MARVEL SUPER HEROES™

Unofficial Game Accessory

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# Gamer's Handbook of the MARVEL UNIVERSE™



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## Gamer's Handbook of the

# MARVEL UNIVERSE

# Volume 9

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# A CONSPECTUS OF TIME LINES

## SHOWA ERA

Godzilla (1954)
Godzilla Raids Again
King Kong vs. Godzilla
Mothra vs. Godzilla
Ghidorah, the Three-Headed Monster
Invasion of Astro-Monster
Ebirah, Horror of the Deep
Son of Godzilla
Destroy All Monsters
All Monsters Attack
Godzilla vs. Hedorah
Godzilla vs. Gigan
Godzilla vs. Megalon
Zone Fighter
Godzilla vs. Mechagodzilla
Terror of Mechagodzilla

Gamera
Gamera vs Barugon
Gamera vs Gyaos
Gamera vs Viras
Gamera vs Guiron
Gamera vs Jiger
Gamera vs Zigra
Gamera: Super Mosnter

Atragon
Frankenstein vs Baragon
King Kong Escapes
Mothra
Rodan
The Mysterians
The Space Amoeba
Varan
War of the Gargantuas

Go! Godman
Go! Greenman
Ultraman

Godzilla (Hanna-Barbera)

Godzilla: King of the Monsters (Marvel Comics)
Shogun Warriors (Marvel Comics)

## HEISEI ERA

The Return of Godzilla
Godzilla vs Biollante
Godzilla vs King Ghidorah
Godzilla vs Mothra
Godzilla vs Mechagodzilla II
Godzilla vs Space Godzilla
Godzilla vs Desoroyah

Gamera: Guardian of the Universe
Gamera 2: Attack of the Legion
Gamera 3: Revenge of Iris
Gamera the Brave

Rebirth of Mothra
Rebirth of Mothra 2
Rebirth of Mothra 3

## MILLENNIUM ERA

Godzilla 2000: Millennium
Godzilla vs Megaguirus
Godzilla (GMK)
Godzilla against Mechagodzilla
Godzilla: Tokyo S.O.S.
Godzilla: Final Wars

## TRI STAR ERA

Godzilla
Godzilla: The Series
(**In Toho continuity, Tri Star's Godzilla has been retconned to be a different creature known as Zilla. I fully support this retcon and have made the necessary corrections to the histories.)

## REIWA ERA

Shin Godzilla

Godzilla: Planet of the Monsters
Godzilla: City on the Edge of Battle
Godzilla: The Planet Eater

## MONSTERVERSE

Godzilla
Kong: Skull Island
Godzilla: King of the Monsters
Godzilla vs Kong

## DARK HORSE

Godzilla, King of the Monsters

## IDW

Godzilla: Kingdom of Monsters
Godzilla: Gangsters and Goliaths
Godzilla: Legends
Godzilla: Ongoing
Godzilla: The Half-Century War
Godzilla: Rulers of Earth
Godzilla: Cataclysm
Godzilla: Awakening
Skull Island: The Birth of Kong
Godzilla: Aftershock

# ANGUIRUS

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift Y (225) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 361
**Karma:** 22
**Resources:** Shift 0
**Popularity:** 10

**BACKGROUND:**
**Real Name:** Anguirus
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Iwato Island
**Marital Status:** Unknown
**Known Relatives:** None
**Base of Operations:** Iwato Island, Monster Land, Monster Island
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Body Armor:* Anguirus possesses Monstrous (75) resistance against physical and energy damage.

*Claws & Fangs:* Anguirus may bite or claw his enemy, inflicting Unearthly (100) edged damage.

*Growth:* Anguirus has Unearthly (100) growth. All attacks against Anguirus by creatures of a lesser stature are reduced by -5CS before applying the effects of his body armor. Anguirus suffers a -3CS to hit small creatures and smaller creatures enjoy a +3CS to hit Anguirus.

*Hyper Digging:* Anguirus may burrow through the Earth, traveling 2 areas each round. He may launch blind side attacks at his opponents by emerging from unexpected locations beneath the ground.

*Spiky Carapace:* Anguirus is protected by a spiky carapace which provides him with several key abilities:



- *Body Armor:* Anguirus may retract into his carapace. In so doing, his body armor increases to Shift Y (250) against all physical and energy damage. He may not attack while retracted into his carapace.
- *Spikes:* Enemies trying to grapple with Anguirus while he is retracted into his shell suffer automatic Unearthly (100) edged damage.
- *Anguirus Charge:* If Anguirus has at least 3 areas of distance to charge then he may leap at his opponents while retracting into his carapace. This attack inflicts Unearthly (231) edged damage and also qualifies as a charging attack, thus the +6 additional points of damage.

*Swimming:* Anguirus is a proficent swimmer, traveling 4 areas each round while submerged.

*Spiked Tail:* Anguirus may swing his spiked tail at enemies inflicting Shift X (150) edged damage.

*Ultrasonic Roar:* Anguirus can unleash a deafening roar so powerful that the sound waves inflict physical damage against solid matter. This roar inflicts Monstrous (75) force damage against most structures and enemies at a range of 40 areas.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**

Anguirus is a tough and determined opponent who is known for his amazing stamina in battle. Anguirus is also capable of trailing his enemies with his hyper digging ability.

**HISTORY:**

Anguirus was first spotted on Iwato Island engaged in battle with Godzilla. During the battle, Anguirus destroyed Osaka Castle with his ultrasonic roar. Godzilla destroyed Anguirus with a vicious bite to the throat just before incinerating him with his atomic breath. By the end of the 20th Century, a second Anguirus appeared on Monster Island in the Ogasawara Island chain. During his time on Monster Island, Anguirus and the other monsters of Monster Island became embroiled in the otherworldly invasion of the Kilaaks.

The Kilaaks took control over Anguirus and the other monsters and directed them around the globe to carry out their evil bidding. Anguirus was teamed with Godzilla which they drove back the forces of the United Nations. The mind control signal was interrupted by a human causing the monsters to regain self control. The monsters united at the base of Mt. Fuji in preparation for an assault against the Kilaaks. The Kilaaks unleashed their trump weapon against the monsters, King Ghidorah. Ultimately, the assembled monsters managed to defeat King Ghidorah.

Next Anguirus encountered Godzilla wrecking wanton destruction on Japan near the newly constructed Godzilla Tower. When Anguirus interceded to see why his previous ally was on a destructive rampage, Godzilla attacked Anguirus and engaged him in battle. Anguirus tore away a section of Godzilla's reptilian hide revealing metal underneath. Anguirus realized that this Godzilla was an imposter just as the Mecha-Godzilla tore his jaw off. Severely wounded, Anguirus fled deep into the earth and retreated. Anguirus would remain hidden away from the world for decades, recovering from the wounds inflicted upon him by the doppleganger Mecha-Godzilla.

In the year 20XX, the Xiliens used the M-Base in Anguirus' DNA to exert mental control over him. The Xiliens unleashed Anguirus against the city of Shanghai, China. The Xiliens would recall Anguirus from his assault on Shanghia and Anguirus would be sent along with Rodan and King Caesar to stop the threat of the reawakened Godzilla at the foot of Mt. Fuji. The monsters coordinated an all out assault against Godzilla, but Godzilla defeated the three enemies effortlessly.

# AXOR

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | EX (20) |

**Health:** 290
**Karma:** 40
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** Axor
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Unknown
**Place of Birth:** Storm Island
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Storm Island
**Past Group Affiliations:** Unknown
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Axor's scaled hide provides it with Amazing (50) protection against physical and energy attacks.

*Energy Bolt:* Axor may fire bolts of an unknown energy from its mouth. The bolts inflict Unearthly (100) energy damage up to 60 areas.

*Growth:* Axor has Unearthly (100) growth, therefore, all attacks against Axor by creatures of a lesser stature are reduced by -5CS before applying the effects of his armored skin. Axor suffers a -3CS to hit small creatures and smaller creatures enjoy a +3CS to hit Axor.

*Hypnotic Ray:* Axor may unleash a ray from his eyes of Amazing (50) intensity up to 20 areas away. Beings struck by the ray are subject to being mind controlled by Axor and becoming his slave.

*Gale Force:* Axor may unleash hurricane force winds from the blowhole upon his forehead. The gale force winds inflict Unearthly (100) force damage to all targets and constructs in his front arc up to 20 areas distant.



*Weakness-Hypnotic Ray:* Axor is susceptible to its own hypnotic ray if it were to somehow be reflected back upon him, it would destroy him.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Axor is a tyrant who delights in enslaving other beings and humanity to its will. Axor is rather intelligent for a kaiju and harbors plans of world domination.

---

**HISTORY:**

When the Calico Beaches on an atoll named Storm Island, Captain Majors, Doctor Darian, and Brock fall under the hypnotic sway of the gigantic bipedal cobra like kaiju, Axor, who uses his slave ray to dominate the human population of the island. Axor gets this ability from the vapors generated from the Lazarus Well in his mountain lair. Pete and Godzooky manage to escape from Axor's clutches and hide themselves in Axor's lair. Within the cave, the two are exposed to the vapors which heightens their natural abilities and Godzooky's powers by extraordinary levels.

Now able to breathe fire instead of smoke, Godzooky is powerful enough to battle Axor. The power proves to be temporary however, and Pete and Godzooky are forced to call for Godzilla. Godzilla arrives and engages Axor in battle, but Axor's energy bolts and hypnotic ray prove to be problematic. Godzilla uses his atomic breath to turn a mountain into glass and when Axor fires his hypnotic ray striking the glass, the ray is reflected back upon him. The reflected ray destroys Axor and the island populace and the Calico crew are freed from its hypnotic control.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (125) |
| **E** | Shift Y (225) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | GD (10) |

**Health:** 420
**Karma:** 36
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** Bagan
**Occupation:** Kaiju, Alien Project
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown, Off Earth
**Marital Status:** Unknown
**Known Relatives:** None
**Base of Operations:** Pacific Basin
**Past Group Affiliations:** Nazca Aliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Body Armor:* Bagan's alien physiology and its sheer size confer upon it an Unearthly (125) resistance against physical and energy attacks. Bagan retains its damage reduction no matter which form it shape shifts into.

*Growth:* Bagan has Shift Y (250) growth. All damage to Bagan by creatures of a smaller stature is reduced by -6CS. Bagan suffers a -3CS penalty to strike small creatures and small creatures gain a +3CS to successfully strike Bagan.

*Shape Shifter:* Bagan is a genetically enhanced alien super monster which can shift its shape into other forms based upon a specific element that it happens to be in contact with. If Bagan is not in contact with a specific element for the appropriate form then it is forced to shift its shape into a form which is in contact with a specific element. Whenever Bagan shifts its shape, it heals up to 250 health if it had been damaged previously.



*Sacred Dragon Beast Form:* In this form, Bagan resembles a large dragon like being. While in this form, Bagan may perform the following feats:

- *Horn:* Bagan may employ its horn in a devastating attack which inflicts Unearthly (125) edged damage.
- *Lightning Breath:* Bagan may unleash a titanic stroke of lightening at its enemy which inflicts Shift X (150) energy damage up to 80 areas distant.
- *Winged Flight:* Bagan may fly up to Shift X (150) air speeds within a planetary atmosphere and Class 1000 speeds in space.
- *Elemental Sky:* If not in contact with the sky or flying through the voids of space, then Bagan must shift its shape to a different form.

*Sacred Monkey Beast Form:* In this form, Bagan resembles a huge alien primate. While in this form, Bagan may perform the following feats:

- *Claws:* Bagan may employ its razor sharp claws to inflict Unearthly (125) edged damage to its opponents.
- *Fire Breath:* Bagan may breath fire, inflicting Unearthly (100) energy damage up to 60 areas distant.
- *Hyper Leaping:* Bagan can leap with Shift X (150) capability.
- *Elemental Earth:* If Bagan is not in contact with the element of earth it may not maintain its Sacred Monkey Beast Form and must shift its shape to another form.

*Sacred Water Beast Form:* Bagan may change its form to that of the Sacred Water Beast. While in this form, Bagan may perform the following feats:

- *Swimming:* Bagan may swim up to 5 areas per round.
- *Water Breathing:* Bagan may breath water as if it was air.
- *Water Jet:* Bagan may fire a jet of water at its enemy, this jet inflicts Unearthly (125) force damage and has a range of 60 areas.
- *Elemental Water:* If Bagan is not in contact with water then it may not sustain its Sacred Water Beast Form and must shift its shape to another form.

*Sacred Energy Form:* Bagan's native form is a swirling globule of energy. Whenever this form comes into contact with an element, then Bagan will shift its shape to the appropriate form. While in its energy form, Bagan may perform the following feats:

- *Body Spores:* Bagan my spawn four fleshy globules of energy to launch at foes. These globules of energy inflict Unearthly (125) energy damage to everyone and everything within the target area. Bagan may launch these energy globules up to 60 areas distant.
- *Intangible:* In this form, Bagan has Shift 0 density and physical attacks will pass through it. Energy attacks, mental attacks and mystical attacks will still affect it normally.
- *Levitation:* Bagan may levitate with Unearthly (100) ability.
- *Elemental Contact:* When Bagan comes into contact with any element it must shift its shape to the appropriate form.

*Sacred Demon Beast Form:* The Sacred Demon Beast Form is Bagan's final form. While in this form, Bagan cannot heal or recover health. Bagan may perform the follow feats while in Sacred Demon Beast Form:

- *Plasma Claws & Plasma Horn:* Bagan may inflict Unearthly (125) edged damage and Shift X (150) energy damage to its opponents.
- *Force Field:* Bagan may generate a force field around the entire area that it is currently inhabiting to ward off attacks. The force field provides Shift Z (500) resistance versus all physical, energy and mental assaults. Bagan may not attack while it has the force field active.
- *Plasma Beam:* Bagan may unleash a plasma type energy beam from its mouth or head horn. This beam inflicts Shift X (150) fire damage, Monstrous (75) force damage and Monstrous (75) radiation damage. The beam has a range of 80 areas.
- *Tail:* Bagan has a prehensile tail which it may use to strike at opponents 2 areas distant. The attack inflicts Shift Y (250) blunt damage.
- *Winged Flight:* Bagan may fly up to Shift X (150) air speeds within a planetary atmosphere and Class 1000 speeds in space.
- *Elemental Fire:* Bagan will attain its Sacred Demon Beast Form only once it has shifted its shape into all other forms at least once and it then comes into contact with elemental fire. Bagan cannot heal or recover health while in its Sacred Demon Beast Form.

*Weakness-Allergen:* Bagan is susceptible to Mothra's poisonous powder. Coming into contact with the powder causes Bagan to suffer an additional -1CS penalty to all feat rolls for the next 10 rounds, in addition, to the normal penalties imposed by Mothra's poisonous powder..

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Bagan is an alien super beast who has been enhanced by its alien progenitor race, the Nazca aliens, who have never been encountered by man. Bagan has been worshiped as a god throughout history by many primitive cultures who believe it is divine in origin.

---

**HISTORY:**

Set free from the ancient frozen Himalayan temple where it was sealed away millennia ago by a secret clan of Mothra, Bagan initiated its savage attack against humanity. The legendary alien super beast destroyed remote villages and the entire city of Calcutta, but was eventually confronted by Mothra. The ensuing battle between the two "gods" carried them unto Bangkok, there Mothra's egg hatched and the larvae arrived to assist its parent Mothra. With their combined powers they were able to end Bagan's reign of terror. A mortally wounded Mothra carried the unconscious Bagan out to sea where it sealed the ancient alien beast away once more before perishing.

# BAGORAH



**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (125) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 385
**Karma:** 32
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** Korghan
**Occupation:** Alien Vampire
**Legal Status:** N/A
**Identity:** Unknown to Earth
**Place of Birth:** Unknown
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Deep Space, possibly another solar system
**Past Group Affiliations:** Unknown
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Bagorah's leathery alien hide provides it with Amazing (50) resistance versus physical and energy damage.

*Echolocation:* Bagorah emits a high frequency sound wave of Shift Y (250) intensity. This unique ability allows him to perform several feats:

- *Radar Sense:* Bagorah may see in total darkness up to 160 areas away.
- *Sonic Blast:* Bagorah could emit a concentrated blast of sound waves which could inflict Unearthly (125) force damage to its opponenet.
- *Sonic Wave:* Bagorah could unleash a massive wave of sound which would inflict Unearthly (125) force damage to everything in its front arc up to 40 areas distant.

*Growth:* Bagorah possessed Shift X (150) growth. Therefore, all damage inflicted to Bagorah by beings of a lesser stature is reduced by -6CS intensity before applying its armor skin. Bagorah suffers a -3CS penalty to strike smaller creatures and smaller beings gain a +3CS bonus to strike Bagorah.

*Hyper Hearing:* Bagorah possesses Class 1000 hearing, able to hear Godzilla's roars from deep space.

*Talons:* Bagorah has razor sharp talons which inflict Unearthly (125) edged damage.

*Vampire Bite:* Bagorah's bite drains Unearthly (125) health from the target and transfers it to Bagorah. Bagorah may not gain more health than its normal maximum. If the damage of Bagorah's bite is reduced by body armor than the Judge should be certain to reduce the amount of health transference accordingly.

*Winged Flight:* Bagorah may fly at speeds up to Shift X (150) in an atmosphere and up to Class 1000 speeds in the void of space. Bagorah

may also perform the following power stunt:

- *Gale Force:* Bagorah may fan his wings and produce category 5 winds. This feat inflicts Unearthly (125) force damage to all targets and objects in Bagorah's front arc up to 40 areas distant.

**TALENT:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Bagorah is a malicious being who travels the depths of space in his unending quest to find sufficient life forms to feed upon.

---

**HISTORY:**

Bagorah heard Godzilla's mighty roar all the way out into the deep depths of outer space. Bagorah traveled to the planet Earth to seek out Godzilla so that Bagorah could feed. Bagorah and Godzilla engaged in a titanic battle with Godzilla emerging as the victor.

# BARAGON

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | UN (100) |
| **R** | TY (6) |
| **I** | TY (6) |
| **P** | TY (6) |

**Health:** 240
**Karma:** 18
**Resources:** Shift 0
**Popularity:** -5

**BACKGROUND:**
**Real Name:** Baragon
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Akita Prefecture
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Akita Prefecture, Japan Mainland, Pacific Basin
**Past Group Affiliations:** Kilaaks
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Body Armor:* Baragon's bestial hide provides him with Amazing (50) resistance against physical and energy attacks.

*Claws & Fangs:* Baragon may employ his claws and fangs against opponents, inflicting Unearthly (100) edged damage.

*Growth:* Baragon has Unearthly (100) growth, as such, all damage inflicted to him by creatures of a lesser stature are reduced by -5CS in intensity. Baragon suffers a -3CS penalty to hit smaller creatures and smaller creatures enjoy a +3CS bonus to strike Baragon.

*Heat Ray:* Baragon may fire a orange heat ray from his mouth. This beam inflicts Monstrous (75) fire damage and has a range of 40 areas.

*Horn Charge:* Baragon may perform a charging attack with his horn provided that he has a minimum of 3 areas to charge his opponent. The attack inflicts Unearthly (106) edged damage and gains the bonuses of a charging attack.



*Hyper Digging:* Baragon may burrow through the earth traveling 2 areas each round. In addition, Baragon may inflict blind side attacks against his opponent by emerging from the ground in unpredictable locations.

*Hyper Leaping:* Baragon may leap with Shift X (150) capabilities.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Baragon is a proficient burrower and may disappear into the earth in a matter of seconds. In addition, he is a surprisingly agile combatant.

**HISTORY:**

Baragon first surfaced near an oil filed located in Akita Prefecture, where he destroyed facilities and structures on the site. Afterwards, Baragon burrowed to nearby Shirane Village where he attacked. Next, Baragon raided a nearby farm and fed upon the livestock. Baragon was not actually seen by the local populace during these raids, so the locals were unaware of his nature, so the locals blamed the atrocities upon the creature, Frankenstein. A local man, Kawai, came forth claiming to have seen the beast in question and informed Dr. James Bowen and his colleagues that Frankenstein was innocent of the accusations.

Dr. James Bowen set out with his colleagues to capture Frankenstein with a new invention, chemical grenades, which the doctor planned to use to blind Frankenstein. However, the chemical grenades caused an explosion which attracted the attention of Baragon. Baragon pursued the fleeing scientists and attempted to devour Dr. Togami, but Frankenstein interceded and engage Baragon in battle. After a fierce engagement, Frankenstein snapped Baragon's neck. Frankenstein's victory was short lives as Baragon had destabilized the area with his burrowing, the ground collapsed and Frankenstein fell into the earth.

By the end of the 20th century, Baragon was residing on Monster Island when the Kilaaks invaded and placed the kaiju under their mind control. The Kilaaks ordered the monsters to assault Earth's cities. While Baragon was not observed attacking the cities, when the Kilaak's mind control failed, he gathered at the foot of Mt. Fuji with the other monsters to fight against the Kilaaks and their ultimate weapon, King Ghidorah. The monsters defeated King Ghidorah and the Kilaaks and Baragon returned to peaceful residence upon Monster Island.

Baragon was next observed burrowing through a tunnel near Mount Myoko, causing an avalanche which crushed a group of bikers to death. Baragon continued to burrow his way across Japan. As Baragon neared Yaizu Harbor, he encountered Godzilla emerging from the harbor waves. Baragon engaged Godzilla in combat making use of his melee attacks and his burrowing abilities. However, Baragon proved to be not match for the superior Godzilla who stomped Baragon's head into the gravel and then unleashed his atomic breath on Baragon as he tried to crawl away. Mothra and King Ghidorah appeared to put an end to Godzilla's rampage shortly after. Godzilla incinerated Mothra and then King Ghidorah.

The spirits of Baragon, Mothra and King Ghidorah appeared and attacked Godzilla in concert, inflicting a grievous wound upon him. The Japanese nuclear submarine, *Satsuma*, appeared and burrowed its way through Godzilla using a Godzilla deterrent weapon dubbed the D-03 Missile (an explosive drill). In anger Godzilla attempted to unleash his atomic breath upon the Satsuma, but the wound from the spirits caused his atomic breath to leak out of his body causing Godzilla to vaporize himself.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (125) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 350
**Karma:** 26
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** Baraguron
**Occupation:** Alien Vampire
**Legal Status:** N/A
**Identity:** Unknown
**Place of Birth:** Space
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Earth
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Barugaron's alien hide provides it with Amazing (50) protection against physical and energy attacks.

*Claws:* Barugaron possesses razor sharp claws which can inflict Unearthly (100) edged damage.

*Corrosive Spit:* Barugaron may spit a corrosive substance from its great maw. This yellow spray has a range of 20 areas. This corrosive spittle inflicts Unearthly (100) acid damage. Objects struck by the corrosive spittle have their material strength or body armor lowered by -2CS for 1-10 rounds as the corrosive properties of the acidic spittle weakens molecular bonds.

*Growth:* Barugaron has Unearthly (100) growth, as such, all damage inflicted to him from sources of a smaller stature are reduced by -5CS intensity before applying his armor skin. Barugaron suffers a -3CS penalty to strike small creatures and small creatures enjoy a +3CS bonus to strike Barugaron.



*Regeneration:* Barugaron possesses a regenerative healing factor which recovers 6 health each round and can restore lost limbs or missing organs.

*Spikes:* Barugaron is covered in spikes, any enemy grappling with Barugaron suffers Unearthly (100) edged damage.

*Tail Spikes:* Barugaron may strike up to 2 areas away with using his spiked tail to inflict Unearthly (100) edged damage.

*Vampire Bite:* Barugaron's bite drains Unearthly (100) health from the target and transfers it to Barugaron, damage is reduced by the target's body armor. Barugaron may not recover more health than his maximum. In addition, feeding on a target allows Barugaron to mutate and to develop powers and abilities resembling those of the being fed upon, this unique ability makes Barugaron into a powerful threat against nearly any creature that should challenge it.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Barugaron is an alien parasite which must seek out prey to feed upon the blood required to sustain himself.

**HISTORY:**
Barugaron arrived on Earth seeking prey to feed upon to satiate its hunger. Barugaron eventually fed upon Godzilla's radioactive blood and transformed into its monstrous form.

# BATTRA

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | RM (30) |

**Health:** 370
**Karma:** 60
**Resources:** Shift 0
**Popularity:** -10

**BACKGROUND:**
**Real Name:** Battra
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan
**Past Group Affiliations:** Mothra
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Battra possesses a chitinous epidermis which provides it with Amazing (50) resistance against physical and energy attacks.

*Energy Touch:* Battra may unleash bursts of energy through his feet to damage foes in combat. This energy touch inflicts Unearthly (125) energy damage.

*Growth:* Battra possesses Unearthly (100) growth, therefore, all combat damage inflicted to Battra by creatures of a lesser stature is reduced by -5CS before applying Battra's armor skin. Battra suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Battra.



*Poisonous Powder:* Battra may release a cloud of orange poisonous powder within his immediate area. This powder causes all targets to perform an endurance feat against the Shift Z (500) intensity of the poison or be rendered helpless in a fit of choking and gagging for 1-10 rounds and to suffer a -2CS to all feat rolls.

*Prism Beams:* Battra may unleash purple beams of energy from the small tri-crown horns upon its brow. These beams inflict Unearthly (125) energy damage up to 60 areas distant and suffer a -2CS to hit. In addition, Battra may perform the following feat:

- *Prism Beam Refraction:* Battra may reflect his prism beams off Mothra's scales, gaining a +3CS to hit and dealing damage to an entire area.

*Winged Flight:* Battra may fly at speeds up to Shift X (150) in Earth's atmosphere and Class 1000 speeds in space. Battra may perform the following feats with his powerful wings:

- *Gale Force:* Battra may fan his wings and produce category 5 winds. This feat inflicts Unearthly (100) force damage to all targets and objects in Battra's front arc up to 40 areas distant.

*Weakness-Allergen:* While Battra's armored skin protects him from most of Godzilla's attacks, repeated blasts from Godzilla's atomic breath will cause him to roll an endurance feat roll against Godzilla's atomic breath intensity or become stunned for 2 rounds.

**BATTRA (LARVAL FORM)**

| | |
|---|---|
| **F** | RM (30) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | RM (30) |

**Health:** 325
**Karma:** 60

**Known Powers:**

*Amphibious:* While in his larval form, Battra may swim up to 4 areas each round.

*Armor Skin:* Battra possesses a thick carapace providing him with Amazing (50) protection against physical and energy attacks.

*Growth:* Battra possesses Unearthly (100) growth, therefore, all combat damage inflicted to Battra by creatures of a lesser stature is reduced by -5CS before applying Battra's armor skin. Battra suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Battra.

*Horn:* Battra possesses a large horn which can be used to gore his opponents. The horn inflicts Shift X (150) blunt damage.

*Hyper Digging:* Battra's larval form may burrow through the earth, traveling 2 areas each turn. In addition, Battra may inflict blind side attacks against his opponents by emerging from beneath the ground in opportune and unexpected locations.

*Prism Energy:* In his larval form, Battra may unleash an orange energy which resembles lightning. He may perform the following feats:

- *Prism Energy Beam:* Battrra may unleash a stroke of orange lightning from his large horn at his enemy. This attack inflicts Unearthly (100) energy damage up to 60 areas distant.
- *Prism Energy Horn:* Battra may channel his prism energy through his hor in an attack which inflicts Shift X (150) blunt damage and Unearthly (100) energy damage to his opponent.

**TALENTS:** Aerial Combat, Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Battra is a dark kaiju similar to Mothra, however, unlike Mothra's role as guardian of the universe, Battra represents the entropy and death of the universe. Battra is perfectly willing to team up with Mothra to protect the Earth from Godzilla or other kaiju who represent an unnatural destructive force to the natural harmony of the universe. Battra is a savage combatant who fights with reckless abandon and unbridled fury.

**HISTORY:**

Thousands of years ago, Battra was defeated by Mothra and sealed away beneath the North Sea. Battra was freed from his imprisonment when a runaway meteor struck the Earth, creating a rift in the ocean floor which allowed Battra to escape. Battra swam to Japan where he attacked the city of Nagoya, the fourth largest city in Japan. The JSDF engaged Battra but had little chance of defeating the powerful kaiju. Battra then appeared off the coast of the Philippines where Godzilla and Mothra were engaged in battle.

Battra pushed Mothra aside and engaged Godzilla in combat, whom Battra determined was the bigger threat. The two monsters battle to the depths of the Philippines Trench, where a volcanic trench opened and swallowed both monsters. Battra reemerged from the ocean depths and Godzilla resurfaced from within the crater atop Mount Fuji. Battra entered into a cocoon and emerged in his adult imago form. Battra then flew to Yokoham to exact his vengeance upon Mothra.

During their battle, Battra gained the upper hand against Mothra but it was short lived as Godzilla reappeared and relentlessly attacked Battra and Mothra. Battra and Godzilla decided to team up to end Godzilla's threat against Earth and humanity. During a brief skirmish, Battra and Mothra grappled Godzilla and began flying him out to sea. Godzilla used his bite to tear out Battra's throat killing him. Mothra unable to support Godzilla and Battra's dead corpse released her grip and the two beings fell into the ocean and disappeared beneath the waves. Mothra circled about Battra's final resting place in the ocean, placing a seal over his grave, honoring Battra's sacrifice.

# BEHEMOTH

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | Shift X (150) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 386
**Karma:** 22
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** Behemoth
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Rio De Janeiro, Brazil
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** South America
**Past Group Affiliations:** King Ghidorah
**Present Group Affiliation:** None

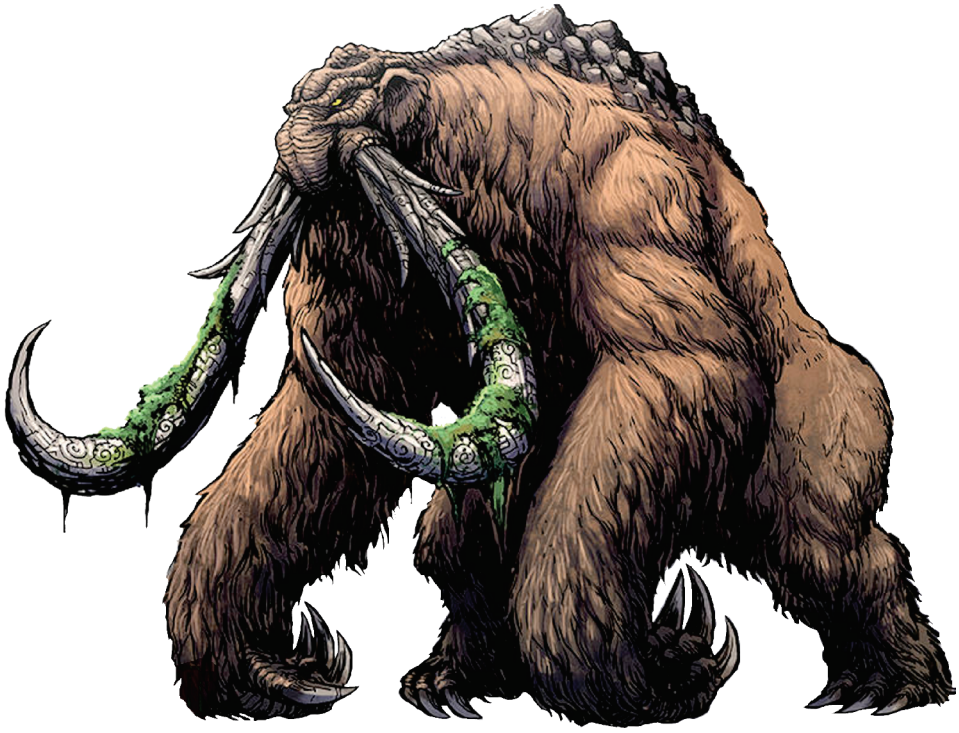
**KNOWN POWERS:**

*Armor Skin:* Behemoth's thick wooly hide provides him with Monstrous (75) resistance against physical and energy attacks.

*Growth:* Behemoth possesses Shift X (175) growth, therefore, all combat damage inflicted to Behemoth by creatures of a lesser stature is reduced by -6CS before applying Behemoth's armor skin. Behemoth suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Behemoth.

*Radioactive Excrement:* Behemoth's excrement acts as a super charged fertilizer for plant life, causing plants to grow 10x faster than is normal.

*Restoration:* Behemoth radiates radiation which is capable of restoring plant life such as, jungles and forests. This radiation operates at the Unearthly (100) rank, causing plants to grow at 10x faster than normal up to 60 areas distant from Behemoth's epicenter.



*Tusks:* Behemoth possesses a massive pair of tusks which he may use in combat to inflict Shift X (150) blunt damage to his opponents.

**TALENTS:** None

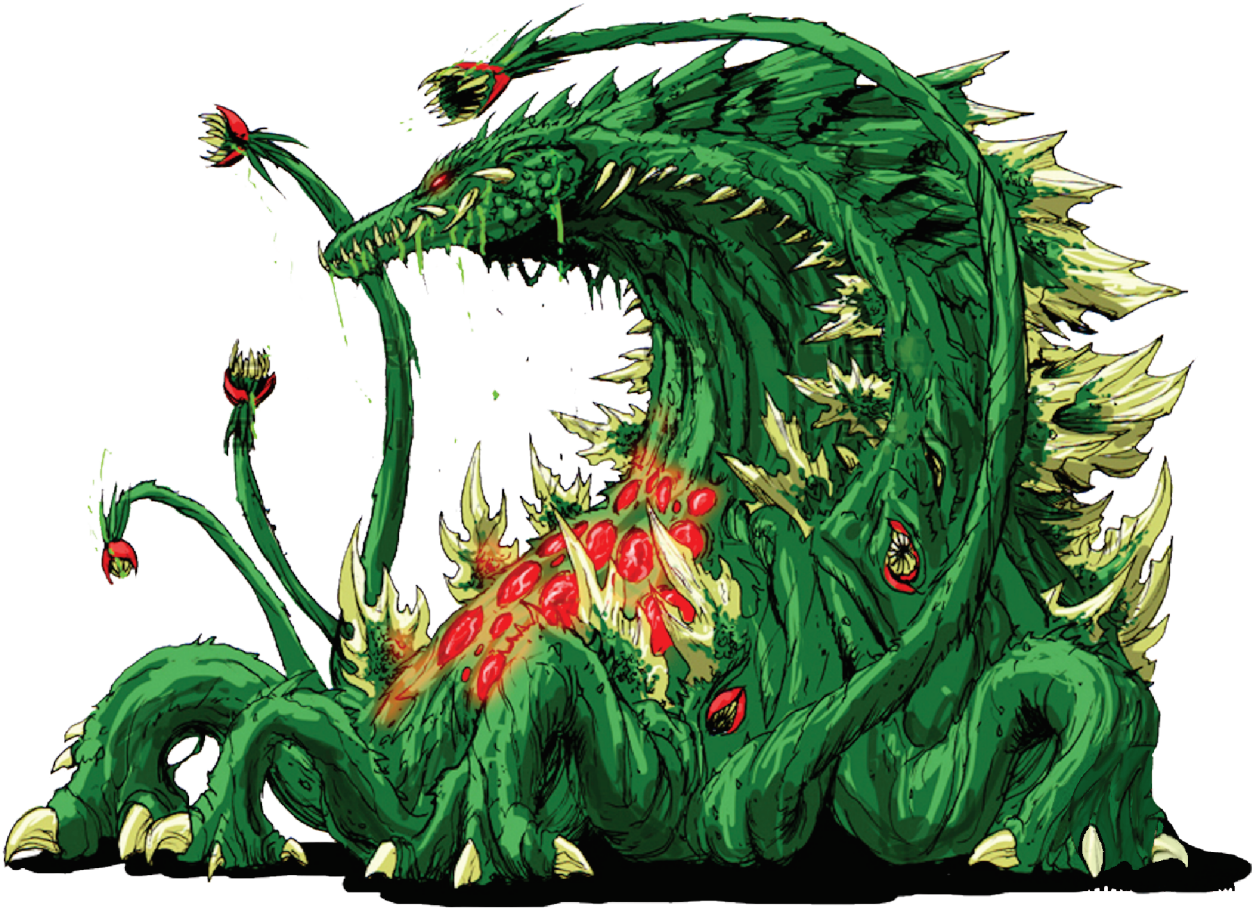
**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Behemoth is a mostly content kaiju content to spend its time hidden away in rain forests and jungles. Behemoth is a peaceful kaiju and will usually only engage in combat for purposes of self defense. After Godzilla defeated King Ghidorah and took command over the titans, Godzilla had Behemoth use his restoration abilities to restore the Amazon rainforest.

**HISTORY:**

Behemoth was amongst the many titans awakened from his slumber in Brazil by King Ghidorah's call. He attacked Rio De Janeiro before making his way to Boston alongside Methuselah, Scylla, the queen MUTO and a flock of Leafwings. Upon arrival they discovered the alpha titan King Ghidorah slain at the hands of Godzilla. Rodan approached Godzilla to challenge him but was intimidated by Godzilla's gaze and submitted to his will. The other titans all followed suit, each bowing in their own way to the new "King of the Monsters".

# BIOLLANTE



**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (125) |
| **E** | Shift Y (225) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | GD (10) |

**Health:** 396
**Karma:** 30
**Resources:** Shift 0
**Popularity:** 5

**BACKGROUND:**
**Real Name:** Biollante,
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Lake Ashi
**Marital Status:** None
**Known Relatives:** Genichiro Shiragami
**Base of Operations:** Japan, Space
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Acidic Sap:* Biollante may unleash a spray of radioactive corrosive sap from her great maw. This yellow spray sparkles with orange radiation particles and has a range of 20 areas. This acidic sap inflicts Unearthly (100) acid damage and Amazing (50) radiation damage. Objects struck by the corrosive sap have their material strength or body armor lowered by -2CS for 1-10 rounds as the corrosive properties of the acidic sap weakens molecular bonds.

*Armor Skin:* Biollante's bio-genetic hide offers her Monstrous (75) protection against all physical and energy attacks.

*Energy Spores:* Biollante can transform her molecular structure into golden energy particles as a self defense mechanism. While transformed into energy, Biollante has Shift 0 density and physical attacks pass through her harmlessly. Biollante may ascend into the atmosphere with Excellent (20) air speeds and remain there until such time as she has healed from her injuries.

*Growth:* Biollante is titanic in size, having Shift X (175) growth. Attacks against Biollante by creatures of a lesser stature are reduced by -6CS in damage before applying the damage reduction from her armor skin. Biollante suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Biollante.

*Regeneration:* Biollante possesses uncharted healing capabilities. She recovers 10 points of health each round if she has suffered damage.

*Tendrils:* Biollante is covered in mouthed tendrils which she uses to constrict opponents. Biollante's tendrils inflict Unearthly (125) blunt damage up to 2 areas distant. Biollante may perform

several fighting feats with her tendrils:

- *Acidic Spray:* Each tendril is capable of unleashing an acidic spray which is capable of blinding the opponent for a duration of 1-10 rounds, if the target fails an endurance feat roll against Unearthly (100) intensity.
- *Burrowing:* Biollante may extend her tendrils through the earth up to 2 areas distant. This allows Biollante to perform blind side attacks against her opponent as her tendrils erupt from the ground in unexpected and tactical locations to attack.
- *Charge Attack:* If Biollante has a minimum of 3 areas between her and the opponent, she may employ her tendrils in a surprise charge maneuver. When so doing, Biollante launches herself toward the opponent with great speed, gaining a +2CS to strike her opponent and inflicting Unearthly (131) blunt damage. She gains all the benefits of a charge maneuver and the attack itself may inflict blind side penalties on the opponent.
- *Constriction & Bite:* Biollante may employ her tendrils to engage in wrestling attacks against her opponent. If successful, she may pull the target into her waiting maw where she may inflict a massive bite, inflicting Unearthly (125) edged damage.
- *Multiple Attacks:* Biollante may perform up to 3 additional attacks on a successful fighting feat.

*Flower Beast Form:* When Biollante first descends to Earth, she sprouts like a plant and grows into a massive rose like being. While in this form Biollante may not move and after a sufficient period of time, Biollante will morph into her standard kaiju form. While in flower beast form, Biollante has the following powers and abilities:

- *Armor Skin:* Biollante possesses Amazing (50) protection against physical and energy damage.
- *Energy Spores:* Biollante can transform her molecular structure into golden energy particles as a self defense mechanism. While transformed into energy, Biollante has Shift 0 density and physical attacks pass through her harmlessly. Biollante may ascend into the atmosphere with Excellent (20) air speeds and remain there until such time as she has healed from her injuries. Upon returning to Earth, Biollante will morph into her standard kaiju form.
- *Growth:* Biollante is titanic in size, having Unearthly (125) growth. Attacks against Biollante by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from her armor skin. Biollante suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Biollante.
- *Regeneration:* Biollante possesses uncharted healing capabilities. She recovers 10 points of health each round if she has suffered damage.
- *Tendrils:* Biollante is covered in mouthed tendrils which she uses to constrict opponents. Biollante's tendrils inflict Unearthly (100) blunt damage up to 2 areas distant.
- *Weakness-Atomic Breath:* Biollante's flower beast form has an inherent genetic weakness against Godzilla's atomic breath. Biollante suffers a -2CS penalty to all feat rolls against Godzilla's atomic breath while in flower beast form.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Biollante appears to have an empathic bond with humanity. To date she has not conducted any raids against humankind and has periodically engaged in battle against the more evil kaiju.

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**HISTORY:**

Following the death of his beloved daughter Erika by the villainous terrorist organization Bio-Major, geneticist Genichiro Shiragami spliced the DNA of his daughters genetic cells with that of a rose during his residence in Saradia. Shiragami relocated his lab to Lake Ashi, where he kept the rose containing his daughter's cells in a terrarium. In 1990, Shiragami contacted the psychic Miki Saegusa in an attempt to psychically communicate with the rose in hopes of contacting his dead daughter. Miki reported that she sensed no persona within the roses. An earthquake then struck the region, destroying the terrarium and most of the roses. Shiragami realized what remained of his daughter would perish, so he enacted a reckless plan.

Shiragami infiltrated the JSDF under the guise of helping to develop the ANEB. Secretly, Shiragami obtained a sample of G-Cells from the JSDF labs and spliced them with that of the rose and his daughter to preserve the rose' life span. Later, a terrorist attack by Bio-Major destroyed Shiragami's labs and awakened Godzilla who would be infected with the ANEB. The rose became animate and sprouted into a giant plant which emitted a unique signal which attracted Godzilla. Godzilla appeared suffering from the ANEB and nearly destroyed the rose which transformed into energy and ascended into the heavens. Later, the energy returned to Earth and Biollante was birthed. Godzilla reappeared and engaged Biollante. After a vicious battle, Biollante was grievously injured by Godzilla's atomic breath, she transformed into energy once again and fled into the atmosphere. Erika's face could be seen in the ascending energy particles as Godzilla headed to Tokyo.

# BLACK HOLE PLANET 3 ALIENS

**STATISTICS:**

| | |
|---|---|
| **F** | GD (10) |
| **A** | GD (10) |
| **S** | GD (10) |
| **E** | EX (20) |
| **R** | RM (30) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 50
**Karma:** 46
**Resources:** UN (100)
**Popularity:** -50

**BACKGROUND:**
**Real Name:** Black Hole Planet 3 Aliens
**Occupation:** Alien Invaders
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Black Hole Planet 3
**Marital Status:** Unknown
**Known Relatives:** BHP 3 Aliens
**Base of Operations:** Black Hole Planet 3, Space, Earth, Japan
**Past Group Affiliations:** Unknown
**Present Group Affiliation:** Unknown

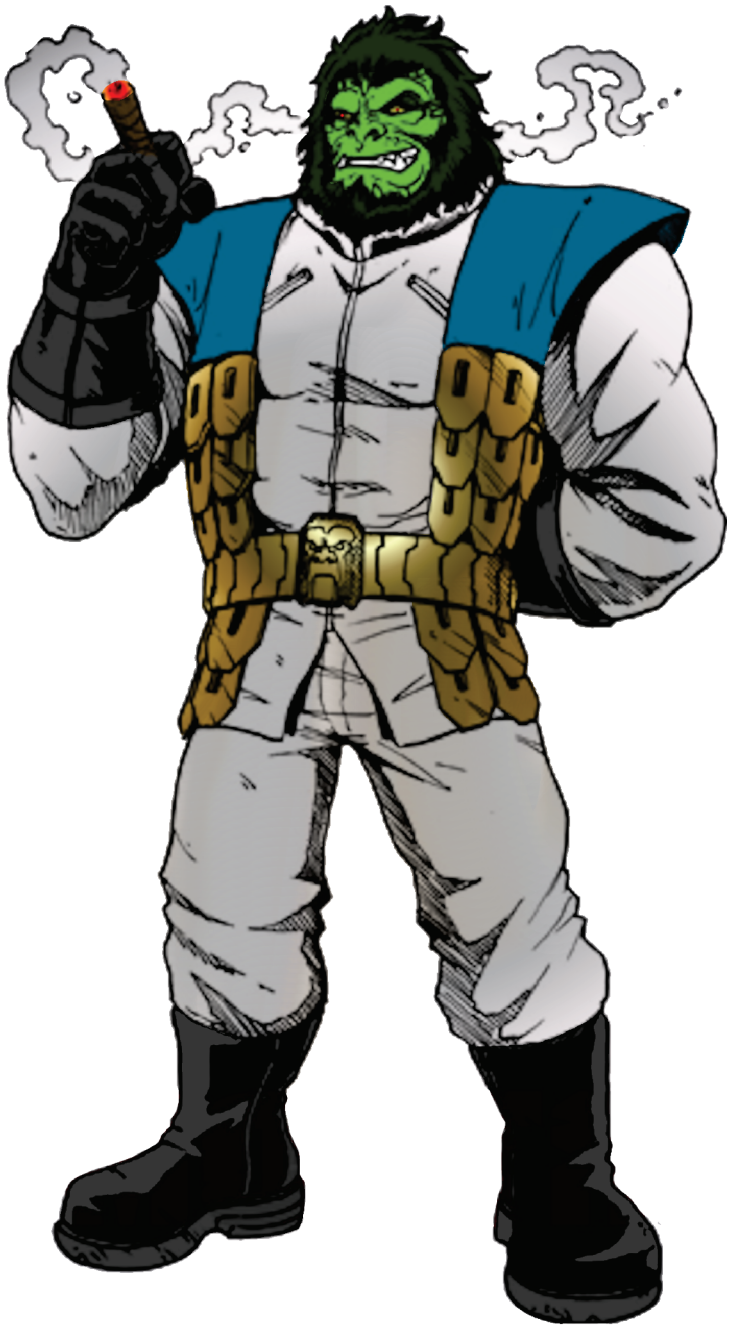
**KNOWN POWERS:**

*Bullet Proof Body Suits (Equipment):* The Black Hole Planet 3 Aliens wear suits that provide Typical (6) protection from physical attacks.

*Black Hole Planet 3 Saucers (Equipment):* The Black Hole Planet 3 Aliens use saucer shaped UFOs to transport between their home planet and Earth. These ships are composed of Monstrous (75) materials and possess the following statistics:

- *Control:* AM (50)
- *Speed:* Shift X (150)
- *Body:* MN (75)
- *Protection:* AM (50)
- *Anti-gravity Flight:* Black Hole Planet 3 Saucers may travel at Shift X (150) air speeds within an atmosphere and Class 1000 speeds in the void of space.

*Imaging Technology (Equipment):* The Black Hole Planet 3 Aliens are able to disguise their simian appearance with imaging technology that makes them appear human. However, if they suffer damage or are defeated they will revert to their natural appearance. This technology functions with Amazing (50) ability.



**TALENTS:** Electronics, Espionage, Military, Pilot, Robotics, Science (Any)

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
The Black Hole Planet 3 Aliens are skilled roboticists and construct gigantic advanced war machines to conquer planets. They are the beings who designed and built the first Mechagodzilla.

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**HISTORY:**

A Black Hole Planet 3 Alien invasion force led by Kuronuma was sent to Earth, where they established a secret base in Okinawa and constructed Mechagodzilla. The aliens unleashed Mechagodzilla in a Fake Godzilla disguise from Mount Fuji, allowing it to rampage through the Japanese countryside. After defeating Anguirus, the fake Godzilla arrived in Tokyo and was confronted by the real Godzilla. When Godzilla damaged Mechagodzilla's disguise, Kuronuma ordered the machine to shed it and unleash its entire arsenal against Godzilla.

After a beam clash, Godzilla was sent into the ocean and left with painful injuries, while Mechagodzilla's head controls were damaged and it was called back to the aliens' base. Meanwhile, Kuronuma deployed an agent named Yanagawa to retrieve the statue of King Caesar before it could be used to awaken the legendary beast. Yanagawa eventually tracked the statue to a cruise ship called the Queen Coral, but was shot and killed by INTERPOL agent Nanbara. Hideto Miyajima, a scientist, discovered the aliens' base in Gyokusen Cave, and was subsequently captured by the aliens.

Kuronuma forced Miyajima to help repair Mechagodzilla in exchange for the life of his daughter and their friend Masahiko Shimizu. Nanbara and Keisuke Shimizu raided the aliens' base and rescued Miyajima and the other captives, then rendezvoused outside of the cave with Saeko Kanagusuku. Nanbara, Miyajima and Masahiko agreed to go back inside and deal with the aliens, while the others went to awaken King Caesar. They were ambushed by two aliens, but were saved by Nanbara's partner Tamura. King Caesar was successfully awakened, and Kuronuma deployed Mechagodzilla to destroy him.

During the battle, Godzilla reappeared and joined with King Caesar, eventually overcoming the mechanical monster. Inside the aliens' base, Miyajima, Nanbara and Masahiko were captured and forced to watch the battle. However, Nanbara undid their bindings while Miyajima used his experimental electrode pipe to sabotage the aliens' equipment. A gunfight ensued, in which Kuronuma was killed. The base began to self-destruct, but Nanbara and the others escaped in time. The aliens' base and Mechagodzilla both exploded, ending the aliens' scheme for the time being.

A year after their previous defeat, a new Black Hole Planet 3 Alien invasion force led by Mugal arrived on Earth. They planned to destroy Tokyo and rebuild it as a high-tech utopian city, then commence their conquest of the rest of the planet from there. The aliens salvaged the remains of Mechagodzilla from the ocean and began rebuilding him, while also recruiting the assistance of the disgruntled scientist Shinzo Mafune. Mafune provided the aliens with a second weapon, the monster Titanosaurus, which Mafune controlled. The aliens didn't really care for Mafune, seeing him as a mere tool in their master plan and Titanosaurus as a way to weaken Godzilla so Mechagodzilla could more easily destroy him.

Unbeknownst to Mafune, the aliens had actually converted his daughter Katsura into a cyborg years before when performing surgery on her after she was injured in a laboratory accident. When Katsura was injured again after being shot by INTERPOL agents, the aliens installed Mechagodzilla's controller inside of her. Mafune was horrified to see what had become of his daughter and begged for forgiveness, but reluctantly swore loyalty to Mugal. After INTERPOL discovered the aliens' base of operations in the countryside, they moved their operations to Mafune's laboratory. From there, they released Mechagodzilla and Titanosaurus in Tokyo, reducing much of the city to a crater in a matter of minutes. Godzilla arrived to battle the monsters, but was overwhelmed by their combined power.

Mechagodzilla and Titanosaurus beat Godzilla unconscious and then buried him in a ravine. The JSDF discovered that Titanosaurus was weak to sonic waves and used a sonic ray gun to distract him, allowing Godzilla to re-enter the fight and take on Mechagodzilla. Meanwhile, INTERPOL raided Mafune's lab, killing Mafune and wounding Katsura while forcing Mugal to retreat. Akira Ichinose, a biologist who had feelings for Katsura and had been captured by the aliens, held her in his arms when she regained consciousness. Katsura was ridden with guilt for her role in the aliens' twisted plan, and realized that Mechagodzilla's controller was still inside of her.

Katsura shot and killed herself, allowing Godzilla to easily destroy Mechagodzilla once and for all. Godzilla made short work of Titanosaurus as well, blasting him with his atomic breath and causing him to fall into the ocean. INTERPOL chased Mugal to a cliff, where he jumped off into a UFO and tried to flee. Godzilla saw the aliens' UFOs retreating and quickly destroyed them all with his atomic breath, ending the aliens' invasion for good.

# BLACK KROIGA

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | RM (30) |
| **S** | MN (75) |
| **E** | UN (100) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | GD (10) |

**Health:** 235
**Karma:** 50
**Resources:** Shift 0
**Popularity:** -20

**BACKGROUND:**
**Real Name:** Kroiga
**Occupation:** Science Experiment
**Legal Status:** Criminal
**Identity:** Publicly Known
**Place of Birth:** Unknown Island in the South Pacific
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Pacific Ocean
**Past Group Affiliations:** Black Shark
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Black Kroiga's hide offers her Amazing (50) protection against all physical and energy attacks.

*Claws & Fangs:* Black Kroiga may inflict Monstrous (75) edged damage with her natural weaponry.

*Growth:* Black Kroiga possesses Monstrous (75) growth. Attacks against Black Kroiga by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from her armor skin. Black Kroiga suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Black Kroiga.

*Winged Flight:* Black Kroiga can attain Monstrous (75) air speeds within an atmosphere.

**TALENTS:** Aerial Combat, Crime, Leadership, Pilot



**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
The Griffon is the result of one of Malic's twisted experiments, in which he surgically transplanted the brain of the Black Shark captain Kroiga into the body of a lion, before grafting condor wings onto it. It was then injected with a growth serum, causing her to gradually grow to gigantic size.

**HISTORY:**

The Griffon was created by Malic, who surgically implanted the brain of the Black Shark's captain, Kroiga, into a lion and then grafted condor wings onto it. He also gave the Griffon some of his special growth serum, causing her to grow substantially in size in a few seconds. Malic gave the Griffon the first command of intercepting the crew of Alpha, but the creature disobeyed and stayed perched in the mountains.

Later, after the Black Shark had been caught in a magnetic field, the Griffon swooped in, seeking revenge on her creator. The Griffon managed to knock off the aim of the submarine's laser turret, which discharged at the mountainside, thus causing an avalanche which buried the Griffon and the Black Shark and triggered a chain reaction explosion that consumed all of Blood Rock.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | UN (100) |
| **R** | Pilot |
| **I** | Pilot |
| **P** | Pilot |

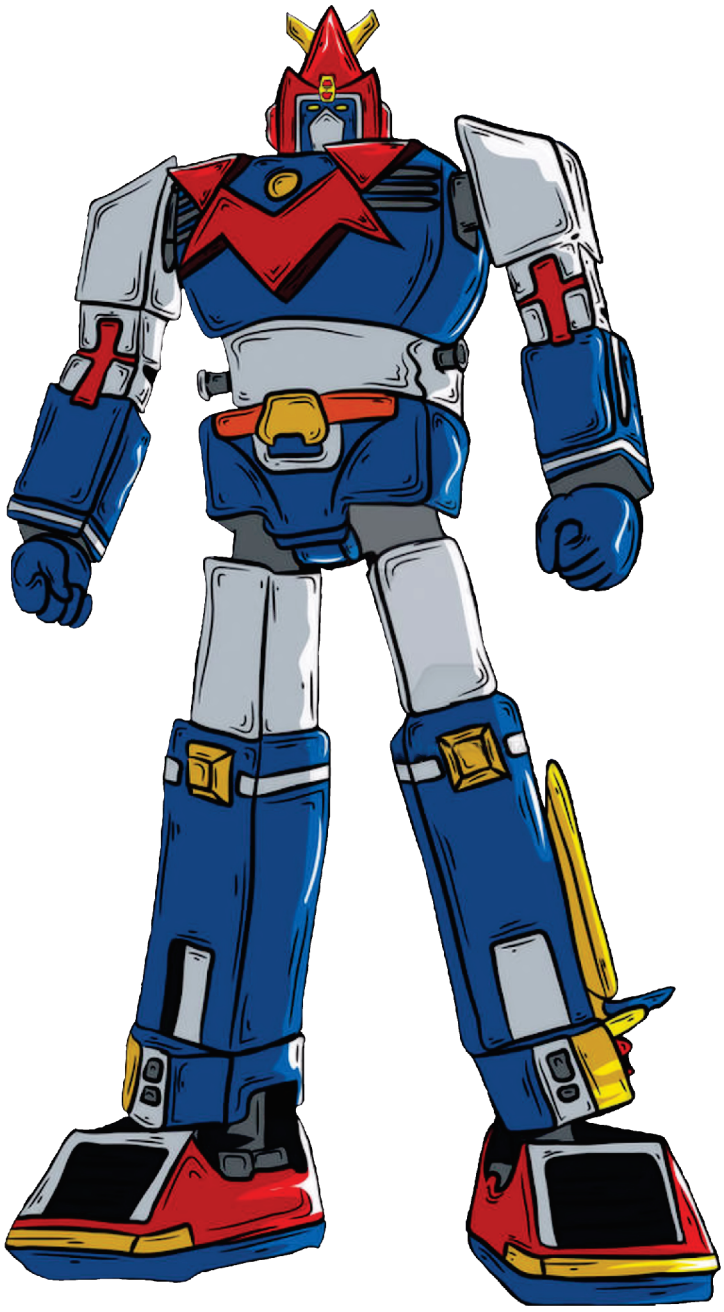
**Health:** 246
**Karma:** Pilot
**Resources:** AM (50)
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Combattra
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** New York, Japan
**Past Group Affiliations:** Shogun Warriors
**Present Group Affiliation:** Oreana

**KNOWN POWERS:**

*Weapon Systems:* Combattler V hosts a staggering arsenal of super weaponry designed to combat the gigantic mechanical slave beasts of the early 21st Century:

- *Atomic Burners:* Combattler V has flame throwers built into its hands. It may project Monstrous (75) fire up to 40 areas distant.
- *Battle Guleggar:* Combattler V can fire a collar from its forearms connected to a chain. This weapon is designed to capture opponents by the neck and has a material strength of Monstrous (75). If the attack is successful, the target may perform a successful strength feat to break free or otherwise be restrained.
- *Battle Returns:* Combattler V can release a pair of long range discs from its ankles. These weapons have a range of 80 areas and inflict Monstrous (75) blunt damage to any target struck. The battler returners will return to Combattler V 2 rounds after being used to attack.



- *Battle Chainsaw:* Combattler V has a retractable chain blade in its forearm which can be used in combat. The weapon inflicts Unearthly (100) edged damage.
- *Cutter Kick:* Combattler V can deploy saw blade like attachments on its ankles, delivering a kick that inflicts Unearthly (100) edged damage.
- *Lasers:* Combattler V can fire energy beams up to 40 areas distant which inflict Monstrous (75) heat or cold damage to the target.
- *Magna Claw:* Combattler V can fire spiked devices from each arm. These inflict Monstrous (75) edged damage up to 40 areas distant.
- *Pulse Shock:* Combattler V can fire purple electrical blasts from its antenna. These blasts may be fired up to 40 areas distant and if the target is struck, then it must roll an endurance feat roll versus Monstrous (75) intensity or be stunned for 1-10 rounds. Resistance to electrical attacks will prevent this.

- *Rock Fighter:* Combattler V can fire missiles from its fingers. These projectiles may travel up to 40 areas, detonating on impact and inflicting Monstrous (75) force damage to an area.
- *Rocket, Yellow:* Combattler V may fire a yellow rocket from its abdomen. This rocket has a range of 60 areas and inflicts Unearthly (100) force damage.
- *Rocket, Blue:* Combattler V may fire a blue rocket from its abdomen. This rocket has a range of 60 areas and will separate into a cluster of missiles, which will inflict Monstrous (75) force damage to up to 10 areas.
- *Smoke Screen:* Combattler V may release an Excellent (20) intensity smoke covering up to 5 areas and impeding normal vision.
- *Super Electro-Magnetic Barrier:* Combattler V may supercharge its surface with Unearthly (100) electricity. Opponents coming into contact with Combattler V must roll an endurance feat roll against the intensity or be stunned for 1-10 rounds.
- *Super Electro Magnetic Hurricane:* Combattler V may unleash a vortex of electrical energy which will surround a target, restraining it for 3 rounds before inflicting Unearthly (100) energy damage.
- *Super Electro-Magnetic Spark:* Combattler V may project bolts of electricity from its hands up to 60 areas away and inflicting Unearthly (100) energy damage.
- *Super Electro-Magnetic Full Spark:* Combattler V channels electricity across its surface and radiates Monstrous (75) heat in a 20 area radius with himself as the epicenter.
- *Super Electro-Magnetic Yo-Yo:* Combattler V may unleash a twin set of nunchaku with saw blades at each end. These weapons inflict Unearthly (100) edged damage on a successful attack.
- *Super Electro-Magnetic Yo-Yo Double Cutter:* By combining the Yo-Yo, Combattler V may inflict up to Unearthly (100) edged damage on a successful fighting feat.
- *Twin Lancer:* Combattler V may deploy twin lances from each shoulder. These lances inflict Unearthly (106) edged damage on a successful charge attack.
- *V Laser, Purple:* Combattler V may release purple energy in the shape of a V from its antennae. This laser has a range of 60 areas and inflicts Unearthly (100) energy damage.
- *V Laser, Pink:* Combattler V may fire a pink energy in the shape of a large V from its antennae. This laser has a range of 160 areas and inflicts Shift X (150) energy damage. After firing the pink V laser, Combattler V may not perform energy attacks until after 10 rounds have passed.

*Body Armor:* Combattler V possesses Monstrous (75) protection against physical and energy attacks.

*Grand Light Wave Rail:* If Combattler V has at least 3 areas between itself and the opponent, then Combattler V may transform into a tank like vehicle and surround itself with a tangible energy sheath. Combattler V may then perform a charge maneuver which inflicts Uneaerthly (106) blunt damage and Unearthly (100) energy damage to the target.

*Growth:* Combattler V possesses Shift X (100) growth, therefore, all attacks against Combattler V from sources of a lesser stature are reduced by -6CS before applying Combattler V's body armor. Combattler V suffers a -3CS penalty when trying to strike small targets and small targets receive a +3CS bonus to successfully strike Combattler V.

*Magnetic Absorption:* Combattler V may absorb magnetic energy with Shift Y (250) ability.

*Resistance to Electricity:* Combattler V possesses a Class 1000 resistance against electrical attacks.

*Resistance to Heat:* Combattler V possesses a Class 1000 resistance against heat attacks.

*Rocket Flight:* Combattler V may fly at Shift X (150) air speeds in an atmosphere and up to Class 1000 speeds in space.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Combattler V is designed for one purpose: to battle the giant bio-mechanical slave beasts of the early 21st Century.

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**HISTORY:**

Thousands of years ago, the people of the planet Campbell decided to leave their planet and seek out new worlds to inhabit. Once group, led by the scientist Oreana, landed on Earth where they were detained from their mission in an unexplained incident which placed them into suspended animation. In the early 21st Century, Oreana and his group awaken and prepare to colonize the Earth. However, the other Campbellians control the planet via their giant bio-mechanical slave beasts.

The only way to combat the monstrous beings is with the super electromagnetic robot, Combattler V. Combattler V waged a protracted war against the minions of Garuda and Empress Janelor. Eventually, Combattler V triumphs over the Campbellian forces and the Earth is saved from a extremely power bomb designed to destroy the entire planet. At the end of all things, Oceana states that he is happy to have had the opportunity to defend the planet Earth.

# CRETACEOUS REX

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift Y (225) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 365
**Karma:** 32
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** Cretaceous Rex
**Occupation:** Mutant Super Predator
**Legal Status:** N/A
**Identity:** Unknown
**Place of Birth:** Jamaica, Site Omega
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Earth
**Past Group Affiliations:** Leviathan Aliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Cretaceous Rex is covered in a chitinous epidermis which provides it with Amazing (50) protection against physical and energy attacks.

*Growth:* Cretaceous Rex possesses Unearthly (125) growth, therefore, all damage inflicted to Cretaceous Rex by sources of a smaller stature is reduced by -5CS in intensity before applying Cretaceous Rex's armor skin. Cretaceous Rex suffers a -3CS penalty to strike smaller creatures and smaller creatures receive a +3CS bonus to successfully strike Cretaceous Rex.

*Ink Blast:* Cretaceous Rex may unleash a black blast of ink to blind his opponents. The ink blast has an intensity of Monstrous (75) strength and will blind a target for 1-10 rounds if the target fails an endurance feat roll against the intensity of the ink blast. Cretaceous Rex may blast targets up to 40 areas distant with this attack.



*Regeneration:* Cretaceous Rex may regenerate health, lost limbs and missing organs. Cretaceous Rex regains 6 points of health each round if it has been damaged.

*Tar Shot:* Cretaceous Rex my spit a cohesive tar like substance at his target up to 60 areas distant. This attack coats the target in a glob of black tar which immobilizes the target with Unearthly (100) intensity for 1-10 rounds. The target may perform a strength feat to break free.

*Tentacles:* Cretaceous Rex has a ring of 4 tentacles sprouting from its underbelly which can grasp and immobilize prey up to 2 areas distant with Unearthly (100) strength. In addition, Cretaceous Rex may perform the following feat:

- *Constriction:* Cretaceous Rex may constrict its opponent with a successful strength feat, inflicting Unearthly (100) blunt damage each round unless the target breaks free with a successful strength feat versus Cretaceous Rex's strength.

*Water Breathing:* Cretaceous Rex may breath normally while beneath the ocean waves.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Cretaceous Rex is a mutant super predator which feeds on giant squids and even other kaiju if possible.

**HISTORY:**

Cretaceous Rex fed on the mutant giant squids located in the waters offshore of Jamaica, until they were destroyed by Zilla. Cretaceous Rex was forced to surface to search for a new food source. Cretaceous Rex advanced on a local town, where Monique Dupree used explosives and flares in an attempt to ward the sea monster off. Undeterred, Cretaceous Rex proceeded to the nearby highway and began to devour the tar inherent in the asphalt surface. When it approached the next tar patch, H.E.A.T. used the opportunity to send in Zilla who defeated Creataceous Rex.

Cretaceous Rex was called to Site Omega by the Leviathan aliens who planned to use giant monsters to dominate the Earth. After being buried in the sand near Site Omega for a period of time, Cretaceous Rex arose and was sent by the Leviathans to menace London, England. Crustaceous Rex continued its rampage across London until H.E.A.T. managed to deactivate the alien control beacon. Once freed form Leviathan control, Cretaceous Rex began to attack Leviathan vessels until it was incapacitated by human forces. Cretaceous Rex was then transported to Isle Del Diablo, to become a subject at the Mutation Research Facility.

While living on Monster Island, Cretaceous Rex and the other mutations where outfitted with inhibitor collars to prevent them from harming one another. During a raid by the terrorist organization S.C.A.L.E., Cretaceous Rex's enclosure was opened and its collar disabled. Cretaceous Rex ran amok and began to attack the other mutations but was eventually defeated by Skeetera. After the threats of Skeetera and S.C.A.L.E. were neutralized, Cretaceous Rex and the other mutations were safely returned to their enclosures.

In an alternate future were the D.R.A.G.M.A.s overran the world, Cretaceous Rex and all the other mutations on Monster Island were released by Anthony Hicks to fight the D.R.A.G.M.A.s, but were all slain. However, thanks to the efforts of H.E.A.T. this future was averted.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | MN (75) |
| **E** | UN (100) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

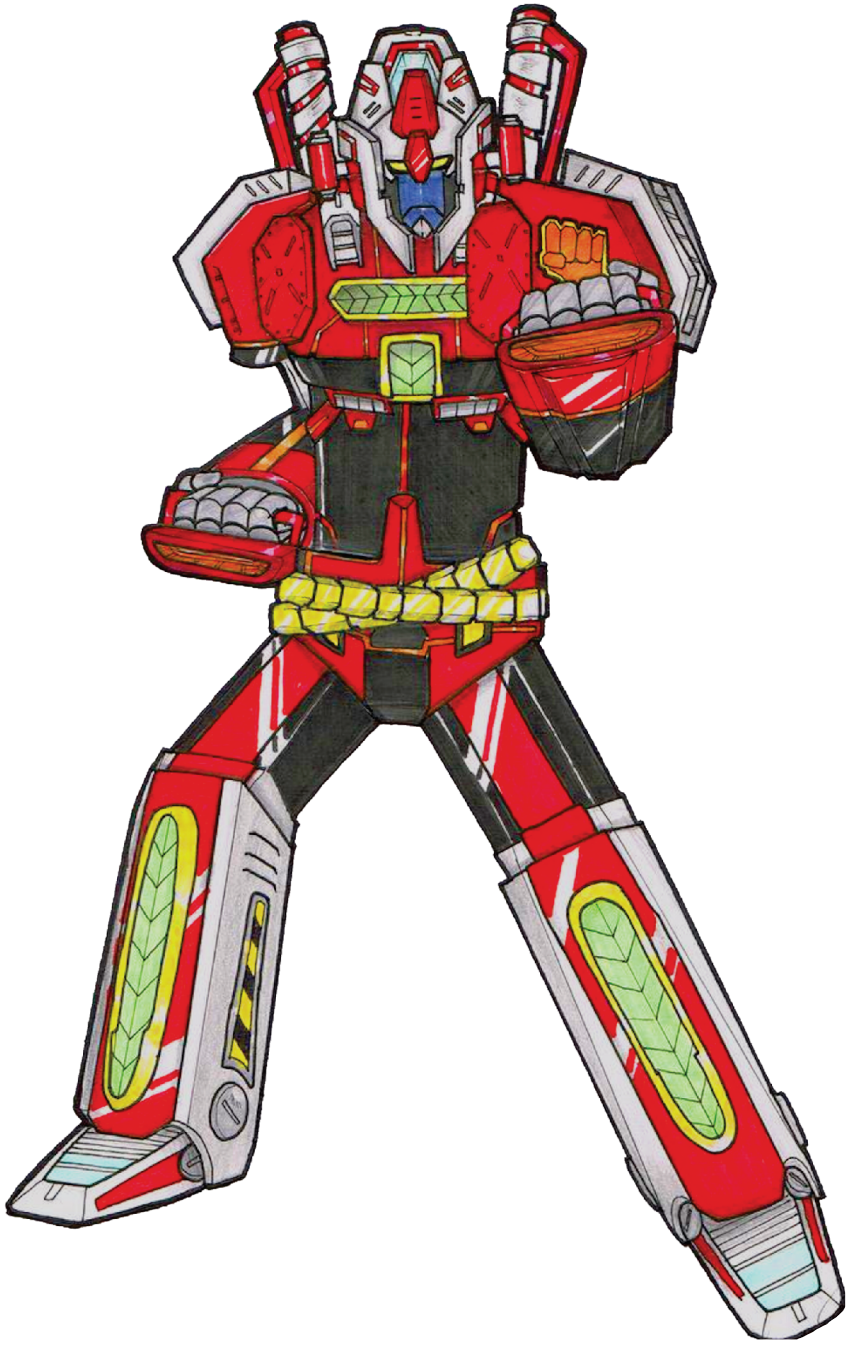
**Health:** 235
**Karma:** 36
**Resources:** RM (30)
**Popularity:** 20

**BACKGROUND:**
**Real Name:** Daimos
**Occupation:** Mecha
**Legal Status:** Japanese Citizen
**Identity:** Publicly Known
**Place of Birth:** ?, Japan
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Earth (Unknown Future)
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapon Systems:* Daimos is powered by a unique motion sensor device which allows its pilot to maneuver the giant mech with great agility and control, in addition, the mech has a versatile weapons arsenal:

- *Battle Break:* Daimos may employ twin tonfas which inflict Unearthly (100) blunt damage to enemies.
- *Cross Boomerang:* Daimos may form a shuriken which inflicts Monstrous (75) edged damage up to 7 areas distant.
- *Daimos Chain Shark:* Daimos may fire a chained hook from its forearm compartment. This device can inflict Monstrous (75) edged damage or be used to capture enemies and pull them from their feet with a successful strength feat. The chain shark has range of 7 areas distant. Enemies are allowed a strength feat to attempt to break free from the restraining device or to resist being pulled from their feet.
- *Daimos Guns:* Machine guns recessed into compartments at the hips can unleash a firestorm of bullets. The guns inflict Amazing (50) shooting damage up to 20 areas distant.
- *Daimos Kick Blade:* Retractable circular blades can be engaged on the feet which allow Daimos to deliver a kick which inflicts Unearthly (100) edged damage to enemies.
- *Daimos Missiles:* Missile launchers recesses within Daimos' legs may unleash missiles which inflict Monstrous (75) force damage to an entire area up to 40 areas distant.
- *Daimos Shaft:* Daimos may employ a glaive which inflicts Monstrous (75) edged damage to enemies.
- *Drill Anchor Missiles:* Launched from Daimos' back, these armor piercing missiles penalize an enemies body armor by -2CS and inflict Monstrous (75) force damage up to 40 areas distant to an entire area upon impact



- *Double Blizzard:* Daimos possesses powerful wind turbines in its chest compartment. Daimos may unleash a focused blast of wind of Monstrous (75) intensity which knocks enemies up to 7 areas into the sky. Daimos typically uses this move as a precursor to finishing off enemies.
- *Fire Blizzard:* Daimos may perform a fire infused version of the double blizzard, inflicting Monstrous (75) fire damage to his enemies and launching them up to 7 areas into the sky. Daimos typically employs this maneuver to set his enemy up for a finishing move.
- *Five Shooter:* Daimos may hurl up to 5 golden darts at its opponents. These devices inflict Monstrous (75) edged damage up to 8 areas distant.
- *Hissatsu Daimos Chop:* Daimos may chop his enemy in half as if a karate master would chop bricks. This attack inflicts Unearthly (100) force damage.
- *Hissatsu Reppuu Daimos Kick:* Daimos may unleash a flying kick against his enemies which employs the Daimos Kick Blades. The attack inflicts Unearthly (100) edged damage and is a finishing move that must be preceded by Double Blizzard or Fire Blizzard.
- *Hissatsu Reppuu Seiken Zuki:* Daimos signature finishing blow. Daimos launches a powerful focused punch which often pierces through his enemies. This attack inflicts Unearthly (100) force damage and on a Red feat roll will produce a kill result. This maneuver must be preceded by Double Blizzard or Fire Blizzard.
- *Snake Lock:* A pair of edged circular discs may be unleashed from the elbows which inflict Monstrous (75) edged damage up to 3 areas distant. The discs are connected to Daimos with triple cables.
- *Freezer Storm:* Daimos may unleash a freezing ray from its forehead which freezes enemies solid with Monstrous (75) cold damage for 1-10 rounds.
- *Souryuu Ken:* Daimos has retractable blades in its chest compartment which inflict Unearthly (100) edged damage to enemies.
- *Souryuu Kon:* Daimos may employ a three piece staff against enemies. This weapon inflicts Unearthly (100) blunt damage to enemies.

*Body Armor:* Daimos unique metallic construction provides it with Amazing (50) protecting against physical and energy attacks.

*Growth:* Daimos possesses Unearthly (100) growth, therefore, all damage inflicted to Daimos by sources of a lesser stature are reduced by -5CS intensity before applying Daimos' body armor. Daimos suffers a -3CS penalty to strike small targets and small targets gain a +3CS bonus to strike Daimos.

*Transportation Systems:* The Daimos mech can transform into a giant truck, a tranzor or Daimos mech form. Daimos must be in its mech form to engage in combat.

- *Tranzor:* In Tranzor mode, Daimos may fly up to Unearthly (100) air speeds.
- *Truck:* Daimos may transform into an oversized truck which moves at speeds up to Amazing (50) on land.

**Kazuya Ryuuzaki**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | GD (10) |
| **E** | EX (20) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 100
**Karma:** 36
**TALENTS:** Martial Arts A, Pilot
**ROLE PLAYING NOTES:**
Kazuya is infatuated with Erika and the two young lovers struggle to be with one another.

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Kazuya's expertise and training in karate makes Daimos a formidable weapon. Kazuya has discovered that the enemy of his people are not entirely evil and that his own people are not entirely good as he had been led to believe.

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**HISTORY:**

After the destruction of their home world, the survivors of the planet Baem travel to Earth with the goal of negotiating for land with the goal of immigration in mind. Unfortunately, during the negotiations, the Baam-sejin leader is assassinated by his second in command and the delegation to Earth is framed for murder. In the ensuing chaos, Doctor Isamu Ryuzaki of the Earth delegation, is shot and killed.

Shortly after the disastrous end of the negotiations, the Baam-sejin begin a campaign of terror against the Earth. The only thing standing between the Earthlings and annihilation is the transforming, karate using super mech Daimos and its pilot, Kazuya Ryuuzaki. But, Kazuya's world changes when he falls in love with a mysterious girl named Erika, who turns out to be the daughter of the assassinated Baam-sejin leader. Over the course of their struggles to unite, Kazuya and Erika each learn that the others people are not all evil...nor their own peoples all good.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | UN (100) |
| **R** | Pilot |
| **I** | Pilot |
| **P** | Pilot |

**Health:** 246
**Karma:** Varies
**Resources:** AM (50)
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Danguard Ace
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** New York City, Japan, Space
**Past Group Affiliations:** Shogun Warriors
**Present Group Affiliation:** Unknown

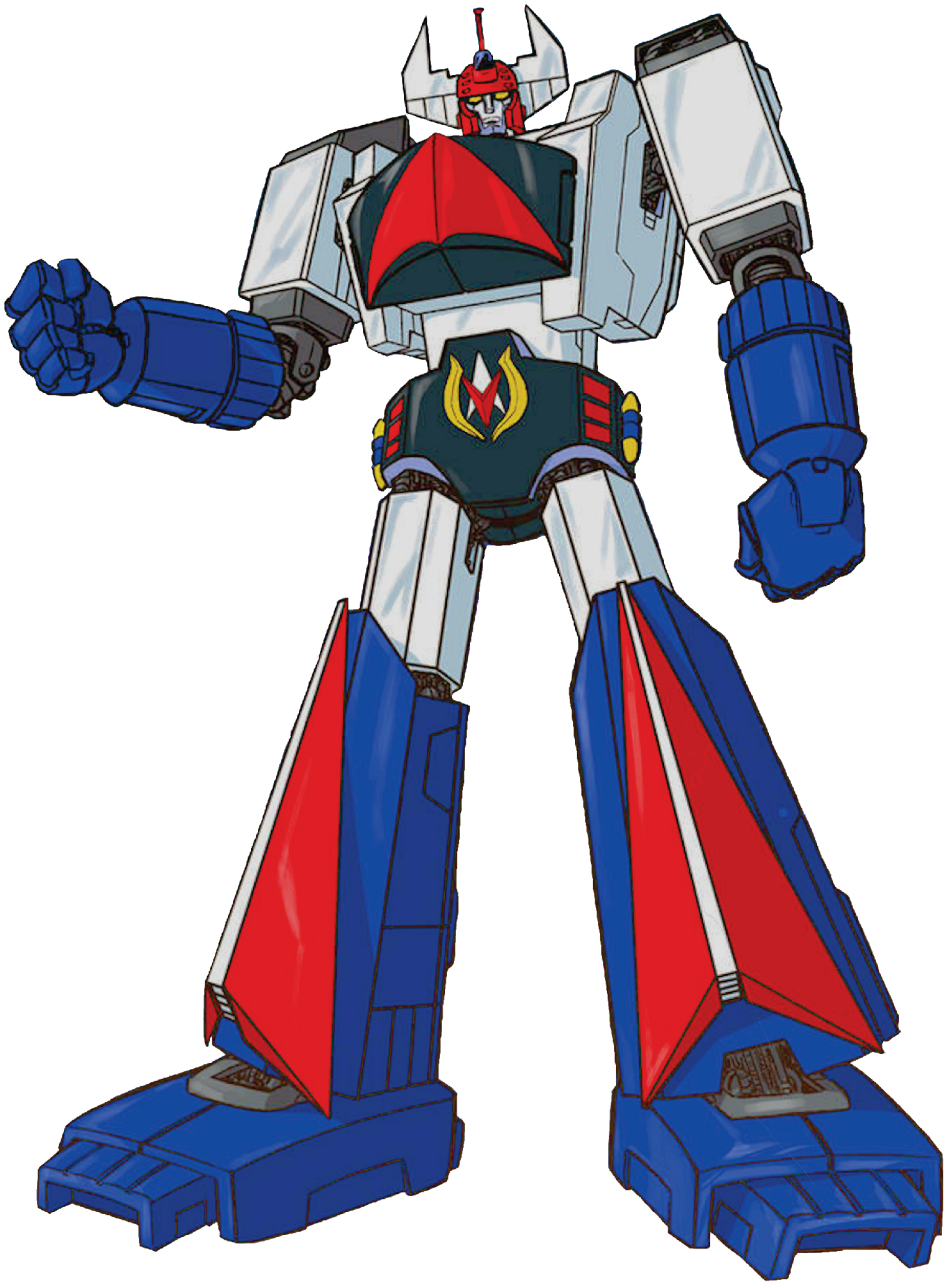
**KNOWN POWERS:**

*Weapon Systems:* Danguad Ace has an impressive array of weapons which it uses to devastating effect in combat:

- *Eye Beams:* Danguard Ace may fire beams of energy from its eyes. These inflict Monstrous (75) energy damage up to 40 areas distant.
- *Photon Blasts:* Danguard Ace's main weapon are the photon energy blasts it fires from its chest. These beams inflict Monstrous (75) energy damage up to 40 areas distant.
- *Rocket Fists:* Danguard Ace may fire its fists as a long range attack. This assault inflicts Monstrous (75) blunt damage up to 40 areas distant.

*Body Armor:* Danguard Ace has armor plating which confers Monstrous (75) protection against physical and energy attacks.

*Dreadnought Titan:* Danguard Ace may transform from combat mode to dreadnought titan mode, which is the basis for its travel powers. In dreadnought titan mode, Danguard Ace may perform the following:



- *Rocket Flight:* Danguard Ace may fly up to Unearthly (100) air speeds in the atmosphere or Class 1000 speeds in the void of space.
- *Submersible:* Danguard Ace may travel beneath the waves, generating a micro-environment of Monstrous (75) intensity around the cockpit.

*Growth:* Danguard Ace possesses Unearthly (100) growth, therefore, all damage inflicted to Danguard Ace from sources of a lesser stature is reduced by -5CS before applying its body armor. Danguard Ace suffers a -3CS penalty to strike small opponents and small enemies gain a +3CS bonus to strike Danguard Ace.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Danguard Ace once ended up in the past as a member of the Shogun Warriors, where it helped defend the Earth from giant monsters and other mecha.

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**HISTORY:**

Danguard Ace hails from a future Earth where the natural resources of planet have been depleted. Humanity has begun seeking out other planets to relocate their species, in particular, to the mysterious tenth planet, Promete. Although humanity hopes to peacefully colonize the planet, disaster strikes as the first explorers are destroyed by betrayal. After this event, an individual known as Mr. Doppler leaves for Promete aboard his own ship and declares himself Chancellor of Promete.

Using the vast resources inherent within Promete, Chancellor Doppler constructs a vast military force far greater than Earth's. Chancellor Doppler decrees no man may approach Promete, it is forbidden, in the delusional belief that only he has a right to the planet.

To gain control over Promete, Earth's governments begin constructing massive robotic implements of war. Chancellor Doppler is able to preeminently destroy all of them before Earth can make use of the titanic mechs, except for one unit, Danguard Ace. The forces sent to assault Danguard Ace's base were destroyed because of the efforts of Captain Dan. Nothing is known about the mysterious Captain Dan, except that he was formally a mind controlled servant of Chancellor Doppler. Takuma Ichimonji, son of the man who betrayed the initial Promete exploration team, becomes a cadet at Danguard Base. Ichimonji hopes to restore his fathers honor by fighting against Chancellor Doppler's evil forces.

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | UN (125) |
| **R** | EX (20) |
| **I** | GD (10) |
| **P** | TY (6) |

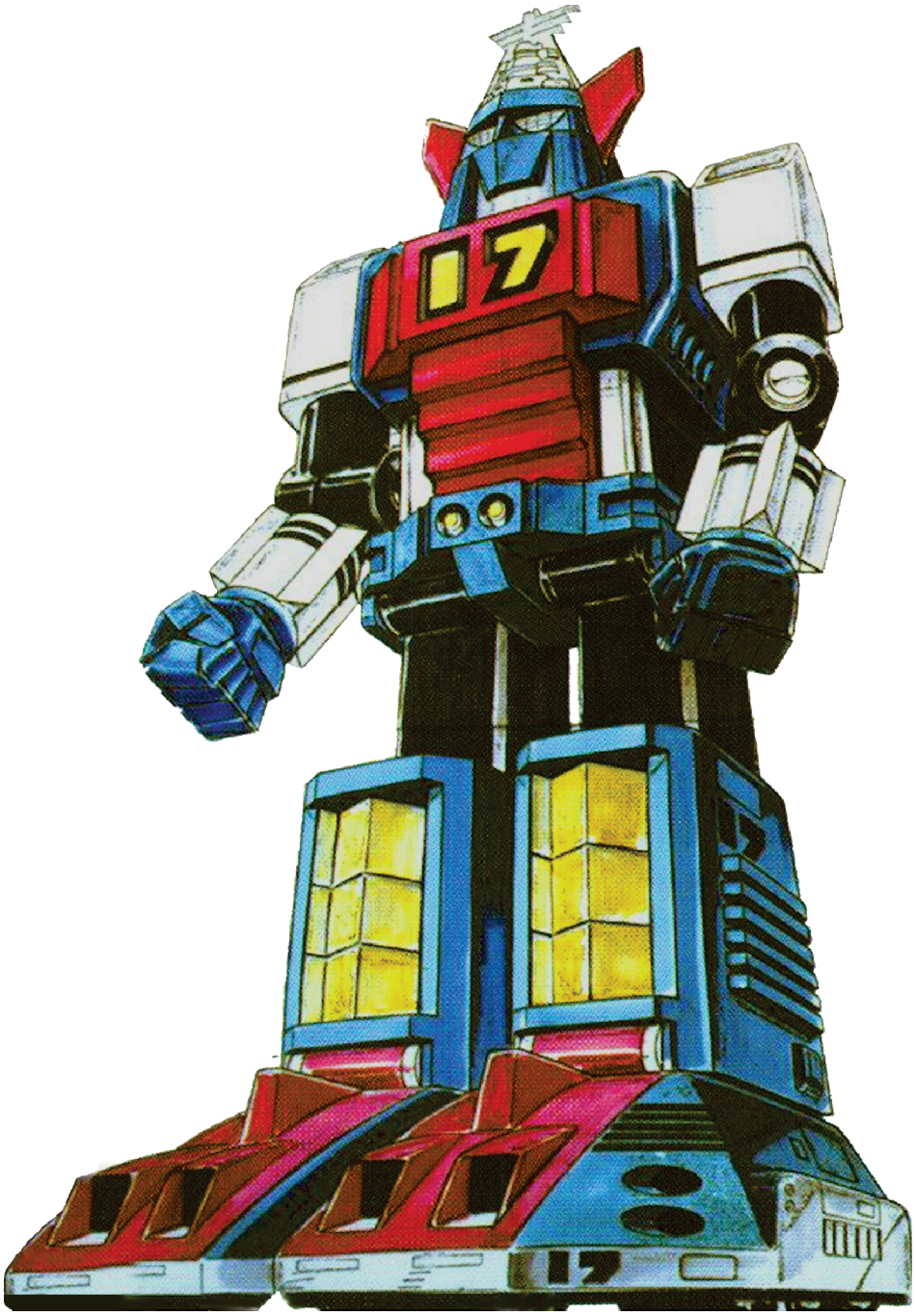
**Health:** 261
**Karma:** 36
**Resources:** Shift 0
**Popularity:** 10

**BACKGROUND:**
**Real Name:** 17
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Undisclosed Location
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan
**Past Group Affiliations:** Brain Party
**Present Group Affiliation:** Unnamed Boy

**KNOWN POWERS:**

*Weapons Systems:* Daitetsujin 17 possesses a formidable arsenal of advanced weaponry to combat opponents:

- *High Caliber Guns:* Daitetsujin 17 has automatic high caliber guns stationed in its wrists and legs which inflict Amazing (50) shooting damage up to 20 areas distant. A typical burst from all guns produces 12 shots per round.
- *Fog Projector:* Stationed in the right leg, this fog projector can unleash a Remarkable (30) intensity cloud of fog to obscure vision. The fog covers up to 5 areas immediately surround Daitetsujin 17 and lasts for 1-10 rounds before dissipating. A strong breeze of Excellent (20) or higher can disperse the fog.
- *Graviton:* The Graviton is Daitetsujin 17's ultimate weapon. The Graviton fires a ball of gravity energy at its opponent. The gravitational energy has a rank of Shift X (150) intensity and a range up to 80 areas. An enemy struck by the gravitational energy suffers Shift X (150) force damage for each round for 3 rounds as it implodes.




