadel, Citadel Device, the Double-Headed/Imperial Eagle device, 'Eavy Metal, Hobby Centre, Gaming Room, Forge World, Golden Demon, GW, White Dwarf, the White Dwarf logo, Warhammer, 40k, the 'In the Grim Darkness of the Far Future' tagline, the Warhammer 40,000 universe, the Warhammer 40k Device, Tyranid, Tyranid Hive Fleet, Genestealer, Brood Lord, Hive Tyrant, Tyrant Guard, Lictor, Gaunts, Hormagaunt, Ravener,

Carnifex, Deathspitter, Devourer, Barbed Strangler, Zoanthrope, Biovore, Termagant, The Great Devourer, Adeptus Mechanicus, Ultramarines, Adeptus Astartes, Marneus Calgar, Macragge, Ichar IV, Inquisitor, Titan, Titan legions, and all associated marks, logos, places, names, creatures, races and race insignia/devices/logos/symbols, vehicles, locations, weapons, units, characters, products, illustrations and images from the Warhammer world and Warhammer 40,000 universe are either ®, TM and/or © Games Workshop Ltd 2000-2005, variably registered in the UK and other countries around the world.

All Rights Reserved.

British Cataloguing-in-publication Date. A catalogue record for this book is available from the British Library

Short Sales Code: 98-16-60

Printed in China



