

DS INVOKER

Name: _____

Spells: 1____ 2____ 3____ 4____ 5____ 6____ 7____ 8____ 9____

Player: _____

Level 1	Book	School	Casting Time	Range		Duration	Area of Effect	Save
☐☐☐☐ Affect Normal Fires	(PHB 175)	Alt	1 seg	5 yd/level	V,S,M	2 yds/level	10 ft radius	—
☐☐☐☐ Alarm ²	(PHB 175)	Abj/Evoc	1 rnd	10 yd	V,S,M	4 hours + ½ hour/level	Special	—
☐☐☐☐ Animate Dead Animals	(SSG 90)	Necr	1 rnd	10 yd	V,S,M	1 wk/level	Special	—
☐☐☐☐ Ariellene's Sprout Croft	(HJ-15 15)	Alt	1 turn	50 yd	V,S,M	Permanent	50 yd ² /level	—
☐☐☐☐ Audible Glamer	(PHB 175)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	3 rnd/level	hearing range	Special
☐☐☐☐ Bash Door ²	(PHB 175)	Evoc	1 seg	30 yd	V,S	Instantaneous	1 door	—
☐☐☐☐ Burning Hands	(PHB 176)	Alt	1 seg	5 ft	V,S	Instantaneous	5 ft, 120° arc	½
☐☐☐☐ Chain of Fire ¹	(PHB 187)	Evoc	2 seg	30 yd	V,S,M	Special	Special	—
☐☐☐☐ Change Self	(PHB 176)	Ill/Phan	1 seg	0	V,S	2d6 rnd + 2 rnd/level	Caster	—
☐☐☐☐ Chill Touch	(PHB 177)	Necr	1 seg	0	V,S	3 rnd + 1 rnd/level	Caster	Neg.
☐☐☐☐ Chromatic Orb ²	(PHB 177)	Alt/Evoc	1 seg	30 ft	V,S,M	Special	1 creature	Special
☐☐☐☐ Cloud of Pummeling Fists ¹	(PHB 188)	Evoc	2 seg	1 yd/level	V,S,M	2 rnd	10 ft radius	—
☐☐☐☐ Color Spray	(PHB 177)	Alt	1 seg	0	V,S,M	Instantaneous	5 x 20 x 20 ft wedge	Special
☐☐☐☐ Comprehend Languages ^o	(PHB 177)	Alt	1 rnd	Touch	V,S,M	5 rnd per level	Special	—
☐☐☐☐ Copy ²	(SSG 94)	Evoc	1 rnd	Special	V,S,M	Instantaneous	1 object	Special
☐☐☐☐ Corpse Link	(HJ-20 19)	Alt	1 rnd	Touch	V,S	8 hours + 2 hours/level	1 clothed corpse	—
☐☐☐☐ Corpse Visage	(SSG 94)	Ill/Necr	1 rnd	Touch	V,S,M	1 rnd/level	1 creature	Neg.
☐☐☐☐ Dancing Lights	(PHB 178)	Alt	1 seg	40 yd + 10 yd/level	V,S,M	2 rnd/level	Special	—
☐☐☐☐ Detect Disease	(SSG 96)	Div	1 seg	10 yd	V,S,M	1 rnd/level	1 creature or object	—
☐☐☐☐ Detect Illusion	(SSG 96)	Div	1 seg	Touch	V,S,M	3 rnd + 2 rnd/level	10 ft x 10 ft path/level	—
☐☐☐☐ Detect Magic	(PHB 178)	Div	1 seg	0	V,S	2 rnd/level	10 ft x 60 ft	—
☐☐☐☐ Detect Phase	(SSG 96)	Div	1 seg	0	V,S	2 rnd/level	10 x 60 ft path	—
☐☐☐☐ Detect Undead	(PHB 178)	Div/Necr	1 rnd	0	V,S,M	3 turns	60 ft+10 ft/level	—
☐☐☐☐ Disable Hand	(SSG 97)	Necr	1 seg	10 yd	V,S,M	Special	1 hand	Neg.
☐☐☐☐ Divining Rod	(SSG 97)	Ench/Charm /Div	1 rnd	60 yd	V,S,M	1 rnd/level	Special	—
☐☐☐☐ Elenwyd's Pout	(HJ-5 11)	Alt/Ench	2 seg	0	S,M	1 turn/level	Caster	—
☐☐☐☐ Elenwyd's Sultry Stare	(HJ-5 11)	Alt/Ill	1 seg	0	S	2 rnd/level	Caster	—
☐☐☐☐ Enlarge ^o	(PHB 178)	Alt	1 seg	5 yd/level	V,S,M	5 rnd/level	1 creature/object	Neg.
☐☐☐☐ Erase	(PHB 179)	Alt	1 seg	30 yd	V,S	Permanent	1 scroll or 2 pages	Special
☐☐☐☐ Evaporate	(SSG 99)	Alt	1 seg	30 yd	V,S,M	Instantaneous	5 ft ³ /level	Special
☐☐☐☐ Exterminate	(SSG 99)	Necr	1 seg	10 ft	V,S,M	Instantaneous	1 small creature or 1 ft ³ /level	—
☐☐☐☐ Faerie Phantoms	(PHB 179)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Special	1d6 phantoms/level	—
☐☐☐☐ Feather Fall	(PHB 179)	Alt	1 seg	10 yd/level	V	1 rnd/level	Special	—
☐☐☐☐ Fireball, Barrage	(PHB 180)	Alt	1 seg	50 yd + 10 yd/level	V,S,M	1 rnd/level	1+ creature in range	—
☐☐☐☐ Fireball, Sidewinder Factor 1 ²	(PHB 180)	Evoc	1 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
☐☐☐☐ Fireball, Skipping Betty ¹	(PHB 189)	Evoc	2 seg	1 mile	V,S,M	1 rnd/level	10 ft radius	½
☐☐☐☐ Firewater	(PHB 180)	Alt	1 seg	10 ft	V,S,M	1 rnd	1 pt. of water	—
☐☐☐☐ Flaming Sphere ¹	(PHB 191)	Evoc	2 seg	10 yd	V,S,M	1 rnd/level	3 ft radius	Neg.
☐☐☐☐ Flutter Soft	(PHB 180)	Alt	1 seg	60 ft	V,S,M	1 hour	1 creature	—
☐☐☐☐ Fog Vision	(PHB 180)	Div	1 seg	Touch	V,S,M	1 turn/level	1 person	—
☐☐☐☐ Fool's Silver	(HJ-20 19)	Ill	1 rnd	Touch	V,S,M	2 hours/level	27 in ³ /level	Special
☐☐☐☐ Freeze Water	(HJ-16 5)	Alt	5 seg	Touch	V,S,M	Special	6 in ³ /level	—
☐☐☐☐ Freeze Weapon	(HJ-16 6)	Alt	5 seg	30 ft	V,S,M	1 rnd/2 level	Special	Special
☐☐☐☐ Gabal's Magic Aura	(PHB 180)	Ill/Phan	1 rnd	Touch	V,S,M	1 day/level	Special	Special
☐☐☐☐ Gaze Reflection	(PHB 180)	Alt	1 seg	0	V,S	2 rnd + 1 rnd/level	Special	—
☐☐☐☐ Haarpang's Floating Cart ²	(PHB 181)	Evoc	1 seg	20 yd	V,S,M	6 hours + 1 hour/level	Special	—
☐☐☐☐ Heat Seeking Fist of Thunder ¹	(PHB 191)	Evoc	2 seg	100 ft	V,S,M	Instantaneous	30 ft cube	½
☐☐☐☐ Hold Portal	(PHB 181)	Alt	1 seg	20 yd/level	V	1 rnd/level	20 ft ² /level	—
☐☐☐☐ Icy Blast ²	(HJ-16 5)	Inv	1 seg	10 ft	V,S	Instantaneous	Caster	½
☐☐☐☐ Identify	(PHB 181)	Div	spec.	0	V,S,M	1 rnd/level	1 item/level	—
☐☐☐☐ Imaginary Friend	(SSG 105)	Ill/Phan	1 seg	0	V,S,M	2 rnd/level	Caster	—
☐☐☐☐ Jack Punch ²	(SSG 105)	Evoc	1 seg	5 yd/level	V,S	Instantaneous	1 creature	—
☐☐☐☐ Jump	(PHB 181)	Alt	1 seg	Touch	V,S,M	1d3 rnd + 1 rnd/level	1 creature	—
☐☐☐☐ Kachirut's Exploding Palm ²	(SSG 106)	Evoc	1 seg	Touch	V,S	Instantaneous	1 target	½
☐☐☐☐ Kachirut's Kinetic Strike ¹	(SSG 106)	Evoc	2 seg	3 yd/level	V,S	Instantaneous	1 target	½
☐☐☐☐ Light	(PHB 182)	Alt	1 seg	60 yd	V,M	1 turn/level	20 ft radius	Special
☐☐☐☐ Lightning Bug	(HJ-20 19)	Alt	1 rnd	0	V,S,M	5 rnd/level	10-ft radius	—
☐☐☐☐ Magic Missile of Skewering ¹	(PHB 193)	Evoc	2 seg	60 ft. + 10 ft./level	V,S	Instantaneous	Special	—
☐☐☐☐ Magic Missile, Sidewinder ¹	(SSG 107)	Evoc	2 seg	60 yd + 10 yd/level	V,S	Instantaneous	1-8 targets in a 50 ft square	—
☐☐☐☐ Magic Missile ²	(SSG 107)	Evoc	2 seg	60 yd + 10 yd/level	V,S	Instantaneous	1-8 targets in a 50 ft square	—
☐☐☐☐ Magic Shield ²	(PHB 182)	Evoc	1 seg	0	V,S	5 rnd/level	Special	—
☐☐☐☐ Mask Spell	(HJ-20 14)	Abj/Ill	1 turn	0	V,S,M	3 months	1 spell	—
			per page					
☐☐☐☐ Melt	(PHB 182)	Alt	1 seg	30 yd	V,S,M	1 rnd/level	Special	Special
☐☐☐☐ Mend	(PHB 182)	Alt	1 seg	30 yd	V,S,M	Permanent	1 object	—