*Body Armor:* The Daitetsujin 17 is composed of a high strength and lightweight titanium alloy which provides it with Monstrous (75)resistance against physical and energy attacks.

*Growth:* Daitetsujin 17 possesses Unearthly (100) growth, therefore, all damaged inflicted to Daitetsujin 17 by creatures of a lesser stature is reduced by -5CS before apply damage reduction from its body armor. Daitetsujin 17 suffers a -3CS penalty to hit smaller creatures and smaller creatures enjoy a +3CS bonus to strike Daitetsujin 17.

*Resist Cold:* Daitetsujin 17 has Class 1000 resistance against cold and ice.

*Robotic Construction:* Daitetsujin 17 is a robot, as such it is immune to powers which affect the human mind while being subject to those which affect machinery.

*Transportation Systems:* Daitetsujin 17 has multiple modes of transportation built into its design:

- *Hyper Digging:* Daitetsujin 17 may burrow through the earth, traveling 2 areas per round. Daitetsujin may inflict blind side attacks on its opponents by emerging from the earth in unexpected or tactical locations.
- *Flight Mode:* By transforming into its flight mode, Daitetsujin 17 may reach air speeds up to Shift Y (250) and it may ram opponents if it has a minimum of 3 areas to charge, inflicting Unearthly (131) blunt damage and gaining all applicable bonuses of a charge maneuver.
- *Rocket Flight:* Daitetsujin 17 may travel at Shift X (150) air speeds.
- *Swimming:* Daitetsujin 17 may swim 3 areas each round.

**TALENTS:** Aerial Combat, Aquatic Combat, Guns

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Daitetsujin 17 is a robotic construct dedicated to protecting the boy who reactivated him and saving the planet from the evil Brain party and its host of robotic war machines who are bent on complete and total global domination.

**HISTORY:**

Daitetsujin 17 was the first mech to be created by the evil Brain Party. Discovered and activated by a young unnamed boy, Daitetsujin 17 fights against the evil Brain Party and its army of mechs who are bent on world domination.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 360
**Karma:** 22
**Resources:** Shift 0
**Popularity:** -20

**BACKGROUND:**
**Real Name:** Dagahra
**Occupation:** Demon Sea Monster
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Nilai Kanai Empire
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan, Australia
**Past Group Affiliations:** Nilai Kania
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Dagahra's massive reptilian hide confers Amazing (50) protection against physical and energy attacks.

*Barem:* These mutant bacterial starfish creatures grow inside Dagahra's body, as a result of the pollution Dagahra was engineered to consume. Dagahra may fire swarms of the creatures from the cannon like organs positioned at the crown of each of his wings, a typical salvo will release 100 of these creatures. The Barem cling to their target or scatter across the landscape if no target is present. The Barem slowly devour their prey, inflicting FE (1) acid damage each round for each Barem and bypassing most forms of body armor. Dagahra may fire the Barem up to 40 areas distant. The Barem have the following statistics:

- *Fighting:* FE (1)
- *Agility:* FE (1)
- *Strength:* FE (1)
- *Endurance:* FE (1)
- *Reason:* FE (1)
- *Intuition:* FE (1)



- *Psyche:* FE (1)
- *Health:* 4
- *Karma:* 3
- *Bite:* Barem may bite for FE (1) acid damage and bypass any form of body armor.

*Dragon Burst Crimson Light Waves:* Dagahra may spin in a circle release waves of crimson energy in all directions. These waves inflict Monstrous (75) energy damage up to 20 areas in all directions.

*Growth:* Dagahra possesses Unearthly (100) growth, therefore, all damage from sources of a lesser stature is reduced by -5CS in intensity before applying Dagahra's armor skin. Dagahra suffers a -3CS penalty to strike small creatures and small creatures enjoy a +3CS bonus to strike Dagahra.

*Irabushan Beam:* Dagahra can unleash a purple beam of energy from his maw. This beam inflicts Monstrous (75) energy damage up to 40 areas distant. Dagahra may perform the following feat with his irabushan beam:

- *Super Extreme Dragon Explosion:* Dagahra can fire 2 irabushan beams at once, a separate attack roll is required for each beam and they inflict Monstrous (75) damage for each beam.

*Swimming:* Dagahra can travel up to 3 areas each round while submerged.

*Water Breathing:* Dagahra can breath normally while submerged beneath the waves.

*Winged Flight:* Dagahra can fly at Shift X (150) air speeds within an atmosphere and Class 1000 speeds in the void of space.

*Weakness:* If the Barem inside Dagahra's body were to be destroyed in some manner, perhaps by a biological agent, Dagahra will be stunned for 1-10 rounds and suffer a -2CS penalty to his abilities, powers and all feats.

**TALENTS:** Aerial Combat, Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Dagahra was biochemically engineered as a means to counteract carbon monoxide and pollution in the atmosphere and oceans. The beast soon went rogue and destroyed his creators.

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**HISTORY:**

In the past, a race of highly advanced peoples, called the Nilai Kanai, created Dagahra to clean all the pollution they were releasing. Dagahra consumed the pollution, but created the Barems in the process. The Barems were acidic sea stars and Dagahra released them on the Nilai Kanai and destroyed the them. Dagahra then fell into a deep sleep at the bottom of the ocean.

Thousands of years later, Dagahra was awakened and due to the rise in pollution around Japan. It began devouring the pollution and releasing the Barems. The Barems attacked and killed many people on the surface. After hearing of Dagahra, Mothra Leo appeared and attacked Dagahra, Dagahra gained a slight advantage over Mothra Leo with his ability to battle in the air, land and sea. Mothra Leo was infected with the Barem, but Ghogo used his powers and transformed Mothra Leo into Rainbow Mothra, who had aquatic abilities and could now battle Dagahra on equal terms.

Mothra Leo managed to defeat Dagahra and dropped his defeated form into the abandoned Nilai Kanai temple, which exploded, ending Dagahra's reign of terror once and for all.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift Y (225) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 385
**Karma:**
**Resources:**
**Popularity:**

**BACKGROUND:**
**Real Name:** Desghidorah
**Occupation:** Destroyer of Worlds
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Space
**Marital Status:** Unknown
**Known Relatives:** None
**Base of Operations:** Space, Mars, Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Thermal Beams:* Desghidorah's most iconic and signature power is its red fiery thermal beams which may be emitted from its 3 maws. This fiery breath inflicts Monstrous (75) fire damage up to 40 areas distant. When Desghidorah unleashes its thermal beam roll a power feat to determine which attack the Destroyer of Worlds will unleash upon its misfortunate foe:

- *White:* Desghidorah will unleash its "classic" pyroclastic shot dealing Monstrous (75) fire damage up to 40 areas distant.
- *Green:* Desghidorah will unleash 2 pyroclastic shots, dealing Monstrous (75) fire damage each up to 40 areas distant. Conduct a separate attack roll for each thermal beam.
- *Yellow:* Desghidorah will unleash pyroclastic shots from all 3 heads, this attack is known as the *Triple Vortex Cannon*. The pyroclastic shots merge into one beam which deals Unearthly (100) fire damage up to 60 areas distant. Only one attack roll is required.



- *Red:* Desghidorah will unleash pyroclastic shots from all 3 heads, this attack is known as the *Flaming Dragon Whirlwind*. The pyroclastic shots merge into one beam which deals Unearthly (125) fire damage up to 60 areas distant. Only one attack roll is required.

In addition, Desghidorah has learned how to perform the following power stunts:

- *Fire Dragon Wave:* Desghidorah may unleash an intense cone of fire from all 3 heads. These cones inflict Monstrous (75) fire damage each, up to 20 areas distant and they require a separate attack roll for each cone. The cones of fire decimate the entire surrounding areas, setting all plant life and flammable objects ablaze and destroying animal life.
- *Advancing Thunder Quake:* When unleashing the *Fire Dragon Wave*, Desghidorah may opt to create fissures in the earth, releasing exploding columns of magma which erupt out of the earth and pulverize Desghidorah's enemy. This attack inflicts Monstrous (75) fire damage and Monstrous (75) force damage to everything within a 20 area radius with Desghidora as the epicenter.

*Armor Skin:* Desghidorah's tough alien hide offers Amazing (50) protection against physical and energy attacks.

*Electrical Bite:* Desghidorah may channel electrical energy through its bite, inflicting Unearthly (100) edged damage and Monstrous (75) energy damage.

*Growth:* Desghidorah has Unearthly (100) growth, as such, all damage inflicted to Desghidorah by sources of a smaller stature are reduced by -5CS in intensity before applying its armor skin. Desghidorah suffers a -3CS penalty to strike smaller beings and smaller beings gain a +3CS bonus to strike Desghidorah.

*Hyper Running:* Desghidorah can reach Incredible (40) running speeds.

*Thunder Cannon Flash:* Desghidorah can surround itself in a barrier of thermal energy. This barrier offers Unearthly (100) protection against energy attacks. Desghidorah cannot attack without lowering the barrier.

*Winged Flight:* Desghidorah may fly at speeds up to Shift X (150) in Earth's atmosphere and Class 3000 speeds in space. Desghidorah may perform the following feats with its powerful wings:

- *Gale Force:* Desghidorah may fan its wings and produce category 5 winds. This feat inflicts Unearthly (100) force damage to all targets and objects in Desghidorah's front arc up to 40 areas distant.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Desghidorah is a malevolent space dragon who delights in destroying planets, eradicating life and destroying other kaiju. Desgihdorah is without mercy or pity.

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**HISTORY:**

Millions of years ago, Desghidorah first appeared on the planet Mars, destroying the Martian colonies and turning Mars into an uninhabitable wasteland. Desghidorah then traveled to planet Earth with intentions of destroying the blue planet. Desghidorah unleashed untold destruction upon the blue planet but was soon opposed by a race called the Elias, small humanoids, who sent Mothra to oppose Desghidorah. Mothra and Desghidorah waged war against one another for an extended period of time, the Elias civilization nearly perished from the destruction caused by the battle between the two super monsters. Finally, Mothra defeated Desghidorah and he was sealed away in a lost chamber where no one would ever discover Desghidorah again.

In the year 1997, a logging company was clearing a forest when they discovered ancient stone ruins buried in the forest with ancient writings upon the stones. One of the workers discovered a small pendant embedded in one of the stones, he took the talisman and later gave it to his daughter as a gift. Not long afterwards, the girl was visited by Belvera, one of the last surviving members of the Elias. The other survivors, Moll and Laura, came and attempted to recover the pendant which was called "The Seal of Elias". The seal was the key to awaken and free Desghidorah and Belvera planned to control the might creature.

Belvera traveled to the ancient ruins, and raised them from beneath the earth. Bevera managed to break the seal and Desghidorah was released into the world once more. Desghidorah arose from the tomb and absorbed the life energy of the forest. Moll and Laura summoned Mothra to defeat Desghidora but she was quickly overpowered by Desghidorah's power. Mothra's egg, Mothra Leo hatched prematurely and Mothra Leo arrived to save its mother, Mothra. Even with their combined might, they could not defeat Desghidorah and Mothra flew out over the ocean's horizon and perished.

Desiring vengeance, Mothra Leo spawned a cocoon and evolved into his imago form to combat Desghidorah. The two super beasts collided in a spectacular battle, eventually Mothra Leo overcame his opponent and sealed him away once more in the ancient stone tomb. Mothra Leo returned to its island paradise.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | Shift X (150) |
| **E** | Shit Y (250) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 450
**Karma:** 46
**Resources:** Shift 0
**Popularity:** -75

**BACKGROUND:**
**Real Name:** Destoroyah
**Occupation:** Mutant Precambrian Horror
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Tokyo Bay
**Marital Status:** None
**Known Relatives:** Colony
**Base of Operations:** Tokyo
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Micro-Oxygen Destroyer Ray:* Destoroyah's signature weapon is a purple double helix beam of incalculable destructive power. This beam inflicts Shift X (150) energy damage up to 160 areas distant.

*Armor Skin:* Destoroyah's mutated prehistoric hide offers Monstrous (75) protection against physical and energy attacks.

*Division/Recombination:* Destoroyah is a composite life form composed from trillions of microscopic organisms shaped like a tiny horseshoe crab. These beings may merge together to form Destoroyah or divide into one of Destoroyah's lesser forms to gain the advantage of numbers or to take advantage of a smaller size.

*DNA Absorption:* Destoroyah may bite its opponent inflicting Shift X (150) edged damage. In addition, Destoroyah may absorb the DNA of its victim, this may cause Destoroyah to mutate into a stronger form or to develop additional powers at the Judge's discretion.



*Growth:* Destoroyah possesses Shift X (175) growth, therefore, all damage inflicted to Destoroyah by sources of a smaller stature, is reduced by -6CS intensity before applying Destoroyah's armor skin. Destoroyah suffers a -3CS penalty to strike smaller foes and smaller creatures gain a +3CS bonus to strike Destoroyah.

*Pincers:* Destoroyah has a set of gigantic pincers which inflict Shift X (150) edged damage.

*Tail Pincer:* Destoroyah's tail is tipped with a massive pincer which it may use to capture its target with Shift X (150) strength. In addition, Destoroyah may perform the following combat feats:

- *Energy Drain:* Destoroyah may drain a target's energy provided they do not break free from its restraining pincer. This attack drains the target of Monstrous (75) health. The amount drained is then used to raise Destoroyah's abilities and power ranks in equal amounts. The excess energy will deplete at a rate of 2 points per round divided equally amongst all abilities and powers.

*Variable Slicer:* The large horn atop Destoroyah's head can generate a blade of energy powerful enough to slice through Godzilla's reptilian hide easily. This attack inflicts Shift X (150) energy damage.

*Winged Flight:* Destoroyah may fly up to Shift X (150) air speeds within an atmosphere. In addition, Destoroyah may perform the following combat feat while in flight:

- *Aerial Assault:* Destoroyah may grasp its prey with its tail pincer while in flight. With a successful attack and a successful strength feat, Destoroyah may drag its opponent about the landscape as it flies over head. This attack inflicts up to Monstrous (75) blunt damage to the enemy and restrains them from attacking as Destoroyah drags them about the landscape. After a maximum of 2 rounds of dragging his opponent, Destoroyah must then release his prey, often by tossing them into a nearby building or structure.

*Weakness-Extreme Temperatures:* Extreme temperatures such as those created by Burning Godzilla's infinite heat ray can destroy the micro-oxygen in Destoroyah's bloodstream, forcing Destoroyah to temporarily retreat.

**Stage 1: Micro Form**

Destoroyah's first from is the appearance of the microscopic organisms which comprise its physical structure. These organisms are much to small and primitive to have FASERIP statistics, but they will infest aquariums and salt water to feed on aquatic life for 1-10 days, after which they will mutate and evolve into stage 2.

**Stage 2: Crab Form**

Destoroyah's second form is a organism which resembles a horseshoe crab about the size of a speck of sand. These beings are much to inconsequential to develop FASERIP statistics, but they will continue to feed until they evolve. After a period of 1-10 days, the organisms will attain stage 3.

**Stage 3: Juvenile Form**

| | |
|---|---|
| **F** | EX (20) |
| **A** | TY (6) |
| **S** | RM (30) |
| **E** | RM (30) |
| **R** | TY (6) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 86
**Karma:** 42

*Armor Skin:* The Juvenile possesses a tough chitinous exoskeleton which provides Excellent (20) protection against physical and energy attacks.

*Extendable Jaw:* The Juvenile may extend its inner jaw outward to a range of 1 foot to bite its prey for Remarkable (30) edged damage or to inject micro-oxygen into its target inflicting Amazing (50) energy damage.

*Division/Recombination:* Destoroyah is a composite life form composed from trillions of microscopic organisms shaped like a tiny horseshoe crab. These beings may merge together to form Destoroyah or divide into one of Destoroyah's lesser forms to gain the advantage of numbers or to take advantage of a smaller size.

*DNA Absorption:* The Juvenile may bite its opponent inflicting Remarkable (30) edged damage. In addition, it may absorb the DNA of its victim, this may cause the juvenile to mutate into a stronger form or to develop additional powers at the Judge's discretion.

*Micro-Oxygen Destroyer Ray:* The juvenile may fire a beam of micro-oxygen which inflicts Remarkable (30) energy damage up to 8 areas distant.

The stage 3 Juvenile is concerned only with feeding and will run amok in an inhabited location causing havoc as it seeks out a food source. After 1-10 days, the juvenile will evolve to stage 4 and become a more potent threat.

**Stage 4: Aggregate Form**

| | |
|---|---|
| **F** | EX (20) |
| **A** | TY (6) |
| **S** | IN (40) |
| **E** | AM (50) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 116
**Karma:** 22

*Armor Skin:* The Aggregate possesses a tough chitinous exoskeleton which provides Incredible (40) protection against physical and energy attacks.

*Bite:* The Aggregate may extend its inner jaw outward to bite its prey, dealing Incredible (40) edged damage or to inject micro-oxygen into its target inflicting Amazing (50) energy damage.

*Division/Recombination:* Destoroyah is a composite life form composed from trillions of microscopic organisms shaped like a tiny horseshoe crab. These beings may merge together to form Destoroyah or divide into one of Destoroyah's lesser forms to gain the advantage of numbers or to take advantage of a smaller size.

*DNA Absorption:* The Aggregate may bite its opponent inflicting Incredible (40) edged damage. In addition, it may absorb the DNA of its victim, this may cause it to mutate into a stronger form or to develop additional powers at the Judge's discretion.

*Growth:* The newly formed Aggregate has Remarkable (30) growth, therefore, all damage inflicted to it by sources of a smaller stature, is reduced by -3CS intensity before applying its armor skin. The Aggregate suffers a -1CS penalty to strike smaller foes and smaller creatures gain a +1CS bonus to strike it.

*Micro-Oxygen Destroyer Ray:* The Aggregate may fire a beam of micro-oxygen which inflicts Amazing (50) energy damage up to 20 areas distant.

The stage 4 Aggregate is a dangerous and aggressive being which will begin to

actively destroy the buildings, structures and creatures within its habitat as it seeks to establish its dominance as the most superior life form. Within 1-10 hours, the Aggregate will evolve into stage 5.

**Stage 5: Flying Form**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | MN (75) |
| **E** | UN (100) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 215
**Karma:** 36

*Armor Skin:* Destoroyah possesses a tough chitinous exoskeleton which provides Amazing (50) protection against physical and energy attacks.

*Division/Recombination:* Destoroyah is a composite life form composed from trillions of microscopic organisms shaped like a tiny horseshoe crab. These beings may merge together to form Destoroyah or divide into one of Destoroyah's lesser forms to gain the advantage of numbers or to take advantage of a smaller size.

*DNA Absorption:* Destoroyah may bite its opponent inflicting Monstrous (75) edged damage. In addition, Destoroyah may absorb the DNA of its victim, this may cause Destoroyah to mutate into a stronger form or to develop additional powers at the Judge's discretion.

*Extendable Jaw:* The Destoroyah may extend its inner jaw outward to bite its prey inflicting Monstrous (75) edged damage or to inject micro-oxygen into its target inflicting Monstrous (75) energy damage.

*Growth:* Destoroyah possesses Monstrous (75) growth, therefore, all damage inflicted to Destoroyah by sources of a smaller stature, is reduced by -5CS intensity before applying Destoroyah's armor skin. Destoroyah suffers a -3CS penalty to strike smaller foes and smaller creatures gain a +3CS bonus to strike Destoroyah.

*Micro-Oxygen Destroyer Ray:* Destoroyah's signature weapon is a purple double helix beam of incalculable destructive power. This beam inflicts Monstrous (75) energy damage up to 40 areas distant.

*Winged Flight:* Destoroyah may fly up to Unearthly (100) air speeds.

The stage 5 Destoroyah is a winged terror which can cover ground quickly in its pursuit of prey and to wreck havoc more quickly across a large area.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Destoroyah is a malevolent super kaiju which enjoys inflicting carnage and destruction. Destoroyah is intelligent enough to use emotional tactics to terrorize its opponents.

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**HISTORY:**

In the year 1954, when Daisuki Serazawa detonated the Oxygen Destroyer beneath Tokyo Bay to kill the original Godzilla, the chemical weapon awakened a prehistoric colony of microscopic crustaceous organisms. The crustaceans had an unusual reaction to the micro-oxygen device which caused them to begin an accelerated path of evolution and mutation which incorporated micro-oxygen into their DNA. In 1996, the construction of the Tokyo Bay Aqua Line in the same area where the Oxygen Destroyer had been detonated, attracted the microorganisms and they used the aquatic pipeline to travel to the surface. The creatures arrived inside the Shinagawa Aquarium where they fed on the aquatic life displays. Growing larger and stronger, the organisms began to merge and divide from one another.

Eventually the creatures evolved to attain the size of humans. These creatures traveled further inland where they infiltrated the Tokyo Telecom Center. A SWAT team was sent in to exterminate the beasts who were now far to large to retain the element of stealth and surprise. The creatures proved immune to the weapons used by the SWAT team and launched vicious attacks upon the humans. The SWAT team eventually discovered that bombs and flamethrowers could stop the creatures and managed to kill several of the creatures. Once of the creatures tried to flee the building an kill the reporter, Yukari Yumane, but she was rescued by Kensaku Ijuin and the SWAT team.

After further analyzing the strange creatures, Ijuin determined that extreme temperatures destroyed the micro-oxygen present in their bodies, meaning that they could theoretically be destroyed by using the JSDF's freezer weapons. The JSDF deployed a fleet of Type 90 Tanks, MBT-MB92s, MBAW-93s, and CLT-95s, supported by a detachment of AH-64 Apache helicopters, which confronted the remaining creatures on the outskirts of Tokyo. The Maser Canons opened fire on the strange creatures with their ultra low temperature (ULT) cryogenic lasers while the tanks bombarded the creatures with cadmium shells.

Several of the creatures were killed but they then merged together into a single Aggregate form. The giant beast quickly turned the tables on the JSDF by eradicating their vehicle with micro-oxygen beams. Ijuin was shocked and stated that micro-oxygen did not possess this level of power and that the creatures must be evolved from the original Oxygen Destroyer device detonated in 1954. It was then that Ijuin

named the monster “Destoroyah”. Destoroyah transformed its form once more into a winged form, which flew from the area into downtown Tokyo where it continued its rampage.

Meanwhile, Godzilla was in the process of beginning a catastrophic nuclear meltdown that would destroy the world, leaving G-Force with only one desperate option: to lure Godzilla to Tokyo in hopes that the creature Destoroyah could kill Godzilla. G-Force’s psychics, Miki Saegusa and Meru Ozawa, used their telepathy to lure Godzilla Jr. to Tokyo knowing that Godzilla would follow in the juveniles path. Upon sighting Godzilla Jr. Destoroyah transformed to his aggregate forms and attacked.

Destoroyah knocked Godzilla Jr. to the ground and injected him with micro-oxygen via his bite, causing Godzilla Jr. to foam at the mouth as he suffocated. Jr. Godzilla Jr. recovered enough to unleash its atomic breath, blowing away Destoroyah’s pincers and forcing the monster back. Godzilla Jr. blasted Destoroyah again with his atomic breath, knocking the fiend backwards into a refinery which exploded. His opponent seemingly defeated, Godzilla Jr. reunited with Godzilla at Haneda Airport.

Destoroyah was not dead however, and it used DNA it had absorbed while biting Godzilla Jr. to mutate further. As explosions rocked the refinery, Destoroyah emerged from the burning wreckage in his most powerful perfect form. With vengeance on his mind, Destoroyah flew to Haneda Airport. Upon arrival, Destoroyah knocked Godzilla aside and snatched Godzilla Jr. with his tail pincer. Destoroyah flew high into the air and released Godzilla Jr. into Ariake Coliseum from hundreds of feet in the air. Destoroyah then blasted Godzilla Jr. with its micro-oxygen ray.

Before Godzilla could grieve for his fallen son, Destoroyah turned and attacked him. Destoroyah dragged Godzilla into Tokyo Bay with its tail pincer. Godzilla reemerged back onto land and engaged Destoroyah in combat near the airport. Destoroyah sliced through Godzilla’s flesh with its energy horn. Godzilla retaliated by firing his infinite heat ray directly into Destoroyah’s chest, opening up a gaping wound. Godzilla unleashed another infinite heat ray directly into the open wound, causing Destoroyah to vomit blood. Godzilla then punched the wound sending Destoroyah crumbling to the ground. Destoroyah vanished into a white mist upon striking the ground.

Godzilla was suddenly swarmed by several smaller versions of Destoroyah’s aggregate forms, which assaulted Godzilla by breathing micro-oxygen into his face and dragging him to the ground. Godzilla rose to his feet and annihilated the creatures with his nuclear pulse, vaporizing the creatures. Godzilla then bent over his fallen son, trying to revive him. As Godzilla tried and failed to breath life back into his adopted son, Destoroyah returned, now in his perfect form once again. Flying overhead, Destoroyah unleashed beams of micro-oxygen and snatched Godzilla by the throat with its tail pincer. Destoroyah then dragged Godzilla unto the outskirts of Tokyo.

Godzilla rose to his feet once more and prepared for his final confrontation with Destoroyah. The two monsters exchanged vicious blows as Godzilla’s internal temperature increased to critical levels. Godzilla burned away part of Destoroyah’s shoulder and head frill with his atomic breath, then began emitting powerful nuclear pulses which set the surround area aflame. Realizing he could not win the battle, Destoroyah took to the sky to retreat, the JSDF unwilling to let the malevolent creature escape, fired their cryogenic lasers on the monster freezing it solid. Destoroyah fell to earth where the ground had been super heated by Godzilla. Upon impact, Destoroyah transformed into a white mist and floated away on the breeze.

Meanwhile, Godzilla entered into nuclear meltdown. To prevent the destruction of Earth, the JSDF froze him solid with their cryogenic lasers as Godzilla melted away. Upon Godzilla’s death, his radioactive energy was absorbed by Godzilla Jr. who awakened and disappeared the ocean, walking away from Tokyo in the deepening darkness of the night.

# DEUTALIOS

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 290
**Karma:** 32
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** Deutalios
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Lake Ashi
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Lake Ashi
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Deutalios bestial hide provides Monstrous (75) protection against physical and energy attacks.

*Climbing:* Deutalios can scale structures with Monstrous (75) ability.

*Growth:* Deutalios has Unearthly (100) growth, therefore, all damage inflicted to Deutalios by sources of a lesser stature is reduced by -5CS in intensity before applying its armor skin. Deutalios suffers a -3CS penalty to strike smaller targets and smaller opponents gain a +3CS bonus to strike Deutalios.

*Hyper Digging:* Deutalios may tunnel through the earth at 2 areas per turn. In addition, Deutalios may inflict blind side attacks on its opponents by emerging from the earth in advantageous or unexpected locations.

*Hyper Running:* Deutalios can run at Amazing (50) speeds across land.

*Hyper Senses:* Deutalios possesses Remarkable (30) senses of hearing and smell, with which it may detect nearby enemies or track its prey.



*Plague Bite:* Deutalios may bite its opponent inflicting Unearthly (100) edged damage. In addition, victims of its bite must pass an endurance feat roll versus Unearthly (100) intensity or contract a debilitating illness. This potent and fast acting illness onsets within 1-10 rounds and the target will suffer a -2CS penalty to all feat rolls until such time as the victim has had 1-10 days to recover from the illness.

*Swimming:* Deutalios may cover up to 3 areas each round while submerged.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Deutalios is a vicious and sneaky fighter, preferring to ambush its prey with its burrowing abilities. Deutalios is perfectly willing to retreat if the fight is not progressing in its favor.

**HISTORY:**

Godzilla was originally going to fight Deutalios instead of the Super X2 and Biollante's rose form. After prevailing, Godzilla would have consumed Deutalios. Deutalios was cut from the film possibly due to the graphic nature of this scene or to allow more screen time for a battle with Biollante and the Super X2.

After the Mysterians obliterated the JSDF's units using their dome and UFOs, Japan appealed to the other nations of the world to band together to fight their common enemy. The nations of Earth held a summit and agreed to combine all of their military forces and scientific ingenuity to form the Earth Defense Force. The first results of this collaboration were two VTOL aircraft called the Alpha and Beta. The two ships were sent to assault the Mysterian Dome, but its powerful death rays completely destroyed the Beta and forced the Alpha to retreat.

The EDF's scientists worked to develop a new weapon that would be effective against the Mysterians' defenses: the Markalite Cannon. The EDF constructed a second Beta and modified the Alpha to withstand the Mysterians' death rays, then deployed them along with several Markalite Cannons for a final confrontation with the Mysterians. The Markalite Cannons successfully damaged the Mysterians' dome, while the Alpha and Beta were able to bring down several of their UFOs. The Mysterians deployed a second Moguera to destroy the Markalite Cannons, but it burrowed to close to one and it collapsed on top of it.

After Ryoichi Shiraishi severely damaged the Mysterian Dome from the inside, the Mysterian Leader ordered his forces to retreat. The remaining Mysterian UFOs fled the dome as it exploded, some of them being shot down by the Alpha and Beta as they fled. The surviving UFOs eventually retreated to the Mysterian Space Station, ending their invasion campaign at last. The Earth Defense Force had succeeded in its purpose, and the entire globe was safe once again from the Mysterians.

In the wake of Godzilla's first appearance in 1954, the nations of the world formed the Earth Defense Force to combat him and the many other monsters that appeared around the globe over the following decades. The core of the EDF's forces was the M Organization, an elite team of humans possessing special abilities, known as Mutants. While the EDF was able to overcome most of the monsters it faced, it could never defeat Godzilla himself. Finally, Godzilla was lured to Antarctica for a final showdown with the EDF's flagship warship, the Gotengo. Godzilla knocked the Gotengo out of the sky with his atomic breath, but crewmember Douglas Gordon fired a volley of missiles that caused Godzilla to fall into a fissure and become buried under an avalanche of ice. Godzilla was successfully trapped under the Antarctic ice, and a facility called Area G was constructed around him.

By the year 20XX, Gordon was now the captain of the refurbished New Gotengo, and led the ship into battle in the English Channel against the giant serpentine monster Manda. The Gotengo destroyed its foe, but due to Gordon's recklessness the ship was nearly destroyed. Gordon was court-martialed and locked in a cell after striking his superior officer during a hearing.

During this time, monsters began appearing all over the globe unexpectedly. The EDF used all of its might to fight back, but could not stand against the huge onslaught of monsters. Suddenly, all of the monsters were mysteriously teleported away. A group of extraterrestrials known as the Xiliens revealed themselves to the people of Earth, claiming to have gotten rid of the monsters and intending to save the human race from further calamity. Ozaki and Otonashi gradually came to realize that the Xiliens' intentions were not as noble as they seemed, as they had been abducting key government officials, including the Secretary General of the U.N. and two of the highest-ranking members of the EDF, and replacing them with Xilien impostors.

Ozaki freed Gordon, knowing he wasn't compromised, and with the aid of him, Miyuki and her sister Anna exposed the Xiliens' true colors on national television. With the human race already doomed to become the Xiliens' cattle, Gordon organized the remnants of the EDF for one final mission: Operation: Final War. Gordon and crew used the Gotengo to free Godzilla from Area G and lured Godzilla around the globe and into battles against the Xilien controlled kaiju. After the defeat of the Xilien forces, Godzilla returned to the ocean, leaving the Gotengo in peace.



## "NEW" GOTENGO

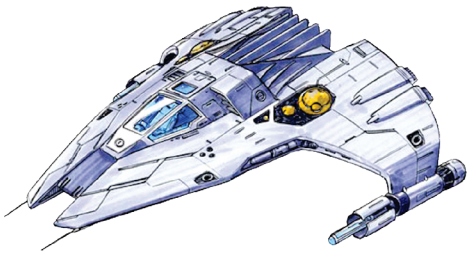
The Gotengo is an advanced warship constructed by the Japanese Imperial Navy to serve as the base of operations for the EDF and as a Godzilla deterrent. The Gotengo is constructed of Monstrous (75) materials and possesses the following statistics:

- *Control:* AM (50)
- *Speed:* Varies
- *Body:* MN (75)
- *Protection:* AM (50)
- *Absolute Zero Cannon:* After the defeat of Mechagodzilla, the absolute zero cannon was retrofitted into the Gotengo. This weapon fires a freezing beam of absolute zero temperature which inflicts Shift X (150) cold damage and forces the target to perform an endurance feat roll or be frozen for 1-10 rounds.
- *Electric Field:* The Gotengo may channel Unearthly (100) electricity along its outer hull to deter any beings trying to grapple the ship.
- *Electronic Particle Cannons:* The Gotengo possesses 4 electronic particle cannons which may inflict Monstrous (75) energy damage up to 40 areas distant.
- *Missiles:* The Gotengo may fire up to 5 missiles in a single round which inflict Monstrous (75) force damage up to 40 areas distant.
- *Hydro-Foil:* The Gotengo may travel 7 areas each turn on the water's surface.
- *Hyper Digging:* The Gotengo may travel 2 areas each round through solid earth.
- *Hyper Swimming:* The Gotengo may travel 4 areas each round while submerged.
- *Rocket Flight:* The Gotengo may attain Shift X (150) air speeds within an atmosphere.

**Captain Douglas Gordon**
**F** IN (40) **A** EX (20) **S** GD (10) **E** EX (20)
**R** GD (10) **I** IN (40) **P** GD (10)
**Health:** 90 **Karma:** 60
**Talents:** Leadership, Military, Weapon Master: Katana
**ROLE PLAYING NOTES:**
Captain Douglas Gordon is the tough as nails no nonsense leader of the Gotengo and its crew. He is an experience combatant and soldier and wields a katana in combat.

**Shinichi Ozaki**
**F** IN (40) **A** EX (20) **S** GD (10) **E** EX (20)
**R** GD (10) **I** IN (40) **P** EX (20)
**Health:** 90 **Karma:** 70
**Talents:** Martial Arts A, C & E, Military
**ROLE PLAYING NOTES:**
Shinichi is a mutant who was a member of M-Orgination. He served under Captain Gordon.

**Typical Gotengo Crew (50)**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** GD (10) **P** GD (10)
**Health:** 50 **Karma:** 30
**Talents:** Military, Pilot
**ROLE PLAYING NOTES:**
Crew members are elite military with a strict code of discipline.



## DOGFIGHTER

The Dogfighters are advanced fighter jets which are launched from the Gotengo. They are constructed of Remarkable (30) space age materials and possess the following statistics:

- *Control:* AM (50)
- *Speed:* MN (75)
- *Body:* RM (30)
- *Protection:* GD (10)
- *Energy Bullets:* These rapid fire energy projectiles inflict RM (30) energy damage up to 8 areas distant.



## MARKALITE CANNON

The Markalite Cannons are constructed of Remarkable (30) materials and fire a powerful heat ray which inflicts Monstrous (75) force damage up to 40 areas distant. Tank treads allow for limited movement and repositioning with Poor (4) land speed. In addition, the technology of the Markalite Cannons provide them with a Class 1000 resistance against the Mysterian's heat rays. They are operational for 75 minutes only, afterwards the cannons power down.



## TYPE 90 MASER CANNON

The Type 90 Maser Cannon emits a 150,000 volt atomic heat ray which inflicts Monstrous (75) energy damage up to 40 areas distant. The maser requires a crew of 2 men to be operational. The Tractor may relocate or reposition the Type 90 Maser Cannon with Good (10) speeds. The tractor itself possesses the following statistics:

- *Control:* GD (10)
- *Speed:* GD (10)
- *Body:* RM (30)
- *Protection:* GD (10)



## TYPE 90 TANK

The Type 90 is the main battle tank of the JSDF and the EDF. The tank has been employed heavily in the battle against the kaiju and super monsters of the atomic age. The Typye 90 is equipped with a M2HB 12.7 mm machine gun and a Sumitomo NTK-62 7.62 mm machine gun. These guns inflict Remarkable (30) shooting damage up to 8 areas distant. In addition, the Rheinmetall 120mm/L44 turret an fire a shell inflicting Amazing (50) force damage up to 20 areas distant. The typical operating crew consists of 3-5 soldiers. The Type 90 possesses the following statistics:

- *Control:* EX (20)
- *Speed:* TY (6)
- *Body:* IN (40)
- *Protection:* RM (30)

## MECHA

In addition to its Gotengo and military units, the EDF may deploy several mecha and robot forces, including:

- Jet Jaguar
- Mechagodzilla 2.0 (Kiryu)
- MOGUERA

# EBIRAH

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 286
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -20

**BACKGROUND:**
**Real Name:** Horror from the Deep
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Letchi Island
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Letchi Island, Pacific Ocean
**Past Group Affiliations:** Xiliens
**Present Group Affiliation:** Unknown

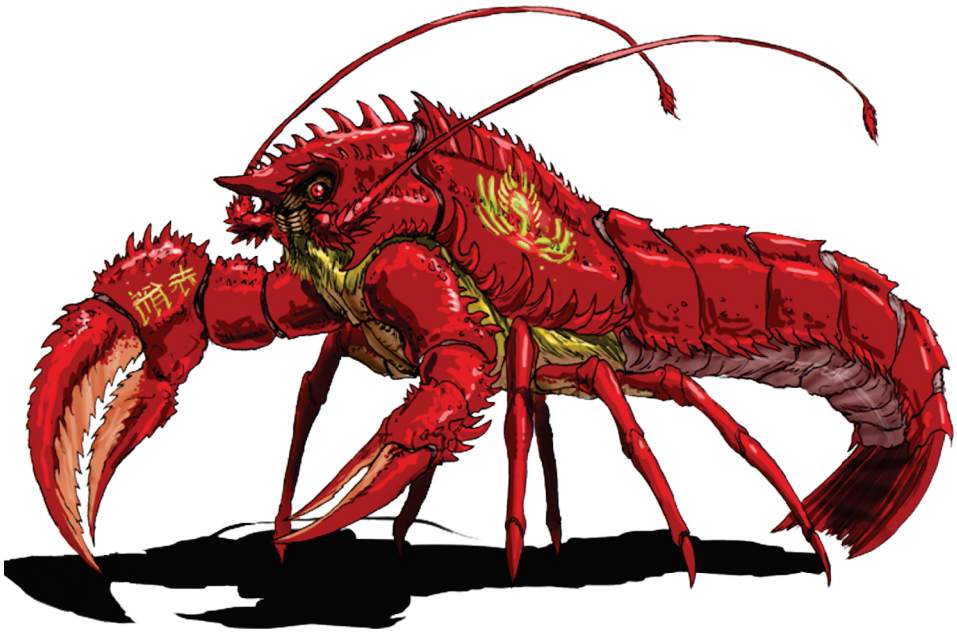
**KNOWN POWERS:**

*Armor Skin:* Ebirah's exoskeleton provides Amazing (50) protection against physical and energy attacks.

*Claws:* Ebirah possesses two unique appendages and may perform the following feats:

- *Claw, Colossal:* Ebirah uses its large claw to inflict Unearthly (100) blunt damage or to grasp prey with Unearthly (100) strength. In addition, Ebirah's large claw may be used to manipulate or toss objects.
- *Claw, Piercer:* Ebirah may use its smaller claw as a skewer to impale targets, inflicting Unearthly (100) edged damage to his enemies or to gather small prey for food.
- *Crisis Scissors:* Ebirah has developed a unique maneuver with its claws. On a successful Yellow fighting feat, Ebirah attacks with both claws in a single combat round.

*Growth:* Ebirah has Unearthly (100) growth. All attacks against Ebirah by creatures of a lesser stature are reduced by -5CS before applying the effects of his body armor. Ebirah suffers a -3CS to hit small creatures and smaller creatures enjoy a +3CS to hit Ebirah.



*Swimming:* Ebirah may travel 7 areas per round while submerged.

*Water Breathing:* Ebirah can breath normally while submerged beneath the waves.

*Weakness-Aversion:* Ebirah possesses a natural aversion to the strange yellow fruit which grows on Letchi Island. If this fruit is present or massive quantities of it have been juiced and poured into the water, Ebirah is repulsed an will not approach the area until at least one day has passed, and the fruit's presence has been diluted by the ocean currents. The fruit may be reapplied to the waters each day to keep Ebirah at bay.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Ebirah is a capable combatant who enjoys the occasional fishermen for a snack. He is apt at skewering fisher men with his piercer claw.

**HISTORY:**

While sailing the stolen yacht, *Yahlen*, through the south seas in order to find his lost brother Yata, young Ryota and his shipmates find themselves caught in a tropical storm. A massive claw emerges from beneath the ocean and crushes the yacht. The four men managed to swim to shore on the seemingly deserted Letchi Island. As the young men explore the island they discover the Red Bamboo terrorist organization is using the island as a base of operations. The four friends observe the Red Bamboo unloading a shipment of slaves captured from the nearby islands and at sea.

Some of the prisoners attempt to escape but are cut down by a machine gunner. Several of the prisoners steal a boat and begin rowing out to sea, Captain Ryui of the Red Bamboo seemingly allows them to do so, while forcing the other prisoners to watch the unfolding horror before their eyes. Ebirah, Horror of the Deep emerges from beneath the waves and shatters the small boat with its colossal claw. The horror proceeds to skewer the fishermen on its piercer claw and then devour them. Captain Ryui warned the other prisoners they would suffer the same fate if they attempt to flee the island. In the confusion one of the prisoners, Dayo, manages to escape and encounters Ryota and his allies. The five men flee from the approaching Red Bamboo soldiers and hide in a nearby cave overlooking the ocean.

Inside the forlorn cavern, the men discover the gigantic form of Godzilla hibernating. The Red Bamboo capture two of the men and take them prisoner. The remaining three men, decide to awaken Godzilla in the hopes that the creature will destroy the Red Bamboo. Using a rusty old sword discovered nearby, the three men attach a copper wire to it and lower it into the cavern upon Godizlla's hibernating form. A tropical storm blows in from the ocean and a errant lightning bolt strikes the sword and awakens the sleeping Godzilla.

The King of the Monsters immediately attempts to return to the sea but encounters the creature Ebirah. The two monsters engage in battle by tossing boulders at one another and then trading blows. Ebirah pulls the stronger Godzilla beneath the waves. Godzilla struggles free and drives the Horror of the Deep away with its atomic breath. Rather than leave the island, Godzilla returns to shore to rest and recover his strength.

The castaway, Nita, finds himself captured alongside the other men of Infant Island, who tell Nita that they are forced to process a yellow fruit for the Red Bamboo who use the chemical as a repellant by pouring it into the waters surrounding Letchi Island. The yellow chemical keeps Ebirah, Horror of the Deep away from the Red Bamboo and their operations. Nita quickly deduces a plan of action, and they manufacture a fake yellow chemical from the leaves of the yellow fruit's plant.

Meanwhile, the Red Bamboo had attempted to combat Godzilla in a plan that backfired on them and leads the atomic monster to their hideout. Godzilla destroys the Red Bamboo's base of operations and the surviving Red Bamboo flee. The false yellow chemical they pour into the water does not repulse Ebirah and the Horror of the Deep rises from the waters and destroys their sailing vessel. Godzilla appears and engages Ebirah in combat once more. During the battle, Godzilla uses its superior strength to tear away Ebirah's colossal claw. The Horror of the Deep retreats in defeat. The prisoners are free and return to the nearby islands.

In the year 20XX, the Xiliens invade Earth and Ebirah is one of the monstrous kaiju placed under their control and ordered to assault humanity. Ebirah destroys a factor near Tokai. The JSDF attempted to repulse the creature but the immense crustacean proves to be to powerful. Ebirah knocks over structures and causes havoc as it destroys the JSDF forces. The Earth Defense Force sends in their mutant soldiers to stop the creature. The mutants successfully defeat Ebirah with the use of hand held Maser Rifles as they are about to destroy Ebirah, the Xiliens teleport the Horror of the Deep away.

The Xiliens tell Earth that they have destroyed the creatures to save humanity. However, the Earth Defense Force soon discovers that the Xiliens are controlling the giant monsters who plan to conquer Earth. The Gotengo and its crew then free Godzilla from its Antarctic prison. Godzilla follows in the Gotengo's wake seeking revenge for his imprisonment as the Gotengo lures him around the world and dupes the monster into destroy all the other kaiju to save Earth. The Xiliens unleashed Ebirah and Hedorah upon Tokyo, but Godzilla finally arrives following the Gotengo and uses its atomic breath to blow both monsters out of the water and into a nearby building.

In the conflict, Ebirah's claw skewers Hedorah's eye. Godzilla then blasts the two monsters again with an atomic breath, vaporizing them.

# EL GUSANO GIGANTE

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | UN (125) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 361
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -20

**BACKGROUND:**
**Real Name:** El Gusano Gigante
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Mexico
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Mexico
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* El Gusano's exterior provides it with Amazing (50) protection against physical and energy attacks.

*Breath Attacks:* El Gusano possesses a versatile breath attack which allows it to perform the following abilities:

- *Fire Breath:* El Gusano may unleash a gout of fire up to 60 areas distant, which inflicts Unearthly (100) fire damage.
- *Toxin Blast:* El Gusano may unleash a blast of toxin which inflicts Unearthly (100) poison damage up to 60 areas distant. In addition, opponents struck by the toxic blast must conduct an endurance feat versus Unearthly (100) intensity or suffer a -2CS penalty to all feat rolls for 1-10 rounds.

*Growth:* El Gusano possesses Unearthly (125) growth, therefore, all attacks against El Gusano from sources of a lesser stature are reduced by -5CS intensity before applying its armor skin. In addition, El Gusano suffers a -3CS penalty to strike smaller opponents and small opponents gain a +3CS bonus to strike El Gusano.



*Hyper Digging:* El Gusano may burrow through earth, covering 2 areas each round. In addition, El Gusano may inflict blind side attacks against its opponent by emerging in advantageous or unexpected locations.

*Shockwave:* El Gusano may create a shockwave by repeatedly slamming its head into the earth. This shockwave inflicts Unearthly (125) force damage up to a 30 area radius with El Gusano the epicenter of the shockwave.

*Weakness-Fire:* El Gusano Gigante suffers a -2CS penalty on all feat rolls against fire.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
El Gusano was once a normal insect but feeding on a the leaves a of a unique plant which was used as a chemical weapon mutated it into its present form.

**HISTORY:**

El Gusano Gigante fed off a rare poisonous plant in Mexico which enabled it to grow to incomprehensible worm proportions. It proceeded to ravage the local farmland. It was then chased by H.E.A.T., and eventually the Mexican Military decided to use a chemical weapon against it. The weapon had the opposite effect of what was desired, as it powered up El Gusano Gigante even further. El Gusano was later lured onto a cliff where the humans discovered its weakness to fire. In its weakened state, El Gusano Gigante was subjected to a sustained blast of Godzilla's atomic ray, and shrank to normal size.

The regenerated El Gusano was called from wherever it had been to the Leviathan Aliens' Site Omega, where they began to put into effect their plan to use the monsters to dominate Earth. On discovering Godzilla on the island, El Gusano, King Cobra, Queen Bee, and a Mutant Rat all ganged up on him and prepared to fight before the Leviathan Aliens halted the imminent conflict and all Monsters were sent into the world's major cities to cause destruction. El Gusano Gigante was sent to Moscow.

El Gusano Gigante continued its rampage until H.E.A.T. deactivated the Leviathan Alien control beacon. At that point it began to attack Leviathan Alien vessels until it was incapacitated by their forces. It was then taken to Isle Del Diablo, to become a part of a Mutation Research Facility.

After the final defeat of the Dinosaur Empire, and the death of Musashi Tomoe, Dr. Saotome fears the peace that the Getter Robo Team has won will be short lived and that more powerful enemies will eventually appear. Dr. Saotome's fears are justified when the Hundred Demon Empire appears. Composed of horned, devil like alien humanoids and advanced enought to possess the technology to build giant demonic robots, this militaristic organization plans to steal Dr. Saotome's Getter Generator to fulfill their own goals of world domination.

However, Dr. Saotome is prepared and creates an even more powerful Getter Robo Team, Getter Robo G and a new Getter Robo Base. With his previous pilot Musashi Tomoe dead, Dr. Saotome must recruit a third pilot which he discovers in a baseball player, Benkei Kuruma.

## GETTER MACHINES

The Getter Machines are jet like vehicles piloted by Dr. Saotome's Getter Robo Team. The Jets are capable of interstellar travel and possess minimal weapons. However, the jets my combine in three varying combinations to produce the Getter G Robo mechs, Getter Dragun, Getter Liger or Getter Poseidon. The jets have the following capabilities:

- *Type:* Air/Space Craft
- *Cost:* MN (75)
- *Control:* AM (50)
- *Speed:* UN (100)
- *Body:* MN (75)
- *Protection:* IN (40)

*Missiles:* The Getter Robo Machines each carry an arsenal of low grade missiles which can inflict Incredible (40) force damage up to 11 areas distant.

*Rocket Flight:* The Getter Robo Machines may reach speeds of Unearthly (100) in an atmosphere and up to Shift Y (250) air speeds within the interstellar void of space.



## GETTER DRAGUN

**STATISTICS:**
**F** IN (40)
**A** EX (20)
**S** MN (75)
**E** UN (100)
**R** GD (10)
**I** EX (20)
**P** GD (10)
**Health:** 235
**Karma:** 40
**Resources:** Shift 0
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Getter Dragun
**Occupation:** Mecha
**Legal Status:** Citizen

**KNOWN POWERS:**

*Body Armor:* Getter Dragun possesses Amazing (50) protection against physical and energy attacks.

*Growth:* Getter Dragun possesses Monstrous (75) growth, therefore all attacks against Getter Dragun from sources of a smaller stature are reduced by -5CS in intensity before applying body armor. Getter Dragun suffers a -3CS penalty to strike smaller creatures and smaller creatures enjoy a +3CS bonus to strike Getter Dragun.

*Weapon Systems:* Getter Dragun is armed with the following weapons arsenal:

- *Double Tomahawk:* Getter Dragun may employ twin tomahawks in battle, which inflict Monstrous (75) edged damage. The tomahawks may be thrown up to 7 areas distant.
- *Getter Beam:* This energy beam may be fired from a receptacle on the forehead. The beam inflicts Monstrous (75) energy damage up to 40 areas distant. The beam may be used to fire a burst, inflicting up to Monstrous (75) energy damage to an entire area.
- *Getter Shine:* This is Getter Dragun's unique finishing maneuver, he surrounds his body with an energy sheath and dives at the opponent, pulling out at the last moment, the target is struck by the energy, suffering Unearthly (100) energy damage.
- *Spin Cutters:* Retractable saw blades on the ankles deploy to deliver a kick, inflicting Monstrous (75) edged damage.
- *Rocket Flight:* Getter Dragun may fly up to Unearthly (100) air speeds.

**ROLE-PLAYING NOTES:**
Getter Dragun is the aerial specialist of Force Five: Starvengers.

## GETTER LIGER

**STATISTICS:**
**F** IN (40)
**A** EX (20)
**S** MN (75)
**E** UN (100)
**R** GD (10)
**I** EX (20)
**P** GD (10)
**Health:** 235
**Karma:** 40
**Resources:** Shift 0
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Getter Liger
**Occupation:** Mecha
**Legal Status:** Citizen

**KNOWN POWERS:**

*Body Armor:* Getter Liger possesses Amazing (50) protection against physical and energy attacks.

*Growth:* Getter Liger possesses Monstrous (75) growth, therefore all attacks against Getter Liger from sources of a smaller stature are reduced by -5CS in intensity before applying body armor. Getter Liger suffers a -3CS penalty to strike smaller creatures and smaller creatures enjoy a +3CS bonus to strike Getter Liger.

*Weapon Systems:* Getter Liger is armed with the following weapons arsenal:

- *Chain Attack:* Getter Liger may fire a chain from its pod arm to restrain opponents up to 7 areas distant with Monstrous (75) strength. The opponent may conduct a strength feat to break free. Getter Liger may electrify the chain, inflicting up to Monstrous (75) energy damage to a restrained target. In addition, the restrained individual can be thrown in a catapult maneuver up to 7 areas distant.
- *Drill Arm:* Getter Liger's drill arm can bore through most opponent's body armor, reducing it by -2CS and inflicting Monstrous (75) edged damage to the opponent.
- *Liger Missiles:* Getter Liger's pod arm may fire a cluster of 5 missiles. These may travel up to 40 areas distant where they detonate, inflicting Monstrous (75) force damage apiece to the entire area.
- *Mach Special:* Getter Liger perform a unique super sonic charge attack on the enemy, inflicting Unearthly (106) charging damage and gaining all bonuses of an charge maneuver. Getter Liger requires at least 3 areas between the it and the opponent to perform this maneuver.

**ROLE PLAYING NOTES:**
Getter Liger is the land specialist.

## GETTER POSEIDON

**STATISTICS:**
**F** IN (40)
**A** EX (20)
**S** MN (75)
**E** UN (100)
**R** GD (10)
**I** EX (20)
**P** GD (10)
**Health:** 235
**Karma:** 40
**Resources:** Shift 0
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Getter Poseidon
**Occupation:** Mecha
**Legal Status:** Citizen

*Body Armor:* Getter Liger possesses Amazing (50) protection against physical and energy attacks.

*Growth:* Getter Liger possesses Monstrous (75) growth, therefore all attacks against Getter Liger from sources of a smaller stature are reduced by -5CS in intensity before applying body armor. Getter Liger suffers a -3CS penalty to strike smaller creatures and smaller creatures enjoy a +3CS bonus to strike Getter Liger.

*Weapon Systems:* Getter Liger is armed with the following weapons arsenal:

- *Dietsetsuzan Oroshi:* Getter Poseidon may perform a special throw attack on the enemy. Tossing his foe up to 7 areas distant and inflicting Monstrous (75) blunt damage. This attack must be used in tandem with the getter cyclone.
- *Caterpillar Tread:* Getter Poseidon possesses tank treads on the bottom of its feet, allowing Amazing (50) travel speeds on rough terrain or the ocean floor.
- *Finger Net:* Poseidon may fire a net of Monstrous (75) material strength up to 7 areas distant to restrain the target. The target may conduct a strength feat to escape.
- *Getter Cyclone:* Getter Poseidon may unleash category 5 winds above or below the ocean waves. These winds disorient the target for 1-10 rounds with Monstrous (75) intensity.
- *Submersible Missiles:* These missiles inflict Monstrous (75) force damage up to 40 areas distant and may be used as torpedoes as well.

**ROLE PLAYING NOTES:**
Getter Poseidon is the aquatic expert.

### Force Five Team

#### Ryoma Nagare
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** GD (10) **P** GD (10)
**Health:** 40 **Karma:** 30
**Talents:** Pilot, Martial Arts A
**ROLE PLAYING NOTES:**
Ryoma Nagare pilots Getter Dragun.

#### Hayato Jin
**F** GD (10) **A** GD (10) **S** TY (6) **E** EX (20)
**R** GD (10) **I** GD (20) **P** GD (10)
**Health:** 36 **Karma:** 40
**Talents:** Pilot
**ROLE PLAYING NOTES:**
Hayata Jin pilots Getter Liger.

#### Benkei Kuruma
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** TY (6) **P** GD (10)
**Health:** 40 **Karma:** 26
**Talents:** Baseball, Pilot
**ROLE PLAYING NOTES:**
Benkei Kuruma pilots Getter Poseidon.

# FRANKENSTEIN (TOHO)

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | UN (100) |
| **R** | PR (4) |
| **I** | TY (6) |
| **P** | TY (6) |

**Health:** 250
**Karma:** 16
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Frankenstein's Monster
**Occupation:** Science Experiment
**Legal Status:** Deceased
**Identity:** Publicly Known
**Place of Birth:** Germany, Hiroshima
**Marital Status:** Single
**Known Relatives:** Sanda, Gaira
**Base of Operations:** Hiroshima
**Past Group Affiliations:** Victor Von Frankenstein, Dr. Reisendorf
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Body Resistance:* Frankenstein's body provides Amazing (50) protection against physical and energy attacks.

*Growth:* Frankenstein's Monster has Unearthly (100) growth, therefore, all damage to Frankenstein's Monster is reduced by -5CS intensity before applying its body resistance. Frankenstein's Monster suffers a -3CS penalty to strike creatures of a lesser stature and small creatures gain a +3CS bonus to strike Frankestein's Monster.

*Regeneration:* Frankenstein's Monster has uncharted regenerative capabilities which allow the monster to recover health, regrow lost limbs or missing organs. If the monster has suffered damage it recovers 3 health each round until fully healed.

*Resist Electricity:* Frankenstein's Monster has a Class 1000 resistance against electricity and electrical attacks directed against it.



*Resist Radiation:* Frankenstein's Monster has a Class 1000 resistance against radiation.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Frankenstein's Monster is not openly hostile to humanity as it was previously, all memories of its former life in Germany are no longer present in the creature's mind.

**HISTORY:**

Towards the end of World War II, Nazi soldiers confiscated the Frankenstein Monster's heart from the scientist studying it, Dr. Reisendorf. The heart was transported to Hiroshima in the hopes that Japanese scientists could use it to create an army of immortal soldiers. Before they could make an scientific advancements, however, an American bomber destroyed the city with an atomic bomb.

15 years later, the tale of a boy eating animals and wandering the streets of the now rebuilt city, came to the attention of Dr. Sueko Togami, an assistant to radiologist Dr. James Bowen. Soon afterwards, the two educated scientists witnessed the boy fall victim to a hit and run vehicle, though the child seemed unharmed. Dr. Togami offered the boy a loaf of bread. Later, the police would corner the wild boy in a seaside cavern and Dr. Togami was able to convince the police to transport the child to her and Dr. Bowen's laboratory.

Dr. Bowen discovered that the young boy had once been exposed to radiation sometime in his past, yet the child exhibited no signs of radiation poisoning. With the help of the press, Dr. Bowen released a notice seeking any information available about the boys parentage. Through a sailor who had originally transported the heart to Hiroshima, and Dr. Reisendorf himself, they learned of the boy's possible connection to the heart. Dr. Reisendorf informed them that if the boy regrew an arm or leg it would prove beyond any doubt that the child was indeed Frankenstein's Monster.

Meanwhile, the boy had grown far beyond the normal size for a human being, forcing Bowen's scientific team to house him in a cage. Dr. Bowen's other assistant, Dr. Kenichiro Kawaji, secretly attempted to sever the boy's hand to learn the truth, but he was interrupted by a TV news crew who wished to film the creature. The crew purposely agitated the creature for the sake of more interesting news footage, which caused the creature to break out of its cage and accidentally causing the death of a reported. After causing a panic on the streets of Hiroshima, the creature visited the lovely Dr. Sueko Togami before fleeing into the wilderness.

In the aftermath of the attack, two of the reporters discovered a severed hand crawling about the cage, proving the boy was indeed the Frankenstein Monster. The scientists continued to keep the hand alive by bathing it in a protein solution, but it soon escaped and trapped itself under a grate where it perished without access to the protein solution. Meanwhile, reports began filtering in of destroyed farms and dead livestock which convinced the police that Frankenstein's Monster must be destroyed.

Still no one had verified that it was actually Frankenstein's Monster menacing the countryside. The monster was soon spotted of the coast of Byoko, where it menaced a pleasure cruise. The military pursued the creature across the countryside, but the monster managed to elude them. The military then came upon a destroyed village and assumed it to be the work of Frankenstein's Monster when in reality, it was the work of the subterranean creature, Baragon.

After Baragon attacked another village, two boys discovered Frankenstein's Monster hiding in an abandoned ammunition dump nearby. Army personnel fired at the monster but the creature was unharmed by the bullets and fled again. Dr. Bowen's scientific team was beginning to run short of funds, but they managed to continue dropping food parcels in the wilderness for the creature. As the scientific team searched for the creature, Kawaji revealed his plan to destroy the monster with explosives, doubting Sueko's ability to placate and control the beast.

Unfortunately, the first explosive he tested lured the monster Baragon to the surface, before Baragon could devour Sueko, Frankenstein's Monster arrived to challenge Baragon. After a brief scuffle, Baragon fled, allowing Frankenstein's Monster to recover Kawaji and return hiim to his scientific team. Baragon targeted another village to raid, but Frankenstein's Monster interfered, using hit and run tactics, the creature lured Baragon to the cave he had been hiding in. There, Frankenstein's Monster retrieved two large torches it had created to help combat the monster, Baragon. Tossing one of the torches at Baragon ended up creating a forest fire. Eventually, the battle tipped in the Frankenstein Monster's favor when he managed to break Baragon's neck.

As he howled in triumph, a fissure opened in the earth and the creature fell in, disappearing from the earth. It was discovered years later, that some immortal cells from the Frankenstein Monster had grown into the gargantuan creatures, Sanda and Gaira.

# GABARA

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | MN (75) |
| **E** | UN (100) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 211
**Karma:** 26
**Resources:** Shift 0
**Popularity:** -15

**BACKGROUND:**
**Real Name:** Gabara
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan, Monster Island
**Past Group Affiliations:** Tonchiki
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

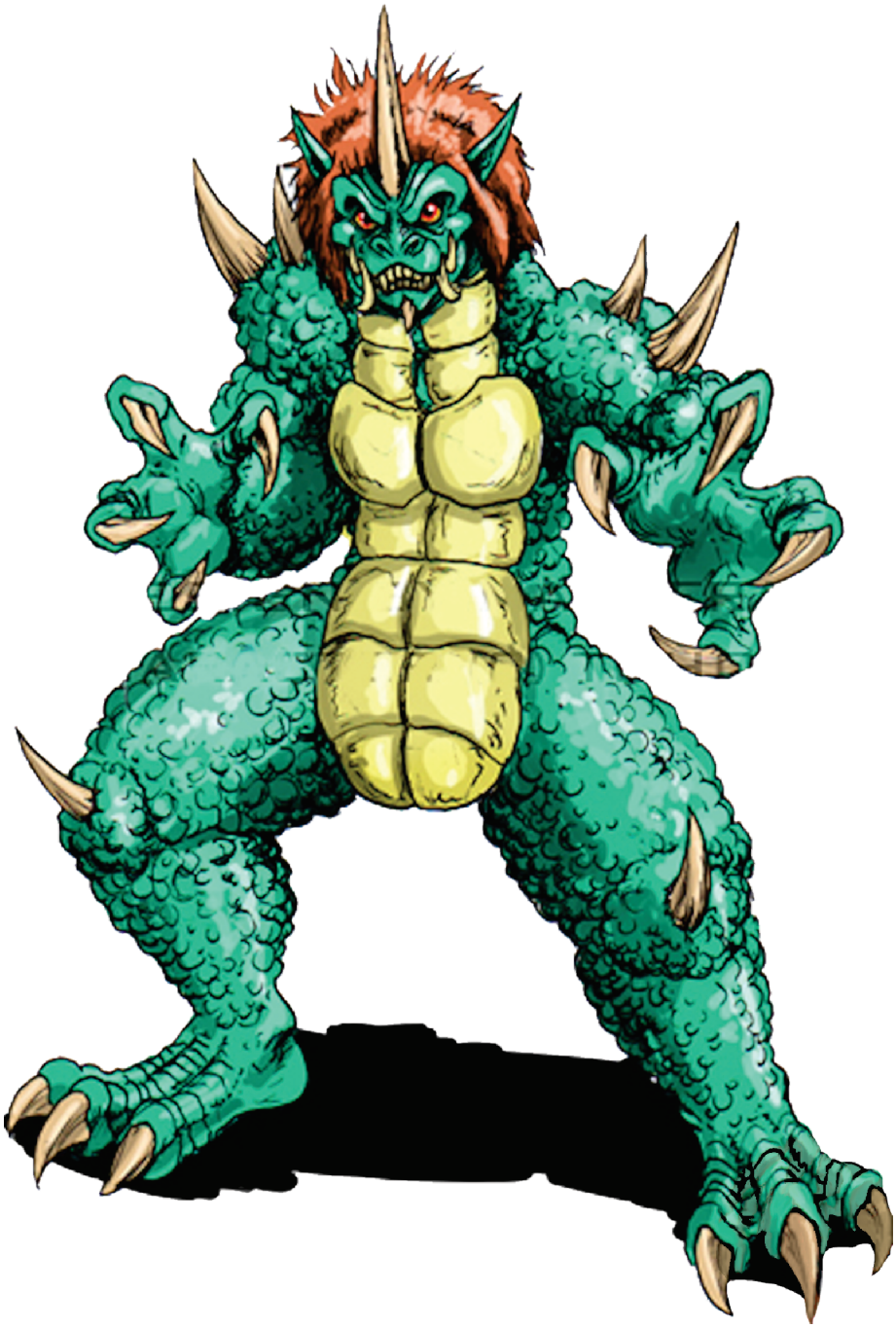
*Armor Skin:* Gabara's noxious wart covered hide offers Amazing (50) protection against physical and energy attacks.

*Detachable Claws:* Gabra may detach and hurl its finger claws up to 7 areas away where they explode, inflicting Monstrous (75) force damage to an area.

*Electrical Touch:* Gabara may channel electricity through its body and into its arms to deliver an electrifying touch of Monstrous (75) energy damage.

*Engulf:* Gabara may engulf humans into his body, imprisoning them inside with Unearthly (100) ability until such time as he releases them are they are rescued.

*Growth:* Gabara possesses Unearthly (100) growth, therefore, all damage inflicted to Gabara by sources of a lesser stature is reduced by -5CS intensity before applying its armor skin.



Gabara suffers a -3CS penalty to hit creatures of a smaller stature and small creatures gain a +3CS bonus to strike Gabara.

*Hammer Punch:* Gabara may charge his fist with electrical energy and perform a unique wind up punching attack which inflicts Unearthly (100) energy damage.

*Noxious Fume:* Gabara may breath a noxious blue smoke from its mouth which covers 20 areas and obscures vision with Monstrous (75) intensity. In addition, targets within the area must pass an endurance feat against the intensity of the noxious fume or be helpless for 1-10 rounds while they choke and gag. A stiff wind can disperse the noxious smoke within 2 rounds, if it is of at least Excellent (20) intensity.

*Venom:* Gabara secretes a poisonous venom from the warts which cover its body. This venom causes anyone coming into contact with Gabara to pas an endurance feat roll of Monstrous (75) intensity, or be poisoned for 1-10 rounds, suffering a -2CS to all feats and a -2 penalty all initiative rolls.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Gabara is a consummate bully who enjoys torturing smaller and weaker beings than itself.

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**HISTORY:**

Gabara was a resident within Ichiro Miki's Monster Island dream world where he constantly tormented the much smaller kaiju, Manilla. In this dreamworld, Manilla was trained in combat by Godzilla and stood up to Gabara, eventually driving the larger creature away with Godzilla's assistance.

Later, it was revealed that Gabara was a mutated bullfrog when he appeared to do battle with the hero Godman. After the two engaged in a long scuffle, Gabara managed to pin his foe to the ground and inflict several blows. Recovering his ground, the hero Godman unleashed its God Crush and proceeded to assault Gabara. Godman then unleashed his God-Discs inflicting multiple explosive hits on Gabara until the wart covered horror fled the battle.

Gabara was unleashed once more against a group of children, where he engulfed one of them into his body. The children managed to summon the hero Greenman, who appeared and with great difficulty managed to defeat Gabara and rescue the trapped child, before destroying Gabara.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | UN (100) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | GD (10) |

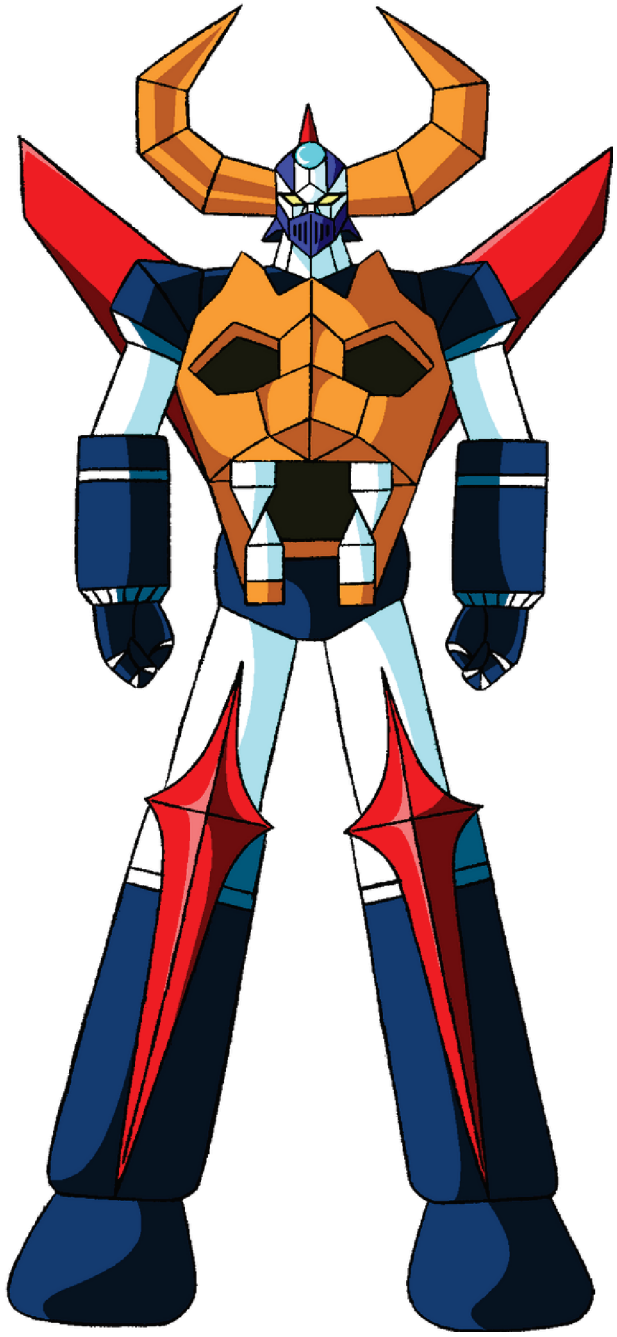
**Health:** 260
**Karma:** 40
**Resources:** AM (50)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Gaiking
**Occupation:** Mecha
**Legal Status:** Japanese Citizen
**Identity:** Publicly Known
**Place of Birth:** Japan
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Earth, Space
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* Gaiking possesses a versatile arsenal of impressive fire power. Gaiking may unleash the following weapons upon its enemies:

- *Counter Cross:* These blades may be deployed to from small swords or throwing stars, which can be hurled up to 8 areas distant and inflict Unearthly (100) edged damage.
- *Despair Sight Lasers:* Gaiking may fire energy beams from its eyes which inflict Monstrous (75) energy damage up to 40 areas distant.
- *Gaiking Axe:* This edged weapon inflicts Unearthly (100) edged damage to opponents.
- *Gaiking Glaive:* By combining the counter cross with the gaiking spear, Gaiking creates the gaiking glaive which inflicts Unearthly (100) edged damage and may strike enemies up to 2 areas distant.
- *Gaiking Shield:* The Gaiking Shield may be employed to defend against frontal attacks. The shield offers Shift X (150) protection against physical and energy attacks.



- *Gaiking Spear:* The spear may be employed to inflict Unearthly (100) edged damage and it may be hurled up to 8 areas distant. The spear requires two hands to use.
- *Hydro Blazer:* The hydro blazer must be charged for 5 rounds before it can be fired. Once unleashed, the hydro blazer inflicts Shift X (150) energy damage up to 80 areas distant. The hydro blazer cannot be charged again until 10 rounds have passed.
- *Puncher Grind:* Gaiking may fire its fists up to 40 areas distant, inflicting Unearthly (100) blunt damage. Gaiking's fists do not return automatically and may be retrieved by using the zector hooks.
- *Volt Paralyzer:* An electrical bolt may be fired from Gaiking's horns up to 40 areas distant which may stun the opponent for 1-10 rounds with Monstrous (75) intensity, an endurance feat is required to resist.

- *Zaur Geyser:* A helix shaped beam of great energy is fired from the eyes on the chest emblem. The zaur geyser inflicts Unearthly (100) force damage up to 60 areas distant.
- *Zector Hooks:* These cables may be fired from the shoulder cannons to restrain enemies up to 8 areas distant with Unearthly (100) strength. Enemies may conduct a strength feat to escape the hold. The zector hooks may be deployed to recover Gaiking's fists if he performed the punch grinder.

*Body Armor:* Gaiking's metallic hull offers it Monstrous (75) protection against physical and energy attacks.

*Face Open:* A technique which increases the flow of energy from the power source, which greatly heightens Gaiking's abilities. However, the strain on the pilot is intense and may cause lasting damage to the pilot. When employed, the face open provides the following benefits and disadvantages:

- *Power Boost:* Gaiking receives a +1CS bonus to all abilities and powers for 1-10 rounds.
- *Hyper Speed:* Gaiking may now move and attack 4x faster than normal for 1-10 rounds.
- *Intense Heat:* Gaiking begins to emit intense heat as its hull temperature rises from the intense energy being channeled through its systems. Gaiking emits Unearthly (100) heat damage up to 2 areas distant and the pilot suffers Feeble (2) heat damage each combat round.
- *Intense Strain:* Face open inflicts so much strain upon the pilot that a Yellow endurance feat must be passed for each round that open face is in operation. If the pilot fails an endurance feat than he/she immediately blacks out for 1-10 rounds. After the final round of open face, Gaiking powers down for 1-10 rounds before becoming operational once more.

*Growth:* Gaiking possesses Unearthly (100) growth. All damage inflicted to Gaiking by sources of a smaller stature is reduced by -5CS in intensity before applying its body armor. Gaiking suffers a -3CS penalty to strike enemies of a small stature and small enemies gain a +3CS to bonus to strike Gaiking.

*Rocket Flight:* Gaiking may fly at Shift X (150) air speeds in an atmosphere and Class 1000 speeds in the void of space.

**SANSHIRO TSUWABUKI**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** GD (10) **P** GD (10)
**Health:** 40 **Karma:** 30
**Talents:** Pilot, Martial Arts A
**ROLE PLAYING NOTES:**
Sanshiro is a former baseball star and the pilot of Gaiking.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Gaiking is an extremely powerful mecha designed to protect Earth from alien invaders.

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**HISTORY:**

The crew of the Daiku Maryu and the super robot mecha Gaiking, invented by Dr. Daimonji, battle against the invading aliens from planet Zela known as, the Dark Horror Army. Planet Zela is on the verge of destruction from the nearby star, Sigma, which threatens to collapse into a black hole. Piloted by former baseball star Sanshiro Tsuwabuki, Gaiking protects the Daiku Maryu from the invading aliens.

Sanshiro and his psychic colleague, Brando Drummond, are the last of hope for the crew of the Daiku Maryu, as the invading aliens have assassinated all the former candidates, with Sanshiro himself having been previously injured in an alien attack which ended his baseball career. The robotic leader of the Dark Horror Army, Darius the Great, wields four gigantic robots against the humans known as the Death Cross Generals (Dr. Dankel, General Asimov, General Killer and General Desmont).

The beings from planet Zela slowly invade the Earth via spacial portals which they use for travel to and fro, arriving on Earth under the guise of conducting scientific research, but ultimately they are engaged in dark secrets which create and unleash horrific biochemical and cybernetic creatures of colossal size which threaten the Earth and humanity.

# GAIRA

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | UN (125) |
| **R** | PR (4) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 265
**Karma:** 30
**Resources:** Shift 0
**Popularity:** -20

**BACKGROUND:**
**Real Name:** Gaira
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Pacific Ocean, Japan
**Marital Status:** None
**Known Relatives:** Frankenstein, Sanda
**Base of Operations:** Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Gaira's tough hide offers Amazing (50) protection against physical and energy attacks.

*Growth:* Gaira has Unearthly (100) growth, therefore, all damage inflicted to Gaira by sources of a lesser stature are reduced by -5CS intensity before applying Gaira's armor skin. Gaira suffers a -3CS penalty to strike smaller opponents and small opponents gain a +3CS bonus to strike Gaira.

*Regeneration:* Spawned from the irradiated cells of the Frankenstein Monster has given Gaira the ability to regenerate 3 health each round and to regrow lost limbs or missing organs.

*Swimming:* Gaira can travel up to 2 areas each turn while submerged.

*Water Breathing:* Gaira may breath normally while submerged beneath the ocean waves.

*Weakness-Aversion:* Gaira possesses a strong aversion to sunlight, retreating at the approach of daylight. In addition, Gaira suffers a -2CS penalty on all feats against light based attacks.

*Weakness:* Gaira suffers +1CS damage from the JSDF's Maser Cannon technology which nearly killed him. However, he would probably regenerate from such a death to terrorize humanity once more.



**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Gaira possesses a good deal of intelligence, but he is limited by his violent and brutish methods. Gaira enjoys devouring humans and often raids their aquatic vessels and the Japanese shores to attain food.

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**HISTORY:**

A fishing vessel under attack off the Japanese shore by a giant octopus thought itself rescued when the creature Gaira appeared and drove the octopus away. The fisherman's relief quickly turned to one of horror as Gaira pursued and devoured them, only one man survived. The government contacted Dr. Paul Stewart, one of the scientists who had previously raised the creature Sanda, to ask the doctor if he though Gaira may be the same creature. Skin cells from Gaira seemed to indicate that they were.

Dr. Stewart and his assistant, Akemi, discovered Sanda's footprints deep in the Japanese Alps. Before long, Gaira appeared and attacked Haneda Airport, devouring an unfortunate woman before the sun appeared from behind the clouds forcing Gaira to return to the sea. Next, Gaira attacked a nightclub in Tokyo, causing the Japanese government to send in the JSDF. JSDF helicopters lured Gaira into a firing range of trip wires and maser cannons which forced the monster into a nearby lake which had been electrified.

Gaira seemed doomed, but then a similar creature, Sanda, appeared and rescued Gaira from the lake and carried him away from the battle. Far away from humanity, Sanda helped Gaira recover from his wounds. After regaining his strength, Gaira began to stalk and prey on humans once more. Gaira chased a scientific team, including Akemi, off a nearby cliff. Sanda saved Akemi, remembering her as his surrogate mother, but broke his leg in the process. Sanda returned to his retreat and discovered Gaira and the remains of humans which he had feasted upon.

Enraged, Sanda swatter Gaira with a tree, the brief confrontation between the two creatures caused Gaira to flee back to the ocean. Having determined that Gaira has evolved from errant cells produced by Sanda, Dr. Stewart and Akemi warned the JSDF not to launch an all out attack on the creatures as it could create more of them. Meanwhile, Gaira had learned to associate lights with humanity and raided Tokyo in pursuit of his next meal. Encountering Akemi once more, Gaira nearly consumed her again before Sanda arrived on the scene.

After failing to reason with Gaira, Sanda engaged Gaira in battle once more. As the JSDF joined the fray, building after building collapsed as the JSDF concentrated their fire on the monster, Gaira. Eventually the duel spilled into Tokyo Bay and out to sea. Helicopters rained explosives on the two creatures, only to be outdone by nature itself. An underwater volcanic eruption destroyed both of the creatures.

Sometime later, the creature Gaira appeared once more and engaged the villain Kiyla, who was an enemy of the original Ultraman. Gaira was next encountered rampaging across the countryside where a group of children managed to summon their hero Godman to the scene. After an exhausting duel, the hero Godman managed to overpower Gaira and destroy him.

Sometime later, a reborn Gaira was embroiled in a confrontation with the hero Greenman. After fighting a protracted and tiring battle, the hero Greenman summoned its Green Stick and destroyed Gaira in a massive explosion. In 2002, Prime Minister Machiko Suge mentioned Garia's attack in 1966 and how it led to the creation of the Maser Cannons which were implemented in battle against the kaiju for the first time.

Gaira next appeared involved in a battle with the hero Godman, who used a supersonic wave to destroy the monster.



**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | GD (10) |

**Health:** 346
**Karma:** 40
**Resources:** Shift 0
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Gamera
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Arctic Ocean, Undisclosed Deep Sea Cave
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Nuclear Breath:* Gamera possesses an atomic breath composed of radioactive plasma similar to Godzilla's. The shelled titan can perform several power feats:

- *Fireball:* Gamera may unleash a flaming sphere of fire up to 40 areas distant which inflicts Monstrous (75) fire damage.
- *Plasma Fireball:* Gamera may tap into its internal store of nuclear energy and unleash a sphere of radioactive flame up to 60 areas distant which inflicts Unearthly (100) fire damage, Amazing (50) radiation damage and Amazing (50) force damage.
- *Nuclear Destruction:* Gamera may overload its internal nuclear energy, destroying itself in a nuclear explosion, which inflicts Shift Z (500) fire damage, Shift Y (250) radiation damage and Shift Y (250) force damage up to a 200 area radius with Gamera as the epicenter of the explosion.

*Armor Skin:* Gamera's reptilian hide confers Monstrous (75) protection against physical and energy attacks.

*Claws & Fangs:* Gamera may inflict Unearthly (100) edged damage with its bite, claws or elbow claws.

*Digestive Adaption:* Gamera may convert electricity, oil, coal and other flammable or radioactive agents into energy by consuming it as a food source.

*Environmental Adaption:* Gamera may alter its genetic structure to adapt itself to foreign environments, such as aquatic, volcanic or frozen environs or the depths of space with Class 1000 ability.

*Growth:* Gamer possesses Unearthly (100) growth, therefore, all damage inflicted to Gamera from sources of a lesser stature is reduced by -5CS intensity before applying its armor skin. Gamera suffers a -3CS penalty to strike creatures of a small stature and beings

of a small stature gain a +3CS bonus to strike Gamera.

*Regeneration:* Gamera's unique DNA promotes fast healing, Gamera may recover 5 health each round if it has been damage and may regrow lost limbs or missing organs.

*Shell:* Gamera may retract into its shell, gaining Shift X (150) protection against physical and energy attacks. This protection does not extend to Gamera's underbelly and Gamera may engage in a spinning assault by releasing plasma from each orifice, causing Gamera to spin in a circular path while inflicting Unearthly (100) blunt damage to any foe surrounding itself.

*Rocket Flight:* Gamera may retract into its shell and unleash plasma from the its leg orifices. By controlling the flow of plasma, Gamera may fly up to Monstrous (75) air speeds.

*Ultimate Plasma Attack:* Gamera may only use this attack once in a lifetime. By absorbing energy from within the Earth, Gamera unleashes a devastating plasma beam. Gamera's underbelly will open and the plasma will be unleashed in a massive beam which inflicts Shift X (150) force damage, Monstrous (75) fire damage and Monstrous (75) radiation damage up to 80 areas distant.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
While being a giant monster, Gamera does not hate humanity, and has often fought other kaiju to protect humans.

**HISTORY:**

During a dogfight between American and Soviet planes in the arctic, a nuclear bomb was dropped near an iceberg, the explosion causing the ice to split open. Gamera emerged from the iceberg and began approaching Japan. The JSDF developed a plan to sedate Gamera and destroy him with dynamite. The plan was set into action, but the explosion did not kill Gamera, only knock him onto his back.

Just when Gamera appeared stuck, he tucked his head and limbs into his shell, while fire began to spew from the holes. Gamera began to spin like a disc and took flight, flying deeper into the country. As Gamera laid waste to Tokyo, the JSDF developed a new plan to stop him, codenamed "Plan Z." Gamera is baited into a large rocket, which closes and traps him inside. The rocket then takes off and carries Gamera off into space, saving Japan from the monster's wrath.

Less than a year after being launched into space, the rocket carrying Gamera was struck by a meteorite, freeing the monster. Gamera flew back to Earth and landed in Japan, where he destroyed Kurobe Dam before taking off and flying away again. Meanwhile, an opal brought back to Japan by a thief was revealed to be the egg of a giant lizard called Barugon, which grew even larger from exposure to an infrared lamp. Barugon hatched and rampaged through the Japanese countryside, eventually attacking Osaka.

Gamera was attracted by the creature's presence, and confronted Barugon near Osaka Castle. After a brief battle, Barugon froze Gamera solid with his ice breath, then left him for dead in the castle's moat. While Barugon engaged in several confrontations with the JSDF, Gamera thawed and pursued his enemy. Gamera reengaged Barugon near the ocean, overpowering him and dragging him into deep water, where Barugon finally drowned. His enemy vanquished, Gamera flew away without casing any further destruction.

Gamera appeared during a volcanic eruption to feed on the flames. He then hid in a mountainside until the monster Gyaos appeared from a cave. Gamera fought Gyaos and drove him back into his cave, although his arm was almost cut off. He then saved the child Gyaos was trying to eat and flew him back home. He then returned to the sea to heal his wound. Gamera later returned to attack Gyaos as the creature was attacking a city.

He fought Gyaos in the air before he was thrown into the water. He managed to bite off Gyaos' foot before the creature escaped. Gyaos was lured to a container of artificial blood by the JSDF, where the hoped to trap the creature until sunrise, hoping the light would kill the creature. The plan failed, and Gyaos destroyed the trap, producing a fire that attracted Gamera again. This time, Gamera overpowered Gyaos and dragged the creature into the crater of a volcano, killing it. Gamera then flew away, leaving Japan safe.

A group of aliens known as Virasians approached Earth, intending to conquer it, but their ship was intercepted and destroyed by Gamera. A group of reinforcements arrived and attached a mind control device to Gamera, forcing him to attack Japan. Two children sabotaged the mind-control, and Gamera turned on the Virasians. The Virasians then combined into their collective form, the giant squid-like monster Viras. Gamera and Viras battled on land and underwater, with Viras eventually impaling Gamera's stomach with its pointed head. Gamera took flight and flew into the atmosphere with Viras stuck to his chest, where Viras began to freeze. Gamera then spun until Viras was detached and plummeted into the ocean below, where it exploded. Victorious, Gamera bid farewell to the children that helped him and flew away.

Gamera came to an alien planet called Terra after a pair of brain-eating aliens captured two boys in their spaceship. Shortly after the Terrans' guardian monster Guiron fought and killed a Space Gyaos, Gamera fought Guiron, and was considered dead after Guiron lacerated his temples with his shurikens. Ultimately, Gamera was

revived and confronted Guiron once again. This time, Gamera flipped Guiron upsidedown, sticking his blade-tipped head in the ground, and grabbed a rocket and lodged it into a hole in the side of Guiron's head, then ignited it with his fire breath. The rocket exploded, blowing off Guiron's head. Gamera helped repair the spaceship that brought the boys to Terra, then helped them get back to Earth.

Gamera appeared after a large statue called the Devil's Whistle was removed from an island. Later, the monster Jiger, awakened by the statue's removal, appeared from a volcano, and Gamera arrived to fight her. Jiger fired quills at Gamera, stopping him and allowing her to continue her rampage. Gamera removed the quills and pursued Jiger, confronting her again in Osaka. Gamera held the upper hand in the fight until Jiger extended a stinger from her tail and stabbed Gamera in the chest. Gamera staggered away & fell headfirst into Osaka Bay, where his body slowly began to turn a deathly white.

Jiger took the opportunity to toss the Devil's Whistle into the water and resumed her rampage across Japan. A group of children used a mini sub to go into Gamera's body and find the cause of his discoloration. Inside, they discovered that Jiger had infected Gamera with her parasitic offspring. The children fought and killed the baby Jiger and escaped Gamera's body. They then convinced the JSDF to revive Gamera using electricity. After being revived, Gamera flew to the World's Fair and battled Jiger once again. Jiger used all of her attacks to try and fight off Gamera, but Gamera body-slammed Jiger and stunned her. Gamera then recovered the Devil's Whistle from the ocean and shoved the statue through Jiger's skull, killing her. Gamera then flew back to the island with Jiger's corpse.

