



## The Final Battle

*The final and decisive battle would be at the Drylands Crossing. The two armies would clash in a fierce battle. The victor would gather for the final attack on the lowlands of Terrinoth!*

## OBJECTIVE

The scenario ends at the end of the turn where a player has accumulated 18VPs. The winner is the victor of the campaign!

## SETUP

Both players receive 60 muster points. All bonuses from previous scenarios apply

## SPECIAL RULES

The active player immediately receives 1VP / 2VPs / 3VPs when an opponents regular/elite/legendary unit is killed.