^oReversible spell

¹Class spell

²Can memorize 2 for 1

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Level 1 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Merge Coin Pile	(PHB 182)	Alt	1 seg	10 yd	V,S,M	Permanent	10 ft x 10 ft area	Special
Merge Pixie Dust	(PF 63)	Abjur/Alt	1 seg	10 yd	V,S	Permanent	10 ft. x 10 ft.	Neg.
Message	(PHB 183)	Alt	1 seg	0	V,S,M	5 rnd/level	Special	—
Metal Bug	(SSG 109)	Alt	1 seg	Touch	V,S,M	1 hour/level	Metal touched (4 lbs/level)	—
Minor Sphere of Perturbation	(PHB 183)	Alt	1 seg	60 yd	V,M	1 turn/level	20 ft radius	Neg.
Olfactory Illusion	(HJ-13 16)	Ill	1 seg	10 ft/level	V,S,M	1 turn/level	1000 ft ³ /level	Neg.
Phantasmal Fireball	(PHB 183)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	Special
Phantasmal Force	(PHB 183)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Special	Special	Special
Phantom Armor	(PHB 183)	Alt/Ill	1 rnd	Touch	V,S,M	Special	1 person	—
Pinpoint Familiar ^o	(WW 41)	Div	3 seg	0	V,S,M	1 rnd/level	20 yards/level	—
Pool Gold	(PHB 183)	Alt	1 seg	20 ft	V,S,M	1 rnd	20 ft radius	Special
Precipitation	(PHB 183)	Alt	3 seg	10 ft./level	V,S,M	1 seg/level	Special	—
Protection from Evil	(PHB 184)	Abj	1 seg	Touch	V,S,M	2 rnd/level	1 creature	—
Protection from Sunburn	(SSG 116)	Abj	1 seg	0	S,M	1 day/level	10 ft radius	—
Protective Amulet	(SSG 116)	Abj/Ench	1 hr	0	V,S,M	1 wk/level	1 piece of jewelry	—
Ralph's Placid Arrow	(SSG 116)	Necr	1 seg	180 yd	V,S,M	Special	1 creature	Neg.
Read Magic	(PHB 184)	Div	1 rnd	0	V,S,M	2 rnd/level	Special	—
Remove Fear	(SSG 116)	Abj	1 seg	10 yd + 1 yd/level	V,S	2 turns/level	1 creature/3 levels	—
Remove Thirst	(SSG 117)	Alt/Ench /Charm	1 seg	Touch	V,S,M	Permanent	1 creature	—
Resist Cold ²	(SSG 117)	Alt/Inv	3 seg	0	V,S,M	2 rnd/level	Caster	—
Resist Fire	(SSG 117)	Alt	3 seg	0	V,S,M	2 rnd/level	Caster	—
Shield Screen ¹	(SSG 119)	Evoc	2 seg	0	V,S	3 rnd/level	Special	—
Shocking Grasp	(PHB 185)	Alt	1 seg	Touch	V,S	Special	1 creature	—
Smell Immunity	(PHB 185)	Ill/Phan	1 seg	60 ft	V,S,M	1 turn/level	1 creature	Neg.
Smoky Servant	(HJ-13 16)	Alt/Conj	1 seg	0	V,S,M	1hours/level	30 ft radius	—
Spider Climb	(PHB 185)	Alt	1 seg	Touch	V,S,M	3 rnd + 1 rnd/level	1 creature	Neg.
Spook	(PHB 185)	Ill/Phan	1 seg	30 ft	V,S	Special	1 creature	Neg.
Stinking Cloud ¹	(PHB 196)	Evoc	2 seg	30 yd	V,S,M	1 rnd/level	20 ft cube	Special
Throw Voice	(PHB 186)	Ill/Phan	1 seg	10 yd/level	V,M	4 rnd + 1 rnd/level	1 creature or object	Neg.
Vanishing Armor	(BTS 24)	Ill	3 seg	Touch	V,S	1 hour/level	1 suit of armor or outfit	Neg.
Wall of Fog ²	(PHB 186)	Evoc	1 seg	30 yd	V,S,M	2d4 rnd + 1 rnd/level	Special	—
Web ¹	(PHB 197)	Evoc	2 seg	5 yd/level	V,S,M	2 turns/level	8,000 ft ³	Special
Whip ¹	(PHB 197)	Evoc	2 seg	1 ft.	V,S,M	1 rnd/level	Special	Special
Wizard Mark	(PHB 186)	Alt	1 seg	Touch	V,S,M	Permanent	Up to 1 ft square	—
Write	(PHB 186)	Evoc	1 rnd	0	V,S,M	1 hour/level	1 spell inscription	Special
Wrygal's Delicious Deception	(PHB 186)	Ill/Phan	1 seg	100 ft	V,S,M	1 turn	60 yd radius	—
Yudder's Whistle ² of Hell's Gate	(PHB 187)	Evoc	1 seg	5 yd rad/level	V,S,M	1 rnd/level	5 yd radius/level	Special
Zed's Crystall Dagger ¹	(SSG 126)	Conj/Evoc	2 seg	0	V,S,M	2 rnd + 1 rnd/level	Summons 1 dagger	—