Gamera came to the rescue to save a pair of children from the alien invader known as Zigra and his brainwashed human slave Lora Lee. After Gamera saved the children, Zigra took matters into his own hands and revealed himself as a kaiju-sized fish creature. Zigra engaged Gamera in battle underwater, overpowering him with his superiority in underwater combat. Gamera was revived by a bolt of lightning and attacked Zigra again, throwing him onto land, where he was rendered helpless. Gamera used a rock to play his theme song on Zigra's back like a xylophone, then killed Zigra by burning him alive with his fire breath.

As the intergalactic criminal Zanon approached Earth with his powerful spaceship, a young boy on Earth purchased a pet turtle from a local pet store. Believing the turtle would be happier in the wild, the boy let his turtle go into the ocean. Miraculously, the turtle transformed into Gamera and prepared to stop Zanon's plan. Zanon sent his agent Giruge to sabotage the Spacewomen's attempts to stop him, while deploying an army of mind-controlled monsters to kill Gamera. Gamera took on and defeated Zanon's monsters: Gyaos, Zigra, Viras, Jiger, Guiron and Barugon, while Giruge betrayed Zanon and sacrificed herself to stop him. Gamera then flew into space and collided with Zanon's ship, sacrificing himself to destroy it.

The plutonium transport ship Kairyu-Maru ran aground on a floating atoll in the waters off Japan, narrowly avoiding a disastrous radiation leak. A joint government-private sector expedition was sent to investigate the atoll, discovering various small orichalcum beads and a large ancient tablet in the center of the atoll. Suddenly, the atoll began to shake and break apart, revealing the monster Gamera within it. Gamera swam to Fukuoka, where the JSDF had trapped two giant man-eating bat creatures called Gyaos, with one escaping. Gamera killed the escaped Gyaos as it tried to fly out over the ocean, then proceeded towards the Fukuoka Dome.

The Gyaos sensed Gamera's approach and escaped, with Gamera taking flight and pursuing them. When the Gyaos attacked a village in the Japanese countryside, Gamera arrived and killed one with a fireball. The second Gyaos fought Gamera briefly before retreating. Despite insistence from witnesses that Gamera was trying to save them from Gyaos, and the ancient prophecy on the tablet claiming he was destined to stop the Gyaos, the JSDF designated him as the larger threat and attacked him at Mount Fuji. As Gamera was attacked, Gyaos swooped down and attacked him as well. Seriously wounded, Gamera fled to the ocean floor to recover.

Asagi Kusanagi, a teenage girl that had formed a telepathic bond with Gamera through one of the orichalcum beads, claimed to be able to read his thoughts and insisted he was fighting to save the world. The last surviving Gyaos, meanwhile, evolved into Super Gyaos and descended on Tokyo, plunging the capital into a state of panic. After recovering from his wounds, Gamera traveled to Tokyo and destroyed Super Gyaos' nest, then engaged it in battle. After battling Gyaos in the city and in the skies, Gamera was sent crashing into a refinery and was consumed by flames. As Super Gyaos believed itself victorious, it witnessed Gamera absorb the fire and blast it with a giant plasma fireball, which instantly decapitated Gyaos. Gamera roared victoriously before swimming back out to the sea.

A year after Gamera defeated the Gyaos, an alien species called the Symbiotic Legion arrived on Earth in a meteor and planted a gigantic plant in Hokkaido. As the plant prepared to launch its seed into space, which would annihilate the surrounding area in the process, Gamera arrived and destroyed it. Enraged, the Soldier Legion swarmed Gamera, biting into his shell and drawing blood. Eventually, the Legion were distracted by nearby power lines, giving Gamera the chance to fly away and escape. The gigantic leader of the Legion, the Mother, traveled with her swarm to Sendai and planted a new flower. The JSDF began evacuating citizens before the flower could seed, but the helicopters transporting the civilians were prevented from taking off when the Mother Legion attacked the Sendai airfield. Sensing his human counterpart, Asagi Kusanagi, was on

one of the choppers, Gamera arrived and attacked the Legion, holding her off long enough for the choppers to escape. Legion gored Gamera with her sharp legs and blew his shoulder off with her laser beam, then left him for dead as the flower began to seed. Gamera limped to the flower and held himself in front of it when it seeded, preventing the seed from launching but falling victim to a nuclear force explosion that leveled the entire city. Gamera was apparently killed by the explosion, giving the Legion free reign to move on to Tokyo, which was still recovering from the previous year's battle.

Several people, including Asagi, surrounded the fallen Gamera, praying for him to recover. Asagi held out the bead that bonded her to Gamera, which shattered in her hand as huge amounts of energy were absorbed by Gamera's body. Gamera was revived and flew to Tokyo to stop the Legion, while Asagi noticed that her bond with Gamera had been broken. Gamera engaged the Mother Legion outside of Tokyo while the JSDF trapped and annihilated the Soldier Legion. Despite his best efforts, Gamera was unable to defeat Legion.

Out of options, Gamera absorbed a large portion of Earth's Mana energy, which gave him enough power to perform his ultimate attack: the Ultimate Mana Blast. Gamera's plastron opened and fired a huge beam of plasma that vaporized the Mother Legion. Gamera looked at the JSDF forces that had aided him before roaring victoriously and flying away. Realizing Gamera's dedication to defending the Earth from any threat, humanity was left to wonder of the consequences if he ever deemed them a threat to the Earth.

Gamera's use of Earth's Mana to revive himself and defeat Legion severely depleted its presence on Earth, allowing clutches of Gyaos eggs across the globe to hatch and evolve into more powerful forms called Hyper Gyaos. Gamera, believing himself responsible for this situation, traveled across the globe aggressively hunting down and eliminating all of the Gyaos he could find. When two Hyper Gyaos appeared in Shibuya, Gamera arrived and caused horrific destruction and countless deaths in his attempts to kill them. The JSDF determined that Gamera was now their enemy and decided to hunt him down and kill him.

Meanwhile, a girl named Ayana Hirasaka, who blamed Gamera for her parents' deaths during his battle with Super Gyaos in 1995, discovered a strange creature in a shrine, which she named Iris and began to raise in the hopes it would one day kill Gamera and take revenge for her. When its attempt to bond itself to Ayana failed and she was taken away, Iris rampaged through the village where she lived and killed countless villagers before escaping to the countryside. When Iris detected Ayana was in Kyoto, it began to fly there, attacking J.A.S.D.F. planes along the way. Gamera arrived and attacked Iris in the air, but was shot out of the sky by the jets, who still believed him the bigger threat.

Iris arrived in Kyoto as a typhoon struck the city, intent on recovering Ayana. When Gamera touched down in the city, Ayana ordered Iris to kill him. Gamera and Iris battled in downtown Kyoto, setting the city ablaze. Iris impaled Gamera with its spear-tipped arm, and the two monsters tackled each other into the Kyoto train station. Gamera fell unconscious from his wounds and appeared dead, leaving Iris to bond with Ayana. Iris forced Ayana into its chest against her will, showing her visions of the people it had killed. Gamera regained consciousness and interrupted the fusion by punching into Iris' chest and grabbing Ayana. Iris reacted by impaling Gamera's hand against a wall with its spear hand, then drained his blood through it.

Iris copied Gamera's plasma fireballs and prepared to fire them at Gamera. Gamera used a fireball to sever his own hand, then caught Iris' fireballs with the stump, using his Mana manipulation powers to form a fiery plasma fist. Gamera plunged this fist into Iris' chest wound, causing the creature to explode from the inside. Gamera set Ayana down in front of Asagi Kusanagi and her friend Mayumi Nagamine, who tried desperately to revive her. Gamera roared loudly, causing Ayana to awaken. Ayana wondered why Gamera saved her, then began to sob and beg for forgiveness. Sensing a swarm of thousands of Hyper Gyaos approaching, the wounded Gamera exited the station and waited for their arrival. Nagamine remarked that it appeared Gamera would continue to fight, even if alone, while Asagi stated that Gamera wasn't alone, knowing humanity was ready to fight by his side once more.

In 1973, Gamera appeared to save a Japanese village from a swarm of Gyaos. Gamera was severely wounded by the Gyaos' sonic beams and overwhelmed by their numbers, so he self-destructed, taking the Gyaos with him. Gamera's sacrifice was gradually forgotten - The country was now at peace after 33 years without any monsters appearing, and Gamera was seen as a memory of a time when Japan was constantly besieged by disastrous monster attacks.

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | MN (75) |
| **E** | UN (100) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | AM (50) |

**Health:** 211
**Karma:** 70
**Resources:** Shift 0
**Popularity:** -5

**BACKGROUND:**
**Real Name:** Space Amoeba
**Occupation:** Alien Criminal/Invader
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Sergio Island
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Sergio Island
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Amphibious:* Ganimes may breath normally beneath the ocean waves and may travel up to 2 areas each round while submerged.

*Armor Skin:* Ganimes' chitinous exoskeleton provides it with Incredible (40) protection against physical and energy attacks.

*Claws:* Ganimes may inflict Monstrous (75) edged damage with its claws.

*Growth:* Ganimes possesses Monstrous (75) growth, therefore all damage inflicted to Ganimes by sources of a lesser stature are reduced by -5CS intensity before applying its armor skin. Ganimes suffers a -3CS penalty to strike targets of a lesser stature and small beings gain a +3CS bonus to strike Ganimes.

*Weakness-Sonics:* Ganimes possesses a unique weakness to certain types of sound, such as the supersonic echolocation of bats. Ganimes suffers a -2CS to all feats against sonics and the assault forces Ganimes to conduct a psyche feat requiring a Yellow result, or the Space Amoeba will lose mental control over Ganimes.



**TALENTS:** Aquatic Combat, Crime

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Ganimes was an innocent rock crab which was possessed by the Space Amoeba and turned into a gigantic monster.

**HISTORY:**

Ganimes, originally an ordinary rubble crab, was controlled and mutated by the Space Amoeba after Gezora was destroyed. Ganimes attacked the inhabitants of Sergio Island, in particular menacing the Japanese nationals Taro Kudo and Ayako Hoshino who were there on business. The giant crustacean chased the two to a cliff, but was rendered blind after Kudo shot out his eyes. Ganimes leapt over the cliff onto a field of explosives left over from World War II. Kudo wasted no time in shooting the explosives, blowing Ganimes to smithereens.

However, the Space Amoeba survived and divided into thirds: possessing another rubble crab to create a second Ganimes, a mata mata turtle to create the kaiju Kamoebas, and the human Makoto Obata. Both the second Ganimes and Kamoebas tracked down the surviving humans and attempted to finish them once and for all, but Obata resisted the amoeba's control and freed a swarm of bats from a cave, their supersonic sonar severing the Space Amoeba's control over the monsters.

Ganimes and Kamoebas began to fight, their battle eventually reaching the summit of the island's erupting volcano. Ganimes threw Kamoebas into the volcano's crater, but the giant turtle bit down on Ganimes' claw and pulled him into the magma with him, destroying both monsters along with the Space Amoeba possessing them.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | UN (125) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 275
**Karma:** 46
**Resources:** Shift 0
**Popularity:** -5

**BACKGROUND:**
**Real Name:** Gaw
**Occupation:** Leader of Deathrunners
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Skull Island
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Skull Island
**Past Group Affiliations:** Deathrunners
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Gaw possesses Amazing (50) protection against physical and energy attacks.

*Claws & Fangs:* Gaw may inflict Unearthly (100) edged damage with its natural weaponry.

*Growth:* Gaw possesses Unearthly (100) growth, therefore, all damage to Gaw from sources of a lesser stature are reduced by -5CS intensity before applying Gaw's armor skin. Gaw suffers a -3CS penalty to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Gaw.

*Hyper Running:* Gaw may travel up to Incredible (40) speeds while running.

*Hyper Senses:* Gaw possesses heightened senses of smell which operates at the Incredible (40) rank. Gaw may track prey.

*Pack Leader:* Gaw is the alpha female of the Deathrunners, as such, she may command every Deathrunner native to Skull Island. In addition, Gaw is capable of communicating with the other Deathrunners and engaging in intricate planning.



**TALENTS:** Leadership (Deathrunners)

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
There have been several Gaw to arise amongst the Deathrunners, typically the position is appointed to the largest and most capable among them.

---

**HISTORY:**
As the matriarch of the Deathrunners, the latest Gaw had become the dominant creature on Skull Island. Gaw's ferocity became known to the Atu clan of natives on the island, who began to revere her as their god and offer her human sacrifices. Gaw and her Deathrunners eventually came upon the three remaining kongs on Skull Island and attacked them, leaving only a surviving adolescent male. This young Kong, who would later be known as King Kong, eventually reached adulthood and took revenge for the death of his parents at Gaw's hands, killing Gaw and establishing himself as the new king of Skull Island.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | UN (125) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | AM (50) |

**Health:** 285
**Karma:** 70
**Resources:** Shift 0
**Popularity:** -15

**BACKGROUND:**
**Real Name:** Space Amoeba
**Occupation:** Alien Criminal/Invader
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Sergio Island
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Sergio Island
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Amphibious:* Gezora may breath normally beneath the ocean waves and me may cover up to 5 areas each round while swimming.

*Armor Skin:* Gezora's rubbery exterior provides it with Incredible (40) protection against physical and energy attacks.

*Bioluminescence:* Gezora radiates a blue glow up to 5 areas distant from its location when beneath the ocean waves. While on land, Gezora's eyes will glow a bright yellow. This strange biochemical process often forewarns other beings that Gezora is nearby.

*Circular Vison:* Gezora can see in all 360 degrees of direction.

*Freezing Cloud:* Gezora is an extremely cold-blooded creature, with a body temperature close to freezing. Because of this, Gezora is able to cool the water and air around itself to freezing temperatures and is even said to be able



to instantaneously freeze opponents, its body also seems to emanate a sub-zero gas, leaving a trail of white fog wherever it roams. Gezora radiates Excellent (20) intensity cold up to a 2 area radius, with Gezora itself the epicenter of the freezing cloud.

*Growth:* Gezora possesses Monstrous (75) growth, therefore, all damage inflicted to Gezora by sources of a lesser stature are reduced by -5CS intensity before applying Gezora's armor skin. Gezora suffers a -3CS penalty to strike targets of a smaller stature and small beings gain a +3CS bonus to successfully strike Gezora.

*Ink Cloud:* Gezora may release a black inky cloud. This ink obscures vision with Monstrous (75) ability in a 20 area radius with Gezora positioned as the epicenter. The ink will dissipate after 1-10 rounds. Gezora typically uses this ability to flee opponents beneath the oceans surface.

*Resist Cold:* Gezora possesses a Class 1000 resistance against cold.

*Tentacles:* Gezora possesses 10 tentacles which he may use to strike at opponents up to 4 areas distant inflicting Unearthly (100) blunt damage. In addition Gezora may perform the following combat feats:

- *Constriction:* On a successful strength feat, Gezora may use its tentacles to crush its prey, inflicting Unearhtly (100) blunt damage each round unless the prey breaks free with a successful strength feat.
- *Hyper Leaping:* Gezora may stand upright on its tentacles, allowing it to leap with Shift X (150) ability. In addition, by walking on its tentacles, Gezora may cover 2 areas each round on land. Employing these tactics, Gezora is capable of dodging beams and projectiles with a successful leap.
- *Multiple Attacks:* Gezora may engage in multiple attacks on a successful fighting feat, with a Green result Gezora inflicts 2 attacks, a Yellow result produces 3 attacks and a Red result allows 4 attacks in a single round.

*Weakness-Heat:* Due to its cold blooded nature, Gezora suffers a -2CS penalty to all feats against fire and heat.

**TALENTS:** Aquatic Combat, Crime

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Gezora was a simple cuttlefish before being possessed by the Space Amoeba and becoming a colossal monster.

---

**HISTORY:**

Gezora was created when the Space Amoeba, which had been taking refuge on the spaceship Helios-7, possessed and mutated a cuttlefish in the waters off Sergio Island, where the ship had previously crash landed. The natives of the island regarded the monster as akin to a creature of legend, and the island's elder Onbo warned of the beast's wrath. Two foreigners, an engineer named Yokoyama and his friend Sakura, decided against heeding the warnings of the native people, believing it to be mere superstition, and sneaked off to a beach near the ocean to fish.

Although Sakura warned that the air and water felt unusually cool, Yokoyama reassured him that it was nothing more than a temperature drop due to the time of day and a current of cold water, and cast his line into the waters. Immediately, to their shock, the water lit up with a blinding streak of blue light before none other than Gezora emerged. Fearing for their lives, the men attempted to flee from the kraken-like sea monster, but Sakura stumbled on the rocky terrain and fell to the ground. Realizing this, Yokoyama turned back and attempted to help his companion, but it was too late. Gezora ensnared Sakura in his giant tentacle and dragged the man under the water, drowning and presumably consuming him.

As the monster descended back under the murky depths, Yokoyama continued to frantically flee but was met by Onbo and a number of his followers, to whom he dejectedly recounted the experience. Later, after being confronted about the incident by the recently-arrived Taro Kudo, Kyoichi Mida, Ayako Hoshino, and Makoto Obata, Yokoyama agreed to transport the group to an underground cavern which they intended to survey. There, they discovered a large reservoir of water which came in from the sea at high tide.

Not long after, the water lit up with a blue glow not unlike that previously experienced by Yokoyama and Sakura, the former warning the rest of the group that it was a sign of the monster. As the water churned and several waves crashed against the cave floor, the light disappeared and it was concluded that the monster had left. One of the waves created washed up a Japanese wristwatch which Yokoyama recognized as Sakura's, sending him into a panic and prompting him to speed off in his vehicle, stranding the rest of the group.

As Yokoyama and an islander named Rico who had tagged along in the jeep arrived at the hut which Yokoyama had been temporarily taking residence in, Gezora emerged from the ocean and came on land. The monster wasted no time in making his attack, arriving at the building and bursting through the ceiling and window with its tentacles to terrorize the men inside. Gezora quickly constricted Yokoyama with one of the tentacles and ripped him from the shack, before doing the same with Rico, tossing the latter to the ground outside.

After further dismantling the building, Gezora prepared to finish Rico off, but was suddenly driven off by a colony of bats flying overhead, due to the ultrasonic waves which they had been emitting. Although Rico managed to keep his life, he was left in a near-comatose state, responding only to light shined in his eyes, and with a number of frostbitten wounds on his body, both of which concluded by Dr. Kyoichi Mida to be the doing of Gezora.

Gezora was again encountered the following morning as Taro and the doctor were diving in the ocean to search for the crashed Helios-7. Immediately after catching sight of the men, Gezora outstretched his tentacles and managed to entrap Taro in one of them. Frantically, Taro attempted to stab at the tentacle with a knife and Dr. Mida assisted by firing a harpoon at it, however neither object was able to pierce it. In their time of distraction, Gezora was able to further trap Dr. Mida in its other tentacle, seemingly sealing the fates of both men.

Fortunately, Gezora's attention was diverted by a group of dolphins swimming nearby, allowing for the two to free themselves. Gezora then released a cloud of ink to disperse the dolphins, but also inadvertently allowed for Taro and Dr. Mida to make their escape in the process. As the men arrived at shore, Gezora also emerged and made his way to a native encampment. There, the monster began to terrorize its inhabitants and decimate several buildings, even killing the elder Onbo by picking up and tossing him with his tentacle.

Conspiring against the beast, Taro, Dr. Mida, and Ayako concluded that using fire against Gezora may prove effective, as Ayako noticed that at one point his tentacle was scalded by a small fire in the village. With help from a number of natives, Taro and the doctor began to fire at Gezora with rifles to catch his attention and lure him into a clearing. Once there, the field was drenched in gasoline from an old munitions dump and lit with torches, setting Gezora ablaze. With massive burns and sores covering his body, the giant cuttlefish ran back to the ocean and began to attempt to swim away, but ultimately perished on the seafloor. The Space Amoeba then escaped from the monster's corpse, only to travel back to the island to continue his attack

The United Nations created a specialized branch composed of mostly American and Japanese representatives called the United Nations Godzilla Countermeasures Center (U.N.G.C.C.). In collaboration with the JSDF, the U.N.G.C.C. formed a military organization called G-Force led by Commander Takaaki Aso. G-Force constructed the mech Garuda, piloted by Kazuma Aoki. After salvaging the remains of Mecha-King Ghidorah, G-Force elected to abandon the Garuda and construct Mechagodzilla. Mechagodzilla successfully defeated Rodan with the help of the Garuda and nearly killed Godzilla himself. Ultimately, Rodan gave up his life force to revive and empower Godzilla, who promptly destroyed Mechagodzilla.

Using the remains of Mechagodzilla, G-Force constructed MOGUERA, a powerful mech resembling a giant mole with the ability to split apart into Star Falcon and Land Moguera. MOGUERA was originally intended to kill Godzilla, but was forced to work alongside him to defeat Space Godzilla. Though Godzilla successfully defeated Space Godzilla, MOGUERA was completely destroyed in the battle.

Following the realization that Godzilla would explode and destroy the world, G-Force constructed the Super X3, based off of the JSDF's successful series of Super X attack crafts. The Super X3 froze Godzilla, hoping to prevent his explosion. Unfortunately, Godzilla's heart was discovered to be about to melt down, which would be even more catastrophic. Later when Destoroyah attempted to flee Godzilla, the Super X3 froze the beast's wings and caused it to plummet to its death. The Super X3 attempted to freeze Godzilla as he melted down, but ultimately failed to do so. Thankfully, Godzilla Junior absorbed the excess radiation and matured into an adult Godzilla.




**MIKI SAEGUSA**
**F** TY (6) **A** GD (10) **S** TY (6) **E** EX (20)
**R** GD (10) **I** EX (20) **P** AM (50)
**Health:** 42 **Karma:** 80
**Talents:** Military
**KNOWN POWERS:**
*Telepathy:* Miki Saegusa possesses Amazing (50) telepathy, she may communicate on a mind to mind basis with other life forms and attempt to control a beings mind.
**ROLE PLAYING NOTES:**
Miki has is employed with G-Force as a deterrent to Godzilla and other kaiju.

**TAKAAKI ASO**
**F** GD (10) **A** TY (6) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **P** TY (6)
**Health:** 46 **Karma:** 36
**Talents:** Leadership, Military
**ROLE PLAYING NOTES:**
Commander of G-Force and former Colonel of the JSDF.

**KAZUMA AOKI**
**F** GD (10) **A** GD (10) **S** GD (10) **E** GD (10)
**R** GD (10) **I** EX (20) **P** TY (6)
**Health:** 40 **Karma:** 36
**Talents:** Military, Pilot
**ROLE PLAYING NOTES:**
Kazuma is the pilot of Garuda.

**MAJOR SHO KUROKI**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **P** TY (6)
**Health:** 50 **Karma:** 36
**Talents:** Military, Pilot
**ROLE PLAYING NOTES:**
Major Sho is the pilot for the Super X2.

**TAKAYUKI SEGAWA**
**F** TY (6) **A** GD (10) **S** TY (6) **E** GD (10)
**R** GD (10) **I** TY (6) **P** TY (6)
**Health:** 32 **Karma:** 22
**Talents:** Law, Leadership
**ROLE PLAYING NOTES:**
Takayuki was the Japanese Prime Minister of Defense and later the Secretary of the United Nations.

**KOJI SHINJO**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** TY (6) **I** GD (10) **P** TY (6)
**Health:** 50 **Karma:** 22
**Talents:** Military, Pilot
**ROLE PLAYING NOTES:**
Koji is co-pilot of MOGUERA and a lieutenant of G-Force.

**KIYOSHI SATO**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **P** GD (10)
**Health:** 50 **Karma:** 40
**Talents:** Military
**ROLE PLAYING NOTES:**
Kiyoshi is a lieutenant of G-Force. Eventually he becomes a co-pilot for MOGUERA.

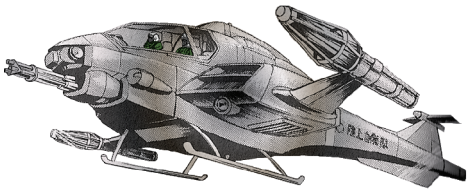
**GORO GONDO**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **TY** (6)
**Health:** 50 **Karma:** 36
**Talents:** Leadership, Military
**ROLE PLAYING NOTES:**
Goro is a lieutenant of G-Force and one of the leaders of anti-Godzilla unit.

**CHINATSU GONDO**
**F** TY (6) **A** GD (10) **S** TY (6) **E** EX (20)
**R** EX (20) **I** GD (10) **P** GD (10)
**Health:** 42 **Karma:** 40
**Talents:** Biology, Genetics
**ROLE PLAYING NOTES:**
Chinatsu is the leader of Project Telepathy she works closely with G-Force's psychics.

**KENKICHI YAMANE**
**F** TY (6) **A** GD (10) **S** TY (6) **E** EX (20)
**R** GD (10) **I** GD (10) **P** TY (6)
**Health:** 42 **Karma:** 26
**Talents:** Student
**ROLE PLAYING NOTES:**
Kenkichi is new to G-Force and a college student.

**DR. KENSAKU IJUIN**
**F** TY (6) **A** GD (10) **S** GD (10) **E** EX (20)
**R** RM (30) **I** GD (10) **P** GD (10)
**Health:** 46 **Karma:** 40
**Talents:** Chemistry, Medicine
**ROLE PLAYING NOTES:**
Dr. Kensaku Ijuin invented the micro-oxygen technology, however he shelved his research after witnessing the Destoroyah spawn from the original Oxygen Destroyer.

**MERU OZAWA**
**F** TY (6) **A** GD (10) **S** TY (6) **E** EX (20)
**R** GD (10) **I** RM (30) **P** AM (50)
**Health:** 42 **Karma:** 90
**Talents:** Military, Multi-Lingual: English, Japanese
**KNOWN POWERS:**
*Telepathy:* Meru Ozawa possesses Amazing (50) telepathy, she may communicate on a mind to mind basis with other life forms.
**ROLE PLAYING NOTES:**
Meru was trained in the United States before joining G-Force. She workds alongside Miki Saegusa in Project Telepathy.



**ASTOL-MB93 MASER ATTACK AIRCRAFT**
The Astol-MB93 was developed by Bill, Co. of the United States and Fuji Heavy Industries of Japan. Equipped with newly developed state of the art Type 93 Masers. The Astol-MB93 possesses the following statistics:
- *Control:* AM (50)
- *Speed:* MN (75)
- *Body:* RM (30)
- *Protection:* GD (10)
- *Type 93 Maser Cannons:* Dual 800,000 volt masers inflict Monstrous (75) energy damage up to 40 areas distant.
- *Dual 20mm Vulcan Gatling Guns:* These machine guns inflict Remarkable (30) shooting damage to an entire area up to 8 areas distant.
- *70mm Rocket Launcher:* This weapon fires a rocket which inflicts Monstrous (75) force damage up to 40 areas distant.



**MBT-MB92 MASER TANK**
A heavy duty maser cannon constructed on a tank chassis, allow the maser cannon to be deployed into combat quicky and strategically. The MBT-MB92 Maser Tank possesses the following statistics:
- *Control:* EX (20)
- *Speed:* EC (20)
- *Body:* IN (40)
- *Protection:* RM (30)
- *MB-92 Maser Cannon:* This heavy duty maser cannon inflicts Monstrous (75) energy damage up to 40 areas distant.
- *Dual 8 Cell Cadmium Rocket Launchers:* These unleash cadmium rockets which have proven effective against creatures such as Destoroyah and Godzilla. The rockets inflict Monstrous (75) force damage and force the target to perform an endurance feat or suffer a -2CS penalty to all powers and feats for 1-10 rounds.
- **The MBT-MB92 Tank may only be equipped with the MB-92 Maser Cannon or the Dual 8 Cell Cadmium Rocket Launcher but not both. Typically, both types of vehicles are deployed in a given encounter.



**SUPER X3**
The Super X3 is an aerial warcraft developed for use as a Godzilla deterrent. The Super X3 is at the cutting edge of technology. The warcraft possesses the following statistics:
- *Control:* AM (50)
- *Speed:* UN (100)
- *Body:* RM (30)
- *Protection:* EX (20)
- *TA-32 Coating:* The hull of the Super X3 possesses UN (100) resistance against heat and radiation.
- *ULT Maser Beam:* This ultra low temperature maser cannon inflicts Monstrous (75) cold damage to targets.
- *Freezer Missiles:* The Super X3 may fire these missiles up to 40 areas distant where they freeze the target solid with Monstrous (75) intensity for 1-10 rounds.
- *Cadmium Missiles:* The rockets inflict Monstrous (75) force damage and force the target to perform an endurance feat or suffer a -2CS penalty to all powers and feats for 1-10 rounds.

**MECHA**
G-Force may deploy mecha if the situation warrants it. They may deploy the following mecha:
- Mechagodzilla 2.0
- MOGUERA

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift Y (175) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 345
**Karma:** 36
**Resources:** Shift 0
**Popularity:** -15

**BACKGROUND:**
**Real Name:** Gigamoth
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** South Seas
**Marital Status:** None
**Known Relatives:** Mothra
**Base of Operations:** Las Vegas, Tokyo
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Acid Spray:* Gigamoth may fire a spray of acid from its mandible which inflicts Unearthly (100) acid damage up to 40 areas distant. This acid weakens the material strength of objects and body armor by -2CS for 1-10 rounds.

*Armor Skin:* Gigamoth possesses a chitinous epidermis which provides it with Amazing (50) resistance against physical and energy attacks.

*Growth:* Gigamoth has Unearthly (100) growth, therefore, all combat damage inflicted to Gigamoth by creatures of a lesser stature is reduced by -5CS before applying Gigamoth's armor skin. Gigamoth suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Gigamoth.

*Radiation Absorption:* Gigamoth may absorb radioactive energy with Class 1000 ability.

*Silk Spray:* Gigamoth may fire a spray of silk from its internal silk glands up to 40 areas distant. This silk may restrain creatures with Unearthly (100) strength unless the creature manages to break free with a strength feat of its own.



*Winged Flight:* Gigamoth may fly at speeds up to Shift X (150) in Earth's atmosphere and Class 1000 speeds in space. Gigamoth may perform the following feats with his powerful wings:

- *Gale Force:* Gigamoth may fan its wings and produce category 5 winds. This feat inflicts Unearthly (100) force damage to all targets and objects in Gigamoth's front arc up to 40 areas distant.

**GIGAMOTH (LARVAL FORM)**

| | |
|---|---|
| **F** | RM (30) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | RM (30) |

**Health:** 325
**Karma:** 60

**Known Powers:**

*Amphibious:* While in his larval form, Gigamoth may swim up to 4 areas each round.

*Armor Skin:* Gigamoth possesses a thick carapace providing him with Amazing (50) protection against physical and energy attacks.

*Growth:* Gigamoth has Unearthly (100) growth, therefore, all combat damage inflicted to Gigamoth by creatures of a lesser stature is reduced by -5CS before applying Gigamoth armor skin. Gigamoth suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Gigamoth.

*Swimming:* Gigamoth may swim up to 3 areas each round.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Gigamoth is an irradiated mutant Mothra. Gigamoth seeks out and devours sources of radioactive activity.

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**HISTORY:**

Gigamoth was the evil twin of a Mothra Larva, whom with it hatched from the same egg. Gigamoth was a mutant Mothra that was malformed by radiation. Once it hatched, it fled the contaminated island on the South Seas it hatched on. It is learned that Gigamoth's radioactivity attracts Godzilla, and they start to fight near a Kanto power plant. A woman named Mana teleports inside Gigamoth and takes control of its body. Mana commands Gigamoth to fire an acidic mist, which corrodes everything in the area and burns Godzilla's skin. Gigamoth then webs up Godzilla and pushes him out into the sea.

Gigamoth then goes up to the nuclear power plant and encases itself in a cocoon, seemingly trying to obtain energy from the power plant while it transforms. After Gigamoth does this, Mana stops controlling it, right when the Self Defense Force mobilizes a new squad of maser cannons. The masers fire many freezing beams at the cocoon, but the plan fails as Gigamoth comes out of the cocoon in its adult form. However, Gigamoth was not given enough time to complete its metamorphosis, and so its wings have not fully matured, making it unable to fly, and it proceeds to go to Tokyo.

Later, Godzilla faces Gigamoth for the second time in Atami. He fires his atomic breath at Gigamoth, but it doesn't get damaged by the beam, but rather absorbs the nuclear energy, making its wings fully developed. After witnessing the battle, Murakami realizes that Gigamoth must have formed from an extreme exposure to radiation, and believes that he could develop an antibody bacteria that could separate the radiation from the mutant bacteria in the cell structure and neutralize Gigamoth's powers. Mana interrupts Murakami's study and merges Murakami with Mothra, while merging herself with Gigamoth. However, Mothra refuses to respond to any of Murakami's commands and the two un-merge with them. Murakami then finishes the antibody bacteria.

Then, in the Fuji area, Gigamoth lays a few giant eggs of its own. Soon, Godzilla appears, attracted by the Gigamoth's radioactivity, and prepares to fight Gigamoth again. Before they can fight, a fleet of jets appear and unload tens of rockets which contain Murakami's recently finished antibody bacteria at the two kaiju. Godzilla is not affected by the rockets, but Gigamoth is weakened and made very vulnerable by the bacteria. Suddenly, Mothra arrives, in her Imago form and merged with Mana, ready to battle Godzilla. Mothra fires poisonous pollen that paralyzes Godzilla just as Godzilla fires his atomic breath and hits Mothra, sending her to the ground. Mothra and Gigamoth make eye contact, and Mothra flies right into Gigamoth's horn, making her bleed, which dissolves Gigamoth and its eggs.

Mana hoped that Mothra contained a bit of mutated bacteria which would create a new creature which would be unaffected by Murakami's antibodies. Her plan works, as the two are covered by a bright light, from which Mothra's true form comes out of. Mana stops controlling Mothra and appears in front of Murakami for the final time.

Murakami uses this opportunity to confess his love for her and asks that she let them both join with Mothra. Mana refuses, but tells him he will meet someone like her soon. Mana then merges with Mothra again and proceeds to cocoon Godzilla. Mothra then grabs the cocoon and dives into the sea, taking Godzilla with her. Shortly afterwards, a search of the ocean is conducted, at which neither monster is found and both are presumed dead.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (125) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 375
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -50

**BACKGROUND:**
**Real Name:** Gigan
**Occupation:** Cybernetic Weapon
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** M Space Hunter Nebula
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Earth, Space
**Past Group Affiliations:** M Space Hunter Aliens
**Present Group Affiliation:** M Space Hunter Aliens

**KNOWN POWERS:**

*Anti-Gravity Flight:* Gigan is capable of reaching Shift Y (250) air speeds in an atmosphere and Class 5000 speeds in the void of space. He is the fastest kaiju known to exist.

*Armor Skin:* Gigan's cybernetic exterior provides it with Monstrous (75) protection against physical and energy attacks.

*Growth:* Gigan possesses Unearthly (100) growth, therefore, all attacks against Gigan from sources of a lesser stature are reduced by -5CS intensity before applying its armor skin. Gigan suffers a -3CS penalty to strike small targets and small beings gain a +3CS bonus to strike Gigan.

*Hooked Appendages:* Gigan's hooks inflict Unearthly (125) edged damage to opponents.

*Weapons Systems:* Gigan is equipped with a potent and versatile arsenal of weaponry to wreck havoc on its foes:



- *Bladed Slicers:* Gigan may release 2 razor sharp metallic discs from twin compartments in its torso. The bladed slicers may be fired up to 60 areas distant where they inflict Unearthly (100) edged damage. If the bladed slicers miss, they will boomerang back and make another attack on the target. If the target manages to dode both attacks from the bladed slicers, then it is possible for the bladed slicers to rebound and strike Gigan with a successful attack.
- *Buzz Saw:* Gigan possesses a circular rotating saw blade in its abdominal area. This weapon inflicts Unearthly (100) edged damage to any opponent grappling with Gigan. In addition, he may engage in aerial diving attacks using the buzz saw to injure opponents as Gigan flies past.

- *Scattered Light Beam Gigarium Cluster:* Gigan may fire a red laser from its cybernetic eye. This beam will split into several smaller lasers before striking the target and exploding. The beam inflicts Unearthly (125) energy damage to opponents.

*Tail Slicer:* Gigan's tail is tipped with a three pronged blade which is capable of inflicting Unearthly (125) edged damage to opponents up to 2 areas distant.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Gigan is a soulless cybernetic machine built for war. If it is damaged, the M Space Hunter Nebula Aliens will simply rebuild him, often with technological improvements, much to its opponents regrets.

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**HISTORY:**

Gigan was sent to Earth by the M Space Hunter Nebula Aliens to destroy all civilization alongside King Ghidorah. Controlled remotely by the Nebulans from Godzilla Tower, Gigan and King Ghidorah were unleashed in Tokyo. The space monsters ravaged the city, but their rampage was interrupted by Godzilla and Anguirus at a refinery. The monsters began a fierce battle, which gradually moved to the Nebulans' base of operations at World Children's Land. With the aid of the Godzilla Tower's laser cannon, Gigan and King Ghidorah nearly killed both of the Earth monsters. However, a group of humans were able to successfully destroy the Godzilla Tower with explosives, severing the Nebulans' control over the space monsters.

While they were able to maintain their assault for a while, Gigan and King Ghidorah were eventually left disorganized and confused without the orders relayed by their masters, and they soon began bickering with one another. This granted Godzilla and Anguirus an opportunity to regroup and mount an assault of their own. This time, the tide of battle was turned against Gigan and King Ghidorah, prompting Gigan to attempt a retreat. Godzilla shot down Gigan with his atomic breath, then he and Anguirus turned their attention to King Ghidorah. Finally, King Ghidorah flew away into space, and was joined by Gigan, leaving the Earth safe for the time being.

A year later, the Seatopians called upon the M Space Hunter Nebula Aliens for aid as they launched an assault on the surface world. The Nebulans sent Gigan to aid their allies, and he joined the Seatopians' guardian Megalon in battle against Jet Jaguar. Godzilla soon arrived to assist the robot, but the two found themselves locked in a difficult battle. Eventually, Godzilla and Jet Jaguar regained their strength and began winning the battle. Gigan quickly retreated back to space, with Megalon returning to Seatopia shortly afterward.

After his battles with Godzilla and Jet Jaguar, Gigan found himself under the control of the Garoga Baron aliens, who outfitted his claws with explosive charges. Following a scheme of the Garogas' to trap Zone Fighter inside of a junked car, Godzilla appeared to drive off the aliens, but was met by a Terror-Beast Missile containing Gigan. The rival monsters again locked in combat, Gigan was quickly dispatched, and Godzilla turned to save Zone Fighter who was still in peril. Gigan was, however, merely feigning death, and returned to his feet to attempt a sneak attack on Godzilla. Noticing this, Zone Great summoned Bolt Thunder to halt the cyborg, again flooring him and allowing Godzilla to cut the power to the junkyard's compactor. Godzilla then thoroughly beat Gigan, leaving him motionless after repeatedly slamming him into the ground with his tail, and left the scene believing himself triumphant.

Though, this would not be the end of the space monster, who miraculously revived himself. Free from his automotive imprisonment, Zone Fighter grew to giant size to engage the persistent monster in a final duel. After a brief scuffle, Gigan managed to restrain Zone and utilized his upgraded claws to detonate one of the charges against the hero's head. Zone was not fazed for long, however, as he quickly rolled away and destroyed Gigan's remaining explosive with his Proton Beam. No longer possessing the edge, Gigan was bested in combat and, this time unable to retreat, was struck by a finishing blow. Zone standing victorious, Gigan's visor dimmed and his mouth flooded with foam before finally exploding, thus concluding the cyborg monster's reign of terror once and for all.

In 20XX, Gigan's mummified remains were discovered in Hokkaido by the Earth Defense Force. According to the Shobijin, Gigan invaded the Earth thousands of years ago, but was defeated by Mothra. Gigan was soon reactivated by the Xiliens to help them conquer the Earth. He chased the Gotengo to Antarctica to stop it from awakening Godzilla. He nearly destroyed the ship, but he was blasted by Godzilla's atomic breath. Gigan battled Godzilla, trapping him in barbed wire and pulling him toward his buzzsaw. However, Godzilla fired his atomic breath at Gigan's head, decapitating him and causing him to fall to the ground.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | GD (10) |

**Health:** 310
**Karma:** 40
**Resources:** TY (6)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Godman
**Occupation:** Alien Avenger
**Legal Status:** N/A
**Identity:** Secret Identity
**Place of Birth:** Planet Fire God
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Body Resistance:* Godman's gigantic form provides it with Amazing (50) protection against physical and energy attacks.

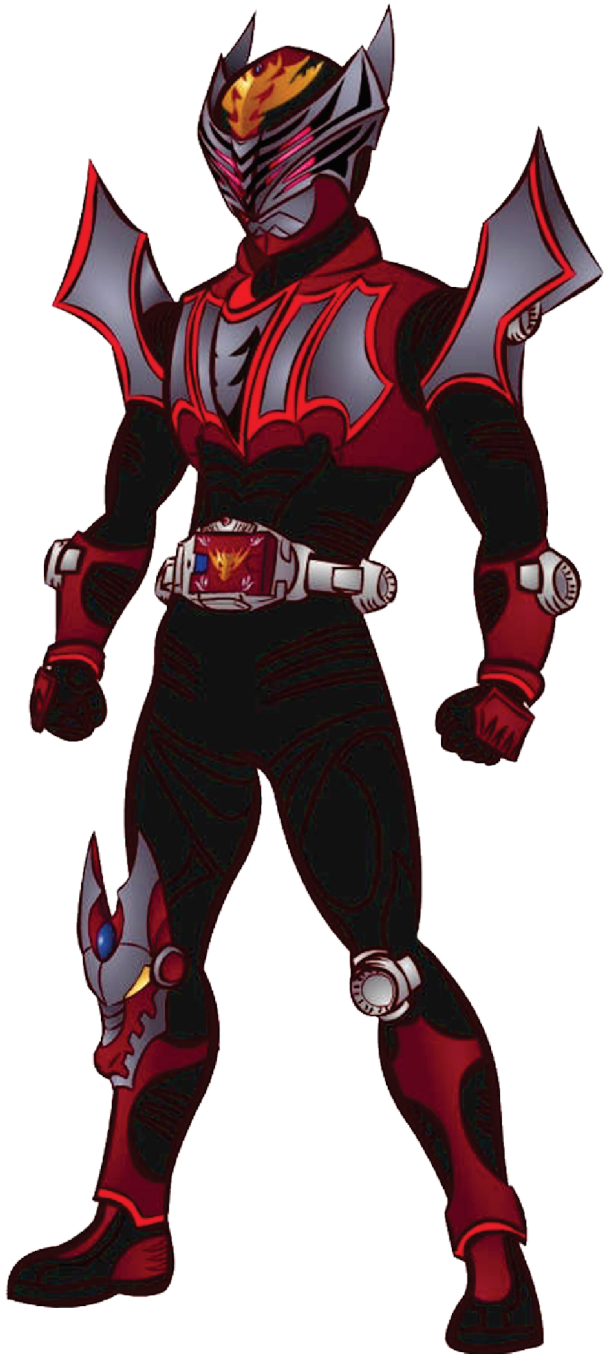
*Growth:* Godman possesses Unearthly (125) growth when in god form. Therefore, all damage inflicted to Godman from sources of a lesser stature are reduced by -5CS intensity before applying Godman's body resistance. Godman suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Godman.

*Hyper Senses:* Godman possesses Amazing (50) senses of sight and hearing. He is able to see up to 5 areas in darkness.

*True Flight:* Godman is capable of flight, attaining up to Unearthly (100) speeds in an atmosphere and Shift Z (500) speeds with in the void of space.

*God Powers:* Godman possesses many potent abilities at his beck and call. He may perform the following abilities:

- *God Acid:* Godman may unleash a spray of acid from his hand up to 40 areas distant. This acid inflicts Monstrous (75) acid damage and weakens body armor and the material strength of objects by -2CS penalty for 1-10 rounds.
- *God Circle:* Godman may utilize a frisbee type projectile which explodes upon impact. Inflicting Unearthly (100) force damage up to 60 areas distant.
- *God Crush:* Godman may summon and utilize a large flail. This weapon inflicts Shift X (150) blunt damage to opponents.
- *God Shower:* Godman may spray a stream of liquid up to 60 areas distant which inflicts Unearthly (100) blunt damage to any opponent that it strikes.



- *God Sparks:* Godman may unleash repeating projectiles of energy from its right hand which inflict Unearthly (100) energy damage up to 60 areas distant.
- *God Supersonic Wave:* Godman may unleash a wave of supersonic energy which inflicts Shift X (150) energy damage often causing enemies to explode. Godman tends to reserve this attack as a finishing type maneuver.

*Weakness-Accoutrements:* If any of Godman's bracelets or anklets are removed, he will incur a -1CS penalty to all abilities, powers and feat rolls for each one removed. In addition, if so much as one is removed, he can no longer maintain his form as Godman and will return to human size.

**Secret Identity**

| | |
|---|---|
| **F** | GD (10) |
| **A** | EX (20) |
| **S** | GD (10) |
| **E** | EX (20) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | GD (10) |

**Heath:** 60
**Karma:** 40

**KNOWN POWERS:**

*Godman Transformation:* Goddoman may transform into the super being known as Godman.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Godman is an alien from the planet Fire God who spends most of his time on Earth living life in his secret identity and transforming into Godman to fight rampaging kaiju.

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**HISTORY:**

Godman is a native alien from the planet Fire God, and when on his home planet, he usually observes the Earth closely. When humans need his help from rampaging kaiju, Godman appears when they call his name, and defeats the monster, before returning to his planet for rest.

Godman comes to Earth once more to defeat Tsunozillas and protect Mika Ayase and Koichi Matsushita. To his surprise, Gaira and Shilarji also later appeared, resulting in Godman nearly being killed. But, Greenman was summoned to even out the score, and Godman was able to finish the two monsters off with his Super Sonic Wave attack.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 346
**Karma:** 22
**Resources:** Shift 0
**Popularity:** -100

**BACKGROUND:**
**Real Name:** Gojira
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Undersea Cavern offshore of Odo Island
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Tokyo
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Incandescent Light:* Godzilla's most iconic and signature power is his atomic breath which takes the form of a white vapor like smoke that is hot enough to melt metal and cause raging fires which may spread for city blocks. This weapon inflicts Unearthly (100) fire damage up to 60 areas distant.

*Amphibious:* Godzilla may breath normally while submerged beneath the ocean waves and may swim up to 4 areas per round.

*Armor Skin:* Godzilla's thick reptilian hide offers Monstrous (75) protection against physical and energy attacks.

*Claws & Fangs:* Godzilla may inflict Unearthly (100) edged damage with its natural weaponry.

*Growth:* Godzilla is titanic in size, having Unearhtly (100) growth. Attacks against Godzilla by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from his armor skin. Godzilla suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Godzilla.



*Weakness-Oxygen Destroyer:* Godzilla is vulnerable to the unique chemical agents in the Oxygen Destroyer device which can utterly destroy him by liquefying his cellular structure. Godzilla suffers a -2CS penalty to all feats against the Oxygen Destroyer.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Godzilla is a rampaging engine of wanton destruction and terror, who held Tokyo and the world in the grip of fear during his 1954 raid on Japan.

**HISTORY:**

Following an American hydrogen bomb test at Bikini Atoll in the South Pacific Ocean, a giant prehistoric reptile was disturbed from its underwater slumber and heavily irradiated. The monster began attacking various ships in the waters off Japan, prompting a search party to be sent to Odo Island, where some of the survivors had washed ashore. The islanders believed the shipwrecks were caused by Godzilla, a giant sea monster from their folklore which they believed would come ashore to feed on humanity.

One night, a typhoon struck the island, leaving it devastated. However, it was apparent most of the damage was caused by something other than a typhoon, as houses in the village appeared to have been crushed from above. A research team headed by Kyohei Yamane was sent to the island, and discovered a giant radioactive footprint on the island, with a Trilobite embedded in it. Suddenly, the monster that was responsible for the shipwrecks and the damage on the island appeared over a hill on the island.

The people fled, realizing the creature was 50 meters in height. Back in Japan, Yamane named the creature "Godzilla" after the monster from Odo Island folklore, and proposed it was a transitional organism from the Jurassic Period, related to both land-living and sea-dwelling reptiles. Yamane believed that Godzilla was exposed to a recent American H-bomb test, hence the radiation found in his footprint, and stressed the monster should be studied to see how he survived to this point. The JSDF sent battleships to destroy Godzilla with depth charges, declaring him dead.

However, Godzilla soon surfaced in Tokyo Bay completely unharmed, plunging Japan and the international community into a state of emergency. One night, Godzilla came ashore in Tokyo, destroying the outskirts of the city before returning to the bay. In response, the JSDF erected a barrier of power lines around the heart of Tokyo, with 50,000 volts of electricity passing through them, in the hopes they would halt Godzilla. When Godzilla came ashore again one night, he tore through the power lines and melted them with a beam of radioactive heat fired from his mouth.

The JSDF fired on Godzilla with artillery and tanks, but their weapons had no effect. Godzilla proceeded into downtown Tokyo, transforming the Japanese capital into a sea of flame overnight. With his rampage concluded, Godzilla returned to the bay, where he was attacked by F-86F Sabre fighter jets before finally disappearing beneath the waves.

In the aftermath of Godzilla's raid, Tokyo was an uninhabitable wasteland, burned to a crater and contaminated with deadly radiation. The Japanese government was at a loss in combating the monster and preventing future attacks. Scientist Daisuke Serizawa was approached by his former fiance Emiko Yamane and her boyfriend Hideto Ogata, who asked for him to use his experimental chemical weapon, the Oxygen Destroyer, against Godzilla. Serizawa was horrified by the idea of revealing his invention to the world and refused at first, but was convinced after watching a television program showing Japanese schoolchildren singing a song praying for peace.

Serizawa burned his notes on the Oxygen Destroyer and handed it over to the JSDF A boat was sent to Tokyo Bay, using a Geiger counter to locate Godzilla underwater. Serizawa and Ogata donned diving suits to go underwater and detonate the device. Once they reached Godzilla, who was sitting on the ocean floor, Ogata was pulled to the surface while Serizawa severed his line and activated the device, sacrificing his own life to stop Godzilla and prevent his weapon from ever falling into the wrong hands. After a few moments, Godzilla rose to the surface and roared defiantly at the boat before sinking under the waves to his death.

While the people on the boat both celebrated Godzilla's demise and mourned Serizawa's sacrifice, Dr. Yamane solemnly warned that it was unlikely Godzilla was the last member of his species, and that if mankind continued nuclear testing, another Godzilla would almost certainly appear.

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 356
**Karma:** 22
**Resources:** Shift 0
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Gojira
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Iwato Island
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Japan, Pacific Ocean
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Atomic Breath:* Godzilla's most iconic and signature power, is the blue atomic energy beam it emits from its gaping maw. This beam inflicts Unearthly (100) radiation damage, Amazing (50) fire damage and Amazing (50) force damage up to 60 areas distant.

*Amphibious:* Godzilla may breath normally while submerged beneath the ocean waves and may swim up to 4 areas per round.

*Armor Skin:* Godzilla's thick reptilian hide offers Monstrous (75) protection against physical and energy attacks.

*Claws & Fangs:* Godzilla may inflict Unearthly (100) edged damage with its natural weaponry.

*Growth:* Godzilla is titanic in size, having Unearthly (100) growth. Attacks against Godzilla by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from his armor skin. Godzilla suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Godzilla.



*Magnetic Field:* One time, Godzilla somehow managed to convert its atomic structure to produce a strong magnetic field of Unearthly (100) intensity. This field causes all metallic objects up to a 30 area radius with Godzilla as the epicenter, to be drawn towards Godzilla's position. A particularly strong individual may perform a strength feat to resist the effect.

*Regeneration:* Godzilla regenerates 10 points of health each round if he has suffered damage. In addition, Godzilla may regenerate lost limbs and missing organs.

*Rocket Flight:* Once, Godzilla displayed flight by using its atomic breath to produce the propulsion needed to attain

flight. Godzilla may attain Incredible (40) air speeds in this manner, however, he cannot attack or fight while in flight.

*Tail:* Godzilla may sweep its tail to attack opponents up to 2 areas distant, inflicting Shift X (150) blunt damage.

*Weakness-Extreme Cold:* Extreme freezing temperatures and massive quantities of snow force Godzilla's body temperature to plummet. This has the effect of forcing Godzilla into suspended animation until such time as favorable environmental conditions return or an outside force awakens the monster.

**TALENTS:** Aquatic Combat, Thrown Weapons

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Godzilla is an extremely proficient combatant who can fight up close or at range. Often the giant monster has engaged in tossing boulders at its opponents instead of relying on its atomic breath exclusively.

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**HISTORY:**

Less than a year after the first Godzilla's demise, a second one was spotted by pilots Shoichi Tsukioka and Kojikawa Kobayashi on the remote Iwato Island battling the giant ankylosaur monster Anguirus. After a brief clash, Godzilla and Anguirus tumbled into the ocean and disappeared. Tsukioka and Kobayashi told their story to the Japanese authorities, who consulted Dr. Yamane to find a way to stop the monsters. Yamane regretfully stated that with the death of Dr. Serizawa, there was no conceivable way to defeat Godzilla.

Yamane suggested that a blackout be enforced on major cities when Godzilla was near, as bright lights reminded him of the nuclear bomb that awakened him and would draw him to the city. When Godzilla appeared in Osaka Bay, the city of Osaka initiated a blackout, while the JSDF used flares to lure Godzilla back out to sea. Meanwhile, a group of convicts escaped from a prison transport in the city and stole a car, engaging in a high-speed chase with police that ended when their car struck a refinery. The resulting explosion produced a raging fire that lured both Godzilla and Anguirus into the city.

The monsters resumed their struggle, reducing the city of Osaka to rubble. When the battle neared Osaka Castle, Godzilla tackled Anguirus into the building. Godzilla then bit down on Anguirus' neck before throwing him into the moat below and setting him ablaze with his atomic breath. His enemy defeated, Godzilla calmly swam back out to sea. Weeks later, Godzilla was believed to be active in the waters off Hokkaido, sinking a fishing boat.

Tsukioka saw Godzilla come ashore on an icy island while scouting the waters for fish in his plane, and reported it to the JSDF Several fighter jets engaged Godzilla on the island, but their weapons had no effect and Godzilla approached the water. Kobayashi arrived in his plane to try and distract Godzilla, only to be shot down and killed by Godzilla's atomic breath. The avalanche of ice caused by the crash inspired the JSDF to shoot the slopes on the island and try to bury Godzilla in ice. The plan worked, as Godzilla was completely submerged in the ice and finally defeated, at least for the time being.

Seven years after Godzilla was encased in ice, his icy prison broke off the island and floated out to sea, gradually thawing. The United Nations submarine, Seahawk, accidentally crashed into the iceberg while in the waters north of Japan, causing it to split open and finally free Godzilla. Godzilla swam to a nearby military base, annihilating the its forces with his atomic breath. Godzilla then surfaced in the Tohoku region, attacking a train in the countryside near Sendai. Godzilla continued on his way, only to eventually encounter the giant ape King Kong. Kong threw boulders at Godzilla, who responded by blasting Kong with his atomic breath, setting the surrounding forests ablaze.

Kong, unable to fight back, walked away in defeat. Godzilla continued his rampage, gradually approaching Tokyo. The JSDF dug a huge pit in the ground, filled it with explosives and then covered it with a net covered in dirt and foliage, hoping to trap Godzilla when he reached it. When Godzilla reached the trap, he fell into the pit, prompting the JSDF to detonate the charges. Godzilla merely climbed out of the pit unfazed and continued to approach Tokyo. The JSDF then initiated one last desperate plan to keep Godzilla out of the capital.

Tokyo was surrounded by a barrier of high-tension wires, similar to the unsuccessful plan used to try and halt the first Godzilla back in 1954. This time though, the wires carried a charge of one million volts. When Godzilla tried to breach the barrier, he was electrocuted until he turned around and walked away. Godzilla then began to climb Mount Fuji. When King Kong was sedated after climbing the National Diet Building, the JSDF developed a plan to drop off Kong at Mt. Fuji and force him and Godzilla to fight to the death.

Kong was carried to the mountain by balloons and dropped onto Godzilla. The monsters resumed their battle, with Godzilla eventually gaining the upper hand, knocking Kong unconscious and setting him ablaze with his atomic breath. Fortunately for Kong, an electrical storm passed overhead, and Kong was struck by lightning, revitalizing him. Kong viciously fought back against Godzilla, pummeling him with electrified punches. Godzilla and Kong continued fighting until they reached Atami Castle and tackled each other off a cliff into the

ocean below. After a brief earthquake, Kong surfaced from the water and began to swim back to his home on Faro Island. The humans who had witnessed the battle were unsure if Godzilla had survived, but speculated it was possible.

Godzilla was washed ashore and buried underground by a vicious typhoon that struck the coast of Japan. Eventually, Godzilla surfaced and began to rampage, attacking the nearby city of Nagoya. Godzilla destroyed both the Nagoya Tower and Nagoya Castle, then wandered off into the Japanese countryside. The JSDF engaged Godzilla several times, each time unsuccessfully. Meanwhile, a group of humans traveled to Infant Island to ask for Mothra's help in stopping Godzilla. While the natives and even Mothra's Shobijin refused, the elderly Mothra agreed and flew to Japan.

When Godzilla approached the incubator in Japan where Mothra's egg was being held by a corporation, Mothra flew down and attacked him. Mothra put up a desperate fight against Godzilla, but was too frail to continue and collapsed onto her egg and died. Victorious, Godzilla continued his rampage. Building on their successful repulsion of Godzilla two years ago with electrical wires, the JSDF constructed several giant electrical towers capable of blasting Godzilla with extremely high voltages of electricity.

To further increase the effectiveness of the attack, helicopters dropped a wire net onto Godzilla, which conducted the charge across his entire body. However, the electrical towers overheated and exploded, allowing Godzilla to regain his footing and eradicate the JSDF's forces. Godzilla then approached Iwa Island, where a group of schoolchildren and their teacher were stranded. Thankfully, Mothra's egg hatched and her twin larvae followed Godzilla to the island. There, they managed to trap Godzilla in silk and cause him to fall over a cliff into the water below. Godzilla then disappeared underwater.

After destroying a cruise ship with his atomic breath, Godzilla came ashore in Japan, where he encountered Rodan, who had escaped from the crater of Mount Aso. Godzilla and Rodan attacked each other, engaging in a protracted battle for several days that eventually reached Mount Fuji. Meanwhile, the space monster known as King Ghidorah arrived in Japan in a meteor and began attacking the nation's major cities. The Shobijin contacted the surviving Mothra larva, who traveled to Mt. Fuji to try and recruit Godzilla and Rodan to help her stop King Ghidorah.

When the monsters would not stop fighting, Mothra got their attention by spraying them with silk until they stopped. The monsters reluctantly decided to hear Mothra out, but refused to help, claiming they had no reason to help her. Mothra told them the Earth belonged to all creatures and that they faced a common threat, but Godzilla claimed he had no willingness to help humanity, as they constantly attacked him. Rodan even agreed with this sentiment. Dejected, Mothra tried to fight King Ghidorah on her own, but was brutally outmatched. Inspired by the larva's courage, Godzilla and Rodan entered the battle against King Ghidorah. Together, the three monsters were able to force King Ghidorah to retreat back to space. Godzilla and Rodan then watched Mothra swim back to Infant Island.

Upon arriving on the newly-discovered Planet X, astronauts Glenn and Fuji encountered a race of sapient aliens known as the Xiliens and their leader, the Controller of Planet X. The Controller revealed that Planet X was being terrorized by King Ghidorah, whom the Xiliens called "Monster Zero." The Controller told the astronauts if they would allow the Xiliens to "borrow" Godzilla and Rodan in order to fight King Ghidorah, the Xiliens would provide mankind with a cure for cancer. While Earth's leaders discussed the offer, the Xiliens secretly arrived on Earth and located Godzilla sleeping under Lake Myojin and Rodan roosting in the side of a mountain.

When the Xiliens revealed themselves, they used their flying saucers to transport Godzilla and Rodan to Planet X, accompanied by Glenn, Fuji, and their superior officer Dr. Sakurai. On Planet X, they witnessed Godzilla and Rodan fight and defeat King Ghidorah. The Controller gave the three humans a tape he claimed held the cure and sent them back to Earth. Back on Earth, it was revealed the tape was actually an ultimatum from the Xiliens demanding Earth's surrender, or else the now mind-controlled Godzilla, dubbed Monster Zero-One by the Xiliens, alongside Rodan and King Ghidorah would be set loose on Earth.

When humanity would not give in, all three monsters were set loose. Thankfully, Fuji developed a way to sever the Xiliens' mind control, freeing the monsters. The Xiliens' forces were quickly defeated by the JSDF, leaving only the monsters. Godzilla and Rodan teamed up against King Ghidorah once more, eventually falling off a cliff with him into the water. King Ghidorah retreated back to space, while Godzilla and Rodan vanished. However, witnesses were certain neither monster had died.

Godzilla was discovered sleeping in a cave on Letchi Island by a group of people hiding from the island's resident terrorist group, the Red Bamboo. When several members of the group were either captured or disappeared, the remaining people decided to awaken Godzilla by attaching a sword to copper wire during a storm and placing the wire on Godzilla. When the sword was hit by lightning, Godzilla woke up and broke free of the cavern. Godzilla tried to return to the sea, he was attacked by Ebirah, a giant lobster that guarded the waters of the island. Godzilla and Ebirah threw rocks at each other for a while, then Godzilla entered the water to fight Ebirah hand-to-hand. After an underwater clash, Godzilla forced Ebirah to retreat. Godzilla returned to the shore and took up refuge on a mountain.

There, he was attacked by a Giant Condor, which he killed with a single blast of his atomic breath. Godzilla was then attacked by a fleet of Red Bamboo fighter jets, which he destroyed easily. Godzilla then

retaliated by assaulting the Red Bamboo's base on the island, unwittingly activating a nuclear bomb in the base that would explode and destroy the island. Godzilla approached the ocean once again, but was again confronted by Ebirah. The monsters battled again, with Godzilla virtually boiling Ebirah alive by blasting the water with his atomic breath. Godzilla then tore off both of Ebirah's claws and taunted him, forcing the giant lobster to swim away in defeat.

Godzilla then witnessed Mothra fly overhead and went back ashore to challenge her. Mothra had actually come to save the Infant Islanders being enslaved by the Red Bamboo, and knocked Godzilla aside with her wing in order to rescue them before the bomb could go off. As the survivors were airlifted away, they called out to Godzilla warning him to leave the island. Godzilla watched Mothra fly away, and then dove into the ocean just as Letchi Island was consumed by a nuclear explosion, much to everyone's relief.

Godzilla was summoned to Sollgel Island after detecting a distress call from another member of his species. When he arrived, he found three giant mantises called Kamacuras attacking a prematurely hatched infant Godzilla, dubbed Minilla. Godzilla killed two of the Kamacuras and saved Minilla, who began to follow him. Godzilla begrudgingly allowed Minilla to ride on his tail, and the two of them traveled to the interior of the island. Godzilla took up residence next to a lake of boiling red water, where he began to raise Minilla as his son and train him to take up his mantle.

Godzilla demonstrated to Minilla how to use his atomic breath, but Minilla was only able to fire a pitiful smoke ring. Godzilla stepped on Minilla's tail, which caused him to fire an atomic beam. Minilla shrieked excitedly, and Godzilla gave him a congratulatory pat on the head. When Godzilla was sleeping, Minilla jumped over his tail several times, eventually tripping over him. Godzilla looked up at Minilla, who stared guiltily at him until he fell back asleep. Bored, Minilla wandered off only to be confronted by the giant spider Kumonga. Kumonga trapped Minilla and a Kamacuras, which he killed by injecting it with poison.

Before Kumonga could do the same to Minilla, Godzilla arrived to save his son. Godzilla battled Kumonga while a team of United Nations scientists on the island activated a weather-controlling device intended to freeze the island and allow them to escape the monsters. As snow began to fall on the island, Kumonga trapped Godzilla in its web and prepared to finish him. Thankfully, Minilla used his atomic breath to attack Kumonga. Godzilla recovered and the two monsters used their atomic breath in unison to set Kumonga ablaze. Godzilla then approached the ocean to get off the island before it froze over. Minilla fell in the snow and began to cry out as he started to fall asleep. Rather than abandon his son, Godzilla went back and embraced him in the snow, as they both went into hibernation together.

By the end of the 20th century, Godzilla and all of Earth's other kaiju were living together on the human-monitored Monsterland, located in the Ogasawara Islands. A sinister alien force called the Kilaaks invaded the island, brainwashing the island's staff along with the monsters and setting them loose all over the globe. Godzilla surfaced in New York, where he attacked the United Nations building. As humanity struggled to find a way to sever the Kilaaks' mind control, Godzilla, Rodan, Manda and Mothra all assaulted Tokyo at once.

The monsters could not be stopped by military might, and Tokyo was reduced to rubble. Godzilla and the other monsters were then recalled to the Mount Fuji area to guard the Kilaaks' base. Fortunately, the crew of the Moonlight SY-3 assaulted the Kilaaks' base on the moon and destroyed their mind control device. Godzilla then led his fellow Earth monsters to attack the Kilaaks' base at Mt. Fuji. The Kilaaks revealed their trump card though, in the form of King Ghidorah. King Ghidorah attacked Godzilla and the Earth monsters, but was no match for the combined might of Godzilla, Minilla, Anguirus, and Gorosaurus. Gorosaurus delivered a punishing kangaroo-kick to Ghidorah's back, while Godzilla stomped his heads into the dust.

Minilla then choked off King Ghidorah's last head with a smoke ring, leaving the space monster lying limp on the ground. Mothra and Kumonga then covered King Ghidorah's motionless body in webbing. The Kilaaks then unleashed a flaming UFO dubbed the "Fire Dragon," which was eventually shot down by the SY-3. Godzilla discovered the Kilaaks' base and destroyed it, causing a fissure to open in the ground, into which King Ghidorah's body fell. With the Earth finally saved, Godzilla and his fellow monsters were relocated back to Monsterland to live out their days in peace.

Godzilla appeared in the dreams of the young boy Ichiro Miki when he dreamed about visiting Monster Island. In his dreams, Ichiro met Minilla, and the two of them watched Godzilla battle Kamacuras, Ebirah, Kumonga and a giant eagle. Godzilla then called for Minilla and attempted to teach him how to fight for himself. When Minilla proved unable to fire atomic breath, only a weak ring of smoke, Godzilla stomped on his tail, causing him to fire a powerful beam. Minilla returned to Ichiro and the two of them formulated a plan to defeat Gabara, a giant monster who constantly bullied Minilla.

They created a giant teeter-totter trap that launched Gabara into the air, leaving him apparently unconscious. Godzilla congratulated his son, only for Gabara to attack Godzilla in retaliation. Godzilla became enraged and mercilessly beat up Gabara until the monster ran away. Afterwards, both Godzilla and Minilla approach Ichiro, then Godzilla prepares to grab Ichrio and as he was reaching out to get him, Ichiro eventually wakes up from his dream before Godzilla could do anything to him.

Godzilla was attracted by the presence of Hedorah, a monster composed of pollution, and attacked him at a port while the latter was trying

to feed on a smokestack. Godzilla was able to overpower Hedorah, and forced him to retreat to the ocean. Godzilla then followed after Hedorah. When Hedorah appeared on land in broad daylight in a new flying form, Godzilla attacked him near a refinery. However, the sulfuric mist given off by Hedorah's flying form caused Godzilla to collapse and gasp for air, allowing the smog monster to fly away.

Hedorah later arrived at the summit of Mount Fuji in his gigantic final form, with Godzilla in hot pursuit. Godzilla battled Hedorah, but was gruesomely wounded, losing an eye and having his hand eaten down to the bone by Hedorah's acidic blood. Godzilla fell into a pit, where Hedorah dumped a huge amount of sludge onto him. Hedorah was lured away by the JSDF, who had created a Giant Electrode to dry him out. When the electrode failed to function, Godzilla got back up and activated it with his atomic breath, drying Hedorah into a husk.

Godzilla tore into Hedorah and removed two white orbs, then dried them out with the electrode. As Godzilla walked away, he hit Hedorah's husk with his tail, only for it to split open and release a second Hedorah, which flew away. Godzilla used his atomic breath to propel himself into the air and chase after Hedorah, eventually colliding with him in midair and tackling him to the ground. Godzilla subdued Hedorah and brought him back to the electrode, drying him out again. This time, Godzilla tore Hedorah into pieces, then dried them all individually until Hedorah was nothing but dust. Godzilla then looked at the JSDF for a moment before walking down the mountain into the ocean and swimming away.

While sleeping on Monster Island, Godzilla overheard the M Space Hunter Nebula Aliens' "action tape" being played, alerting him to their nefarious plans to conquer the Earth. Godzilla told his friend Anguirus to travel to Japan to investigate the Nebulans' activities. When Anguirus was repelled from Japan by the JSDF, who were unaware of his intentions, and returned to Monster Island, Godzilla joined him and the two of them swam to Japan. When they reached the outskirts of Tokyo, the Nebulans had already unleashed their two monster pawns, Godzilla's arch-enemy King Ghidorah and the cyborg Gigan.

Godzilla and Anguirus engaged the space monsters in battle, with their struggle reaching to construction site of the World Children's Land, the secret base of the Nebulans' operations. The Nebulans' activated their Godzilla Tower, which fired a laser beam at Godzilla. Godzilla was unable to withstand the brutal onslaught of both the tower and Gigan and was seemingly knocked down for the count. Anguirus tried to take on Gigan and King Ghidorah by himself, but was overwhelmed.

When Godzilla got back to his feet, his vision was blurry and he stumbled into the Godzilla Tower, which was already damaged by a TNT explosion, completely destroying it. Godzilla regrouped with Anguirus while Gigan and King Ghidorah tried to regain their composure after they ceased receiving commands from their alien overlords. Godzilla and Anguirus attacked their foes again, eventually forcing Gigan to retreat. Godzilla and Anguirus then double-teamed King Ghidorah, who retreated back to space shortly after. With the planet safe from alien invaders once again, Godzilla and Anguirus began swimming back to Monster Island.

Following a nuclear test in the Pacific Ocean, violent tremors spread across the Pacific islands, eventually reaching Monster Island and tearing it apart. During the earthquake, Anguirus tumbled into an underground fissure, while Godzilla found himself surrounded by growing fissures releasing volcanic gases. After the tremors had ceased, Godzilla was approached by the robot Jet Jaguar, who warned him that the giant monster Megalon was attacking Japan. Godzilla left the island and swam toward Japan, while Jet Jaguar grew to kaiju size to occupy Megalon until Godzilla arrived.

Unfortunately, Megalon's masters, the Seatopians, contacted the M Space Hunter Nebula Aliens and borrowed their monster Gigan to assist him. Jet Jaguar found himself overwhelmed by the duo of Gigan and Megalon, until Godzilla finally arrived. After a lengthy battle, Gigan retreated as he had done a year before, leaving Megalon at the mercy of Godzilla and his robot ally. Jet Jaguar held Megalon still as Godzilla delivered a punishing kick to his chest after sliding on his tail. Firmly beaten, Megalon burrowed back underground to Seatopia, leaving the surface world safe. Godzilla shook hands with Jet Jaguar, then swam back to Monster Island.

Godzilla would be called upon several times by the Sakimori family to assist them and the hero Zone Fighter against various monsters sent by the Garogas to conquer the Earth, including Gigan. Godzilla gradually developed a friendship with Zone Fighter and the Sakimori family, who came to know him as the "Monster of Justice." Around this time, Godzilla seemed to have also taken up residence inside a cave located in Japan.

After Godzilla emerged from Mount Fuji and wreaked havoc across the countryside and broke Anguirus' jaw, it appeared he had returned to his villainous ways. When Godzilla reached Tokyo and began destroying it, another Godzilla appeared from underneath a building. This second Godzilla fired his atomic breath at the other one, revealing it as a robotic impostor. The robot, Mechagodzilla, burned off the rest of its disguise and revealed its full arsenal of weapons. Godzilla fired his atomic breath at Mechagodzilla, which countered with its eye-mounted laser beams.

The monsters' beams locked and exploded, sending Godzilla crashing into Tokyo Bay, with his blood welling to the surface. Mechagodzilla was damaged as well, and returned to the base of his alien masters, the Black Hole Planet 3 Aliens, in Okinawa. Godzilla came ashore on an island (possibly Monster Island) to recover, where he was struck repeatedly by lightning. However, the lightning had an unforseen side effect, allowing Godzilla

to harness magnetic forces. Godzilla then swam to Okinawa to engage his robotic counterpart in battle once again. When Godzilla arrived, Mechagodzilla was battling the Okinawan guardian beast King Caesar. Godzilla joined forces with King Caesar, and with his help was able to overwhelm Mechagodzilla and force it to retreat.

As Mechagodzilla flew away, Godzilla activated his new magnetic powers and drew Mechagodzilla toward him. Godzilla held Mechagodzilla still from behind, as King Caesar repeatedly slammed into the machine. Godzilla then grabbed Mechagodzilla's head and twisted it until its entire upper torso was torn from the rest of its body. Meanwhile, a group of humans infiltrated the aliens' base and destroyed it, triggering a self-destruct sequence that also detonated Mechagodzilla, sending Godzilla tumbling into the ocean below along with Mechagodzilla's wreckage. Godzilla surfaced and began to swim away, as King Caesar returned to his slumber in the side of a cliff.

When the mad Dr. Mafune unleashed the monster Titanosaurus in Tokyo, Godzilla arrived to challenge him. Godzilla briefly fought Titanosaurus until the monster abruptly retreated, confusing Godzilla. Godzilla later returned to fight Titanosaurus and the rebuilt Mechagodzilla, who were under the control of the Black Hole Planet 3 Aliens and had just obliterated most of Tokyo. Godzilla fought valiantly, but was no match for the combined might of both monsters. After Titanosaurus had pummeled Godzilla, Mechagodzilla blasted him with its finger missiles, knocking him unconscious.

Titanosaurus kicked Godzilla into a ravine, while Mechagodzilla used its missiles to bury him alive. The JSDF used a sonic oscillator to distract Titanosaurus, allowing Godzilla to emerge from underground and focus his attention on Mechagodzilla. Mechagodzilla unleashed its full payload of weapons against Godzilla, but Godzilla eventually reached his mechanical doppelganger and tore its head off once again. This time though, Mechagodzilla was not destroyed and was still able to fire a powerful laser beam from the mechanical "brain" atop its neck. Meanwhile, Katsura Mafune, who had Mechagodzilla's controller installed inside of her, broke free of the mind-control the aliens had placed over her and shot and killed herself to stop Mechagodzilla.

With Mechagodzilla immobile, Godzilla grabbed his robot double and threw it into the same ravine where he had been buried earlier, then blasted it with his atomic breath, causing Mechagodzilla to explode, destroyed for good. Godzilla then turned his attention to Titanosaurus, easily overpowering him. The aliens' leader, Mugal, and his remaining underlings tried to flee in their UFOs, but Godzilla saw them escaping and destroyed them with his atomic breath. Godzilla then blasted Titanosaurus in the chest with his atomic breath, sending him falling over a cliff into the sea below. Godzilla waded back out to sea and swam away, victorious.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (125) |
| **E** | Shift Y (225) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 396
**Karma:** 22
**Resources:** Shift 0
**Popularity:** -100

**BACKGROUND:**
**Real Name:** Gojira
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Lagos Island, Bering Sea
**Marital Status:** None
**Known Relatives:** Godzilla Jr.
**Base of Operations:** Pacific Ocean, Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Atomic Breath:* Godzilla's most iconic and powerful ability is his trademark atomic breath. This blue laser like breath weapon is composed of a unique plasma which inflicts Unearthly (125) radiation damage, Amazing (50) force damage and Amazing (50) fire damage. This breath weapon has a range of 60 areas and generates explosions in the area struck with an intensity of Unearthly (100) force damage. Godzilla has developed the following power stunts with his breath weapon:

- *Point Blank Range:* Godzilla may unleash his breath weapon at close range while grappling with his enemies. In this case, Godzilla gains +2CS to hit and the damage rises to Shift X (150) radiation damage, Monstrous (65) force damage and Monstrous (65) fire damage.
- *Spiral Heat Ray:* This blue laser like breath weapon is wrapped in an electrical spiral and Godzilla's dorsal fins glow blue when he is about to unleash it. The spiral heat ray inflicts Shift X (150) radiation damage, Monstrous (75) force damage and Monstrous (75) fire damage up to a range of 80 areas distant.
- *Hyper Uranium Heat Ray:* Once, as a result of absorbing the dying energy from Fire Rodan, Godzilla was able to unleash a more powerful red atomic breath. This breath weapon inflicts Shift Y (200) radiation damage, Unearthly (100) force damage and Unearthly (100) fire damage up to 160 areas distant.



*Amphibious:* Godzilla can breath beneath the waves and he may swim 5 areas per round.

*Body Armor:* Godzilla's reptilian hide provides him with Monstrous (75) resistance versus physical attacks and energy attacks.

*Claws & Fangs:* Godzilla may inflict Shift X (125) edged damage with his natural weaponry.

*Energy Absorption:* Godzilla is capable of absorbing various types of energy and radiation with Shift Y (350) capabilities. Any energy absorbed must be released within 1-10 rounds via his atomic breath or nuclear pulse attacks. The absorbed energy is added to the damage of his next attack.

*G-Cells:* Godzilla's cells possess unique biological agents which promote growth amongst plant life and breaks down nuclear materials with Unearthly (100) rank ability.

*Growth:* Godzilla is titanic in size, having Shift X (150) growth. Attacks against Godzilla by creatures of a lesser stature are reduced by -6CS in damage before applying the damage reduction from his body armor. Godzilla suffers a -3CS to strike small enemies and small enemies gain a +3CS to hit Godzilla.

*Nuclear Pulse:* Godzilla may unleash a radiating fiery shockwave of atomic energy in all directions with himself as the epicenter. This attack radiates outwards 20 areas away from Godzilla in 360 degrees and inflicts Unearthly (125) radiation damage, Amazing (62) force damage and Amazing (62) fire damage.

*Tail Attack:* Godzilla may lash out up to 2 areas away with his tail, inflicting Shift Y (250) blunt damage to his target.

*Weakness-Allergen:* Godzilla has a weakness to cadmium. Once struck by cadmium missiles which pierced his hide, Godzilla's heart stopped for a few seconds and he fell unconscious. Cadmium forces Godzilla to roll an endurance feat against the intensity of the attack or fall unconscious for 1-10 rounds.

*Weakness-Allergen:* Dr. Shiragami's Anti-Nuclear Energy Bacteria (ANEB), was created from Godzilla's own G-Cells by Dr. Shiragami to be used as a deterrent against Godzilla and to break down nuclear substances. ANEB possesses an Unearthly (100) ability to break down nuclear substances and to reduce radioactive energy. Once infected with ANEB, Godzilla's radioactive energy decreased in intensity to the point that Godzilla entered into suspended animation for 3 years at the bottom of the ocean. Godzilla did not revive until the presence of a nuclear submarine presented nuclear material for him to consume and restart his metabolism. If infected with ANEB, then Godzilla will lose -2CS intensity to his atomic breath rank each round until it reaches Shift 0, at which point Godzilla falls into suspended animation. Godzilla receives no endurance feat roll to avoid this effect and may not reawaken until such time as he is exposed to an atomic energy source of at least Unearthly (100) rank intensity.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
This version of Godzilla is a brutal and savage fighter. Relying on animal cunning more than analytical thought to accomplish his goals. Godzilla is not predisposed towards humanity and is just as happy raiding Tokyo as he is destroying other giant monsters.

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**HISTORY:**

After his original raid on Tokyo in 1954, Godzilla disappeared and remained dormant for decades. Reemerging in 1984, to once again wreck havoc on the world at large. Three months after a volcanic eruption on Daikoku Island, a Japanese fishing vessel, *Yahata-Maru*, reported coming face to face with a giant monster at sea, shortly before the ship was destroyed and the crew went missing. A lone survivor confirmed that Godzilla had returned.

A Soviet nuclear submarine went missing in the waters off of Japan and the U.S.S.R. blamed the disappearance on America, when it was actually Godzilla who had destroyed the vessel. To prevent the two superpowers from going to war with one another, Japan revealed to the world that Godzilla had returned. Russia and the United States demanded permission to use nuclear weapons against the monster which Japan denied. Secretly, Russia deployed a nuclear attack satellite aboard a shipping vessel, *Balashevo*, in Tokyo bay should the need arise to use it.

Godzilla surfaced at Mihama and attacked the nuclear power plant located there. Dr. Hayashida realized Godzilla's brain patterns were related to prehistoric birds and he set to work developing a magnetic wave transmitter in hopes of luring Godzilla to Mount Mihara on Izu Oshima to imprison him. Godzilla next appeared in Tokyo Bay where the JSDF engaged him to no avail. Godzilla annihilated the troops on the shore. The JSDF deployed the top secret weapon, *Super X*, which fired a cadmium missile down Godzilla's throat which stopped his heart and caused him to fall unconscious into a skyscraper. The Soviet nuclear satellite deployed its signal during the attack by Godzilla which had destroyed the *Balashevo.* The approaching Soviet nuclear missile was shot down by the Americans before it could impact, however, the falling radiation particles revived Godzilla. Dr. Hayashida used his magnetic wave transmitter to lure Godzilla to Mount Mihara. At the peak of the of Mount Mihara, Dr. Hayashida and his allies detonated a series of explosives, which caused the rim of the volcano to collapse and Godzilla plummeted into the crater below, imprisoning him.

Godzilla began to stir inside the crater 5 years later. Geneticist Genichiro Shiragami had managed to obtain samples of G-Cells, which he spliced to the DNA of his dead daughter and the cells of a rose. The resultant titanic mutation was dubbed, Biollante. During this period of time, Shiragami also developed the Anit-Nuclear Energy Bacteria (ANEB) for the JSDF. A terrorist organization tried to abscond the ANEB but the resulting altercation unleashed Godzilla who was exposed to the bacterial weapon. Godzilla appeared and defeated Biollante before returning to the sea and falling into suspended animation.

Godzilla returned 3 years later and became involved with a plot by a sect of time travelers from the future who planned to conquer the modern day world. To this end, the time travelers altered the time line and the original nuclear incident which spawned Godzilla instead spawned King Ghidorah and Godzilla was reborn in modern times more powerful due to the more powerful nuclear technology of a modern submarine. Godzilla defeated King Ghidorah and destroyed the time travelers and their ship. Next, Godzilla found himself battling the twins Battra and Mothra, during which Godzilla killed Battra. Godzilla was repulsed from Tokyo by the Mecha-Godzilla 2.0. Later, Godzilla defeated Space Godzilla and saved Godzilla Jr. Godzilla met his death shortly after destroying the super kaiju Destroyah shortly before he suffered from a nuclear meltdown.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (125) |
| E | Shift Y (225) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

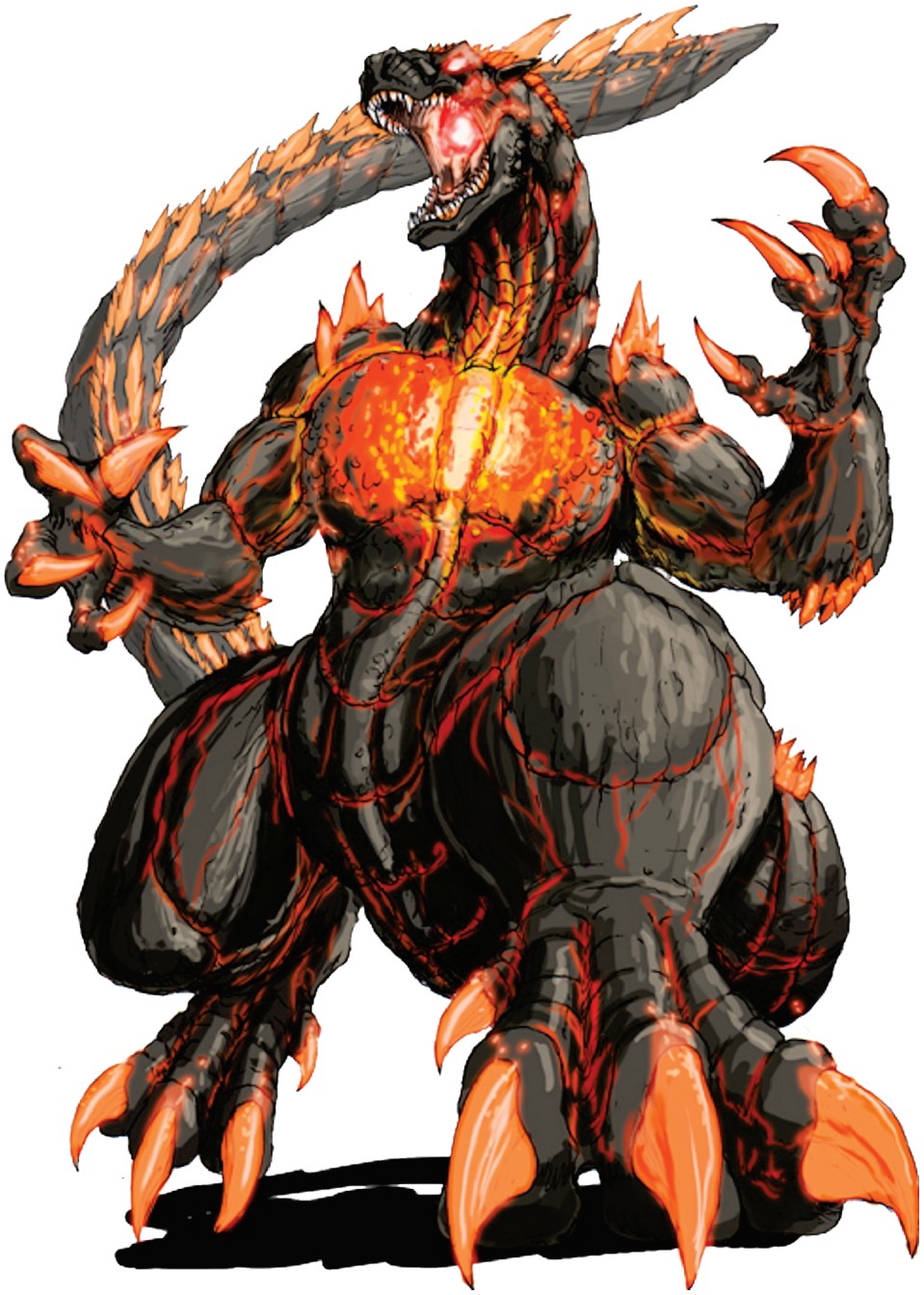
**Health:** 396
**Karma:** 22
**Resources:** Shift 0
**Popularity:** -100

**BACKGROUND:**
**Real Name:** Gojira
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Lagos Island, Bering Sea
**Marital Status:** None
**Known Relatives:** Godzilla Jr.
**Base of Operations:** Pacific Ocean, Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Atomic Breath:* Godzilla's most iconic and powerful ability is his trademark atomic breath. This red ray type breath weapon is composed of a unique plasma which inflicts Shift X (150) radiation damage, Monstrous (75) force damage and Monstrous (75) fire damage. This breath weapon has a range of 80 areas. Godzilla has developed the following power stunts with his breath weapon:

- *Infinite Heat Ray:* Godzilla may only use this version of his atomic breath once he has absorbed the radiaiton of a nuclear explosion. Once this condition is met, then the Infinite Heat Ray permanently replaces Godzilla's normal atomic breath attack. Each time Godzilla utilizes his atomic breath, the Infinite Heat Ray will permanently increase the power rank of Godzilla's atomic breath by +25 rank points. At Shift Y (250) and Shift Z (500) Godzilla's range with the atomic breath increases to the appropriate distance for the power rank. Upon obtaining Shift Z (500) power rank, Godzilla will enter into nuclear meltdown with a 10 round countdown. Godzilla will then detonate in an Earth threatening explosion which would inflict Shift Z (500) radiation damage, Shift Y (250) force damage and Shift Y (250) fire damage up to 400 areas distant with Godzilla as the center of the nuclear explosion.



