



The Battle was set in a Valley with a small vilaage at the center. The opposing sides camped on opposite sides of the Battlefield. Capturing the comand tent of the opponent would ensure victory !

SETUP

The Uthuk and Daqan players both receive 55 muster points due to the comand tents they control. But this comes with a threat!

SPECIAL RULES

No special rules for this scenario.

OBJECTIVE

Either side wins whenever it captures the opponent's tent (a unit moves or advances into the opponent's tent)