Level 2	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Alter Self	(PHB 187)	Alt	2 seg	0	V,S	3d4 rnd + 2 rnd/level	Caster	—
Bash Face ¹	(PHB 198)	Evoc	3 seg	10 ft. + 1 ft./level	V,S,M	Instantaneous	1 target	—
Blindness	(PHB 187)	Ill/Phan	2 seg	30 yd + 10 yd/level	V	Special	1 creature	Neg.
Blur	(PHB 187)	Ill/Phan	2 seg	0	V,S	3 rnd + 1 rnd/level	Caster	—
Bob & Mooch's Leather Armor Repair	(HJ-14 3)	Alt	1 turn	Touch	V,S,M	Special	1 item	—
Chaotic Transformation	(SSG 93)	Alt	6 seg	Touch	V,S,M	Permanent	1 creature	Neg.
Cheetah Speed	(PHB 187)	Alt	2 seg	Touch	V,S,M	3 rnd + 1 rnd/lv	1 creature/level	—
Choke	(SSG 93)	Necr/Conj	2 seg	30 yd	V,S,M	1 rnd/level	1 creature	½
Continual Light ^o	(PHB 188)	Alt	2 seg	60 yd	V,S	Permanent	60 ft radius	Special
Dancing Shadows	(SSG 94)	Ill/Phan	2 seg	30 yd	V,S	2 rnd/level	30 ft cube	Neg.
Darkness, 15' Radius	(PHB 188)	Alt	2 seg	10 yd/level	V,S,M	1 turn + 1 rnd/level	15 ft radius	—
Deafness	(PHB 188)	Ill/Phan	2 seg	60 yd	V,S,M	Special	1 creature	Neg.
Death Recall	(SSG 95)	Necr/Div	1 rnd	Touch	V,S,M	Special	1 corpse	—
Deepen Shadows	(SSG 95)	Ill/Phan	5 rd	Special	S	1 hour/level	One 10 x 10 ft area/level	—
Deeppockets	(PHB 189)	Alt/Ench	1 turn	Touch	V,S,M	12 hours + 1 hour/level	1 garment	—
Detect Charm	(SSG 96)	Div	1 seg	0	V,S,M	1 turn	1 creature/round	Neg.
Detect Evil ^o	(PHB 189)	Div	2 seg	0	V,S	5 rnd/level	10 x 180 ft	—
Detect Invisibility	(PHB 189)	Div	2 seg	0	V,S,M	5 rnd/level	10 yds/level	—
Detect Life	(SSG 96)	Div	2 seg	10 ft/level	V,S,M	5 rnd	1 creature	—
Disable Foot	(SSG 97)	Necr	1 seg	10 yd	V,S,M	Special	1 ft	Neg.
Disable Wing	(PF 63)	Necr	2 seg	10 yd	V,S,M	Special	1 wing	Neg.
Elenwyd's Coif	(HJ-5 12)	Alt	4 seg	Touch	V,S	1 day/level	1 creature's hair or fur	Neg.
Elenwyd's Majestic Bosom	(SSG 98)	Alt	3 seg	Touch	V,S,M	Permanent	1 female biped	Neg.
ESP	(PHB 189)	Div	2 seg	0	V,S,M	1 rnd/level	5 yds/level	—
Fascinate	(PHB 189)	Ill/Phan	2 seg	30 yd	V,S	Special	1 creature	Neg.
Fihrsid's Horrid Armor	(SSG 100)	Necr	3 seg	Special	V,S,M	1d6 day/level	Special	—

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Level 2 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Filter	(SSG 100)	Abj	2 seg	Touch	V,M	1 turn/level	10 ft radius sphere around creature touched	—
Find Traps	(SSG 100)	Div	4 seg	0	V,S,M	3 turns	10 ft x 30 yds	—
Fire Telekinesis	(PHB 190)	Alt	2 seg	30 yd	V,S	2 rnd/level	Special	Special
Fireball, Scatter-Blast ¹	(PHB 200)	Evoc	3 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	1d6 10 ft radius sphere	½
Fireball, Sidewinder Factor 2 ¹	(PHB 190)	Evoc	2 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
Fireball, Sidewinder Factor 3 ¹	(PHB 200)	Evoc	3 seg	1 mile max.	V,S,M	1 rnd/level	10 ft radius	½
Fireball ¹	(PHB 210)	Evoc	4 seg	10 yd + 10 yd/level	V,S,M	Special	10 ft radius	½
Flock of Diving Ducks	(WW 40)	Evoc/Phan	2 seg	3 yd + 1 yd/level	V,S,M	1-3 rnd	20 foot radius	—
Fog Cloud	(PHB 191)	Alt	2 seg	10 yd	V,S	4 rnd + 1 rnd/level	Special	—
Fool's Gold	(PHB 191)	Alt/Ill	1 rnd	10 yd	V,S,M	1 hour/level	10 in ³ /level	Special
Fustis's Mnemonic Enhancer	(SSG 101)	Alt/Ench	1 turn	0	V,S,M	1 day	Caster	—
Galinor's Gender Reversal	(SSG 102)	Alt	3 seg	5 ft/level	V,M	Permanent	1 creature	Neg.
Gandle's Feeble Trap	(PHB 191)	Ill/Phan	3 rd	Touch	V,S,M	Permanent	object touched	—
Ghoul Touch	(SSG 102)	Necr	2 seg	0	V,S,M	1 rnd/level	1 person	Special
Glyph of Ice ¹	(SSG 102)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	Special
Glyph of Sniping ¹	(SSG 103)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	½
Hypnotic Pattern	(PHB 192)	Ill/Phan	2 seg	30 yd	S,M	Special	30 ft cube	Neg.
Ice Knife ¹	(SSG 104)	Evoc	1 rnd	Special	V,S,M	Instantaneous	Special	Neg.
Icy Sphere ¹	(HJ-16 5)	Evoc	5 seg	10 yd/level	V,S,M	1 rnd/2 level	10 yds/level	½
Improved Phantasmal Force	(PHB 192)	Ill/Phan	2 seg	60 yd + 10 yd/level	V,S,M	Special	Special	Special
Invisibility	(PHB 192)	Ill/Phan	2 seg	Touch	V,S,M	Special	1 creature	—
Irritation	(PHB 192)	Alt	2 seg	10 yd/level	V,S,M	Special	Special	Neg.
Knock ^o	(PHB 192)	Alt	1 seg	60 yd	V	Special	10 ft ² /level	—
Know Alignment	(PHB 193)	Div	1 rnd	10 yd	V,S	1 rnd/level	Special	Neg.
Levitate	(PHB 193)	Alt	2 seg	20 yd/level	V,S,M	1 turn/level	1 creature or object	Neg.
Lightning Bolt ¹	(PHB 202)	Evoc	3 seg	40 yd + 10 yd/level	V,S,M	Instantaneous	Special	½
Locate Object ^o	(PHB 193)	Div	2 seg	0	V,S,M	1 rnd/level	20 yds/level	—
Locate Portal	(HJM 121)	Div	1 turn	Special	V,S,M	1 rnd	Special	—
Magic Missile Reflection	(SSG 107)	Abj/Alt	2 seg	Touch	V,S,M	2 rnd + 1 rnd/level	1 creature	—
Magic Mouth	(PHB 194)	Alt	2 seg	10 yd	V,S,M	Special	1 object	—
Material ¹	(PHB 203)	Evoc/Conj	1 rnd	1 ft.	V,S	Permanent	1 ft ³ /level	—
Mirror Image	(PHB 194)	Ill/Phan	2 seg	0	V,S	3 rnd/level	6 ft radius	—
Misdirection	(PHB 194)	Ill/Phan	2 seg	30 yd	V,S	8 hours	1 creature or object	Neg.
Morton's Minute Meteors ¹	(SSG 110)	Alt/Evoc	3 seg	70 yd + 10 yd/level	V,S,M	Special	1 target/meteor	—
Preemptive Strike ¹	(PHB 204)	Evoc	1 rnd	Caster	V,S,M	1 hour/level	5 ft radius	½
Premonition	(PHB 194)	Div	2 seg	Touch	V,S,M	2 rnd/level	1 creature	Special
Preserve	(PHB 194)	Abj	2 rd	Touch	V,S,M	Permanent	Special	—
Protection from Cantrips	(PHB 195)	Abj	1 rnd	Touch	V,S	5 hours + 1 hour/level	1 creature or object	—
Pyrotechnics	(PHB 195)	Alt	2 seg	120 yd	V,S,M	Special	1 fire source	—
Reveal Secret Portal	(PHB 195)	Div	2 seg	0	V,S,M	5 rnd/level	10 yds/level	—
Rope Trick	(PHB 195)	Alt	2 seg	Touch	V,S,M	2 turns/level	Special	—
Shatter	(PHB 196)	Alt	2 seg	30 yd + 10 yd/level	V,S,M	Instantaneous	3 ft radius	Neg.
Slow Healing	(SSG 120)	Necr	1 seg	5 yd/level	V,S,M	1 hour/level	1 creature	Neg.
Smoke Screen	(HJ-13 16)	Alt	2 seg	5 ft./level	V,S,M	2 rnd/level	1000 ft ³ /level	—
Spectral Hand	(PHB 196)	Necr	2 seg	30 yd + 5 yd/level	V,S	2 rnd/level	1 opponent	—
Spy of Derjnah	(SSG 120)	Necr	5 seg	5 feet	V,S,M	1 hour/level	Special	—
Strength	(PHB 196)	Alt	1 turn	Touch	V,S,M	1 hour/level	person touched	—
Sure Grip Snare ¹	(PHB 206)	Evoc	1 rnd	10 ft	V,S,M	1 hour/level	Special	Neg.
Tattoo of Shame	(PHB 196)	Alt	1 rnd	Touch	V,S,M	Permanent	Up to 1 ft ²	Neg.
Telepathic Mute	(PHB 197)	Alt	2 seg	10 ft./level	V,S,M	2 rnd/level	1 creature	—
Vocalize	(SSG 123)	Alt	4 seg	Touch	S,M	5 rnd	1 creature	—
Wall of Water ¹	(SSG 123)	Evoc	3 seg	30 yd	V,S,M	Special	Special	—
Whispering Wind	(PHB 197)	Alt/Phan	2 seg	1 mile/level	V,S	Special	2 ft radius	—
White Hot Metal	(PHB 197)	Alt	2 seg	10 ft	V,M	1 rnd/level	Up to 1 lb metal	Special
Wizard Lock	(PHB 198)	Alt	2 seg	Touch	V,S	Permanent	30 ft ² /level	—
Zargosa's Flaming Spheres of Torment	(PHB 207)	Evoc/Alt	3 seg	70 yd/ + 10 yd/level	V,S,M	Special	1 target/meteor	—
Zeebart's Rust Resistance	(ATG 94)	Abj	2 seg	10 yd/level	S,M	2 turns/level	15' radius	—