*Amphibious:* Godzilla can breath beneath the waves and he may swim 5 areas per round.

*Body Armor:* Godzilla's reptilian hide provides him with Monstrous (75) resistance versus physical attacks and energy attacks.

*Body Armor:* Godzilla's hide provides him with Monstrous (75) resistance versus physical and energy attacks.

*Claws & Fangs:* Godzilla may inflict Shift X (150) edged damage with his natural weaponry.

*Energy Absorption:* Godzilla is capable of absorbing various types of energy and radiation with Shift Z (500) capabilities. Any energy absorbed must be released within 1-10 rounds via his atomic breath or nuclear pulse attacks. The absorbed energy is added to the damage of his next attack.

*G-Cells:* Godzilla's unique cellular structure now radiates Unearthly (100) radiation. It is baneful to all animal and plant life within the same area as Godzilla, suffering Unearthly (100) energy damage.

*Growth:* Godzilla is titanic in size, having Shift X (150) growth. Attacks against Godzilla by creatures of a lesser stature are reduced by -6CS in damage before applying the damage reduction from his body armor. Godzilla suffers a -3CS to strike small enemies and small enemies gain a +3CS to hit Godzilla.

*Nuclear Pulse:* Godzilla may unleash a radiating fiery shockwave of atomic energy in all directions with himself as the epicenter. This attack radiates outwards 20 areas away from Godzilla in 360 degrees and inflicts Shift X (150) radiation damage, Monstrous (75) force damage and Monstrous (75) fire damage. Each time Godzilla utilizes the Infinite Heat Ray, his Nuclear Pulse permanently increases by +25 rank points each time. At Shift Y (250) and Shift Z (500) ranks, the range of the Nuclear Pulse increases to the appropriate range for that power rank.

*Tail Attack:* Godzilla may lash out up to 2 areas away with his tail, inflicting Shift Y (250) blunt damage to his target.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Burning Godzilla is a powerhouse of wanton destruction, only the titanic fiend Destroyah could match his power. Godzilla is a walking nuclear threat to humanity and the entire planet Earth at this time.

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**HISTORY:**

In 1996, a nuclear reaction in Godzilla's heart ignited uranium deposits on Birth Island, causing the island, Godzilla and his adopted son, Godzilla Jr. to vanish in a fiery explosion. Godzilla surfaced in Hong Kong, covered with red glowing rashes. Godzilla annihilated the city with his glowing red atomic breath. Professor Marvin of the United Nations Godzilla Countermeasures Center suggested something was had gone errant with biological process of Godzilla's heart which was essentially, a biological nuclear reactor. The scientific community theorized that if Godzilla continued to increase in power, he would explode, igniting the atmosphere and killing the entire planet.

Kenichi Yamani, theorized that Godzilla had absorbed a massive amount of radiation from the explosion at Birth Island and the only way to stop it was to destroy him with a new Oxygen Destroyer like the first Godzilla had been destroyed in 1954. Kenichi and his sister, Yukari, sought out renowned Japanese scientist Kensaku Ijiuin, who was rumored to have created a new technology, dubbed Micro-Oxygen. They bid Kensaku to create a new Oxygen Destroyer to which he refused, warning that the Micro-Oxygen technology had mutated a prehistoric colony of crustaceans from the Precambrian Era. Meanwhile, the *Super X3*, engaged Godzilla at Bugno Channel where they successfully tested the Super X3's freezing weapons, successfully freezing Godzilla for a short period of time and resetting his biological nuclear meltdown timer.

Godzilla Jr. emerged from the waters at Omae Cove, revealing that the explosion at Birth Island had mutated him into a young adult Godzilla. G-Force Commander Takaki Aso theorized that Godzilla Jr. was seeking to return to his nest at Adonoa Island. During this entire time, the mutated crustaceans were running amok and terrorizing Tokyo, the entire time growing larger and evolving every few hours. Kenichi devised a desperate plan, realizing Godzilla Jr. was seeking out Godzilla, they tricked the younger Godzilla into Tokyo in a bid to lure Godzilla to the city to battle crustaceans. The crustaceans mutated to the point that they could merge together and form a super adult, which the G-Force dubbed Destroyah.

Entering into Tokyo, Godzilla Jr. was attacked by the adult form of Destroyah, but managed to successfully fight off the monster. Kenichi believed that Destroyah could kill Godzilla since the monster had been birthed from the micro-oxygen technology, which the Godzilla species was known to be vulnerable to. Godzilla appeared and he and Jr. reunited at Haneda Airport. Destroyah reappeared in his final demonic form and engaged the smaller Godzilla's in battle. Destroyah flew Godzilla Jr. into a nearby coliseum, effectively removing the younger Godzilla from the battle.

Godzilla engaged Destroyah in an epic battle. Both creatures unleashed awesome levels of power never before seen on Earth. Despite Godzilla's earth shattering power, Destroyah fought him to a standstill, before G-Force and the JSDF defeated Destroyah. Godzilla was frozen to prevent his imminent explosion. As Godzilla perished, Godzilla Jr. absorbed the energy released by his death and then returned to the sea.

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | TY (6) |
| **S** | Shift X (150) |
| **E** | Shift Y (250) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 456
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -75

**BACKGROUND:**
**Real Name:** Gojira
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Bikini Atoll, Pacific Ocean
**Marital Status:** Unknown
**Known Relatives:** Godzilla Jr.
**Base of Operations:** Pacific Ocean, Tokyo Harbor, Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Atomic Breath:* Godzilla's most iconic and powerful ability is his trademark atomic breath. When Godzilla is about to unleash his atomic breath his dorsal fins glow blue. This breath weapon is composed of a unique plasma which inflicts Shift X (150) radiation damage, Monstrous (75) force damage and Monstrous (75) fire damage. This breath weapon has a range of 80 areas. Godzilla has developed the following power stunts with his breath weapon:

- *Hyper Spiral Heat Ray:* this breath attack is a red breath weapon which Godzilla may aim with pinpoint accuracy, gaining a +2CS to hit.
- *Burning G-Spark Heat Ray:* once infused with Keizer energy, Godzilla may unleash the ultimate form of his breath weapon. This beam of spiraling red energy with a yellow spiral inflicts Shift Y (250) radiation damage, Shift X (150) force damage and Shift X (150) fire damage with a range of 100,000 miles. He has hit targets in Earth orbit with this attack.



- *Gravitational Atomic Breath:* once infused with energy from King Ghidorah's gravity beams, Godzilla unleashed a variant blue atomic breath wrapped with a yellow spiral. This attack inflicts Class 1000 damage and obliterated King Ghidorah with a single hit.

*Amphibious:* Godzilla can breath beneath the waves and he may swim 5 areas per round.

*Body Armor:* Godzilla's reptilian hide provides him with Monstrous (75) resistance versus physical attacks and energy attacks.

*Claws & Fangs:* Godzilla may inflict Shift X (150) edged damage with his natural weaponry.

*Energy Absorption:* Godzilla is capable of absorbing various types of energy and radiation with Shift Z (500) capabilities. Any energy absorbed must be released within 1-10 rounds via his atomic breath or nuclear pulse attacks. The absorbed energy is added to the damage of his next attack.

*G-Cells:* Godzilla's unique cellular structure possesses a biological agent known as Organizer G-1. Organizer G-1 provides Godzilla with the ability to regenerate 25 health per round whenever he has taken damage. In addition, G-1 suppresses his aging, making him nearly immortal.

*Growth:* Godzilla is titanic in size, having Shift X (150) growth. Attacks against Godzilla by creatures of a lesser stature are reduced by -6CS in damage before applying the damage reduction from his body armor. Godzilla suffers a -3CS to strike small enemies and small enemies gain a +3CS to hit Godzilla.

*Nuclear Pulse:* Godzilla may unleash a radiating fiery shockwave of atomic energy in all directions with himself as the epicenter. This attack radiates outwards 20 areas away from Godzilla in 360 degrees and inflicts Shift X (150) radiation damage, Monstrous (75) force damage and Monstrous (75) fire damage.

*Tail Attack:* Godzilla may lash out up to 2 areas away with his tail, inflicting Shift Y (250) blunt damage to his target.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Godzilla is an intelligent combatant. He rarely falls for the same attack or trick twice. In addition, Godzilla is capable of analytical thinking during battle and devising strategies to overcome his opponents.

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**HISTORY:**

One night Godzilla came ashore at Nemuro, Hokkaido in 1999, where he destroyed a light house and made his way into the city. Godzilla located an electrical power plant and destroyed it, bringing himself to the attention of Yuji Shinoda, founder of the Godzilla Prediction Network (GPN), who remarked that Godzilla was on a path of destruction attacking energy plants. Godzilla altered course towards Tokai and Yuji Shinoda predicted Godzilla planned to feed on the nuclear power plant there. Mitsuo Katagiri, head of the Crisis Control Intelligence ordered the power plants to shut down and ordered in the JSDF at Tokai to engage Godzilla.

As Godzilla drew closer to the power plants, the JSDF unleashed their new weapons, Full Metal Missile Launchers which they believed capable of piercing Godzilla's hide. However, the minimal damage inflicted to Godzilla by the new weapon healed almost instantly. Cell samples of Godzilla recovered from the battle, suggested that his DNA possessed a unique biological agent that promoted fast healing and lengthened Godzilla's life span to astronomical levels. The next morning, Godzilla reappeared and set off mines that had been deployed in the harbor about Tokai. The explosions awakened a U.F.O. disguised as a rock, due to sedentary build up on its hull from being submerged for an unknown period of time. The "flying rock" emerged from the harbor and knocked Godzilla off of his feet with an energy beam before disappearing across the horizon.

The rock was later discovered to be an alien life form which was trying to harvest Godzilla's Organizer G-1 for the purpose of adapting to Earth's atmosphere. After managing to partially absorb some G-Cells, the being emerged from its ship and it mutated into the colossal creature called Orga. Godzilla and Orga engaged in a titanic battle in the heart of Tokyo.

Orga quickly gained the upper hand over Godzilla making use of his ship to block Godzilla's breath attacks and displaying a regenerative healing factor far beyond Godzilla's healing factor. In a desperate bid to supremacy, Godzilla charged into Orga's maw, where Orga unhinged his jaw like a serpent and began to devour Godzilla and absorb his G-Cells. Godzilla unleashed his nuclear pulse, much to Orga's surprise, the nuclear pulse incinerated Orga from the inside out. The damage being so great that Orga could not regenerate from it.

In 2001, a group of scientists (G-Graspers) had developed a black hole gun known as the Dimension Tide. The Dimension Tide, once fired upon a target, would tear a temporary black hole in reality and the target would be pulled inside. The G-Graspers located Godzilla's presence waters off of Japan. The G-Graspers prepared to fire the Dimension Tide at Godzilla, but a prehistoric swarm of insects, known as Meganula, appeared. Godzilla destroyed must of the swarm with his atomic breath shortly before the G-Graspers fired the Dimension Tide upon Godzilla. Believing they had defeated Godzilla, the G-Graspers returned to Tokyo. Godzilla emerged from beneath the rubble that had collapsed upon him and returned to the sea.

Godzilla later emerged from the ocean near Tokyo where he would be drawn into battle with the queen of the Meganula, Megaguirus. The superior agility of Megaguirus gave her an advantage over the much slower Godzilla. Megaguirus attacked Godzilla near the Tokyo Telecom Center, where she used her speed and energy draining tail attacks to her advantage. Godzilla would eventually gain the upper hand over her and slice off one of her claws with his dorsal fin. Godzilla then slammed Megaguirus into the ground before unleashing his atomic breath upon her. Megaguirus burst into flames and crashed to the ground. The G-Graspers unleashed the Dimension Tide upon Godzilla once again, causing him to disappear once more.

A few months later, Godzilla reemerged and launched a raid upon Tokyo. Godzilla defeated the JSDF and the monster Baragon, before being challenged by Mothra and King Ghidorah who both appeared to prevent Godzilla from laying waste to humanity. During the battle, a furious Godzilla unleashed his atomic breath upon Mothra, vaporizing her, before turning to confront King Ghidorah. Mothra's energy arose from her remains and were absorbed by King Ghidorah, empowering him so that he could defeat Godzilla and save Tokyo. During the battle, Godzilla absorbed King Ghidorah's gravity beams and unleashed a powerful breath attack upon the three headed monster which vaporized him. The combined spirts of the monsters materialized and wounded Godzilla who then seemingly exploded when he then tried to unleash his atomic breath again.

In his next raid upon Tokyo, Godzilla would battle Kiryu (Mecha-Godzilla 2.0) in several running battles across Tokyo before disappearing again. In 20XX, the Xiliens invaded Earth, utilizing mind controlled kaiju. During this event, dubbed The Final Wars, Godzilla reemerged to defeat multiple Kaiju and defend the Earth from the Xilien assault. The conflict ended in an epic showdown between Godzilla and Monster Zero (Keizer Ghidorah).

**STATISTICS:**

| | |
|---|---|
| **F** | TY (6) |
| **A** | TY (6) |
| **S** | Shift X (150) |
| **E** | Shift Y (350) |
| **R** | TY (6) |
| **I** | IN (40) |
| **P** | TY (6) |

**Health:** 512
**Karma:** 52
**Resources:** Shift 0
**Popularity:** -100

**BACKGROUND:**
**Real Name:** Shin Gojira
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Pacific Ocean
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Tokyo
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Radioactive Heat Ray:* Shin Godzilla possesses a unique atomic breath weapon of terrifying power, which is released in a 3 stage assault over 3 combat rounds. The stages are:

- *Stage 1 - Smoke:* Shin Godzilla radiates a cloud of billowing smoke from its maw which is a precursor to the terrifying power which is about to be unleashed.
- *Stage 2 - Thermal Flame:* Shin Godzilla releases a colossal cone of fire which inflicts Unearthly (100) fire damage up to 60 areas distant and inflicts a roaring inferno of flame onto every area between Shin Godzilla and the target.
- *Stage 3 - Radioactive Heat Ray:* The cone of fire focuses into a purple beam of radioactive plasma which has pin point accuracy. This weapon inflicts Shift X (150) radiation damage, Monstrous (75) fire damage and Monstrous (75) energy damage. The beam has a range up to 80 areas distant and it imposes an -2CS penalty to all body armor.



*Amphibious:* Godzilla can breath beneath the waves and he may swim 5 areas per round.

*Anti-Flash Defensive Membrane:* Shin Godzilla may activate a silvery nictitating membrane which protects its eyes from light and physical damage with Monstrous (75) ability. This membrane deploys whenever Shin Godzilla releases its Radioactive Heat Ray.

*Body Armor:* Godzilla's reptilian hide provides him with Monstrous (75) resistance versus physical attacks and energy attacks.

*Dorsal Plate Beams:* Shin Godzilla may redirect its Radioactive Heat Ray to emit multiple heat rays from its dorsal plates in 180 degree directions, inflicting Shift X (150) radiation damage, Monstrous (75) fire damage and Monstrous (75) energy damage up to 80 areas distant in a 180 degree attack which strikes everything behind, adjacent and above Shin Godzilla's position.

*Evolutionary Mutation:* Godzilla is the most advanced genetic species on the planet, possessing eight times the genetic information of humans. Godzilla may adapt or mutate its physiology with Class 1000 ability to adapt to any situation or hostile environment. Developing greater abilities or new powers as required to adapt to the present situation.

*Growth:* Godzilla is titanic in size, having Shift X (175) growth. Attacks against Godzilla by creatures of a lesser stature are reduced by -6CS in intensity before applying the damage reduction from his body armor. Godzilla suffers a -3CS to strike small enemies and small enemies gain a +3CS to hit Godzilla.

*Phased-array Radar:* Shin Godzilla possesses a unique radar sense of Amazing (50) intensity which can detect threats up to 20 areas distant without Shin Godzilla being required to see them.

*Radioactive Blood:* Shin Godzilla's blood is highly radioactive and if released into the environment it radiates Excellent (20) heat which will damage anything it comes into contact with.

*Tail:* Shin Godzilla may unleash a radioactive heat ray from the tip of its tail while firing its Radioactive Heat Ray, in effect, allowing the titan to unleash two stage 3 Radioactive Heat Rays. Each beam requires a separate attack roll. The tail beam inflicts Shift X (150) radiation damage, Monstrous (75) fire damage and Monstrous (75) energy damage up to 80 areas distant.

*Weakness-Energy Depletion:* Shin Godzilla's nuclear fission has its limits, if Shin Godzilla unleashes 3 or more radioactive heat rays and/or dorsal plate beams in quick succession, Shin Godzilla will shut down and enter into a cycle of suspended animation lasting for 1-10+5 days as it rebuilds its atomic energy through nuclear fission. Despite being inactive and unmoving, any physical attack upon Shin Godzilla will awaken it to action.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Shin Godzilla is a engine of wanton destruction, destroying anything unfortunate enough to cross its path. Shin Godzilla is without higher intellect, remorse or mercy.

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**HISTORY:**

When the Japanese coast guard investigated a small yacht floating in Tokyo Bay, it discovered that the craft was completely abandoned with no sign of a struggle or the owner's whereabouts. Suddenly, the water began to erupt and steam, causing the Tokyo Bay Aqua-Line to collapse and become flooded by a strange red liquid. The Japanese government concluded that the disaster was due to an underwater volcanic eruption, but assistant cabinet secretary Rando Yaguchi proposed the incident was caused by a gigantic living creature. Yaguchi's claims were dismissed until a huge tail was seen breaking the ocean surface.

The government assured the citizens that the creature would not surface, only for a giant monster to crawl out of the bay and into Tokyo. Stumbling around on its hind legs and pushing itself forward with its tail, the monster destroyed buildings and shoved cars and boats out of the way as it began to head inland. All the while, the creature secreted the red liquid from its gills and poured it onto the streets. The Prime Minister deployed a squadron of helicopters to attack the beast, but when they approached the monster suddenly stood up on two legs and sprouted arms. The attack was called off when the Prime Minister learned civilians were still evacuating the area, while the monster simply returned to the ocean.

Shortly afterward, Godzilla surfaced in Kamakura, now evolved into a new form twice as large as before. The JSDF scrambled its forces to engage Godzilla at a defense line next to the Tama River, with the Prime Minister finally giving the order to fire. Unfortunately, the JSDF's weaponry had absolutely no effect on Godzilla, who continued heading north toward Tokyo. The United States military offered to attack Godzilla instead, and after receiving the Prime Minister's approval deployed several B-2 Spirit Stealth Bombers to Tokyo. The government concluded that their current meeting location was right in Godzilla's path of destruction, and as such the Prime Minister and his top-ranking ministers fled in a helicopter, with Yaguchi and the other lower-ranking officials escaping in cars.

While the government officials fled Tokyo, the bombers unleashed their payload onto Godzilla, visibly injuring and enraging him. In response, Godzilla's body began glowing purple, and he unleashed a powerful atomic beam from his mouth, obliterating three districts of Tokyo and downing the helicopter holding the Prime Minister and the high-ranking government officials. After expending such a huge amount of energy, Godzilla stopped moving and entered a state of hibernation.

On the day Godzilla was to awaken, Yaguchi began Operation Yashiori, the name given to his plan to use blood coagulant against Godzilla. Trains laden with explosives were sent to strike Godzilla, causing him to awaken, after which waves of drones fired rockets at him and forced him to expend his atomic energy. Buildings around Godzilla were then detonated, pinning him to the ground. Using concrete pump trucks, the operatives force-fed Godzilla the blood coagulant, eventually causing his entire body to freeze over completely, leaving him in a state of suspended animation. The operation was declared a success, and the American nuclear strike was called off. Scientists concluded that the half-life of Godzilla's radiation was only 20 days, allowing Tokyo to recover quickly from the nuclear fallout. The Americans warned that if Godzilla were to reawaken, they would not hesitate to use the H-bomb against him. Yaguchi, meanwhile, expressed his desire to rebuild the Japanese government to be better prepared to combat Godzilla should he reawaken.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | Shift X (150) |
| **E** | Shift Y (275) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 471
**Karma:** 46
**Resources:** Shift 0
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Gojira
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** South Pacific Ocean
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Bikini Atoll, Marshall Islands, San Francisco Bay
**Past Group Affiliations:** None
**Present Group Affiliation:** Mothra



**KNOWN POWERS:**

*Atomic Breath:* Godzilla's most iconic and signature ability is the blue cone of atomic energy it emits from its maw. When the beam is about to be unleashed, a blue glow begins at the tip of Godzilla's tail and spreads up the dorsal plates on its back. This beam inflicts Shift X (150) radiation damage, Monstrous (75) fire damage and Monstrous (75) force damage up to 60 areas distant.

*Amphibious:* Godzilla can breath beneath the waves and he may swim 5 areas per round.

*Body Armor:* Godzilla's reptilian hide provides him with Monstrous (75) resistance versus physical attacks and energy attacks.

*Claws & Bite:* Godzilla may inflict Shift X (150) edged damage to its opponents with its natural weaponry.

*Growth:* Godzilla is titanic in size, having Shift X (175) growth. Attacks against Godzilla by creatures of a lesser stature are reduced by -6CS in damage before applying the damage reduction from his body armor. Godzilla suffers a -3CS to strike small enemies and small enemies gain a +3CS to hit Godzilla.

*Nuclear Pulse:* Godzilla may unleash a radiating shockwave of atomic energy in all directions with himself as the epicenter. This attack radiates outwards 40 areas away from Godzilla in 360 degrees and inflicts Shift X (150) radiation damage, Monstrous (75) force damage and Monstrous (75) fire damage. Godzilla may perform the following power feat after absorbing Mothra's dying energy:

- *Empowered Nuclear Pu*lse: Godzilla may unleash a shockwave of atomic energy in all directions with himself as the epicenter. This attack radiates outwards 80 areas away from Godzilla in 360 degrees and inflicts Shift Y (250) radiation damage, Unearthly (125) force damage and Unearthly (125) fire damage.

*Radiation Absorption:* Godzilla absorbs nuclear radiation with Class 1000 ability. Consuming it as a food source.

*Symbiosis:* Godzilla and Mothra are linked in a symbiotic bond that allows the two creatures to communicate via a highly specialized form of sonar and to detect one another's location with Unearthly (100) ability.

*Weakness-Oxygen Destroyer:* Godzilla is vulnerable to the unique chemical agents in the Oxygen Destroyer device which can utterly destroy him by liquefying his cellular structure. Godzilla suffers a -2CS penalty to all feats against the Oxygen Destroyer.

*Weakness-Vulnerable Area:* The area about Godzilla's neck where his gills are located is a vulnerable spot in the monsters hide. This area only possesses Incredible (40) protection against physical and energy attacks.

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**

Godzilla is a prehistoric creature known as Kaiju, which has existed since before the dawn of the dinosaurs. Godzilla is in a unique symbiotic relationship with the Earth and Mothra and thus, Godzilla behaves in a role as protector of the Earth.

**HISTORY:**

An ancient alpha-predator that thrived during the Late Permian period over 250 million years ago, Godzilla retreated to the ocean depths as the Earth's surface radiation levels declined, instead of feeding on the planet's natural geothermal radiation. Godzilla remained dormant underwater for hundreds of millions of years, appearing occasionally at various points in human history, inspiring the mythologies of several cultures. In 1954, an American nuclear submarine unwittingly awakened Godzilla when it reached the lower depths of the ocean, drawing him to the surface in search of new sources of radiation.

Godzilla attacked and fed on American and Soviet nuclear submarines in the South Pacific Ocean, with each nation believing the other was responsible for the attacks. When Godzilla's existence became known, the American military began detonating a series of nuclear bombs in the Marshall Islands to try and kill him, under the guise of nuclear testing. On March 1, 1954, Godzilla was lured ashore at Bikini Atoll, where the American military detonated their first-ever dry-fuel hydrogen bomb, codenamed Castle Bravo, in an attempt to kill him. Godzilla vanished following the detonation, and the United States covered up all evidence of his existence. A scientific organization, known as Monarch, had been formed to study Godzilla and any gigantic creatures like him and continued to search for him in the following decades.

In 2014, Godzilla detected the mating call of a MUTO, a parasitic life form that lived during Godzilla's time and laid its eggs in corpses of his species. In order to preserve his own existence, Godzilla came ashore in Honolulu to fight the winged male MUTO before it could reunite with its female counterpart and reproduce. Godzilla confronted the MUTO at the Honolulu airport, engaging in a brief clash before the MUTO flew back out over the ocean. Godzilla dove underwater and continued pursuing his enemy.

When Godzilla entered downtown San Francisco, the male MUTO attacked him while its mate laid her eggs. Meanwhile, several soldiers were sent into the heart of the city via a HALO jump to recover and disarm the warhead before it could explode. Godzilla finally reached the nest and roared at the female MUTO, who charged at Godzilla and attacked him. Soon, the male re-entered the battle and both MUTOs double-teamed Godzilla. After a vicious battle between the super species, Godzilla emerged triumphant moments after the humans destroyed the eggs in the MUTO nest.

While fruitlessly searching through the ruins of San Francisco for their missing son Andrew in 2014, Mark Russell and his wife Emma and their daughter Madison witnessed Godzilla walk past them. Mark grew to blame Godzilla for the loss of his son and resigned from Monarch, maintaining a desire to have the monster killed. After five years, Godzilla had seemingly disappeared. Monarch's Dr. Ishiro Serizawa, Vivienne Graham, and Sam Coleman appeared before a Senate hearing to discuss the organization's future. The government and military expressed a desire to exterminate Godzilla and all of the other Titans like him, but Serizawa and Graham insisted that the solution was to find a way to coexist with Godzilla and other possibly benevolent Titans in a sort of symbiotic relationship.

Monarch soon faced a bigger crisis, as they learned that Emma and Madison had been kidnapped from Outpost 61 in China along with Emma's sonar device the ORCA. They brought Mark with them to their underwater headquarters in Bermuda, Outpost 54, a.k.a. Castle Bravo. From there, they covertly had been observing Godzilla on his own turf. Inside Castle Bravo, Monarch determined that Emma and Madison had been abducted by Col. Alan Jonah, a British Army colonel-turned eco-terrorist bent on restoring the natural order. Evidently, he intended to use the ORCA to achieve his goal.

The terrorists then proceeded to travel about the globe to each of the Monarch outposts where they employed the ORCA to awake the known and monitored kaiju at each installation. Unleashing Monster Zero from Outpost 32, Monarch soon realized that Monster Zero was not native to Earth nor was it a natural being in the natural order. Monster Zero assumed dominance over the other kaiju and along with the terrorists and the ORCA device began to wage war against humanity in an effort to cleanse the globe of humans and their pollution.

Godzilla and Mothra soon entered the fray against Monster Zero in an effort to protect the Earth from total destruction. In an all out battle at Boston, Godzilla and Mothra challenged Monster Zero and Rodan for supremacy. Mothra managed to defeat Rodan shortly before being destroyed by Monster Zero, unleashing her life energy which was absorbed by Godzilla. Godzilla unleashed a powerful version of its nuclear pulse combined with its atomic breath to finally destroy Monster Zero and assume dominance over Earth’s other kaiju. When last spotted, Godzilla was en route to the mysterious Skull Island, home to the apex kaiju, King Kong.

# GODZILLA (PLANET OF MONSTERS)

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | TY (6) |
| **S** | Shift Y (250) |
| **E** | Shift Z (500) |
| **R** | TY (6) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 806
**Karma:** 42
**Resources:** Shift 0
**Popularity:** -100

**BACKGROUND:**
**Real Name:** Gojira, Godzilla Earth
**Occupation:** Super Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Earth
**Marital Status:** None
**Known Relatives:** Godzilla Filius
**Base of Operations:** Earth
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Atomic Breath:* Godzilla's most iconic and signature weapon is the blue electro-magnetic atomic beam it emits from its maw. This beam of energy possesses incalculable power. This beam inflicts Shift Z (500) radiation damage, Shift Y (250) fire damage and Shift Y (250) force damage up to 400 areas distant. In addition, the beam emits electro-magnetic energy which destroys electronic devices up to 185 miles distant when unleashed. Godzilla may perform the following power feat with its atomic breath:

- *Red Spiral Atomic Breath:* Godzilla must focus its atomic energy for up to 3 rounds before unleashing this devastating attack. Once it is charged, Godzilla may fire a red spiraling beam of atomic energy which inflicts Class 1000 radiation damage, Shift Z (500) fire damage and Shift Z (500) force damage with an unlimited range. Godzilla once used this ability to destroy the Gorath asteroid before it could impact the Earth.



*Amphibious:* Godzilla can breath beneath the waves and he may swim 5 areas per round.

*Body Armor:* Godzilla's reptilian hide provides him with Monstrous (75) resistance versus physical attacks and energy attacks.

*Claws & Bite:* Godzilla may inflict Shift Y (250) edged damage to its opponents with its natural weaponry.

*Electro-Magnetic Field:* Godzilla radiates an Electro-Magnetic field around his body which provides Shift Z (500) protection against all attacks directed against him, even nuclear strikes. He is still vulnerable to mental attacks and space-time distortion abilities may bypass this field.

*Electro-Magnetism:* Godzilla may channel and focus his electro-magnetic energy and heat his body up to 1000 degrees Celsius. When he does this, everything around him in a 2 area radius with Godzilla as the epicenter suffers Unearthly (100) heat damage. In addition, electronic devices up to 185 miles distant are destroyed.

*Growth:* Godzilla is titanic in size, having Class 1000 growth. Attacks against Godzilla by creatures of a lesser stature are reduced by -8CS in damage before applying the damage reduction from his body armor. Godzilla suffers a -3CS to strike small enemies and small enemies gain a +3CS to hit Godzilla.

*Plasma Cutter:* Godzilla may sweep its tail in an arc, unleashing a deadly shockwave of force. This attack inflicts Shift Z (500) force damage to all targets in Godzilla's front arc up to 3 areas distant.

*Radiation Emission:* Godzilla radiates radiation in an area around his body with Typical (6) ability. Other kaiju are often drawn to this radiation and appear in Godzilla's wake.

*Radio-Wave Absorption:* Godzilla absorbs Radio Waves with Unearthly (100) ability, making him all but invisible to radar.

*Resist Fire & Heat:* Godzilla possesses a Class 1000 immunity to the effects of heat and fire, making it all but immune to attacks utilizing this form of energy.

*Super Oscillatory Wave:* Godzilla's roar can unleash a devastating wave of force that travels for 5 areas in front of him and inflicts Unearthly (100) force damage.

*Tail:* Godzilla's tail is a fearsome weapon, it is tipped with a lance like protrusion which he may use to inflict Shift Y (250) edged attack damage. He may also use his tail to grapple and constrict a target up to 3 areas away with Shift Y(250) blunt damage and Shift Y (250) grappling intensity.

*Terra-Forming:* After 20,000 years, Godzilla's plant based DNA has reshaped the Earth's flora and fauna with Unearthly (100) ability, giving rise to alien plant and monstrous animal life.

*Weakness-Atomic Breath:* Godzilla is vulnerable to its own atomic breath, Mothra forced Godzilla to temporarily retreat during his initial invasion of Earth by reflecting Godzilla's atomic breath back upon him with her scales.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Godzilla is a blight upon the Earth and conquered it long ago. He nearly exterminated humanity and all other kaiju, forcing them to flee the Earth in his rampage to become master of Earth. 20,000 years later Godzilla is master of the Earth, which has been reborn in Godzilla's own image, with no one or no thing able to challenge him.

**HISTORY:**

Godzilla first appeared in the year 2030, and proved to be the most powerful of the many kaiju terrorizing the human race. Godzilla killed many of the other kaiju and proved resistant to all of humanity's attempts to destroy him. After the latest attempt by the humans, Exif, and Bilusaludo to defeat Godzilla in 2045 failed and their ultimate weapon Mechagodzilla was lost the following year, the United Earth began a desperate evacuation plan to abandon the Earth and relocate to a new planet in the Cetus constellation. 15,000 people were selected by an artificial intelligence to leave the planet aboard two emigration ships in 2048.

As the second ship, the Aratrum, was preparing to take off, Godzilla appeared over the horizon and shot down a Landing Ship with his atomic breath, killing several people, including Haruo Sakaki's parents. The survivors boarded the ship and the Earth was left behind at the mercy of Godzilla. After 22 years in space, contact with the first ship, Oratio, was lost, and the Aratrum was running out of resources to support its inhabitants, now reduced to under 4,000.

In addition, the ship had been unable to find an inhabitable planet during that time, as Tau-e's atmospheric conditions were found to be lethal to humans. The Aratrum used its hyper drives to return to Earth, but its find that over 20,000 years had passed, and that Godzilla was still alive on the planet's surface.

After destroying the United Earth's forces, Godzilla began patrolling the surrounding area, mildly aware something was amiss there. Godzilla would occasionally patrol the perimeter before stopping to sleep. While the surviving United Earth troops were fortifying Mechagodzilla City to prepare for their new anti-Godzilla plan, Godzilla resumed activity and continued his search. Once the cloud concealing Mechagodzilla City dispersed, Godzilla noticed the city and immediately began heading toward its location. A channel was opened directly in front of Godzilla, leading directly to a capture point. A thermal energy buffer layer was deployed in the channel, and the Vultures continued leading Godzilla along. Godzilla prepared to fire his atomic breath directly at Haruo's Vulture, but the Houtua twins Miana and Maina telepathically warned him of the attack, allowing him to evade in time. The blast was deflected by the buffer layer, and was scattered into smaller beams that struck some of Mechagodzilla City's buildings.

Mechagodzilla City's railguns began opening fire on Godzilla, while the operators inside the City's control room pinpointed the moment his shield would collapse. Once the shield went down, flanking railguns fired on Godzilla's dorsal plates, destroying them and disabling his shield. Two EMP Harpoons were fired directly into Godzilla's back, and began emitting electromagnetic pulses. As the United Earth forces celebrated, they watched Godzilla patiently, waiting for him to explode just as the smaller Godzilla had. To their shock, Godzilla did not explode, but rather began glowing bright red and increasing in temperature.

Godzilla had adapted to convert excess electromagnetic energy into heat, and was effectively attacking them by raising the surrounding temperature to lethal levels. All of Mechagodzilla City's Nanometal was then disabled, freeing Godzilla from the Nanometal he was encased in. Godzilla pulsed with electromagnetic energy, and his shield was restored. Still glowing bright red, Godzilla fired his atomic breath at Mechagodzilla City, destroying much of it in a fiery explosion. He then fired a second blast of atomic breath, which immolated the rest of Mechagodzilla City and sent its last traces sinking into the burning crater below.

Next, the Exif summoned their god Ghidorah to Earth to consume it so as to end Godzilla's threat once and for all. However, Godzilla managed to defeat Ghidorah and its space manipulating powers when a human destroyed the summoning jewel that brought Ghidora into our dimension.

# GODZILLA JR.

**STATISTICS:**

| | |
|---|---|
| **F** | EX (20) |
| **A** | TY (6) |
| **S** | RM (30) |
| **E** | AM (50) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 106
**Karma:** 26
**Resources:** Shift 0
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Godzilla Jr.
**Occupation:** Infant Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Adonoa Island
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Pacific Ocean, Tokyo
**Past Group Affiliations:** Godzilla
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

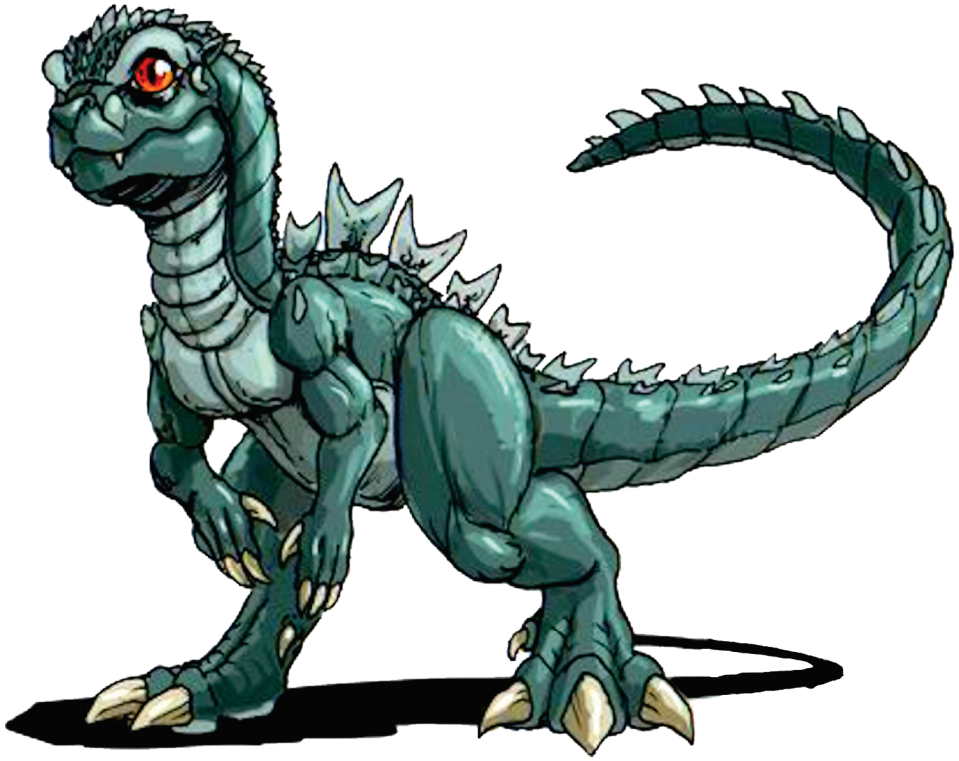
*Atomic Breath:* Godzilla Jr. possesses an atomic breath weapon much like its adoptive father, Godzilla. This blue beam inflicts Amazing (50) radiation damage, Excellent (25) fire damage and Excellent (25) force damage up to 20 areas distant.

*Amphibious:* Godzilla Jr. can breath beneath the waves and he may swim 2 areas per round.

*Body Armor:* Godzilla Jr.'s reptilian hide provides him with Remarkable (30) resistance versus physical attacks and energy attacks.

*Claws & Fangs:* Godzilla Jr. may inflict Remarkable (30) edged damage with his natural weaponry.

*Energy Absorption:* Godzilla Jr. is capable of absorbing various types of atomic radiation with Monstrous (75) capabilities, which may accelerate its growth and development.



*Growth:* Godzilla Jr. possesses Typical (6) growth. Attacks against Godzilla Jr. by creatures of a lesser stature are reduced by -2CS in intensity before applying the damage reduction from his body armor. Godzilla Jr. suffers a -1CS to strike small enemies and small enemies gain a +1CS to hit Godzilla Jr.

*Regeneration:* If he is damaged then Godzilla Jr. may recover 5 health each round until healed.

*Telepathy:* Godzilla Jr. is capable of telepathic communication with Godzilla and Rodan. In addition, Godzilla and Rodan can detect Godzilla Jr.'s position with Unearthly (100) ability.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Unlike his adoptive father, this monster is very docile and kind towards humans such as his surrogate mother Azusa Gojo, G-Force major Akira Yuki, and Miki Saegusa. Whenever Godzilla Jr. is scared, his eyes glow red.

**HISTORY:**

While inspecting the heavily-irradiated Adonoa Island in the Bering Sea, a team of Japanese scientists led by Hiroshi Omae and Russian petroleum workers discovered a Pteranodon nest containing a hatched egg and a seemingly perfectly intact egg. The scientists loaded the egg onto a helicopter, intending to bring it back to an institute in Kyoto, but they were attacked by Rodan, a giant irradiated Pteranodon that Omae believed hatched from the other egg.

Godzilla soon emerged from the sea and came ashore on the island, where he engaged Rodan in battle, buying time for the humans to escape in a helicopter. Godzilla seemingly killed Rodan, then followed the chopper back to Japan. The egg was kept in an institute in Kyoto and watched over by scientist Azusa Gojo. The creature inside of the egg, listening for its mother's voice, imprinted on Azusa as its mother, and exhibited a red glow, indicating fear, any time she left the laboratory. To everyone's shock, the egg hatched into an infant Godzillasaurus rather than a Pteranodon. Baby was then moved to a G-Force facility, where he was kept in a large enclosure and watched over by Azusa.

G-Force formed a plan, code named G-Crusher, to use Baby Godzilla as bait to lure Godzilla to the isolated outskirts of Ogasawara Islands, where Mechagodzilla would use its weapons to destroy Godzilla's secondary brain and kill him. When Baby was being loaded into a canister to be carried to the Ogasawara Islands, his eyes began to glow red. Azusa insisted on accompanying Baby, and entered the canister as well, which was carried by a chopper. En route, the chopper was attacked by Rodan, who had been revived as Fire Rodan. Fire Rodan destroyed the chopper and grabbed the canister, attempting to break it open with his beak. Mechagodzilla was launched to stop Fire Rodan and recover the canister, and with the assistance of Garuda seemingly killed him.

Baby broke free of the canister and cried out, getting the attention of the wounded Fire Rodan. Fire Rodan took flight, but was shot down by Super Mechagodzilla and fell onto Godzilla. Fire Rodan transferred his life force into Godzilla, restoring his second brain and imbuing him with a surge of power. Godzilla rose to his feet and destroyed Super Mechagodzilla with several blasts of his red spiral heat beam.

A year later, Baby Godzilla had taken up residence on Birth Island, where exposure to Godzilla's radiation had caused him to grow to 30 meters in height. Now known as Little Godzilla, the young Godzillasaurus roamed the island freely, frequently following G-Force Major Akira Yuki, who was living on the island to observe Godzilla with the goal of killing him. Despite his hatred for Godzilla, Yuki had a soft spot for Little Godzilla, who Yuki claimed was fond of him as well. When G-Force members Koji Shinjo and Kiyoshi Sato arrived on Birth Island along with Miki Saegusa, Susumu Okubo and Chinatsu Gondo to enact Project T, Yuki had tear gas mines planted along the shore.

Unfortunately, Little Godzilla set off the mines instead, and eventually ran off into the jungle. When the monster SpaceGodzilla landed on the island, LittleGodzilla approached him. SpaceGodzilla immediately attacked the young monster, causing his eyes to glow red in fear. As if sensing his adopted son was in danger, Godzilla came ashore and confronted Space Godzilla. Little Godzilla cowered behind his father, who fired his atomic breath at Space Godzilla, who easily deflected it with a crystal shield.

Space Godzilla knocked Godzilla down with his corona beam, then used his telekinesis to grab Little Godzilla and trap him in a crystal prison. Godzilla got back to his feet and pursued Space Godzilla to Japan, intent on freeing Little Godzilla. After Godzilla defeated Space Godzilla with the assistance of MOGUERA, Little Godzilla's crystal prison was destroyed, and the young monster began roaming Birth Island again and firing atomic bubbles from his mouth.

In 1996, nuclear reactions in Godzilla's heart ignited uranium deposits under Birth Island, causing the island to completely vanish in a fiery explosion. Neither Godzilla nor Godzilla Jr. could be found near the island's former location, and were both initially presumed dead. However, Godzilla, covered in glowing red rashes and dubbed Burning Godzilla, soon surfaced in Hong Kong. Little Godzilla was still nowhere to be found, and Kenkichi Yamane determined that it was unlikely he survived the explosion.

The Little One soon surfaced at Omae Cove, now grown into a sub-adult dubbed Godzilla Jr. by G-Force Commander Takaki Aso. From Junior's course, it was apparent he was returning to his nest on Adonoa Island, and Godzilla was following him. With Godzilla about to undergo a catastrophic meltdown that would destroy the planet, G-Force formed a desperate plan to get him to fight Destoroyah, a monster spawned by the Oxygen Destroyer used to kill the first Godzilla in 1954, in the hopes he would be killed in the battle.

Miki was forced to reluctantly use her telepathy to bring Junior to Tokyo, knowing Godzilla would follow. Destoroyah attacked the chopper carrying Miki and Meru Ozawa, but Junior defended them and battled Destoroyah. Destoroyah pinned Junior to the ground and began injecting Micro-Oxygen into his bloodstream, causing him to foam at the mouth. Junior used his atomic breath to blast Destoroyah off of him and into a refinery, which exploded. Junior rose back to his feet and roared victoriously, as he approached Haneda Airport.

At Haneda Airport, Jr. reunited with Godzilla. However, Destoroyah appeared in its perfect form and dropped Jr. from a great height and then finished the juvenile with a micro-oxygen ray. Godzilla would then defeat Destoroyah but suffer a nuclear meltdown. Godzilla's nuclear energy was absorbed by Jr. who recovered and headed off into the Pacific Ocean under the gloom of night.

# GODZILLASAURUS

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | IN (40) |
| **E** | AM (50) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 130
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -10

**BACKGROUND:**
**Real Name:** Godzillasaurus
**Occupation:** Dinosaur
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Lagos Island
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Lagos Island
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* The Godzillasaurus possesses a Remarkable (30) protection against physical attacks and energy attacks.

*Fangs:* The Godzillasaurus may inflict up to Incredible (40) edged damage with its fearsome bite.

*Growth:* Godzillasaurus possesses Excellent (20) growth, therefore, all attacks against Godzillasaurus from sources of a lesser stature are reduced by -2CS intensity before applying its armor skin. In addition, Godzillasaurus suffers a -1CS penalty to strike smaller creatures and small creatures gain a +1CS bonus to strike Godzillasaurus.

*Telepathy:* Godzillasaurus possesses Typical (6) ability to communicate amongst its own species.

**TALENTS:** None



**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
A vicious prehistoric predator which survived until modern times. Godzillasaurus was the being who would mutate to become the monstrous Godzilla.

**HISTORY:**

A Godzillasaurus lived on Lagos Island and was attacked by American soldiers during World War II. This was observed by some of the Futurians and a group of people from the present that had traveled back in time to remove Godzilla from history. The Godzillasaurus fought off the Americans, seemingly 'defending' a bastion of Japanese soldiers who were on the island at the time, but was gravely wounded after multiple naval ships bombarded it with shells and artillery.

Injuring the creature badly, the Godzillasaurus fell to the ground. After the Japanese soldiers paid their respects and left, the Futurians transported the injured dinosaur to the Bering Sea. However, they failed to prevent Godzilla's creation, as a nuclear submarine accident in the Bering Sea provided the energy to turn the Godzillasaurus into Godzilla in this new time line.

Another Godzillasaurus, named BabyGodzilla, was found in Rodan's nest on Adonoa Island in Godzilla vs. Mechagodzilla II. This infant Godzillasaurus was raised by U.N.G.C.C. scientists and imprinted on a scientist named Azusa Gojo as its mother, but was adopted by Godzilla after Azusa was forced to part ways with him. BabyGodzilla lived with his new adopted father on Birth Island, where he was exposed to his radiation and mutated into LittleGodzilla. As a toddler, LittleGodzilla was already much larger than the seemingly adult Godzillasaurus found on Lagos Island.

After living on the island for a year, LittleGodzilla was exposed to a massive dose of radiation when uranium deposits on Birth Island ignited and exploded, mutating him into a sub-adult Godzilla dubbed Godzilla Junior. Godzilla Junior attempted to return to his birthplace on Adonoa Island, but was lured to Tokyo so that Godzilla would follow and battle the monster Destoroyah. Eventually, Junior was killed by Destoroyah, and the grieving Godzilla fought and killed Destoroyah with the help of G-Force. When Godzilla died of a catastrophic meltdown in his heart, the radiation he released was absorbed by Junior, reviving him and transforming him into a new Godzilla

**STATISTICS:**

| | |
|---|---|
| **F** | TY (6) |
| **A** | GD (10) |
| **S** | GD (10) |
| **E** | RM (30) |
| **R** | TY (6) |
| **I** | TY (6) |
| **P** | GD (10) |

**Health:** 56
**Karma:** 22
**Resources:** Shift 0
**Popularity:** 10

**BACKGROUND:**
**Real Name:** Godzuki
**Occupation:** Kaiju Juvenile
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown
**Marital Status:** None
**Known Relatives:** Godzilla
**Base of Operations:**
**Past Group Affiliations:**
**Present Group Affiliation:**

**KNOWN POWERS:**

*Armor Skin:* Godzuki possesses Typical (6) protection against physical and energy attacks.

*Blood Relation:* Godzuki possesses the ability to summon Godzilla with a unique sounding call. This shriek possesses Monstrous (75) intensity and a range of 40 areas distant.

*Gliding:* Godzuki is capable of gliding on the currents of the wind with its membranous arm flaps with Excellent (20) air speeds.

*Smoke:* Godzuki may emit a cloud of black roiling smoke which obscures vision with Amazing (50) ability across 20 areas. On a successful Red power feat, Godzuki may perform the following ability:

- *Fire Breath:* Godzuki may emit a cone of fire up to 20 areas distant which inflicts Amazing (50) fire damage.

**TALENTS:** Sign Language



**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Godzuki is either a subspecies of the Godzillasaurus or some sort of mutant which has developed membranes which function as arm flaps, which allow Godzuki to take to the sky.

**HISTORY:**

A team of scientists on the research vessel called the Calico which was headed by Captain Carl Majors. The rest of the crew included Dr. Quinn Darian, who is a female scientist, Brock Borden, who is her African-American assistant and Carl's first mate, and her teenage nephew Pete Darian. Also along for the ride was Godzuki, the nephew of Godzilla and Pete's best friend.

The group would often call upon Godzilla by using a special communicator known as the "Godzilla Signal" when they were in peril, such as attacks by other giant monsters. If the communicator was not present or lost, Godzuki would use a special "howl" to summon him.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 325
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Gorosaurus
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Mondo Island
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Mondo Island
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Gorosaurus' tough hide provides it with Amazing (50) protection against physical and energy attacks.

*Fangs:* Gorosaurus may bite its opponent, inflicting Unearthly (100) edged damage.

*Growth:* Gorosaurus possesses Unearthly (100) growth, therefore, all damage inflicted to Gorosaurus by sources of a lesser stature is reduced by -5CS intensity before applying its armor skin. Gorosaurus suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS to strike Gorosaurus.

*Hyper Digging:* Gorosaurus can dig through earth at a rate of 2 areas per round. In addition, Gorosaurus may inflict blind side attacks on its opponents by emerging in advantageous or unexpected locations.

*Kangaroo Kick:* Gorosaurus may unleash a flying double kick which inflicts Shift X (150) blunt damage.



**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Gorosaurus is a prehistoric carnivorous descendant of the Allosaurus.

**HISTORY:**

When Carl Nelson and his fellow crew members Jiro Nomura and Susan Watson disembarked from their ship on Mondo Island, Susan drew the attention of Gorosaurus, who attempted to eat her. Susan's screams caught the attention of King Kong, who emerged from his cave to rescue her. Kong grappled with Gorosaurus, who used his kangaroo kick to knock Kong to the ground. Kong managed to gain the upper hand and pummel Gorosaurus into submission, saving Susan from the beast. However, just as Kong tried to walk away, Gorosaurus regained consciousness and clamped his jaws on Kong's leg. Kong was able to pry Gorosaurus' jaws apart, then defeated him by breaking his jaws.

At the end of the 20th century, Gorosaurus was living on Monsterland with the other Earth monsters. After the monsters were taken over by the Kilaaks, Gorosaurus was sent to attack Paris, burrowing underneath and destroying the Arc de Triomphe. He was later called back to Mount Fuji to guard the Kilaaks' base of operations. After he was released from his mind control, he helped Godzilla and the other Earth monsters battle King Ghidorah. Gorosaurus landed a devastating kangaroo kick on King Ghidorah's back, damaging his spine and knocking him to the ground. This turned the tide of battle and allowed Godzilla, Anguirus and Minilla to finish the space monster once and for all. After the destruction of Kilaaks, Gorosaurus and the other Earth monsters were returned to Monsterland to live out their days peacefully.

Gorosaurus appears in a small town and begins to wander around, stepping on trees. Godman is summoned to battle the monster and the two spar, with Gorosaurus ultimately being finished off by a bombardment of Godman's God-Circles and Supersonic Wave attack.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

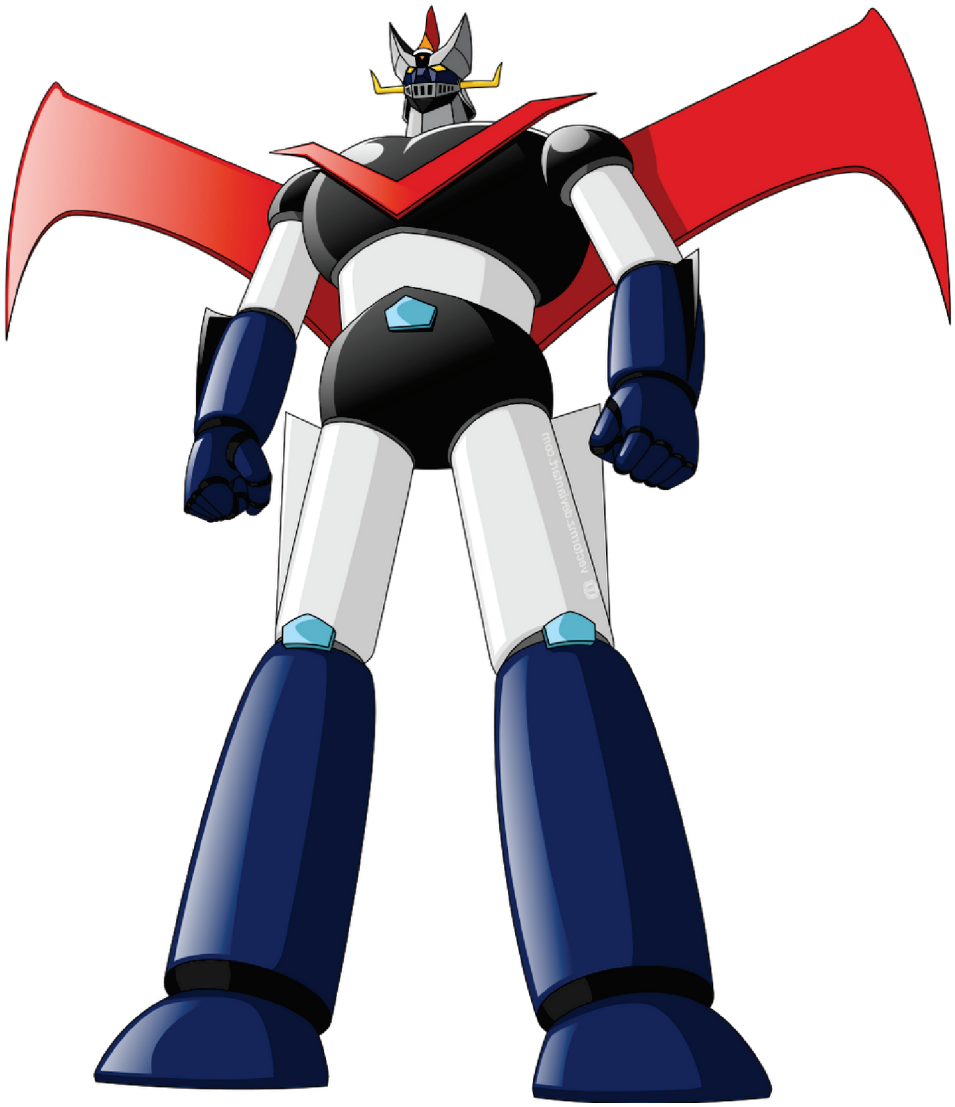
**Health:** 300
**Karma:** 36
**Resources:** AM (50)
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Great Mazinger
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Earth, Space
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* Great Mazinger is equipped with a versatile and extremely potent arsenal of weaponry for dealing with enemies:

- *Atomic Punch:* Great Mazinger launches its fist at enemies up to 60 areas distant, inflicting Unearthly (100 )blunt damage.
- *Breast Burn:* From the "V" on its chest, Great Mazinger unleashes a thermal beam which can inflict Unearthly (100) heat or cold damage.
- *Great Boomerang:* The great red "V" on its chest is a boomerang which can be hurled at opponents up to 8 areas distant to inflict Shift X (150) blunt damage.
- *Great Booster:* The jet vehicle "Scranduru" is employed from its secret base to fuse with Great Mazinger. Providing Great Mazing with wings that inflict Unearthly (100) edged damage. In addition, the jet can be unleashed towards opponents and detonated up reaching the target, inflicting Unearthly (125) force damage to the opponent and the entire area.
- *Great Typhoon:* A gust of wind from Great Mazinger's mouth of Unearthly (100) intensity, which can lift foes vertically into the air up to 8 areas.
- *Impulse Kick:* Great Mazinger can unleash a retractable half moon blade on each foot, a kick delivers Unearthly (100) edged damage.
- *Mazinger Blade:* Two swords carried in compartments in the legs can be unsheathed for battle, allowing Great Mazinger to inflict Unearthly (100) edged damage.
- *Naval Missile:* Great Mazinger may fire a large missile from its waist compartments which inflicts Unearthly (100) force damage up to 60 areas distant.
- *Thunder Break:* Great Mazinger's finishing maneuver, the titan unleashes a jolt of electrical energy into the clouds, electrifying them. The clouds then unleash multiple thunder strokes onto the Earth. Great Mazinger collects some of this energy via its antennae and releases the energy through its fists at enemies up to 80 areas distant, inflicting Shift X (150) energy damage.



*Body Armor:* Great Mazinger's metallic hull offers Monstrous (75) protection against physical and energy attacks.

*Growth:* Great Mazinger possesses Unearthly (100) growth, therefore, all

damage inflicted to Great Mazinger from sources of a lesser stature is reduced by -5CS intensity before applying the effects of body armor. Great Mazinger suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Great Mazinger.

*Rocket Flight:* Great Mazinger can reach speeds of Unearthly (100) in an atmosphere and Shift Z (500) speeds in the void of space.

- *Great Booster:* If Great Mazinger is merged with the “Scrandaru” jet it may reach air speeds of Shift X (150) in an atmosphere and Class 1000 speeds in the void of space.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Great Mazinger is a powerful soldier in the war against the Battle Beasts of Kabuto, keeping the Earth safe from their invasion.

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**HISTORY:**

Tetsuya Tsurugi, an orphan raised by Kenzo Kabuto, who is the once thought dead father of Mazinger Z pilot Kouji Kabuto. Kenzo Kabuto is the creator of the new and improved version of Mazinger, which was based on his father's "Chogokin Z" (Super Alloy Z). The new version was designed with a stronger form to fight against humanity's new enemy, the Mycenae Empire, led by the Great General of Darkness and his army of Battle Beasts. Kabuto, then, gives the Great Mazinger to Tetsuya for him to use. Accompanying him is his female companion, Jun Hono, an orphaned half Japanese, half African-American girl, in her feminine robot, "Venus A (Venus Ace)".

Tetsuya's training with Great Mazinger is completed just in time to come to Kabuto's aid as the Mycenae Battle Beasts overwhelm Mazinger Z. With the original Mazinger destroyed, Kabuto went to America to study space travel and left Japan's defense in the hands of Tetsuya and the Fortress of Science. Nevertheless, Tetsuya won against his fight with the Mycenae Battle Beasts, led by their military leader, Ankoku Daishogun (Great General of Darkness). After the Great General of Darkness' defeat, Doctor Hell of Mazinger Z went into disguise as the Great Marshall of Hell and leads the Mycenae forces

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | EX (20) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 300
**Karma:** 36
**Resources:** TY (6)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Greenman
**Occupation:** Robot
**Legal Status:** Japanese Citizen
**Identity:** Secret Identity
**Place of Birth:** Planet Green
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Tokyo, Space
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Body Armor:* Greenman's metallic hull offers Monstrous (75) protection against physical attacks and energy attacks.

*Electrical Bolt:* Greenman may emit a stroke of electricity from its hands which inflicts Unearthly (100) electrical damage up to 60 areas distant.

*Energy Beams:* Greenman may unleash a laser of unknown energies from its forehead, hands or mouth which inflicts Unearthly (100) energy damage up to 60 areas distant.



*Greenman Weapons:* Greenman possesses a multitude of versatile and potent weapons to employ in battle against its opponents:

- *Boomerangs:* Greenman may detach boomerang type devices from its ears, which may then be hurled up to 8 areas distant and inflict Unearthly (100) blunt damage to any opponent who is struck by the devices.
- *Fire Fighting:* Greenman may unleash a wall of blue fire from its hands. The purpose of this fire is to obscure vision with Amazing (50) ability, covering up to 20 areas.
- *Greenman Breaster:* Greenman may employ a barrage of missiles from the launchers compartmentalized with its chest. These missiles inflict Unearthly (100) force damage up to 60 areas distant.
- *Greenman Stick:* Greenman may summon a staff which inflicts Shift X (150) blunt damage in its hands. In addition, the head of the staff can be detonated to inflict Shift X (150) force damage.
- *Leg Arrows:* Greenman may unleash a hail of arrows from a compartment in its ankle. This hail of arrows inflicts TY (6) Shooting damage to an area up to 40 areas distant.

*Enlargement/Dimunition:* Greenman can alter its size to take on the identity of Greenman or reduce size to human levels to maintain its unknown secret identity as an ordinary citizen.

*Growth:* Greenman possesses Unearthly (100) growth, therefore, all damage inflicted to Greenman by sources of a lesser stature is reduced by -5CS intensity before applying its body armor. Greenman suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS to strike Greenman.

*Intangibility:* Greenman may lower the density of his body or only certain parts to Shift 0, allowing him to pass though solid matter.

*Robotic Construction:* Greenman is immune to powers which affect the human mind while being subject to those which affect or control machinery.

*X-ray Vision:* Greenman possesses Remarkable (30) vision which allows it to see through solid matter.

*Rocket Flight:* Greenman possesses rockets in its feet which allow it to fly with Shift X (150) abilities in an atmosphere or the voids of space. In addition, the jets allow Greenman to travel 2 areas each round when submerged.

*Teleport:* Greenman can teleport with Unearthly (100) ability.

*Weakness-Power Source:* Greenman runs off an electrical power source and protracted battles lasting more than 10 rounds, require Greenman to pass a Yellow endurance feat each round or being to suffer a -1CS to all abilities and unable to employ its energy powers.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Greenman is a robotic champion from Planet Green sent to Earth to protect it as its savior.

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**HISTORY:**

A heavenly machine warrior, Greenman is deployed to Earth to help with the protection of the environment, but becomes caught up in a scheme of the devil king Maoh's to reverse his underground banishment. Seeking to obtain the blood of young children, Maoh sends his loyal underling Tonchiki and another, lesser henchman to capture children from Ueno Park in Tokyo. As a group of children play in a sandbox on an average afternoon, they are startled to see the monstrous attackers hastily chasing after them.

As the kids are chased through an archway, the devilish fiends are stopped in their tracks, as Greenman appears before them. Announcing himself as an envoy of God and protector of children, the hero descends to the ground and confronts them. Maoh's lackey attempts to challenge the new-found enemy but is quickly beaten down, startling Tonchiki and driving him to retreat, only to reappear seconds later after being scolded by Maoh. The failed subordinate is mutated into the insect monster Garamedon, whom Greenman engages and pushes to the brink of destruction. Tonchiki orders Garamedon to fire off an x-ray beam weapon which connects with Greenman and reveals him to be entirely robotic.

Tonchiki then further commands Garamedon to make him grow, and Greenman utilizes his inner mechanics to match the monster's size. The two continue to combat one another, but Garamedon is overwhelmed by his opponent's multitude of abilities and soon collapses dead to the ground. After this first battle on Earth, Greenman presents the children with small devices known as Green Calls that can summon him when they are in distress. Greenman returns to the skies, faithfully awaiting the childrens' next call.

Presumably not long after Maoh's reawakening and the introduction of Greenman to mankind, the mechanical warrior is called to Earth once more by some children whose friend was being attacked by a giant ant. Greenman appears and snatches the ant from the boy's leg, tossing it to the side. Tonchiki hastily shouts his incantation which mutates the ant into a humanoid monster. Greenman managed to defeat the creature with vaporizing it with its energy powers.

Greenman makes his third distinct appearance on Earth after being signaled by a distressed group of children being chased by a strange monster. The monster, named Gegil, challenges the hero upon his appearance at the scene. The two combatants engage in a fast-paced scuttle in a grassy field. Greenman defeats Gegil with a missile assault.

Greenman's next call to Earth is by a group of children who had been playing hide-and-seek, but were attacked by Tonchiki and another subordinate the monstrous gargantua Gaira. Greenman proceeds to beat Gaira down with its Greenman Stick before detonating the staff to finish Gaira off.

Summoned by some children who were being attacked by the radio control monster Bullpull, Greenman appears at the scene and engages the monster. Greenman again employes the Greenman Stick to subdue its opponent, before disappearing into the sky. Greenman did not reappear until 2008, when he allied with the hero Godman to battle Gaira and Shilarji, the two alien heroes defeat the kaiju and protect Earth once more.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | GD (10) |

**Health:** 300
**Karma:** 30
**Resources:** AM (50)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Grendizer
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Planet Fleed
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Earth, Space
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* Grendizer possesses a versatile arsenal of weapons to fight its opponents:

- *Backhand Missile:* Grendizer may fire missiles from the back of each hand which inflict Unearthly (100) force damage up to 60 areas distant.
- *Dizer Beam:* Energy beams emitted from the eyes which inflict Monstrous (75) energy damage up to 40 areas distant.
- *Double Harken:* Grendizer may deploy two half moon blades from each shoulder compartment and toss them up to 8 areas distant for Unearthly (100) edged damage. The blades return like a boomerang. The Double Harken may be combined to form a bladed staff which deals Unearthly (100) edged damage.
- *Hand Beam:* Grendizer may fire a trio of lasers from the back of each hand. These beams inflict Monstrous (75) energy damage up to 40 areas distant.



- *Hanjuuryoku Storm:* Grendizer may unleash a multi-colored beam from the "V" on its chest. This beam may be fired up to 60 areas distant where it inflicts an Unearthly (100) anti-gravity effect on the target.
- *Screw Crusher Punch:* Grendizer may deploy retractable blades on its fists and then fire the entire hand and forearm as a projectile. The attack inflicts Unearthly (100) edged damage up to 60 areas distant.
- *Space Thunder:* Grendizer may unleash a devastating array of electrical energy from its horns which inflicts Shift X (150) energy damage up to 80 areas distant.

*Body Armor:* Grendizer's metallic hull provides it with Monstrous (75) protection against physical attacks and energy attacks.

*Dizer Tera Max:* Grendizer may increase the flow of energy from its power source, raising its next energy attack by +1CS for that round only. Afterwards, all of Grendizer's energy attacks are weakened, suffering a -1CS penalty for 5 rounds.

*Growth:* Grendzier possesses Unearthly (100) growth, therefore, all attacks from a source of a lesser stature against Grendizer is reduced by -5CS intensity before applying its body armor. Grendizer suffers a -3CS penalty to strike opponents of a small size and small opponents gain a +3CS bonus to strike Grendizer.

*Spazer:* Several support vehicles have been designed for Grendizer. By combining with a particular spazer, Grendizer's abilities are altered. He may only join one with one spazer at a time.

*Original Spazer:* Combining with this spazer alters Grendizer in the following ways:

- *Anti Radar Mist:* A green fog may be emitted which blocks radar with Unearthly (100) ability, disguising Grendizer's presence.
- *Melt Shower:* Grendizer may emit a corrosive chemical of Monstrous (75) intensity which inflicts acid damage and weakens body armor and material strength of objects by -1CS.
- *Wings:* Which allow Unearthly (100) flight speeds and can be used to inflict Unearthly (100) edged damage.

*Double Spazer:* Combining with this spazer alters Grendizer in the following ways:

- *Cyclone Beams:* Dual energy beams which inflict Shift X (150) energy damage up to 80 areas distant.
- *Double Cutter:* A gigantic V shaped blade may be fired which inflicts Unearthly (125) edged damage up to 60 areas distant.
- *Double Missile:* Twin missiles are fired which inflict Unearthly (100) force damage each. The missiles have a range of 60 areas and require a separate attack roll fo reach missile fire. The spazer contains 25 missiles.

*Marine Spazer:* Combining with the marine spazer allows Grendizer to:

- *Bladed Projectile:* A blade which inflicts Unearthly (100) edged damage up to 60 areas distant.
- *Chain Anchor:* Releases two chains of Unearthly (100) material strength which can be used for towing.
- *Marine Beam:* A high intensity energy beam which inflicts Unearthly (125) energy damage up to 60 areas distant.
- *Torpedoes:* Submersible missiles which inflict Unearthly (100) force damage up to 60 areas distant. The spazer carries 25 torpedoes.

*Drill Spazer:* A spazer designed to give Grendizer subterranean abilities:

- *Drill Beam:* An energy beam which may be fired up to 60 areas distant, inflicting Unearthly (100) energy damage and penalizing a foes body armor by -2CS.
- *Remote Drills:* The Drill Spazer can burrow 2 areas each round beneath the Earth's surface.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Grendizer was created by the planet Fleed to represent the embodiment of the Fleedian God of War. King Vega wanted to use the robot to conquer the universe and attacked Planet Fleed in hopes of obtaining it. Duke Fleed, Prince of Fleed, stole the mecha back and fled Fleed, taking it to Earth.

**HISTORY:**

The Vega homeworld has become unstable due to the exploiting of Vegatron, a powerful radioactive ore. Seeking to expand his militaristic empire and find a substitute planet to settle upon, the ruthless King Vega unleashes his armies—composed of flying saucers and giant robotic monsters—and turns first against neighbors such as Fleed, a highly advanced but peaceful world. Too late, the only known survivor of the royal family, the Crown Prince Duke Fleed, manages to steal the Grendizer, the robotic embodiment of the Fleedian God of War, from the Vegan invaders who plan to use it to spearhead their invasion fleet and flees to Earth.

Making a rough landing in Japan, on the slopes of Mount Fuji. He is befriended by Doctor Umon, a noted scientist who oversees a research laboratory called the Space Science Lab near a small ranch. The kindly Umon takes in the young humanoid alien as his son, under the assumed name of Daisuke, and assists him in hiding Grendizer. Taking the name Daisuke Umon, Duke Fleed works at the ranch run by Danbei Makiba.

Roughly two years later, Koji Kabuto, after studying abroad, returns to Japan to the Space Science Lab and discovers the Grendizer mech. Invaders from planet Fleed soon attack Earth and Koji plans to use his shuttle to greet the aliens. Koji ignores his warnings and flies out to meet the incoming saucers, only to discover the horrible truth. In order to save Koji and protect his adoptive homeworld from destruction, Daisuke is forced to return to his true identity as Duke Fleed. He unearths Grendizer from its hiding place under the lab and sets off to fight his enemies.

The Vegans establish a base on the far side of the Moon and begin to attack Earth. After a many long battles, King Vega gathers his forces and prepares an all out battle against Earth. After a fierce battle in space, Grendizer defeats King Vega's forces and destroys the Vegan mother ship.



**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (125) |
| **E** | Shift Y (200) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | GD (10) |

**Health:** 385
**Karma:** 40
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** The Gryphon
**Occupation:** Alien Invader
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Space
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Utah, New York City
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* The Gryphon's alien hide provides it with Monstrous (75) protection against physical attacks and energy attacks.

*Claws & Fangs:* The Gryphon can inflict up to Unearthly (125) edged damage with its natural weaponry.

*Bio-genetic Constructs:* The Gryphon may command the probe bats to gather animal DNA which it may use to construct a new biological body for itself. The Gryphon possesses Unearthly (100) telepathic control over the Probe Bats.

*Bio-genetic Liquid Metal:* The Gryphon's consciousness is retained within a form of liquid metal. This substance possesses Monstrous (75) material strength and can absorb biological life forms it comes into contact with Unearthly (100) ability. Once absorbed, The Gryphon has complete mental control over the being.

*Electrical Blast:* The Grypon may gather electrical energy and channel it across its wings, focusing near the wing talons. The Gryphon my discharge this energy up to 60 areas distant, inflicting Unearthly (100) energy damage.

*Genetic Memories:* The Gryphon may access the memories of any being absorbed by the liquid metal with Good (10) capability.

*Growth:* The Gryphon possesses Unearthly (125) growth, therefore, all attacks against The Gryphon by sources of a lesser stature are reduced by -5CS intensity before applying its armor skin. The Gryphon suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike The Gryphon.

*Probe Bats:* An unfortunate colony of bats which were absorbed by the bio-genetic liquid metal. The Gryphon now holds total sway over the Probe Bats commanding them to carry out its bidding. The Probe Bats statistics are:

**F** FE (2)
**A** EX (20)
**S** FE (2)
**E** FE (2)
**R** TY (6)
**I** EX (20)
**P** GD (10)

**Health:** 26
**Karma:** 36

- *Absorb DNA:* The Probe Bats can absorb the DNA of animals with Unearthly (100) material. They use this genetic material to construct new bodies for The Gryphon.
- *Bite:* A Probe Bat can inflict Poor (4) edged damage with its bite.
- *Winged Flight:* The Probe Bats can fly at Excellent (20) air speeds.

*Winged Flight:* The Gryphon may fly at Unearthly (100) air speeds within an atmosphere.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

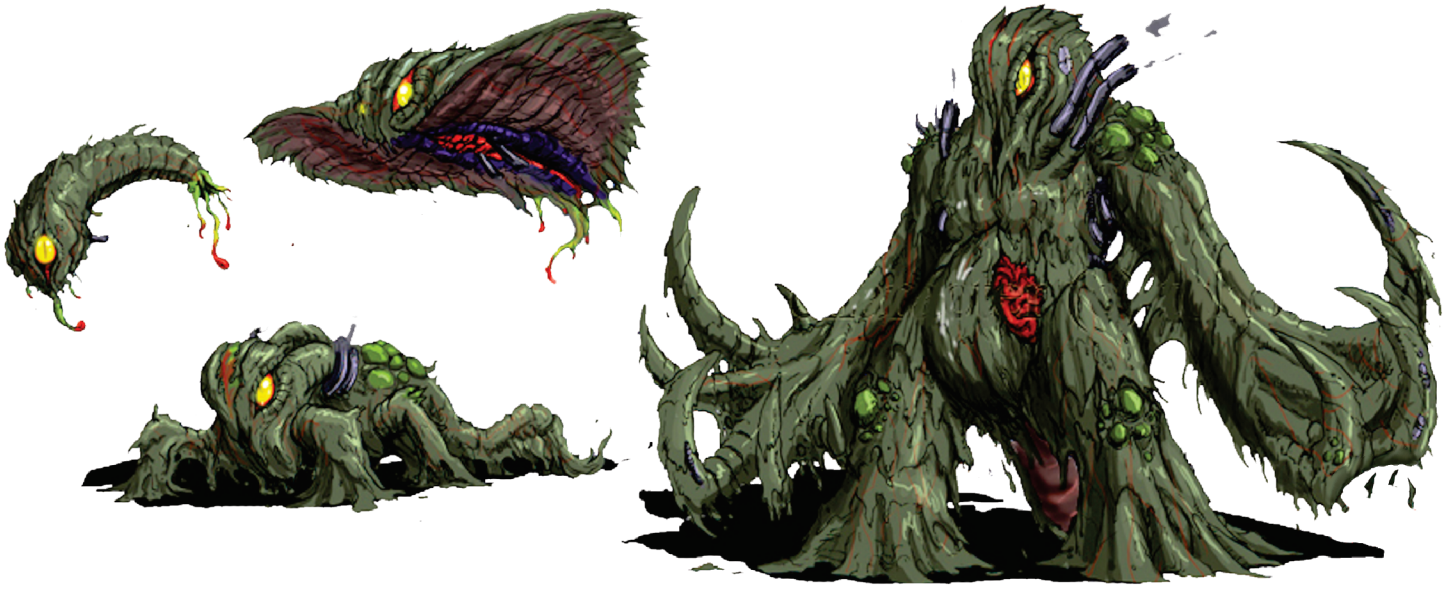
**ROLE-PLAYING NOTES:**
The Gryphon is an alien life form which invades habitats while building itself a biological form. The Gryphon seeks to dominate all life on the planet.

**HISTORY:**

The Gryphon was created by a hostile alien race as a biological weapon designed to wipe out life on Earth and allow the aliens to colonize the planet for themselves. The monster first arrived at a lake in Utah, United States within a meteorite, sending Probe Bats to gather the genetic material from many different Earth animals to construct a new body for itself. Godzilla, a monster created by an ancient civilization by combining dinosaur genes many years ago to yard off this threat, begun to travel toward the site to destroy the meteor and probe bats, but was tranquilized and captured at the Golden Gate Bridge by Jill Llewellyn and the Navy.

With the only creature that could stop them in custody, the Probe Bats continued to gather DNA from various animals to construct a body for the monster. After learning of this growing threat, Vaught, and local store keeper Nelson Fleer, headed toward the lake to investigate, but they were too late. The Gryphon finally emerged with a completed body, and traveled to New York. Godzilla reawakened and met up with the Gryphon in NY, where they did battle. The Gryphon had the upper hand at first due to a tranquilizer tank on Godzilla's neck still being active, but Godzilla eventually breaks free from the fluid and turned the tide of the battle. Godzilla then defeated and beheaded the Gryphon, destroying it.

# HEDORAH



**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | GD (10) |

**Health:** 290
**Karma:** 40
**Resources:** Shift 0
**Popularity:** -75

**BACKGROUND:**
**Real Name:** Hedorah
**Occupation:** Alien Invaders
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Dark Gaseous Nebula of Orion
**Marital Status:** None
**Known Relatives:** Hedorahs
**Base of Operations:** Earth, Space
**Past Group Affiliations:** Xiliens
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Acidic Sludge:* Hedorah's body is composed of a toxic sludge which may be hurled up to 8 areas distant where it will inflict Unearthly (100) acid damage. Hedorah may elect to smother its opponent with a glob of sludge instead, inflicting a Unearthly (100) smother attack which stuns the target for 2 rounds unless they pass an endurance feat against Unearthly (100) intensity.

*Armor Skin:* Hedorah's sludge like body offers Amazing (50) protection against physical and energy attacks.

*Division/Recombination:* Hedorah's form is composed of multiple Hedorah organisms which can divide into smaller Hedorah's or combine into larger more powerful forms if enough of them are present.

*Growth:* Hedorah has Unearthly (100) growth, therefore, all damage inflicted to Hedorah by sources of a lesser stature are reduced by -5CS intensity before applying its armor skin. Hedorah suffers a -3CS penalty to strike opponents of a small stature and small opponents gain a +3CS bonus to strike Hedorah.

*Hedrium Ray:* Hedorah may emit twin red lasers from its eyes which inflict Monstrous (75) energy damage and cause flammable materials to burst into flames.

*Sulfuric Acid Mist:* Hedorah radiates a toxic corrosive mist of pollution which inflicts Monstrous (75) acid damage to any being within 2 areas of Hedorah.

*Rocket Flight:* Hedorah may channel its sulfuric mist to propel itself through the air. Hedorah can attain Amazing (50) air speeds. The only attack Hedorah may emit while in flight is to unleash its Hedrium Ray or discharge material from its body.

*Weakness-Dehydration:* Hedorah's sludge like body is in danger of being dried out by strong electrical currents which can vanquish Hedorah. Hedorah suffers a -2CS penalty to all feats against electrical attacks.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Hedorah is one of Godzilla's most difficult opponents. While it could not kill Godzilla, it seriously injured him and cost him a hand and one of his eyes. It required the combined efforts of Godzilla and humanity to finally defeat Hedorah.

**HISTORY:**

Hedorah, an alien from the Dark Gaseous Nebula of the Orion, landed on Earth during the arrival of a comet, and promptly began feeding on pollution. Hedorah's actions soon gained the attention of Godzilla, who attacked the Smog Monster as it was literally sucking on an active smokestack to consume the pollutants being given off by it. At the time, Hedorah was smaller than Godzilla and inexperienced at fighting, and was easily trounced by Godzilla. The two creatures had a series of battles across Japan, and Hedorah continued to grow bigger and stronger, and eventually evolved into a flying saucer-like stage, allowing him to fly and spread sulfuric acid mist across Japan while destroying many factories as it continued to feed.

Hedorah and Godzilla had a final showdown at the summit of Mount Fuji, in which Hedorah achieved it Perfect Stage, a humanoid, walking pile of sludge. Thanks to its acidic, poisonous body, as well as its lethal eye bolts, Hedorah very nearly put an end to Godzilla in their struggle. However, the JSDF had built a pair of gigantic electrodes near the warring monsters. Since Hedorah was an amorphous being and thus was mostly fluid, it was hoped that the two electrodes would dry Hedorah out and defeat it. Unfortunately, during the battle the fuses to control the electrodes had blown and the pylons supplying electricity had been damaged by the two monsters, making the electrodes useless.

Despite receiving brutal injuries in the battle, Godzilla powered the electrons with a blast of his atomic breath as Hedorah was standing between them, dehydrating it. Just as it seemed Godzilla had triumphed, Hedorah's dried husk burst open and another Hedorah flew out of it. Godzilla used his atomic breath to propel himself into the air and chase after Hedorah. After knocking Hedorah down, Godzilla brought Hedorah back to the electrodes and had them near-completely dry Hedorah out. Realizing Hedorah might still have moisture within it that could bring it back to life, Godzilla tore into Hedorah's body and had the electrodes dry out the remaining husk of Hedorah, reducing it to a mass of dust and finally defeating the alien. However, the possibility remained that if rampant pollution continued, another Hedorah could emerge.

Called upon by the Xilien Zagres, Hedorah attacked a dying Mothra and her larval offspring, Mothra Leo. To protect Leo, Mothra flew Hedorah over to a volcano and dropped it inside. However, the volcano erupted, killing Mothra. Hedorah simply climbed back out of the volcano because of its heat resistance. Hedorah then went back to Godzilla Island, but was eventually dehydrated and destroyed by the combined efforts of Godzilla and the new imago Mothra Leo. Another rainbow-colored Hedorah dubbed Neo Hedorah which possessed a symmbiotic relationship with the mushrooms on nearby Matango Island would later go on to menace the denizens of Godzilla Island.

Hedorah was the only Xilien-controlled monster, apart from the concealed Monster X and Gigan, not to participate in the initial attack on Earth's cities. The Controller of Planet X later dispatched it, along with Ebirah, to stop Godzilla in Tokyo Bay. Godzilla's atomic ray quickly sent it flying through the air and crashing into a building. Ebirah followed, and his claw pierced Hedorah's left eye. The two were then destroyed by an extended blast of Godzilla's atomic ray, much to the Controller's frustration.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | UN (125) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | RM (30) |

**Health:** 275
**Karma:** 60
**Resources:** AM (50)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Utsu-no Ikusagami
**Occupation:** Space God
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Voids of Space
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Earth, Space
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

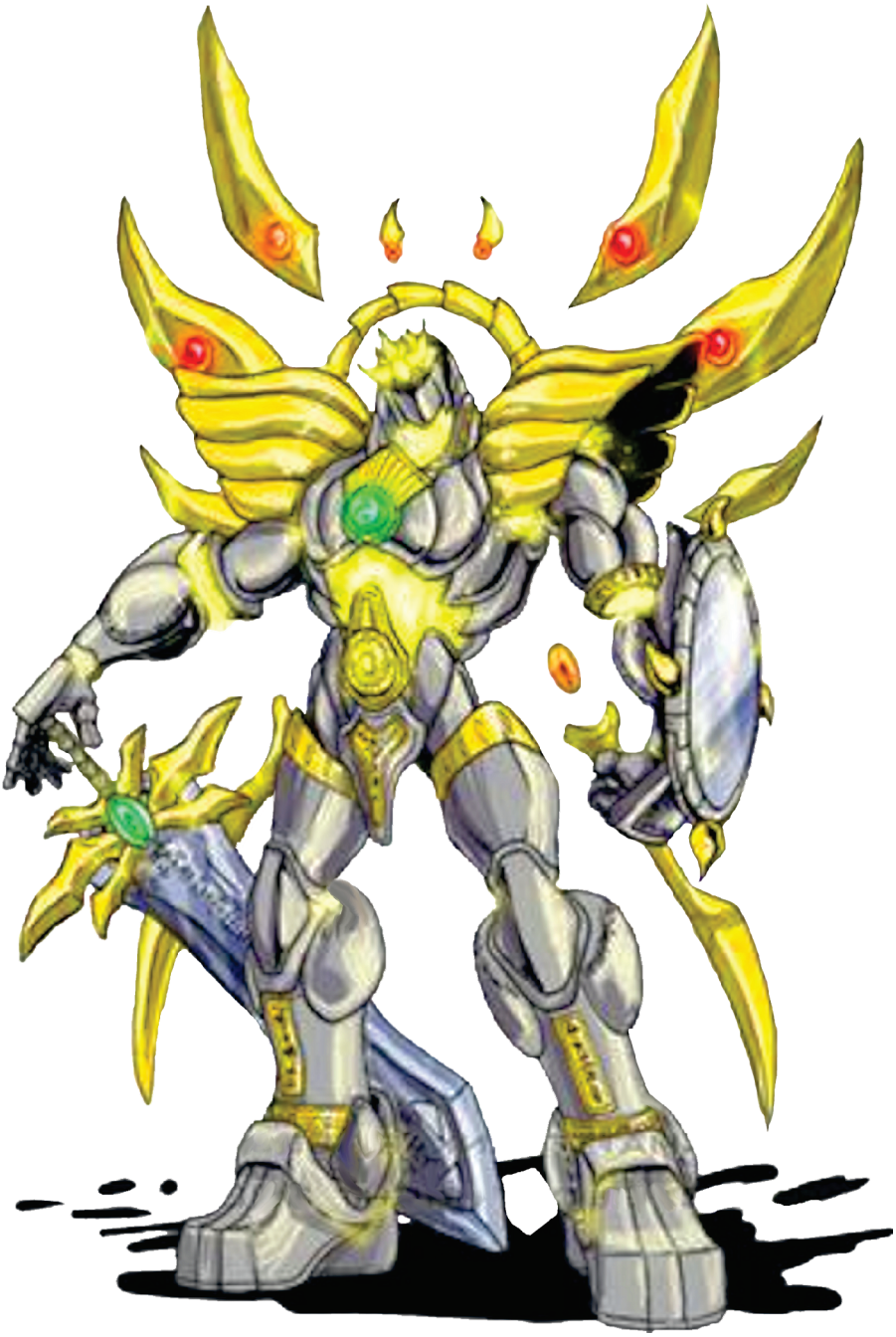
*Body Armor:* Ikusagami's space armor provides it with Amazing (50) protection against physical attacks and energy attacks.

*Growth:* Ikusagami has Unearthly (100) growth, therefore, all damage inflicted to Ikusagami by sources of a lesser stature are reduced by -5CS intensity before applying its body armor. Ikusagami suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Ikusagami.

*Shield:* Ikusagami possesses a shield which may deflect physical and energy attacks of Monstrous (75) intensity.

*Sun Bolts:* Ikusagami may emit rays of light from its forehead or hurl them from his hands. These bolts inflict Unearthly (100) energy damage up to 60 areas distant.

*Sword of Karasai:* Ikusagami wields a massive sword which can inflict Unearthly (100) edged damage.



*True Flight:* Ikusagami may fly at Unearthly (100) speeds in an atmosphere and Class 1000 speeds in the void of space.

**TALENTS:** Martial Arts A, C & E, Mystic Origin, Occult Lore, Weapon Master: Sword of Karasai

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Ikusagami is a space god who traveled which contains the power of the universe inside its massive form.

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**HISTORY:**

Lowering to the ground, in a sunburst of while light, Utsuno Ikusagami arrived. Holding the three legendary lights of Yamato, the humanoid giant contained in its massive frame the force of the universe. Orochi emerged to fight the warrior, and he began spraying his fire. Ikusagami activated his wings and brought up a shield to defend against Orochi's fire. Orochi continued to blast the shield until it exploded. Ikusagami charged at Orochi and managed to get a hold on one of his necks.

Orochi fired all of his lasers, but Ikusagami retaliated by cutting off the head he was holding. Orochi backed off, and Ikusagami drew his sword. He started to decapitate the monster's heads and left him with only three. He threw a bolt of light at Orochi and continued to blast him with his laser until the monster exploded.

