



Chaos Lord Captive

In response to the Banshee Capture, the Weiur forces have ambushed a small detachment of two Obscene Units escorting a Chaos Lord. They will try to kill the Chaos Lord before the rest of the Uthuk forces come to their rescue

SETUP

Setup is made as shown on the map with the Weiur units worth 50 muster points total and the Uthuk Units worth 60 muster points total. The Weiur player goes first.

SPECIAL RULES

The Uthuk player can spend 4 Lore points to reverse the sections of a command card (left section becoming right etc.) The Weiur player Lore Cards with cost of more than 5 Lore cost one Lore less

OBJECTIVE

The Uthuk player wins if he reaches 16VPs. The Weiur player wins if he kills the Chaos Lord.

If the Uthuk player wins, all Lore cards referring to the Chaos Lord cost one Lore less for the rest of the campaign.

If the Weiur player wins, the Uthuk player will not have the Chaos Lord for the rest of the campaign.