# **Deathbowl**

Death Bowl is played on a specially designed pitch (<u>see below</u>) with four teams. The teams line up <u>on or behind</u> the four heavy black lines, in their own randomly determined side. They must have <u>at least three players on the line</u>. **There is no kick-off, but the ball is placed in one of the four centre squares, randomly chosen (D4).** The last line of squares in each side-section is the End Zone.

The game is carried out following the normal bloodbowl rules except for the following:

# Assisting a Block

Once a coach declares a block, and only after he has declared it, any opposing players may declare an assist, for either side. Consistency of choice is not required.

# **Other Assisting and Modifiers**

The above is valid also for <u>every other</u> assistance and modifier in the game so to say throwing, catching, intercepting and so on.

Compulsory modifiers (such as Foul Appearance) are <u>always</u> used).

# Scoring

There are two different options to get to victory that must be chosen before the game.

- 1. First team to score a touchdown wins.
- 2. 12 straight turns per team are played
  - a. Scoring in ANY End Zone is worth 1 point
  - b. Scoring in the End Zone opposite to one's own is worth 2 points

### <u>Gate</u>

In order to work out how many fans attend the match add the fan factors of all four teams taking part together , and the roll a number of dice equal to the total. Add the scores of the dice together, and them multiply the score by 1000 - the result is the number of fans that attend the match.

### <u>Healing</u>

No Apothecaries are allowed in the Death Bowl.

### <u>Wizards</u>

Wizards, including Halfling Master Chefs and Dwarven Alchemists, are allowed.

### **Referees**

There are no referees in the world crazy enough to come onto the pitch in a Death Bowl. <u>No penalties are ever called</u>, <u>except Illegal Procedures</u>.

### <u>Winning</u>

The winning team gets a 50,000gp bonus to their normal receipts.

Follow the <u>Post-Game Sequence</u> as outlined for league play. Teams may receive bonuses to their Treasury roll based on Gate. No team gets any bonus MVPs for handicaps. All teams receive a +1 Fan Factor, no rolling is required.

#### **Death Bowl Field**