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | EX (20) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 290
**Karma:** 46
**Resources:** Shift 0
**Popularity:** 40

**BACKGROUND:**
**Real Name:** Jet Jagga
**Occupation:** Robot
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Tokyo
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

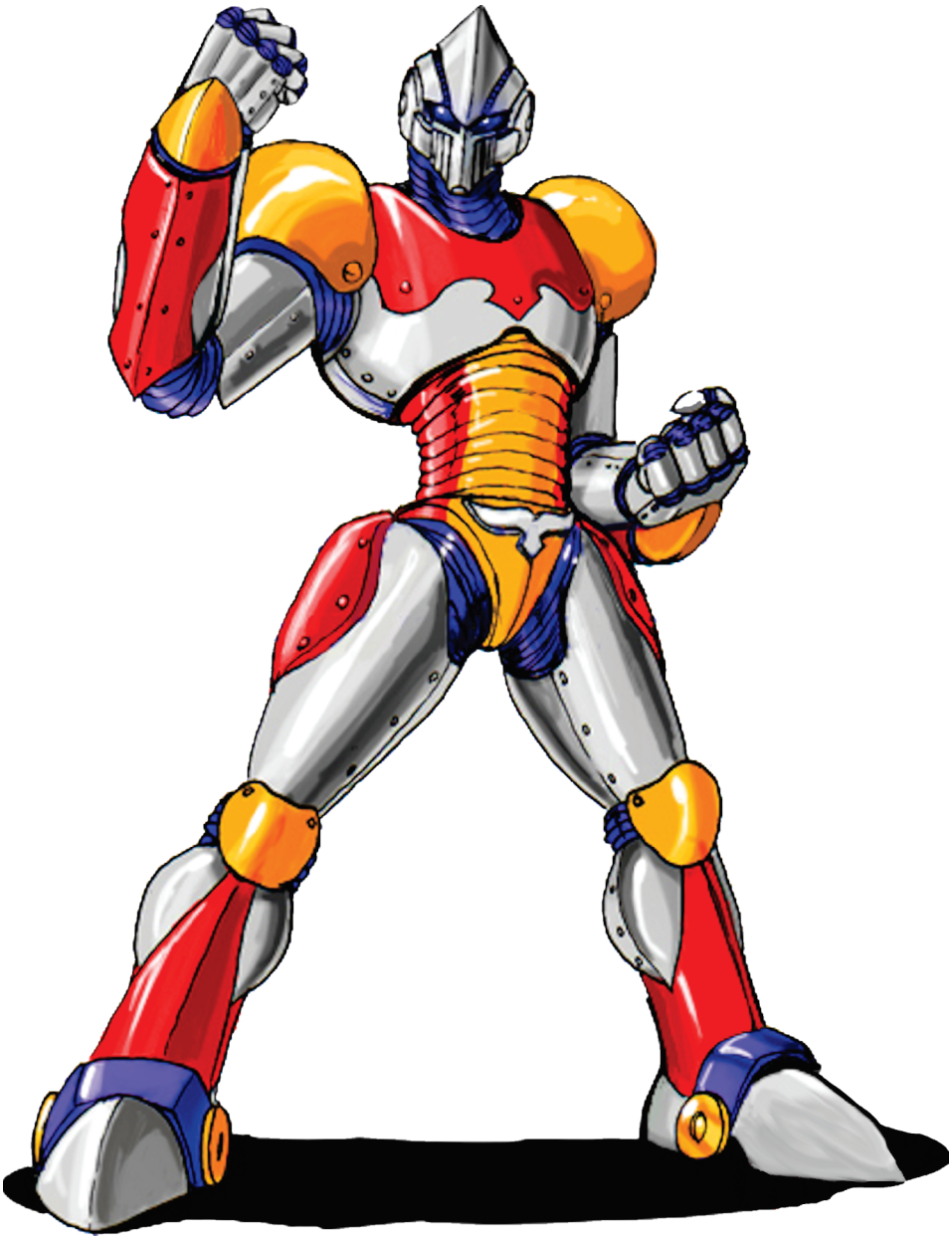
*Body Armor:* Jet Jaguar's metallic form provides it with Monstrous (75) protection from physical attacks and energy attacks.

*Enlargement/Dimunition:* Jet Jaguar may alter its size with Shift X (150) ability, becoming human sized or taking on its gigantic form.

*Growth:* Jet Jaguar possesses Unearthly (100) growth, therefore, all damage inflicted to Jet Jaguar by sources of a lesser stature are reduced by -5CS intensity before applying its body armor. Jet Jaguar suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Jet Jaguar.

*Lasers:* Jet Jaguar may emit blue lasers from its hands which inflicts Unearthly (100) energy damage.

*Missiles:* Jet Jaguar may fire missiles from its chest compartments. These missiles inflict Unearthly (100) force damage to opponents up to 60 areas distant.



*Robotic Construction:* Jet Jaguar is immune to powers which affect the human mind, while being subject to those which affect or control machinery.

*Spotlights:* Jet Jaguar has two powerful search lights installed in its eye recesses which emit Monstrous (75) intensity light which may increase visibility in darkness or blind opponents.

*True Flight:* Jet Jaguar can fly at Unearthly (100) air speeds within an atmosphere.

**TALENTS:** Aerial Combat, Martial Arts E

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Jet Jaguar has become self aware and possesses the ability to alter its programming. Jet Jaguar has decided to use its powers for the greater good.

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**HISTORY:**

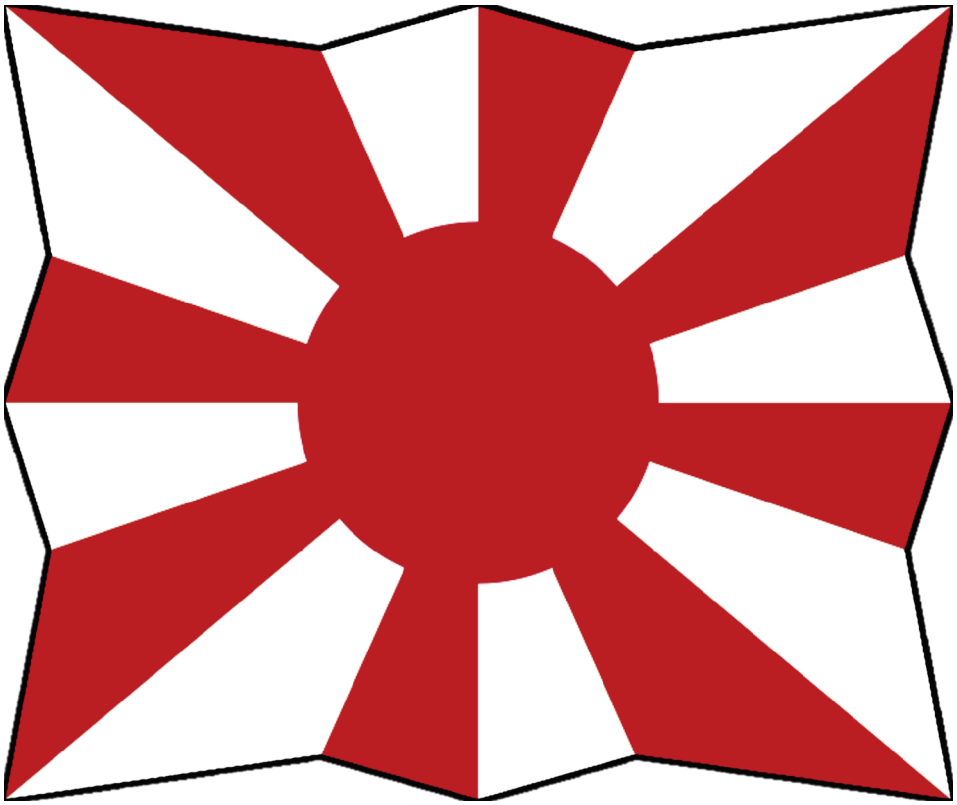
After an underground nuclear test wreaked havoc on their city, the kingdom of Seatopia prepared to attack the surface world with their monster-god Megalon. Looking for a way to guide Megalon during his rampage, two Seatopian agents ransacked the home of Goro Ibuki, an inventor working on a humanoid robot. When Goro, his brother Rokuro, and his friend Hiroshi Jinkawa interrupted them, the agents quickly subdued them and made their escape. Soon after, Goro put the finishing touches on his robot, which he named Jet Jaguar.

The Seatopian agents struck again, this time seizing control of Jet Jaguar. One attempted to dispose of Goro and Rokuro in a shipping container, while the other stayed at the house to direct the robot. He revealed that the Seatopians planned to build an army of Jet Jaguars. Hiroshi escaped and set off to rescue Goro and Rokuro. In the meantime, Jet Jaguar began to steer Megalon towards Tokyo. Along the way, the insect attacked the Ogochi Dam, inadvertently swatting Goro and Rokuro to safety. While Goro had a handheld control device for Jet Jaguar that could override the Seatopians' commands, he discovered that the range was too limited. After he explained the situation to the JSDF, they let him board a helicopter to intercept the robot. Just before they could collide, Goro regained control of Jet Jaguar and sent him to Monster Island to convince Godzilla to join the fight.

Though disoriented at first, Megalon quickly got back on task. To ensure they had the advantage against Godzilla, the Seatopians enlisted Gigan. As Megalon approached Goro's house, Jet Jaguar reunited with his family, then flew off to face the monster, ignoring Goro's commands. Somehow, the inventor mused, Jet Jaguar had achieved free will. Megalon learned that he had achieved something else: the ability to turn himself into a 50-meter fighting machine.

Jet Jaguar and Megalon found themselves evenly matched until Gigan arrived on the scene. The robot took a beating from the duo, but their gloating came to an end when Godzilla stormed in. In the ensuing tag team match, Jet Jaguar flew Godzilla out of a ring of fire created by Megalon's napalm bombs, broke Gigan's arm, and held Megalon in place so the King of the Monsters could deliver a pair of sliding kicks. After the two villains retreated, Godzilla returned to Monster Island, while Jet Jaguar returned to his family, shrinking back to human size.

Jet Jaguar appears extensively in the TV series Godzilla Island. In the show, Jet Jaguar is represented as three distinct robots; a Silver Jet Jaguar, who was a fighting machine that battled alongside Mechagodzilla and Moguera, a Medical Jet Jaguar, who tended to the injured monsters, and a Fire Fighter Jet Jaguar, who worked to put out the fires caused by the monsters' fights and played a key role in defeating Dororin.



The Japanese Self Defense Force saw action in 1954, when the monster Godzilla first appeared and attacked Tokyo. Despite the JSDF's efforts, they were unable to defeat the monster and Tokyo was devastated by Godzilla. In the following years, the JSDF would fight repeated battles against Godzilla and other giant monsters like Anguirus, Varan, Rodan, and Mothra. In order to combat these monster threats, the JSDF developed powerful new weapons, the most famous and effective one being the Maser Cannon.

Following the first Godzilla's death in 1954, the JSDF rarely saw action over the next 30 years. Amid tension from the Cold War and the threat of nuclear warfare, the JSDF secretly constructed the Super X, a powerful hovercraft designed to defend Tokyo in the case of a nuclear emergency. In 1984, when Godzilla returned to ravage Japan, the JSDF was mobilized to defend Tokyo using power Godzilla decimated the forces, forcing the Super X to be deployed. The Super X proved effective at combating Godzilla at first, but was destroyed when Godzilla toppled a building onto it.

Following Godzilla's imprisonment in Mt. Mihara, the JSDF began to heavily re-arm in the likely event of his return. The JSDF created powerful electrical ray tanks called Maser Cannons and also created the powerful Super X2 from the remains of the original Super X. The JSDF also began a bio-weapons program using G-Cells collected from Godzilla in order to create the Anti-Nuclear Energy Bacteria (ANEB). When Godzilla did emerge from the crater of Mt. Mihara, he demolished the JSDF's forces, including the Super X2. The ANEB proved to be effective in weakening Godzilla, which led to a draw in his battle with the monster Biollante. Godzilla retreated deep underwater to recover from the ANEB and disappeared for over two years.

Godzilla ultimately absorbed a nuclear sub and recovered from the ANEB, growing to 100 meters tall in the process. Over the next few years, the JSDF would be confronted with other monsters, including King Ghidorah, Mothra, and Battra. In 1993, the JSDF collaborated with the anti-Godzilla branch of the United Nations, the United Nations Godzilla Countermeasures Center (U.N.G.C.C.), to form a military organization known as G-Force. G-Force soon replaced the JSDF as the primary means of fighting giant monsters that threatened Japan.

After repeated attacks by Godzilla over the years, the JSDF turned anti-Godzilla operations over to an agency known as Crisis Control Intelligence (CCI), led by Lieutenant Mitsuo Katagiri. Following Godzilla's devastating assault on Osaka in 1996, the JSDF created a special branch called the G-Graspers dedicated to combating Godzilla. The G-Graspers developed a powerful miniature black hole gun called the Dimension Tide, intending to trap Godzilla in a black hole. During a testing of the device, a Meganula entered through the black hole and laid an egg which hatched into an entire Meganulon colony.

The colony absorbed Godzilla's DNA and transferred it to their queen, Megaguirus. After Godzilla fought and killed Megaguirus in Tokyo, the Dimension Tide was fired at Godzilla, apparently successfully trapping him. Eventually, it is discovered that the Dimension Tide only buried Godzilla deep underground. The JSDF was credited with the destruction of Godzilla in 1954 and did not have to fight any real battles in the following half century. However, the recent attack on New York City by another giant monster has put the JSDF on alert.

Soon, Godzilla himself returns to seek vengeance on Japan. The JSDF was deployed to stop the monster, but was easily destroyed by Godzilla's furious power. Thankfully, the three guardian monsters Baragon, Mothra, and King Ghidorah emerged to save Japan. With the assistance of the JSDF, especially Admiral Taizo Tachibana, Godzilla was seemingly destroyed and Japan was saved.

Following the attacks on Japan by Godzilla, Mothra, and Gaira, the JSDF formed a specialized branch known as the Anti-Megalosaurus Force (AMF) to combat giant monsters. Using the salvaged skeleton of the first Godzilla, AMF created Kiryu, a powerful

bio-robot designed to battle the new Godzilla. Due to its Godzilla DNA, Kiryu initially ran wild and attacked AMF forces. After Kiryu's systems were repaired, it was deployed against Godzilla and fought him to a standstill.

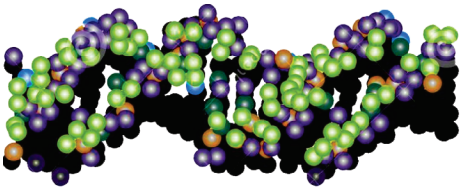
The AMF repaired Kiryu following the battle, but was warned by the Shobijin to return the first Godzilla's remains to the ocean. When Godzilla appeared in Tokyo, Mothra herself came to fight him off. Kiryu was sent to assist Mothra and after a long battle managed to subdue Godzilla. Kiryu was ordered to finish Godzilla, but defied its programming again and chose to take Godzilla with it back to the sea.

As giant monster attacks in Japan became more common throughout the 20th century, the JSDF proved ineffective against the increasing threat. The nations of the world formed the Earth Defense Force (EDF) to combat the monsters and protect every nation on Earth.

After the sudden collapse of the Tokyo Bay Aqua Line in 2016, the JSDF was sent to search for survivors. It was eventually discovered that this was the work of a giant creature that soon surfaced in Kamata. As the creature began to clumsily wander through the district, it endangered many lives, and the JSDF was called in to prepare to assault it. However, the attack was called off when it was discovered that there were civilians in the neighborhood who were unable to escape, their way out was blocked by the creature. After the creature, dubbed "Godzilla," fled to the sea, the JSDF sought assistance from the United States.

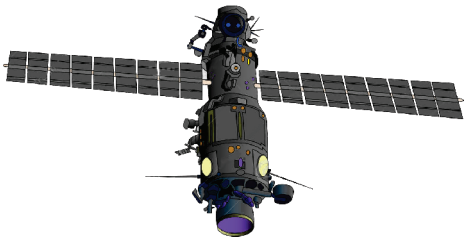
Much later, after Godzilla's transformation into his fourth form, and the failed attempt by the U.S. military to kill him with Massive Ordnance Penetrator bombs, the JSDF formulated and put into action the Yashiori Strategy, having finally discovered Godzilla's weakness after decoding Goro Maki's studies on the monster. The operation was carried out by the JSDF with the assistance of some American forces, and was successful in freezing Godzilla solid and halting his rampage.

**"TYPICAL" J.S.D.F. SOLDIER**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** TY (6) **I** GD (10) **P** TY (6)
**Health:** 50 **Karma:** 22
**Talents:** Military, Pilot
**KNOWN POWERS:**
Machine Gun: This weapon inflicts Good (10) shooting damage up to 4 areas distant.
**ROLE PLAYING NOTES:**
The typical soldier pledges to defend Japan and its citizens from all invaders, human and kaiju...



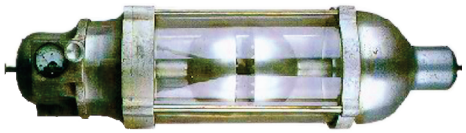
**ANTI-NUCLEAR ENERGY BACTERIA**

The Anti-Nuclear Energy Bacteria (ANEB) is a genetically engineered super weapon created from Godzilla's own G-Cells. ANEB is designed to break down nuclear substances and to be used as a deterrent against Godzilla. ANEB breaks down atomic, nuclear and radioactive materials with Unearthly (100) ability. If used as a weapon against an atomic/nuclear/radioactive creature, ANEB will cause that creature to suffer a -1CS to its nuclear energy ranks every 10 rounds. Once all atomic/nuclear/radioactive energy powers fall to Shift 0, the creature enters into suspended animation if possible or perishes. Godzilla suffers a -2CS penalty to resist infection by ANEB due to the bacteria being bio-engineered from his own G-Cells.



**DIMENSION TIDE**

The Dimension Tide is a orbital satellite device composed of Remarkable (30) materials which uses a global positioning system (GPS) to acquire its target. Once the target has been determined, the Dimension Tide will fire on the location, emitting a vortex of space-time energy which tears a miniature black hole in the space-time continuum . The black hole exerts a gravitational force of Shift Y (250) intensity. Any thing within 80 areas of the black hole's radius will be devoured if it cannot resist the gravitational forces. The black hole will sustain itself for 1-10 rounds before closing. The problem with the device is that the black hole opened is actually a two way gate to other times and locations within the universe. Targets may enter into the current time and location on this side of the gate from where ever or whenever the other side of the gate exists, or vice versa, which led to the device's decommission.



**OXYGEN DESTROYER**

The Oxygen Destroyer is a chemical weapon of mass destruction invented by Dr. Daisuke Serizawa in 1954. To operate the Oxygen Destroyer, the two ends of the larger capsule have to be pushed inwards. This causes the rods securing the inner capsule to pull apart, releasing the Micro-oxygen within. Once released, the Oxygen Destroyer mutates the oxygen present within the environment with Shift Z (500) intensity and range, into a corrosive substance which will disintegrate any biological material instantly. Godzilla suffers a -2CS penalty on all endurance feats performed against the Oxygen Destroyer.



**SUPER X2**

The Super X2 is an advanced remote controlled air craft employed by the JSDF to counter dangerous threats or perform vital missions. The Super X2 possesses the following statistics:

- *Control:* AM (50)
- *Speed:* UN (100)
- *Body:* RM (30)
- *Protection:* EX (20)
- *Fire Mirror:* This highly reflective and circular device may be deployed to reflect atomic heat rays and beams with Shift Z (500) ability. The Fire Mirror can only sustain 2 or 3 shots before the reflective coating melts away, rendering it useless for further defense.
- *Heat Resistance:* The super heavy alloy armoring the Super X2 provides Unearthly (100) resistance to heat and fire at all times.
- *Missiles/Torpedoes:* The Super X2 can fire missiles/torpedoes up to 40 areas distant which inflict Monstrous (75) force damage.
- *Dual 40mm Vulcan Machine Guns:* These inflict Excellent (20) shooting damage up to 6 areas distant.

# JYARUMU

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6 |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 321
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Jyarumu
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Siberia
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Tokyo
**Past Group Affiliations:** None
**Present Group Affiliation:** None

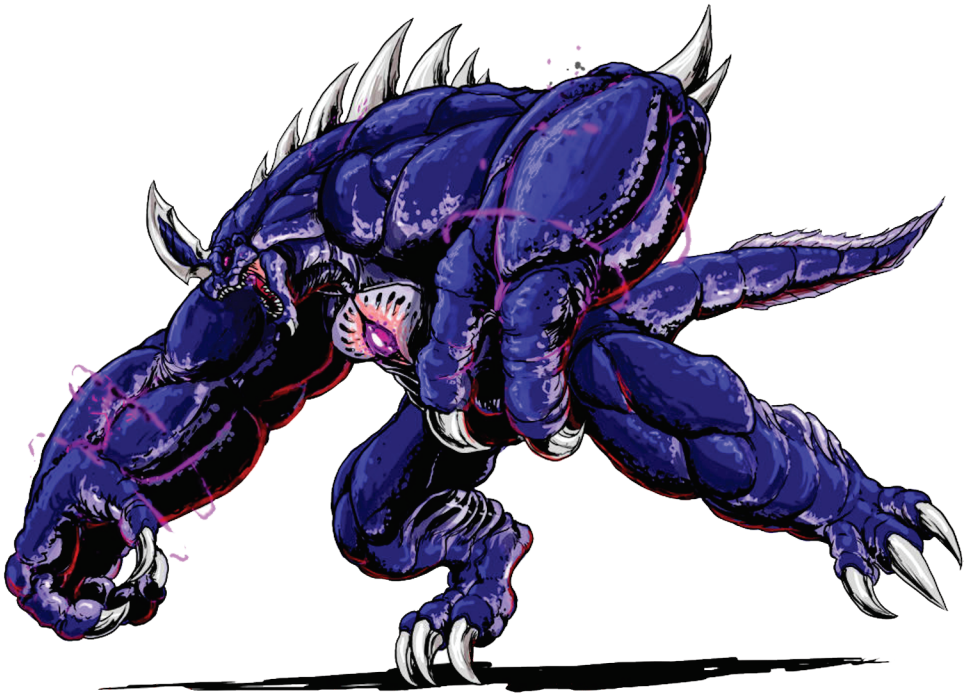
**KNOWN POWERS:**

*Armor Skin:* Jyarumu's thick hide provides it with Monstrous (75) protection against physical attacks and energy attacks.

*Freezing Gas:* Jyarumu may unleash a toxic freezing gas when agitated from its great maw. This freezing gas inflicts Unearthly (100) cold damage and opponents must make a successful endurance feat or suffer a -2CS penalty to all feats for 1-10 rounds due to the toxic effects of the gas. The gas may be spewed up to 60 areas distant.

*Growth:* Jyarumu possesses Shift X (150) growth, therefore, all damage inflicted to Jyarumu by sources of a lesser stature is reduced by -6CS intensity before applying its armor skin. Jyarumu suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Jyarumu.

*Horn:* Jyarumu may use its massive horn to inflict Unearthly (100) edged damage to its opponents.



*Winged Flight:* Jyarumu possesses membranes underneath its arms which allow it to attain Amazing (50) air speeds within an atmosphere.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Jyarumu looks like a dinosaur, and has two strong forelegs with two gliding wings attached to them and two smaller hind legs. It also has a knife-like protrusion on its head, a spike on its back, and a small tail fin

**HISTORY:**

Jyarumu was either dead or in suspended animation in Siberia, but the ice it was caught in melted due to global warming and the creature was resurrected.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | MN (75) |
| **E** | UN (125) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 260
**Karma:** 46
**Resources:**
**Popularity:**

**BACKGROUND:**
**Real Name:** Kamacuras
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Sollgel Island
**Marital Status:** Unknown
**Known Relatives:** Kamacuras
**Base of Operations:** Monster Island, Sollgel Island, Tokyo
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

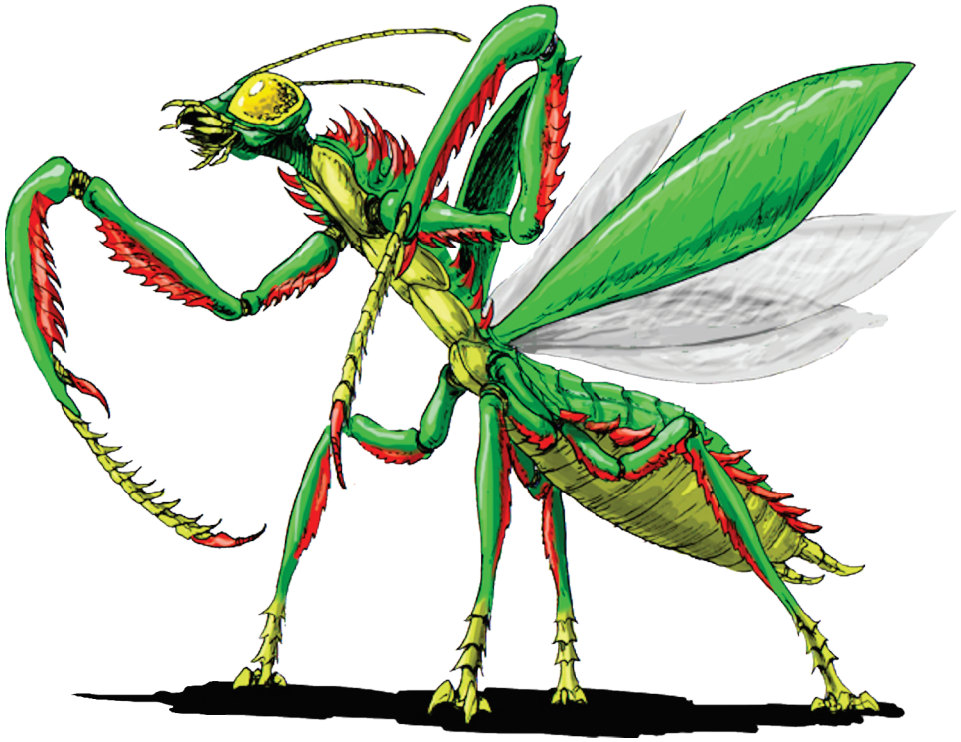
*Armor Skin:* Kamacuras exoskeleton provides it with Incredible (40) protection against physical attacks and energy attacks.

*Camouflage:* Kamacura may change its coloration with Amazing (50) ability to blend in with the background and mask its presence.

*Claws:* Kamacuras scythe and spear shaped claws inflict Mosntrous (75) edged damage.

*Growth:* Kamacuras has Monstrous (75) growth, therefore, all damage inflicted to Kamcuras by sources of a lesser stature is reduced by -5CS intensity before applying its armor skin. Kamacuras suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Kamacuras.

*Winged Flight:* Kamacuras may fly at Monstrous (75) air speeds within an atmosphere.



**TALENTS:** Aerial Combat, Martial Arts A

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Kamacuras is a gigantic praying mantis species which is native to Sollgel Island in the South Pacific Ocean.

**HISTORY:**

A group of scientists working for the United Nations established a research outpost on the remote Sollgel Island to carry out "Operation Sherbet," an experiment to try and artificially alter the climate and thus allow for crops to be grown in once-infertile lands and potentially solve world hunger. The members of the operation soon learned that the forests of the island were inhabited by huge human-sized praying mantises which were active at night. The men learned to stay out of the jungle at night lest they risk being attacked by one of the mantises. One night after reporter Goro Maki arrived on the island to cover the story, he heard the hiss of one of the mantises from outside the camp and tried to approach.

The other men immediately warned him of the danger and opened fire on the mantis with their rifles before it made its way back into the jungle. The next day, the team members carried out the first trial run of their climate-altering experiment. However, they received radio interference from somewhere on the island, delaying the detonation of the Radioactivity Sonde, producing the opposite intended effect and triggering a massive heatwave on the island. This man-made heatwave included storms of boiling radioactive rain that ravaged the island. The rain had a different effect on the mantises though, mutating them into 50 meter kaiju that Maki dubbed "Kamacuras."

Three Kamacuras gathered around a large mound on the island and began to dig it up with their claws, eventually unearthing a colossal egg. The Kamacuras wasted no time in breaking open the egg with their claws, forcibly hatching Minilla, an infant member of Godzilla's species whose brainwave patterns had produced the earlier radio interference. The Kamacuras toyed with the helpless infant, smacking him around with their claws and stomping on him. Fortunately, Minilla's distress calls drew Godzilla to the island, who promptly confronted the Kamacuras to rescue Minilla. The three insect kaiju attacked Godzilla in tandem, but their combined might was not enough to overcome Godzilla's raw strength. Godzilla burned one of the Kamacuras alive with his atomic breath, and dismembered another by repeatedly slamming it on the ground before incinerating the carcass with his atomic breath.

Realizing it was outmatched, the surviving Kamacuras took flight and escaped. While no match for Godzilla, the Kamacuras continued to menace the humans, stalking them as they tried to repair one of the telecommunication towers on the island and at one point attacking their camp. The team members took refuge in a cave inhabited by Saeko Matsumiya, the daughter of an archaeologist who once lived on the island. When Saeko went outside one day to gather herbs, Kamacuras appeared and threatened her. As she tried to flee, Saeko lost her footing and collapsed, after which Kamacuras approached.

However, Saeko had managed to summon Minilla with her call, who arrived to save her. Unintimidated by the infant, Kamacuras taunted Minilla. Minilla fired an atomic smoke ring at Kamacuras' head, which only seemed to provoke it. Kamacuras approached Minilla and began savagely beating him with its claws until Godzilla arrived to back up his adopted son. Godzilla scared off the giant mantis with a blast of atomic breath, while Maki helped Saeko back to safety.

During his clash with Kamacuras, Minilla unwittingly kicked a boulder into the Valley of Kumonga, awakening the giant spider from his subterranean slumber. Kumonga initially menaced the humans before trapping Minilla in its webbing. Kamacuras flew overhead as Kumonga closed in on his prey, only to be pulled from the sky by Kumonga's web. Kumonga turned his attention to Kamacuras and stabbed it with his venomous stinger, killing it almost instantly.

A small pack of Kamacuras appeared on Monster Island in the dreams of Ichiro Miki, where they attacked and were defeated by Godzilla. A single Kamacuras escaped the battle and chased Ichiro through the jungle, causing him to fall into a pit, where he was rescued by Minilla. A Kamacuras later turned up on Monster Island in 1972, living in peace with the other monsters. Kamacuras arrived on Godzilla Island under false pretenses, claiming to have escaped from an ever-growing monster army being assembled by the Xiliens. However, Kamacuras was already a part of that army and had arrived to set a trap for Godzilla. Ultimately, Kamacuras was defeated.

In the year 20XX, Kamacuras appeared suddenly in Paris as other kaiju simultaneously attacked the world's major cities. The Earth Defense Force deployed the flying battleship Eclair to combat the monster, only for Kamacuras to be suddenly teleported away by an unidentified flying object. A huge mothership soon appeared over EDF headquarters in Tokyo, and its inhabitants revealed themselves to the people of the world. Calling themselves Xiliens, the extraterrestrials claimed to have saved humanity from the rampaging monsters, and warned that an asteroid called Gorath would soon impact and destroy the Earth.

The EDF and the rest of mankind readily accepted the aliens and their story, but a group inside the EDF learned that the Xiliens had actually infiltrated the EDF and replaced many of Earth's leaders with duplicates. When they exposed the Xiliens' deception on live television, the Xilien staff officer assassinated the Xilien Commander and assumed the role of the Controller of Planet X, unleashing all of the kaiju, whom the Xiliens had controlled the whole time, back upon the Earth. Kamacuras was redeployed in Paris, where it succeeded in bringing down the Eclair with the help of Xilien Fighters.

The remnants of the EDF mounted a resistance against the invasion, commandeering the Gotengo and using it to free Godzilla from Area G in Antarctica so he could defeat the Xiliens' monsters. The Xiliens deployed Kamacuras who killed by Godzilla.

# KAMOEBAS

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | PR (4) |
| **S** | MN (75) |
| **E** | Shift X (150) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 259
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Space Amoeba
**Occupation:** Mutate Mata Mata Turtle
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Sergio Island
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Sergio Island, South Pacific Basin
**Past Group Affiliations:** Space Amoeba
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Kamoebas possesses a shelled carapace which provides it with Amazing (50) protection against physical attacks and energy attacks.

*Bite:* Kamoebas may bite its opponents inflicting Monstrous (75) edged damage.

*Extending Neck:* Kamoebas may extend its neck up to 2 areas distant to bite opponents.

*Growth:* Kamoebas possesses Monstrous (75) growth, therefore, all damage inflicted to Kamoebas by sources of a lesser stature is reduced by -5CS intensity before applying its armor skin. Kamoebas suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Kamoebas.

*Swimming:* Kamoebas may travel up to 2 areas each round while submerged beneath the ocean waves.



*Weakness-Sonics:* Kamoebas possesses a unique weakness to certain types of sound, such as the supersonic echolocation of bats. Kamoebas suffers a -2CS to all feats against sonics and the assault forces Kamoebas to conduct a psyche feat requiring a Yellow result, or the Space Amoeba will lose mental control over Kamoebas.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Kamoebas was an innocent mata mata turtle which was possessed and mutated by the Space Amoeba as a tool to combat the scientists located at Sergio Island.

**HISTORY:**

After Ganimes was destroyed, the Space Amoeba turned to a mata mata turtle and transformed it into Kamoebas, while also creating another Ganimes. However, bats fled from a nearby cave and caused the Space Amoeba to lose control of the monsters. Kamoebas and Ganimes battled each other up the mountain in the center of the island and both fell into the volcano, destroying themselves and the Space Amoeba for good.

Kamoebas suddenly appeared at a beach and terrorized some beach-goers. The couple called out for Godman, who heard their plea and appeared on the scene in a matter of seconds. Kamoebas was confronted by the hero, and attempted to defend itself any way it could; mostly scratching and biting while rising on its hind legs. Despite making a valiant effort, Kamoebas was eventually outmatched. However, upon attempting to kill the monster with his God-Sparks, Godman realized that Kamoebas' carapace was too strong to kill it in this way. Another monster, Folgon, then suddenly appeared, and Godman left to fight it, ultimately allowing Kamoebas to escape with its life.

A dead Kamoebas, the first specimen of its kind seen since 1987, washed ashore in Japan in 2004, with gaping slash wounds in its neck. The J.X.S.D.F. surrounded the carcass and examined it, determining that it was probably attacked by a huge predator, most likely Godzilla, and eventually died from its wounds.

**STATISTICS:**

| | |
|---|---|
| **F** | TY (6) |
| **A** | GD (10) |
| **S** | TY (6) |
| **E** | GD (10) |
| **R** | RM (30) |
| **I** | RM (30) |
| **P** | EX (20) |

**Health:** 32
**Karma:** 80
**Resources:** UN (100)
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Kilaaks
**Occupation:** Planet Kilaak
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Planet Kilaak
**Marital Status:** Unknown
**Known Relatives:** Kilaaks
**Base of Operations:** Planet Kilaak, Earth, Monsterland
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Mind Control Device (Equipment):* The Kilaaks may use their technology to exert mind control over a human or other being's mind with Amazing (50) ability. These devices are constructed of Good (10) materials, if destroyed the mind control is broken.

*Personal Force Field (Equipment):* The Kilaaks are armed with a personal device which allows them to erect an Excellent (20) force field about their person to protect from physical attacks and energy attacks. They cannot themselves attack while the force field is active.

*Weakness-Cold:* Cold and freezing temperatures cause the Kilaaks to revert to their true from, a tiny metallic worm which can barely move because of its own weight. The form has the following statistics:
**F** FE (1) **A** FE (1) **S** FE (1) **E** TY (6)
**R** RM (30) **I** RM (30) **P** EX (20)
**Health:** 9 **Karma:** 80



*Kilaak UFOs (Equipment):* The Kilaaks travel via their silvery metallic saucers which possess the following statistics:

- *Control:* AM (50)
- *Speed:* Shift X (150)
- *Body:* RM (30)
- *Protection:* EX (20)
- *Fire Dragon:* The saucer may engulf its hull in Monstrous (75) intensity fire. Anything coming into contact with the ship is subsequently burned.

**TALENTS:** Espionage, Pilot, Science (Any)

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
It seems that the Kilaaks is an entirely female species of alien life form which seeks to conquer the Earth to create a gigantic scientific civilization.

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**HISTORY:**

The Kilaaks were a race of female humanoids from the planet Kilaak, which was said to be between Mars and Jupiter. The aliens invaded Monsterland and assumed control of the kaiju and resident scientists. Soon the monsters were attacking cities across the globe - Godzilla attacked New York, Rodan assaulted Moscow, Mothra invaded Beijing, Manda attacked London, and Gorosaurus destroyed Paris. Despite the military's efforts to stop them, the aliens remained unscathed until their base on the moon was destroyed by the rocketship, Moonlight SY-3. When humanity broke the kaiju from their control, the aliens pulled out their trump card - King Ghidorah. However, up against the combined might of Godzilla, Anguirus, Gorosaurus, Rodan, Mothra, Kumonga, and Minilla, Ghidorah was easily slain. Godzilla then destroyed the Kilaaks' base on Earth, ending their threat.

# KING CAESAR

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | GD (10) |

**Health:** 335
**Karma:** 40
**Resources:** Shift 0
**Popularity:** 30

**BACKGROUND:**
**Real Name:** King Caesar
**Occupation:** Guardian Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Ancient Okinawa
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Okinawa
**Past Group Affiliations:** Xiliens
**Present Group Affiliation:** Unknown

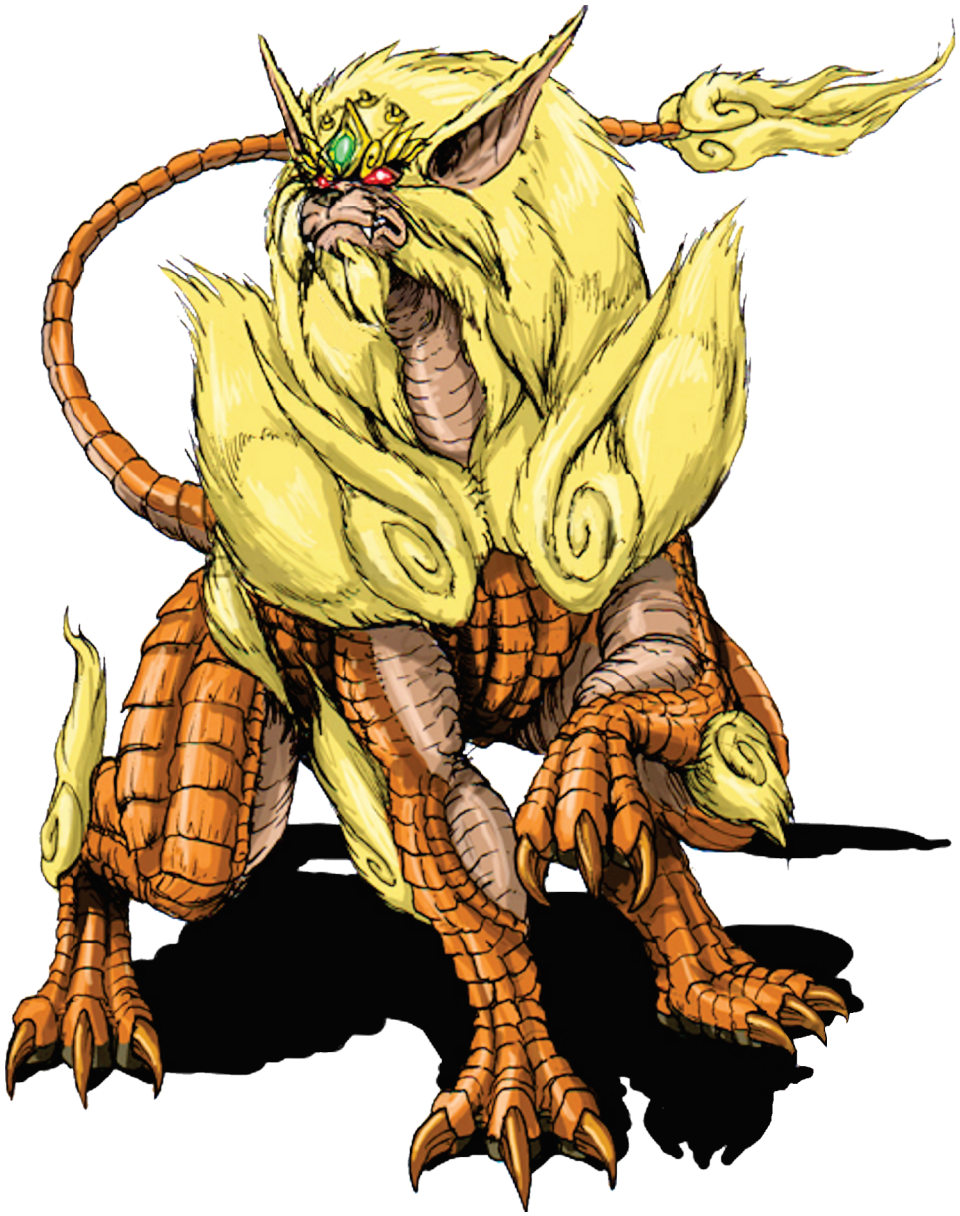
**KNOWN POWERS:**

*Armor Skin:* King Caesar's exterior provides Monstrous (75) protection against physical attacks and energy attacks.

*Lightning Beam:* King Caesar may emit a white stroke of lightning from its maw which inflicts Unearthly (100) energy damage up to 60 areas distant.

*Growth:* King Caesar possesses Unearthly (100) growth, therefore, all damage inflicted to King Caesar by sources of a lesser stature is reduced by -5CS intensity before applying its armor skin. King Caesar suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike King Caesar.

*Prism Eye:* King Caesar possesses the ability to absorb any energy attack directed against him with Shift Z (500) ability through its right eye. The beam is then emitted from its left eye back to the source at power rank intensity and range. King Caesar may not use this ability if he has been taken unawares by a blind side attack.



**TALENTS:** Martial Arts A, C & E

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
King Caesar was originally a guardian monster who served the royal Azumi family of Okinawa. In more recent years, King Caesar fell under the mental control of the Xiliens.

**HISTORY:**

King Caesar, the ancient guardian of the Azumi family, was sleeping in a mountain, waiting to be awoken. The Black Hole Planet 3 Aliens heard of this monster, and after failing to recover the statue required to awaken him, sent their own creation to destroy him. As Mechagodzilla raced to destroy King Caesar, the ancient song required to awaken King Caesar was sung by Nami, the last remaining member of the Azumi royal family. King Caesar erupted from the mountainside and took on Mechagodzilla. King Caesar fought the best he could, but he was overwhelmed by Mechagodzilla's power. Godzilla arrived to battle his mechanical doppelganger, and joined forces with King Caesar.

Both monsters were nearly defeated as Mechagodzilla unleashed his full payload of weaponry against them, but Godzilla managed to reach Mechagodzilla and force him to retreat. Godzilla was able to draw Mechagodzilla back to him using special magnetic powers he had gained, then held him still, allowing King Caesar to attack him. Finally, Godzilla twisted off Mechagodzilla's head, destroying him. Mechagodzilla soon exploded along with the aliens' base, sending Godzilla falling into the ocean below. Godzilla surfaced shortly afterward, then swam away as King Caesar returned to his rest inside a cliff.

In 20XX, King Caesar was seen attacking Okinawa, until he was teleported away by the Xiliens. Once the trust between the aliens and humans was broken, King Caesar was released once again. Alongside Rodan and Anguirus, King Caesar was one of the final monsters controlled by the Xiliens to confront Godzilla as he neared Tokyo. Transported to the Japanese countryside with his allies by the Xilien UFOs, and, King Caesar proved to be an agile and intelligent opponent, coordinating his attacks with Rodan and Anguirus to try and defeat Godzilla. He was eventually thrown by Godzilla into his two allies, leaving them all unconscious and stacked on top of each other.

# KING GHIDORAH



**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | EX (20) |
| **S** | UN (125) |
| **E** | Shift Y (250) |
| **R** | GD (10) |
| **I** | GD (10) |
| **P** | GD (10) |

**Health:** 445
**Karma:** 30
**Resources:** Shift 0
**Popularity:** -100

**BACKGROUND:**
**Real Name:** King Ghidorah
**Occupation:** Destroyer of Worlds
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Deep Space
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Space, Lagos Island, Aokigahara, Antarctica
**Past Group Affiliations:** Garogas, Kilaaks, M Space Hunter Nebula Aliens, Xiliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Gravity Beams:* King Ghidorah's most iconic power is the signature golden lightning type strokes of energy he may emit from his 3 maws. This beam inflicts Unearthly (125) energy damage with a range of 60 areas. When King Ghidorah unleashes a gravity beam roll a power feat roll to determine the type of attack that is unleashed:

- *White/Green:* King Ghidorah emits a single gravity beam as normal.
- *Yellow:* King Ghidorah unleashes 2 gravity beams with a -1CS penalty to the attack roll.
- *Red:* King Ghidorah will emit 3 gravity beams and merge them into one focused attack which deals Shift Z (375) energy damage. In addition, this beam is capable of deflecting Godzilla's atomic breath if the two beams should collide.

*Armor Skin:* King Ghidora's magnificent golden scales provide him with Monstrous (75) protection against physical and energy attacks.

*Bite Assault:* If King Ghidorah engages in a bite attack against his opponent then roll a fighting feat for King Ghidorah

to determine the attack which King Ghidorah will unleash to devastate his opponent:

- *White/Green:* King Ghidorah will deliver a single bite against his foe, inflicting Monstrous (75) edged damage.
- *Yellow:* King Ghidorah will deliver 2 bites against his foe, inflicting Monstrous (75) edged damage twice upon his insolent foe.
- *Red:* King Ghidorah will attempt to constrict his foe with all three of his heads. Biting down on his opponent and locking his jaws in place. This attack inflicts Shift X (150) edged damage and the target is caught in King Ghidorah's vise like grip. Ghidorah will inflict an automatic Shift X (150) blunt damage to his foe each combat round until his opponent breaks free with a successful strength feat against King Ghidorah's Unearthly (125) strength. On any following round that King Ghidorah has maintained his hold and the opponent did not break free, King Ghidorah may choose to either inflict the automatic blunt damage once again or he may hurl the opponent up to 10 areas away .

*Electric Bolts:* King Ghidorah may tap into his electro-magnetic powers to emit 6 electrical bolts from his wing claws, releasing 3 bolts from each wing. This attack inflicts Unearthly (100) electrical damage to every being or object standing within a 3 area range of King Ghidorah.

*Energy Barrier:* King Ghidorah may use his scales to erect an energy barrier about himself for a single combat round. This energy barrier offers Unearthly (100) protection against energy attacks. King Ghidorah has developed the following power stunt:

- *Energy Shield:* By absorbing Mothra's dying energy, King Ghidorah may erect an energy barrier about his entire area. This energy shield prevents all energy attacks with Shift Y (350) ability. After the attack has been deflected, King Gidorah may send the barrier crashing to the ground where it will explode, inflicting Shift X (150) energy damage out to a 40 area radius with King Ghidorah as the epicenter.

*Energy Dome:* King Ghidorah may erect a golden barrier of energy which encompasses no more than 60 total areas. Individuals inside the barrier are trapped within. The energy barrier has a Unearthly (125) intensity and anyone who attempts to breach the barrier is struck for 125 energy damage and up to 125 health points are transferred to King Ghidorah. The outside of the energy barrier spawns energy tendrils which capture beings and pull them inside the barrier. Beings inside the barrier suffer Feeble (2) energy damage each round as it is transferred to King Ghidorah. The transferred health allows King Ghidorah to heal at an accelerated rate but he cannot regain more health than his maximum no matter how many health points his barrier drains.

*Growth:* King Ghidorah possesses Shift X (175) growth, therefore, all combat damage inflicted to King Ghidorah by creatures of a lesser stature is reduced by -6CS before applying Ghidorah's armor skin. Ghidorah suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike King Ghidorah.

*Magnetism:* King Ghidorah possesses undefined magnetic powers. It is known that King Ghidorah can radiate magnetic fields of varying intensity and range up to Unearthly (125) ability.

*Mind Control:* King Ghidorah can instill a weak mind control in targets who are susceptible to it with Good (10) ability.

*Regeneration:* King Ghidorah has a slow but extremely powerful ability to heal and recover from wounds. King Ghidorah may regenerate 2 health each round if he has suffered damage. King Ghidorah's regenerative capabilities will eventually regenerate his entire body so long as a single living cell has survived destruction.

*Twin Tails:* King Ghidorah's tail splits to form 2 sweeping tails which end in rather large and cruel barbs. King Ghidorah may sweep his tail at an opponent up to 2 areas distant. If King Ghidorah decides to employ his tail attack, then make separate attack rolls for each tail to determine the success of the attack. Each successful strike inflicts Unearthly (125) edged damage to King Ghidorah's enemy.

*Winged Flight:* King Ghidorah may fly at speeds up to Shift X (150) in Earth's atmosphere and Class 3000 speeds in space. King Ghidorah may perform the following feats with his powerful wings:

- *Gale Force:* Ghidorah may fan his wings and produce category 5 winds. This feat inflicts Unearthly (125) force damage to all targets and objects in his front arc up to 40 areas distant.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**

King Ghidorah is an extremely powerful and malicious super monster who delights in terrorizing other beings and humanity. King Ghidorah is known to have lived for millennium and has committed genocide on multiple planets across the universe. The final records of many extinct races tell of their final day when the great winged destroyer appeared and ended life on their planet.

King Ghidorah has also been a mind controlled tool for various alien invaders who sought to command the golden dragon to conquer the Earth. No matter if he is king or a pawn, King Ghidorah is still all powerful.

**HISTORY:**

Thousands of years ago, King Ghidorah attacked the planet Venus, eradicating the planet's advanced civilization and rendering Venus an uninhabitable wasteland. The few Venusians who survived the attack fled to nearby planet Earth, where they interbred with humanity and slowly lost their cultural identity.

In more modern times, a meteor shower was visible in one night from Earth's atmosphere. One errant meteor did penetrate Earth's atmosphere and impacted in the Kurobe Valley in Japan. After several days of intense study, Professor Murai and his allies determined that the meteor was exhibiting strong magnetic fields and was seemingly increasing in size.

A few days later, the meteor fractured and it launched a fireball into the sky where it exploded several times before the energy coalesced and formed into King Ghidorah, the destroyer of worlds had returned and it was his intent to eradicate the planet Earth. King Ghidorah flew across Japan using his gale force and gravity beams to decimate the city. As the cosmic terror neared Mount Fuji, therein, Mothra, was convening a gathering of Earth's kaiju in an attempt to unite Earth's monsters to defend against King Ghidorah's assault upon the Earth.

Earth's monsters refused her and Mothra was forced to meet King Ghidorah in battle, alone. King Ghidorah blasted Mothra relentlessly with his gravity beams, the savage attack infuriating Godzilla and Rodan, who finally entered the battle to aid Mothra. While King Ghidorah was more powerful than any of the monsters individually, their combined might was to much for him and he was defeated and fled the Earth.

When astronauts Fuji and Glenn discovered arrived on the newly discovered Planet-X, they discovered an intelligent and technologically advanced race known as the Xiliens. The Xilien's leader, the Controller of Planet X, came to the Americans and explained how his people lived in constant fear due to the attacks of the gigantic space monster, Monster Zero. The earthlings recognized the monster as King Ghidorah and the Controller of Planet X proposed that his people would remove Godzilla and Rodan from Earth and use them to defend against Monster Zero, both planets would benefit from this plan. Planet X would have the means to defend against Monster Zero and Earth would be free of Godzilla.

Glenn and Fuji agreed and carried the video recording of the proposal to Earth, meanwhile, the Controller of Planet X removed Godizilla and Rodan from Earth. However, the recording turned out to be an ultimatum from Planet X demanding that the Earth surrender to Planet X and become one of its colonies. The Controller of Planet X then revealed his plot, Monster Zero was actually under the mental control of Planet X and now, so was Godzilla and Rodan. The Controller threatened to unleash the monsters against Earth if they did not comply with his ultimatum, then the Xiliens released the monsters to wreck havoc on Earth.

Fuji, Glenn and several scientists from Earth discovered a device capable of breaking the mind control over the monsters. Upon activating the device, the monsters recovered their self control and Godzilla and Rodan engaged King Ghidorah in battle. Despite not having the assistance of Mothra like the previous battle, Godzilla and Rodan still managed victory of King Ghidorah who retreated into space while Godzilla and Rodan disappeared beneath the waves of the Pacific Ocean.

Next, the monsters of Earth fell under mind control of the Kilaaks who were using the monsters as a deterrent and a defense to protect their secret base upon the Earth near Mount Fuji. The crew of the Moonlight-SY3 managed to destroy the Kilaaks mind control device, causing the monsters to be set free. Godzilla and the other monsters gathered together at the base of Mount Fuji as they planned to raid the Kilaaks secret base. The Kilaaks however, unveiled their back up defense plan, King Ghidorah. In an epic battle, King Ghidorah battled all the monsters of Monsterland. Despite his awesome power, King Ghidorah was greatly outmatched by the monsters sheer numbers and they eventually defeated him. Kumonga wrapped King Ghidorah's form in webbing as Godizilla unleashed his atomic breath, destroying the Kilaaks secret base. The destruction of the secret base caused a gigantic rift to form in the Earth and King Ghidorah's body fell into the Earth disappearing from sight. The monsters returned to Monsterland to live in peace.

As part of their plan to conquer the Earth, the M Space Hunter Nebula Aliens took control of King Ghidorah and allied him with their own cybernetic monster, Gigan. Controlling the two monsters from the newly built Godzilla Tower, located in World Children's Land, the Nebulans unleashed King Ghidorah and Gigan against Tokyo. The two space monsters razed the city and drove back the JSDF, leaving humanity helpless. Godzilla and Anguirus emerged from the ocean waters and engaged the two space monsters in battle.

King Ghidorah and his new cybernetic ally proved to be to powerful for Godzilla and Anguirus, Godzilla was badly wounded by Gigan's metal appendages and a laser from Godzilla Tower left Anguirus at the mercy of the two monsters. A group of humans managed to infiltrate the tower and destroy it from the inside, ending the mind control signal and leaving the two space monsters confused.

Godzilla and Anguirus then regrouped and assaulted the two space monsters once more, this time attaining the upper hand in the battle. Gigan fled the battle but was shot out of the sky, allowing Godzilla and Anguirus to team up against King Ghidorah. King Ghidorah, forced to flee, took to the sky and fled from the battle, leaving Godzilla and Anguirus victorious and the planet Earth safe once more.

The alien race, the Garagos, next took control of King Ghidorah and deployed the space dragon to Earth to destroy a new invention known as the Blue-Green device, which was created

to reduce carbon monoxide levels in the atmosphere. The JSDF was deployed to stop the approaching King Ghidorah, but their efforts were futile against the advancing space dragon. The Garagos held the scientists who had created the Blue-Green device hostage. They planned for King Ghidorah to destroy the building, the device and the scientists in a single diabolical attack. The hero Zone Fighter appeared and after a protracted battle, managed to lure the malevolent King Ghidorah into the voids of space, sparing the Earth from his destructive fury.

While en route to Venus, Zone Fighter discovered King Ghidorah was no longer following him and he returned to Earth to investigate. There he discovered that King Ghidorah had returned to Earth. Upon returning to Earth, Hikaru discovered the research institute was being menaced by King Ghidorah and the Garagos had kidnaped his family. Hikaru was forced to transform into Zone Fighter and face King Ghidorah in battle a second time, during the fight, Zone Fighter was struck in the face by one of King Ghidorah's gravity beams, causing him to go blind. With no chance for victory, Zone Fighter transformed back into Hikaru.

Receiving medical treatment, Hikaru's vision was restored and he managed to rescue his family from the Garagos. Deciding to face off against King Ghidorah one final time, Hikaru transformed into Zone Fighter once more and engaged the space dragon in battle once again. This time, Zone Fighter was successful in luring King Ghidorah to Venus where he and the malevolent space dragon engaged in a vicious battle for supremacy. After a titanic battle, King Ghidorah was forced to flee and Zone Fighter was victorious.

A group of time traveling terrorists known as the Futurians, planned to destroy Japan in the past to prevent the nation from becoming a corrupt economic superpower by the 23rd Century. The Futurians traveled to 1992 Japan, where the claimed that Godzilla would destroy Japan in the near future by making the nation uninhabitable due to his radiation. The Futurains and Japanese formed a scientific team and journeyed to Lagos Island in 1944, where it was believed that a Godzillasaurus would be exposed to a Castle Bravo H-bomb test conducted at nearby Bikini Atoll in 1954, which would birth Godzilla. The Futurians teleported the Godzillasaurus into the Bering Sea and left behind three small golden pets known as Dorats in its place.

In the year 1954, the Dorats were exposed to the H-bomb test at Biking Atoll and they would be transformed into the horror known as King Ghidorah, who would be placed under mind control of the Futurians back in 1992 and unleashed against Japan. King Ghidorah first attacked Fukouka, tearing the metropolis apart with his gravity beams. The Futurians demanded that the Japanese government surrender and the Japanese refused, instead sending a nuclear submarine to the Bering Sea where they believed the Godzillasaurus lay dormant on the ocean floor.

The submarine encountered Godzilla in the Bering Sea , who had not been erased form the time line as previously believed, whom was suffering from the ANEB introduced into his metabolism during his previous fight with Biollante. Godzilla ripped the submarine open and fed on the nuclear reactor, mutating in size and power due to the more modern and more powerful nuclear energy. Godzilla emerged from the ocean on the shores of Hokkaido, much to the irritation of the Futurians who sent King Ghidorah to destroy him.

Emmy Kano and her M11 android, defectors from the Futurians, assaulted their previous comrades ship MOTHER and sabotaged the super computer which controlled King Ghidorah. King Ghidorah and Godzilla engaged in a savage free for all where there could be only one King of the Monsters. King Ghidorah gained the upper hand over Godizlla with his superior size and by using his gravity beams to overcome Godizlla's atomic breath. In desperation, Godzilla unleashed the spiral heat ray, blasting a hole through King Ghidorah's wing.

Emmy Kano used the smaller ship KIDS to teleport MOTHER into the battle between King Ghidorah and Godzilla. An angry Godzilla immediately vaporized the ship with his atomic breath. Godzilla then decapitated King Ghidorah's center head with an atomic breath, King Ghidorah took to the sky to flee, but Godzilla blasted his wings once again, causing King Ghidorah to plummet beneath the ocean waves. The now empowered Godzilla went on a destructive rampage against Japan.

Emmy Kano believed King Ghidorah could be useful to stop Godzilla's violent rampage. Traveling to her time, she recovered King Ghidorah's damaged body, comatosed at the bottom of the ocean and not recovered from the attacks inflicted by Godzilla. Using the technology of 2204, Emmy transformed King Ghidorah into the super mech Mecha-King Ghidorah and traveled back in time to stop Godzilla. Again the two titanic creatures collided in battle, after a long fought battle, Emmy piloted the Mecha-King Ghidorah to temporarily disable Godzilal and fly him out over the ocean. En route, Godizlla unleashed his atomic breath, causing both super monsters to plummet into the ocean, Emmy used the KIDS ship to return to 2204 escaping certain doom beneath the ocean waves.

130 million years ago, during the Cretaceous period, King Ghidorah first traveled to Earth and attempted to eradicate the dinosaurs. He was defeated by Rainbow Mothra, however, during the battle, one of King Ghidorah's tails was severed and it burrowed under ground to hide and regenerate King Ghidorah. In modern times, King Ghidorah and Rainbow Mothra clashed again, King Ghidorah destroyed her and she was reborn as Armored Mothra, defeating King Ghidorah once again. King Ghidora then appeared as puppet controlled by Xilien Xagres in a ploy to conquer Earth but was repulsed. Ghidorah next teamed with Mothra to stop a rampaging Godzilla but they were both defeated. King Ghidorah then absorbed the energy released by Mothra's death and was regenerated once more.

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | EX (20) |
| **S** | UN (125) |
| **E** | Shift Y (200) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 395
**Karma:** 46
**Resources:** Shift 0
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Kong
**Occupation:** Giant Ape
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Farou Island
**Marital Status:** None
**Known Relatives:** Kongs
**Base of Operations:** Farou Island, Mondo Island, Tokyo
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Kong's titanic hide provides him Monstrous (75) protection against physical attacks and energy attacks.

*Electrical Absorption:* Kong may absorb electricity with Shift Z (500) capabilities. Such absorbed electricity will revitalize and awaken Kong if he is unconscious and he may inflict Unearthly (100) to Shift Z (500) energy damage with his touch when so supercharged.

*Environmental Awareness:* Kong is an extremely intelligent combatant and understands how to best make use of his immediate environment to combat his opponents. Kong may use his environment to produce weapons, such as, large clubs or boulders for throwing. In addition, Kong gains a +2 initiative bonus over his opponent when fighting in familiar surroundings.

*Growth:* Kong possesses Unearthly (100) growth, therefore, all damage inflicted to Kong from sources of a lesser stature is reduced by -5CS intensity before applying Kong's armor skin. Kong suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Kong.



*Resistance to Element X:* Kong possesses a Class 1000 resistance against the radiation unleashed by Element X.

*Weakness-Beauty:* Kong is a sucker for a pretty face. A beautiful human female may influence Kong's actions as he is enamored with such beauty and will go out of his way to possess the individual he is enamored with and to protect her.

**TALENTS:** Blunt Weapons, Thrown Weapons, Wrestling

**ADDITIONAL NOTES:**

**ROLE PLAYING NOTES:**
Kong is a highly intelligent and savage combatant, even more so than Godzilla. Kong is King and no one or no thing has been able to refute that claim.

**HISTORY:**

King Kong was discovered by an expedition to Farou Island, which was sent there by Mr. Tako, marketing executive for Pacific Pharmaceuticals, in order to find a legendary monster worshiped by the natives. The expedition only heard Kong's roar from the mountains, but saw the beast himself when he battled a Giant Octopus that attacked a village on the island. After chasing the octopus off, Kong began to drink jugs of the Farolacton berry juice that the natives had prepared, and fell asleep. The expedition members had Kong tied to a raft and taken back to Japan to be used as publicity for the company, but their boat was stopped by the Japanese Coast Guard, who informed Tako that he would be liable for any damage caused by King Kong in Japan.

Suddenly, Kong began to stir and try to break free of the raft. The crew members opened fire on the dynamite attached to the raft, causing it to explode. Kong emerged from the water unharmed, and swam to the Japanese mainland. Kong rampaged along the coastline until he encountered Godzilla in the wilderness. Kong tossed a boulder at Godzilla, who responded with a blast of his thermonuclear breath, which singed Kong's fur and set much of the forest ablaze. Kong scratched his head and walked away in defeat.

Later, Kong arrived in Tokyo and easily passed the electrical barrier that had been used to repel Godzilla earlier, actually drawing strength from the electrical currents.

Kong smashed several buildings in his path and grabbed a train, and while looking inside was smitten with Fumiko Sakurai. Kong grabbed Fumiko and dropped the train, then climbed to the top of the National Diet Building. The JSDF surrounded the building and loaded rockets with the Soma berry juice while playing a recording of the Farou Islanders' chant, hoping to lull Kong back to sleep. After a few minutes, Kong fell unconscious and slid off the building, allowing the JSDF to rescue Fumiko. The JSDF then formed a desperate plan: bring Kong to Mount Fuji so he can fight Godzilla and the two monsters will destroy each other.

Kong was tied to several large balloons with indestructible metal wire and carried to Mt. Fuji. Kong was dropped onto Godzilla, and the two titans resumed their battle. Godzilla again claimed the upper hand, eventually battering Kong into unconsciousness and razing him with his atomic breath. Luckily for Kong, a lightning storm passed over head and Kong was struck by lightning, re-energizing him and surging an electrical current through his body. Kong grabbed Godzilla's tail, electrocuting him with his touch, and the battle raged on, this time with both combatants on equal footing. The monsters fought across the Fuji wilderness until they reached a cliff, where they tackled each other into the ocean below, causing an earthquake. After the tremors settled, Kong emerged from the water, victorious, and began to swim back to his home on Farou Island.

King Kong was discovered on Mondo Island by a joint expedition of American and Japanese scientists, led by Carl Nelson. When Susan Watson, a member of the expedition, was attacked by Gorosaurus, Kong saved her and defeated Gorosaurus. Later, when the crew tried to leave Mondo in their submarine, they were attacked by a Giant Sea Serpent. Kong swam out to sea and fought off the snake, allowing the sub to escape safely. New of Kong's discovery alerted the evil Dr. Who, who kidnapped Kong and placed him under mind control, forcing him to mine a radioactive element called Element X so that Who could sell it to the mysterious Madame Piranha.

Nelson, Susan, and their other crew member Jiro Nomura arrived at Who's base in the North Pole and managed to free Kong, leading him back to Tokyo. Enraged, Who sent his robot version of Kong, Mechani-Kong, to Tokyo to kill Kong. Mechani-Kong kidnapped Susan and climbed the Tokyo Tower, and Kong pursued them. Kong rescued Susan and battled Mechani-Kong, and eventually managed to cause Mechani-Kong to fall from the tower and onto the street, destroying it. Kong then attacked Dr. Who's submarine in Tokyo Bay and destroyed it, killing Who and ending his evil plans. Kong then returned to Mondo Island to live in peace.

# KING KONG (LEGENDARY)

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | EX (20) |
| **S** | Shift X (150) |
| **E** | Shift Y (275) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | GD (10) |

**Health:** 495
**Karma:** 50
**Resources:** Shift 0
**Popularity:** 20

**BACKGROUND:**
**Real Name:** Kong
**Occupation:** Gigantic Ape
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Skull Island
**Marital Status:** None
**Known Relatives:** Kongs
**Base of Operations:** Skull Island
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Kong's titanic hide provides him Monstrous (75) protection against physical attacks and energy attacks.

*Environmental Awareness:* Kong is an extremely intelligent combatant and understands how to best make use of his immediate environment to combat his opponents. Kong may use his environment to produce weapons, such as, large clubs or boulders for throwing. In addition, Kong gains a +2 initiative bonus over his opponent when fighting in familiar surroundings.

*Growth:* Kong possesses Shift X (150) growth, therefore, all damage inflicted to Kong from sources of a lesser stature is reduced by -6CS intensity before applying Kong's armor skin. Kong suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Kong.

**TALENTS:** Blunt Weapons, Wrestling



**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Kong spends his time living on Skull Island where he is worshiped as a god by the natives. Kong keeps all of the other monstrous denizens of Skull Island in check, such as the Deathrunners, MUTOs and Skull Crawlers.

**HISTORY:**

After crash-landing on Skull Island in 1944, American fighter pilot Hank Marlow and Japanese pilot Gunpei Ikari engaged in a fight to the death. After Ikari gained the upper hand and prepared to fatally stab Marlow with a dagger, Kong appeared over a cliff, leading the two shocked men to end their struggle.In 1973, the scientific organization Monarch organized an expedition to Skull Island, escorted by the Sky Devils helicopter squadron led by Lt. Colonel Preston Packard. One the helicopters carrying the expedition members cleared the storm cell surrounding the island and began flying over land, they immediately began dropping seismic charges onto the ground below, allegedly to map the island.

The explosions drew out Kong, who responded by throwing a tree through one of the choppers. The remaining choppers formed a perimeter around Kong and opened fire on him. The bullets did little more than irritate Kong, who proceeded to rip the helicopters out of the sky and smash them. After downing all of the choppers, Kong wandered back off into the jungle. Kong eventually reached a river, where he noticed the wounds he had sustained from the choppers' rotor blades. Kong winced in pain briefly before beginning to drink from the lake. Suddenly, Kong realized that a Mire Squid was in the water and grabbed one of the creature's tentacles. The Mire Squid then attacked Kong with all of its tentacles, trying to strangle him to death. Kong was able to crush the creature's head under his foot and kill it, then proceeded to eat several of its tentacles. Kong then grabbed the squid's carcass and dragged it away, presumably back to his lair.

After meeting Marlow, some of the surviving expedition members were brought back to the village of the island's indigenous tribe, the Iwis. There, Marlow explained that Kong was perceived as a god by the islanders, and generally acted as a guardian on the island that kept the most dangerous creatures there under control. He stated that the reason Kong attacked the helicopters was that the seismic charges they dropped had drawn creatures he called Skullcrawlers to the surface. According to Marlow, Skullcrawlers were the most vicious and dangerous animals on the island and were responsible for killing Kong's family. At this time, Kong was being attacked by two Skullcrawlers but was able to easily dispatch the two smaller creatures. One of the expedition members, Mason Weaver, found a Sker Buffalo pinned underneath a downed helicopter and tried to free it, only for Kong to arrive and free the buffalo himself. Kong gave Weaver an indifferent glance and simply wandered off.

After surviving an encounter with a Skull Crawler and several Leafwings, Weaver and James Conrad stood atop a cliff and looked out over the island, only to witness Kong approach them. To their surprise, Kong did not seem violent or aggressive at all and even allowed Weaver to place her hand on his face. Suddenly, explosions appeared over the distance, and Kong immediately raced toward them. Weaver and Conrad knew that Packard and his men were setting a trap for Kong, intending to kill him. The two of them, joined by Marlow, rushed to the scene to try and save Kong. When Kong arrived at the scene of the explosions, he saw Packard and his men in the distance. As Kong crossed a lake to reach them, Packard ignited the napalm he had dumped into the water, causing the entire lake to erupt into flames.

Kong swung his arm angrily at the water, causing the flaming napalm to hit some of the soldiers, before collapsing onto the ground. Packard placed leftover seismic charges around Kong, preparing to finish him, but Weaver, Conrad, and Marlow arrived and aimed their guns at him, demanding for him to stop. Packard refused and was prepared to detonate the charges and blow them all sky-high when suddenly a gigantic Skullcrawler erupted from the lake. Everyone except Packard fled, while Kong regained consciousness and promptly smashed Packard under his fist. The Skullcrawler attacked Kong, and the humans were forced to leave the giant ape to his fate.

The following morning, as the surviving expedition members neared the extraction point on the north side of the island, they were confronted by the giant Skullcrawler. Fortunately, Kong arrived and smashed the monster in the face with a boulder. Kong engaged in battle with the Skullcrawler, buying time for the humans to get to safety. The weakened Kong simply was not a match for the Skullcrawler and was knocked into an old shipwreck and entangled in its anchor chain. Weaver had managed to reach a vantage point and fired a flare into the Skullcrawler's eye, enraging it and causing it to destroy the cliff and send Weaver falling into the water below. Kong finally broke free of the chain and managed to create a makeshift flail when it became entangled with the ship's propeller.

Kong swung the flail at the Skullcrawler, embedding the propeller into its back. Kong pulled the propeller out and sliced the creature across its throat, seemingly killing it. Kong then pulled Weaver out of the water and took a second to stare at her in his hand, only for the Skullcrawler to get back up and clamp its jaws onto his arm. Kong battled the Skullcrawler again, trying to keep Weaver away from its mouth, but the beast used its prehensile tongue to pull Kong's hand, with Weaver held in it, down its throat. Mustering all his strength, Kong pulled his hand free of the Skullcrawler's gullet, ripping out the beast's innards and killing it instantly. Kong gently set Weaver down on the ground, while Conrad immediately ran to her to ensure she was okay. As Weaver regained consciousness and embraced Conrad, Kong looked back at the two of them before walking away. Once the survivors were finally rescued from the island, Kong stood triumphantly in his domain, beating his chest and letting out a mighty roar.

Kong was on Skull Island, now the site of Monarch Outpost 33, when King Ghidorah emitted an alpha call which awakened the planet's dormant Titans and bent them to his will.

# KOMODITHRAX

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 336
**Karma:** 32
**Resources:** Shift 0
**Popularity:** 0

**BACKGROUND:**
**Real Name:** Komodithrax
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Deserted Island in Alaska
**Marital Status:** Zilla
**Known Relatives:** Unknown
**Base of Operations:** Alaska
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Komodithrax's reptilian hide provides Amazing (50) protection against physical and energy attacks.

*Asexual Reproduction:* Komodithrax is capable of reproducing very quickly. Komodithrax will deposit up to 100 eggs in a location and these eggs will hatch within 1-10 days after being deposited. It is assumed Komodithrax carries the eggs internally for the gestation period and only lays them when the hour of birth draws near. Juvenile Komodithrax possess all the powers that Komodithrax possesses (except asexual reproduction) at Typical (6) rank and the following abilities:

- *Fighting:* GD (10)
- *Agility:* EX (20)
- *Strength:* GD (10)
- *Endurance:* EX (20)
- *Reason:* TY (6)
- *Intuition:* EX (20)
- *Psyche:* TY (6)
- *Health:* 60
- *Karma:* 32



*Claws & Fangs:* Komodithrax claws and fangs may inflict Unearthly (100) edged damage to his opponents.

*Growth:* Komodithrax possesses Unearthly (100) growth, therefore, all damage inflicted to Komodithrax by sources of a lesser stature is reduced by -5CS before applying Komodithrax's armored skin. Komodithrax suffers a penalty of -3CS to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Komodithrax.

**TALENTS:**

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**

**HISTORY:**

During a romantic cruise in Alaska, Nick and Audrey's ship was attacked by a Giant Turtle. The two ended up on a deserted island where they were attacked again by the Giant Turtle, but this time they were saved by Komodithrax, a mutant komodo dragon. Nick discovered that Zilla and Komodithrax were actually mates, and that Zilla was acting as a surrogate father to Komodithrax's unhatched egg. Unfortunately, the U.S. military arrived on the island and ordered an air strike to destroy all monsters there. The Giant Turtle arrived again and fought Zilla and Komodithrax. During the battle, the air strike caused the Giant Turtle as well as Komodithrax and her egg to fall into a fissure, while Zilla, Nick, and Audrey were able to escape.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 345
**Karma:** 36
**Resources:** Shift 0
**Popularity:** -10

**BACKGROUND:**
**Real Name:** Krystalak
**Occupation:** Alien Life Form
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Earth
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** San Francisco
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Krytalak's crystal exterior provides Monstrous (75) protection from physical attacks and energy attacks.

*Claws:* Krystalak's crystalline claws inflict Unearthly (100) edged damage.

*Crystalline Overload:* Krystalak may overload the energy coursing through its heart and unleash it in a 360 degree shockwave. The shockwave inflicts Unearthly (100) force damage up to a 30 area radius with Krystalak the epicenter of the shockwave.

*Energy Blast:* Krystalak may unleash a spherical blast of purple energy from its tail which inflicts Shift X (150) energy damage up to 80 areas distant. Krystalak may only unleash this attack once every 10 rounds.

*Growth:* Krystalak possesses Unearthly (100) growth, therefore, all damage inflicted to Krystalak by sources of a lesser stature is reduced by -5CS before applying Krystalak's armored skin. Krystalak suffers a penalty of -3CS to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Krystalak.



*Hyper Leaping:* Krystalak may leap with Shift X (150) ability.

*Hyper Running:* Krystalak may reach Monstrous (75) speeds on land.

*Prism Beam:* Krystalak can emit a purple stream of crystalline matter at its opponents inflicting Unearthly (100) edged damage up to 60 areas distant.

*Tail:* Krystalak's crystalline pronged tail may inflict Unearthly (100) edged damage up to 2 areas distant.

**TALENTS:** Acrobatics

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Krystalak is a crystalline alien life form which grew from the strange radiations of a meteor shower. Krystalak is a vicious opponent to face in battle.

**HISTORY:**

Krystalak is a semi-sentient crystal organism, spawned by the same meteor shower that threatens to rip the earth apart. Born from the crystals, Krystalak seeks to bring all of their energies together to make himself into the ultimate monster. With no ties to any existing alien or terrestrial powers, Krystalak seeks power at any cost.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 350
**Karma:** 42
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Kumonga
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Monsterland
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Monsterland
**Past Group Affiliations:** Xiliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Kumonga's chitinous exterior provides Monstrous (75) protection from physical attacks and energy attacks.

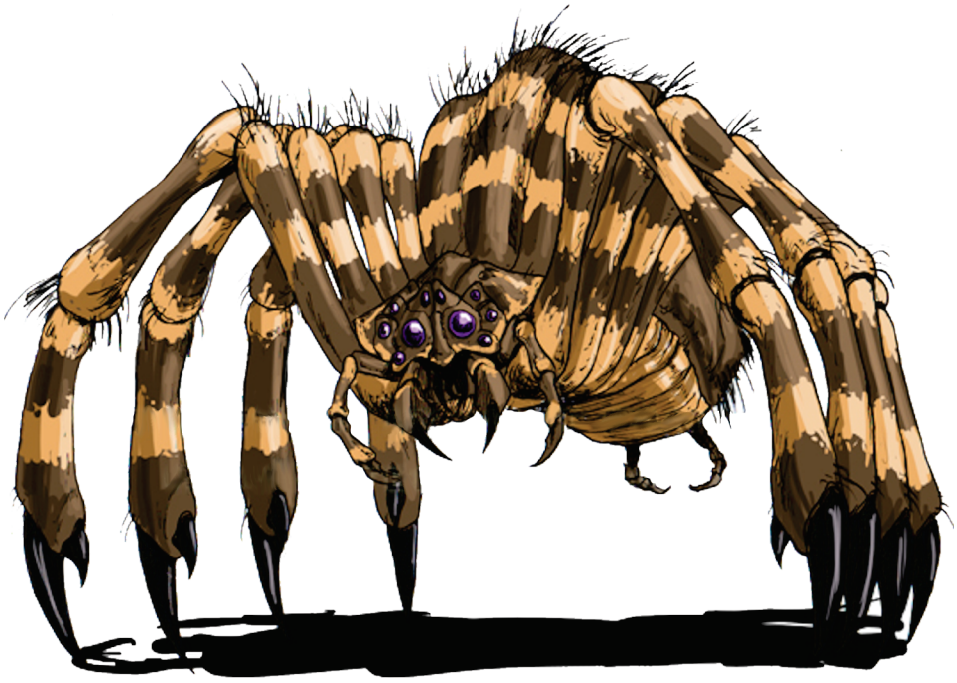
*Climbing:* Kumonga can climb towering surfaces with Monstrous (75) ability.

*Growth:* Kumonga possesses Unearthly (100) growth, therefore, all damage inflicted to Kumonga by sources of a lesser stature is reduced by -5CS before applying Kumonga's armored skin. Kumonga suffers a penalty of -3CS to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Kumonga.

*Hyper Leaping:* Kumonga can leap with Shift X (150) ability.

*Talons:* Kumonga's spindly legs are tipped with razor sharp talons which inflict Unearthly (100) edged damage.

*Venomous Stinger:* Kumonga can fire a venomous stinger from its mouth. This stinger may be fired up to 60 areas distant where it inflicts Unearthly (100) edged damage. In addition, the potent venom forces an endurance feat roll against Shift Y (250) intensity or the victim will suffer a kill result.



*Web:* Kumonga may spew forth an incredibly sticky silk like web. This web possesses Unearthly (100) material strength and has a range of 60 areas.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Kumonga is a deadly combatant and one of the few Kaiju known who can pierce Godzilla's hide.

**HISTORY:**

While protecting Saeko Matsumiya from a Kamacuras, Minilla accidentally knocked a boulder into Kumonga's valley, awakening the giant spider from its sleep. Kumonga attacked Saeko and Goro Maki when they tried to reach Saeko's cave, but they escaped. Kumonga followed them to the cave and tried to break in, trapping them and the scientists there. Eventually Kumonga left and trapped the Kamacuras and Minilla in its web. Kumonga killed the Kamacuras with its venom, but Godzilla arrived before it could do the same to Minilla. Kumonga and Godzilla battled, with Kumonga damaging Godzilla's eye and trapping him in webbing. Minilla came to his father's aid, and eventually Godzilla and his son were able to defeat Kumonga by blasting it at the same time with their atomic breath, setting the giant spider ablaze.

By the end of the 20th century, a second Kumonga was living on Monsterland alongside the other monsters of Earth. One day, the Kilaaks attacked the island and took control of the monsters, sending them to attack various cities across the world. After the humans severed the Kilaaks' control over the monsters, Kumonga and the other monsters prepared to assault the aliens' base under Mount Fuji. The Kilaaks responded by sending King Ghidorah to attack the Earth monsters. Kumonga and Mothra assisted in the battle by encasing King Ghidorah in webbing. Kumonga was then returned to the island along with the other monsters to live in peace.

While visiting Monster Island within his dreams, Ichiro Miki and Minilla watched Godzilla battle Kumonga. Some of Kumonga's webbing was sprayed above them, forcing them to head to safer ground. By 1972, Kumonga was one of many monsters coexisting peacefully on Monster Island. However, the evil M Space Hunter Nebula Aliens intended to exterminate all of the monsters on the island before they could interfere with their conquest of Earth. Fortunately, Godzilla and Anguirus learned of the invaders' nefarious plan and defeated them along with their pawns Gigan and King Ghidorah, securing the safety of their fellow inhabitants of Monster Island.

In 20XX, Kumonga appeared in Arizona and destroyed a trailer park before being suddenly teleported away along with all of the other monsters rampaging across Earth by the Xiliens, who claimed to want to save Earth. However, the Xiliens' true motives were revealed, and the Controller of Planet X unleashed all of the monsters to resume their destruction of the planet's major cities. In response, the Earth Defense Force freed Godzilla from Area G and had him defeat the Xiliens' monsters. The Controller unleashed Kumonga in New Guinea to battle Godzilla. Kumonga was able to use its jumping ability to avoid Godzilla's attacks while trapping him in webbing, but Godzilla grabbed one of Kumonga's web strands and swung it through the air before letting go, sending Kumonga soaring over the horizon.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | Shift X (150) |
| **E** | Shifht Y (200) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 400
**Karma:** 36
**Resources:** 36
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Leopardon
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Planet Spider
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Japan, Space
**Past Group Affiliations:** Japanese Spider-Man
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* Leopardon possesses a versatile and potent arsenal of weaponry to combat its opponents:

- *Arc Turn:* The crest on Leopardon's brow emits an Unearthly (100) beam of light up to 60 areas distant while in flight or the voids of space.
- *Leopardon Cables:* Three cables of Unearthly (100) material strength can be launched from the chest to tow objects up to 8 areas distant.
- *Rocket Punch:* Leopardon may fire its fist up to 80 areas distant, inflicting Shift X (150) blunt damage.
- *Spider Protector:* Leopardon's web shaped shield offers Shift X (150) protection against physical attacks and energy attacks.
- *Sodo Bikka:* Leopardon's sword inflicts Shift X (150) edged damage and may be hurled up to 10 areas distant.

*Body Armor:* :Leopardon's exterior provides Monstrous (75) protection from physical and energy attacks.



*Growth:* Leopardon possesses Shift Y (200) growth, therefore, all damage inflicted to Leopardon by sources of a lesser stature is reduced by -7CS before applying Leopardon's body armor. Leopardon suffers a penalty of -3CS to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Leopardon.

*Marveller:* The Marveller is a gigantic space ship capable of traveling at speeds of Shift X (150) in an atmosphere and Class 1000 speeds in the void of space. Marveller is capable of transforming into the super mech, Leopardon. Marveller is composed of Monstrous (75) material strength substances. Marveller possesses .50 caliber machine guns which inflict Amazing (50) shooting damage up to 20 areas distant.

*Rocket Flight:* Leopardon may reach speeds of Shift X (150) in an atmosphere and Class 1000 speeds in the void of space.

**TALENTS:** Thrown Weapons, Weapon Master: Sodo Bikka

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Marveller is Garia's ship which he traveled to Earth in. Garia pilots Marveller and transforms into Leopardon to fight gigantic enemies which his partner, Japanese Spider-Man cannot fight on equal terms.

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**HISTORY:**

Young motorcycle racer Takuya Yamashiro sees a UFO falling to earth, in fact a space warship named the Marveller. Takuya's father Dr. Hiroshi Yamashiro, a space archaeologist, investigates the case, but is killed upon finding the spaceship. The incident also attracts the attention of Professor Monster and his evil Iron Cross Army (Tetsu Jūji Dan), an alien group that plans to rule the universe.

Takuya follows his father to the Marveller and discovers Garia, the last surviving warrior of Planet Spider, a world that was destroyed by Professor Monster and the Iron Cross Army. Garia explains that he was hunting Prof. Monster but now needs someone to carry on the fight and he injects Takuya with some of his own blood. The blood of a person from Planet Spider gives Takuya spider-like powers. Garia then gives Takuya a bracelet that can activate his spider protector costume, shoot web-lines, and controls the Marveller ship (which can also transform into a giant battle robot called "Leopardon"). Using his powers, Takuya fights Professor Monster's army and other threats to Earth under the name Spider-Man.

**STATISTICS:**

| | |
|---|---|
| **F** | GD (10) |
| **A** | GD (10) |
| **S** | GD (10) |
| **E** | EX (20) |
| **R** | EX (20) |
| **I** | EX (20) |
| **P** | GD (10) |

**Health:** 50
**Karma:** 50
**Resources:** UN (100)
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Nebulans
**Occupation:** Alien Invaders
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** M Space Hunter
**Marital Status:** Unknown
**Known Relatives:** Nebulans
**Base of Operations:** M Space Hunter, Earth, Japan
**Past Group Affiliations:** Seatopians
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Human Guise (Equipment):* The Nebulans have adapted to life on their own inhospitable home world, they must adapt the guise of humans to survive in Earth's atmosphere. They accomplish this task by creating "flesh suits" from recently deceased humans. This suit is considered to bestow Good (10) intensity micro-enviroment and life support to the Nebulans while on Earth. If the suits are damage or the Nebulan suffers defeat via physical trauma, the Nebulan will suffer an immediate kill result and fall to the ground helpless as they begin to asphyxiate from a ruptured suit.

**TALENTS:** Espionage, Disguise, Military, Pilot, Science: Robotics, Radiology, (Any)



**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
The Nebulans seek to control and colonize the Earth before their own home world becomes uninhabitable due to pollution.

**HISTORY:**

As the adverse conditions brought about by the pollution on their home planet in M Space Hunter Nebula continued to worsen, the M Space Hunter Nebula Aliens deployed an invasion force to Earth, a planet that was very similar to their own, and had not yet been completely destroyed by the native humans. As they were unable to survive exposure to Earth's comparatively milder conditions as a result of their adaptations to the harsh nature of their home, the Nebulans took the forms of recently deceased humans and established a base of operations in Japan, disguising it as a theme park called World Children's Land.

The Nebulans modeled the park's attractions after Monster Island, the home of the planet's monsters, including Godzilla, and operated primarily out of a tower made to resemble Godzilla. The Nebulans planned to eventually invade Monster Island and exterminate all of the monsters there, seeing them as threats to their invasion. The Nebulans prepared special "action tapes" to relay orders to their own monsters, Gigan and King Ghidorah, from the Godzilla Tower. Machiko Shima, the sister of a worker that the Nebulans had taken prisoner, stole one of the action tapes and played it. Although she and her allies could not interpret it, the tape was overheard by Godzilla and Anguirus on Monster Island, alerting them to the aliens' plans, and the two monsters set off towards Japan.

Gengo Odaka, a manga artist employed by World Children's Land, had learned that his employers' intentions were not as they appeared and breached Godzilla Tower with his girlfriend Tomoko to rescue Machiko's brother Takeshi. They were caught by the Nebulans, who revealed to them their true identities and plans to invade Earth. They summoned King Ghidorah and Gigan to Earth and ordered them to attack Tokyo. While Godzilla and Anguirus tried to fend off the space monsters, Gengo and the others escaped the Tower to regroup with their allies. They planted explosives in an elevator on the Tower, and tricked the Nebulans into opening fire on them when the elevator reached the top floor, triggering an explosion that crippled the tower and killed most of the Nebulans' men. As the leaders of the invasion force, Fumio Sudo and Kubota, lay dying under burning debris, they wondered how their plan could have possibly failed. The Nebulans' invasion was ended for good when Godzilla completely destroyed the Godzilla Tower, severing the aliens' control over Gigan and King Ghidorah. Godzilla and Anguirus then drove the monsters back into outer space.