Level 3	Book	School	Casting Time	Range		Duration	Area of Effect	Save
A Day in the Life	(SSG 89)	Alt	3 seg	10 ft/level	V,S,M	24 hours	1 creature	Neg.
Ariellene's Sprout Field	(HJ-15 15)	Alt	1 turn	500 yd	V,S,M	Permanent	10,000 yd ² /level	—
Arinathor's Dark Limbs	(SSG 91)	Alt	4 seg	Touch	V,S,M	Permanent	1 creature	Neg.
Blink	(PHB 198)	Alt	1 seg	0	V,S	1 rnd/level	Caster	—
Bob & Mooch's Armor Repair	(HJ-14 3)	Alt	1 turn	Touch	V,S,M	Until dispelled	1 item	—
Bone Club	(SSG 92)	Necr/Ench	1 rnd	0	V,M	1 rnd/level	1 bone	—
Carter's Energy Conservation	(ATG 94)	Alt	3 seg	0	V,S,M	1 hour/level	20 yds	—
Charm Undead	(PHB 198)	Necr	3 seg	10 ft./level	V,S,M	Permanent	1 undead creature	—
Chill Fire	(HJM 121)	Alt	2 seg	10 yd	V,S,M	1 turn/level	40 yd radius	Special

^oReversible spell

¹Class spell

²Can memorize 2 for 1

DS INVOKER

Level 3 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Clairaudience	(PHB 198)	Div	3 seg	Unlimited	V,S,M	1 rnd/level	60 ft radius	—
□□□□ Clairvoyance	(PHB 199)	Div	3 seg	Unlimited	V,S,M	1 rnd/level	line of sight	—
□□□□ Cloudburst	(PHB 199)	Alt	5 seg	10 ft./level	V,S,M	1 rnd	Special	Special
□□□□ Continual Darkness	(PHB 199)	Alt	3 seg	60 yd	V,M	Permanent	30 ft radius globe	Neg.
□□□□ Delay Death	(SSG 95)	Necr/Ench	1 rnd	30 yd	V,S,M	1 turn/level	1 creature	—
□□□□ Delayed Magic Missile ¹	(SSG 96)	Evoc	1 seg	80 yd + 10 yd/level	V,S	1 rnd/level	1 creature	Special
□□□□ Delude	(PHB 199)	Alt	3 seg	0	V,S	1 turn/level	30 ft radius	Neg.
□□□□ Dig ¹	(PHB 208)	Evoc	4 seg	30 yd	V,S,M	1 rnd/level	5 ft cube/level	Special
□□□□ Dispel Magic	(PHB 199)	Abj	3 seg	120 yd	V,S	Instantaneous	30 ft cube	—
□□□□ Dispel Silence	(SSG 97)	Abj/Alt	3 seg	0	S,M	1 rnd/level	10 ft radius sphere/level	—
□□□□ Divination Enhancement ¹	(SSG 97)	Div	4 seg	0	V,S	2 turns + 2 rnd/level	Caster	—
□□□□ Elenwyd's Flawless Smile	(HJ-5 12)	Alt	1 seg	Touch	V,S,M	Permanent	1 person	Neg.
□□□□ Elenwyd's Wondrous Gown	(HJ-5 12)	Alt/Conj	6 seg	5 ft./level	V,M	3 day/level	Special	—
□□□□ Enhance Rating ^o	(HJM 121)	Alt	3 seg	10 yd	V,S,M	1d4 + 1rnd/level	1 individual using a HackJammer Helmet	—
□□□□ Exploding Glyph ¹	(SSG 99)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	1/2
□□□□ Explosive Runes	(PHB 200)	Alt	3 seg	Touch	V,S	Special	10 ft radius	Special
□□□□ Feign Death	(PHB 200)	Necr	1 seg	Touch	V,S	1 hour + 1 turn/level	1 creature	—
□□□□ Fire Shield ¹	(PHB 210)	Evoc/Alt	4 seg	0	V,S,M	2 rnd + 1 rnd/level	Caster	—
□□□□ Fire Trap ¹	(PHB 279)	Abj/Evoc	1 turn	Touch	V,S,M	Object touched	Until discharged	1/2
□□□□ Fireball, Land Scrapper ¹	(PHB 210)	Evoc	4 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	Special	1/2
□□□□ Fireball, Sidewinder Factor 4 ¹	(PHB 210)	Evoc	4 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	1/2
□□□□ Fireball, Volley ¹	(PHB 210)	Evoc	4 seg	10 yd + 10 yd/level	V,S,M	Special	10 ft radius	1/2
□□□□ Fly	(PHB 201)	Alt	3 seg	Touch	V,S,M	1 turn/level + 1d6 turns	1 creature	—
□□□□ Force Grenade ¹	(SSG 101)	Evoc	1 seg	Touch	V,S,M	1 rnd/level	1 stone	1/2
□□□□ Gandle's Humble Hut	(PHB 201)	Alt	3 seg	0	V,S,M	4 hours + 1 hour/level	15 ft diameter sphere	—
□□□□ Grounded	(PF 63)	Abjur	3 seg	10 ft. + 10 ft./level	V,S	1 min/level	1 creature	Neg.
□□□□ Grow	(PHB 201)	Alt	3 seg	3 yd/level	V,S,M	Instantaneous	1 creature	Neg.
□□□□ Gust of Wind	(PHB 201)	Alt	3 seg	0	V,S,M	1 rnd	10 ft x 10 yds/level	—
□□□□ Haarpang's Magnificent Sphere of Resiliency ¹	(PHB 211)	Alt/Evoc	4 seg	20 yd	V,S,M	1 rnd/level	1 ft diameter/level	Neg.
□□□□ Haste	(PHB 201)	Alt	3 seg	60 yd	V,S,M	3 rnd + 1 rnd/level	Special	—
□□□□ Hold Undead	(PHB 202)	Necr	5 seg	60 ft	V,S,M	1d4 rnd + 1 rnd/level	1d3 undead	Neg.
□□□□ Hovering Skull	(SSG 104)	Necr	4 seg	Special	V,S,M	2 rnd/level	Special	—
□□□□ Ice Storm ¹	(PHB 212)	Evoc	4 seg	10 yd/level	V,S,M	Special	20 or 40 ft radius	—
□□□□ Illusionary Script	(PHB 202)	Ill/Phan	spec.	Touch	V,S,M	1 day/level	script reader	Special
□□□□ Infravision	(PHB 202)	Alt	1 rnd	Touch	V,S,M	2 hours + 1 hour/level	1 creature	—
□□□□ Invisibility, 10' Radius	(PHB 202)	Ill/Phan	3 seg	Touch	V,S,M	Special	10 ft radius	Special
□□□□ Item	(PHB 202)	Alt	3 seg	Touch	V,S,M	4 hours/level	2 ft ³ /level	Special
□□□□ Lizenz's Dark Wings	(PF 63)	Alt	4 seg	Touch	V,S,M	Permanent	1 creature	Neg.
□□□□ Mericutyn's Grotesquely Distended Nose	(SSG 109)	Alt	3 seg	10 ft/level	S,M	Permanent	1 creature	Neg.
□□□□ Mist of Corraling ¹	(PHB 213)	Evoc	1 rnd	10 ft./level	V,S,M	1 turn + 1 rnd/level	Special	—
□□□□ Murgain's Migraine	(PHB 203)	Necr	3 seg	30 yd	V,S	Special	1 creature	Neg.
□□□□ Non-Detection	(PHB 203)	Abj	3 seg	Touch	V,S,M	1 hour/level	1 creature or item	—
□□□□ Pain Touch	(SSG 111)	Necr	3 seg	Touch	V,M	1 rnd/level	1 creature	—
□□□□ Paralyzation	(PHB 203)	Ill/Phan	3 seg	10 ft./level	V,S	Special	20 ft x 20 ft area	Neg.
□□□□ Phantom Steed	(PHB 204)	Conj/Phan	1 turn	Touch	V,S	1 hour/level	Special	—
□□□□ Phantom Wind	(PHB 204)	Alt/Phan	3 seg	1 rnd./level	V,S	1 rnd/level	1 ft broad path	—
□□□□ Polymorph to Amphibian	(PHB 204)	Alt	3 seg	5 ft./level	V,S,M	Permanent	1 creature	Neg.
□□□□ Polymorph to Insect	(SSG 112)	Alt	3 seg	5 ft/level	V,S,M	Permanent	1 creature	Neg.
□□□□ Polymorph to Primate	(PHB 204)	Alt	3 seg	5 ft/level	V,S,M	Permanent	1 creature	Neg.
□□□□ Proof from Teleport	(SSG 116)	Abj	2 turn	0	V,S,M	2 hours/level	10 yd radius/level	—
□□□□ Protection from Normal Missiles	(PHB 205)	Abj	3 seg	Touch	V,S,M	1 turn/level	1 creature	—
□□□□ Quarantine	(SSG 116)	Abj	3 seg	10 yd	V,S,M	1 day/level	20 ft radius/level	Neg.
□□□□ Rot Dawgs	(SSG 117)	Necr	7 seg	10 yd/level	V,S,M	10 min/level	Special	—
□□□□ Runes of Eyeball Implosion	(PHB 205)	Alt	3 seg	Touch	V,S	Special	1 creature	—
□□□□ Runes of Instantaneous Esophoria	(WW 43)	Alt	4 seg	Touch	V,S	Special	1 creature	—
□□□□ Secret Page	(PHB 205)	Alt	1 turn	Touch	V,S,M	Special	1 page/2 ft square	—
□□□□ Selective Invisibility	(POS 41)	Ill	3 seg	Caster	V,S	24 hours	Caster	Special
□□□□ Shout ¹	(PHB 215)	Evoc	1 seg	0	V,M	Instantaneous	10 x 30 ft cone	Special
□□□□ Silver Globes ¹	(SSG 119)	Evoc/Conj/Sum	1 seg	3 ft/level	V,S	Instantaneous	30 ft radius	Special
□□□□ Sliggderlisp's Noxious Depilatory Cloud	(WDM 38)	Evoc	4 seg	15 yd	V,S,M	2 rnd + 1 rnd/level	40 x 20 x 20 cloud	Neg.
□□□□ Slow	(PHB 205)	Alt	3 seg	90 yd + 10 yd/level	V,S,M	3 rnd + 1 rnd/level	40 ft cube	Neg.
□□□□ Smoke Bomb	(HJ-13 16)	Alt/Evoc	3 seg	30 ft	V,S,M	Instantaneous	Special	—
□□□□ Smoke Signals	(HJ-13 16)	Alt	1 seg	5 ft	V,S,M	1 hour/level	1 phrase	—
□□□□ Smoke Visions	(HJ-13 16)	Alt/Div	3 seg	5 ft	V,S,M	1 turn	5'x5'x1'	—

