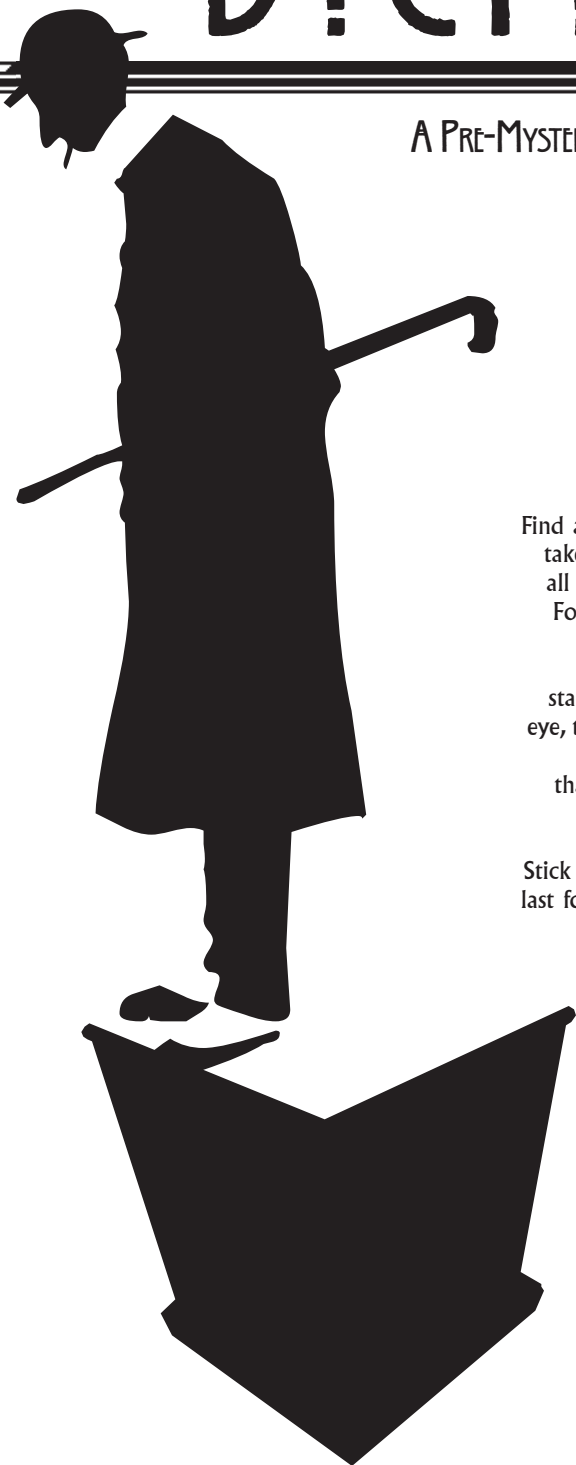


# KILL DOCTOR LUCKY

A PRE-MYSTERY BOARD GAME FOR 3-7 PLAYERS



Why do all mystery games start  
just after all the fun is over?

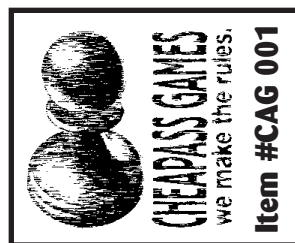
Welcome to J. Robert Lucky Mansion,  
a sprawling country estate full of  
unusual weapons, good hiding places,  
and craven killers. Killers like you.

The object? Kill Doctor Lucky.  
Find a weapon, track the old man down, and  
take him out. The obstacles? For one thing,  
all of your friends would rather do it first.  
For another, Doctor Lucky is aptly named.

You would think that after being  
stabbed, hung, poisoned, and poked in the  
eye, the old Doctor would just lie down and  
accept his fate. But he's got more lives  
than Rasputin, and an uncanny knack for  
dodging your best traps.

Stick to it. Persevere. The Doctor's luck won't  
last forever. Before the night is over, someone  
is going to kill Doctor Lucky.

Wouldn't you rather it was you?



**You Need:** A Pawn for every  
player, plus one Master Pawn.

Origins™ Award winner:  
**Best Abstract Board Game of 1997**