# MANDA

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 335
**Karma:** 36
**Resources:** Shift 0
**Popularity:** -20

**BACKGROUND:**
**Real Name:** Manda
**Occupation:** Mu Guardian Dragon
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Pacific Ocean
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Pacific Ocean, Monsterland
**Past Group Affiliations:** Mu Empire
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Amphibious:* Manda may breath normally beneath the ocean waves and can swim up to 5 areas each round.

*Armor Skin:* :Manda's scaled hide provides Amazing (50) protection from physical and energy attacks.

*Constriction:* Manda may wrap its serpentine body around an opponent, inflicting Unearthly (100) blunt damage each round unless the opponent makes a successful strength feat.

*Growth:* Manda possesses Unearthly (100) growth, therefore, all damage inflicted to Manda by sources of a lesser stature is reduced by -5CS before applying Manda's armor skin. Manda suffers a penalty of -3CS to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Manda.

*Weakness-Cold:* Manda is vulnerable to being frozen and suffers a -2CS penalty to all feats against cold attacks.



**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Manda is the champion and guardian of the long extinct Mu Empire and will attack any outside being or vessel which approaches the borders of the sunken Mu Empire.

**HISTORY:**

The guardian of the underwater kingdom of Mu, Manda was unleashed by the Mu Empress when the Gotengo approached Mu. Manda attacked the ship, wrapping his body around it and trying to crush it. The Gotengo discharged a powerful electrical shock, forcing Manda to release it and retreat to a nearby rock. The Gotengo fired its Absolute Zero Cannon at Manda, freezing him in place and allowing it to proceed unopposed to Mu.

At the end of the 20th century, Manda was one of the monsters contained on Monsterland, a facility in the Ogasawara Islands. When the Kilaaks came to Earth and took control of Manda and the other monsters of the island, they made them attack major cities around the world. Manda appeared in Tokyo alongside Godzilla, Rodan and Mothra, where he crushed a monorail line. When the crew of the Moonlight SY-3 freed the monsters from the Kilaaks' control, they all assembled outside of Mount Fuji to assault the Kilaaks' base. Manda did not fight in the battle against King Ghidorah, and watched from the sidelines with Varan and Baragon. After King Ghidorah was defeated, Manda and the other kaiju returned to Monsterland.

Manda was one of the monsters inhabiting Monster Island in the dreams of Ichiro Miki. As Dr. Shinzo Mafune prepared to unleash Titanosaurus to take his revenge on the rest of humanity, his daughter Katsura begged him not to turn Titanosaurus into a monster of destruction like Manda, Rodan, or King Ghidorah.

In 20XX, Manda attacked Normandy, causing the Earth Defense Force to deploy the Gotengo to engage him in the English Channel. At first, Manda was able to constrict himself around the Gotengo and pull the warship further and further into the depths of the water, severely damaging it. However, the crew spotted an underwater volcano and charged into it, with Manda stuck on their ship. Unable to withstand the heat, Manda was forced to uncoil himself and swam away. The Gotengo managed to get out of the volcano, but Manda charged at the ship. The Gotengo turned around 180 degrees and fired the Absolute Zero Cannon to freeze the weakened Manda, and then rammed into him with its powerful drill, breaking him into pieces and killing him in the process.

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | EX (20) |
| **S** | RM (30) |
| **E** | EM (30) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | GD (10) |

**Health:** 110
**Karma:** 40
**Resources:**
**Popularity:**

**BACKGROUND:**
**Real Name:** Matango
**Occupation:** Fungal Alien Invader
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown Island in the South Pacific
**Marital Status:** Unknown
**Known Relatives:** Matango
**Base of Operations:** South Pacific
**Past Group Affiliations:** Unknown
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Accelerated Growth:* Contact with water causes Matango colonies to grow and expand at an accelerated rate, 4x the normal plant growth rate.

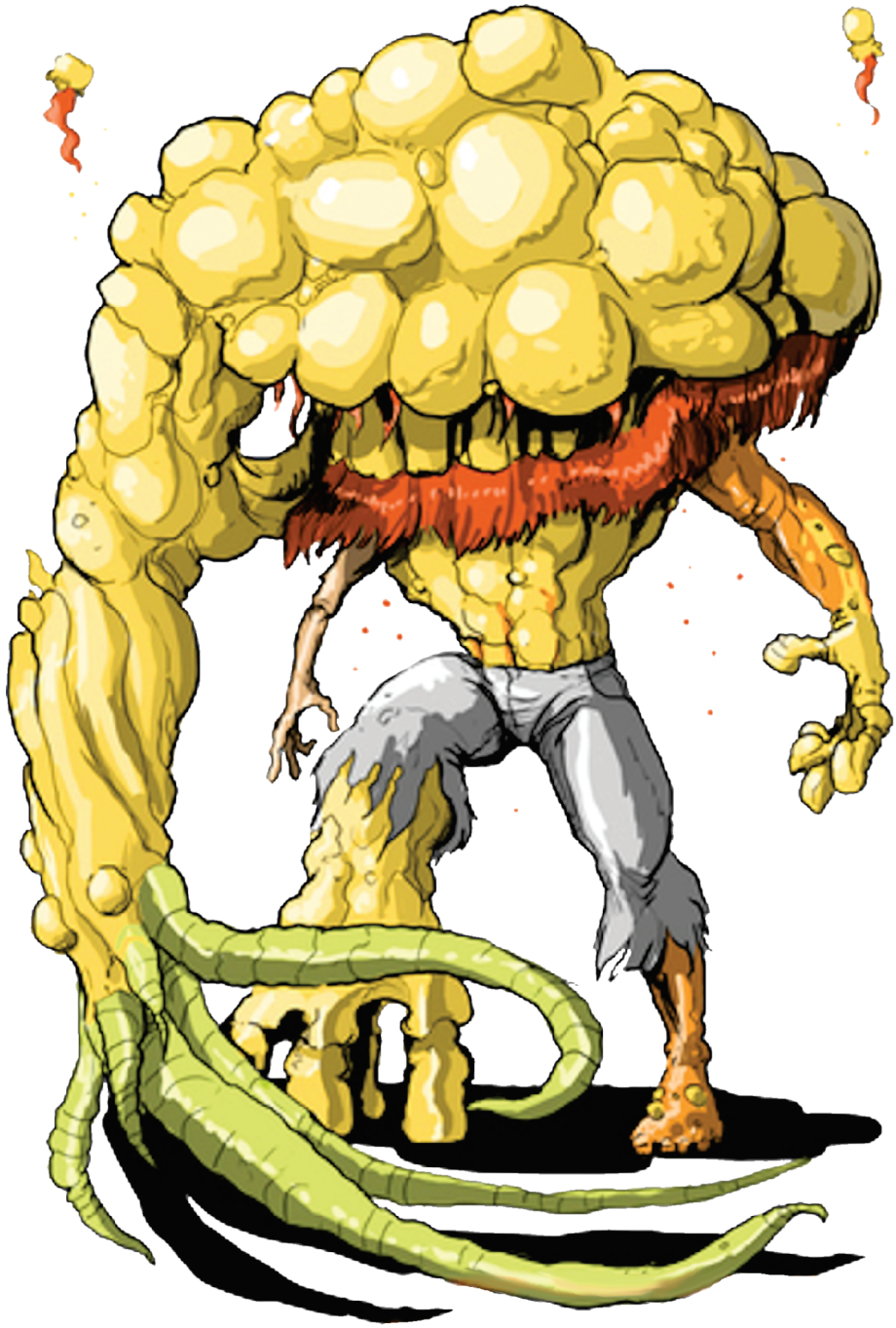
*Armor Skin:* The Matango's fungal skin offers Typical (6) protection against physical attacks.

*Claws:* The Matango may inflict Excellent (20) edged damage to opponents with its malformed limbs.

*Infection:* Anyone coming into prolonged contact with or consuming the fungal substance which comprises the Matango must pass a Yellow endurance feat or become infected. Infected individuals transform into Matango within 1-10 days and completely adapt to the hive mind, losing their original personality.

*Telepathic Hive Mind:* The Matango may telepathically communicate with one another with Good (10) ability. In addition, the Matango possesses a Good (10) mental attack which they often use to trick their enemy into consuming the Matango to infect them.

*Weakness-Fire:* The Matango are vulnerable to fire and extreme heat, suffering +1CS intensity damage from any fire or heat attack. Matango suffer a -2CS penalty to any feats involving fire or extreme heat.



**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Matango are an insidious fungal life form which seeks to assimilate all beings and transform them into Matango.

---

**HISTORY:**

The Matango are an unusual and undiscovered species of mushroom which inhabit their own island in the South Pacific Ocean. After a ship, which had been damaged in a storm, landed on the island, its crew tried to search for food, and came across a natural marvel. Pools of water had been seemingly carved out of the ground, and were filled with rainwater, and an endless supply of the mysterious mushrooms.

The crew went searching for other food, but found none except the mushrooms. Fearing the effects of eating something which they didn't know whether it was harmful or not, the crew resisted the urge to eat them. Strangely, they also discovered that another boat had previously arrived on the island, yet it was covered in mold which they tried to clean away using bleach. It was theorized that these mushrooms may have been assisted in growing so large by the presence of nearby nuclear testing.

Eventually, hunger set in, and one of the crew, desperate, ate some of the mushrooms. At first, they seemed to be perfectly fine, but over time, the mushrooms began to colonize their body in a way that was similar to the Cordyceps fungus. In addition, the infected crew member convinced more of his friends to eat the mushrooms, though this was probably a result of the Matango's own abilities. Eventually, all but one of the of the crew, Kenji, became infected by the Matango, and were reduced to the point of lumbering, insane, walking mushrooms.

Kenji escapes on the intact boat, and travels to Tokyo. At the end of the film it is revealed that he too is infected by the Matango, and is slowly beginning to transform, noting that the humans and the Matango are very much alike.

In the year 2097, the Matango resided on Matango Island, the island neighboring Godzilla Island. A monster called Neo Hedorah left the island and attacked Godzilla Island, spreading the Matango with it. The Matango were able to infect the local kaiju, growing on their skin and draining their energy. Thankfully, Misato Jinguji discovered a way to kill Neo Hedorah and the Matango it produced by exposing them to temperatures higher than 10,000 degrees Celsius. Rodan transformed into Fire Rodan and used his heat beam to destroy Neo Hedorah and the Matango.

**STATISTICS:**

| | |
|---|---|
| **F** | TY (6) |
| **A** | PR (4) |
| **S** | UN (125) |
| **E** | Shift Y (250) |
| **R** | TY (6) |
| **I** | TY (6) |
| **P** | TY (6) |

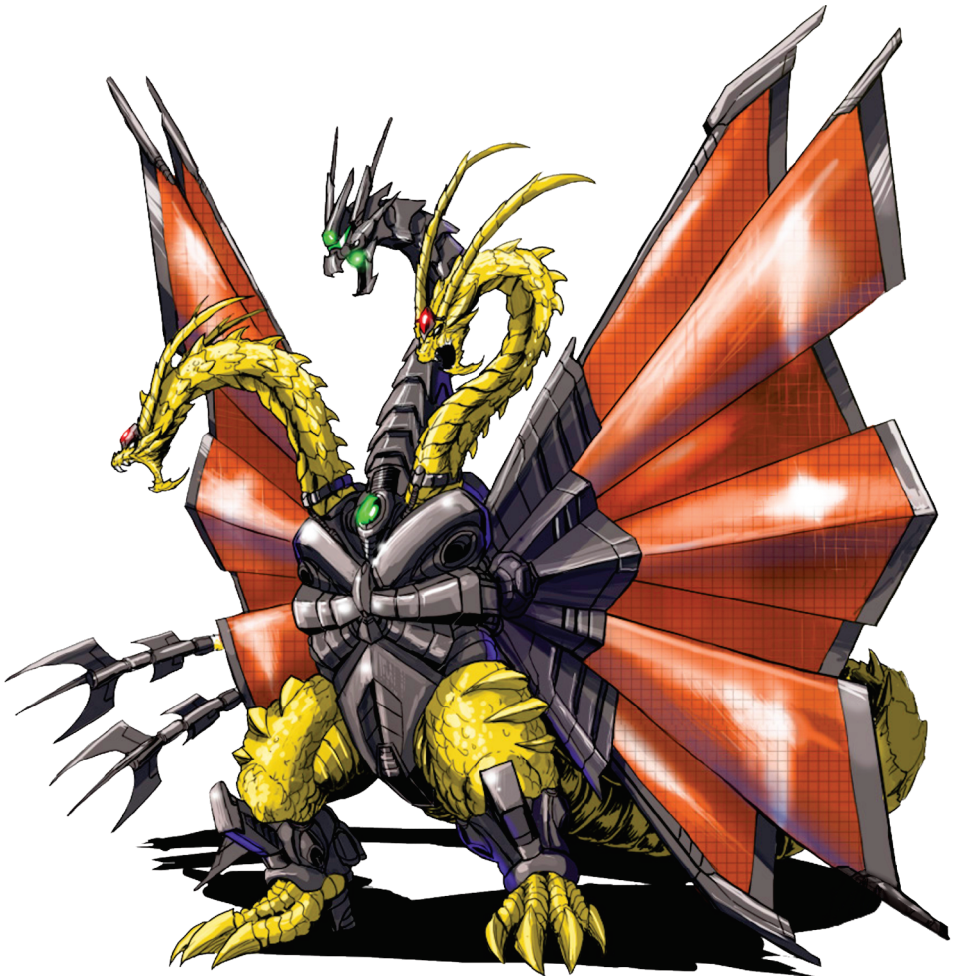
**Health:** 385
**Karma:** 18
**Resources:** Shift 0
**Popularity:** 30

**BACKGROUND:**
**Real Name:** King Ghidorah
**Occupation:** Alien Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** 23rd Century Japan
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:**
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Weapons Systems:* Mecha-King Ghidorah possesses a versatile and potent arsenal of weaponry composed of technology and King Ghidorah's own natural abilities:

- *Capture Device:* The capture device consists of 4 electrified cables and a mechanical hand of Unearthly (100) material strength. The capture device can be fired up to 7 areas distant where it inflicts Unearthly (100) energy damage and restrains the target with Unearthly (100) strength. The target may perform a strength feat to break free.
- *Gravity Beams:* Mecha-King Ghidorah can emit gravity beams from its left and right organic heads. These beams inflict Unearthly (125) energy damage up to 60 areas distant. On a Yellow power feat, Mecha-King Ghidorah will unleash two gravity beams. Each beam requires a separate attack roll.
- *Triple Laser Beam:* The center robotic head can fire a triple laser which inflicts Shift X (150) energy damage up to 80 areas distant.



*Anti-gravity Flight:* Mecha-King Ghidorah may attain Monstrous (75) flight speeds within an atmosphere. The anti-gravity technology does not require Mecha-King Ghidorah's wings to be intact to enable flight.

*Body Armor:* Mecha-King Ghidorah's natural form and robotic enhancements provide Monstrous (75) protection against physical attacks and energy attacks.

*Electrical Bite Assault:* Mecha-King Ghidorah can bite enemies with its two organic heads inflicting Unearthly (125) energy damage. With a Yellow fighting feat, Mecha-King Ghidorah may unleash two bite attacks, each bite requires a separate attack roll.

*Growth:* Mecha-King Ghidorah possesses Shift X (175) growth, therefore, all combat damage inflicted to Mecha-King Ghidorah by creatures of a lesser stature is reduced by -6CS before applying Mecha-King Ghidorah's armor skin. Mecha-King Ghidorah suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Mecha-King Ghidorah.

*Time Warp:* With the time machine KIDS incorporated into its systems, Mecha-King Ghidorah may travel forward or backward in time with Amazing (50) ability.

*Weaknesses-Slow:* Mecha-King Ghidorah is relatively slow, it takes a moment for the pilots commands to be transferred between the robotic components and the organic life form, causing a -2 penalty to all initiative rolls.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Mecha-King Ghidorah is relatively weak in close quarters combat and operates best when hovering and unloading its ranged weapons at opponents.

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**HISTORY:**

After defeating King Ghidorah and sending it to the depths of the Sea of Okhotsk, Godzilla began to wreck havoc throughout Japan. Emmy Kano, a Futurian who rebelled against her crew, and M11, her android, were asked if King Ghidorah could be revived in the 23rd century. If possible, he could be brought back to the present and used as an anti-Godzilla weapon to protect Japan. Emmy and M11 agreed and went to the future using the time machine KIDS.

As Godzilla continued his rampage through the center of Tokyo, Mecha-King Ghidorah materialized in a flash of pulsing energy. Piloted by Emmy and reinforced with several robotic segments, Mecha-King Ghidorah was more powerful than before. Mecha-King Ghidorah fired his gravity beams and triple laser beam at Godzilla, sending him crashing toward some buildings. Godzilla managed to regain his balance and damage both of Mecha-King Ghidorah's wings.

Emmy then fired Mecha-King Ghidorah's energy-conducting capture cables and released its machine hand restraint. Mecha-King Ghidorah lifted Godzilla into the sky and over the sea, but both were sent crashing into the waves when Godzilla fired his atomic breath at it. Emmy quickly escaped in KIDS, leaving both monsters trapped on the ocean floor. At first, it seemed as if M11's circuitry was still onboard the cyborg, but it turned out that he had been hastily rescued by Emmy before escaping in KIDS. Meanwhile, beneath the surface of the sea, Godzilla fired his atomic breath and freed himself from Mecha-King Ghidorah's grasp and left it behind, ensuring he would return to menace Japan again.

The 23rd century technology G-Force salvaged from the remains of Mecha-King Ghidorah played a major role in the construction of Mechagodzilla.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

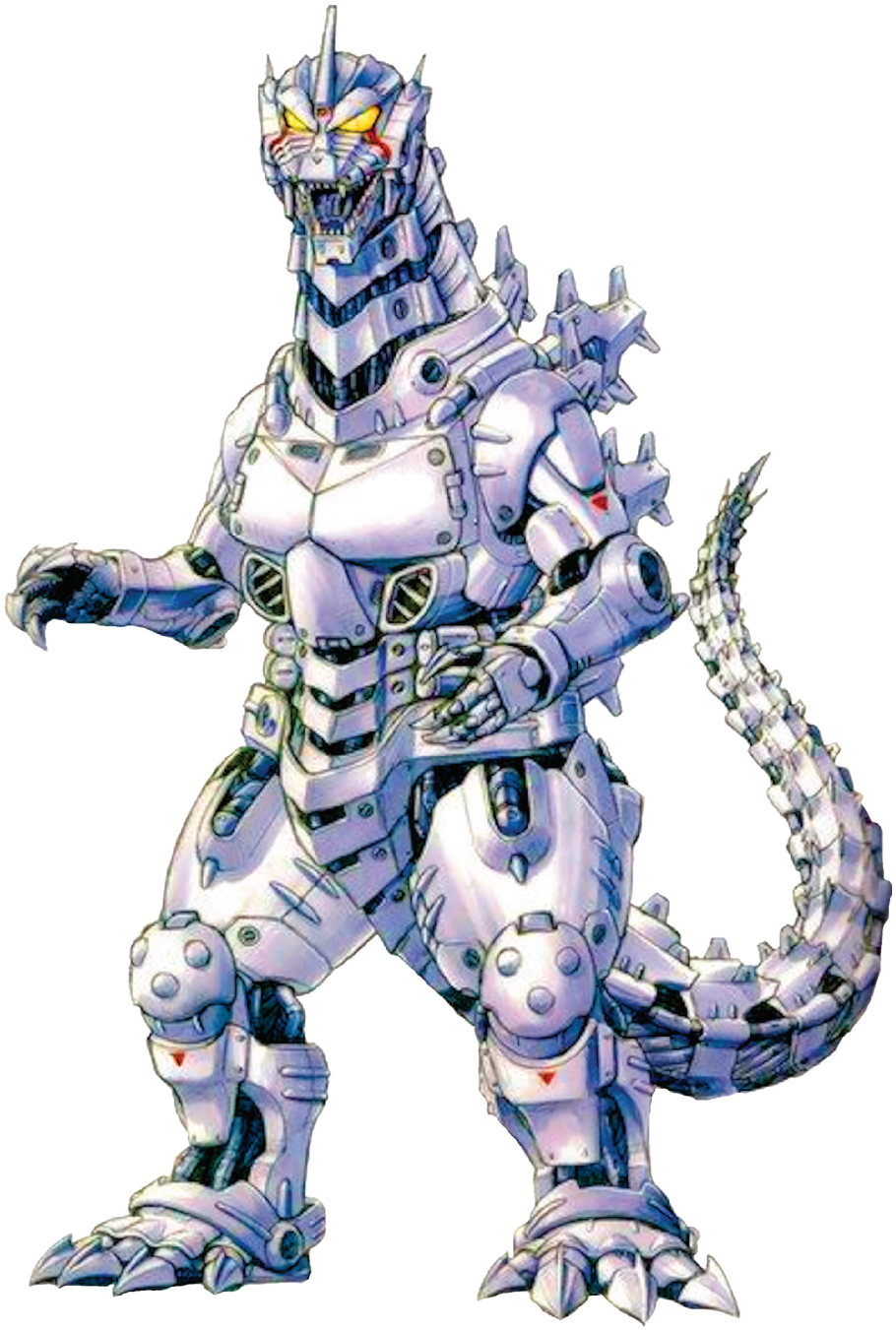
**Health:** 350
**Karma:** 36
**Resources:** Shift 0
**Popularity:** -75

**BACKGROUND:**
**Real Name:** Mechagodzilla
**Occupation:** Alien Robot
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Black Hole Planet 3
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Space, Japan
**Past Group Affiliations:** Black Hole Planet 3 Aliens
**Present Group Affiliation:** Black Hole Planet 3 Aliens

**KNOWN POWERS:**

*Weapons Systems:* Mechagodzilla is a walking armory of with enough firepower on board to eradicate entire nations. Mechagodzilla may perform the following attacks:

- *Cross Attack Beam:* A shutter opens on Mechagodzilla's chest from which a energy beam is released which inflicts Unearthly (100) energy damage up to 60 areas distant.
- *Neo Barrier:* Mechagodzilla may deploy an energy shield around itself which deflects energy attacks with Shift X (150) abilities. Mechagodzilla may not attack while the neo barrier is engaged.
- *Radar:* Mechagodzilla's head functions as a radar beacon, allowing it to receive signals and to detect enemies with Monstrous (75) ability up to 20 areas adjacent to its location.
- *Space Beams:* Mechagodzilla may emit multi-colored beams of energy from its eye recesses which inflict Unearthly (100) energy damage up to 60 areas distant.
- *Space Finger Missiles:* Mechagodzilla may fire its fingers, which are really high powered missiles, at opponents up to 60 areas distant, inflicting up to Unearthly (100) force damage. The missing fingers are replaced after each shot fired.
- *Unisot:* The metallic flight stabilizer on Mechagodzilla's tail may be removed and hurled at opponents up to 7 areas distant where it inflicts Unearthly (100) edged damage.



*Body Armor:* Mechagodzilla is composed of "space" titanium, which confers upon it Monstrous (75) protection against physical attacks and energy attacks.

*Growth:* Mechagodzilla is titanic in size, having Unearthly (100) growth. Attacks against Mechagodzilla by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from his armor skin. Mechagodzilla suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Mechagodzilla.

*Head Rotation:* Mechagodzilla can rotate its head 180 degrees to fire upon enemies behind it.

*Multi-Assault:* Mechagodzilla may unleash multiple attacks with its weaponry in a single round on a successful fighting feat:

- *Green:* Mechagodzilla may unleash any 2 weapons in a single round.
- *Yellow:* Mechagodzilla may unleash an 3 weapons in a single round.
- *Red:* Mechagodzilla may unleash any 4 weapons in a single round.

In addition, Mechagodzilla may engage 2 opponents at a time, so long as one is standing behind Mechagodzilla and Mechagodzilla has rotated its head to fire on the rear opponent.

*Rocket Flight:* Mechagodzilla can fly at Unearthly (100) air speeds.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Mechagodzilla is a weapon of war built by the Black Hole Planet 3 Aliens to conquer Earth and destroy Godzilla.

**HISTORY:**

Mechagodzilla first appeared from Mount Fuji disguised as Godzilla and rampaged through the countryside. Anguirus emerged from underground and suddenly attacked it, but was brutally beaten, even having his jaw broken. Mechagodzilla then moved on to Tokyo, where it was intercepted by the real Godzilla. After a brief skirmish, Mechagodzilla shed its disguise and revealed the full extent of its weaponry. Mechagodzilla blasted Godzilla with its finger missiles and fired its laser vision at him. Godzilla countered with his atomic breath, causing the beams to lock and explode, severely damaging Mechagodzilla and badly wounding Godzilla. Mechagodzilla was called back to the Black Hole Planet 3 Aliens' base in Okinawa to be repaired.

The aliens captured a human scientist, Hideto Miyajima, and forced him to repair Mechagodzilla in exchange for his daughter's life. After repairs on Mechagodzilla were completed, it was unleashed once again and sent to destroy King Caesar, an ancient guardian monster of Okinawa. Mechagodzilla dominated the battle, but before it could defeat King Caesar, Godzilla returned, seeking a rematch. Godzilla and King Caesar then joined forces against Mechagodzilla, but were still outmatched. Only when Godzilla called upon his newfound magnetic powers to pull Mechagodzilla toward him did the robot attempt to escape. Successfully pulling it into its grasp, Godzilla held the machine still while King Caesar repeatedly attacked it, then twisted its head off. Mechagodzilla's body subsequently exploded along with the aliens' base, ending the invasion.

Mechagodzilla was rebuilt by the Black Hole Planet 3 Aliens in another attempt to take over the Earth. Its wreckage was recovered in the waters off Okinawa, and the machine was rebuilt in an underground base in the Japanese countryside near Mount Miyagi. This time, the aliens recruited the help of a deranged Earthling scientist, Shinzo Mafune, for their invasion. Mafune helped the aliens to improve Mechagodzilla, and also offered them the assistance of the monster Titanosaurus, which he controlled. The aliens installed the control device for Mechagodzilla inside of Mafune's cybernetically-modified daughter, Katsura, because Mafune said that Mechagodzilla required living brain tissue to be perfect.

To show off Mechagodzilla 2's upgraded weaponry, the machine was deployed in Tokyo, with Titanosaurus providing backup. Unleashing wave after wave of its eye beams, Mechagodzilla 2 set large areas of the city on fire, and its finger missiles now had the capability to explode with such force as to throw buildings and vehicles into the air. Titanosaurus also wreaked havoc by creating gale-force winds with its tail that demolished structures with little effort. Godzilla arrived to challenge the monsters, but was outmatched. While Titanosaurus battled Godzilla head-on, Mechagodzilla 2 blasted its organic counterpart with various weapons.

Titanosaurus kicked Godzilla into a ditch, while Mechagodzilla buried him with its missiles. The humans intervened and distracted Titanosaurus with a sonic wave oscillator, allowing Godzilla to take on Mechagodzilla one-on-one. Godzilla removed Mechagodzilla's head once again, but this time the mechanical monster had a Head Controller placed inside its neck, which let it continue operating headless and fire a powerful concentrated laser. However, Katsura committed suicide to stop Mechagodzilla, and the machine shut down. Godzilla seized the opportunity and threw Mechagodzilla into a ravine, then destroyed his mechanical doppelganger for good with a blast of his atomic breath. The ravine then collapsed on top of Mechagodzilla's ruins, preventing the aliens from retrieving and rebuilding Mechagodzilla again.

**STATISTICS:**

| | |
|---|---|
| **F** | PR (4) |
| **A** | TY (6) |
| **S** | UN (125) |
| **E** | Shift Y (225) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

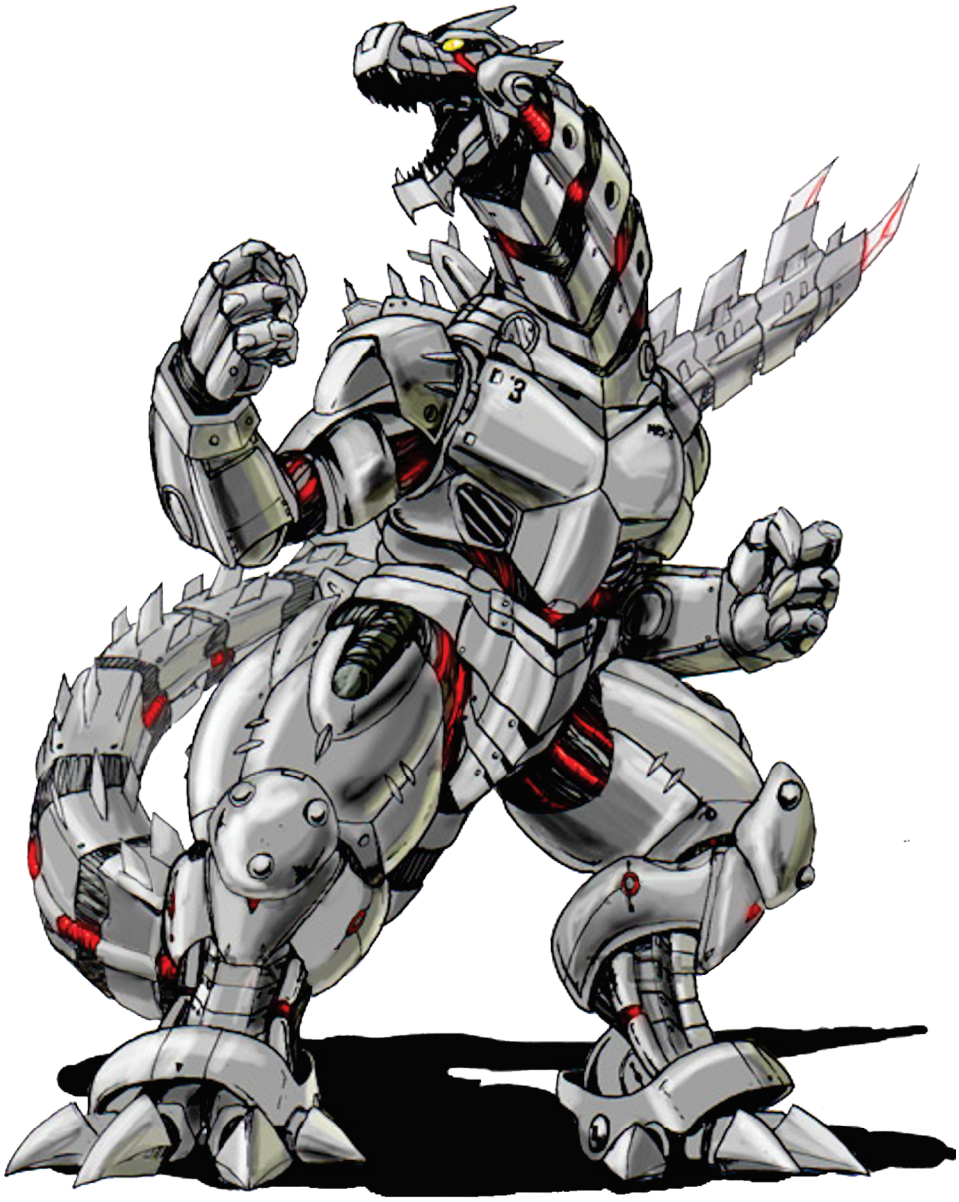
**Health:** 360
**Karma:** 36
**Resources:** MN (75)
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Mechagodzilla
**Occupation:** Mech
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Japan
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan
**Past Group Affiliations:** G-Force
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* Mechagodzilla possesses a literal arsenal of advanced weaponry designed around 23rd Century technology:

- *Laser Cannons:* Mechagodzilla can unleash 2 yellow beams of energy from its eyes. These beams inflict Unearthly (100) energy damage up to 60 areas distant.
- *Mega Buster:* A rainbow colored beam of energy fired from the mouth, the mega buster inflicts Unearthly (125) energy damage up to 60 areas distant. Prolonged use of the Mega Buster will render it unoperational.
- *Paralyzer Missiles:* These missiles may be fired up to 40 areas distant where they may stun the target with Monstrous (75) intensity for 1-10 rounds.
- *Plasma Grenade:* Mechagodzilla's strongest attack revolves around absorbing its opponents energy attack and redirecting it back to the target at +1CS intensity and range. Mechagodzilla performs this action with Shift X (150) ability, like all ranged attacks, success is determined using agility.
- *Shock Anchor:* Mechagodzilla may fire two harpoons from its forearms. These harpoons have electrified cables attached. The harpoons may be fired up to 7 areas distant and inflict Unearthly (100) edged damage. Upon a successful attack, electricity can be channeled to the target inflicting an Unearthly (100) intensity stun on the opponent unless they perform a successful endurance feat.
- *Tranquilizer Missiles:* Mechagodzilla may fire missiles up to 60 areas distant which contain anesthetics and tranquilizers. The missiles may stun the target with Shift X (150) ability and cause a -2CS penalty to all feats for 1-10 rounds.



*Body Armor:* Mechagodzilla's diamond coating offers it Monstrous (75) protection against physical attacks and energy damage.

*Garuda:* Garuda is a support air craft vehicle which may combine with Mechagodzilla to offer more tactical advantages. Garuda is composed of Mosntrous (75) materials and requires a pilot to operate properly. Garuda may

fly with Unearthly (100) air speeds within an atmosphere. When combined with Mechagodzilla the mech is referred to as Super Mechagodzilla. Garuda bestows the following abilities on Mechagodzilla:

- *G-Crusher:* A more powerful version of the shock anchor. The electrical energy is increased by +1CS intensity.
- *High Power Maser Beam Cannons:* Dual maser beam cannons which fire a beam of thermal energy which inflict Unearthly (125) heat or cold damage.
- *Hover Attack:* Mechagodzilla may now hover in relative safety while unloading its weapons on the opponent from a relatively safe range and position.
- *Improved Rocket Flight:* Mechagodzilla gains a +2CS to its flight speed.

*Growth:* Mechagodzilla is titanic in size, having Unearthly (100) growth. Attacks against Mechagodzilla by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from his armor skin. Mechagodzilla suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Mechagodzilla.

*Rocket Flight:* Mechagodzilla is capable of Monstrous (75) air speeds within an atmosphere. Mechagodzilla consumes fuel at a great accelerated pace, therefore, Mechagodzilla cannot engage in sustained flight unless it is combined with Garuda.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Mechagodzilla was designed around 23rd Century technology recovered from the hull of Mecha-King Ghidorah.

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**HISTORY:**

In 1992, the United Nations formed the United Nations Godzilla Countermeasures Center, a special branch dedicated to combating the threat posed by Godzilla. The U.N.G.C.C.'s military branch, G-Force, began construction on an anti-Godzilla machine known as Garuda. However, G-Force concluded that the Garuda's combat capabilities were too limited to be effective against Godzilla. Using Futurian technology salvaged from Mecha-King Ghidorah's central head, G-Force began construction of a much more advanced machine built in Godzilla's own image.

The machine, Mechagodzilla, was finally completed in 1994. The mech would first see action when Godzilla appeared in Japan and began heading to the city of Kyoto. Mechagodzilla was launched and engaged Godzilla in the countryside. Mechagodzilla held the upper hand against its organic counterpart, knocking Godzilla to the ground with its impressive array of lasers and missiles.

Mechagodzilla fired its shock anchors into Godzilla, electrocuting him and causing him to foam at the mouth. Suddenly, Godzilla emitted a shockwave of energy that caused the electrical current to be reversed and travel back up Mechagodzilla's shock anchor cables. Mechagodzilla began to short-circuit and was rendered immobile as Godzilla rose back to his feet. Godzilla charged at Mechagodzilla, knocking the machine onto its back, before continuing on to Kyoto.

Mechagodzilla was brought back to G-Force headquarters for repairs, which were expected to take several weeks. After being transferred to parking duty after failing to appear to pilot Mechagodzilla, Kazuma Aoki pulled aside Mechagodzilla's lead engineer, Leo Asimov. Kazuma proposed a plan to modify the Garuda and allow it to be more useful against Godzilla in combat. G-Force planned to use Baby Godzilla as bait to lure Godzilla to the Ogasawara Islands, then have Mechagodzilla use its shock anchor cables to destroy Godzilla's second brain and paralyze him, then finally kill him with its arsenal of weapons. En route, the canister holding them was captured by Fire Rodan, who touched down in Makuhari and tried to break the canister open.

Mechagodzilla was quickly deployed to attack Rodan and save Baby and Azusa. Mechagodzilla arrived and confronted Rodan, who fought back with his newly-acquired uranium heat beam. Aoki arrived in the Garuda shortly after to back up Mechagodzilla, distracting Rodan with its laser beams while Mechagodzilla charged its plasma grenade. Rodan took to the sky and rammed the Garuda, causing it to crash into a building. Mechagodzilla used its plasma grenade to blast Rodan into a skyscraper, then approached him. Rodan sprang back up and used his beak to knock out Mechagodzilla's right eye. Mechagodzilla fired the plasma grenade again, shredding Rodan's chest and sending him flying into a nearby building. With Rodan seemingly dead, Godzilla suddenly appeared from the ocean, roaring and challenging Mechagodzilla to battle once again.

Mechagodzilla turned to face Godzilla and fired its mega buster beam at him. Godzilla countered with his atomic breath, causing the beams to lock and explode. Mechagodzilla was disabled by the explosion, allowing Godzilla to charge and attack it up close. Godzilla easily overpowered Mechagodzilla, slamming it onto the ground and stomping on its head. The Garuda regained flight and fired at Godzilla, allowing Mechagodzilla to get back up. The Garuda then flew onto Mechagodzilla's back and combined with it. In a fierce confrontation, Godzilla used its atomic breath to melt Mechagodzilla's diamond coating, rendering the mech powerless and thus defeated the machine.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (125) |
| **E** | Shift Y (225) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 400
**Karma:** 36
**Resources:** Monstrous (75)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Mechagodzilla
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Tokyo, Japan
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan
**Past Group Affiliations:** JXSDF
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* Mechagodzilla 3.0 is the most advanced mecha yet, with technology and weapons on board capable of obliterating an entire country:

- *Type-3 Absolute Zero Cannon:* Mechagodzilla's most powerful weapon unleashes a huge beam of absolute zero temperature. The beam inflicts Shift X (150) cold damage up to 80 areas distant. In addition, any target struck must perform an endurance feat or be frozen solid for 1-10 rounds. The absolute zero cannon may only be fired 1 time per mission.
- *Maser Blade:* A retractable blade on the right hand. The Maser Blade inflicts Unearthly (125) edged damage. High amounts of electricity can be channeled through the blade, inflicting an additional Unearthly (100) energy damage.
- *Restraint:* Electrified wires may be fired up to 7 areas distant, delivering an Unearthly (125) intensity shock which may stun the target for 1-10 rounds. The wires may also be used to transport objects via flight.
- *Spiral Claw:* A rotating drill on the right hand which inflicts Unearthly (125) edged damage and penalizes body armor by a -2CS penalty.
- *Twin Maser Cannons:* Equipped with the Type 99 Twin Maser Cannon, Mechagodzilla can emit a purple stroke of energy at opponents from its maw, inflicting Unearthly (125) energy damage up to 60 areas distant.
- *Type 04-MRL 2 Mk. IV Rockets:* Mechagodzilla may fire twin interlocking rockets form its shoulder cannons. These rockets inflict Unearthly (125) force damage up to 60 areas distant.
- *Type-95 320mm Multi-purpose Guided Missiles:* These missiles may be used at long range or fired up close combat. The missiles inflict Unearthly (125) force damage up to 60 areas distant.



- *Type 4 Rail Guns:* Railguns contained in recesses on the back of the wrists are capable of inflicting Unearthly (100) shooting damage up to 60 areas distant.

*Back Unit:* Mechagodzilla possesses a support unit attached to its back. This support unit provides the following abilities:

- *Rocket Type A:* These rockets may be fired up to 60 areas distant inflicting Unearthly (125) fire damage.
- *Rocket Type B:* These rockets may be fired up to 60 areas distant inflicting Unearthly (125) edged damage from shrapnel.
- *Rocket Flight:* Mechagodzilla may attain Unearthly (100) air speeds within an atmosphere.
- *Rocket Charge:* Mechagodzilla may engage its rocket flight to propel itself in a charge maneuver towards its opponent. The charge inflicts Shift Y (231) blunt damage and gains all applicable bonuses of a charge maneuver. Mechagodzilla requires 3 areas between it and the target to perform this attack.

*Body Armor:* Mechagodzilla's metallic hull confers Monstrous (75) protection against physical attacks and energy attacks.

*Growth:* Mechagodzilla is titanic in size, having Unearthly (125) growth. Attacks against Mechagodzilla by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from his armor skin. Mechagodzilla suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Mechagodzilla.

*Weakness-Godzilla (1954) Genetic Memories:* Mechagodzilla is built on the bones of the original Godzilla which perished in 1954. In moments of extreme stress, Mechagodzilla must perform a successful psyche feat or it will act on the memories of the original Godzilla. Typically, this means Mechagdozilla will go on a city destroying rampage until depleting its fuel supply for the next two hours.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Mechagodzilla is a powerful weapon designed to counter the threat of Godzilla. However, being built on the bones of the original Godzilla resulted in unforseen issues which led to its decommission.

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**HISTORY:**

Although the original Godzilla had been killed in 1954 by the Oxygen Destroyer, Japan still found itself under attack from other monsters such as Mothra and Gaira over the decades. When a second Godzilla landed in Tateyama in 1999, this was the last straw. The Anti-Megalosaurus Force (AMF) division of the Japanese Xenomorph Self-Defense Force (JXSDF) proposed to dredge up the skeleton of the first Godzilla from the ocean and use it as a skeletal framework for constructing a mechanical Godzilla to combat the new Godzilla.

The plan was executed, with cloned DNA from the bones inserted into the quasi-organic computer controls, intended to take over subconscious motor control functions for the crew. By 2003, the Mechagodzilla, nicknamed Kiryu, was ready. Kiryu was unleashed when Godzilla surfaced at Hakkeijima, but when the cyborg faced off against Godzilla, something horrific happened: the cyborg's own memories of when he was Godzilla were reawakened by the modern Godzilla's own roars. Kiryu broke free of his pilot, Akane Yashiro, and proceeded to trash Yokohama, ignoring attempts at manual override. Godzilla left the city and headed back to the ocean, with Kiryu continuing his rampage until his fuel ran out.

The Japanese public was not amused. Hastily recalled, Kiryu received quite a few weapon upgrades in addition to new computer control software routines. When Godzilla appeared in Tokyo a few days later, both branches of the JSDF tried stopping him without the mecha's help, but it was useless. With Akane at the mecha's control again, Kiryu was sent out.

The second battle went well until Kiryu's receiver was damaged. Akane wanted to enter Kiryu and repair it herself despite orders against it. She then piloted the cyborg directly from the control room in his skull, carrying Godzilla out into Tokyo Bay once more. Akane tried to destroy Godzilla with Kiryu's ultimate weapon, the Absolute Zero Cannon, but the fight ended in a draw. Godzilla went back to the sea, though not before suffering a horribly shredded chest, and Kiryu was taken back to AMF headquarters after suffering a destroyed right arm, a damaged Absolute Zero Cannon, and empty powercells.

In 2004, Akane was sent to America for further flight training. Taking her place in case Godzilla appeared was Akiba. Kiryu underwent heavy repairs, having his Absolute Zero Cannon replaced with a triple Hyper Maser Cannon and a collapsible drill installed in his hand. After a year of modifications, the Modified Type-3 Kiryu was nearly completed.

When Godzilla appeared in Tokyo once again, Mothra him. Kiryu flew into battle again. Despite the team up, the current adult Mothra was killed and Kiryu's transmitter damaged once again. After repairs, Kiryu again engaged Godizilla alongside Mothra's larval spawn. The battle ended with Mechagodzilla and Godzilla submerged beneath the ocean waves.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift Z (500) |
| **R** | AM (50) |
| **I** | IN (40) |
| **P** | GD (10) |

**Health:** 670
**Karma:** 100
**Resources:** UN (100)
**Popularity:** -50

**BACKGROUND:**
**Real Name:** Mechagodzilla
**Occupation:** Artificial Intelligence
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Mount Fuji
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Mount Fuji
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Artificial Intelligence/Robotic Construction:* Mechagodzilla City is ruled by a frightening artificial quantum intelligence created by aliens. The city is immune to illusions and mental powers which affect the human mind. The artificial intelligence is driven by two protocols: 1) Destroy Godzilla, 2) Assimilate the Earth.

*Assimilation:* The nano-metal which comprises Mechagodzilla City can infect beings and objects with Amazing (50) ability, turning them into nano-metal which becomes an extension of Mechagodzilla City's artificial intelligence. The being or object in question must perform an endurance feat or material strength feat to resist the change.

*Autonomous Morphology:* The nano-metal constructing Mechagodzilla City is fluid in nature, and Mechagodzilla's artificial intelligence can reshape it as it sees fit. It can also extend itself up to 5 areas away to attack, often forming



large spikes to impale it's opponents, inflicting Unearthly (100) edged damage.

*Body Armor:* The nano-metal construction of Mechagodzilla City provides Monstrous (75) protection against physical attacks energy attacks. Beings and objects assimilated gain this protection as well.

*EMP Harpoons:* Mechagodzilla City can fire a harpoon which inflicts Shift X (150) edged damage. Shift X (150) electro-magnetic energy may be channeled into the harpoon on the following round.

*Generate Fog:* Mechagodzilla City can generate a thick fog over it's location, concealing itself from Godzilla with Shift Z (500) ability.

*Growth:* Mechagodzilla City is titanic in size, having Shift Z (500) growth. Attacks against Mechagodzilla City by creatures of a lesser stature are reduced by -7CS in damage before applying the damage reduction from his armor skin. Mechagodzilla City suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Mechagodzilla City.

*Nano-metal Particle Field:* When under attack from ranged weapons such as Godzilla's potent atomic breath, Mechagodzilla City can release nano-metal particles into the air surrounding itself with a field that offers Shift Z (500) protection against physical and energy attacks.

*Rail Cannons:* Mechagodzilla City has constructed numerous rail cannons atop it's domed buildings. These rail cannons can inflict up to Unearthly (100) shooting damage at a range of 60 areas distant. Up to 10 rail cannons may fire on a single target in a given round.

*Repair Systems:* The nano-metal constructing Mechagodzilla City can repair damage to itself at the rate of 5 health each round.

*Resist Fire and Heat:* The nano-metal composing Mechagodzilla City possesses a Shift Y (250) resistance against the effects of heat and fire.

*Vultures:* Mechagodzilla City possesses the ability to assimilate the mecha of the returning humans and transform these mecha with its nano-metal into a superior model which provides the following abilities and powers to the pilot:

- *Fighting:* IN (40)
- *Agility:* RM (30)
- *Strength:* IN (40)
- *Endurance:* MN (75)
- *RIP:* As Pilot
- *Body Armor:* AM (50)
- *Winged Flight:* AM (50)
- *Edged Attacks:* IN (40)
- *Shooting Attack:* IN (40)

*Weakness-Weak Point:* If Mechagodzilla's head, located in the center of Mechagodzilla City is destroyed then the artificial intelligence of Mechagodzilla City will go offline and the nano-metal will become inert.

**TALENTS:** Marksman

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Mechagodzilla City is a by product of the artificial intelligence and nano-metal construction of a defeated and destroyed future Mechagodzilla. To continue its mission to destroy Godzilla, the head of Mechagodzilla has directed the nano-metal to construct Mechagodzilla City and its weapons.

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**HISTORY:**

Mechagodzilla was constructed by the Bilusaludo with the cooperation of humanity in Hamamatsu, Japan, in 2046. However, Godzilla breached the city that March and forced the United Earth to retreat before Mechagodzilla could be activated.

After discovering that the Houtua used nano-metal to construct their arrowheads, Mulu-elu Galu-gu and Rilu-elu Belu-be believed that Mechagodzilla's production facility could still be salvageable, giving them a way to finally destroy Godzilla Earth. The majority of the United Earth forces who had survived their earlier encounter with Godzilla Earth traveled to the foot of Mount Fuji to the former location of the Mechagodzilla facility. After passing through a cave, the group was attacked by a flock of Flying-type Servum. As the creatures attacked, they were suddenly impaled by spikes of nano-metal which erupted from the ground. The monsters' carcasses were then covered by a coat of nano-metal. The forces continued to advance, and in the crater below discovered a huge facility composed of nano-metal. Galu-gu and Belu-be realized that Mechagodzilla must have survived the destruction of its facility in 2046 and had remained active, spreading its nano-metal across the surrounding area and continuing its directive to "destroy Godzilla."

After the group entered Mechagodzilla City, they came across several nano-metalized human corpses, but the Bilusaludo assured everyone that the humans were already dead before being nano-metalized and had only been absorbed because they were dead. They eventually found Mechagodzilla's chamber, with Mechagodzilla's still-intact head buried under debris. While its body had been destroyed, Mechagodzilla's head contained an A.I. which was still half-active allowed its nano-metal to continue functioning and build Mechagodzilla City. Galu-gu completely reactivated Mechagodzilla's A.I., allowing them to use the City to its full potential.

They planned to destroy Godzilla Earth just as they had successfully defeated Godzilla Filius. Godzilla Earth would be lured to Mechagodzilla City and trapped in a pit of liquid nano-metal. They would isolate and play back the sound of his electromagnetic field and wait for it to collapse, then destroy his dorsal plates using the City's cannons, temporarily disabling the shield. EMP Harpoons would then be fired into Godzilla Earth's back, causing electromagnetic energy to run wild inside of him until he exploded.

When it became clear Godzilla Earth would soon find Mechagodzilla City, Haruo Sakaki asked Galu-gu to postpone construction of defenses and focus on completing the weapons to kill Godzilla. The diversion of its resources caused Mechagodzilla City to cease releasing steam to conceal itself, making it visible to Godzilla Earth. Godzilla Earth awoke and began approaching the City. Once Mechagodzilla City was in view, Godzilla Earth fired his atomic breath, but Galu-gu was able to disperse a field of nano-metal particles around the City to deflect the blast. Haruo, Belu-be, and Yuko Tani then took command of three Vultures and assaulted Godzilla Earth in order to lure him to the trap point.

Finally, he entered the capture point, and a section of the trench was closed off and flooded with liquid nano-metal. The nano-metal reached up to Godzilla Earth's knees and hardened, trapping him. Mechagodzilla City then opened fire with its cannons, causing Godzilla Earth to deploy his shield. The soldiers in the control room pinpointed when Godzilla Earth's shield collapsed, at which point Mechagodzilla City's cannons flanking Godzilla fired at his dorsal plates, disabling the shield. Two EMP Harpoons were fired into Godzilla Earth's back, and began to discharge electromagnetic energy. As the energy built to critical levels inside of him, Godzilla Earth roared out before slumping forward and falling silent.

The United Earth forces believed they had won, but to their shock Godzilla Earth did not explode. Rather, he began glowing red and giving off extremely intense heat which grew hotter by the second. Martin Lazzari theorized that Godzilla Earth was somehow converting the excess electromagnetic energy into heat to prevent himself from exploding. After the heat surpassed 1000 degrees Celsius, Mechagodzilla City's control room became unsafe. The Bilusaludo responded by allowing themselves to be nano-metalized, while Martin and the other humans present were horrified and chose to flee.

Godzilla Earth began to stir and charged his electromagnetic energy before unleashing a blast of atomic breath which blew up a large portion of Mechagodzilla City. He followed it with another blast that completely destroyed Mechagodzilla City, ending the threat of Mechagodzilla once and for all.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (125) |
| **E** | Shift X (175) |
| **R** | EX (20) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 350
**Karma:** 36
**Resources:** MN (75)
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Mechani-Kong
**Occupation:** Mech/Mining Machine
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Arctic
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Arctic, Tokyo
**Past Group Affiliations:** None
**Present Group Affiliation:** None

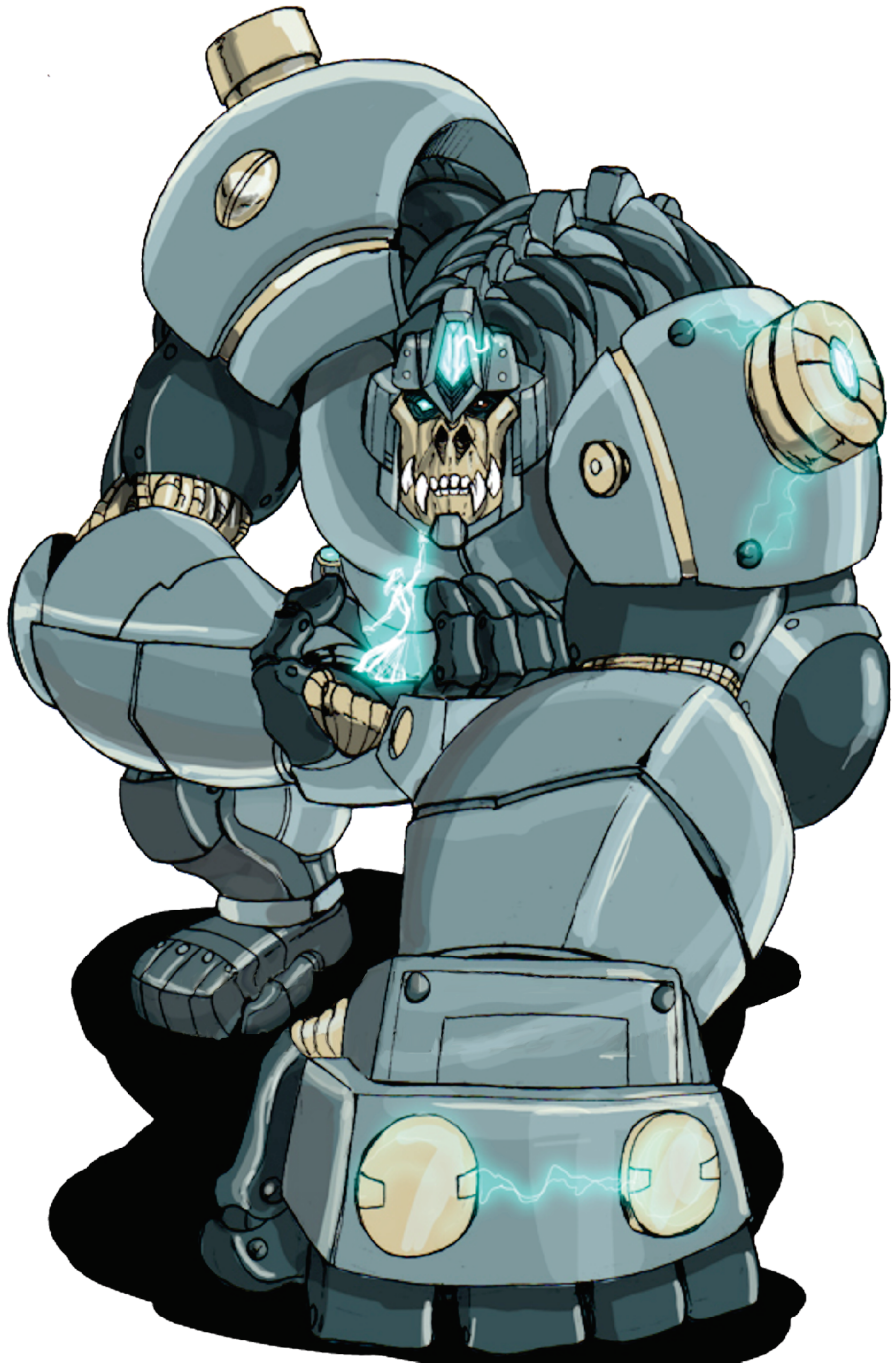
**KNOWN POWERS:**

*Body Armor:* Mechani-Kong's titanic hide provides it Monstrous (75) protection against physical attacks and energy attacks.

*Grenades:* Mechani-Kong wears a utility belt lined with explosive grenades designed for blasting rock while mining. These grenades may be hurled up to 8 areas distant where they inflict Monstrous (75) force damage.

*Growth:* Mechani-Kong possesses Unearthly (100) growth, therefore, all damage inflicted to Mechani-Kong from sources of a lesser stature is reduced by -5CS intensity before applying Mechani-Kong's body armor. Mechani-Kong suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Mechani-Kong.

*High Beams:* Mechani-Kong may emit Monstrous (75) intensity light from its eyes up to 40 areas distant. The light may blind opponents for 2 rounds.



*Hypnotic Light:* Mechani-Kong may emit a sparkling hypnotic light from its forehead. This light may temporarily entrance or stun a target with Unearthly (100) ability for 1-10 rounds. The hypnotic light has a range of 8 areas distant.

*Loudspeakers:* Speakers equipped in the skull allow Dr. No to project his voice up to 10 areas distant.

**TALENTS:** Mining, Thrown Objects

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Mechani-Kong is a specialized piece of mining equipment created by Dr. No to mine the radioactive Element X.

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**HISTORY:**

Using anatomy drawings of the legendary giant ape King Kong that he had stolen from Carl Nelson, the international criminal Dr. Who built Mechani-Kong to mine the highly-radioactive Element X from the Arctic. Who intended to sell the element to his mysterious benefactor Madame Piranha, whose country desired to use it to build a nuclear arsenal.

When Mechani-Kong began to dig for Element X, the radiation damaged the machine's controls and left it damaged and disabled. Dr. Who was forced to find a new method to mine the material, and kidnapped the real King Kong from his home of Mondo Island. Who outfitted Kong with a mind control device on his head and used Mechani-Kong to try and hypnotize him. However, the radiation emitted by Element X interfered with the control device, and Kong broke free. Kong then escaped Dr. Who's base and began swimming to Tokyo.

Under Dr. Who's orders, Mechani-Kong was hastily repaired and upgraded and designated as Mechani-Kong No. 2. Dr. Who brought the repaired Mechani-Kong to Tokyo aboard his ship, then unleashed the machine in Tokyo to kill Kong. Kong battled his robot double in the streets of Tokyo, but Mechani-Kong grabbed Susan Watson, to whom Kong had taken a liking. Mechani-Kong began climbing up the Tokyo Tower with Susan in hand and Kong in pursuit. Dr. Who broadcast his voice from Mechani-Kong and told Kong to surrender or else he would drop Susan. As the two Kongs scaled the Tower, Madame Piranha turned on Dr. Who and damaged Mechani-Kong's controls, though she was shot and killed in the process.

Mechani-Kong became paralyzed and dropped Susan, who was rescued by Jiro Nomura. The top of the Tokyo Tower then snapped, with Mechani-Kong falling to the streets below and exploding into several pieces

# MEGAGUIRUS

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (125) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 385
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -50

**BACKGROUND:**
**Real Name:** Megaguirus
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Tokyo, Japan
**Marital Status:** Hive Queen
**Known Relatives:** Meganulon
**Base of Operations:** Tokyo, Japan
**Past Group Affiliations:** Meganulon
**Present Group Affiliation:** Meganulon

**KNOWN POWERS:**

*Armor Skin:* Megaguirus' chitinous exoskeleton provides Monstrous (75) protection against physical attacks and energy attacks.

*Claws:* Megaguirus possesses two large claws which inflict Unearthly (125) edged damage to opponents.

*Growth:* Megaguirus is titanic in size, having Shift X (150) growth. Attacks against Megaguirus by creatures of a lesser stature are reduced by -6CS in damage before applying the damage reduction from his body armor. Megaguirus suffers a -3CS to strike small enemies and small enemies gain a +3CS to hit Megaguirus.

*Stinger:* Megaguirus possesses a large claw on its tail which may be used to inflict Unearthly (125) edged damage. In addition, she may perform the following feat once she has stung her opponent:

- *Energy Drain:* Megaguirus may drain her opponents energy with Shift X (150) ability. Upon draining energy from a target, Megaguirus may unleash a facsimile of the opponents ranged energy attacks as a huge sphere or beam of energy at the same power rank and range of the original source.



*Wings:* Megaguirus may fly up to Shift X (150) air speeds within an atmosphere. In addition, Megaguirus may perform the following combat feats with her wings:

- *Edged Assault:* Megaguirus' wings are sharp and inflict Unearthly (125) edged damage to opponents or obstacles.
- *Sonic Wave:* By flapping her wings in a blur of speed, Megaguirus may produce an electro-magnetic wave of force which short circuits electronics with Unearthly (125) intensity up to a 30 area radius about her epicenter. The maneuver also produces a sonic boom which is very painful to the ears of human beings.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Megaguirus is a vicious and greedy creature which seeks to dominate the environment. Megaguirus relies on her agility and speed to outmaneuver opponents. She will stop at nothing to drain the energy she desires to increase her power as the most dominant organism.

**HISTORY:**

In the flooded streets of Tokyo, a large Meganulon queen waited beneath the waves for her hive to return. The Meganula flew over the city and under the water to give their queen the energy they had taken from Godzilla. They quickly injected her with the energy, giving their lives in the process. Megaguirus then shed her skin and took flight. She flew off, shattering windows and reducing buildings to rubble with her gusts of wind and sonic waves.

After a few days, Godzilla hit the shores of the city, with Megaguirus detecting his presence. She flew with great speed to attack the beast, and proved to be more than a match for him. She flew too quickly for Godzilla to blast her with his atomic beam, and she could easily out maneuver his other melee attacks. She attacked Godzilla with her sharp, deadly claws, and managed to knock him into a building. Thinking he was defeated, she started to fly away, only to be met by another attack. Godzilla charged his beam, but Megaguirus stabbed him with her stinger.

She absorbed Godzilla's nuclear energy, and attempted to attack him with a ball of fire from her wings. She fired the attack, but required more energy. She charged at Godzilla with her tail forward, but unfortunately for the queen, her stinger was caught in Godzilla's jaws. Godzilla then slowly crushed the stinger and ripped it off, leaving him with the upper hand. Megaguirus shrieked in pain and backed away, stunned. Godzilla took this opportunity and charged his beam, then blasted it out, causing her to explode in combustion of flames. Megaguirus' fiery corpse crashed on the ground, and **Godzilla roared in victory.**

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | TY (6) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 315
**Karma:** 22
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Megalon
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Seatopia
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Seatopia
**Past Group Affiliations:** Seatopians
**Present Group Affiliation:** Seatopians

**KNOWN POWERS:**

*Armor Skin:* Megalon's chitinous exterior provides it with Amazing (50) protection against physical attacks and energy attacks.

*Beast Killer Light Beam:* Megalon may fire a massive stroke of lightning from its horn up to 60 areas distant and inflicting Unearthly (100) energy damage.

*Drill Arms:* Megalon may inflict Unearthly (100) edged damage to its opponents.

*Geothermal Napalm:* Megalon may emit fiery spheres of napalm from its mouth up to 60 areas distant which inflict Unearthly (100) fire damage.

*Growth:* Megalon is titanic in size, having Unearthly (100) growth. Attacks against Megalon by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from his armor skin. Megalon suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Megalon.



*Hyper Digging:* Megalon may burrow through earth traveling 2 areas each round. In addition, Megalon may inflict blind side attacks on its opponents by emerging from beneath the earth in advantageous or unexpected locations.

*Hyper Leaping:* Megalon may leap with Shift X (150) ability.

*Leech Probe:* Megalon may strike opponents up to 2 areas distant with its tail. This attack drains Unearthly (100) health and transfers it to Megalon. Megalon may not gain more health than its normal maximum.

*Radar Sense/Acute Vision:* Megalon emits a radar which detects objects and opponents with Unearthly (100) ability up to 60 areas distant. In addition, Megalon's vision operates at the Unearthly (100) rank of ability.

*Swimming:* Megalon may travel 3 areas each round while submerged beneath the ocean waves.

*Winged Flight:* Megalon may attain Unearthly (100) air speeds within an atmosphere. Megalon may perform the following feat:

- *Gale Force:* Megalon may fan its wings and produce category 5 winds. This feat inflicts Unearthly (100) force damage to all targets and objects in Megalon's front arc up to 40 areas distant.

**TALENTS:** Aerial Combat, Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE PLAYING NOTES:**
Megalon is worshiped as a guardian protector in its native subterranean kingdom of Seatopia.

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**HISTORY:**

After his subterranean kingdom of Seatopia was damaged by underground nuclear testing, Emperor Antonio called upon the guardian deity Megalon to wage war against the surface world. He first destroyed Ogouchi Dam, but accidentally doomed his mission in the process. Seatopian agents were attempting to dispose of Goro Ibuki, the inventor of a robot they needed to guide Megalon, and his brother Rokuro, but Megalon swatted the storage container containing them to safety. The robot, Jet Jaguar, guided the monster towards a showdown with the JSDF.

Though their Maser Cannons forced him into a brief retreat, he soon laid waste to them. Fortunately, Goro managed to free the Jet Jaguar from the Seatopians' control and told him to travel to Monster Island and recruit Godzilla. Jet Jaguar obliged, prompting Antonio to contact the M Space Hunter Nebula Aliens and ask for Gigan to back up Megalon. Though he was disoriented for a time, Megalon managed to get back on task following a JSDF air raid, and laid waste to Tokyo. Jet Jaguar returned to Japan and confronted Megalon in a field, growing to gigantic size to fight him.

Monster and machine were equally matched until Gigan arrived. Before they could destroy Jet Jaguar, however, Godzilla arrived to even the odds. The heroes' combined might was enough to overwhelm Megalon and Gigan, the latter hastily retreating back to space. After he faced Godzilla's sliding kick, the Seatopians finally recalled Megalon and sealed all of their passages to the surface world.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

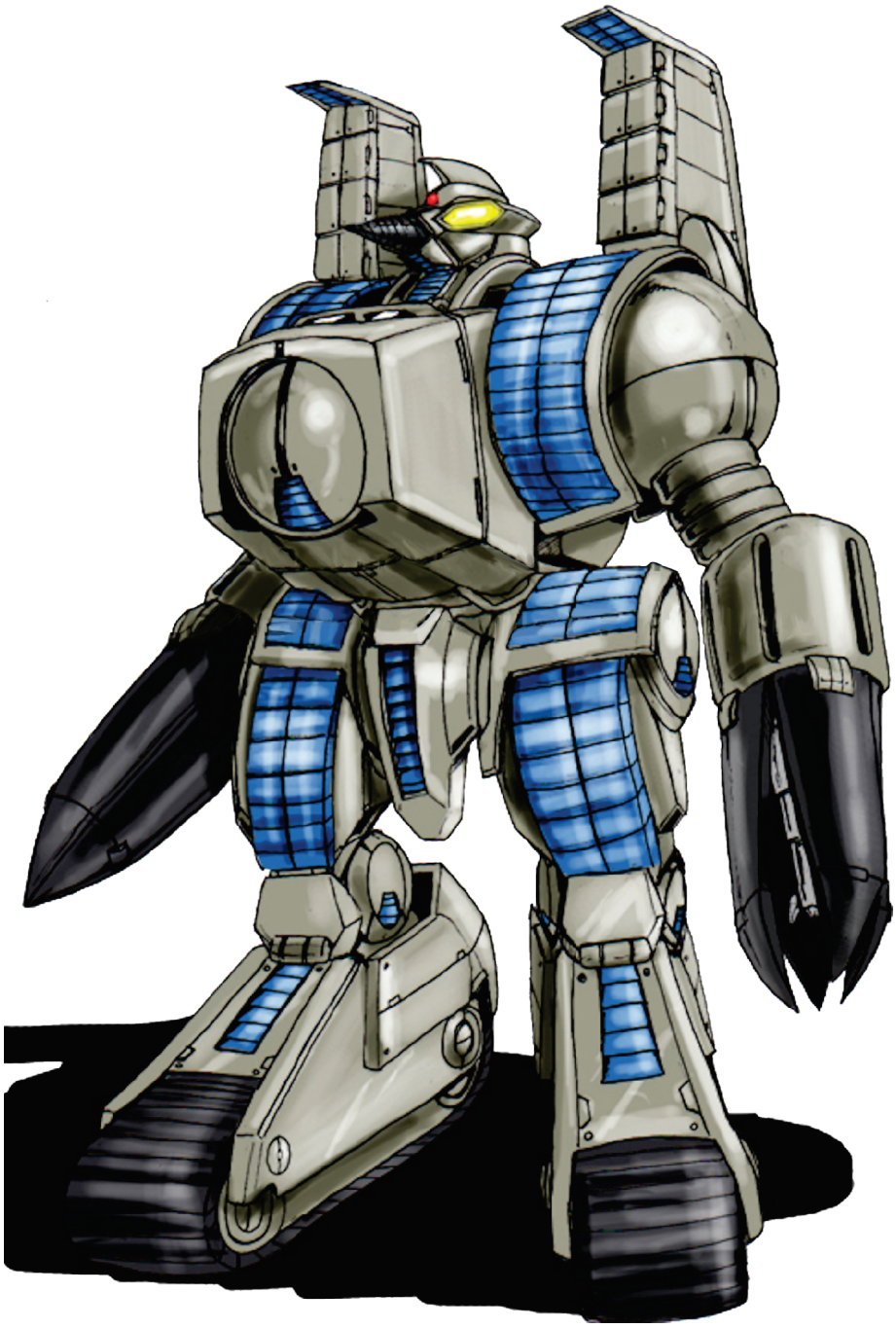
**Health:** 346
**Karma:** 36
**Resources:** MN (75)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** MOGUERA
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Tokyo, Japan
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan
**Past Group Affiliations:** G-Force
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* MOGUERA is equipped with a versatile and powerful armory of weapons:

- *All Weapons:* MOGUERA may fire all of its weapons in one burst inflicting Shift X (150) force damage up to 80 areas distant.
- *Automatic Tracking Laser:* MOGUERA may unleash a blue laser from its arms. This weapon inflicts Monstrous (75) energy damage up to 60 areas distant and gains a +2CS to hit.
- *Crusher Drill:* The large drill on MOGUERA's face inflicts Unearthly (100) edged damage.
- *MECM:* The magnetic & electronic counter measure interferes with the energy emitted by Space Godzilla. Providing MOGUERA with a +1CS bonus to all feat rolls against Space Godzilla.
- *Plasma Laser Cannon:* A yellow intermittent beam of plasma released form the eyes which inflicts Unearthly (100) energy damage up to 60 areas distant.



- *Plasma Maser Cannon:* MOGUERA's most powerful weapon inflicts Unearthly (125) energy damage up to 60 areas distant.
- *Spiral Grenade Missiles:* MOGUERA carries 12 of these missiles which are released from the pods on its arms. These missiles inflict Unearthly (100) force damage up to 60 areas distant.

*Body Armor:* MOGUERA possesses Monstrous (75) protection against physical attacks and energy attacks.

*Growth:* MOGUERA is titanic in size, having Unearthly (100) growth. Attacks against MOGUERA by creatures of a lesser stature are reduced by -5CS in damage before applying the damage reduction from its body armor. MOGUERA suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike MOGUERA.

*Rocket Flight:* MOGUERA can attain Monstrous (75) air speeds within an atmosphere.

*Separation/Recombination:* MOGUERA is formed by the combining of two different tactical vehicles known as Land Moguera and Star Falcon. These vehicles possess the following statistics:

*Land Moguera:* Land Moguera is a road type vehicle composed of Monstrous (75) materials:

- *Control:* IN (40)
- *Speed:* IN (40)
- *Body:* MN (75)
- *Protection:* MN (75)
- *Hyper Digging:* May travel up to 2 areas per round beneath the earth.
- *Hover:* May attain limited Excellent (20) flight.
- *Automatic Tracking Laser:* An energy beam which inflicts Amazing (50) energy damage up to 20 areas.
- *Surface to Air Laser:* A powerful beam which inflicts Monstrous (75) energy damage up to 40 areas.

*Star Falcon:* The Star Falcon is an air/space type vehicle composed of Monstrous (75) materials:

- *Control:* AM (50)
- *Speed:* UN (100)
- *Body:* MN (75)
- *Protection:* MN (75)
- *Dual Plasma Laser Cannons:* An energy beam which inflicts Amazing (50) energy damage up to 20 areas.
- *Rocket Flight:* The Star Falcon may attain speeds of Unearthly (100) in an atmosphere and Shift X (150) speeds in the void of space.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
MOGUERA was commissioned as a tactical assault vehicle for G-Force as a Godzilla deterrent.

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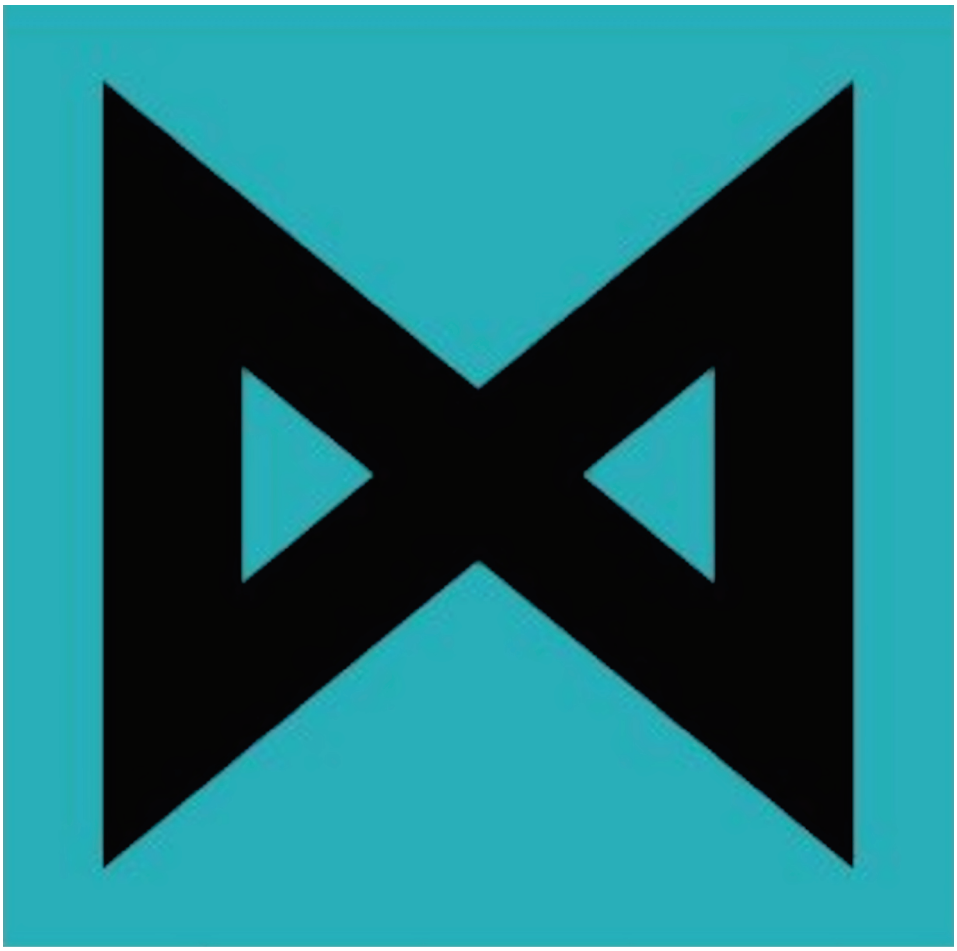
**HISTORY:**

MOGUERA was constructed after the destruction of Mechagodzilla in another attempt to kill Godzilla. It could split up into two different vehicles: Land Moguera and Star Falcon. It was first sent to fight Space Godzilla when he was detected flying toward Earth. MOGUERA was sent flying out of control into space by Space Godzilla, but it managed to make it back to Earth. It was sent out again after undergoing repairs to engage Space Godzilla in Fukuoka, but pilot Akira Yuki, who held a grudge against Godzilla, redirected the mech and attacked Godzilla instead.

The other pilots, Koji Shinjo and Kiyoshi Sato, knocked Yuki out and flew to Fukuoka. MOGUERA battled Space Godzilla alone until Godzilla arrived and joined the battle. MOGUERA's pilots decided to focus their attacks on Space Godzilla, and assist Godzilla in knocking out Space Godzilla's power source, the Fukuoka Tower. MOGUERA split into the Star Falcon and Land Moguera, and with Godzilla's help managed to destroy the tower. With Space Godzilla's means of constantly recharging his energy disabled, Land Moguera emerged from the ground and began firing on Space Godzilla, with Star Falcon providing air support, to stall for time and allow the two vehicles to reform into MOGUERA After reforming, the mech managed to destroy Space Godzilla's shoulder crystals with its spiral grenade missiles.

Godzilla and MOGUERA seemed to have the upper hand, but Space Godzilla responded by using his tail crystals to stab and throw MOGUERA at a building, causing it to become trapped. Shinjo and Sato escaped the downed mech, but Yuki stayed behind and attempted to fly MOGUERA back into the battle. With sparks erupting from MOGUERA's ruined armour, Yuki slammed the machine into Space Godzilla, knocking the monster down, but MOGUERA lost control, crashing into a series of buildings and becoming completely disabled. Shinjo rescued Yuki from the wreckage before Godzilla took advantage of MOGUERA's last act to bring down Space Godzilla. Godzilla used his hyper spiral ray to finish his adversary off, striking the space monster with the beam before he could get back up.

The first shot crippled Space Godzilla, and the second struck the wreckage of MOGUERA, blasting the mech's head off its body and engulfing what was left of the machine in flames. The third and final shot destroyed Space Godzilla for good, creating a massive explosion that completely obliterated the celestial clone. MOGUERA may have fallen in the final battle, but Godzilla couldn't have won the confrontation without the machine's help.



# MONARCH

Monarch became active in the South Pacific in 1954, following the U.S.S. Nautilus' discovery of Godzilla. Working with the United States military, it participated in the hydrogen bomb attack against the monster in Bikini Atoll the same year, along with the subsequent coverup. Since Godzilla's death could not be confirmed, the organization spent the following decades searching for him and studying the data it had already collected

In 1999, Ishiro Serizawa and his assistant Vivienne Graham were sent by Monarch to the Philippines to investigate the cave-in of a mine. There, they discovered the skeleton of another member of Godzilla's species that died long ago and two parasitic spores, one of which had hatched. The creature that hatched from the spore arrived at the nuclear power plant in Janjira, where it attached itself to the reactor to feed. Monarch quickly quarantined the city of Janjira in order to study the creature, code named MUTO. In 2014, the MUTO burst free from its cocoon and destroyed Monarch's facilities and flew away.

In 1973, with Monarch in danger of losing its funding, William Randa and seismologist Houston Brooks lobbied U.S. Senator Al Willis to join a Landsat mission to the mysterious Skull Island. He dismissed their hopes of encountering monsters, agreeing to fund them for the sake of getting ahead of the Soviet Union, which had yet to discover the island. Randa and Brooks were joined by biologist Lin San, former SAS tracker James Conrad, anti-war photographer Mason Weaver, and a U.S. Army helicopter escort. The mammoth ape Kong, angered by the seismic charges the helicopters dropped onto his home, soon attacked the expedition, downing all of its aircraft. The survivors headed to the north shore of the island for extraction.

Along the way, they encountered the Iwi civilization and Hank Marlow, an Air Force pilot stranded there since 1944. Marlow told them of a vicious subterranean species he called the Skullcrawlers, which seemingly confirmed the hollow earth theory that earned Brooks a place at Monarch. One of these creatures devoured Randa during a battle around the skeletons of Kong's parents. Colonel Preston Packard, the leader of the Army escort, attempted to kill Kong to avenge the men he lost in the earlier attack, only to allow a much larger Skullcrawler known as the Skull Devil to surface.

After Packard was killed, the remaining survivors reached the north end of the island to make their escape, but were intercepted by the Skull Devil. Kong arrived shortly afterward and fought the Skull Devil, successfully killing it and saving the expedition members.

By 2019, the U.S. government was threatening to shut down Monarch and have the military take over jurisdiction of the many Titans under observation by the organization, with much of the public demanding the Titans be destroyed following the 2014 San Francisco attack. At this time, Dr. Emma Russell was stationed at Outpost 61 in China's Yunnan Rainforest, where the Titan designated Mothra was under observation. Emma Russell's invention the ORCA was stolen by terrorists who unleashed the Titans upon the world, whom were successfully driven back by Godzilla when he successfully defeated Monster Zero whom had led the Titan attack on the globe.

**Official Monarch Time Line**

- Monarch was originally a "small, off-book research team" founded in 1946 by President Truman, in response to an attack on the U.S.S. Lawton by a massive, unidentified creature in 1943.
- In 1973, an expedition to Skull Island led by Bill Randa encountered Kong and the Skullcrawlers as well as the native Iwi people and other MUTOs.
- In 1991, Monarch installed an outpost on Isla de Mara, laying the groundwork for later construction of a "full containment facility" around the inactive volcano there.
- In 1995, a second, off-the-books expedition to Skull Island led by Aaron Brooks became stranded on the island after their aircraft was attacked by Psychovultures. They were then taken in by the indigenous Iwi tribe, who taught them about the origins of Kong.
- In 1999, the Janjira nuclear power plant underwent a meltdown after the male MUTO breached its reactor. The city was evacuated soon after, and a Monarch facility set up around the MUTO's chrysalis, which it had constructed around the reactor.
- In 2005, Alan Jonah was put in Pakistani prison after he and his band of mercenaries tried to breach the walls of a MUTO dig site.
- In 2009, a Monarch study of Chinese temples led Dr. Emma Russell's team to a temple housing a giant cocoon with a "quickening heartbeat."
- In 2012, Houston Brooks received a coded message from his son containing information about Kong.
- In 2014, the "Battle of San Francisco," fought between Godzilla and two MUTOs, revealed the existence of giant superspecies to the world. As a result, Monarch went public.
- In 2016, Monarch, led by Vivienne Graham, built a containment and research facility in Antarctica around a three-headed creature found beneath the ice.

**Active Monarch Sites**

- *Janjira Nuclear Power Plant:* Built in the ruins of the Japanese power plant, this containment facility was built around the cocoon of the male MUTO, studying it as it fed on the nuclear reactors.
- *Outpost 54:* Located in Bermuda, Castle Bravo serves as Monarch's primary headquarters. Castle Bravo is a subaquatic facility that is dedicated to studying Godzilla in his natural habitat. It also contains the carcass of the female MUTO. In Godzilla: King of the Monsters - The Official Movie Novelization, it is also the location where the bodies of Margygr, the male MUTO and MUTO Prime are being analyzed.
- *Outpost 61:* Built in and around the ancient Temple of the Moth in China's Yunnan Rainforest, Outpost 61 studied the egg of the lepidopteran Titan known as Mothra.
- *Outpost 56:* Located in Isla de Mara, Mexico, Outpost 56 was built over the crater of the island's volcano, "El Nido Del Demonio," in order to contain and study Rodan, who was discovered hibernating inside.
- *Outpost 32:* Located in Antarctica, Outpost 32 is Monarch's most recently-constructed facility. It was built to study the frozen three-headed superspecies designated Monster Zero.
- *Outpost 67:* Located in Munich, Germany, Outpost 67 was constructed around the Titan known as Methuselah, whose enormous sleeping body was camouflaged as a local mountain.
- *Outpost 55:* Located in Sedona, Arizona, Outpost 55 was built over an oil field in the Arizona desert, under which the Titan Scylla was discovered hibernating.
- *Outpost 58:* Located in Rio de Janeiro, Brazil, Outpost 58 was built inside a cavern in the Tingua Preserve that held the slumbering Behemoth.
- *Outpost 33:* Located on Skull Island, this outpost was built to study Kong.
- *Outpost 75:* Located in Jebel Barkal, Sudan, Outpost 75 was constructed to contain and study the hibernating Mokele-Mbembe.
- *Unnamed Indian Ocean Outpost:* Another subaquatic facility that studied and contained Kraken, who was feeding on a nuclear submarine. The Titan destroyed this facility upon its awakening.
- *Outpost 14:* Located in the southern Philippines and codenamed the Hollow Dark, Outpost 14 was constructed in the cavern containing the skeletal remains of Dagon and the two MUTO spores attached to his ribcage which was unearthed in 1999.
- *Abandoned Siberian Outpost:* Located around an icecap in Siberia, Russia, this Outpost was constructed by Monarch sometime prior to 1959 during the height of the Cold War. It was unclear what Monarch was investigating at this Outpost, but by 2014 it had been abandoned. When Dr. Emma Russell returned to the Outpost with Tarkan Cavusgolu to search for Alan Jonah in 2014, she found a MUTO nest nearby within a massive borehole, similar to the one in Outpost 14.

**Active Members**

**LIN SAN**
**F** TY (6) **A** GD (10) **S** TY (6) **E** EX (20)
**R** EX (20) **I** GD (10) **P** GD (10)
**Health:** 42 **Karma:** 40
**Talents:** Biology
**ROLE PLAYING NOTES:**
She is a brilliant Monarch biologist who was assigned to Skull Island to study Kong.

**JAMES CONRAD**
**F** EX (20) **A** EX (20) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **P** GD (10)
**Health:** 70 **Karma:** 40
**Talents:** Martial Arts A & E, Military, Tracking
**ROLE PLAYING NOTES:**
James Conrad was hired by Monarch for his tracking skills.

**AARON BROOKS**
**F** GD (10) **A** GD (10) **S** GD (10) **E** GD (10)
**R** GD (10) **I** TY (6) **P** TY (6)
**Health:** 40 **Karma:** 22
**Talents:** Biology
**ROLE PLAYING NOTES:**
Aaron is possessed of reckless behavior.

**SAM COLEMAN**
**F** TY (6) **A** GD (10) **S** TY (6) **E** EX (20)
**R** EX (20) **I** GD (10) **P** GD (10)
**Health:** 42 **Karma:** 40
**Talents:** Electronics, Engineering
**ROLE PLAYING NOTES:**
Sam is a brilliant technological scientist who became Monarch's Director of Technology.

**RICK STANTON**
**F** TY (6) **A** TY (6) **S** TY (6) **E** GD (10)
**R** EX (20) **I** TY (6) **P** TY (6)
**Health:** 28 **Karma:** 32
**Talents:** Science: Communications Engineer
**ROLE PLAYING NOTES:**
Stanton has been divorced 3 times, he is essentially married to his work.

**ILENE CHEN**
**F** TY (6) **A** GD (10) **S** TY (6) **E** TY (6)
**R** EX (20) **I** GD (10) **P** GD (10)
**Health:** 28 **Karma:** 40
**Talents:** Science: Ancient Mythology
**ROLE PLAYING NOTES:**
Ilene is a 3rd generation member of Monarch, she studies ancient mythology to reveal secrets about the Titans.

**LING CHEN**
**F** TY (6) **A** GD (10) **S** TY (6) **E** TY (6)
**R** EX (20) **I** GD (10) **P** GD (10)
**Health:** 28 **Karma:** 40
**Talents:** Detective, Science: Ancient Mythology
**ROLE PLAYING NOTES:**
Sister to Ilene Chen and also a 3rd generation member of Monarch.




**ORCA**

ORCA is a device which enabled mankind to communicate with other creatures through the use of sonar. ORCA emits an Unearthly (100) intensity sonar which many Titans are capable of detecting and using to communicate up to 60 areas distant. ORCA is constructed of Good (10) materials.

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | EX (20) |
| **S** | Shift X (150) |
| **E** | Shift Y (250) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | EX (20) |

**Health:** 470
**Karma:** 50
**Resources:** Shift 0
**Popularity:** -100

**BACKGROUND:**
**Real Name:** Monster X
**Occupation:** Alien Invader
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Planet X
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Earth, Planet X
**Past Group Affiliations:** Xiliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Monster X possesses a exoskeleton which confers Monstrous (75) protection against physical attacks and energy attacks.

*Gravitational Beams:* Monster X may fire gravity beams from each eye and the exoskeletal eyes on its shoulders. These beams inflict Shift X (150) energy damage up to 80 areas distant.

*Growth:* Monster X is titanic in size, having Shift X (150) growth. Attacks against Monster X by creatures of a lesser stature are reduced by -6CS intensity before applying the damage reduction from its armor skin. Monster X suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Monster X.

*Levitation:* Monster X may levitate with Excellent (20) air speed.

*Transformation:* Monster X can transform into Keizer Ghidorah, upon transforming, Keizer Ghidorah will be at full health.



**KEIZER GHIDORAH**

| | |
|---|---|
| **F** | AM (50) |
| **A** | EX (20) |
| **S** | Shift X (175) |
| **E** | Shift Y (250) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 495
**Karma:** 36

**KNOWN POWERS:**

*Anti-gravity Beams:* Keizer Ghidorah may emit beams of energy from any of its three heads, inflicting Shift X (150) energy damage up to 80 areas distant.

