

ROTATE FOR LABOR

SCIENTIST

FACTORY

OUTPUT

3 / 3

SOLO May Take Cards from Discard Pile

2P

ROTATE FOR LABOR

SCIENTIST

FACTORY

OUTPUT

2 / 2

SOLO May Take Cards from Discard Pile

2P

LABORER

FACTORY

OUTPUT

2 / 2

SOLO May Take Cards from Discard Pile

2P

ROTATE FOR LABOR

SCIENTIST

FACTORY

OUTPUT

3 / 3

SOLO May Take Cards from Discard Pile

2P

ROTATE FOR LABOR

SCIENTIST

FACTORY

OUTPUT

2 / 2

SOLO May Take Cards from Discard Pile

2P

LABORER

FACTORY

OUTPUT

2 / 2

SOLO May Take Cards from Discard Pile

2P

ROTATE FOR LABOR

SCIENTIST

FACTORY

OUTPUT

2 / 2

SOLO May Take Cards from Discard Pile

2P

LABORER

FACTORY

OUTPUT

2 / 2

SOLO May Take Cards from Discard Pile

2P

SCIENTIST

MINE

OUTPUT

SOLO May Take Cards from Discard Pile

2P

















ROTATE FOR LABOR

LABORER

LABORER

LABORER

MINE



OUTPUT



ROTATE FOR LABOR

LABORER

?

UNIVERSITY



OUTPUT



ROTATE FOR LABOR

LABORER

?

UNIVERSITY



OUTPUT



ROTATE FOR LABOR

LABORER

?

UNIVERSITY



OUTPUT



ROTATE FOR LABOR

LABORER

?

UNIVERSITY



OUTPUT



ROTATE FOR LABOR

SCIENTIST

?

UNIVERSITY



OUTPUT



ROTATE FOR LABOR

LABORER

?

?

UNIVERSITY



OUTPUT



ROTATE FOR LABOR

ENGINEER

?

UNIVERSITY



OUTPUT



ROTATE FOR LABOR

ENGINEER

?

