



After two days of advancing through the Enchanted forest we reached the final crossing before entering the Valley of the Forsaken. The crossing was a bottleneck of thick woods and two rivers with two abandoned wizard huts in the center making our passage difficult and dangerous. To make matters worse, the Uthuk Y'llan scouts have done their job well, cause we found a strong Uthuk detachment waiting us there....

SETUP

- Place Lore tokens equal to the value of the numbers on the wizard huts as indicated on the map
- It costs one more point to the Daqan player to muster cavalry and Legendary units
- It costs one more point to the Uthuk player to muster elite and Legendary units

The Uthuk player plays first

SPECIAL RULES

Movement step: Any roc unit cannot leave the map before turn 3

- The Daqan player gains 2 Vp for every unit leaving the map through the Uthuk baseline

Attack step:

- The Uthuk player gains 2 Vp for each infantry unit eliminated, 3 Vp for every elite or cavalry unit eliminated and 4 Vp for every Legendary unit eliminated

Victory point step:

- The Daqan player gains 1 Vp during turns 1-3 and 2 Vp after turn 3

OBJECTIVE

Uthuk player: Reach 16 Vp

Daqan player: Reach 16 Vp