

BLOOD BOWL

BLOOD BOWL HEAD COACH'S HANDBOOK CHANGE LOG

This document contains errata for the Blood Bowl Head Coach's Handbook, found in the Head Coach's Rules & Accessories Pack.

PAGE 66 - DARK ELF ROSTER

- **Blitzers:** Change AV characteristic from '7' to '8'.

PAGE 66 - DWARF ROSTER

- **Deathroller:** Add the 'Stand Firm' skill.

PAGE 69 - HUMAN ROSTER

- **Blitzers:** Delete 'A' from Normal skills, add 'S' to Normal skills.
- **Blitzers:** Delete 'S' from Double skills, add 'A' to Double skills.
- **Ogre:** Delete 'M' from Double skills.

PAGE 72 - ORC ROSTER

- **Troll:** Change Cost (gp) from '100,000' to '110,000'.

PAGE 73 - SKAVEN ROSTER

- **Gutter Runners:** Delete 'A' from Double skills, add 'S' to Double skills.

PAGE 74 - UNDERWORLD DENIZENS ROSTER

- **Underworld Troll:** Change Cost (gp) from '150,000' to '110,000'.

PAGE 75 - WOOD ELF ROSTER

- **Wardancers:** Change MA characteristic from '7' to '8'.
- **Treeman:** Delete the 'Timm-ber!' skill, add the 'Loner' skill.

PAGE 78 - STAR PLAYERS

- **Maple Highgrove:** Delete the 'Tackle' skill.

PAGE 80 - STAR PLAYERS

- **Zolcath:** add 'the Zoa' to his name.