

Inquisitor

4 7

Opponents cannot 'draw' during the Vanguard wave.

Opponents cannot 'play an order' during the Flank wave.

Opponents cannot 'restructure' during the rear wave.

Ongoing: Declare a basic action type other than 'attack', all players cannot use that action type.

When an opponent declares an action, you may discard a card to prevent that type of action. Do this only once per round. The prevented action type cannot be performed again that wave.

The Afterworld Inquisition

Dolores Malephaise

Butler

1 3

Attack: Defeat a hero.

Attack: Clear a corpse. If you do, remove 2 damage from your leader.

Whenever an effect would 'defeat a hero', you choose the target instead of its controller.

control

Defeat all heroes. Each opponent draws 1 card for each of his heroes defeated this way.

all

As an action, you may discard a card to defeat any hero with 4 or less life remaining.

The Butler Did It

Simon la Fauchaise

Judge

4 5

Attack: Clear an enemy corpse, then do 4 damage to each enemy hero adjacent to it.

Attack: Discard 2 cards to return a corpse to life.

It takes opponents 1 extra action to clear Vanguard corpses.

Place the top card of your deck into your unit as a corpse. Repeat this up to 2 more times.

Whenever a corpse is cleared by another player, it is placed into your hand instead of being discarded.

The Afterworld Assault Force

Nabatina Malephaise

Soothsayer

2 5

When this hero does damage with an attack, your leader regains 2 life.

Opposing Vanguard heroes have -2 attack strength.

Ranged Attack

Ongoing: All corpses in your unit are treated as live copies of this hero during your turns.

Each time you clear a corpse, you may take an extra action.

Disingenuous Boomsayers

81

Framboise Malephaise

Temptress

4 5

Attack: Defeat another Vanguard hero in this unit. Apply damage equal to its power to all enemy Vanguard heroes.

Your leader has +2 Attack Strength.

+4 Attack Strength.

Defeat any number of heroes in your unit. Remove 2 damage from your leader for each hero defeated this way.

Once per wave as an action, you may choose an enemy hero. That hero cannot perform any attack action this wave.

The Taste of Power

61

Lucida Malephaise

Deceiver

1 3

Opponents cannot attack this hero unless there are no other legal targets.

Attack: Opponents cannot attack your unit on their next turns.

Attack: A player of your choice discards 2 cards at random, then draws 2 cards.

Choose an opponent, then choose a card from that opponent's hand. Add it to your hand.

As an action once per wave, you can trade control of one of your heroes for an opponent's hero. The positions of the two heroes are swapped. Heroes who have acted this wave cannot act later in the wave.

Superior Soul Scammers

81

Candide Malephaise

Destroyer

4 5

+3 Attack Strength, -2 Life.

Forerunner has +3 Attack strength.

Your leader has +3 Attack strength.

Ongoing: You cannot recruit or draw. Your heroes have +3 Attack Strength and -4 Life (min. of 1).

As a free action, you can discard a card from your hand to give a hero or your leader +3 attack strength. You can only do this once per hero/leader per wave.

Power Without Reason

20

Ariel Malephaise

Diabolist

1 3

Heroes attacking this unit in melee have -3 Attack Strength.

Attack: Clear a corpse. If you did, apply 3 damage to any hero.

Attack: Choose a card at random from an opponent's hand. Place it face-down as a corpse in his unit.

Clear all corpses in your unit. For each corpse cleared this way, one hero has +1 Attack Strength this wave.

Opposing heroes have -1 attack strength for each corpse in their unit. Your heroes have +1 attack strength for each corpse in their wave of your unit.

Malevolent Horticians

22

Sera Malephaise



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Disingenuous Boomsayers

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Diabolist

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Attack: Choose a card at random from an opponent's hand. Place it face-down as a corpse in his unit.

Clear all corpses in your unit. For each corpse cleared this way, one hero has +1 Attack Strength this wave.

Opposing heroes have -1 attack strength for each corpse in their unit. Your heroes have +1 attack strength for each corpse in their wave of your unit.

Malevolent Morticians

22

Sera Malephaise

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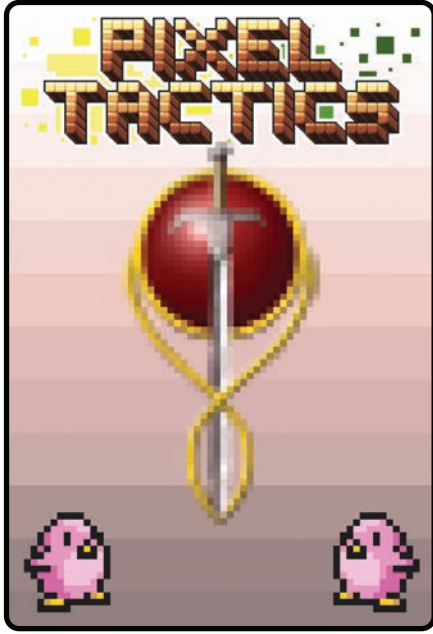
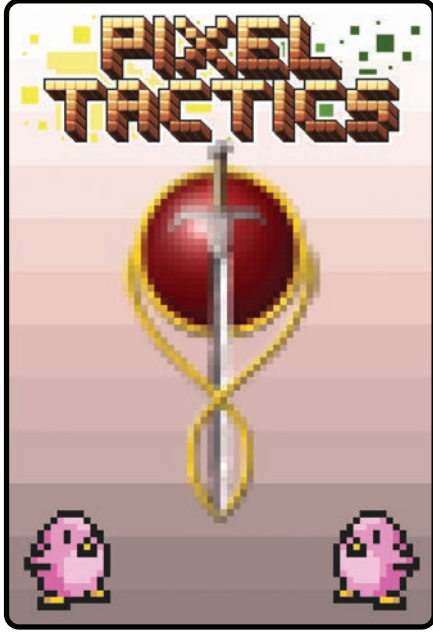
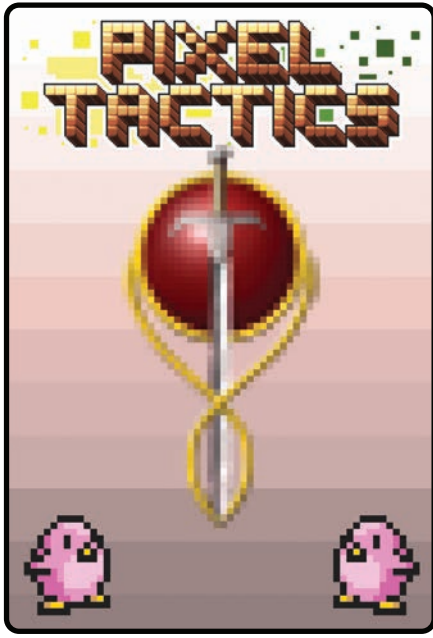
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Simon La Fauchouse

The Butler Did It

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Disingenuous Doomsayers

Clearing corpses is a free action for you. Each time you clear a corpse, you may take an extra action.