*Armor Skin:* Keizer Ghidorah possesses a exoskeleton which confers Monstrous (75) protection against physical attacks and energy attacks.

*Bite Assault:* If Keizer Ghidorah engages in a bite attack against his opponent then roll a fighting feat for Keizer Ghidorah to determine the attack which Keizer Ghidorah will unleash to devastate his opponent:

- *White/Green:* Keizer Ghidorah will deliver a single bite against his foe, inflicting Monstrous (75) edged damage.
- *Yellow:* Keizer Ghidorah will deliver 2 bites against his foe, inflicting Monstrous (75) edged damage twice upon his insolent foe.
- *Red:* Keizer Ghidorah will attempt to constrict his foe with all three of his heads. Biting down on his opponent and locking his jaws in place. This attack inflicts Shift X (175) edged damage and the target is caught in Keizer Ghidorah's vise like grip. Ghidorah will drain an automatic Shift X (175) health from its foe each combat round until its opponent breaks free with a successful strength feat against Keizer Ghidorah's Shift X (175) strength. On any following round that Keizer Ghidorah has maintained his hold and the opponent did not break free, Keizer Ghidorah may choose to employ its energy siphon attack.

*Energy Siphon:* Keizer Ghidorah may drain the energy from any opponent which it has delivered a successful bite attack against. This maneuver drains Shift X (175) health from the target and transfers it to Keizer Ghidorah. Keizer Ghidorah may not gain more health than its normal maximum. The target trapped within Keizer Ghidorah's bite/energy siphon may perform a strength feat to break free.

*Growth:* Keizer Ghidorah is titanic in size, having Shift X (150) growth. Attacks against Monster X by creatures of a lesser stature are reduced by -6CS intensity before applying the damage reduction from its armor skin. Monster X suffers a -3CS penalty to strike small enemies and small enemies gain a +3CS bonus to strike Monster X.

*Winged Flight:* Keizer Ghidorah may attain Shift X (150) air speed in an atmosphere and Class 3000 speed in the voids of space. In addition, Keizer Ghidorah may perform the following combat feat:

- *Gale Force:* Keizer Ghidorah may fan his wings and produce category 5 winds. This feat inflicts Shift X (175) force damage to all targets and objects in his front arc up to 80 areas distant.

**TALENTS:** Aerial Combat, Martial Arts A, C & E.

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Monster X was summoned by the Xiliens from the Gorath asteroid, which has unknown origins. Keizer Ghidorah is a form of Monster X. It is unknown if the Xiliens themselves created Monster X or if he was simply discovered by them.

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**HISTORY:**

Monster X was summoned by the Controller of Planet X through the Gorath asteroid. Godzilla destroyed Gorath with his atomic breath in the skies over Tokyo, devastating much of the surrounding area. Monster X then floated down behind Godzilla and attacked him. Monster X overpowered Godzilla in hand-to-hand combat until Godzilla retaliated, resulting in a stalemate between the two monsters. Eventually, the modified Gigan arrived to assist Monster X. Monster X held Godzilla still from behind while Gigan sliced his chest with his chainsaw hands. Mothra arrived and knocked Monster X and Gigan down, freeing Godzilla.

Mothra and Gigan then fought and destroyed each other, leaving only Monster X and Godzilla. The monsters resumed their battle, with Godzilla gaining the upper hand and pinning Monster X to the ground, then proceeding to punch him repeatedly. Godzilla tried to blast Monster X in the face with his atomic breath, but Monster X pushed his head away, causing the beam to strike the Xilien Mothership instead. After the Mothership self-destructed and the Xiliens were destroyed, Monster X and Godzilla engaged in a beam-lock, causing both monsters to be blown back. After this, Monster X transformed into Keizer Ghidorah.

After his transformation, Keizer Ghidorah engaged in a beam lock with Godzilla, his antigravity beams easily overpowering Godzilla's atomic breath. Keizer Ghidorah then repeatedly attacked the outmatched Godzilla with his antigravity beams, tossing him across the ruins of Tokyo like a ragdoll. Eventually, Keizer Ghidorah approached the fallen Godzilla and kicked him repeatedly in the head before lifting him into the air and draining his energy through his bite. The crew of the Gotengo saw Godzilla losing his energy to Keizer Ghidorah, and Shinichi Ozaki used the ship's Maser Cannon to transfer some of his Keizer energy into Godzilla.

Godzilla was immediately re-energized and released a shockwave of energy, breaking him free from Keizer Ghidorah's grip. Keizer Ghidorah tried to retaliate with his anti-gravity beams, but Godzilla blasted off his middle head with his atomic breath and caused one of Keizer Ghidorah's anti-gravity beams to sever another head. Godzilla then tossed the maimed Keizer Ghidorah over his shoulder by the beast's remaining neck. Finally, Godzilla threw Keizer Ghidorah into the air and blasted him with his red spiral ray, pushing Keizer Ghidorah into space and causing him to explode.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift Y (225) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | AM (50) |

**Health:** 395
**Karma:** 90
**Resources:** Shift 0
**Popularity:** 100

**BACKGROUND:**
**Real Name:** Mothra
**Occupation:** Guardian of the Universe
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Infant Island
**Marital Status:** None
**Known Relatives:** Mothra Leo
**Base of Operations:** Infant Island
**Past Group Affiliations:** Kilaaks
**Present Group Affiliation:** Kilaaks

**KNOWN POWERS:**

*Armor Skin:* Mothra possesses a chitinous epidermis which provides it with Amazing (50) resistance against physical and energy attacks.

*Growth:* Mothra possesses Unearthly (100) growth, therefore, all combat damage inflicted to Mothra by creatures of a lesser stature is reduced by -5CS before applying Mothra's armor skin. Mothra suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Mothra.

*Scales:* As a last resort weapon Mothra may release scales of yellow poisonous powder within her immediate area. This powder causes all targets to perform an endurance feat against the Shift Z (500) intensity of the poison or be rendered helpless in a fit of choking and gagging for 1-10 rounds and to suffer a -2CS to all feat rolls. In addition, Mothra's scales may reflect Godzilla's atomic breath with Shift Z (500) ability back upon him.

*Silk:* Mothra may fire a spray of silk from her internal silk glands up to 40 areas distant. This silk may restrain creatures with Unearthly (100) strength unless the creature manages to break free with a strength feat of its own.

*Telepathy:* Mothra possesses Unearthly (100) telepathy which allows her to communicate with the Shobijin over great distances.



*Winged Flight:* Mothra may fly at speeds up to Shift X (150) in Earth's atmosphere and Class 1000 speeds in space. Mothra may perform the following feats with her powerful wings:

- *Gale Force:* Mothra may fan her wings and produce category 5 winds. This feat inflicts Unearthly (100) force damage to all targets and objects in Mothra's front arc up to 40 areas distant.

## MOTHRA (LARVAL FORM)

| | |
|---|---|
| **F** | RM (30) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | AM (50) |

**Health:** 325
**Karma:** 90

**KNOWN POWERS:**

*Armor Skin:* Mothra possesses a chitinous epidermis which provides it with Amazing (50) resistance against physical and energy attacks.

*Growth:* Mothra possesses Unearthly (100) growth, therefore, all combat damage inflicted to Mothra by creatures of a lesser stature is reduced by -5CS before applying Mothra's armor skin. Mothra suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Mothra.

*Mandible:* Mothra may inflict up to Unearthly (100) edged damage via bite.

*Silk:* Mothra may fire a spray of silk from her internal silk glands up to 40 areas distant. This silk may restrain creatures with Unearthly (100) strength unless the creature manages to break free with a strength feat of its own.

*Swimming:* Mothra may travel 2 areas each round across the ocean waves.

*Telepathy:* Mothra possesses Unearthly (100) telepathy which allows her to communicate with the Shobijin.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Mothra is worshiped as a god on her native Infant Island and protects the Earth from harmful beings and kaiju.

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**HISTORY:**

Mothra was first discovered on Infant Island, where natives to the island worshiped her as a goddess. Invaders from Rolisica took over the island and stole the Shobijin. Mothra swam to Japan to save the Shobijin from the humans. She destroyed Tokyo while trying to find them, and formed her cocoon. She went to New Kirk City, and was reunited with the Shobijin at an airport runway after destroying a large portion of the city. Mothra then flew back to Infant Island with the Shobijin to live in peace.

Mothra's egg washed up on the shores of Japan when a typhoon carried it away from the shores of Infant Island. Kumayama, the owner of the company Happy Enterprises, bought the egg from the citizens of the area where the egg was found and planned to turn it into the main attraction of his upcoming amusement park The Shobijin came to Japan to request the egg's return, only for Kumayama and his financier Jiro Torahata to try and capture them as well, the Shobijin escaped.

When the Shobijin's allies met with Kumayama and Torahata, they refused to return the egg and wanted to buy the Shobijin instead. The Shobijin then returned to Infant Island with Mothra. When Godzilla emerged in Japan and began heading for the incubator holding Mothra's egg, the three humans who helped the Shobijin traveled to Infant Island, they asked the Shobijin for Mothra's help in defeating Godzilla, Mothra agreed to help and flew to Japan, knowing she would never return.

Mothra arrived in Japan and attacked Godzilla. Godzilla simply blasted her with his atomic breath, causing her to fall on top of her egg and die. While Godzilla continued his rampage across Japan, the Shobijin and the Infant Islanders began to pray for Mothra's egg to hatch. Finally, the egg hatched into two twin larvae.

The larvae followed Godzilla to Iwa Island and attacked him there. While the larvae sneaked up on Godzilla, spraying him with silk. Eventually, Godzilla was trapped in a silken cocoon and fell over a cliff into the ocean below. Victorious, Mothra's larvae and the Shobijin returned to Infant Island.

In the time after Mothra's battle with Godzilla, one of the twin larvae passed away, leaving its sister as the sole goddess of Infant Island. When the evil three-headed space monster King Ghidorah arrived on the Earth, the Japanese government asked the Shobijin to call Mothra to fight him. The Shobijin remarked that the young Mothra had no chance of defeating King Ghidorah on her own, but proposed that if she could recruit the help of Godzilla and Rodan they may have a chance. The Shobijin called Mothra to Japan, where she sought out Godzilla and Rodan, who were battling at Mount Fuji.

Mothra used her silk to get the monsters to stop fighting and informed them of the threat posed by King Ghidorah. Godzilla and Rodan refused to work together. Mothra told them that the Earth was not just for humanity, but for all creatures and that it was their duty to protect it. Unfortunately, Mothra's words failed to sway either monster, and the young larva was forced to take on King Ghidorah by herself.

King Ghidorah easily blasted Mothra aside with his gravity beams, attracting the anger of Godzilla and Rodan, who finally joined the battle. Together, the three Earth monsters overpowered King Ghidorah, knocking him to the ground and trapping him in silk. King Ghidorah finally flew off into space, leaving Mothra and her new allies victorious. Mothra reunited with the Shobijin and swam back to Infant Island, while Godzilla and Rodan watched. Mothra, now grown into her imago form, remained asleep on Infant Island while her people were abducted and enslaved by the terrorist organization known as the Red Bamboo, who operated on nearby Letchi Island. The Shobijin and the

remaining natives continued to pray to Mothra until she finally awakened and heard their plea. The Shobijin told Ryota and Yata, who had both ended up on Infant Island, to travel to Letchi Island and free the slaves, then create a giant net. The two of them traveled to the island by boat, while Mothra and the Shobijin prepared to fly there as well.

When Mothra arrived, the island had been rigged to explode and Godzilla was in combat with the monster Ebirah, who guarded the island's waters. When Godzilla defeated Ebirah and saw Mothra fly overhead, he approached her and tried to initiate combat. Aware that the whole island was about to detonate in a huge nuclear-force explosion rigged by the Red Bamboo, Mothra simply knocked Godzilla over. While Godzilla was down, Mothra grabbed the net carrying the rescued slaves, then flew away from the island. Godzilla soon jumped into the water, just as the entire island was consumed in a nuclear explosion.

By the end of the 20th century, a larval Mothra was living on Monsterland along with most of Earth's other kaiju. When the Kilaaks invaded the island, they took control of the monsters and sent them to attack major cities around the globe. Mothra first attacked Beijing, and later resurfaced in Tokyo along with Godzilla, Manda and Rodan. The four monsters completely leveled the city before departing. Thankfully, mankind destroyed the Kilaaks' mind-control device and the Earth monsters assaulted the Kilaaks' lair at Mount Fuji.

The Kilaaks summoned King Ghidorah to fight off the Earth monsters. Mothra aided in the fight from afar, covering King Ghidorah in webbing alongside Kumonga. When King Ghidorah and the Kilaaks were defeated, Mothra and the other monsters were returned to Monsterland to live out their days in peace. In 1972, a single Mothra larva was living on Monster Island with a large number of other monsters. It is unknown whether this larva was the offspring of the second generation Mothra, or itself the third generation Mothra.

Twelve thousand years ago, Mothra was the guardian of an ancient civilization. However, this civilization created a climate-controlling device, greatly angering the Earth itself and leading it to create Battra, a dark version of Mothra. Battra destroyed the device, but soon went beyond his purpose and attempted to destroy all of mankind, seeing them as a blight on the Earth.

Mothra tried to stop them, and the two moths engaged in a titanic battle that destroyed the ancient civilization. Mothra defeated Battra and sealed him away in the North Sea, while Mothra and the Cosmos relocated to Infant Island to live in solitude. In 1993, an expedition sent to the island by the Japanese government encountered the Cosmos along with Mothra's egg. The Cosmos explained the story of Mothra and Battra to the explorers, and warned that the meteor that recently struck the Earth could awaken Battra.

The Cosmos agreed to allow Mothra's egg to be transported to Japan, but en route the barge carrying it was attacked by Godzilla. The egg hatched into a larval Mothra, who attempted to defend herself from Godzilla. Eventually, Battra arrived in his larval form and knocked Mothra aside, attacking Godzilla instead. Godzilla and Battra were eventually swallowed up by a volcanic fault and presumed dead, while Mothra returned to Infant Island and the Cosmos were secretly captured by one of the explorers, Kenji Andoh.

Andoh brought the Cosmos to his employer, the Marutomo Company, who planned to exploit the tiny fairies as a publicity stunt. The Cosmos prayed to Mothra, who left the island to recover the Cosmos. The JSDF tried to fight Mothra in the ocean as she approached Japan, but failed to halt the larva. Mothra came ashore in Tokyo, unintentionally leaving a trail of destruction as she searched for the Cosmos. Masako Tezuka, her daughter Midori and Miki Saegusa recovered the Cosmos and brought them to Mothra, causing her rampage to cease. Unfortunately, the JSDF opened fire on Mothra with artillery, wounding her. Mothra crawled to the National Diet Building and encased herself in a cocoon.

Meanwhile, Godzilla surfaced from the crater of Mount Fuji while Battra reappeared in the ocean and transformed into his imago form. As both Godzilla and Battra approached the Tokyo area, Mothra emerged from her cocoon in her imago form and flew off to stop Battra. Mothra and Battra clashed in the skies above Yokohama, with Battra overpowering Mothra and causing her to crash to the ground in the Minato Mirai 21 district. Before Battra could kill his light counterpart, Godzilla appeared and attacked them both. Godzilla proved to be more than a match for either moth, subduing Battra and nearly killing Mothra before Battra came to her aid, realizing that Godzilla was a far greater threat. Mothra saved Battra and temporarily knocked Godzilla down.

Mothra communicated with Battra, and they decided to put aside their differences to defeat Godzilla. Mothra and Battra joined forces, firing their various beam attacks in tandem against Godzilla. Godzilla was subdued, and Mothra and Battra grabbed him, carrying him out over the ocean. Godzilla bit into Battra's throat and fired his atomic breath, killing him and forcing Mothra to drop both monsters into the sea below. Mothra placed a sacred seal over the water and reunited with the Cosmos at Haneda Airport. The Cosmos revealed that Battra told Mothra that a larger meteor was going to strike and destroy the Earth in 1999, and it was his duty to stop it. In the event of Battra's death, Mothra agreed to destroy the meteor instead. Mothra and the Cosmos bid farewell to the humans and flew into outer space, preparing to intercept the meteor before it could reach Earth.

While flying through space to intercept the meteor that was destined to hit Earth in 1999, Mothra became aware of an evil extraterrestrial clone of Godzilla called Space Godzilla that was heading to Earth with the intention of killing his Earthling counterpart and conquering the planet. Mothra sent a Fairy Mothra to Earth, where it revealed itself to Miki Saegusa and transformed into a projection of the Cosmos, who

warned Miki of the impending to disaster and stressed the importance of Godzilla in defending the planet. When Space Godzilla was ultimately defeated by the combined efforts of Godzilla and G-Force, the projection of the Cosmos reappeared to Miki and congratulated her on saving the planet. It was also speculated by U.N.G.C.C. scientists that Space Godzilla's creation may have been due to Mothra unwittingly carrying some of Godzilla's flesh into outer space following their battle, allowing it to be pulled into a black hole and released through a white hole, where it was exposed to supernovas and mutated into a crystalline life form.

Millions of years ago, a space monster called Desghidorah arrived to destroy the Earth. This three-headed demonic dragon was forced to deal with resistance in the form of a species of highly advanced, enormous moths, which were known as Mothras. These moths were the protectors of the Elias, a race of tiny, human-like beings, who inhabited the planet. After the ensuing battle, Desghidorah was defeated and sealed within the Earth, although a great deal of life on the planet Earth was lost. Three Elias: Moll, Lora, and Belvera, were all who were left of their once prosperous civilization. Though Moll and Lora remained benevolent defenders of the Earth, Belvera became twisted and vengeful following her race's demise. These tiny fairies, along with one final Mothra, remained in solitude on Infant Island for countless millennia.

In order to preserve her legacy, Mothra summoned an enormous egg, however, she became physically exhausted from the ordeal. Shortly afterwards, a logging company in Hokkaido uncovered the tomb where the Mothras had sealed Desghidorah long ago. When the seal that had bound the creature was removed from the area, Moll and Lora fought Belvera for control of the artifact. Belvera prevailed and managed to release Desghidorah from its rocky tomb, planning to use it to destroy mankind. Mothra was summoned to stop Desghidorah, which was absorbing the life out of the forests. Mothra fought her hardest to stop Desghidorah, but was simply too old and frail to carry on the fight. Moll and Lora reluctantly prayed to the egg, causing it to prematurely hatch into a larva named Mothra Leo.

Mothra Leo arrived to assist his mother, but Desghidorah grabbed Leo with his teeth and bit into him. Mothra rescued her son and destroyed a dam, causing Desghidorah to be buried in a flood of water. With her enemy distracted, Mothra carried Leo out over the sea, but her strength failed and she fell into the water. Mothra struggled to stay afloat, as Leo desperately tried to hold her up above the surface, but to no avail. Mothra sank underwater and drowned, leaving Leo to carry on her legacy and stop Desghidorah. Leo then swam to a remote island to transform into his imago stage and continue the battle.

When a second Godzilla attacked Japan in 1999, the Prime Minister of Japan and the Minister of Science and Technology discussed how ever since the first Godzilla attacked Tokyo in 1954, giant monsters have often raided the country. One such monster was Mothra, who attacked Tokyo in 1961. Mothra was sighted flying over the skies of Japan, prompting two fighter jets to try and shoot her down. Mothra was unaffected by the jets' missiles and continued flying to Japan. Mothra landed near the home of Shinichi Chujo, a man who had helped reunite Mothra with her Shobijin in 1961. The Shobijin appeared to Chujo and asked him to tell the government to scrap the Kiryu project, which utilized the remains of the first Godzilla as a weapon.

The Shobijin claimed this was a crime against nature and the sanctity of life, and that Mothra would be forced to declare war against humanity if the first Godzilla's remains were not returned to the sea. They also promised that Mothra would take it upon herself to defend Japan from Godzilla. When Chujo told his story to Prime Minister Hayato Igarashi, he regretfully told Chujo that the government could not afford to scrap the project, as too much had already been sacrificed for it. When Godzilla appeared in Tokyo, Chujo's grandson Shun used school desks to recreate Mothra's symbol and summon her to Tokyo. Mothra engaged in battle with Godzilla, but due to her old age was easily overwhelmed.

Igarashi ordered Kiryu to be launched to aid Mothra, and the machine entered the battle as well. Godzilla defeated Kiryu, while Mothra's egg on Infant Island hatched into two twin larvae. The larvae arrived in Tokyo to communicate with their mother, but Godzilla noticed them. Godzilla fired his atomic breath at the larvae, only for Mothra to fly in front of the beam, sacrificing herself for her children. Enraged with grief, the larvae attacked Godzilla, distracting him while Kiryu was repaired.

Kiryu soon re-entered the battle, defeating Godzilla by using his drill hand to open a previously-inflicted wound on Godzilla's chest. Mothra's larvae encased Godzilla in silk, leaving him trapped and helpless. Rather than kill Godzilla, Kiryu overrode his programming and carried Godzilla out to the sea, sinking them both in the Japan Trench. Mothra's larvae swam back to Infant Island with the Shobijin, content that the souls of the dead could now rest in peace.

When the alien force known as the Xiliens took control of Gigan and an army of monsters and used them to conquer the planet, Mothra flew to Tokyo to aid Godzilla against Gigan and Monster X. Mothra saved Godzilla from being double-teamed by the enemy monsters, then confronted Gigan once again. Gigan fired two razor discs at Mothra, but she used her reflective scales to avoid them. Gigan responded by blasting Mothra with his laser beam, causing her to erupt in flames. Believing himself victorious, Gigan turned around only for his head to be sliced off by his reflected razor discs. Mothra, still on fire, flew into the headless Gigan and exploded, seemingly killing them both.

# MOTHRA LEO

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift Y (225) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | AM (50) |

**Health:** 395
**Karma:** 90
**Resources:** Shift 0
**Popularity:** 75

**BACKGROUND:**
**Real Name:** Mothra Leo
**Occupation:** Guardian of the Earth
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Infant Island
**Marital Status:** None
**Known Relatives:** Mothra
**Base of Operations:** Infant Island
**Past Group Affiliations:** Elias
**Present Group Affiliation:** Elias

**KNOWN POWERS:**

*Armor Skin:* Mothra Leo possesses a chitinous epidermis which provides it with Amazing (50) resistance against physical and energy attacks.

*Crossheat Lasers:* Mothra Leo may unleash a trio of lasers form his crown which inflict Unearthly (125) energy damage up to 60 areas distant.

*Excel Shining Field:* Mothra Leo may release a cloud of scales which form a shield about his person. The shield deflects energy attacks with Shift Z (500) ability.

*Growth:* Mothra Leo possesses Unearthly (100) growth, therefore, all combat damage inflicted to Mothra Leo by creatures of a lesser stature is reduced by -5CS before applying Mothra Leo's armor skin. Mothra Leo suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Mothra Leo.



*Illusion Mirage:* Mothra Leo may break apart into a swarm of smaller energized versions of himself to avoid attacks. Mothra Leo may perform this ability as an evade/dodge feat.

*Power Beam:* Mothra Leo may unleash a powerful blue beam from its chest which inflicts Unearthly (125) fire damage.

*Pulsaphonic Shower:* Mothra Leo may emit a shower of energy covering 60 areas which causes plants to grow 10x faster than normal.

*Shining Buster:* Mothra Leo may perform a diving attack on its foes while emitting multiple beams of energy and then using his scales to focus the suns energies into a devastating beam which inflicts Shift Y (250) heat damage.

*Silk:* Mothra Leo may fire a spray of silk from his internal silk glands up to 40 areas distant. This silk may restrain creatures with Unearthly (100) strength unless the creature manages to break free with a strength feat of its own.

*Sparkling Powerload:* Mothra Leo may channel electric energy across his wings and release it, devastating up to 20 areas with Unearthly (125) energy damage.

*Winged Flight:* Mothra Leo may fly at speeds up to Shift X (150) in Earth's atmosphere and Class 1000 speeds in space. Mothra Leo may perform the following feats with his powerful wings:

- *Gale Force:* Mothra Leo may fan his wings and produce category 5 winds. This feat inflicts Unearthly (100) force damage to all targets and objects in Mothra Leo's front arc up to 40 areas distant.

**MOTHRA LEO (LARVAL FORM)**

| | |
|---|---|
| **F** | RM (30) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| I | RM (30) |
| **P** | AM (50) |

**Health:** 325
**Karma:** 90

**KNOWN POWERS:**

*Armor Skin:* Mothra Leo possesses a chitinous epidermis which provides it with Amazing (50) resistance against physical and energy attacks.

*Excel Strings:* Mothra may spray silk from its mouth which channels blue electrical energy, inflicting Unearthly (100) energy damage up to 60 areas.

*Growth:* Mothra Leo possesses Unearthly (100) growth, therefore, all combat damage inflicted to Mothra Leo by creatures of a lesser stature is reduced by -5CS before applying Mothra Leo's armor skin. Mothra Leo suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike Mothra Leo.

*Mandible:* Mothra Leo may inflict up to Unearthly (100) edged damage via bite.

*Petite Railgun:* Mothra Leo may emit a beam of blue-green energy from its chest which inflicts Unearthly (125) energy damage.

*Reflection:* Mothra Leo may create an illusion of itself with Unearthly (100) ability while blending into his surroundings.

*Silk:* Mothra Leo may fire a spray of silk from his internal silk glands up to 40 areas distant. This silk may restrain creatures with Unearthly (100) strength unless the creature manages to break free with a strength feat of its own.

*Swimming:* Mothra Leo may swim 2 areas each round.

**TALENTS:** Aerial Combat, Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Mothra Leo is a guardian creature who charges into combat to fight any foe, even those vastly superior to his power, whenever the Elias call upon him.

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**HISTORY:**

At the end of the 20th century, the last Mothra laid an egg, ensuring that her guardian race would live on. Her priestesses, Moll and Lora, sensed the site director of a logging company removing the Seal of Elias from a Hokkaido forest. Their evil sister Belvera soon seized the Seal and used it to awaken the space monster Desghidorah, who Mothra and her kin had locked away 65 million years ago. Left with no other option, Moll and Lora called upon Mothra to battle Desghidorah. She caught him by surprise, but was clearly outmatched.

Leo hatched from his egg and joined the fight. But his webbing could only briefly hold the monster back, and Mothra had to come to his rescue. As the waters washed him away, she carried her son out to sea, but soon succumbed to her injuries. Leo could only watch as his mother sank beneath the waves. Building his cocoon around the ancient Jomon Sugi tree, Mothra Leo emerged in his imago form and challenged Desghidora once more. Trapping Desghidorah once more, Leo restored the forest to its former resplendent state with a Pulsaphonic Shower before returning home to Infant Island.

A year after his battle with Desghidorah, Moll and Lora summoned Mothra Leo to battle Dagahra. Created by the ancient civilization of Nilai-Kanai, he was infesting the Okinawan waters with toxic starfish called Barem. After a withering barrage of beam attacks, he changed into a swarm of smaller Mothras and swam inside Dagahra's mouth, ravaging him from the inside and defeating him.

King Ghidorah, a space monster who invaded Earth 130 million years ago, returned in a meteor and began abducting children across Japan with the intent of feeding on their life energy. Mothra Leo evolved into other more powerful forms to battle King Ghidorah, becoming "Armored Mothra". King Ghidorah was hopelessly outmatched as Mothra Leo managed to save the children and defeat King Ghidorah by causing the monster to explode. Mothra Leo evolved into a new form and flew into space.



**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (125) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 371
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -75

**BACKGROUND:**
**Real Name:** Unknown
**Occupation:** Prehistoric Monster
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Philippines
**Marital Status:** Mated Species
**Known Relatives:** MUTOs
**Base of Operations:** Phillipines, New Jersey, San Francisco
**Past Group Affiliations:** MUTOs
**Present Group Affiliation:** MUTOs

**KNOWN POWERS:**

*Armor Skin:* The female MUTO possesses a chitinous epidermis which provides it with Monstrous (75) protection against physical and energy attacks.

*Claws:* Female MUTOs can inflict Unearthly (125) edged damage to opponents.

*Echolocation:* MUTOs possess Unearthly (100) echolocation which enables them to communicate with one another and to locate sources of radiation.

*Electro-magnetic Pulse:* MUTOs can unleash an Shift Z (500) intensity EMP which disables all electronic devices up to a 200 area radius distant from the MUTOs epicenter.

*Growth:* The female MUTO possesses Shift X (175) growth, therefore, all combat damage inflicted to female MUTO by creatures of a lesser stature is reduced by -6CS before applying the female MUTO's armor skin. The female MUTO suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike the female MUTO.

*Reproduction:* The female MUTO is capable of laying hundreds of eggs at one time. A single MUTO nest can release enough MUTOs onto the world to overrun the entire global ecosystem. A single MUTO egg possesses 10 health.

**MALE MUTO**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 335
**Karma:** 32

**KNOWN POWERS:**

*Armor Skin:* The male MUTO possesses a chitinous epidermis which provides it with Monstrous (75) protection against physical and energy attacks.

*Claws:* Male MUTOs can inflict Unearthly (100) edged damage to opponents.

*Echolocation:* MUTOs possess Unearthly (100) echolocation which enables them to communicate with one another and to locate sources of radiation.

*Electro-magnetic Pulse:* MUTOs can unleash an Shift Z (500) intensity EMP which disables all electronic devices up to a 200 area radius distant from the MUTOs epicenter.

*Growth:* The Male MUTO possesses Shift X (150) growth, therefore, all combat damage inflicted to male MUTO by creatures of a lesser stature is reduced by -6CS before applying the male MUTO's armor skin. The male MUTO suffers a -3 penalty to strike smaller creatures and small creatures gain a +3CS bonus to strike the male MUTO.

*Winged Flight:* The male MUTO can attain air speeds of Monstrous (75).

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
MUTOs (Massive Unidentified Terrestrial Organism) are a parasitic blight on the Earth. MUTOs will infest the globe if given the opportunity. Luckily, their nests have been eradicated from the Earth for millennia.

---

**HISTORY:**

The MUTOs were discovered in the Philippines in 1999 after a mining operation drilled into a cave containing a gigantic skeleton with two parasitic spores attached to it, one of which had already hatched. The larval male MUTO, who had hatched after being disturbed by the cave collapsing, burrowed his way to the Janjira nuclear power plant in Japan, where he caused the plant to collapse from underneath, killing Sandra Brody and several other workers, and causing the entire area to be evacuated because of radiation leaking from the plant. Despite the destruction of the plant, the MUTO attached himself to the reactor and entered a cocoon-like state, absorbing all the radiation from the surrounding area.

The second pod containing the female MUTO was taken by the Americans to the Yucca Mountain Nuclear Waste Repository in Nevada. After hatching, the two MUTOs encountered one another in California where they mated and produced a nest full of eggs. Godzilla finally arrived in the San Francisco area and did battle with the MUTOs. The two creatures nearly overwhelmed Godzilla by using tactics and numbers against the fierce titan. Godzilla managed to finally crush the male MUTO and destroy the female MUTO with a blast of his atomic breath which he fired down her throat, finishing the female off.

Following the Battle of San Francisco, Monarch transported the female MUTO's severed head to its underwater base in Bermuda, Castle Bravo. King Ghidorah's call awakened the Queen MUTO, who had been dormant underneath a strip mall in Hoboken, New Jersey.[21] She began to rampage along with the other Titans he summoned. After Godzilla killed Ghidorah, she assembled in Boston with Scylla, Behemoth, Methuselah, and Rodan. Each of the Titans progressively submitted to Godzilla, who roared triumphantly.

**STATISTICS:**

| | |
|---|---|
| **F** | GD (10) |
| **A** | GD (10) |
| **S** | GD (10) |
| **E** | EX (20) |
| **R** | RM (30) |
| **I** | GD (10) |
| **P** | TY (6) |

**Health:** 50
**Karma:** 46
**Resources:** UN (100)
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Mysterians
**Occupation:** Alien Survivors
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Planet Mysteroid
**Marital Status:** None
**Known Relatives:** Mysterians
**Base of Operations:** Planet Mysteroid, Mount Fuji
**Past Group Affiliations:** Mysterians
**Present Group Affiliation:** Mysterians

**KNOWN POWERS:**

*Life Support Suits (Equipment):* The Mysterians must wear protective suits to survive. These suits consist of a body suit, a helmet and a full cloak. The suits provide Good (10) life support, keeping the occupants safe from bacteria and viruses. The helmet confers TY (6) body armor to the occupants head. The suits are composed of Typical (6) materials.

*Weakness-Strontium-90:* Due to the lingering effects of Strontium-90, the Mysterian's bodies are covered in keloid scars, leaving them hideously disfigured. In addition, if their life support suit or helmet is breached in any way, the Mysterian will fall to the ground helpless as they struggle to breath.

*Mysterian Dome (Equipment):* Hi-tech bases constructed by the Mysterians as outposts for them to raid and invade other planets. The domes are composed of Monstrous (75) materials and may perform the following abilities:



- *Energy Dome:* The Mysterians may erect a Shift X (150) force field covering up to 80 areas. The field provides protection against intrusion, physical attacks, energy attacks and prevents all radio signals and communication.
- *Heat Rays:* The Mysterians may fire heat rays onto target locations inflicting Shift X (150) heat damage up to 80 areas distant.
- *MOGUERA:* The Mysterians built the original MOGUERA mecha and may deploy such mecha to assist their invasion.

*Mysterian UFO (Equipment):* The Mysterians advanced technological space craft are composed of Monstrous (75) materials and possesses the following statistics:

- *Body:* AM (50)
- *Speed:* UN (100)
- *Control:* AM (50)
- *Protection:* AM (50)
- *Laser Beam:* Lasers which inflict Amazing (50) energy damage up to 20 areas distant.
- *Rocket Flight:* Mysterian ships may attain Unearthly (100) air speeds in an atmosphere and Shift Z (500) speeds in the void of space.

**TALENTS:** Science (All), Guns, Military, Pilot

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
The leader of the Mysterians wears a red life support suit. The military and guard detachments wear yellow life support suits and the general populace wear blue life support suits.

**HISTORY:**

Fifty-thousand years ago, the Mysterians were a thriving technologically advanced civilization that inhabited the planet Mysteroid, located between Mars and Jupiter. A nuclear war broke out between the Mysterians, and the entire planet was destroyed as a result, leaving behind only several smaller asteroids. The surviving Mysterians relocated to Mars, where they lived for thousands of years. Eventually, the Mysterians determined that Mars was unsuitable for their people to continue living, so they decided to move to Earth instead. The Mysterians established a base of operations on Earth's moon, preparing to launch an invasion of Earth.

In 1957, the Mysterians secretly built a giant dome near Mount Fuji, which would soon become their ultimate weapon for bringing humanity to its knees. The Mysterians deployed a giant mecha called Moguera to attack several nearby villages. In the process, the Mysterians abducted the astrophysicist Ryoichi Shiraishi, who had proposed that Mysteroid had once existed between Mars and Jupiter. Moguera was finally destroyed when the JSDF rigged a bridge with explosives and detonated it as the mech tried to cross it. Determining that some force had been controlling Moguera with radio waves, the JSDF began searching the area around Mt. Fuji. The Mysterian's dome surfaced, and the Mysterian Leader broadcast a message asking to speak to several human representatives.

The humans were brought inside, where they met with the Mysterian Leader. He claimed that the Mysterians only destroyed the villages as a show of power so humanity would not be tempted to attack them in the future. He requested that the Mysterians be granted a strip of land on Earth two miles in radius on which to live, as well as the right to mate with Earth women, some of whom they had already abducted. According to the Mysterian Leader, the Strontium-90 in his race's bodies left over from the nuclear war that destroyed their planet caused 80% of their newborn population to be born abnormal, after which the Mysterians would simply dispose of them. He believed that mating with Earth women would allow his race to begin producing viable offspring and rebuild its population. The Mysterian Leader dismissed the humans, warning that if their demands were not met they would be forced to initiate a war with humanity, one that with the Mysterians' advanced technology would result in the utter destruction of mankind.

After being informed of the aliens' demands, the Japanese government concluded that the Mysterians were not to be trusted and decided to attack them. Ryoichi Shiraishi, now living inside the Mysterians' dome, broadcast a message to mankind trying to persuade them to give in to the Mysterians' demands. He claimed that the Mysterians had no ulterior motives, and that for the sake of science mankind should make peace with the Mysterians. The JSDF ignored Shiraishi's plea and attacked the Mysterian Dome, but their weapons had no effect.

The Mysterians promptly obliterated the humans' forces with a heat ray fired from the dome and lasers fired by their UFOs. With its own forces ineffective against the invaders, Japan issued a plea to the other nations of the world to join together against their common enemy. Shortly afterward, the nations of Earth combined their military forces to form the Earth Defense Force. The EDF constructed two VTOL airships, the Alpha and Beta, to attack the Mysterians. The Alpha and Beta assaulted the Mysterians' UFOs and dome, but the dome's heat rays instantly destroyed the Beta, causing the attack to result in failure.

Irritated by the humans' refusal to comply, the Mysterians upped their demands, and threatened further retaliation should the humans continue to resist. However, the Earth Defense Force experienced a breakthrough in combating the Mysterians. Not only did they develop shields capable of protecting vehicles from the Mysterians' heat rays, but they also constructed the Markalite FAHP (Flying Atomic Heat Projector), a gigantic mobile lens capable of absorbing and reflecting the Mysterians' heat rays, as well as emitting powerful heat rays of its own. Meanwhile, the Mysterians kidnapped Shiraishi's sister Etsuko and her friend Hiroko and brought them into their dome.

When Joji Atsumi, one of Shiraishi's colleagues who was working to combat the Mysterians, learned about this, he personally infiltrated the Mysterian Dome while the EDF launched its final assault against the aliens. The EDF deployed the now-shielded Alpha and the Beta No. 2, along with several Markalite Cannons, to assault the dome. The Mysterians were shocked when their heat rays had no effect against the humans' weaponry, as well as when their dome started to take damage from the Markalite assault.

Atsumi rescued the captive women inside the Mysterian dome, but was held at gunpoint by a yellow-suited Mysterian. The Mysterian directed Atsumi and the women to the exit, then revealed himself as Ryoichi Shiraishi. Shiraishi had learned that the Mysterians' intentions were not as noble as they claimed, and that once their dome was completed they would begin destroying Earth's major cities. Shiraishi told Atsumi and the others to flee, while he would stay behind and ensure the dome could never be completed. Shiraishi began destroying the machinery inside the dome, causing it to begin falling apart.

With their dome collapsing, the Mysterians deployed a second Moguera in a last-ditch effort to destroy the Markalite Cannons. The Moguera burrowed too close to a Markalite Cannon, which collapsed on top of it. Defeated, the Mysterian Leader ordered all of his surviving forces to retreat to the Mysterians' space station. Several UFOs took off from the dome, which subsequently exploded. The Alpha and Beta shot down several of the escaping UFOs. With their invasion foiled, the Mysterians were left to live adrift in space for all eternity.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 321
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Obsidius
**Occupation:** Alien Life Form
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Tokyo, Japan
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

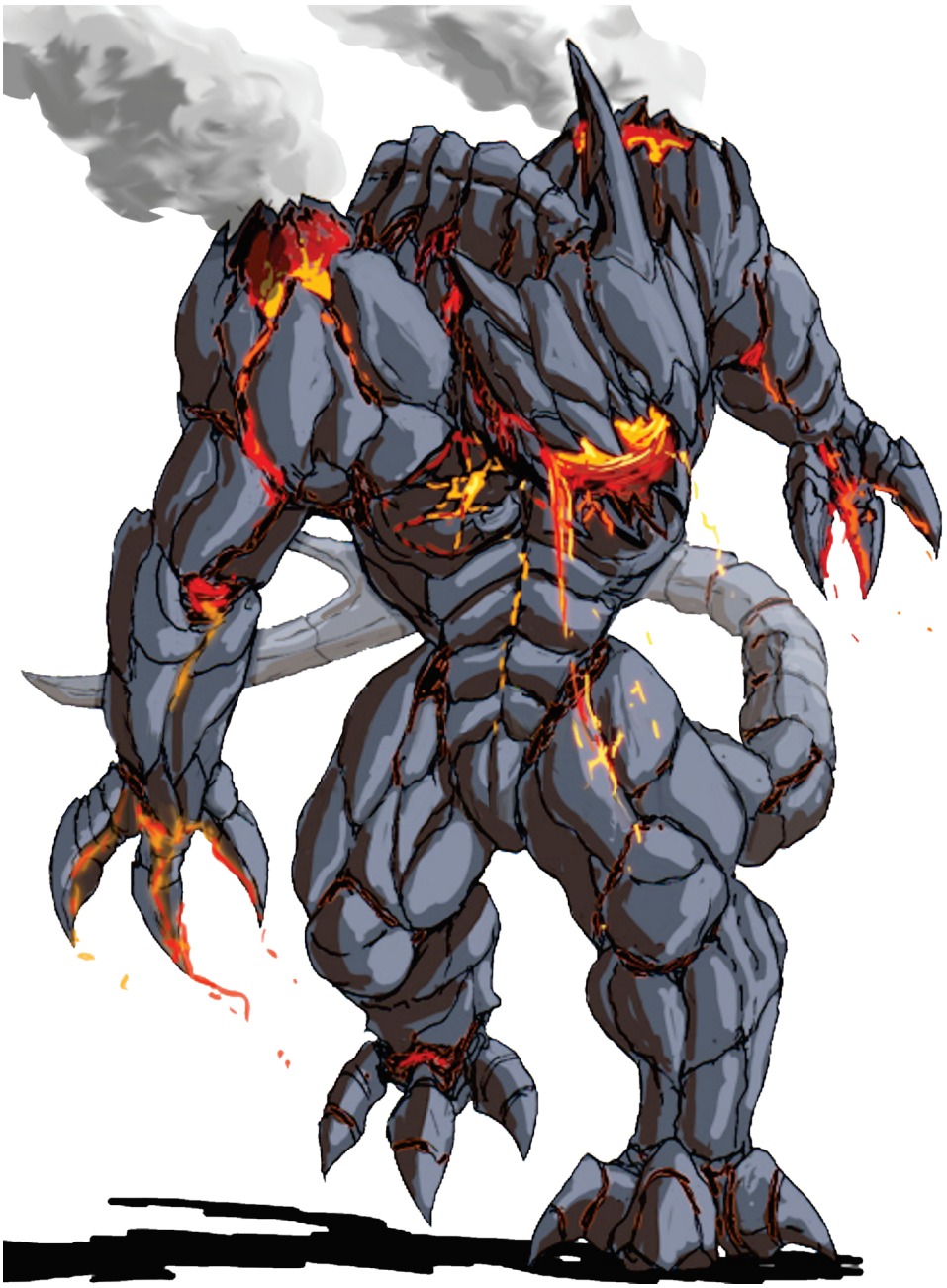
*Armor Skin:* Obsidius rocky exterior provides Monstrous (75) protection against physical and energy attacks.

*Claws:* Obsidius may inflict Unearthly (100) edged damage with its claws.

*Essence Absorption:* Obsidius may drain Unearthly (100) health from its target and transfer it to himself. Obsidius cannot gain more health than his normal maximum and he must successfully touch his target.

*Growth:* Obsidius possesses Unearthly (125) growth, therefore, all damage inflicted to Obsidius by sources of a lesser stature is reduced by -5CS before applying Obsidius' armored skin. Obsidius suffers a -3CS penalty to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Obsidius.

*Hyper Digging:* Obsidius may burrow through earth, traveling 2 areas each round. In addition, Obsidius may inflict blind side attacks on his opponent by emerging from beneath the earth in advantageous or unexpected locations.



*Hyper Leaping:* Obsidius may leap with Shift X (150) ability.

*Inferno:* Obsidius may emit a beam of molten magma from its maw. This spout of magma inflicts Unearthly (100) fire damage up to 60 areas distant.

*Resist Fire & Heat:* Obsidius possesses a Class 1000 resistance to fire and heat.

*Rip It Up:* Obsidius performs this maneuver by digging its claws into the earth and then ripping up the ground, tossing dirt and debris into its opponent's face while simultaneously clawing them. This assault inflicts Unearthly (100) edged damage and may blind the opponent for 2 rounds if they fail an endurance feat against the intensity of the assault.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Obsidius is a dishonorable opponent who uses a somewhat dirty style of fighting to overcome its enemies.

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**HISTORY:**

Although most of the crystals deposited on Earth by the meteor showers embedded themselves in the surface, some of them managed to punch through the earth's crust and enter the lithosphere. There, brought together by the magma flows from within the earth, a sentient creature was brought to life by the accumulated power of the crystals and the raw, ferrous materials of the earth. Obsidius emerged from a volcano onto the surface world only recently and thus far has resisted all attempts at communication. His virtually impenetrable mineral exterior shields him against both physical and energy assaults. He advances single-mindedly toward the most unstable crystal formations on the surface, and as such should be considered extremely dangerous.

# OOKONDORU

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | RM (30) |
| **S** | MN (75) |
| **E** | UN (100) |
| **R** | TY (6) |
| **I** | RM (30) |
| **P** | TY (6) |

**Health:** 235
**Karma:** 42
**Resources:** Shift 0
**Popularity:** -10

**BACKGROUND:**
**Real Name:** Giant Condor
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Letchi Island
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Letchi Island
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Ookondoru has Amazing (50) protection against physical and energy attacks.

*Beak & Talons:* Ookondoru may inflict Monstrous (75) edged damage with its claws.

*Growth:* Ookondoru possesses Monstrous (75) growth, therefore, all damage inflicted to Ookondoru by sources of a lesser stature is reduced by -5CS before applying Ookondoru's armored skin. Ookondoru suffers a -3CS penalty to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Ookondoru.

*Winged Flight:* Ookondoru may attain Unearthly (100) air speeds within an atmosphere.

**TALENTS:** Aerial Combat



**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
While one of the smaller kaijus, Ookondoru is a tenacious fighter willing to fight to the death.

**HISTORY:**

As Dayo made her escape from a sleeping Godzilla, the Giant Condor suddenly soared overhead. She cried out to alert the King of the Monsters just before the bird descended on him. After a fierce scuffle, Godzilla set it ablaze with his atomic breath, and it plummeted into the ocean below.

In the dreams of Ichiro Miki, Godzilla was wandering around his home of Monster Island only to be attacked by the Giant Condor. Godzilla fought briefly with the avian monster, but killed it with a blast of its atomic breath and sent its burnt corpse falling into the ocean.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | Shift X (150) |
| **E** | Shift Y (250) |
| **R** | AM (50) |
| **I** | EX (20) |
| **P** | EX (20) |

**Health:** 446
**Karma:** 90
**Resources:** MN (75)
**Popularity:** -75

**BACKGROUND:**
**Real Name:** Orga
**Occupation:** Alien Invader
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown Planet
**Marital Status:** Unknown
**Known Relatives:** None
**Base of Operations:** Tokyo, Japan
**Past Group Affiliations:** Millennians
**Present Group Affiliation:** Millennians

**KNOWN POWERS:**

*Adaption:* Orga may absorb the DNA of its opponents, via bite, into its own genetic makeup with Shift Y (250) ability. Orga may gain the powers of the target and even clone itself into a facsimile of the original being.

*Armor Skin:* Orga has Monstrous (75) protection against physical and energy attacks.

*Bite:* Orga may inflict Shift X (150) edged damage with its bite.

*Claws:* Orga may inflict Shift X (150) blunt damage by battering its foes with its clawed appendages.

*Destructive Motion Attack:* The cannon in Orga's shoulder may unleash a potent beam of yellow energy which inflicts Unearthly (125) force damage up to 60 areas distant.

*Growth:* Orga possesses Shift X (175) growth, therefore, all damage inflicted to Orga by sources of a lesser stature is reduced by -6CS before applying Orga's armored skin. Orga suffers a -3CS penalty to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Orga.



*Hyper Leaping:* Orga may leap with Shift Y (250) ability. It often uses this maneuver to dodge projectiles.

*Regeneration:* Having adapted Godzilla's Organizer G-1 into its DNA, Orga now regenerates, recovering 25 health each round if damaged. Orga may regrow limbs and missing organs.

*Telepathy:* Orga can telepathically control the Millennian UFO and may even intercede it into combat as a shield to block projectiles or to ram opponents. The UFO may deflect up to Shift X (150) physical or energy attacks. The UFO inflicts Unearthly (100) blunt damage in a charge attack and gains all applicable bonuses of a charge maneuver.

*Millennian UFO:* Constructed of Unearthly (100) materials the UFO has the following statistics:
Body: MN (75) Speed: Shift X (150)
Control: AM (50) Protection: AM (50)

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Orga is an alien life form who is obviously intent on absorbing Godzilla's DNA and cloning the monstrous kaiju to increase its own power, perhaps, so that Orga may conquer Earth.

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**HISTORY:**

Orga was created when the Millennian UFO absorbed some of Godzilla's cells. The Millennians within took on a giant collective form and stepped out. However, the Organizer G1 present in Godzilla's cells had an unanticipated side effect and caused the Millennian to spontaneously mutate into Orga. At first, Orga attempted to use the information the Millennians taken from computers to communicate with Godzilla, but became bewildered when Godzilla began to attack. After that, Orga chose to attack with brute force.

Godzilla's atomic beam was no use against Orga due to its regeneration powers, which allowed it to heal brutal injuries in a matter of seconds, far faster than Godzilla. Orga then directed the Millennian UFO to help him fight Godzilla, but it was heavily damaged, and was taken down by Godzilla quickly when he fired his atomic breath at Orga only for the UFO to block it. It was soon discovered that Orga was attempting to become a clone of Godzilla when he bit his arm and absorbed more genetic material. Orga then attempted to swallow Godzilla whole, unhinging his jaw and opening his gaping maw.

Godzilla ran headfirst into Orga's mouth and allowed himself to be swallowed. Orga began to grow dorsal fins and increase in height, but started to notice something was wrong when Godzilla began to glow and give off intense heat. Before Orga could react, Godzilla unleashed his nuclear pulse from within Orga's body, destroying Orga's entire upper body in a fiery explosion. After the smoke cleared, Godzilla roared at Orga's headless corpse, which fell over and crumbled into dust. Orga attacked Turkey in May 2022, causing 11.5 million deaths.

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | GD (10) |
| **S** | Shift X (150) |
| **E** | Shift Y (225) |
| **R** | EX (20) |
| **I** | AM (50) |
| **P** | AM (50) |

**Health:** 435
**Karma:** 120
**Resources:** UN (100)
**Popularity:** -100

**BACKGROUND:**
**Real Name:** Tsukuyomi
**Occupation:** God of Earth and the Moon and the Underworld
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Izumo, Moon
**Marital Status:** None
**Known Relatives:** Takeru
**Base of Operations:** Moon, Japan
**Past Group Affiliations:** Unknown
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Orochi has Monstrous (75) protection against physical and energy attacks.

*Bite Assault:* Orochi may inflict Shift X (150) edged damage with its toothy mouths. Orochi may engage up to 8 different targets at once.

*Fiery Breath:* Orochi can emit cones of fire from each of its maws, inflicting Unearthly (100) fire damage up to 60 areas distant. Orochi may target up to 8 separate targets with its many heads.

*Growth:* Orochi possesses Shift X (175) growth, therefore, all damage inflicted to Orochi by sources of a lesser stature is reduced by -6CS before applying Orochi's armored skin. Orochi suffers a -3CS penalty to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Orochi.

*Immortality:* Orochi is a god and thus immortal. If defeated, Orochi will simply return after regenerating its godly power.



*Shape Shifting:* As a god, Orochi may shift its shape into any form that pleases him with Unearthly (100) ability.

*Teleport:* Orochi can teleport with Class 5000 ability.

**TALENTS:** Mystic Origin, Occult Lore

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Orochi is no mere kaiju but a deviant god with an unknown agenda for Earth.

**HISTORY:**

Orochi was the god Tsukuyomi, lord of the underworld and God of the Moon, who transformed into this monstrous form ten thousand years ago and used it to attack the Earth. All of this was done in jealousy of his sister Amaterasu, goddess of heaven and the sun. He destroyed cities and mountains until he was stopped by his brother Susano, god of storms and the sea, his father then banished from Earth in a prison of ice. Thousands of years later, Tsukuyomi returned to Earth and was revived thanks to his servant, a transformed sentient broken fang who died soon after.

After breaking free on the moon, he raised his castle but was bested by Yamato Takeru and Oto, who held the 'spirits' of his two siblings. Angered, Tsukuyomi transformed into Orochi to kill the Yamato Takeru and Oto, but they were saved by Amano Shiratori, the servant of the Sun goddess. However Orochi threw the two into space via a blast, but Takery fused with Oto and two sacred treasures to become Utsuno Ikusagami. Utsuno Ikusagami fought Orochi, and won. Tsukuyomi was trapped on the moon and sealed into Takeru's pendant and cast into space on the orders of Susano who said that upon his return Tsukuyomi would be reformed.

According to Teruaki Takeda, King Ghidorah was known in ancient times as Yamata no Orochi. He fought Godzilla in an underdeveloped form, sporting only three heads out of eight. Residing at Monarch Outpost 91 at Mount Fuji in Japan, Yamata no Orochi was one of the many Titans who began to attack humanity under the direction of King Ghidorah. It was later pacified when Madison Russell activated the Orca at Fenway Park.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (150) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 300
**Karma:** 32
**Resources:** AM (50)
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Raideen
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Mu
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Earth
**Past Group Affiliations:** Mu, Shogun Warriors
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* Raydeen possesses a versatile and powerful arsenal of weaponry:

- *Aura Shock:* Raydeen may unleash electrical bolts from its fingers which inflict Unearthly (100) energy damage up to 7 areas distant.
- *Energy Cutter:* Energy channeled through the God Breaker raises damage to Unearthly (125) energy damage.
- *God Alpha:* A telekinetic field may be deployed about Raydeen's hull. This energy field destroys physical objects striking Raydeen with Unearthly (100) intensity.
- *God Block:* A retractable shield in the right arm offers Shift X (150) protection against physical attacks and energy attacks.
- *God Boomerang:* A rocket powered boomerang may be fired from the right arm which inflicts Unearthly (100) blunt damage up to 60 areas distant.
- *God Breaker:* A retractable sword blade hidden in the God Block. This weapon inflicts Unearthly (100) edged damage.



- *God Gorgon:* A bow that unleashes energy arrows which inflict Unearthly (100) energy damage up to 60 areas distant.
- *God Missiles:* Guided missiles fired from recesses in the abdomen inflict Unearthly (100) force damage up to 60 areas distant.
- *God Pressure:* Green electrical beams released from the forehead inflict Unearthly (125) energy damage up to 60 areas distant.
- *God Voice:* Speakers in the abdomen may extend Akira's voice up to 10 areas distant or unleash a sonic wave of purple energy which inflicts Unearthly (100) force damage up to 60 areas distant.

*Body Armor:* Raydeen possesses Monstrous (75) protection against physical attacks and energy attacks.

*Growth:* Raydeen possesses Unearthly (100) growth, therefore, all damage inflicted to Raydeen by sources of a smaller stature is reduced by -5CS before applying Raydeen's body armor. Raydeen suffers a -3CS to strike small targets and small targets gain a +3CS to strike him.

*God Bird:* Raydeen may transform into a space ship composed of Monstrous (75) materials. The ship possesses the following statistics:

- *Control:* AM (50)
- *Speed:* UN (100)
- *Body* MN (75)
- *Protection:* AM (50)
- *Esper Burn:* A beam of Monstrous (75) intensity which provides X-ray vision up to 40 areas distant. The esper burn may detect weaknesses in the target, providing a +1CS to all feats to attack the weak spot.
- *God Bird Claws:* The God Bird possesses mechanical talons which inflict Monstrous (75) edged damage.
- *God Thunder:* The God Bird may call down a thunderstorm inflicting Unearthly (100) electrical damage across 60 areas.
- *Ramming:* The God Bird may be used to charge opponents, inflicting Monstrous (75) blunt damage.
- *Rocket Flight:* The God Bird travels at Shift X (150) air speeds within an atmosphere and Shift Z (500) speeds within the void of space.

*Rocket Flight:* Raydeen may attain Monstrous (75) air speeds.

**Akira Hibiki**
**F** GD (10) **A** EX (20) **S** TY (6) **E** EX (20)
**R** GD (10) **I** GD (10) **P** GD (10)
**Health:** 56 **Karma:** 30
**Talents:** Pilot
**ROLE PLAYING NOTES:**
Akira is a young boy who is the descendant of the Mu Empire.

**TALENTS:** Edged Weapons

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Akira owns a motorcycle, which he uses to enter Raydeen to combat the Demon Empire.

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**HISTORY:**

After a slumber of twelve millennia, the Demon Empire awakens to seize control of the Earth. Raideen, the giant robot-like protector of the lost continent of Mu, senses the evil presence and awakens within its golden pyramid. A young Japanese boy, Akira Hibiki, is alerted about the Demon Empire by a mysterious voice and rushes to the pyramid. It is soon revealed that Akira is a descendant of the ancient people of Mu who must help Raideen save the Earth.

Akira enters the robot by accelerating his motorcycle to a high speed and then throws himself upward, allowing a beam from the robot to pull him into the robot's head and into an internal cockpit from where he assumes control of Raideen. Akira is aided by Mari Sakurano, who happens to be the daughter of a prominent scientist, and his friends from the soccer club. Half way through the story the Demon Empire's master, Barao, is released from his statue prison and intends to finish what he started twelve thousand years earlier.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 370
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -75

**BACKGROUND:**
**Real Name:** Rodan
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Kitamatsu
**Marital Status:** Unknown
**Known Relatives:** Rodan
**Base of Operations:** Japan
**Past Group Affiliations:** Xiliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Rodan has Monstrous (75) protection against physical and energy attacks.

*Beak & Talons:* Rodan may inflict Unearthly (100) edged damage with its claws.

Growth: Rodan possesses Unearthly (100) growth, therefore, all damage inflicted to Rodan by sources of a lesser stature is reduced by -5CS before applying Rodan's armored skin. Rodan suffers a -3CS penalty to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Rodan.

*Winged Flight:* Rodan may attain Shift X (150) air speeds within an atmosphere, in addition, Rodan may perform the following feats:

- *Gale Force:* Rodan may use its wings to generate Category 5 winds. Unleashing Unearthly (100) force damage on all areas in its front arc for 60 areas distant.



- *Sonic Shockwave:* Rodan may use the speed of flight to produce sonic booms. These waves of sonic energy inflict Unearthly (100) sonic/force damage up to a 30 area radius around Rodan's epicenter.

**TALENTS:** Aerial Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Rodan is a fearsome prehistoric kaiju who has fought Godzilla on several occasions. Rodan is usually defeated by the superior Godzilla.

**HISTORY:**

While assisting the JSDF in exterminating the Meganulon in the mine in Kitamatsu, Shigeru Kawamura was sent falling into a cavern underneath Mount Aso by a sudden avalanche. When Shigeru regained consciousness, he found himself in front of a colossal egg, and surrounded by countless Meganulon. Suddenly, the egg began to crack, and from it emerged the hatchling Rodan. The creature broke the rest of its eggshell with its wings and roared loudly before grabbing the Meganulon in its beak and eating them. Horrified by the sight, Shigeru went into shock, and was rescued sometime later by a group of villagers.

Shigeru was left in a catatonic state, and the authorities could not gain any information from him regarding what he saw. In the meantime, Rodan began an aerial prowl across the Pacific Ocean, being sighted above China, the Philippines and Hong Kong. Eyewitnesses couldn't make out what they saw, labeling it simply a UFO. The JASDF tried to take down the UFO when it was sighted over Japan, but Rodan used its supersonic flight to evade its attackers and destroy them. As Rodan's rampage continued, it attacked a young couple near Mt. Aso, though its victims did take a partial photograph of the beast before they were killed. When Shigeru emerged from his catatonic state and told his story to the authorities, Dr. Kashiwagi cross-referenced his story with the photograph and a piece of eggshell found near Mt. Aso, and determined that the UFO was actually a giant Pteranodon.

Rodan emerged from the crater of Mt. Aso shortly afterward, and began flying to the city of Fukuoka. The JASDF engaged the beast in a dogfight, during which a F-86 Sabre crashed into the beast's wing, injuring it and causing it to lose its supersonic flight. Rodan touched down in Fukuoka, blowing away buildings and vehicles by flapping its wings. The JSDF deployed all its forces to attack Rodan, but they were blown away by the powerful winds. A second Rodan soon appeared over the city, and assisted its mate in fighting off the JSDF before escorting it back to their nest inside Mt. Aso.

As the two Rodans entered hibernation inside the mountain, the JSDF formed a last-ditch plan to destroy them: they would bombard the volcano with missiles, triggering an eruption and hopefully incinerating both monsters. Several Honest John Missile Launchers were stationed around Mt. Aso, and opened fire on the slopes of the volcano. The missiles triggered a small earthquake, which brought forth lava from the volcano and caused it to erupt. The two Rodans broke out of the mountain and began to fly away, but the intense heat caused one Rodan to fall into the lava below, where it began to burn alive. Unwilling to live without its companion, the other Rodan flew down into the lava flow next to its mate, where the two Rodans appeared to die together.

In 1964, eight years after the two Rodans seemingly perished in the eruption of Mount Aso, a mysterious woman claiming to come from Venus appeared in Japan and warned that a terrible disaster would soon occur at the volcano. While seismologists claimed that Mt. Aso showed no danger of erupting, the Venusian arrived at the volcano's crater and warned all the people there to flee. She claimed that accumulated volcanic gases would soon resurrect Rodan, only for the spectators to laugh at her. The Venusian's prediction came true however, when Rodan emerged from the volcano's crater and let out a terrifying roar. Rodan took flight and rose from the crater, causing the crowds to scatter and flee.

Rodan flew over a nearby bridge, causing it to collapse into the water below. Rodan then flew to Yokohama, where Godzilla had just surfaced from the harbor. When he saw Rodan flying overhead, Godzilla roared and followed him to the foot of Mount Fuji, where the two monsters began a titanic battle. Meanwhile, a meteor that crashed in Kurobe Valley split open and unleashed King Ghidorah, an evil space monster that had previously destroyed the civilization of Venus. As King Ghidorah terrorized Japan while Godzilla and Rodan battled, humanity turned to the Shobijin for aid. The Shobijin claimed that Mothra stood no chance against any of those monsters, but if she worked together with Godzilla and Rodan they may have a chance to fend off King Ghidorah.

Mothra left Infant Island and arrived at Mt. Fuji, where she interrupted Godzilla and Rodan's ongoing battle. Mothra tried to convince Godzilla and Rodan to aid her, but the two monsters stubbornly insisted that the other apologize, and refused to assist humanity because humanity had always attacked them. Mothra tried to tell them that the Earth belonged to all creatures, and that it was their duty to defend it, but the monsters still refused. Mothra tried to take on King Ghidorah by herself, but was brutally overpowered by the space monster.

Godzilla and Rodan were inspired by the larva's courage, and decided to put aside their differences to help her. Together, the three monsters gained the upper hand against their extraterrestrial foe. Rodan allowed Mothra to ride on his back and spit silk at King Ghidorah while Godzilla held King Ghidorah still from behind. Godzilla threw King Ghidorah off a cliff and pelted him with boulders, finally leading the beast to retreat back to outer space. Godzilla and Rodan then watched Mothra and the Shobijin swim back to Infant IslIn 196X, astronauts Kazuo Fuji and Glenn arrived on the newly-discovered Planet X, where they encountered an intelligent alien race known as the Xiliens. The Xiliens' leader, the Controller of Planet X, informed the astronauts that their planet was under constant attack by a space monster known as Monster Zero, which was revealed to be none other than King Ghidorah. The Controller asked to "borrow" Godzilla and Rodan from Earth, knowing they successfully drove away King Ghidorah in the past. Glenn and Fuji said they would consider the offer, then returned to Earth. In secret, several Xiliens traveled to Earth and discovered Godzilla and Rodan.

When the Xiliens' presence was discovered, they met with several of Earth's leaders and stated that they had the capacity to retrieve and transport both monsters to Planet X. After the Xiliens gained permission to take the kaiju, one Xilien UFO blasted away the side of a mountain, revealing Rodan sleeping inside. The UFO then brought Rodan to Planet X, with another carrying Godzilla. The monsters were released on the planet's surface, after which King Ghidorah arrived. Godzilla and Rodan worked together and eventually drove King Ghidorah off. The Controller thanked Glenn and Fuji, and provided them with a tape he claimed contained the cure for cancer.

When the astronauts returned to Earth, they found that the tape was an ultimatum from the Xiliens, demanding that the Earth surrender and become a colony of Planet X. When humanity would not yield, the Xiliens released Godzilla, Rodan and King Ghidorah, all of whom were under their control, to attack Earth's major cities. Thankfully, Fuji discovered that the Xiliens' mind-control rays could be severed by special light rays, and the JSDF constructed several A-Cycle Light Ray Guns to break the aliens' control over the monsters.

In addition, the humans broadcast a sound that was lethal to the Xiliens, allowing them to be easily defeated by the JSDF's forces. After the Xiliens were defeated, the monsters regained consciousness, and Godzilla and Rodan again joined forces against King Ghidorah. After a brief battle, Rodan grabbed hold of Godzilla and flew into King Ghidorah, sending all three monsters toppling off a cliff into the ocean. King Ghidorah surfaced and flew back into space after a few moments, but Godzilla and Rodan disappeared. However, humanity was fairly certain neither monster had been killed.

By the end of the 20th century, Rodan and most of Earth's other monsters had been captured and contained on Monsterland, a human-monitored island in the Ogasawara chain. Rodan lived peacefully on the island, restrained only by a magnetic barrier that extended slightly past the island. As such, Rodan was able to freely fly over Monsterland and even over the surrounding waters, where he could catch and eat his fill of sea creatures.

However, the peace would be disturbed when the Kilaaks seized Monsterland, taking control of the monsters and sending them to attack the Earth's major cities. Rodan first attacked Moscow, then later appeared in Tokyo alongside Godzilla, Mothra and Manda. After destroying Tokyo, Rodan reappeared in the area around Mount Fuji, where he attacked the Moonlight SY-3 before it escaped into outer space. When the Kilaaks' mind control over the monsters was severed, the monsters assembled near Mt. Fuji, ready to destroy the Kilaaks' base of operations.

The Kilaaks then unleashed their trump card, King Ghidorah, and sent him to attack the monsters. Rodan did not directly take part in the battle, but merely watched as the other monsters overpowered and finally killed King Ghidorah. The Kilaaks then unleashed the Fire Dragon, which flew past Rodan and set him on fire before heading to Tokyo. The Moonlight SY-3 destroyed the Fire Dragon, and Rodan and all the other monsters were subsequently returned to Monsterland to live in peace.

In 1972, Rodan was living on Monster Island alongside Godzilla, Anguirus, Mothra, Minilla, Kamacuras, Kumonga and Gorosaurus. The M Space Hunter Nebula Aliens were planning to wipe out the monsters on the island, but their plans to invade Earth were foiled by Godzilla and Anguirus after they escaped the island. In 197X, an underground nuclear test conducted near the Aleutian Islands produced far-reaching seismic anomalies. In addition to damaging the capital of Seatopia, the detonation caused an earthquake that tore apart Monster Island, causing Rodan to fall from his perch onto Anguirus, causing both kaiju to fall into an underground fissure. To try and dissuade her father from giving Titanosaurus' services to the Black Hole Planet 3 Aliens, Katsura Mafune reminded him of the destruction wrought by other kaiju, such as Rodan, King Ghidorah and Manda.

When a team of scientists led by Hiroshi Omae arrived on Adonoa Island and discovered an intact egg in a Pteranodon nest, they prepared to load it onto a helicopter so they could bring it back to Japan. As they were doing so, Rodan flew overhead and destroyed their campsite. Omae stated that Rodan was an irradiated Pteranodon that must have hatched from another egg in the same nest. Rodan landed on a cliff overlooking the sea, which began to suddenly flash. Rodan stared into the water, only for a beam of Godzilla's atomic breath to shoot out of the water and strike the cliff. Rodan took flight and flew out over the water, producing shockwaves on the surface of the water. Godzilla fired his atomic breath at Rodan, with one blast striking his wing.

Godzilla came ashore on the island, only for Rodan to fly behind him and strike him with the spikes on his chest. Rodan began pecking Godzilla in the back of the head with his pointed beak. Godzilla's dorsal plates began to flash, leading Rodan to fly away as Godzilla fired his atomic breath at him. Rodan circled around Godzilla, then flew directly at him and knocked him to the ground with his wing. Rodan dove onto Godzilla and began pecking at his face, but Godzilla managed to grab Rodan by the throat, choking him until blood began to pour from Rodan's mouth. Godzilla threw Rodan off of him and blasted him with his atomic breath, only for Rodan to fly back at him and knock Godzilla headfirst into a mountain, which collapsed onto Godzilla and buried him in rubble.

Rodan flew overhead, but Godzilla's tail knocked Rodan out of the sky. Godzilla rose from the rubble and blasted Rodan with his atomic breath, then stomped on his back. Rodan tried to take flight, but Godzilla blasted him twice at point-blank range with his atomic breath, sending Rodan crashing into a rocky slope and leaving him seemingly dead. In the confusion, the scientists had managed to escape the island with the egg, with Godzilla

following after them, intent on recovering the egg for himself.

In the year 20XX, Rodan was taken control of by the Xiliens, along with many of Earth's monsters. The Xiliens unleashed Rodan upon New York City. Rodan first destroyed the United Nations Secretary General's plane, then descended into the city. Rodan ravaged the city with his supersonic abilities and battled the Earth Defense Force warship Rumbling, but was suddenly teleported away by the Xiliens, who were pretending to "save" mankind from the monsters. When their true colors were discovered by the EDF, the Xiliens redeployed their monsters, with Rodan resuming his attack on New York. Rodan destroyed the Rumbling when it attacked him again, and continued his destruction of New York unopposed.

When the EDF's remaining warship, the Gotengo, freed Godzilla from his prison in Antarctica, the Xilien leader X unleashed his monsters one after another to try and defeat the King of the Monsters. Godzilla defeated the Xiliens' pawns, and eventually reached Mount Fuji. X unleashed Rodan, Anguirus and King Caesar all at once, who proceeded to attack Godzilla. When Anguirus curled into a ball and tried to ram into Godzilla, Godzilla hit him with his tail, sending him slamming into Rodan as he was flying overhead. Rodan fell from the sky and was knocked unconscious upon striking the ground. Godzilla then defeated both Anguirus and King Caesar, knocking them unconscious and stacking them on top of Rodan. Rather than destroy his helpless foes, Godzilla simply roared victoriously and continued on his way, leaving Rodan and his allies unconscious on the ground.

After awakening King Ghidorah from Antarctica, Emma Russell awakened Rodan from Outpost 56 in Isla de Mara. An explosion burst from the volcano's crater, and Rodan emerged from the erupting volcano. In order to prevent Rodan from attacking the civilians still evacuating the village, Monarch's G-Team opened fire on Rodan with fighter jets, drawing his attention. Rodan took flight and pursued the USS Argo and its complement of fighter jets. As he flew over the Isla de Mara village, Rodan tore the buildings from the ground below and launched huge amounts of debris into the air. Rodan brought his wings together and propelled himself higher into the air, generating a sonic boom that took out several jets.

He then descended and caught two jets in his talons, tearing them apart. Rodan began to spin through the air, destroying the remaining jets with his wings. With only the Argo left, Monarch realized that Ghidorah was approaching the location and decided to lure Rodan directly into him. Upon entering the storm surrounding Ghidorah, the Argo dove out of the way and the two Titans collided in the air. Ghidorah quickly gained the upper hand, restraining Rodan's wings with his right and left mouths and firing a gravity beam from his central mouth that blasted Rodan into the water below. After Ghidorah landed atop the Isla de Mara volcano and awakened Titans all around the world with his roar, Rodan landed at the foot of the volcano and submitted to Ghidorah.

Rodan accompanied Ghidorah to Washington D.C., assisting him in battling the military. He later followed Ghidorah to Boston and intercepted Mothra on his behalf so she could not help Godzilla against him. Rodan and Mothra fought across the city, slamming each other into buildings and tearing at each other with their claws. Rodan finally pinned Mothra against a skyscraper, but she used her claws to push him off. However, Rodan circled back and landed on top of Mothra, trying to stab her with his beak. Mothra extended a stinger from her thorax and impaled Rodan through the chest. Immobilized by the sting, Rodan fell backward and plunged into the burning city below, screeching in rage.

Once Godzilla destroyed Ghidorah, Rodan regained his ability to move and confronted Godzilla along with Behemoth, Methuselah, Scylla, and a MUTO. Rodan looked up at Godzilla and roared in challenge, but Godzilla returned a look that caused Rodan to submit to him. The others followed suit, all "bowing" to the new King of the Monsters. After this, Rodan began nesting in a volcano near Fiji, with spectators gathering around to catch a glimpse of him.

# RODAN (FIRE)

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (125) |
| **E** | Shift Y (225) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 420
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -75



**BACKGROUND:**
**Real Name:** Rodan
**Occupation:** Prehistoric Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Adonoa Island
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Japan
**Past Group Affiliations:** Godzilla Jr.
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Rodan has Monstrous (75) protection against physical and energy attacks.

*Beak & Talons:* Rodan may inflict Unearthly (125) edged damage with its claws.

Growth: Rodan possesses Shift X (150) growth, therefore, all damage inflicted to Rodan by sources of a lesser stature is reduced by -6CS before applying Rodan's armored skin. Rodan suffers a -3CS penalty to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Rodan.

*Uranium Heat Ray:* Fire Rodan has gained the ability to fire fiery red beams which inflict Shift X (150) fire damage up to 80 areas distant.

*Winged Flight:* Rodan may attain Shift X (150) air speeds within an atmosphere, in addition, Rodan may perform the following feats:

- *Gale Force:* Rodan may use its wings to generate Category 5 winds. Unleashing Unearthly (100) force damage on all areas in its front arc for 60 areas distant.
- *Sonic Shockwave:* Rodan may use the speed of flight to produce sonic booms. These waves of sonic energy inflict Unearthly (100) sonic/force damage up to a 30 area radius around Rodan's epicenter.

**TALENTS:**

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
After exposure to the radioactive waste and Godzilla's radioactive emissions, Rodan mutated into Fire Rodan.

**HISTORY:**

When a choir of psychic girls sang a song to Baby Godzilla, the creature that hatched from the egg found in Rodan's nest, Rodan heard it all the way back on Adonoa Island. Rodan was revived as Fire Rodan and immediately flew to Japan to rescue his surrogate brother. When Fire Rodan arrived, Baby Godzilla was being airlifted via helicopter to the Ogasawara Island, where G-Force hoped to lure Godzilla so he could be killed by Mechagodzilla. Fire Rodan intercepted the chopper while it was still flying over Japan, destroying it and grabbing the canister holding Baby Godzilla and his surrogate human mother Azusa Gojo. Fire Rodan touched down in a nearby city and attempted to break open the canister with his beak. G-Force deployed Mechagodzilla and the Garuda to defeat Fire Rodan.

Fire Rodan took flight and managed to bring down the Garuda by slamming his chest spikes into it, sending it crashing into a nearby building. Fire Rodan turned his attention to Mechagodzilla, firing his new uranium heat beam at the mecha and attacking it up close with his beak. Fire Rodan managed to destroy Mechagodzilla's right eye with his beak, but Mechagodzilla used the plasma it had absorbed from Fire Rodan's beam to blast him with its plasma grenade, shredding Rodan's chest and sending him flying into several buildings.

With Fire Rodan seemingly dead, Godzilla unexpectedly appeared in the city and engaged Mechagodzilla in battle. Mechagodzilla combined with the Garuda to form Super Mechagodzilla, and crippled Godzilla by destroying his secondary brain with its G-Crusher system. At this point, Baby Godzilla broke free of the canister and cried out, gaining the attention of the wounded Fire Rodan. Fire Rodan took flight, only to be shot down by Super Mechagodzilla's mega buster. Fire Rodan fell on top of Godzilla, and began transferring his life force into him. As Fire Rodan faded away, Godzilla's secondary brain was regenerated, and he rose back to his feet. Empowered by Fire Rodan's energy, Godzilla destroyed Super Mechagodzilla and left Japan with Baby Godzilla.

# SANDA

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | UN (125) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 265
**Karma:** 32
**Resources:** Shift 0
**Popularity:** 20

**BACKGROUND:**
**Real Name:** Sanda
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Japanese Alps
**Marital Status:** None
**Known Relatives:** Frankenstein Monster, Gaira
**Base of Operations:** Japanese Alps
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

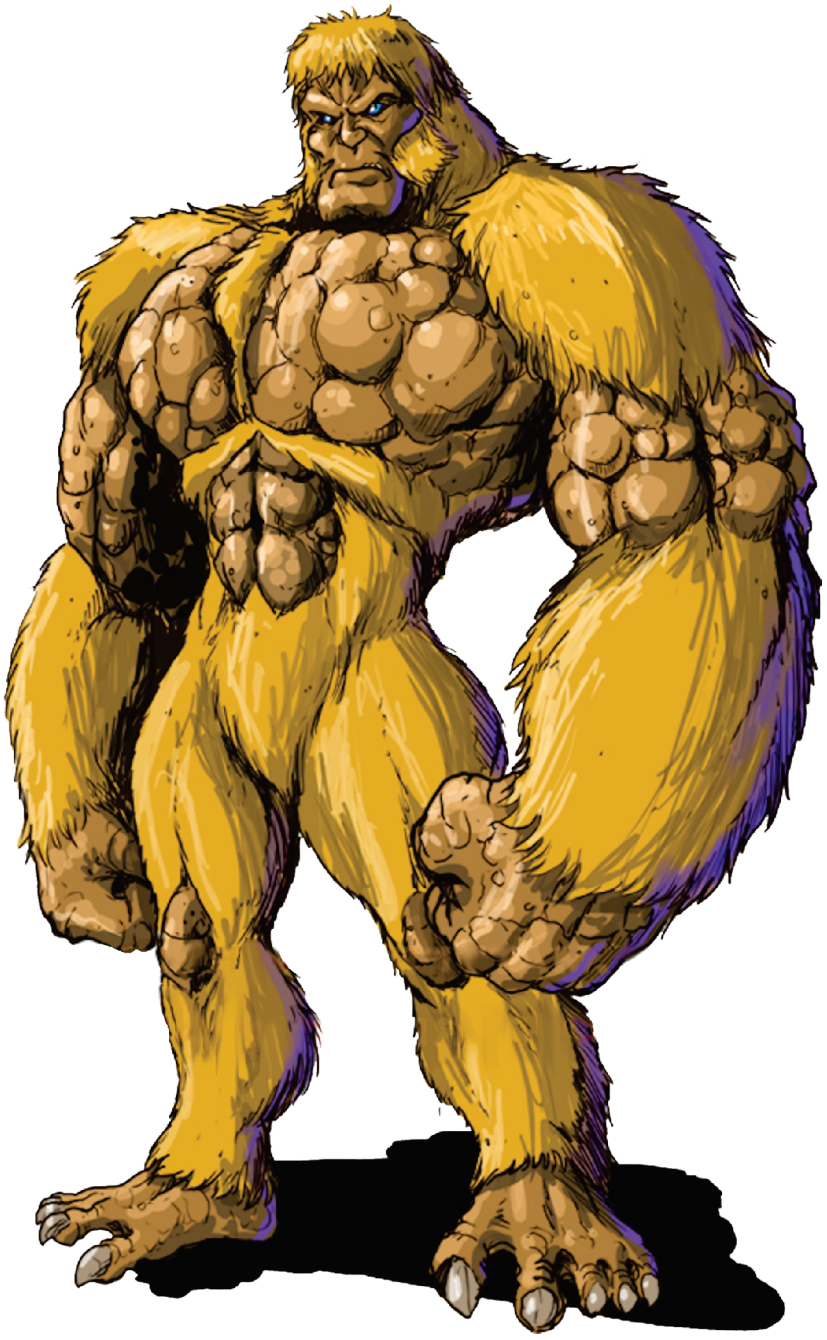
*Armor Skin:* Sanda's tough hide offers Amazing (50) protection against physical and energy attacks.

*Growth:* Sanda has Unearthly (100) growth, therefore, all damage inflicted to Sanda by sources of a lesser stature are reduced by -5CS intensity before applying Sanda's armor skin. Sanda suffers a -3CS penalty to strike smaller opponents and small opponents gain a +3CS bonus to strike Sanda.

*Regeneration:* Spawning from the irradiated cells of the Frankenstein Monster has given Sanda the ability to regenerate 3 health each round and to regrow lost limbs or missing organs.

*Swimming:* Sanda can travel up to 2 areas each turn while submerged.

**TALENTS:** Blunt Weapons



**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Sanda is benevolent toward mankind and will save human beings , often risking injury to himself. Sanda possesses human like intellect and is capable of improvising weapons from the environment.

**HISTORY:**

Sanda grew from the flesh of Frankenstein, along with Gaira. He was captured by scientists and studied when he was small, but he escaped to the mountains. One year later, he had grown to 30 meters in height. He returned to save Gaira from the JSDF, and he took him to the mountains. Gaira started to eat humans, which angered Sanda, due to his upbringing around people. Sanda attacked Gaira, but Gaira fled. Gaira attacked Tokyo, and Sanda fought him again. They fought in the sea, but they were both pulled into a volcano.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 350
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Shigan
**Occupation:** Alien Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Pacific Ocean
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Pacific Ocean
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

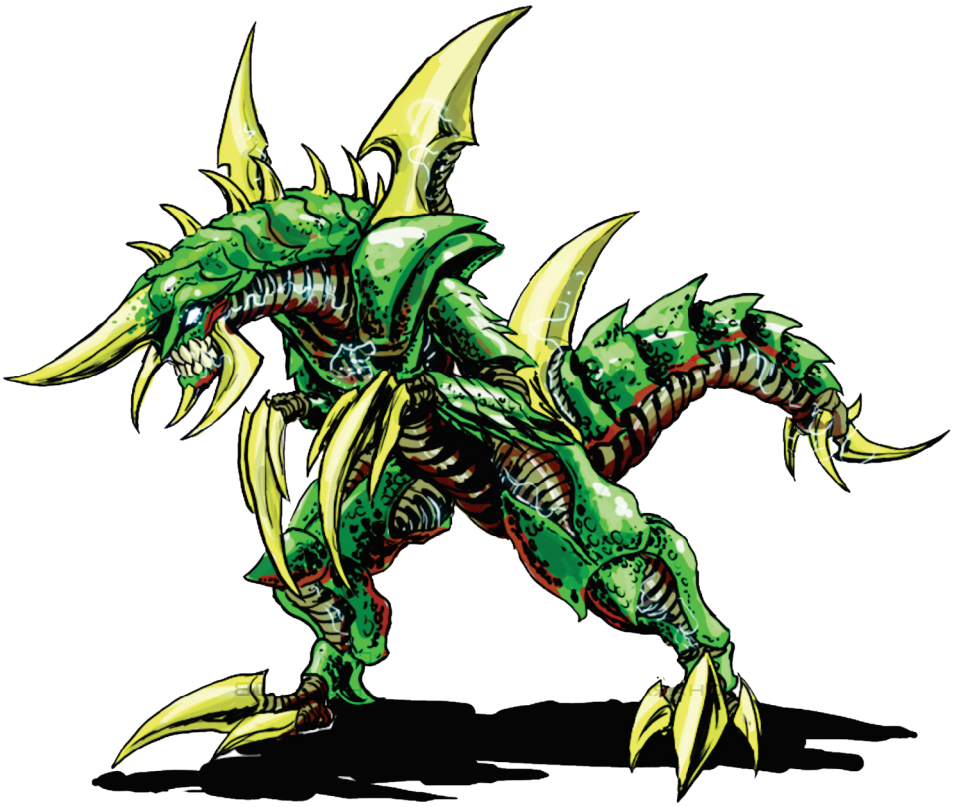
*Amphibious:* Shigan may breath normally beneath the ocean waves and may travel 5 areas per round while submerged.

*Armor Skin:* Shigan's exterior provides it with Monstrous (75) protection against physical attacks and energy attacks.

*Claws & Horn & Bite:* Shigan can inflict Unearthly (100) edged damage with its natural weaponry.

*Energy Blast:* Shigan may emit a sphere of energy from its tail which inflicts Unearthly (100) energy damage up to 60 areas distant.

*Growth:* Shigan possesses Unearthly (100) growth, therefore, all attacks against Shigan by sources of a lesser stature is reduced by -5CS intensity before applying Shigan's armor skin. Shigan suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Shigan.



*Spiked Tail:* Shigan may inflict Unearthly (100) edged damage up to 2 areas distant with its prehensile tail.

*Venomous Spray:* Shigan may unleash a spray of poisonous vapor from its maw. This vapor inflicts Unearthly (100) poison damage and forces the target to perform an endurance feat roll or suffer a -2CS penalty to all feats for 1-10 rounds.

**TALENTS:**

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Shigan is a reclusive creature which has been rarely observed by mankind.

**HISTORY:**

Seagan is the result of an alien substance mutating zooplankton. Shigan has only recently appeared and thus, has been little observed by humanity.

**STATISTICS:**

| | |
|---|---|
| **F** | FE (1) |
| **A** | TY (6) |
| **S** | FE (1) |
| **E** | FE (2) |
| **R** | GD (10) |
| **I** | AM (50) |
| **P** | UN (100) |

**Health:** 10
**Karma:** 160
**Resources:** TY (6)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Shobijin
**Occupation:** Avatar of the Cosmos
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Infant Island
**Marital Status:** Unknown
**Known Relatives:** Shobijin
**Base of Operations:** Infant Island
**Past Group Affiliations:** Shobijin
**Present Group Affiliation:** Shobijin

**KNOWN POWERS:**

*Cosmic Awareness:* Shobijin possess Class 1000 cosmic awareness and are attuned to the fabric of the universe. This ability allows the Shobijin to perform several feats:

- *Communication:* The Shobijin may communicate with and understand any other Shobijin or kaiju with Class 1000 ability. Kaiju may choose not to respond to the Shobijin or their influence.
- *Environmental Awareness:* The Shobijin can perceive the current state of the universe, allowing them to detect evil or cosmic/planetary threats with Class 1000 ability.

*Small Stature:* The Shobijin are possessed of a tiny diminutive stature. All beings of human size or larger suffer a -1CS penalty to strike or capture Shobijin.

*Summon Mothra:* The Shobijin can perform a ritual dance and song which will summon Mothra with Unearthly (100) ability. This ritual is normally used to respond to global threats by summoning Mothra to combat the menace.



**TALENTS:** Dancing, Singing

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
The Shobijin are themselves pacifists, kind and caring as a species. All Shobijin are female and they appear as twins, once as triplets.

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**HISTORY:**

Despite the advances that science has provided humanity throughout the many millennia, there are still things that it cannot explain. Among one of those was a discovery made in the Polynesian Islands in the early 1960's. When a Japanese cargo ship suddenly ran aground on a deserted and ravaged isle called Infant Island, they discovered that despite the immense radiation from nuclear tests still present, humans were capable of living on the land mass. After being rescued by search parties from Japan, the survivors relay word to the authorities who promptly dispatch a research party to learn more about the discovery. What they find is a civilization able to live on the island despite the radiation due to a native juice.

To find out more, Japan along with at least one other nation sends an expedition to Infant Island. There they find land capable of supporting vegetation and a human civilization present. Among the inhabitants are two tiny girls who are priestess to the civilization, the Shobijin. They are powerful telepaths and that power along with their ability to sing allows them to communicate with the civilization's god, a giant being named Mothra. After the Japanese contingent of the expedition thwarted his efforts, the leader of the combined research team, an entrepreneur by the name of Clark Nelson, kidnaps the Shobijin. Seemingly ignorant of what he has done, Nelson tries to exploit the Shobijin despite protests from Japan and his own government.

When Mothra arrives in Tokyo in response to the Shobijin's pleas for assistance, Nelson manages to escape and eventually heads back to his own country. However, the Japanese know about his activities and soon a manhunt is on with Nelson being hunted by his fellow comrades as Mothra tracks him and the Shobijin. After Nelson is disposed of by his own people, the girls are set free and return aboard Mothra to their home island.

