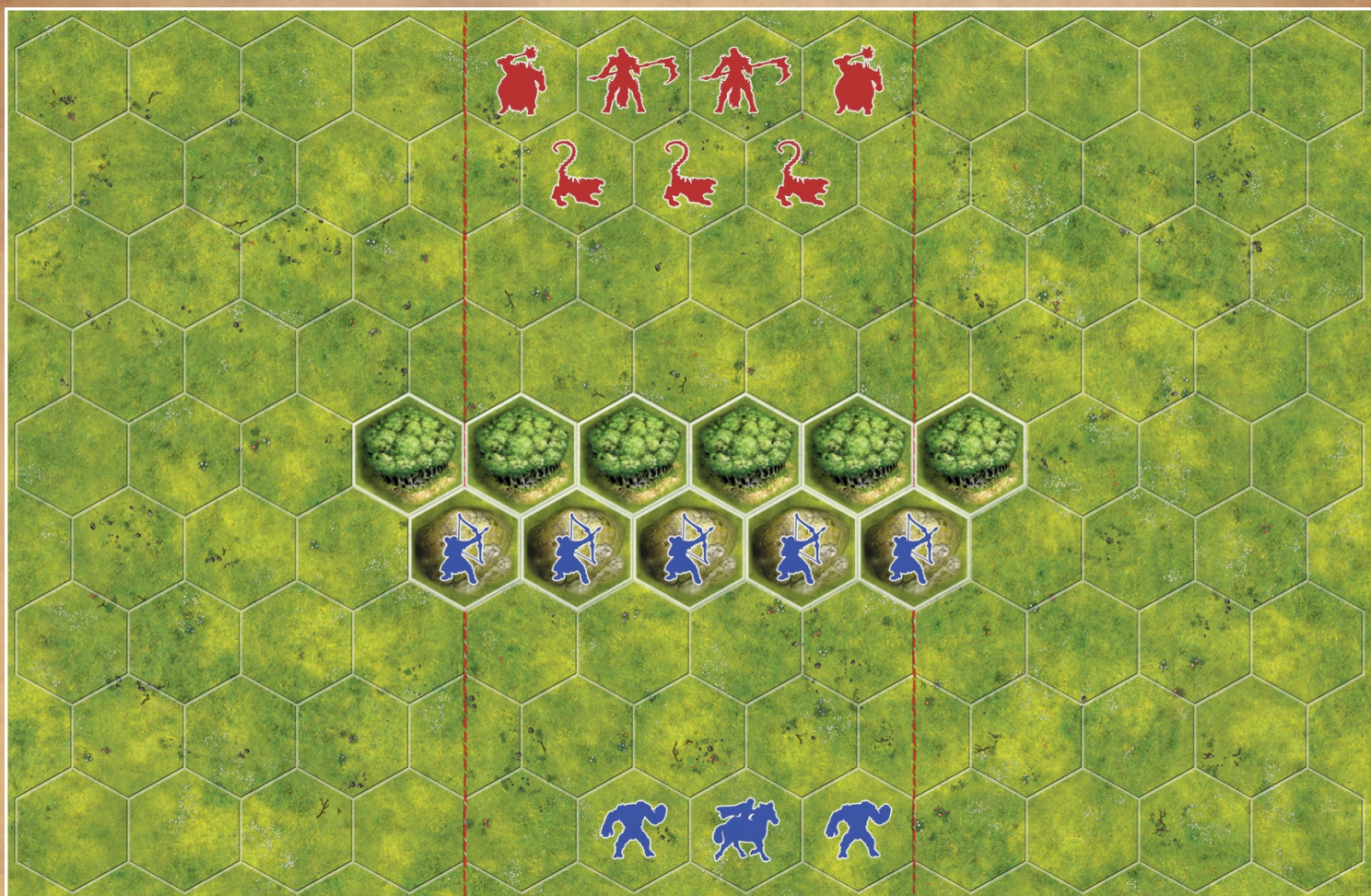


ARCHERS



the daqan army have been heavily hit only archers survive and a few stray soldiers the archers need to use their full potential

SETUP

set up as shown

daqan starts and has 5 lore and 3lore cards

uthuk has 2 lore points ,4 command cards and 2 lore cards

SPECIAL RULES

on the daqan turn the player can either order 3 archers or 1 non-archer

the uthuk player plays normaly

OBJECTIVE

daqan : to eliminate the uthuk team

uthuk: to eliminate the archers