^oReversible spell

¹Class spell

²Can memorize 2 for 1

DS INVOKER

Level 3 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Snarcher's Multi-Missile	(WW 43)	Alt	5 seg	25 yd + 5 yd/level	V,S,M	Instantaneous	1-5 targets in a 10 ft square	—
□□□□ Smoke Volley								
□□□□ Spectral Force	(PHB 206)	Ill/Phan	3 seg	60 yd + 1 yd/level	V,S	Special	Special	Special
□□□□ Spyware	(HJ-20 15)	Evoc	1 rnd	Touch	S,M	Permanent	1 spellbook	Special
□□□□ Tongues*	(PHB 206)	Alt	3 seg	0	V,M	1 rnd/level	30 ft radius	—
□□□□ Transmute Wood to Steel	(SSG 121)	Alt	6 seg	5 ft/level	V,S,M	Permanent	5 lbs of wood/level	—
□□□□ Vampiric Touch	(PHB 206)	Necr	3 seg	0	V,S	1 touch	Caster	—
□□□□ Wall of Acid ¹	(PHB 216)	Evoc	4 seg	40 yd	V,S,M	Special	Special	—
□□□□ Wall of Fire ¹	(PHB 216)	Evoc	4 seg	60 yd	V,S,M	Special	Special	—
□□□□ Wall of Ice ¹	(PHB 217)	Evoc	4 seg	10 yd/level	V,S,M	1 turn/level	Special	—
□□□□ Ward Off Evil*	(PHB 206)	Abj	3 seg	Touch	V,S,M	2 rnd/level	10 ft radius	—
□□□□ Water Breathing*	(PHB 206)	Alt	5 seg	Touch	V,S,M	6 turns/level	1 creature	—
□□□□ Wimpel's Dispelling Screen ¹	(SSG 125)	Abj/Evoc	5 seg	5 yd/level	V,S,M	1 rnd/level	20 ft square	—
□□□□ Wind Wall	(PHB 207)	Alt	3 seg	10 yd/level	V,S,M	1 rnd/level	Special	Special
□□□□ Wraithform	(PHB 207)	Alt/Ill	1 seg	0	S,M	2 rnd/level	Caster	—

Level 4	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Arbraxious's Hyper Evolution	(SSG 90)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
□□□□ Arbraxious's Levitation	(SSG 91)	Alt	5 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
□□□□ Circle of Protection	(SSG 93)	Abj	1 rnd	0	V,S,M	1 turn/level	10 ft radius circle	—
□□□□ Close Portal	(PHB 207)	Alt	4 seg	120 ft	V,S	1 rnd/level	1 creature	Neg.
□□□□ Cloudkill ¹	(PHB 219)	Evoc	5 seg	10 yd	V,S	1 rnd /level	40 x 20 x 20 ft cloud	—
□□□□ Contagion	(PHB 208)	Necr	4 seg	30 yd	V,S	Permanent	1 creature	Neg.
□□□□ Demi-Smoke Monsters	(HJ-13 15)	Ill/Phan	4 seg	15 ft	V,S,M	1 turn/level	20 ft ³	Special
□□□□ Detect Lie	(SSG 96)	Div	2 seg	10 ft/level	V,S,M	5 rnd	1 creature	—
□□□□ Detect Scrying	(PHB 208)	Div	3 seg	0	V,S,M	1d6 turns + 1 turn/level	120 ft radius	Special
□□□□ Dimension Door	(PHB 208)	Alt	1 seg	0	V	Instantaneous	Caster	—
□□□□ Dispel Exhaustion	(PHB 208)	Ill/Phan	4 seg	Touch	V,S	3 turns/level	1 to 4 persons	—
□□□□ Dream ¹	(PHB 221)	Evoc/Ill /Phan	1 turn	Touch	V,S	Special	1 creature	—