1

ENRICHMENT PLANT

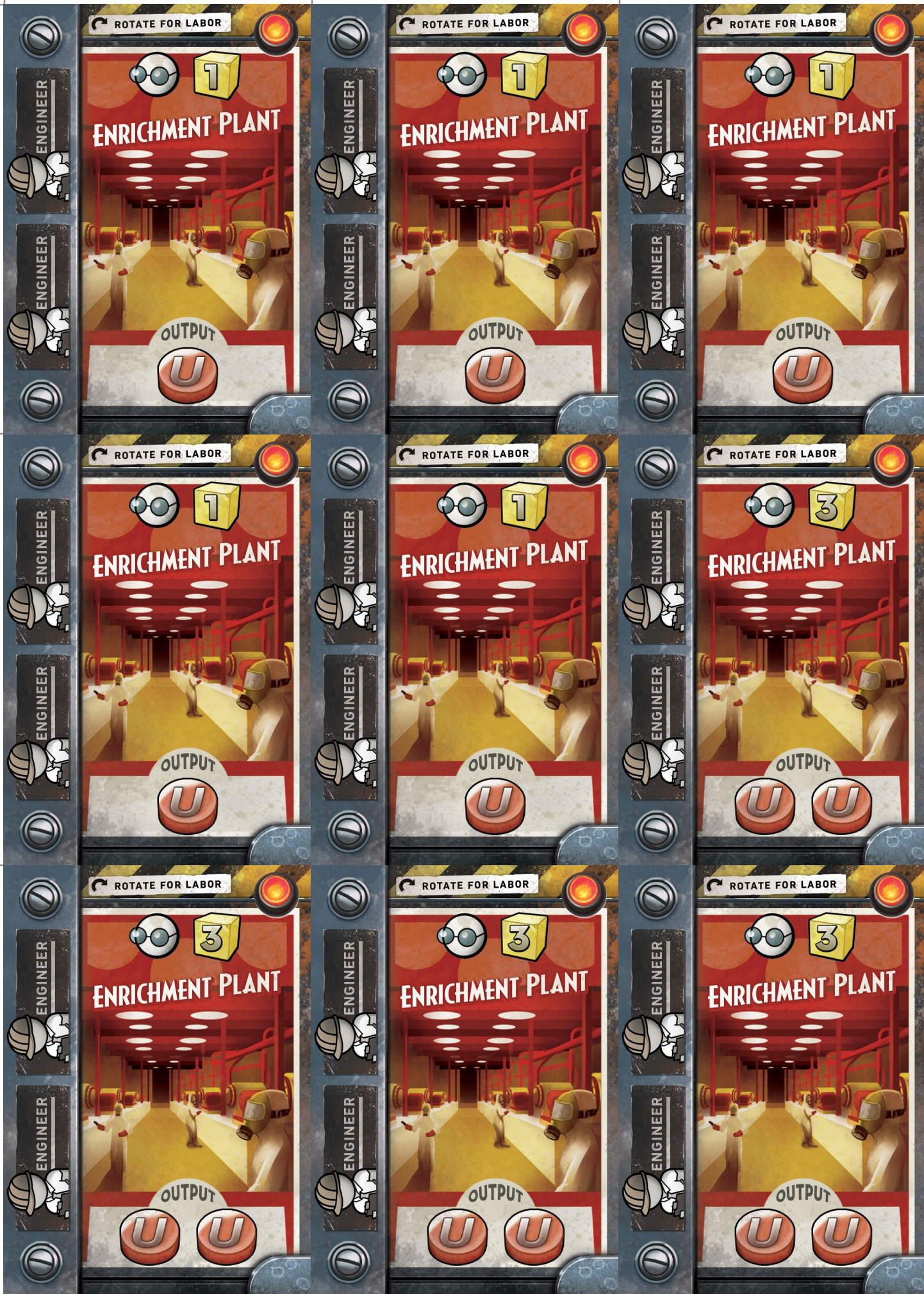


OUTPUT













ROTATE FOR LABOR

ENGINEER

# DESIGN BOMB

Draw **3 BOMB PLAN CARDS** and keep **1 FACE DOWN** in front of you.

*You may keep only one hidden plan.*





ROTATE FOR LABOR

DOUBLE AGENT



Use a **LANDMARK** without paying its personnel cost.

OR

Steal 1 **YELLOW CAKE** from an opponent.



