



The Uthuk reached the last line of defence before the final battle. The Waterdeep Fort. We must protect the fort until our units gather in the battlefield.

SETUP

Both players deploy the units shown on the map. The Daqan player receives 4 lore tokens to start with.

SPECIAL RULES

Each player may spend 1 Lore to discard one of his Command Cards and draw the next one at the beginning of each Order Step.

OBJECTIVE

- The Daqan Player wins the game if he reaches 10Vps
- The Uthuk Player wins the game if one of his units occupies the Building at any time during his turn.