□□□□ Elenwyd's Charm of Virility	(HJ-5 12)	Alt	4 seg	Touch	V,S,M	3 day/level	1 male biped	Neg.
□□□□ Elenwyd's Miracle Diet	(HJ-5 12)	Alt/Necr	5 seg	Touch	S,M	Permanent	1 overweight person	Neg.
□□□□ Emergency Teleport at Random	(PHB 209)	Alt	1 rnd	0	V	Instantaneous	Caster	—
□□□□ Enervation	(PHB 209)	Necr	4 seg	10 yd/level	V,S	1d4 hours + 1 hour/level	1 creature	Neg.
□□□□ Extension I	(PHB 209)	Alt	2 seg	0	V	Special	Special	—
□□□□ Fear	(PHB 209)	Ill/Phan	4 seg	0	V,S,M	Special	60 ft cone	Neg.
□□□□ Find Treasure	(SSG 100)	Div	4 seg	60 yd + 10 yd/level	V,S,M	2 rnd/level	10 ft wide path	—
□□□□ Fireball, Sidewinder Factor 5 ¹	(PHB 222)	Evoc	5 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
□□□□ Fireball, Torrential ¹	(PHB 222)	Evoc	5 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	40 ft radius	½
□□□□ Flying Familiar	(SSG 101)	Alt	2 rd	Touch	V,S,M	Permanent	1 familiar	—
□□□□ Haarpang's Memory Kick	(PHB 211)	Alt	1 turn	0	V,S,M	1 day	Caster	—
□□□□ Haarpang's Polar Screen ¹	(SSG 103)	Evoc	5 seg	5 yd/level	V,S,M	5 rnd/level	20 ft square	Special
□□□□ Hallucinatory Terrain	(PHB 211)	Ill/Phan	1 turn	20 yd/level	V,S,M	1 hour/level	10 yds/level cube	—
□□□□ Hurl Animal	(PHB 212)	Alt	4 seg	10 yd/level	V,S,M	Instantaneous	10 yds/level	Neg.
□□□□ Illusionary Wall	(PHB 212)	Ill/Phan	4 seg	30 yd	V,S	Permanent	1x10x10 ft	—
□□□□ Improved Invisibility	(PHB 212)	Ill/Phan	4 seg	Touch	V,S	4 rnd + 1 rnd/level	1 creature	—
□□□□ Improved Selective Invisibility	(POS 41)	Ill	4 seg	Caster	V,S	24 hours	Caster	Special
□□□□ Lygg's Cone of Cold ¹	(PHB 223)	Evoc	5 seg	0	V,S,M	Instantaneous	Special	½
□□□□ Magic Mirror	(PHB 212)	Ench/Div	1 hr	Touch	V,S,M	1 rnd/level	Special	—
□□□□ Massmorph	(PHB 212)	Alt	4 seg	10 yd/level	V,S,M	Special	10 ft cube/level	—
□□□□ Minor Creation	(PHB 212)	Ill/Phan	1 turn	Touch	V,S,M	1 hour/level	1 ft ³ /level	—
□□□□ Minor Globe of Invulnerability	(PHB 213)	Abj	4 seg	0	V,S,M	1 rnd/level	5 ft radius	—
□□□□ Mulderi's Climbing Claws	(SSG 110)	Alt	3 seg	10 ft/level	V,S,M	Permanent	1 creature	Neg.
□□□□ Omen	(SSG 111)	Div	5 rd	0	V,S	Special	Special	—
□□□□ Perpetual Shocking Grasp	(PHB 213)	Alt	4 seg	Touch	V,S,M	Permanent	Special	—
□□□□ Phantasmal Killer	(PHB 213)	Ill/Phan	4 seg	5 yd/level	V,S,M	1 rnd/level	1 creature	Special
□□□□ Pixie Wings	(SSG 111) (PF 63)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
□□□□ Plant Growth	(PHB 214)	Alt	4 seg	10 yd/level	V,S	Permanent	100 ft sq/level	—
□□□□ Poison	(SSG 111)	Necr	4 seg	Touch	V,S	Permanent	1 creature	Neg.
□□□□ Polymorph Other	(PHB 214)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
□□□□ Polymorph Self	(PHB 214)	Alt	4 seg	0	V	2 turns/level	Caster	—
□□□□ Preston's Moonbow ¹	(SSG 115)	Evoc	5 seg	10 yd/level	V,S,M	1 to 4 rnd	Special	—
□□□□ Rainbow Pattern	(PHB 214)	Alt/Ill/Phan	4 seg	10 yd	S,M	Special	30 ft cube	Neg.
□□□□ Remove Curse*	(PHB 215)	Abj	4 seg	Touch	V,S	Permanent	Special	Special
□□□□ Seeming ¹	(PHB 224)	Ill/Phan	5 seg	10 ft. rad	V,S	12 hours	1 person/2 levels	—
□□□□ Shadow Monsters	(PHB 215)	Ill/Phan	4 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
□□□□ Shincock's Major Missile ¹	(SSG 119)	Evoc	5 seg	60 yd + 10 yd/level	V,S	Instantaneous	1 creature	—

*Reversible spell

¹Class spell

²Can memorize 2 for 1

DS INVOKER

Level 4 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Sligderlisp's Particularly Noxious Depilatory Cloud	(WDM 39)	Evoc	4 seg	15 yd + 1 yd/level	V,S,M	2 rnd + 1 rnd/level	40 x 20 x 20 cloud	Neg.
Smoke Signals, Greater	(HJ-13 15)	Alt	4 seg	100 ft/level	V,S,M	1 rnd/level	1 phrase	—
Solid Fog	(PHB 215)	Alt	4 seg	30 yd	V,S,M	2d4 rnd + 1 rnd/level	20 x 10 x 10 ft	—
Stone Passage	(PHB 215)	Alt	4 seg	Touch	V,S	1 turn	1 creature	—
Stone Sphere ¹	(PHB 224)	Evoc	5 seg	1 yd/level	V,S,M	Permanent	Special	Special
Stones to Spiders	(ATG 95)	Alt	7 seg	30 yd	V,S,M	2 rnd/level	1d4 stones + 1 stone/level in a 10 ft cube	—
Stoneskin	(PHB 216)	Alt	1 seg	Touch	V,S,M	Special	1 creature	—
Toxic Web	(ATG 94)	Evoc	4 seg	5 yd/level	V,S,M	2 turns/level	6,000 ft ³	Special
Tusks of the Oliphant	(SSG 122)	Alt	8 seg	10 yd/level	V,S,M	Permanent	1 creature	Neg.
Ultravision	(PHB 216)	Alt	4 seg	Touch	V,S,M	6 turns + 6 turns/level	1 creature	—
Unseen Repair Crew	(HJM 121)	Alt	1 rnd	50 yd	V,S,M	1 turn/level	1 ship	—
Vacancy	(PHB 216)	Alt/Ill/Phan	4 seg	10 yd/level	V,S,M	1 hour/level	10 ft radius/level	—
Wall of Force ¹	(PHB 225)	Evoc	5 seg	30 yd	V,S,M	1 turn + 1 rnd/level	10 ft sq/level	—
Wall of Iron ¹	(PHB 226)	Evoc	5 seg	5 yd/level	V,S,M	Permanent	Special	—
Wall of Stone ¹	(PHB 226)	Evoc	5 seg	5 yd/level	V,S,M	Permanent	Special	—
Wizard Eye	(PHB 217)	Alt	1 turn	0	V,S,M	1 rnd/level	Special	—
Zarba's Guardian Hand ¹	(PHB 226)	Evoc	5 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
Zargosa's Lodge of Protection	(PHB 217)	Alt/Ench	4 turn	20 yd	V,S,M	1d4 + 1 hour + 1 hour/level	30 ft ² /level	—
Zombie Slave	(PHB 218)	Necr	4 seg	30 ft	V,S,M	1 hour/level	Special	—