**SOLO** Play 1 Card from Hand for Free

LANDMARK



MINE



OUTPUT



LANDMARK



UNIVERSITY



OUTPUT



LANDMARK



UNIVERSITY



OUTPUT



SAROV STATE INSTITUTE  
OF  
PHYSICS AND TECHNOLOGY

MASSACHUSETTS INSTITUTE  
OF  
TECHNOLOGY

ENGINEER



SHINKOLOBWE

OAK RIDGE

LANDMARK



ENRICHMENT PLANT



OUTPUT



BOMB CARD



3

BOMB CARD



3

BOMB CARD



4

BOMB CARD



4



MASSACHUSETTS INSTITUTE  
OF  
TECHNOLOGY

LANDMARK



UNIVERSITY



OUTPUT



SAROV STATE INSTITUTE  
OF  
PHYSICS AND TECHNOLOGY

LANDMARK



UNIVERSITY



OUTPUT



LANDMARK



ENRICHMENT PLANT



OUTPUT



LANDMARK



MINE



OUTPUT



SHINKOLOBWE

A GAME BY JAMES MATHE  
**THE MANHATTAN  
PROJECT**  
CHAIN REACTION

BOMB CARD

A GAME BY JAMES MATHE  
**THE MANHATTAN  
PROJECT**  
CHAIN REACTION

BOMB CARD

A GAME BY JAMES MATHE  
**THE MANHATTAN  
PROJECT**  
CHAIN REACTION

BOMB CARD

A GAME BY JAMES MATHE  
**THE MANHATTAN  
PROJECT**  
CHAIN REACTION

BOMB CARD



BOMB CARD



4

BOMB CARD



4

BOMB CARD



5

BOMB CARD



5

BOMB CARD



5

BOMB CARD



6

BOMB CARD



6

BOMB CARD



7

BOMB CARD



7

A GAME BY JAMES MATHE

# THE MANHATTAN PROJECT

## CHAIN REACTION

BOMB CARD

A GAME BY JAMES MATHE

# THE MANHATTAN PROJECT

## CHAIN REACTION

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# THE MANHATTAN PROJECT

## CHAIN REACTION

BOMB CARD

A GAME BY JAMES MATHE

# THE MANHATTAN PROJECT

## CHAIN REACTION

BOMB CARD



**BOMB CARD**



YOU MAY ONLY LOAD BOMBS WORTH 5 POINTS OR LESS



**BOMB LOADED**

2

**BOMB CARD**



YOU MAY ONLY LOAD BOMBS WORTH 5 POINTS OR LESS



**BOMB LOADED**

2

**BOMB CARD**



YOU MAY ONLY LOAD BOMBS WORTH 5 POINTS OR LESS



**BOMB LOADED**

2

**BOMB CARD**



YOU MAY ONLY LOAD BOMBS WORTH 5 POINTS OR LESS



**BOMB LOADED**

2

1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



**BOMB CARD**



YOU MAY ONLY LOAD BOMBS WORTH 5 POINTS OR LESS



**BOMB LOADED**

2

**BOMB CARD**



YOU MAY ONLY LOAD BOMBS WORTH 5 POINTS OR LESS



**BOMB LOADED**

2

**BOMB CARD**



YOU MAY ONLY LOAD BOMBS WORTH 5 POINTS OR LESS



**BOMB LOADED**

2

1

**URANIUM**  
- SUPPLY REPORT -



When the game ends, count each Uranium as a  
**½ POINT**

1

**URANIUM**  
- SUPPLY REPORT -



When the game ends, count each Uranium as a  
**½ POINT**

**BOMB CARD**



YOU MAY ONLY LOAD BOMBS WORTH 5 POINTS OR LESS



**BOMB LOADED**

2

1

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- SUPPLY REPORT -



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1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