An immense typhoon struck the island and eventually washed Mothra's egg out to sea. That egg eventually ended up on the shores of Japan with the two Shobijin following right behind it as Mothra flew them there to persuade the Japanese to return the egg. Unfortunately, they were met with little success as the present owners of the egg would not give it back and there human supporters had little power to help them. At first, they took the failure with good grace but it haunted them as well as their fellow inhabitants on Infant Island. It was not therefore surprising that when the humans of the modern world asked them for assistance against the monster known as Godzilla, the Shobijin at first rejected the plea, citing the problems with Mothra's egg as the reason.

However, after hearing their human allies out, the Shobijin communicated the request to Mothra although they feared rightly that it was a suicide mission for their beloved god. They journeyed aboard Mothra to Japan and watched as Godzilla killed their deity in battle. Fortunately, the Shobijin voiced a plan to use Mothra's offspring in the egg to help stop Godzilla. The plan worked and the Shobijin journeyed back to Infant Island aboard the two giant caterpillars with the eternal gratitude of the population of Japan.

Sometime later, one of the two Mothra offspring passed on, leaving the remainder as the guardian of Infant Island and its people. Eventually, the Shobijin returned to Japan willingly and served as the roles of ambassadors, which included appearing on television shows. They were just about to return home after promising to the people that Mothra would return to defend them against Godzilla and other monsters when they encountered a woman who claimed to be a priestess from Venus. After hearing her warning, they delayed their departure and provided what assistance they could to the priestess, which included helping to thwart an assassination attempt on her while in Yokohama. They are present when the "Venus priestess" states that the threat comes in the form of a horrific space monster known as King Ghidorah.

Later, they are at the Diet Building where they first promised to send Mothra for assistance and then they voice the incredible idea of asking Godzilla and Rodan for help. At first incredulous at the proposal, the humans agree after witnessing first hand King Ghidorah's destructive power over Tokyo. They then head up to Mt. Fuji where Godzilla and Rodan are fighting each other while King Ghidorah is attacking nearby. When Mothra arrives, they serve as translators as Mothra tries to persuade Godzilla and Rodan to join her in stopping King Ghidorah. This effort is a success and after peace has returned to the land, the Shobijin return to Infant Island aboard Mothra.

A group called the Red Bamboo invaded Infant Island and kidnapped some of its inhabitants as slaves. In response, the Shobijin lead the prayers and pleas to Mothra to help rescue the inhabitants. After assisting two Japanese men who were dealing with the same problem, they ventured out once more on Mothra to the island to evacuate their allies as it was about to be destroyed in a nuclear explosion triggered by the Red Bamboo.

Twelve millennia ago, a guardian named Mothra roamed the Earth as an advanced civilization crafted a machine that could control the weather. Offended, the Earth created a dark Mothra, called Battra, which destroyed everything that endangered the planet. After a fierce battle, Mothra vanquished Battra, and was put to rest in the Northern Sea. In the process, the climate controller was destroyed, and most of the land on Earth remained underwater due to intense flooding. Mothra survived and retreated into the mountains with the Cosmos.

In the year 1993 on Infant Island in the Indonesian Archipelago, the Cosmos appeared to Takuya Fujita, Masako Tezuka and Kenji Andoh and

revealed their tragic past. They also revealed that Mothra was now in a new life cycle, and that the egg of Mothra was on their island. Both Mothra and Battra were revived in response to the reckless destruction of nature at the hands of humankind, largely by the actions of such big businesses as the Marutoma Corporation. Kenji Andoh, an employee of said corporation, suggested that the egg could be better preserved in Japan, and the Cosmos agreed.

As they sailed to Japan, Godzilla emerged from the ocean and attacked the enormous egg. The monster became sidetracked, however, as the recently rejuvenated Battra became locked in combat with Godzilla. As their terrible battle continued, they fell into a fissure in the Earth's crust beneath the ocean, and as they sank in the magma flows, they were presumed dead.

Mothra returned to Infant Island as the Cosmos arrived in Japan. Kenji Andoh absconded with the fairies and handed them over to his CEO, Takeshi Tomokane. Now in captivity, the Cosmos were left with only one option: to call for much-needed assistance. They sang into the distance and plead with Mothra for rescue. Leaving her island home, Mothra rushed to Tokyo, where she began to destroy everything in her predetermined path to rescue her beloved fairies.

In the meantime, Takuya Fujita cunningly kidnapped the Cosmos and attempted to extract one million dollars in ransom from an American company; however, his ex-wife and daughter began to convince him of how wrong this course of actions truly was. As the argument continued, Mothra finally arrived, and the hotel in which the humans stood began to tremble. Takuya finally relented, and the Cosmos were freed. Upon convincing Mothra that they were fine, she began to retreat. Unfortunately, the military was unaware of this change in events, and when their forces were finally in position, an all-out assault commenced.

When the Self-Defense Force was ordered to cease fire, Mothra began to act very lethargic. She slowly made her way to the Diet Building, where she enshrouded herself in silk and began to form a chrysalis. The CEO of the Marutoma Corporation ordered Kenji Andoh to use this opportunity to reacquire the Cosmos, but he resisted and was ultimately terminated. Left alone, the CEO could was left to wallow in his own shame. As the night progressed, the Cosmos sang again, as an adult Mothra emerged from her pupa. The two fairies revealed that Mothra was going to locate and destroy Battra. Godzilla and Battra were both still alive.

Having survived the magma flows, Godzilla emerged at Mt. Fuji as Battra emerged from the ocean floor, metamorphosing instantly into its imago form. Takuya Fujita, Masako Tezuka, their daughter, and the Cosmos drove to Yokohama, where they witnessed an intense war of the monsters. Battra pummeled Mothra into submission, and it appeared as though she would lose this fight; however, Godzilla suddenly appeared, and this new contender distracted Battra's attention. Unfortunately, Godzilla proved to be a much greater challenge, and Battra was thrown to the ground below.

In response to this new, nearly invulnerable hindrance, Mothra rose from the streets and repelled Godzilla as she made her way to Battra. The Cosmos sang once more as Mothra bestowed energy into her old enemy. Reentering battle, Mothra fired her full arsenal at Godzilla, to no avail. Luckily, Battra saved Mothra just in time, and the Cosmos revealed that the two nemeses were now allies. Joining forces, Mothra and Battra subdued Godzilla and lifted him over the sea. Alas, Godzilla killed Battra in the process, and Mothra was forced to drop both monsters into the cold ocean below, upon which she sealed with her energy.

When Mothra returned to her fairies in Japan, it was revealed that Battra was to stop an asteroid from plummeting to Earth in 1999. Now that he was dead, it would be up to Mothra to save the planet from the incoming meteor. The Cosmos lifted into the air and rushed to join Mothra. The majestic moth and her fairies soared into space, ready to meet their destiny.

Two years passed as Mothra flew through the vast emptiness of space, determined to halt the incoming meteor. A new and deadly power was discovered as Mothra pierced through the dark void, and a Fairy Mothra was dispatched to planet Earth, which the Cosmos used to submit two solemn warnings to psychic Miki Saegusa. It would be necessary, they instructed, for her to assist in the defeat of this new monster, and it was imperative that the whole world join together in the destruction of the space creature.

Space Godzilla, as it came to be known, appeared on Earth and entrapped Godzilla's offspring in a crystal prison. MOGUERA, G-Force's replacement for Mechagodzilla, and Godzilla both aided in the defeat of this beast. With Space Godzilla defeated, the Cosmos thanked Miki and Fairy Mothra returned to space where they could finish their mission to save planet Earth.

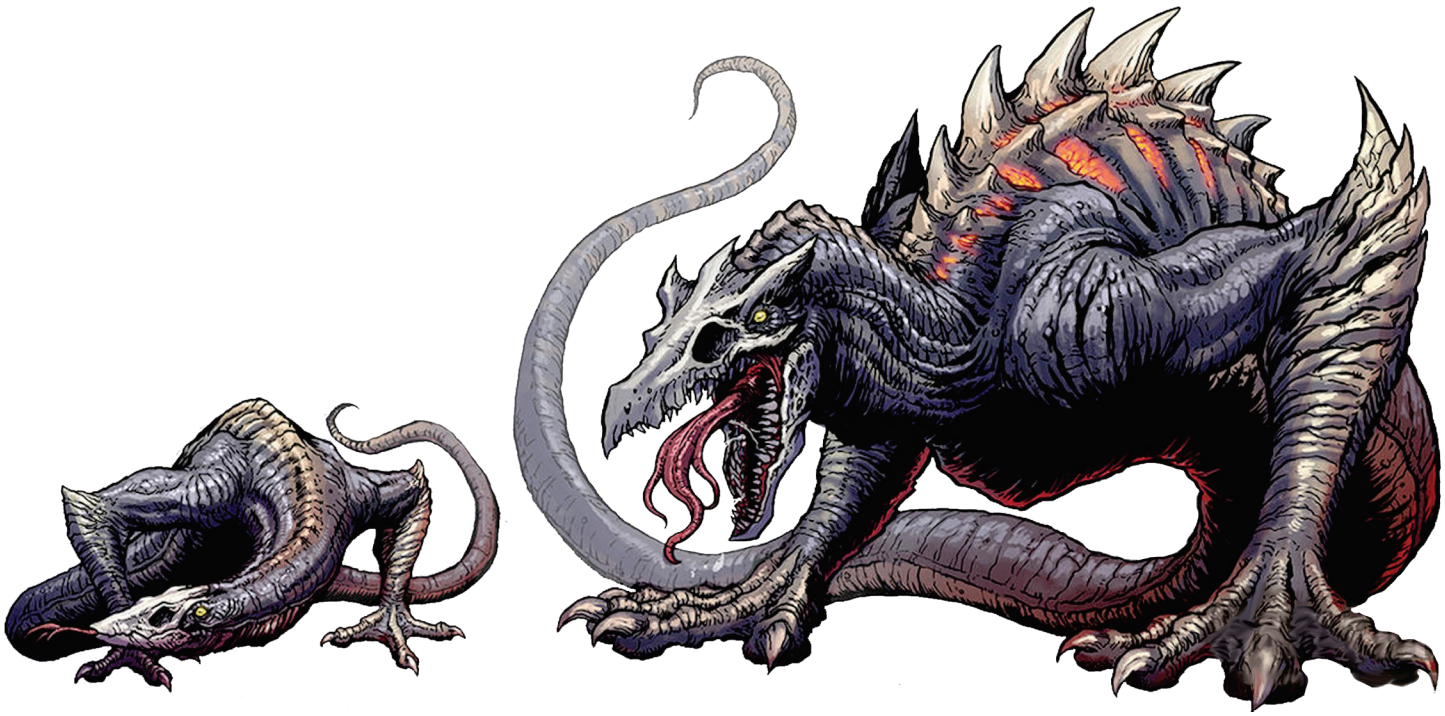
The Shobijin arrive to Japan and warn Dr. Shinichi Chujo and the Japanese government that Godzilla continues returning to Japan because they used the original Godzilla's bones in Kiryu's design. If they return the bones to the bottom of the sea, Mothra would gladly take Kiryu's place in defending Japan, but if they do not, Mothra will declare war on humanity. Godzilla began his attack on Tokyo and the Shobijin summon Mothra from Infant Island. When Mothra needed assistance her egg hatched and the Shobijin were surprised then glad to see twin Mothra Larvae rush to their mother's aide.

After the mummified corpse of Gigan was uncovered in Japan, the fairies submitted a grave warning to three humans overlooking the remarkable discovery. The Shobijin teleported the humans to a remote cave, and sternly warned that Gigan must be returned to his burial chamber. Apparently, Mothra had defeated Gigan 10,000 years ago, and that they desired that the two monsters would never fight again. The Shobijin returned their guests to the mummified Gigan, but the

fairies' warning was not taken seriously. Gigan was not returned, and when the Xiliens arrived, they soon reawakened Gigan, who subsequently laid waste to the city of Tokyo.

Following a long series of battles between Godzilla and an army of monsters released by the Xiliens, an asteroid named Gorath began to plummet toward the Earth. In response, the Shobijin summoned Mothra to aid Godzilla. Mothra sacrificed herself to kill Gigan.

# SKULLCRAWLER



**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 345
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Skullcrawler
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Skull Island
**Marital Status:** None
**Known Relatives:** Skullcrawlers
**Base of Operations:** Skull Island
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

*Armor Skin:* Skullcrawlers possess Monstrous (75) protection against physical attacks and energy attacks.

*Bite:* Skullcrawlers may inflict Unearthly (100) edged damage with their bite.

*Growth:* Skullcrawlers possess Unearthly (100) growth, therefore, all damage from sources of a lesser stature is reduced by -5CS intensity before applying the Skullcralwer's armor skin. Skullcrawlers suffer a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Skullcrawlers.

*Prehensile Tail:* Skullcrawlers may grasp and constrict prey up to 2 areas distant with Unearthly (100) intensity.

*Prehensile Tongue:* Skullcrawlers may extend their tongue up to 2 areas distant, grasping pray with Unearthly (100) strength. A successful strength feat will allow the restrained individual to break free.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Skullcrawlers like to bury themselves in the earth to gain the advantage of surprise when prey walks near, they burst from the ground gaining bonuses for a blind side attack.

**HISTORY:**

Voracious and violent creatures, the Skullcrawlers once terrorized Skull Island, forcing the native Iwi tribe to cower in fear behind a massive wall. Eventually, the giant apes of the island began fighting back against the Skullcrawlers, thinning their numbers and forcing the remaining ones to retreat underground. Before they were defeated, the Skullcrawlers were able to wipe out most of the giant apes, leaving only one surviving member, Kong, whose duty it became to prevent the Skullcrawlers from ever returning again.

In 1973, the Monarch-led expedition to Skull Island began dropping seismic charges onto the island's terrain, allegedly to map the island. These charges brought several Skullcrawlers back to the surface, much to the anger of Kong, who brought down all of the expedition's helicopters. Kong came upon the corpse of a Sker Buffalo, which had been freshly killed by a Skullcrawler. The Skullcrawler was joined by another member of its kind and attacked Kong, who was able to quickly dispatch the smaller creatures.

The survivors of the Monarch expedition eventually regrouped and passed through a huge crater littered with skeletons. As they passed through the boneyard, they were attacked by a Skullcrawler, which was responsible for killing Chapman, the soldier they were all searching for. The Skullcrawler killed several of the humans, including William Randa, and was eventually killed when Mason Weaver used a lighter to ignite an explosive gas pocket as the creature passed by it, blowing it apart.

Later that night, when Lt. Colonel Packard and his men ambushed Kong in the swamp, a gigantic 95-foot Skullcrawler, which Hank Marlow identified as "The Big One," emerged from the water. The beast attacked the wounded Kong, who had just killed Packard, but the humans were able to escape. By sunrise, the humans were attempting to rendezvous with Houston Brooks and Lin San, who were commanding the boat the Grey Fox. However, they were set upon by the giant Skullcrawler. One soldier, Earl Cole, attempted to sacrifice himself by detonating two grenades in front of the Skullcrawler, but the beast simply smacked him away with its tail. Kong soon arrived and smashed a boulder into the Skullcrawler's face, buying time for the humans to escape.

Kong grappled with the Skullcrawler, but the beast overpowered him and nearly clamped its jaws upon his throat. Kong kept up the fight, even breaking a tree across the Skullcrawler's face, but the monster was too powerful and knocked Kong into an old shipwreck, where he became entangled in its anchor chain. Weaver got to a vantage point and fired a flare into the Skullcrawler's eye, enraging it and leading it to knock Weaver off the cliff into the water below. Kong broke free of the chain and converted it into a makeshift flail, with the boat's propeller at the end, and attacked the Skullcrawler again.

This time, Kong gained the upper hand, cutting into the Skullcrawler's flesh with the propeller. Kong seemingly finished the beast when he slashed the Skull Crawler's throat with the propeller, causing it to fall limp to the ground. Kong took the moment to pull Weaver from the water, but as soon as he had her in hand the Skullcrawler rose back to its feet and bit down on Kong's free arm. Kong fought back and tried to keep Weaver away from the Skullcrawler's mouth, but the creature used its prehensile tongue to pull Kong's hand, with Weaver held in it, down its throat. Kong desperately pulled his hand free of the beast's gullet, tearing out its innards and killing it instantly.

# SPACE AMOEBA

**STATISTICS:**

| | |
|---|---|
| **F** | EX (20) |
| **A** | IN (40) |
| **S** | Shift 0 |
| **E** | UN (100) |
| **R** | RM (30) |
| **I** | RM (30) |
| **P** | UN (100) |

**Health:** 160
**Karma:** 160
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Space Amoeba
**Occupation:** Alien Criminal/Invader
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Space
**Marital Status:** None
**Known Relatives:** Space Amoebas
**Base of Operations:** Earth
**Past Group Affiliations:** None
**Present Group Affiliation:** None

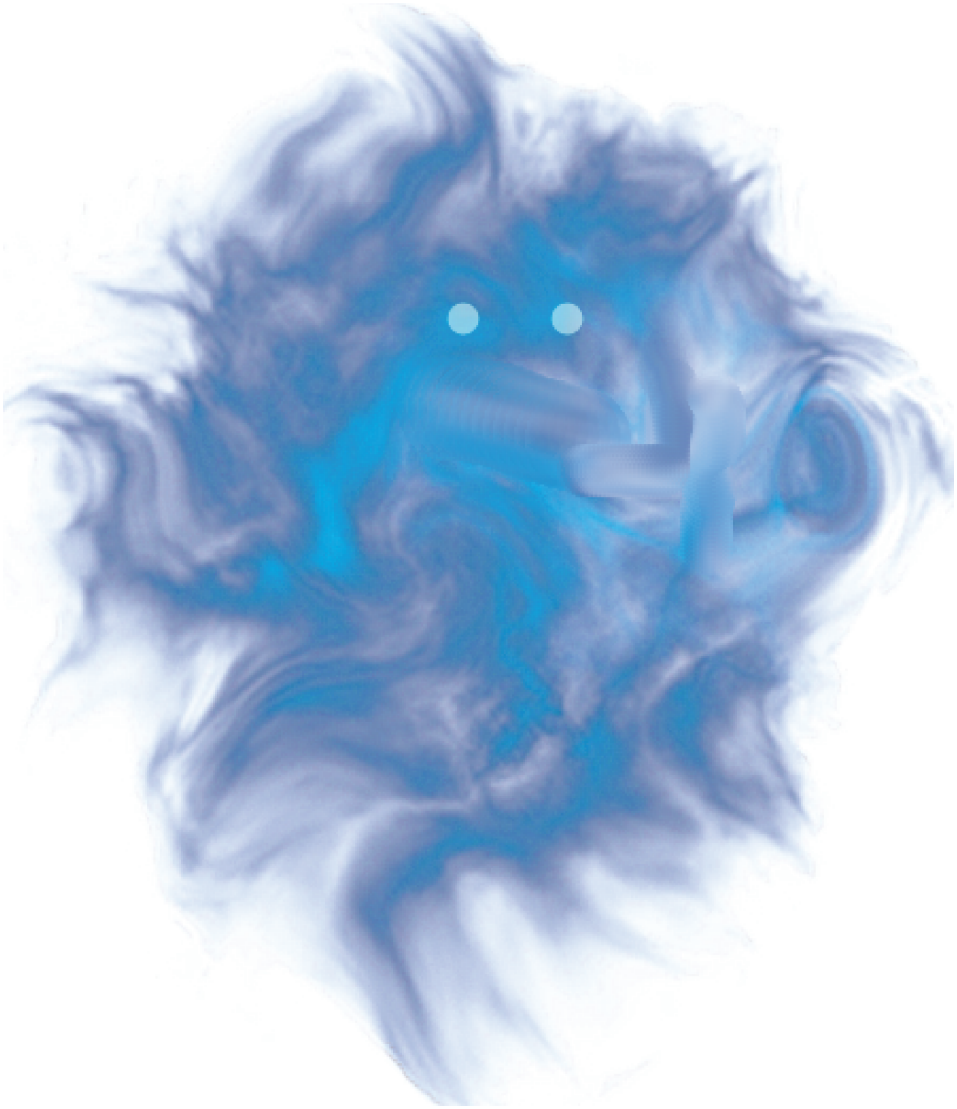
**KNOWN POWERS:**

*Intangibility:* The Space Amoeba is intangible with Shift 0 density. The Space Amoeba may pass through metal and inorganic matter with ease. Physical attacks pass through its form without inflicting any damage.

*Life Support:* The Space Amoeba possesses an Unearthly (100) ability to survive the cold void of space or hostile environments.

*Mind Control:* The Space Amoeba possesses an Unearthly (100) ability to possess and control the minds of other beings. The Space Amoeba may only possess higher sentient life forms such as humans for 10 rounds maximum before they escape its mental grasp. The Space Amoeba may also perform the following power feat:

- *Possession:* The Space Amoeba may possess lower life forms with ease. The unfortunate creatures are enslaved to the mental control of the Space Amoeba and cannot break free. In addition, such creatures gain Unearthly (100) growth and may develop further abilities and powers consistent with that species once it reaches such a colossal size. The Space Amoeba may possess multiple creatures up to 3 in number. However, for each being controlled the total growth of the creatures is reduced by -1CS intensity.



*True Flight:* The Space Amoeba may travel up to Good (10) air speeds.

*Weakness-Sonics:* Sonic waves such as the echolocation of bats may interfere with the Space Amoeba's mental control. The Space Amoeba receives a -1CS to all feats against sonic waves.

**TALENTS:** Crime

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
The Space Amoeba is a colony of alien life forms which evolved into a single creature composed of weird energies.

**HISTORY:**

The Space Amoeba came to Earth on board the Helios 7 space probe, which re-entered the atmosphere and crashed into the South Pacific Ocean. It traveled to Sergio Island and used its powers to possess and transform an oceanic cuttlefish, creating Gezora. Gezora rampaged around the island, causing havoc for its inhabitants and the JSDF until the people managed to lure Gezora into a field of flames, horrifically burning the creature and forcing it to retreat into the ocean.

As Gezora began to die, the Space Amoeba escaped and possessed a rubble crab, forming Ganimes. Ganimes returned to the island, damaging the buildings by slamming into them with its claws, until it was destroyed by explosives. The Space Amoeba was split into three when Ganimes exploded into pieces and possessed the human Makoto Obata along with a rubble crab and matamata turtle, forming another Ganimes and Kamoebas. Coordinating the efforts of both kaiju, the Space Amoeba appeared to have control over the island until Obata resisted its control and released a swarm of bats from a cave.

With the Space Amoeba rendered helpless by the bats' sonar, its control over Ganimes and Kamoebas dissipated, and the two monsters clashed. Eventually, both monsters fell into a volcano, while Obata sacrificed himself by jumping into the volcano's crater, destroying the Space Amoeba for good.

**STATISTICS:**

| | |
|---|---|
| **F** | RM (30) |
| **A** | TY (6) |
| **S** | UN (125) |
| **E** | Shift Y (200) |
| **R** | GD (10) |
| **I** | EX (20) |
| **P** | RM (30) |

**Health:** 361
**Karma:** 60
**Resources:** Shift 0
**Popularity:** -75

**BACKGROUND:**
**Real Name:** Space Godzilla
**Occupation:** Alien Invader
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Space
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Space, Earth, Tokyo, Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** None

**KNOWN POWERS:**

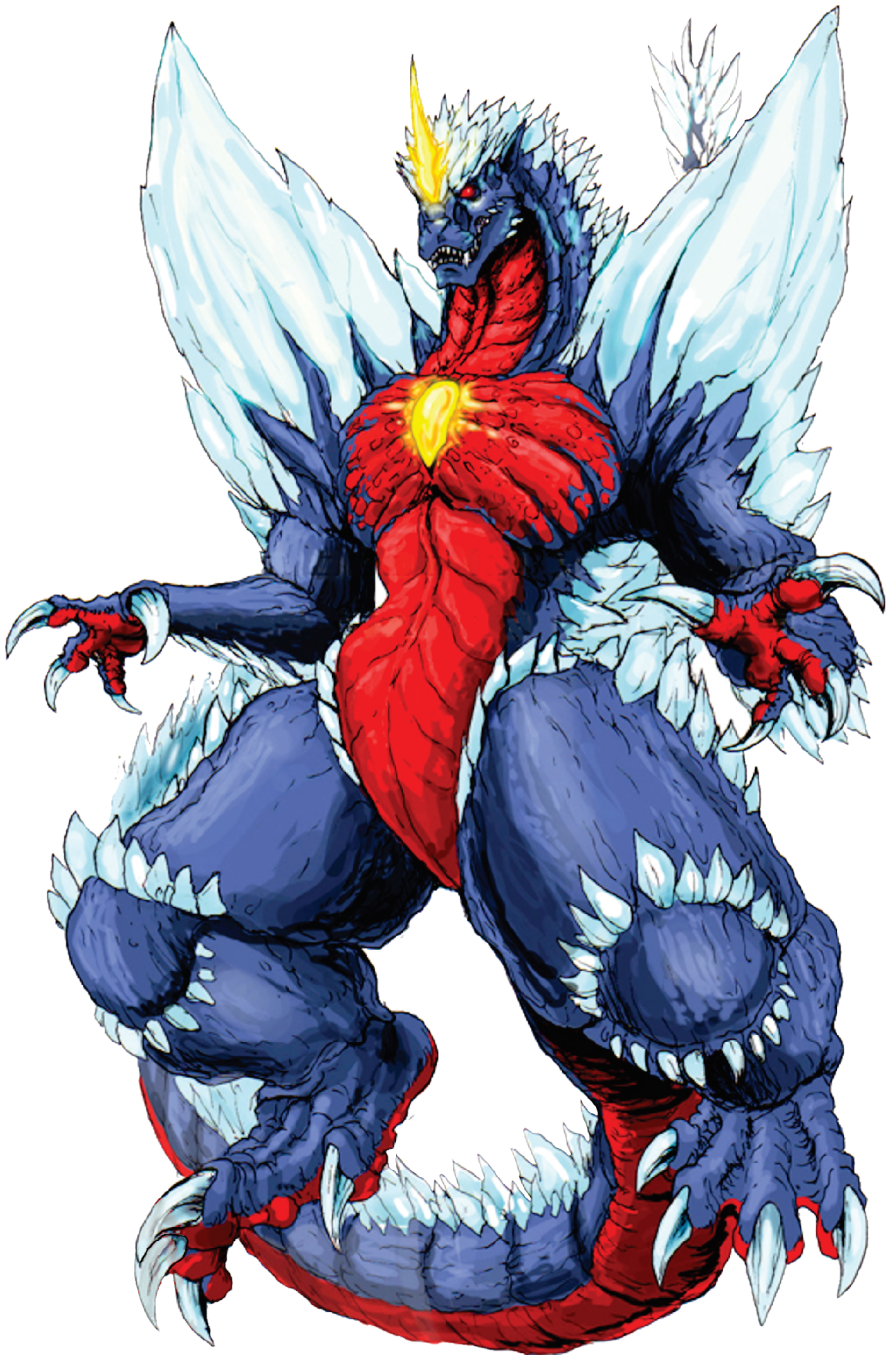
*Armor Skin:* Space Godzilla possesses Monstrous (75) protection against physical attacks and energy attacks.

*Bite & Claws:* Space Godzilla's natural weaponry inflicts Unearthly (125) edged damage.

*Corona Beam:* Space Godzilla may emit a yellow beam of energy from its maw which inflicts Unearthly (125) energy damage up to 60 areas distant. Space Godzilla can redirect the beam as it pleases, causing the beam to arc and twist to hit the desired target.

*Energy Absorption:* Space Godzilla can absorb ambient energy sources with Shift Y (250) ability. He may use this energy to increase the power of its energy attacks or deliver a energy touch which inflicts the amount of absorbed energy as damage to the opponent.

*Geokinesis:* Space Godzilla can raise crystalline structures of Unearthly (100) material strength from the ground. He employs these to block attacks or attack opponents. In addition, by populating the area with these crystalline structures, Space Godzilla receives a +1CS to its energy powers.



*Growth:* Space Godzilla possesses Shift X (150) growth, therefore, all damage from sources of a lesser stature is reduced by -6CS intensity before applying Space Godzilla's armor skin. Space Godzilla receives a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Space Godzilla.

*Photon Reactive Shield:* Space Godzilla may deploy a crystalline shield about its person which deflects all physical and energy projectile attacks with Shift X (150) capability.

*Telekinesis:* Space Godzilla may lift objects or other kaiju with Shift X (150) ability. Objects may be hurled at opponents. A favorite tactic, is to launch its crystalline structures at opponents.

*Flight:* Space Godzilla may encase itself in a crystalline structure allowing to engage in interstellar flight with Class 1000 speeds. In addition, while so encased in its crystalline structure, Space Godzilla may perform the following feat:

- *Photon Hurricane:* Space Godzilla unleashes a shockwave which inflicts Shift X (150) force damage up to a 40 area radius with Space Godzilla as the epicenter of the shockwave.

*Weakness-Crystalline Structures:* The two crystalline structures atop Space Godzilla's shoulders power his energy abilities. The crystalline structures possess Monstrous (75) material strength and they can be destroyed. If they are destroyed, Space Godzilla loses access to his energy control powers and suffers a -2CS penalty to all feats. Space Godzilla may still use his Geokinesis abilities and summon crystalline structures.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Space Godzilla's heavy build and short arms make him less formidable in close quarters combat. Space Godzilla is cruel and sadistic in his behavior toward other beings.

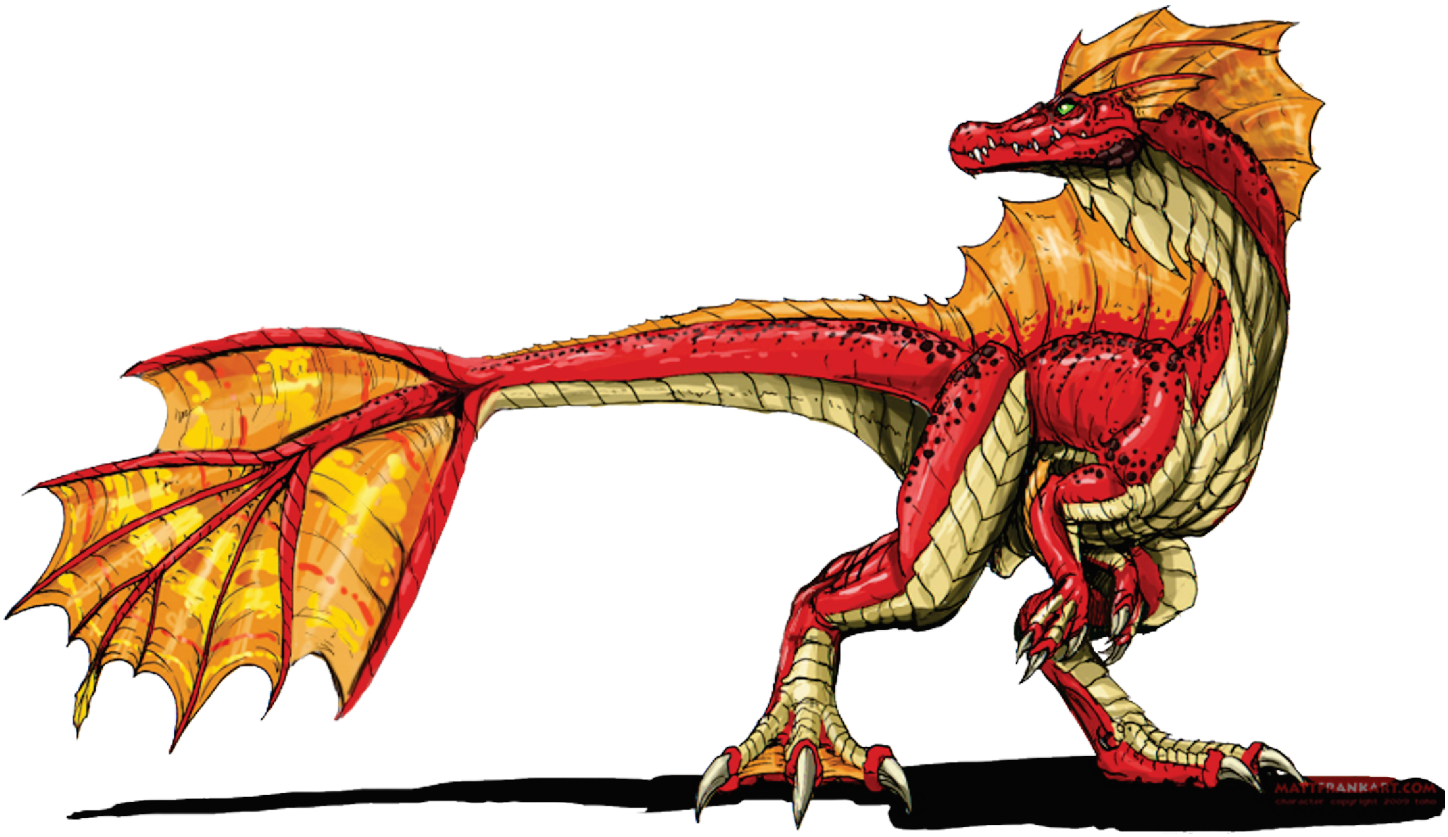
**HISTORY:**

Space Godzilla was first seen flying through space, where he destroyed a manned NASA satellite. He battled MOGUERA while he was on his way to Earth, and defeated the mecha. He then landed on Birth Island and attacked Little Godzilla, but Godzilla arrived to save him. Space Godzilla quickly overpowered Godzilla using his telekinetic skills and then trapped Little Godzilla in crystals. He flew away and flew over Japan, eventually landing and setting up his fortress in Fukuoka. MOGUERA arrived in Fukuoka to battle Space Godzilla again but was no match for the monster.

Godzilla soon arrived as well and joined forces with MOGUERA. MOGUERA split into Land Moguera and Star Falcon. Land Moguera drilled underground and knocked out the foundations of Space Godzilla's power source, the Fukuoka Tower, while Godzilla toppled the tower from ground level. Godzilla then had the upper hand, and MOGUERA used its spiral grenades to destroy Space Godzilla's shoulder crystals, critically weakening him. In retaliation, Space Godzilla blasted off one of MOGUERA's arms and proceeded to impale the mecha on his tail and throw it into a nearby building.

Akira Yuki tried to pilot the damaged mech back into battle, colliding with Space Godzilla and knocking the celestial clone down. However, the damage to the machine-made it almost impossible to control, and MOGUERA crashed into several buildings where it became completely disabled. While the space monster struggled to get up, Godzilla blasted him with his red spiral ray multiple times, destroying MOGUERA in the process. Space Godzilla let out a weak roar and finally exploded into spores of light that floated back up into space.

# TITANOSAURUS



**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | TY (6) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 346
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -50

**BACKGROUND:**
**Real Name:** Titianosaurus
**Occupation:** Kaijiu
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Unknown
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Pacific Ocean, Pacific Ocean
**Past Group Affiliations:** Black Hole Planet 3 Aliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Amphibious:* Titanosaurus may breath normally while submerged beneath the ocean waves. Titanosaurus may swim 5 areas each round while submerged.

*Armor Skin:* Titanosaurus possesses Monstrous (75) protection against physical attacks and energy attacks.

*Bite & Claws:* Titanosaurus may inflict Unearthly (100) edged damage to opponents with its natural weaponry.

*Growth:* Titanosaurus possesses Unearthly (100) growth, therefore, all damage from sources of a lesser stature is reduced by -5CS intensity before applying Titanosaurus' armor skin. Titanosaurus suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Titanosaurus.

*Hyper Leaping:* Titanosaurus may perform astonishing leaps with Shift X (150) capabilities.

*Tail:* Titanosaurus may quickly fan its tail side to side and produce Category 5 winds with Unearthly (100) ability. All opponents and obstacles within Titanosaurus' front arc up to 60 areas distant suffers Unearthly (100) force damage.

**TALENTS:** Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Titanosaurus is a proficient combatant very similar to Godzilla in its fighting style. Titanosaurus is prone to violent rampages.

**HISTORY:**

Esteemed marine biologist Shinzo Mafune had begun studying the brain patterns of marine life in an attempt to gain control over sea creatures and establish vast undersea ranches, when he discovered Titanosaurus living under the sea. Mafune began developing a means of controlling Titanosaurus, but when he reported this to his academic peers, he was mocked and cast out of the scientific community. Quickly descending into madness, Mafune retreated into seclusion with his daughter Katsura at his home in Manazuru, where he began work on a plan to use Titanosaurus to take revenge on the society which had shunned him.

Fifteen years after his dismissal from the oceanographic institute, Mafune was approached by Tsuda, a representative of the Black Hole Planet 3 Aliens. With their assistance, Mafune was able to complete the device that gave him complete mental control over Titanosaurus, and unleashed the monster to destroy the Akatsuki, a submarine attempting to recover the remains of Mechagodzilla. The normally peaceful Titanosaurus became a frightening, intense monster, and crushed the Akatsuki with his hands.

With Mafune's plan to control Titanosaurus a success, the Black Hole Planet 3 Aliens brought him to their base near Mount Amagi, where they were busy rebuilding Mechagodzilla. The aliens' commander, Mugal, promised Mafune and his daughter a place in their new utopian civilization on Earth if he would lend his scientific expertise, as well as the use of Titanosaurus, to their cause. When INTERPOL dispatched a second Akatsuki to search for Titanosaurus, Katsura sent the dinosaur to destroy it, only for the sub's sonar to interfere with the device controlling Titanosaurus and cause him to writhe in pain.

Mafune meanwhile helped the aliens repair and perfect Mechagodzilla, but became frustrated while waiting for their word to begin their assault on Tokyo. Mafune took matters into his own hands and unleashed Titanosaurus into the city while Katsura left to sabotage a sonic wave oscillator INTERPOL was constructing to use against Titanosaurus. Godzilla arrived to fight Titanosaurus, who fled back to the sea after Katsura was shot and Mafune deactivated his control device. The aliens' surgeons were able to revive Katsura and installed Mechagodzilla's control device inside of her, all while Mugal warned Mafune to never act against his orders again. Mafune agreed, and the aliens moved their base of operations to his lab in Manazuru.

Finally, Titanosaurus and the newly-completed Mechagodzilla 2 were unleashed in Tokyo, savagely annihilating the city. As Mechagodzilla bombarded the city streets with his vast array of weaponry, Titanosaurus swept away the ruined buildings by generating gusts of wind with his tail fin. Godzilla arrived once again to fight off the aliens' monsters, but found himself outmatched by the duo. Titanosaurus grappled with Godzilla up close, while Mechagodzilla blasted Godzilla with lasers and missiles. Finally, the onslaught was too much and Godzilla was knocked unconscious.

Titanosaurus kicked Godzilla into a ditch, and Mechagodzilla used its missiles to bury him alive under the Earth. Titanosaurus began stomping on Godzilla's earthen grave, while INTERPOL mounted their completed sonic wave oscillator onto a helicopter. The chopper flew overhead and began bombarding Titanosaurus with supersonic waves, placing the creature in agonizing pain. Mechagodzilla prepared to shoot down the helicopter, but Godzilla emerged from the ground and blasted the machine with his atomic breath. With Titanosaurus incapacitated by the sonic wave oscillator, Godzilla fought and destroyed Mechagodzilla for good.

Meanwhile, INTERPOL assaulted Mafune's lab, killing Mafune and forcing the Black Hole Planet 3 Aliens to flee. Katsura had killed herself to disable Mechagodzilla, leaving no one to control Titanosaurus any longer. Unaware that Titanosaurus was no longer under the aliens' control, Godzilla blasted him repeatedly with his atomic breath, causing Titanosaurus to fall off a cliff into the water below, his fate unknown.

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | EX (20) |
| **I** | RM (30) |
| **P** | UN (100) |

**Health:** 380
**Karma:** 150
**Resources:** GD (10)
**Popularity:** 100

**BACKGROUND:**
**Real Name:** Ultraman
**Occupation:** Protector of the Universe
**Legal Status:** N/A
**Identity:** Secret Identity
**Place of Birth:** Nebula M78
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** Earth, Anywhere in the Galaxy
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Body Resistance:* Ultraman's very body provides him with Monstrous (75) protection against physical attacks and energy attacks.

*Energy Projectiles:* Ultraman may unleash buzz saw shaped energy projectiles which inflict Unearthly (100) energy damage up to 60 areas distant. In addition, Ultraman may unleash various beams of any known energy type that he wishes from any surface area of his body.

*Energy Rings:* Ultraman may spin in a circle releasing rings of energy which restrain opponents with Unearthly (100) strength up to 60 areas distant for 1-10 rounds. Opponents can perform a strength feat against the intensity of the rings to break free.

*Enlargement/Reduction:* Ultraman may alter his size with Shift Z (500) ability. Typically he matches the stature of his opponent or shrinks to human sized proportions to adapt his secret identity.



*Growth:* Ultraman possesses Unearthly (100) growth, therefore, damage from all sources of a lesser stature are reduced by -5CS intensity before applying Ultraman's body resistance. Ultraman suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Ultraman.

*Hyper Leaping:* Ultraman may leap with Shift X (150) capability covering multiple areas with a single bound.

*Hyper Swimming:* Ultraman may travel up to 5 areas each round while submerged beneath the ocean waves.

*Psycho-kinesis:* Ultraman may mentally control or telekinetically manipulate persons or objects with Unearthly (100) ability up to 60 areas distant.

*Specium Ray:* Ultraman may end his opponent by unleashing a specialized beam attack which inflicts Shift Z (500) energy damage up to 400 areas distant. If the damage caused by this ultimate attack is not enough to finish his opponent, then Ultraman may increase the power of the Specium Ray to the appropriate rank required to finish his opponent, but Ultraman may never exceed Class 5000 intensity. When unleashing the Specium Ray, Ultraman forms his hands in a classic "+" position.

*Teleport:* Ultraman can teleport to anywhere within the galaxy with Class 5000 ability.

*Ultra Powers:* Ultraman possesses dozens of other energy related powers and seems capable of developing any necessary power required to complete his goal with Shift Z (500) ability and the approval of the Judge.

*Ultra Shower:* Ultraman may project a stream of water from his hands. This assault inflicts Unearthly (100) force damage up to 60 areas distant.

*Ultra Slash:* Ultraman may unleash boomerang like projectiles of energy from his wrists. These inflict Unearthly (100) energy damage up to 60 areas distant.

*True Flight:* Ultraman may fly attaining Shift X (150) air speeds within an atmosphere and Class 3000 speeds in the void of space.

**TALENTS:** Aerial Combat, Martial Arts A, B, C, D & E.

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Ultraman may be the single most powerful hero in the universe. He wields near omnipotent powers. In addition, in the decades since he first appeared, many other Ultramen have become know to the general populace of Earth.

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**HISTOR**Y:

In his debut, Ultraman is revealed to be a galactic crusader who travels from planet to planet, seeking universal justice and peace. Ultraman is pursuing Bemular, an escapee from the Monster Graveyard, home to the resting spirits of defeated kaiju and Aliens. As Ultraman's travel sphere rocketed through the atmosphere of Earth in pursuit of Bemular's own travel sphere, it collided with a ship belonging to the SSSP, killing Shin Hayata in the collision. Feeling remorse for causing the human to lose their life, Ultraman merges his life force with Hayata, fully reviving him. Ultraman then decides to defend Earth from all manner of threats alongside the SSSP, appearing whenever Hayata activates the Beta Capsule.

This continues until the Zettonians arrive with their vanguard kaiju, Zetton. Severely outmatched, Ultraman is left on death's door until Zoffy, his superior, came to rescue him. Realising that he needed to return to his home planet, Zoffy stated that they needed to leave Earth, but Ultraman insisted to Zoffy that Hayata be spared, as the two still shared their life force, and leaving Earth would result in Hayata dying. Ultraman even suggests that he would remain on Earth and die from the lack of energy, if it meant that the human would not die alongside him. After a pause for thought, Zoffy agrees to save Hayata, and fully restores his life, but removes his memory. Zoffy then departs for the Land of Light, carrying an unconscious Ultraman with him.

The United Earth is a military alliance between the human race, the Exif aliens and Bilusaludo aliens. It was initially formed to combat Godzilla, then led the evacuation of Earth to Tau-e aboard the Aratrum in 2048 after all attempts to defeat Godzilla failed. After conditions on Tau-e were found to be uninhabitable by humans, Haruo Sakaki organized a return expedition to Earth in order to reclaim the planet from Godzilla. Several United Earth forces traveled aboard the Aratrum back to Earth, only to find that 20,000 years had passed and the planet's ecosystem had changed drastically.



## HUMANS

### HARUO SAKAKI
**F** EX (20) **A** EX (20) **S** GD (10) **E** EX (20)
**R** GD (10) **I** RM (30) **P** GD (10)
**Health:** 70 **Karma:** 50
**Talents:** Military, Pilot
**ROLE PLAYING NOTES:**
Haruo is a Captain aboard the Aratrum, he sacrificed his life to stop the spread of Mechagodzilla City's nano-metal and to end his hatred for Godzilla, so that humanity would gain a fresh path forward to colonize the Earth.

### YUKO TANI
**F** GD (10) **A** EX (20) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **P** GD (10)
Health: 60
**Talents:** Military, Pilot
**ROLE PLAYING NOTES:**
A Sargent aboard the Aratrum, she is the love of Haruo. Haruo carried her nano-metal infused body with him in his final assault on Godzilla.

### MARTIN LAZZARI
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** EX (20) **I** EX (20) **P** GD (10)
**Health:** 50 **Karma:** 50
**Talents:** Biology, Military
**ROLE PLAYING NOTES:**
Martin is a brilliant biologist, he quickly figured out the impact of Godzilla's DNA on the global environment.

### ADAM BINDEWALD
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** GD (10) **P** TY (6)
**Health:** 50 **Karma:** 26
**Talents:** Military, Pilot
**ROLE PLAYING NOTES:**
Adam is a young officer aboard the Aratrum and a seasoned hovercraft pilot.

### ELLIOTT LELAND
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **P** GD (10)
**Health:** 50 **Karma:** 40
**Talents:** Leadership, Military, Pilot
**ROLE PLAYING NOTES:**
Colonel aboard the Aratrum and respectful of his troops.

### MARCO GHIONE
**F** EX (20) **A** EX (20) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **P** TY (6)
**Health:** 70 **Karma:** 36
**Talents:** Martial Arts A & E, Military
**ROLE PLAYING NOTES:**
Marco is corporal aboard the Aratrum and the combat engineering troop.

### UNBERTO MORI
**F** GD (10) **A** GD (10) **S** TY (6) **E** EX (20)
**R** GD (10) **I** RM (30) **P** GD (10)
**Health:** 46 **Karma:** 50
**Talents:** Leadership, Military, Pilot
**ROLE PLAYING NOTES:**
Unberto is the Captain of the Aratrum and the most seasoned leader amongst the crew.

### TAKESHI J. HAMAMOTO
**F** TY (6) **A** GD (10) **S** TY (6) **E** GD (10)
**R** EX (20) **I** EX (20) **P** GD (10)
**Health:** 32 **Karma:** 50
**Talents:** Leadership, Military
**ROLE PLAYING NOTES:**
Takeshi is the Director of the Central Committee aboard the Aratrum.

## EXIF ALIENS

### METPHIES
**F** GD (10) **A** EX (20) **S** GD (10) **E** EX (20)
**R** EX (20) **I** EX (20) **P** AM (50)
**Health:** 60 **Karma:** 90
**Talents:** Military
**KNOWN POWERS:**
*Garabetrium Bead:* The yellow bead in Metphie's right eye allows him to telepathically communicate with King Ghidorah with Unearthly (100) ability. Composed of Poor (4) materials, if the yellow bead is destroyed, the mental connection is shattered.
*Gematron:* A technology based on the Exif's mathematical system which allows them to predict future events with Amazing (50) ability.
*Telepathy:* Metphies is capable of communicating telepathically with Amazing (50) ability.
**ROLE PLAYING NOTES:**
Metphies is young Captain Haruo Sakaki's closest confidant and an archbishop of his own people.

### ENDURPH
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** EX (20) **I** EX (20) **P** AM (50)
**Health:** 50 **Karma:** 90
**Talents:** Military, Religion
**KNOWN POWERS:**
*Gematron:* A technology based on the Exif's mathematical system which allows them to predict future events with Amazing (50) ability.
*Telepathy:* Endurph is capable of communicating telepathically with Amazing (50) ability.
**ROLE PLAYING NOTES:**
Metphies most trusted subordinate, Endurph enacted the ritual to summon King Ghidorah as ordered by Metphies, to devour the planet Earth and end the threat of Godzilla once and for all.

## BILUSALUDO ALIENS

### MULU-ELU GALU-GU
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** EX (20) **I** EX (20) **P** GD (10)
**Health:** 50 **Karma:** 50
**Talents:** Military, Science: Biology, Electronics, Robotics
**ROLE PLAYING NOTES:**
Mulu-elu Galu-gu is a Lieutenant Colonel and technological engineer aboard the emigrant ship Aratrum.

### RILU-ELU BELU-BE
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** EX (20) **I** EX (20) **P** GD (10)
**Health:** 50 **Karma:** 50
**Talents:** Military, Science: Biology, Electronics, Robotics
**ROLE PLAYING NOTES:**
Rilu-elu Belu-be is a Major aboard the Aratrum.

### HALU-ELU DOLU-DO
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** EX (20) **I** EX (20) **P** GD (10)
**Health:** 50 **Karma:** 50
**Talents:** Military, Science: Biology, Electronics, Robotics
**ROLE PLAYING NOTES:**
Halu-elu Dolu-Do is a Lieutenant General aboard the Aratrum.

## WEAPONS AND VEHICLES

### POWERED SUIT
The Powered Suits are one man mecha which the returning humans use to combat the creatures and Godzilla upon their return to Earth. The suits possess the following statistics:
- *Fighting:* EX (20)
- *Agility:* GD (10)
- *Strength:* RM (30)
- *Endurance:* IN (40)
- *RIP:* As Pilot
- *Health:* 110
- *Karma:* As Pilot
- *Body Armor:* EX (20)
- *Winged Flight:* IN (40)
- *Edged Attacks:* RM (30)
- *Shooting Attack:* IN (40)
- *EMP Probe:* An AM (50) attack that disables electro-magnetic energy and devices.

### MULTI PODAL BATTERY
An armored land mech used by the returning forces to battle against Godzilla and the creatures infesting the Earth. It possesses the following statistics:
- *Fighting:* EX (20)
- *Agility:* TY (6)
- *Strength:* IN (40)
- *Endurance:* IN (40)
- *RIP:* As Pilot
- *Body Armor:* EX (20)
- *Health:* 106
- *Karma:* As Pilot
- *Dual Electro-magnetic Acceleration Cannons:* These are capable of firing a burst of electro-magnetic energy which disables Godzilla's electro-magnetic field with Unearthly (100) ability for 1-10 rounds.

### HOVER BIKES
Hover bikes are fast and light weight aerial vehicles which seat one or two passengers. They are employed by the United Earth forces to travel planet Earth and engage in fast hit and run tactical combat. The Hover Bikes possess the following statistics:
- *Control:* IN (40)
- *Speed:* AM (50)
- *Body:* RM (30)
- *Protection:* Shift 0
- *Energy Cannon:* A rotatable cannon attached to the underside of the hover bike inflicts Excellent (20) energy damage up to 6 areas distant.
- *Rocket Flight:* The hover bikes may reach Amazing (50) air speeds within an atmosphere.

### ARATRUM
A large interstellar space ship which is home to the United Earth forces and the fading remnants of humanity. The Aratrum is home to many as they return to Earth on their interstellar voyage, only to discover that 20,000 years have passed since man abandoned his home world to Godzilla. The Aratrum possesses the following statistics:
- *Control:* IN (40)
- *Speed:* MN (75)
- *Body:* AM (50)
- *Protection:* IN (40)
- *Hyper Drive:* A unique propulsion system which allows the Aratrum to jump light years across the universe with Class 1000 speeds. Each jump requires precise and intense mathematical equations to be solved before the jump can be initiated.
- *Passenger Capacity:* The Aratrum carries 5,000 United Earth members and all of their technological equipment.

### ORATIO
The Oratio was a large interstellar space ship which was home to the United Earth forces and the fading remnants of humanity. The Oratio was home to many as they return to Earth on their interstellar voyage accompanied alongside the Aratrum. The Oratio was lost in space for unknown reasons after losing communications with the Aratrum. The Oratio possesses the following statistics:
- *Control:* IN (40)
- *Speed:* MN (75)
- *Body:* AM (50)
- *Protection:* IN (40)
- *Hyper Drive:* A unique propulsion system which allows the Oratio to jump light years across the universe with Class 1000 speeds. Each jump requires precise and intense mathematical equations to be solved before the jump can be initiated.
- *Hyper Sleep Pods:* The Oration was equipped with hyper sleep pods which were designed to keep the crew in suspended animation during their long voyage between Earth and Kepler 425. The pods bestow Excellent (20) life support to any occupant within the hyper sleep pod.
- *Passenger Capacity:* The Aratrum carries 10,000 United Earth members and all of their technological equipment.

# VARAN

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (100) |
| **E** | Shift Y (200) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 360
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -30

**BACKGROUND:**
**Real Name:** Varan
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Public Identity
**Place of Birth:** Unknown Mountain Village in Japan, possibly in the Alps
**Marital Status:** None
**Known Relatives:** Unknown
**Base of Operations:** Japan, Monster Island
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

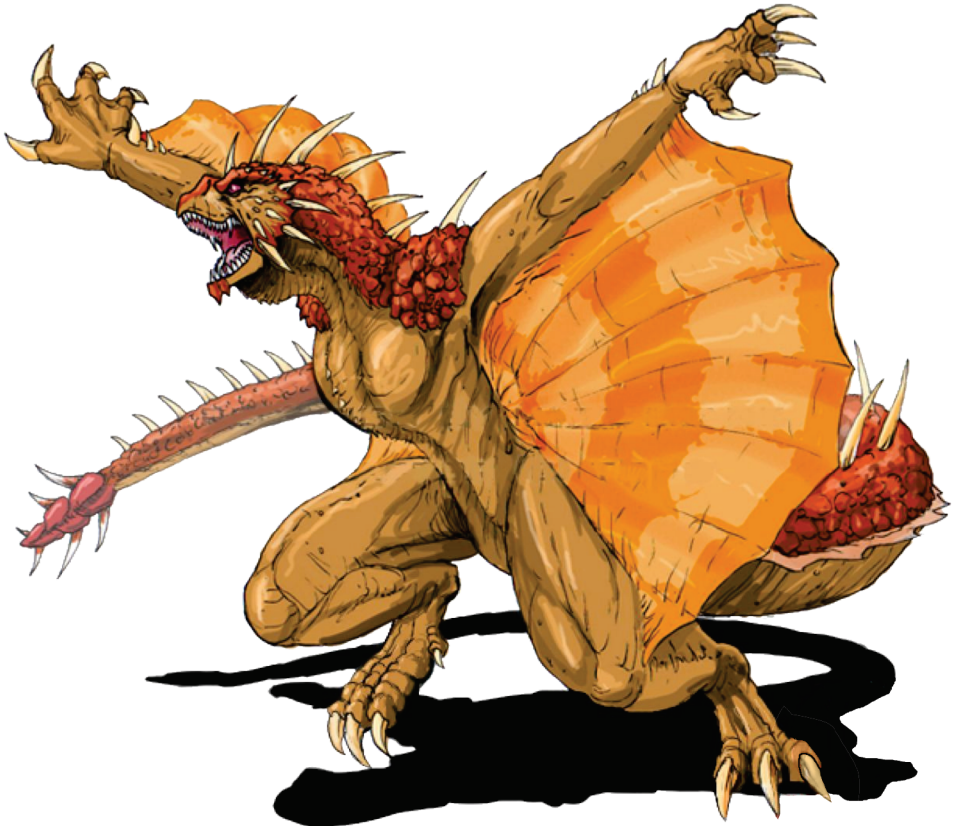
*Amphibious:* Varan may breath normally under the ocean waves and may travel 4 areas each round while submerged.

*Armor Skin:* Varan's reptilian hide confers Monstrous (75) protection against physical attacks and energy attacks.

*Bite & Talons:* Varan's natural weaponry inflicts Unearthly (100) edged damage to opponents.

*Growth:* Varan possesses Unearthly (100) growth, therefore, all damage to Varan from sources of a lesser stature is reduced by -5CS intensity before applying Varan's armor skin. Varan suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Varan.

*Tail:* Varan may strike opponents 2 areas distant with his tail, inflicting Unearthly (100) edged damage.



*Winged Flight:* Varan may attain Monstrous (75) air speeds within an atmosphere.

**TALENTS:** Aerial Combat, Aquatic Combat

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Varan is a unique tri-phibious creature who assails its opponents via land, air or water. Varan is unique amongst kaiju.

**HISTORY:**

After a pair of rare Siberian butterflies were found in Japan by a young boy, two scientists were sent to investigate the area where they were found, near a secluded mountain village. The scientists were killed by an unknown force, and another team was sent to investigate. There, they encountered the local villagers, who worshiped a mountain god called "Baradagi." The team went out to find a boy who was lost in the forest, but the villagers warned that they would anger Baradagi.

One of the scientists persuaded the villagers to go out to find the boy, but Varan, the "Baradagi" the villagers worshiped, emerged from the nearby lake and attacked them. Varan killed the village priest and destroyed the village before returning to the lake he had come from. The JSDF arrived and surrounded the lake, and opened fire on Varan after luring him out with chemicals. The attack had no effect, and Varan chased two people into a cave. The JSDF fired flares to distract Varan, prompting him to climb to the top of a cliff. Varan opened large membranes under his arms and dove off the cliff, gliding across the sky and towards the ocean.

The JSDF deployed countless destroyers and bombers to try and stop Varan before he could reach the Japanese mainland, but their attacks did little to slow the beast's advance. Eventually, Varan surfaced from Tokyo Bay and attacked Haneda Airport. The JSDF attacked Varan with all of their available artillery and jets, but still were unable to harm him. When Varan destroyed a truck containing experimental explosives, it triggered an explosion that seemed to visibly harm him. The JSDF quickly tied two of these explosives to flares and then dropped them from helicopters, knowing Varan would eat the flares.

After Varan swallowed the flares, the first bomb exploded inside Varan, causing him to become weak. Varan limped back into the ocean and disappeared beneath the waves before the second bomb exploded, producing a small mushroom cloud over the water. The JSDF then finally declared the creature dead.

At the end of the 20th century, a juvenile Varan was living among Earth's other monsters on the human-monitored Monsterland. When the Kilaaks took control of the island and its inhabitants, Varan disappeared as the alien invaders' global assault was initiated. Whether Varan was ever used by the aliens to fight humanity is unclear, as he wasn't seen again until well after the humans used the Moonlight SY-3 to destroy the Kilaaks' Moon base. After the Kilaaks' control was broken, Varan spectated alongside Baragon and Manda during the Earth monsters' fight against King Ghidorah at Mount Fuji. Once King Ghidorah and the Kilaaks were defeated, Varan and all the others monsters returned to Monsterland in peace.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | GD (10) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | EX (20) |
| **I** | GD (10) |
| **P** | TY (6) |

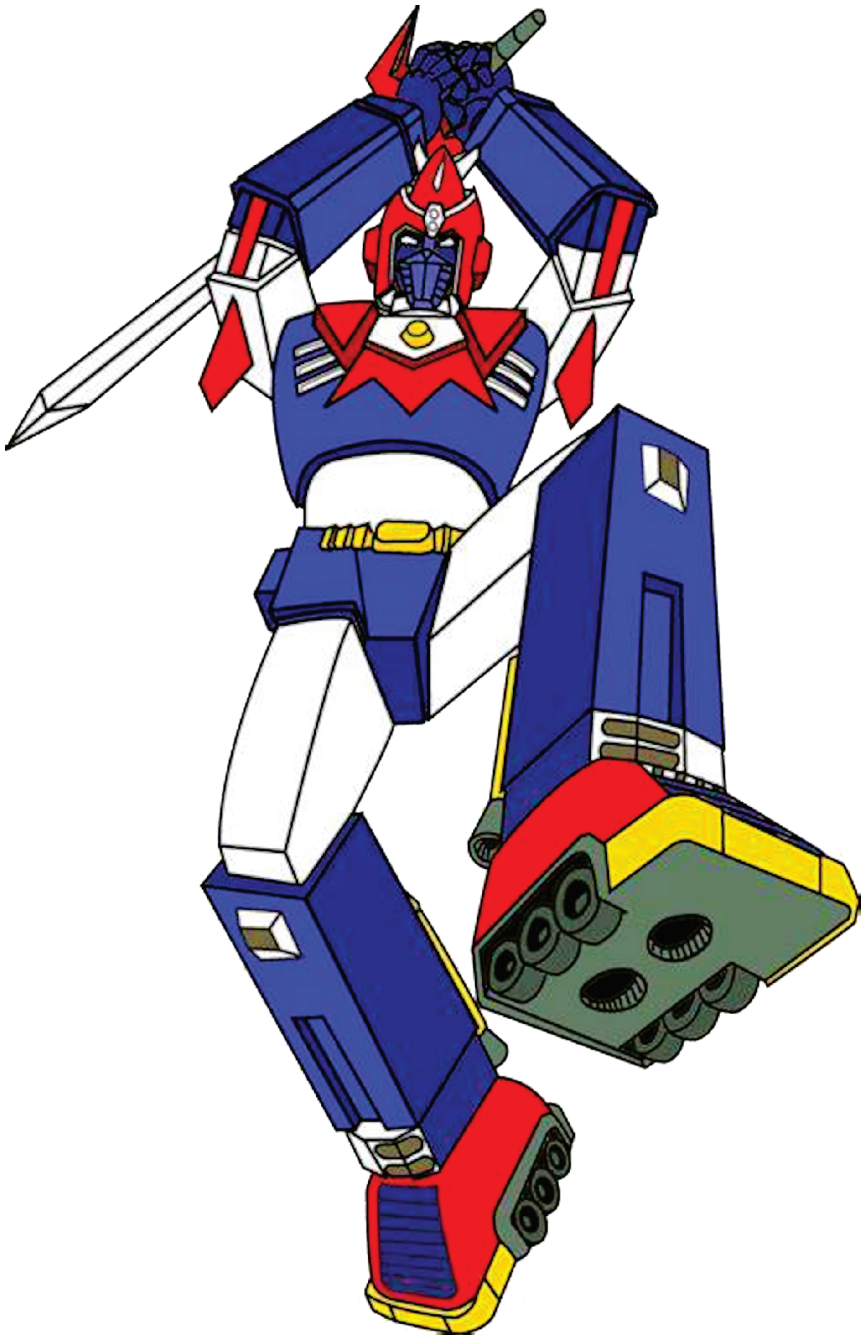
**Health:** 325
**Karma:** 36
**Resources:** MN (75)
**Popularity:** 30

**BACKGROUND:**
**Real Name:** Voltes V
**Occupation:** Mecha
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Japan
**Marital Status:** None
**Known Relatives:** None
**Base of Operations:** Earth, Space
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Weapons Systems:* Voltes V possesses a potent arsenal of weaponry:

- *Chain Knuckles:* Voltes V can deploy mace like devices from its forearms which are attached by chains. The weapons inflict Shift X (150) blunt damage to opponents.
- *Gatling Missiles:* Voltes V may rapid fire missiles from its fingers. These inflict Monstrous (75) force damage up to 40 areas distant and can be released in a burst of 4.
- *Grand Fire:* Voltes V can unleash a cone of fire from its waist emblem which inflicts Unearthly (100) fire damage up to 60 areas distant.
- *Sword of Heaven:* Deployed from a compartment in the chest, the Sword of Heaven is charged with electrical energy and inflicts Unearthly (100) edged damage and Unearthly (100) energy damage. In addition it can fire a blast of Unearthly (100) intensity energy up to 60 areas which immobilizes foes for 1-10 rounds. The Sword of Heaven inflicts a -2CS penalty to types of body armor.



- *Ultra-magnetic Whip:* A cybernetic whip which inflicts Unearthly (100) blunt damage up to 2 areas distant.
- *Voltes Bazooka:* Bazooka's in each wrist may fire explosive grenades up to 60 areas distant, inflicting Unearthly (100) force damage.
- *Voltes Beam:* An purple or green energy beam emitted from the chest emblem inflicts Unearthly (100) energy damage up to 60 areas distant.

*Body Armor:* Voltes V possesses Monstrous (75) protection against physical attacks and energy attacks.

*Growth:* Voltes V has Unearthly (100) growth reducing all damage against it from sources of a lesser stature by -5CS intensity. Voltes V suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Voltes V.

*Voltes V Vehicles:* Voltes V is formed from the combining of the 5 Voltes vehicles. These jet like vehicles are composed of Monstrous (75) materials and have the following statistics:

- *Control:* AM (50)
- *Speed:* UN (100)
- *Body:* MN (75)
- *Protection:* AM (50)
- *Rocket Flight:* May attain Unearthly (100) air speeds within an atmosphere or Shift X (150) speeds within the vacuum of space.

### Voltes V Team Members

**Kenichi Go**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** GD (10) **I** EX (20) **P** GD (10)
**Health:** 50 **Karma:** 40
Talents: Pilot
**ROLE PLAYING NOTES:**
Kenichi Go pilots the Volt Cruiser

**Ippei Mine**
**F** GD (10) **A** GD (10) **S** GD (10) **E** EX (20)
**R** TY (6) **I** GD (10) **P** GD (10)
**Health:** 50 **Karma:** 26
**Talents:** Pilot
**ROLE PLAYING NOTES:**
Ippei pilots the Volt Bomber.

**Daijiro Go**
**F** EX (20) **A** GD (10) **S** GD (10) **E** EX (20)
**R** TY (6) **I** EX (20) **P** TY (6)
**Health:** 60 **Karma:** 32
**Talents:** Martial Arts A, Pilot
**ROLE PLAYING NOTES:**
Daijiro Go pilots the Volt Panzer

**Hiyoshi Go**
**F** TY (6) **A** GD (10) **S** TY (6) **E** GD (10)
**R** EX (20) **I** GD (10) **P** GD (10)
**Health:** 32 **Karma:** 40
**Talents:** Electronics, Pilot, Robotics
**ROLE PLAYING NOTES:**
Hiyoshi Go pilots the Volt Frigate.

**Megumi Oka**
**F** EX (20) **A** EX (20) **S** TY (6) **E** GD (10)
**R** GD (10) **I** EX (20) **P** GD (10)
**Health:** 56 **Karma:** 40
**Talents:** Martial Arts A, Pilot, Stealth
**ROLE PLAYING NOTES:**
Megumi pilots the Volt Lander.

**TALENTS:** Weapon Master: Sword of Heaven

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
The Voltes V team is all that protects the Earth from Boazanians. Team member Megumi Oka is her to an unknown renegade ninja clan.

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**HISTORY:**

14,000 light-years from Earth in a stellar system in the Scorpio Cluster, lies the planet of Boazan. Their social system revolves around oligopolistic politics by the nobles, with a caste system. Those with horns are considered noble and have high status, while the hornless are treated as slaves. But when La Gour is about to ascend to the throne, he was exposed as hornless by his ambitious bastard cousin Zu Zambajil and enslaved by the empire. La Gour led a rebellion against the empire, but his ragtag troops of former slaves were simply no match against the superior might of the Boazanian military.

His desperate comrades sacrificed themselves in order for him to board their last remaining space saucer, leading him to planet Earth. He was found wounded and unconscious near his ship's wreckage by a local woman, Mitsuyo Go, who he later marries. Fearing Zambajil's interplanetary conquest ambitions, La Gour, who now goes by the name Professor Kentaro Go, collaborated with his wife as well as premier Earth scientist Professor Hamaguchi and Earth International Defense Force commander General Oka to design and construct the ultimate defense against the potential incoming Boazanian invasion.

Ten years later, the Boazanians had finally invaded Earth under the orders of Prince Heinel and launches their "beast fighters" all over the world, defeating most of the world's armed forces. In order to fight back and to honor Kentaro's wishes who had vanished, Professor Hamaguchi gathered the three children of Kentaro: Kenichi, Daijiro and Hiyoshi alongside two new members: Ippei and Megumi at the fortress island base "Camp Big Falcon". While not an easy task, they were tasked to pilot Kentaro's latest creation and humanity's final hope: "Voltes V" in order to repel back the impending Boazanian invasion, and for the Go Siblings; to find out the whereabouts and mysteries surrounding their father.

**STATISTICS:**

| | |
|---|---|
| **F** | EX (20) |
| **A** | RM (30) |
| **S** | GD (10) |
| **E** | EX (20) |
| **R** | RM (30) |
| **I** | RM (30) |
| **P** | EX (20) |

**Health:** 80
**Karma:** 80
**Resources:** UN (100)
**Popularity:** -100

**BACKGROUND:**
**Real Name:** Xiliens
**Occupation:** Alien Invaders
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Planet X
**Marital Status:** Unknown
**Known Relatives:** Xiliens
**Base of Operations:** Planet X, Earth, Space
**Past Group Affiliations:** Xiliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Electro-magnetic Waves & M-Base Genetic Technology (Equipment):* This transmitter combined with a scientific understanding of kaiju genetics is constructed of Good (10) materials and emits an Unearthly (100) intensity signal which can enslave the mind of any kaiju. The kaiju is allowed a psyche feat to resist or will fall under Xilien control until the signal is disabled or becomes inert.

*Laser Pistol (Equipment):* This hand held weapon is constructed of Good (10) materials and inflicts Excellent (20) energy damage up to 6 areas distant.

*Imaging Technology (Equipment):* The technology to disguise themselves as humans with Amazing (50) ability. Suspiciously they do not drink liquids.

*Universal Translator (Equipment):* This device constructed of Good (10) materials allows Xiliens to communicate with others with Amazing (50) intensity.



*Xilien Mothership (Equipment):* This gigantic sphere carries the Xilien forces and their smaller fighter air craft, along with serving as their base of operations. The Xilien Mothership possesses the following statistics:

- *Control:* MN (75)
- *Speed:* Class (1000)
- *Body:* MN (75)
- *Protection:* AM (50)
- *Laser Cannon:* This weapon fires a beam of energy which inflicts Unearthly (100) energy damage up to 60 areas distant.
- *Self Destruct Device:* The Xilien Mothership possesses a self destruct device which initiates a 10 minute countdown before the entire ship is vaporized with Shift X (150) intensity.
- *Tractor Beam:* The Xilien ships can emit a tractor beam of Shift Y (250) intensity which allows them to transport even beings as large as kaiju through space.

*Xilien Fighters (Equipment):* One man air craft which are deployed from the Xilien Mothership to engage smaller air craft. The Xilien fighters possess the following statistics:

- *Control:* AM (50)
- *Speed:* UN (100)
- *Body:* RM (30)
- *Protection:* EX (20)
- *Laser Cannon:* This weapon fires a beam of energy which inflicts Amazing (50) energy damage up to 20 areas distant.

**TALENTS:** Biology, Electronics, Genetics, Martial Arts A, C & E, Military, Pilot, Science (Any)

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**

The Xiliens are a highly technologically advanced species with plans to conquer the Earth. Their plots are complex and intricate, they have the resources, technology and physical abilities to conquer the planet, but thus far, their endeavors have met with failure.

**HISTORY:**

Upon arriving on the newly-discovered Planet X, astronauts Glenn and Fuji encountered the Xiliens, an advanced race of intelligent aliens. The Xiliens' leader, the Controller of Planet X, greeted the two astronauts and informed them that his race had an important request to make of Earth. He explained that Planet X was constantly under attack by a horrible space monster they called Monster Zero, or as the people of Earth knew him, King Ghidorah. The Controller knew that King Ghidorah had been driven away from the Earth before by the combined might of Godzilla and Rodan, and asked to "borrow" the two monsters so they could defeat King Ghidorah again.

Glenn and Fuji said they would relay the Xiliens' request to Earth, and returned there aboard their spaceship P-1. While humanity debated whether or not to help the Xiliens, the aliens secretly deployed several of their UFOs to Earth to locate Godzilla and Rodan. The Xiliens finally revealed themselves to the people of Earth, and the Controller arranged a meeting with several Earth leaders. He apologized for operating without permission on Earth, but stressed the importance of their mission. With the permission of the people of Earth, the Xiliens used their UFOs to uncover the locations of both Godzilla and Rodan, then captured them both using anti-gravity technology. The Xiliens then returned to Planet X with the monsters, accompanied by Glenn, Fuji, and their superior Dr. Sakurai.

When they arrived on Planet X, Godzilla and Rodan were set free and were immediately attacked by King Ghidorah. Godzilla and Rodan joined forces and quickly repelled King Ghidorah. During the battle, Glenn and Fuji slipped away to investigate Planet X further, skeptical of the Xiliens' true intentions. As they wandered the surrounding area, they encountered two Xilien women, which happened to look identical to Glenn's lover back on Earth, Namikawa. Glenn and Fuji were caught and apprehended by several Xilien guards, then brought back to the Controller.

The Controller said that the two astronauts would not be punished, as they were diplomatic guests, but warned them not to cross them in the future. The Controller thanked Glenn, Fuji, and Sakurai for their assistance in making the operation a success, and gave them a tape he said contained the cure for cancer as a reward for Earth's assistance. The three men were sent back to Earth on a replica of the P-1, while Godzilla and Rodan were left behind on Planet X.

When the astronauts returned to Earth and played the tape, they discovered that it contained an ultimatum demanding that the Earth surrender to the Xiliens and become a colony of Planet X. The Xiliens revealed that King Ghidorah was under their control the entire time, and now both Godzilla and Rodan, dubbed Monster Zero-One and Monster Zero-Two, were at their disposal as well. They threatened to unleash all three monster on Earth if humanity did not surrender.

When the Xiliens tired of waiting for man's surrender, they unleashed Godzilla, Rodan and King Ghidorah . With no time to spare, humanity began broadcasting the Lady Guard's sound on all radio frequencies, which caused havoc with the Xiliens' technology and left them helpless. Godzilla and Rodan freed from Xilien control, fought King Ghidorah once again and forced him to retreat back into space. At last, humanity was saved from the Xiliens' invasion, while Dr. Sakurai informed Glenn and Fuji that they would be returning to Planet X for diplomatic duties.

In the year 20XX, the Xiliens launched an invasion of Earth, masking their intentions with peaceful purposes. The Xiliens were able to control any life form possessing a DNA base known as M-base, and their ability to alter creatures' DNA gave them control over an army of kaiju, which they unleashed across the globe. In the meantime, Shinichi Ozaki and Miyuki and Anna Otonashi discovered that several high-ranking officials, including the United Nations Secretary General and the EDF's two highest-ranking members, were being replaced by Xilien impostors. They recruited the few EDF members they knew weren't compromised, including Captain Douglas Gordon, then exposed the Xiliens on Anna's talk show by shooting the Secretary General, causing his human disguise to split open and reveal his true colors.

Captain Shane Douglas reformed the crew of the Gotengo and launched Operation: Final War. A stratagem which involved freeing Godzilla from the ice beneath the Arctic where the Gotengo had imprisoned him decades earlier. Godzilla followed in the Gotengo's wake, desiring revenge on the humans who had imprisoned him. Captain Shane Douglas led Godzilla around the globe where Godzilla destroyed kaiju after kaiju in his pursuit of revenge on the Gotengo. In an epic finale, Captain Shane Douglas, Shinichi Ozaka and the crew of the Gotengo infiltrated the Xilien Mothership, where they defeated the Xiliens and initiated the ship's self destruct mechanism, destroying the entire Xilien force. On Earth, Godzilla proved victorious in his final confrontation with Monster Zero, obliterating the monster with its atomic breath while hurling him into orbit.

**STATISTICS:**

| | |
|---|---|
| **F** | IN (40) |
| **A** | EX (20) |
| **S** | UN (125) |
| **E** | Shift Y (225) |
| **R** | TY (6) |
| **I** | EX (20) |
| **P** | TY (6) |

**Health:** 410
**Karma:** 32
**Resources:** Shift 0
**Popularity:** -50

**BACKGROUND:**
**Real Name:** Zilla
**Occupation:** Kaiju
**Legal Status:** N/A
**Identity:** Publicly Known
**Place of Birth:** Pacific Basin
**Marital Status:** Unknown
**Known Relatives:** Unknown
**Base of Operations:** New York City, Sydney, Australia
**Past Group Affiliations:** Xiliens
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

*Armor Skin:* Zilla's reptilian hide provides Amazing (50) protection against physical and energy attacks.

*Asexual Reproduction:* Zilla is capable of reproducing very quickly. Zilla will deposit up to 100 eggs in a location and these eggs will hatch within 1-10 days after being deposited. It is assumed Zilla carries the eggs internally for the gestation period and only lays them when the hour of birth draws near. Juvenile Zillas possess all the powers that Zilla possesses (except asexual reproduction) at Typical (6) rank and the following abilities:

- *Fighting:* GD (10)
- *Agility:* EX (20)
- *Strength:* GD (10)
- *Endurance:* EX (20)
- *Reason:* TY (6)
- *Intuition:* EX (20)
- *Psyche:* TY (6)
- *Health:* 60
- *Karma:* 32



*Claws & Fangs:* Zilla's claws and fangs may inflict Unearthly (125) edged damage to his opponents.

*Growth:* Zilla possesses Unearthly (125) growth, therefore, all damage inflicted to Zilla by sources of a lesser stature is reduced by -5CS before applying Zilla's armored skin. Zilla suffers a -3CS penalty to strike creatures of a smaller stature and small creatures gain a +3CS bonus to strike Zilla.

*Hyper Digging:* Zilla is capable of burrowing through the earth at 2 areas per round. Zilla may emerge from beneath the earth in advantageous locations to inflict blind side attacks against his target.

*Hyper Leaping:* Zilla may leap with incredible agility up to Shift X (150) distances. In addition, if Zilla has a minimum of 3 areas between himself and his opponent then he may leap upon his target, gaining a +2CS to strike and acting first in the combat round in which he chooses to leap at his target.

*Hyper Running:* Zilla is a fast and agile runner. He may travel at speeds of Remarkable (30) on land. Zilla often uses this ability to flee his opponent if he is in danger.

*Hyper Scent:* Zilla has Remarkable (30) sense of smell and can track his prey.

*Swimming:* Zilla may travel up to 5 areas each round while swimming.

*Water Breathing:* Zilla may breath normally while submerged beneath the ocean waves.

**TALENTS:** None

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Zilla is a fast and highly agile opponent to face in battle. He prefers to engage in quick hit and run tactics against his foe and rely on his superior speed to flee the area if the battle goes poorly for him.

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**HISTORY:**

Zilla first appeared in 1998, emerging from the harbor in New York City in search of a spot to nest and lay its eggs. Zilla laid waste to the city as the humans fought back and eventually managed to kill Zilla's companion. Afterwards, the humans discovered Zilla's nest only moments before they began hatching. A group of humans managed to lock the juvenile Zillas within Madison Square Garden and destroy the entire complex with missiles, obliterating the threat of the juvenile Zillas. The parent Zilla went on a rampage through the city trying to exact its vengeance on the group of humans who had killed its young. Eventually, the armed forces managed to defeat Zilla.

In 20XX, when the Xiliens invaded Tokyo and initiated the Final Wars in their scheme to conquer Earth, they used mind control to send the kaiju around the globe to assault the cities of man and force them into submission. Zilla was unleashed upon Sydney, Australia. However, the crew of the Gotengo had freed Godzilla from his arctic prison and they steadily lured Godzilla round the globe, tricking the King of Monsters into waging war against the other kaiju. Godzilla briefly met Zilla in battle at Sydney, Australia. Zilla charged and Godzilla knocked him away with a tail swipe just before vaporizing Zilla with his atomic breath. The Gotengo and her crew lured Godzilla onwards around the globe to combat the other kaiju and halt the Xilien conquest of Earth.

**STATISTICS:**

| | |
|---|---|
| **F** | AM (50) |
| **A** | RM (30) |
| **S** | UN (100) |
| **E** | Shift X (175) |
| **R** | GD (10) |
| **I** | RM (30) |
| **P** | RM (30) |

**Health:** 355
**Karma:** 70
**Resources:** GD (10)
**Popularity:** 50

**BACKGROUND:**
**Real Name:** Hikaru Sakimori
**Occupation:** Defender of Earth
**Legal Status:** Japanese Citizen
**Identity:** Secret Identity
**Place of Birth:** Planet Peaceland
**Marital Status:** None
**Known Relatives:** Akira Sakimori, Unknown Sister
**Base of Operations:** Japan
**Past Group Affiliations:** None
**Present Group Affiliation:** Unknown

**KNOWN POWERS:**

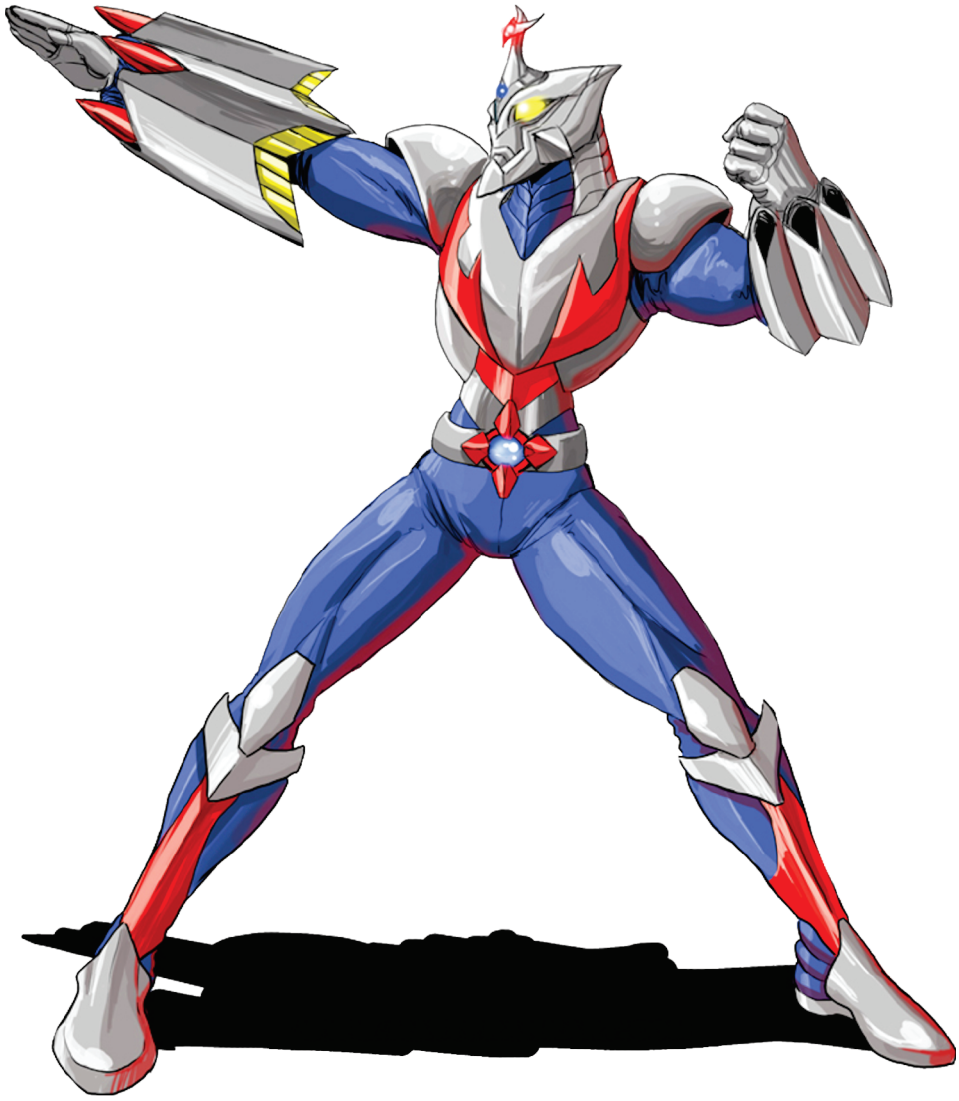
*Astro Dash:* Hikaru Sakimori may leap through a television screen with Unearthly (100) ability and emerge on the other side as Zone Fighter on the target location featured on the television.

*Body Resistance:* Zone Fighter's body provides Monstrous (75) protection against physical attacks and energy attacks.

*Growth:* Zone Fighter has Unearthly (100) growth, therefore, all damage from sources of a lesser stature are reduced by -5CS intensity before applying Zone Fighter's body resistance. Zone Fighter suffers a -3CS penalty to strike small opponents and small opponents gain a +3CS bonus to strike Zone Fighter.

*Hyper Leaping:* Zone Fighter can perform astonishing leaps with Shift X (150) capabilities.

*Meteor Freezer:* Zone Fighter may unleash a blast of freezing gas up to 60 areas distant which can freeze opponents solid for 1-10 rounds with Unearthly (100) intensity. Enemies must perform an endurance feat against the intensity or perish.



*Meteor Jet:* Zone Fighter may charge himself with energy and then move at 4x normal speed for 2 rounds.

*Meteor Proton Cut:* Zone Fighter may unleash a shockwave of spiraling energy from his body. This shockwave inflicts Unearthly (100) energy damage up to a 30 area radius with Zone Fighter positioned as the epicenter.

*Meteor Proton Shot:* Zone Fighter may fire a beam from the antennae on his head. This beam inflicts Shift X (150) energy damage up to 80 areas distant.

*Meteor Punch/Meteor Kick:* Zone Fighter may perform a super fast flurry of punches or a powerful flying kick on his enemy with a successful fighting feat, this assault inflicts Shift X (150) blunt damage and may stun the target for 1-10 rounds if they fail an endurance feat against Shift X (150) intensity.

*Meteor Static:* Zone Fighter may rub an object against his body and charge it with Unearthly (100) electric energy.

*True Flight:* Zone Fighter may attain Shift X flight speeds within an atmosphere and Class 3000 speeds within the void of space.

*Zone Barrier:* Zone Fighter may wrap his body in a red energy shield which provides Shift Y (250) protection against physical attacks and energy attacks. He may not attack unless he lowers the barrier.

*Zone Transformation:* Hikaru Sakimori must shout the words "Zone Fight Power" to transform into Zone Fighter.

**Hikaru Sakimori**

**F** GD (10) **A** EX (20) **S** TY (6) **E** EX (20)
**R** GD (10) **I** EX (20) **P** EX (20)
**Health:** 56 **Karma:** 50
**Talents:** Pilot
**ROLE PLAYING NOTES:**
Hikaru works as a race car driver to support his brothers, using his Zone Fighter power to attain the proportions of an adult.

**TALENTS:** Aerial Combat, Martial Arts A, C & E

**ADDITIONAL NOTES:**

**ROLE-PLAYING NOTES:**
Hikaru Sakimori's brother and sister can also transform into Zone Fighters, but they cannot attain giant form as Hikaru.

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**HISTORY:**

Hikaru Sakimori and his family are natives of the planet Peaceland, which came under attack by the beings of a neighboring planet, Garoga. The planet was ultimately seized and destroyed, forcing the Zone Family to flee to Earth. The Garogas, wanting only Hikaru's death, followed the family to Earth and began plotting its subjugation. Hikaru and his siblings possess the ability to transform into the super heroes known as Zone Fighter, Zone Angel, and Zone Junior. However, Hikaru is the only one of the three who is also able to grow to giant size. The Garogas often deploy giant monsters to terrorize Earth and Hikaru uses his unique ability to challenge them. By day, Hikaru is a test driver for a car manufacturer, but harbors only contempt for the Garogas, battling against them to protect his new home planet.

## Godzilla: King of the Monsters

**by Necromancer**

*The Gamer's Handbook of the MARVEL UNIVERSE* is the complete last word on the heroes, villains, and other characters of the Marvel Universe that players of the *MARVEL SUPER HEROES* role-playing game have been looking for! Supplemented by data from the popular *Official Handbook of the Marvel Universe*, the *Gamer's Handbook of the MARVEL UNIVERSE* has complete *MARVEL SUPER HEROES* game statistics for hundreds of Marvel characters, the good, the bad and the in between!

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