Level 5	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Advanced Illusion	(PHB 218)	Ill/Phan	1 rnd	60 yd + 10 yd/level	V,S,M	1 rnd/level	Special	Special
Airy Water	(PHB 218)	Alt	5 seg	0	V,S,M	1 turn/level	Special	—
Animal Growth ^o	(PHB 218)	Alt	5 seg	60 yd	V,S,M	1 rnd/level	Special	—
Animate Dead	(PHB 218)	Necr	5 rd	10 yd	V,S,M	Permanent	Special	—
Arbraxious's Horrid Maw	(SSG 90)	Alt	5 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
Avoidance ^o	(PHB 218)	Abj/Alt	5 seg	10 yd	V,S,M	Special	Up to 3 ft cube	Special
Body Heat Activation Spell ¹	(PHB 226)	Evoc	1 turn	20 ft./level	V,S,M	1 day/level	10 ft cube/level	Special
Bradley's Besieging Bolt ¹	(SSG 92)	Evoc	1 rnd	Special	V,S,M	1 rnd/level	Special	—
Breed Fusion	(SSG 93)	Alt	2 day	Special	V,S,M	Instantaneous	2 creature	Neg.
Centaur's Gift, The	(SSG 93)	Alt	5 seg	10 yd/level	V,S,M	Permanent	1 creature	Neg.
Chain Lightning ¹	(PHB 227)	Evoc	5 seg	40 yd + 5 yd/level	V,S,M	Instantaneous	Special	½
Contact Other Plane	(PHB 219)	Div	1 turn	0	V	Special	Special	—
Containment	(PHB 220)	Abj	5 seg	10 ft./level	V,S,M	5 rnd/level	10 ft sq wall/level	—
Contingency ¹	(PHB 227)	Evoc	1 turn	0	V,S,M	1 day/level	Caster	—
Create Portal	(HJM 121)	Alt	5 seg	100 yd	V,S,M	2-12 turns	Special	—
Death Fog ¹	(PHB 228)	Alt/Evoc	6 seg	30 yd	V,S,M	1d4 rnd + 1/level	Two 10 ft cubes/level	—
Demishadow Monsters	(PHB 220)	Ill/Phan	5 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
Dismissal	(PHB 220)	Abj	1 rnd	10 yd	V,S,M	Permanent	1 creature	Neg.
Distance Distortion	(PHB 220)	Alt	5 seg	10 yd/level	V,S,M	2 turns/level	10 ft cube/level	—
Drayton's Engaging Conversation	(PHB 221)	Ench/Evoc	5 seg	10 yd	V	Special	Special	Special
Drayton's Hidden Stash	(PHB 221)	Alt/Conj/Sum	1 turn	Special	V,S,M	60 day	1 chest: 2x2x3 ft	—
Elenwyd's Beautiful Flower	(HJ-5 12)	Alt	3 seg	3 yd/level	S,M	Permanent	1 creature	Neg.
Elenwyd's Fashion Sense	(HJ-5 12)	Alt/Ench	1 seg	Touch	S	Permanent	1 outfit	—
Enhance Maneuverability ^o	(HJM 121)	Alt	5 seg	10 yd	V,S,M	1d4 + 1rnd/level	1 ship up to 10 tons/level	Special
Extension II	(PHB 221)	Alt	4 seg	0	V	Special	Special	—
Fabricate	(PHB 222)	Ench/Alt	spec.	5 yd/level	V,S,M	Permanent	1 yd ³ /level	—
False Vision	(PHB 222)	Div	5 seg	0	V,S,M	1d4 rnd + 1 rnd/level	30 ft radius	—
Fireball, Proximity Fused ¹	(PHB 230)	Evoc	6 seg	10 yd + 10 yd/level	V,S,M	1 rnd/level	20 ft radius	½
Fireball, Show-No-Mercy ¹	(PHB 230)	Evoc	6 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Force Shapechange	(SSG 101)	Necr	5 seg	10 yd/level	V,S,M	Instantaneous	1 creature/level	½
Gabal's Permenant Magical Aura	(DIN 44)	Ill/Phan	5 rd	Touch	V,S,M	Permanent	Special	Special
Gauntlet of Teeth ¹	(SSG 102)	Evoc	5 seg	10 ft/level	V,S,M	6 rnd	Special	½
Guards and Wards ¹	(PHB 231)	Evoc/Alt	3 turns	0	V,S,M	1 hour/level	Special	—
Haarpang's Orb of Containment ¹	(SSG 103)	Evoc	1 rnd	30 yd	V,S,M	Special	6 in sphere	—
Hiamohr's Unfortunate Incident	(SSG 103)	Alt	4 seg	Special	V,S,M	Permanent	Cone 30 yds + 10 yds/level	Neg.
Jorrel's Private Sanctum	(SSG 106)	Abj/Alt	2 turn	0	V,S,M	1 hour/level	1 room	—
Karnaac's Transformation ¹	(PHB 231)	Alt/Evoc	6 seg	0	V,S,M	1 rnd/level	Caster	—
Magic Jar	(PHB 223)	Necr	1 rnd	10 yd/level	V,S,M	Special	1 creature	Special
Major Creation	(PHB 223)	Ill/Phan	1 turn	10 yd	V,S,M	Special	Special	—
Manor's Mindsight	(SSG 108)	Alt/Div	6 seg	0	V,S,M	5 rnd/level	20 ft + 5 ft/level	—
Mummy Rot	(SSG 110)	Necr	5 seg	Touch	V,S,M	1 rnd/level	1 victim	Special
Polymorph Plant to Mammal	(SSG 112)	Alt	8 seg	Touch	V,S,M	Permanent	1 Plant	Neg.

^oReversible spell

¹Class spell

²Can memorize 2 for 1

DS INVOKER

	Level 5 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□	Retain Air Envelope	(HJM 122)	Alt	6 seg	100 yd	V,S,M	1 turn/level	1 ship, or 1 person/level	Special
□□□□	Saheezee's Molten Encompassment	(COB 123)	Alt	5 seg	1 yd	V,S,M	Permanent	3 ft³/level	—
□□□□	Segwick's Seeking	(SSG 118)	Div	5 seg	40 ft	V,S,M	9 rnd	Caster	—
□□□□	Sending	(PHB 224)	Evoc	1 turn	Unlimited	V,S,M	Special	1 creature	—
□□□□	Sensory Control	(POS 41)	Ill	4 seg	Caster	V,S	24 hours	Caster	Special
□□□□	Shadow Door	(PHB 224)	Ill/Phan	2 seg	10 yd	S	1 rnd/level	Special	—
□□□□	Shadow Magic	(PHB 224)	Ill/Phan	5 seg	50 yd + 10 yd/level	V,S	Special	Special	Special
□□□□	Smoking Sphere of DOOM	(HJ13 16)	Alt/Necr	5 seg	300 yd	V,S,M	1 rnd/level	10 ft diameter/level	Special
□□□□	Snap Drake¹	(SSG 120)	Evoc	3 seg	10 ft/level	V,S	Instantaneous	1 creature	½
□□□□	Snarcher's Corkscrewing Smoking Magic Missile	(WW 43)	Alt	5 seg	30 yd + 5 yd/level	V,S,M	Instantaneous	1 creature	—
□□□□	Spell Shield	(SSG 120)	Abj	1 rnd	Touch	V,S,M	2 rnd/level	1 creature	—
□□□□	Spiritwack¹	(PHB 235)	Evoc/Abj	spec.	1 ft. + 1 ft./level	V,M	Special	Special	Special
□□□□	Stone Shape	(PHB 224)	Alt	1 rnd	Touch	V,S,M	Permanent	1 ft³/level	—
□□□□	Summon Shadow	(PHB 224)	Conj/Sum /Necr	5 seg	10 yd	V,S,M	1 rnd + 1 rnd/level	10 ft cube	—
□□□□	Telekinesis	(PHB 224)	Alt	5 seg	10 yd/level	V,S	Special	10 yds/level	Neg.
□□□□	Teleport	(PHB 225)	Alt	2 seg	Touch	V	Instantaneous	Special	—
□□□□	Tempus Fugitº	(PHB 225)	Ill/Phan	5 seg	0	V,S	5 turns/level	10 ft radius	—
□□□□	Throbbing Bones	(SSG 121)	Necr	3 seg	10 yd	V,M	1 rnd/level	1 creature	½
□□□□	Touch of Death	(PHB 225)	Necr	5 seg	Touch	V,S	Permanent	1 living creature	Neg.
□□□□	Transmute Stone to Mudº	(PHB 225)	Alt	5 seg	10 yd/level	V,S,M	Special	20 ft cube/level	—
□□□□	Wall of Bones	(SSG 123)	Necr/Conj	1 rnd	60 yd	V,S,M	1 turn	10 ft square/level 6-inch thickness/level	—
□□□□	Wall Passage	(PHB 226)	Alt	5 seg	30 yd	V,S,M	1 hour + 1 turn/level	5x8x10 ft	—
□□□□	Wings of PanDemonium	(SSG 125)	Alt	5 seg	0	V,S,M	10 turns/level	Caster	—
□□□□	Wizard's Oracle	(SSG 126)	Div	1 turn	0	V,S,M	Special	Special	—
□□□□	Zarba's Shoving Hand¹	(PHB 236)	Evoc	6 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
	Level 6	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□	Aliron's Dark Graft	(SSG 89)	Necr	3 seg	Touch	V,S,M	Permanent	1 creature	Neg.
□□□□	Anti-Magic Shell	(PHB 226)	Abj	1 seg	0	V,S	1 turn/level	1ft/level diameter	—
□□□□	Bone Javelin¹	(SSG 92)	Alt/Evoc	7 seg	10 yd/level	V,S,M	1 rnd/level	Creates 1 javelin	—
□□□□	Break Hex	(PHB 227)	Abj	1 rnd	20 ft	V,S	Permanent	Special	—
□□□□	Control Weather	(PHB 228)	Alt	1 turn	0	V,S,M	4d6 hours	4d4 square miles	—
□□□□	Cytogenesis	(SSG 94)	Alt/Necr	4 seg	Touch	V,S,M	Permanent	Special	Neg.
□□□□	Dead Man's Eyes	(SSG 95)	Necr	1 rnd	Special	S,M	1 rnd/level	Special	Special
□□□□	Death Spell	(PHB 228)	Necr	6 seg	10 yd/level	V,S,M	Instantaneous	30 ft cube/level	—
□□□□	Demi-Shadow Magic	(PHB 228)	Ill/Phan	6 seg	60 yd + 10 yd/level	V,S	Special	Special	Special
□□□□	Detect Ulterior Motives	(SSG 97)	Div	6 seg	0	V,S,M	1 rnd/level	10 ft/level	—
□□□□	Disintegrate	(PHB 229)	Alt	6 seg	5 yd/level	V,S,M	Instantaneous	Special	Neg.
□□□□	Dragon Breath¹	(SSG 98)	Evoc	3 seg	Varies	V,S,M	3 rnd	Varies	Special
□□□□	Elenwyd's Day in the Life of a Courtesan	(HJ-5 12)	Alt	6 seg	10 ft./level	V,S,M	24 hours	1 creature	Neg.
□□□□	Enchant an Item	(PHB 229)	Ench/Evoc	spec.	Touch	V,S,M	Special	1 item	Neg.
□□□□	Extension III	(PHB 230)	Alt	6 seg	0	V	Special	Special	—
□□□□	Eyebite	(PHB 230)	Ench/Ill	6 seg	20 yd	V,S	1 rnd/3 level	1 creature	Special
□□□□	Fireball, Delayed Blast¹	(PHB 238)	Evoc	7 seg	100 yd + 11 yd/level	V,S,M	Special	20 ft radius	½
□□□□	Flame Chase¹	(SSG 100)	Evoc	3 seg	30 yd + 10 yd/level	V,S,M	2 rnd + 1 rnd/level	Special	½
□□□□	Forcecage¹	(PHB 238)	Evoc	spec.	10 yd/2 levels	V,S (special)	6 turns + 1/level	20 ft cube	—
□□□□	Glassee	(PHB 230)	Alt	1 rnd	Touch	V,S,M	1 rnd/level	Special	—
□□□□	Globe of Invulnerability	(PHB 231)	Abj	1 rnd	0	V,S,M	1 rnd/level	5 ft radius	—
□□□□	Haarpang's Magnificent Sphere of Freezing	(PHB 231)	Alt/Evoc	6 seg	Special	V,S,M	Special	Special	Special
□□□□	Hyptor's Shimmering Sword¹	(PHB 238)	Evoc	7 seg	30 yd	V,S,M	1 rnd/level	Special	—
□□□□	Hyptor's Total Recall	(PHB 231)	Alt	1 seg	0	V,S	Instantaneous	Caster	—
□□□□	Illstiwilly's Great Smoky Dodecagon Veil	(HJ-13 15)	Alt/Ill	1 turn	Caster	V,S,M	1 hour/level	10 ft/level radius	—
□□□□	Invulnerability to Magical Weapons	(SSG 105)	Abj	3 seg	0	V,M	1 rnd/level	5 ft radius	—
□□□□	Legend Lore	(PHB 232)	Div	spec.	0	V,S,M	Special	Special	—
□□□□	Limited Wish¹	(PHB 238)	Conj/Sum	spec.	Unlimited	V	Special	Special	Special
□□□□	Lower Waterº	(PHB 232)	Alt	1 turn	80 yd	V,S,M	5 rnd/level	10 ft/level sq	—
□□□□	Merrywether's Frost Fist¹	(SSG 109)	Evoc	1 seg	0	V,S	1 rnd/level	1 creature or object	Special
□□□□	Mirage Arcana	(PHB 232)	Ill/Phan/Alt	spec.	10 yd/level	V,S(M)	Special	10 ft/level radius	—
□□□□	Mislead	(PHB 233)	Ill/Phan	1 seg	10 yd	S	1 rnd/level	Special	—
□□□□	Move Earth	(PHB 233)	Alt	spec.	10 yd/level	V,S,M	Permanent	Special	—

