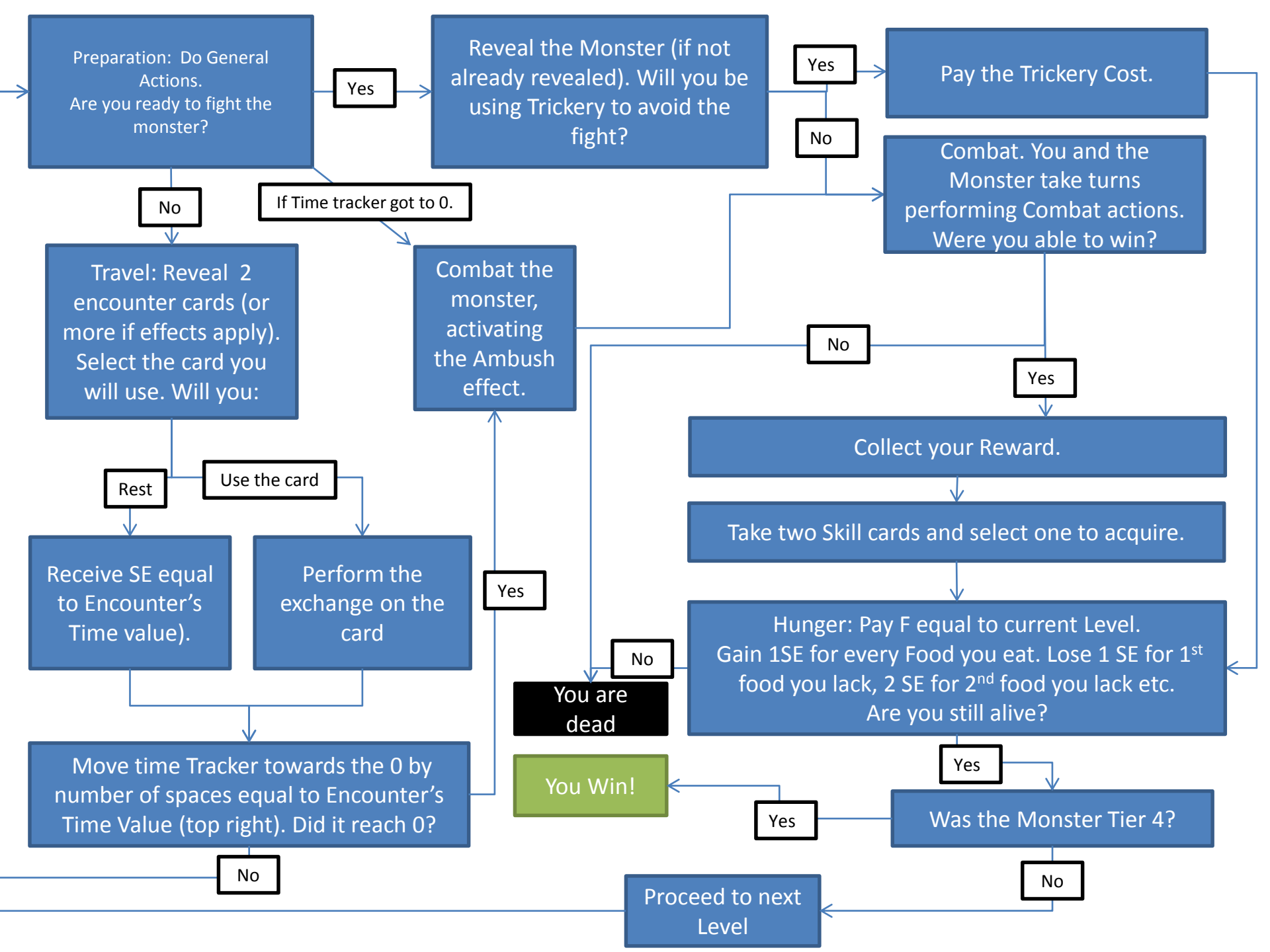
Preparation: Do General Actions.
Are you ready to fight the monster?
Yes
Reveal the Monster (if not already revealed). Will you be using Trickery to avoid the fight?
Yes
Pay the Trickery Cost.
No
Combat. You and the Monster take turns performing Combat actions. Were you able to win?
No
If Time tracker got to 0.
Travel: Reveal 2 encounter cards (or more if effects apply). Select the card you will use. Will you:
Combat the monster, activating the Ambush effect.
No
Yes
Collect your Reward.
Take two Skill cards and select one to acquire.
Rest
Use the card
Receive SE equal to Encounter's Time value).
Perform the exchange on the card
Yes
Hunger: Pay F equal to current Level.
Gain 1SE for every Food you eat. Lose 1 SE for 1st food you lack, 2 SE for 2nd food you lack etc.
Are you still alive?
No
You are dead
Yes
Was the Monster Tier 4?
Yes
You Win!
Move time Tracker towards the 0 by number of spaces equal to Encounter's Time Value (top right). Did it reach 0?
No
No
Proceed to next Level