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- SUPPLY REPORT -



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- SUPPLY REPORT -



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**½ POINT**



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



1

YELLOW  
CAKE



3

YELLOW  
CAKE



3

YELLOW  
CAKE



3

YELLOW  
CAKE



1

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- SUPPLY REPORT -



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2

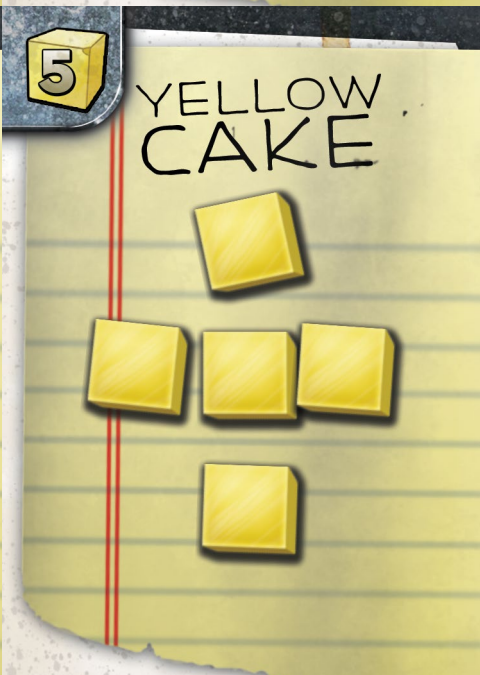
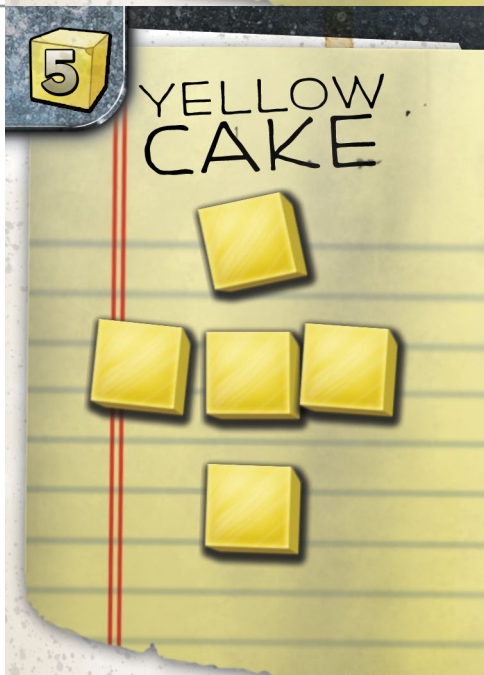
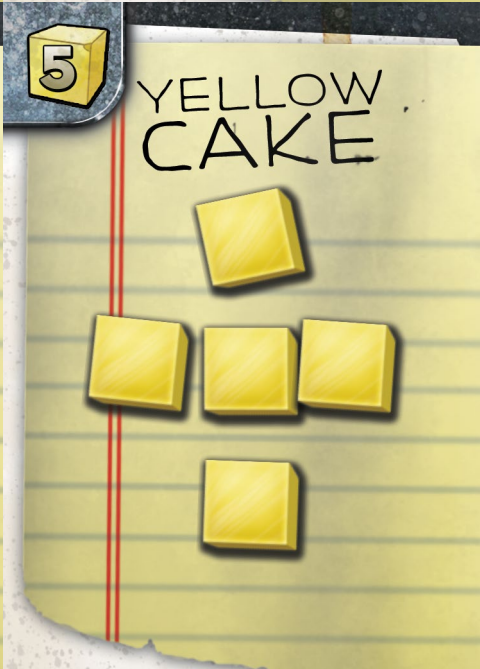
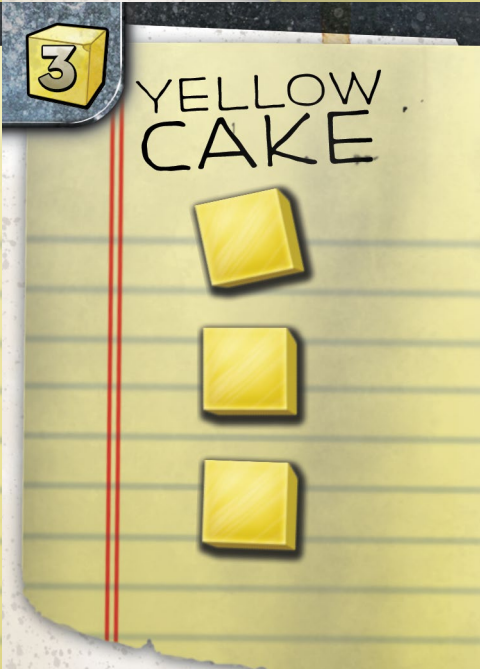
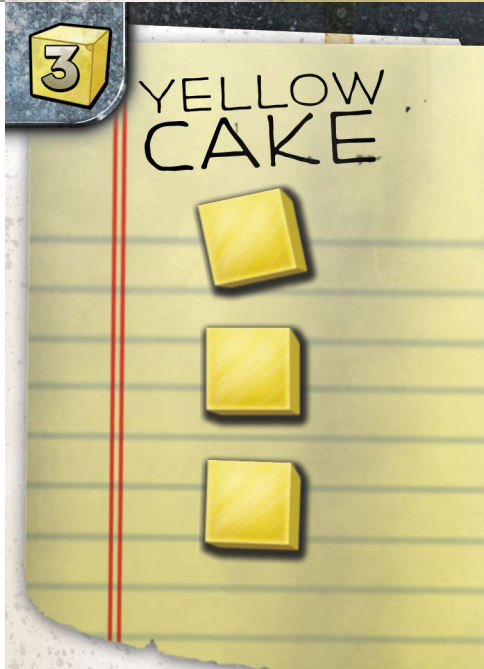
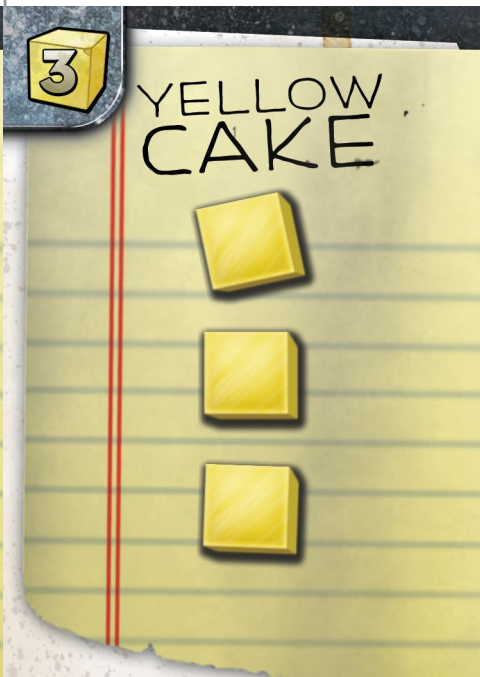
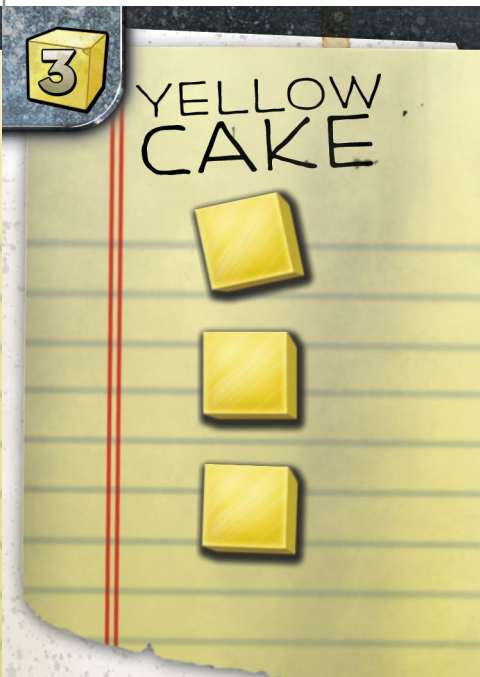
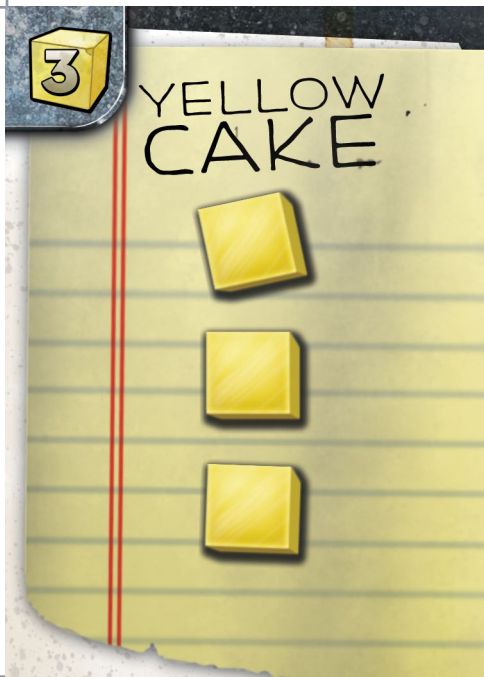
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2

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# URANIUM

- SUPPLY REPORT -



When the game ends, count each Uranium as a  
**½ POINT**

3

# URANIUM

- SUPPLY REPORT -



When the game ends, count each Uranium as a  
**½ POINT**

2

# URANIUM

- SUPPLY REPORT -



When the game ends, count each Uranium as a  
**½ POINT**

2

# URANIUM

- SUPPLY REPORT -



When the game ends, count each Uranium as a  
**½ POINT**



## OFFICIAL REPORT

THIS PLAYER TAKES  
THE FIRST TURN.

3

# URANIUM

- SUPPLY REPORT -



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**½ POINT**

3

# URANIUM

- SUPPLY REPORT -



When the game ends, count each Uranium as a  
**½ POINT**