ºReversible spell

¹Class spell

²Can memorize 2 for 1

DS INVOKER

Level 6 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Part Water	(PHB 233)	Alt	1 turn	10 yd/level	V,S,M	5 rnd/level	Special	—
Perpetual Illusion	(PHB 233)	Ill/Phan	6 seg	10 yd/level	V,S,M	Permanent	Special	Special
Phantasmagoria	(PHB 233)	Ill/Phan	6 seg	6 ft.	V,S	1 rnd/level	Special	Neg.
Programmed Illusion	(PHB 234)	Ill/Phan	6 seg	10 yd/level	V,S,M	Special	Special	Special
Project Image	(PHB 234)	Alt/Ill/Phan	6 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
Reincarnation	(PHB 234)	Necr	1 turn	Touch	V,S,M	Permanent	person touched	—
Repulsion	(PHB 234)	Abj	6 seg	0	V,S,M	1 rnd/2 level	10 ft x 10 ft	—
Revelation	(SSG 117)	Div	1 rnd	Sight	V,S	1 rnd	1 portent	—
Shades	(PHB 234)	Ill/Phan	6 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
Stone to Flesh ^o	(PHB 235)	Alt	6 seg	10 yd/level	V,S,M	Permanent	1 creature	Special
Tentacles	(SSG 121)	Alt/Conj	1 rnd	0	V,M	1 turn/level	Caster	—
Torment ¹	(PHB 240)	Evoc/Alt	1 rnd	1 ft.	V,S,M	Special	1 creature	Special
Transmute Metal to Water ^o	(SSG 121)	Alt	1 seg	5 yd/level	V,S,M	Permanent	5 ft diameter/level	—
Transmute Water to Dust	(PHB 235)	Alt	5 seg	60 yd	V,S,M	Permanent	10 ft cube/level	Special
True Seeing	(PHB 235)	Div	1 rnd	Touch	V,S,M	1 rnd/level	line of sight	—
Veil	(PHB 235)	Ill/Phan	6 seg	10 yd/level	V,S	1 turn/level	20 ft cube/level	—
Velimurio's Merger	(SSG 122)	Alt	3 seg	Touch	V,S	10 min/level	2 creature of equal power	—
Zarba's Grasping Hand ¹	(PHB 242)	Evoc	7 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
Zarba's Sphere of Personal Inclement Weather	(PHB 236)	Alt	1 rnd	10 ft./level	V,S	2 hours/level	10 ft radius	Neg.

Level 7	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Anticipation	(SSG 90)	Div	1 seg	0	S	1 rnd	60 ft radius	—
Banishment	(PHB 236)	Abj	7 seg	20 yd	V,S,M	Instantaneous	60 ft radius	Special
Blizzard ¹	(SSG 91)	Evoc	8 seg	30 yd	V,S,M	4 rnd + 1d6 rnd	Special	½
Command Element	(SSG 94)	Alt	7 seg	10 ft./level	V,S	1 rnd/level	1,000 ft²/level	—
Control Undead	(PHB 237)	Necr	1 rnd	60 ft.	V,S,M	3d4 rnd + 1 rnd/level	1d6 undead	Special
Create Shade	(SSG 94)	Alt	7 seg	10 yd/level	V,S	2d4 turns + 1 turn/level	10 ft cube/level	—
Demand ¹	(PHB 244)	Evoc/Ench/Charm	1 turn	Unlimited	V,S,M	Special	1 creature	Special
Duo-Dimension	(PHB 237)	Alt	7 seg	0	V,S,M	3 rnd + 1 rnd/level	Caster	—
Find the Path	(SSG 100)	Div	7 seg	Touch	V,S,M	1 turn/level	Caster + 1-2 others	—
Finger of Death	(PHB 237)	Necr	5 seg	60 yd	V,S	Permanent	1 creature	Neg.
Fireball, Death Brusher ¹	(PHB 244)	Evoc	8 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius sphere	½
Fireball, Maximus ¹	(PHB 244)	Evoc	8 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Freeze ¹	(HJ-16 6)	Alt	5 seg	30 ft	V,S,M	1 rnd/2 level	Special	Special
Guntar's Dweomer of Elusive Enchantment	(HJ-8 10)	Alt	spec.	Touch	V,S,M	special	1 suit of armor/shield	Neg.
Haarpang's Magnificent Sphere of Telekinesis ¹	(PHB 244)	Evoc/Alt	4 seg	20 yd	V,S,M	2 rnd/level	Special	Neg.
Harm	(SSG 103)	Necr	7 seg	Touch	V,S	Instantaneous	1 creature	—
Hornet's Nest ¹	(SSG 103)	Evoc	9 seg	100 yd + 11 yd/level	V,S	5 rnd	80 ft radius	½
Incendiary Cloud ¹	(PHB 245)	Alt/Evoc	2 seg	30 yd	V,S,M	4 rnd + 1d6 rnd	Special	½
Life Creation	(SSG 106)	Alt	4 turn	10 yd	V,S,M	Permanent	Special	—
Manor's Mind Vision	(SSG 108)	Div	1 rnd	0	V,S,M	2 rnd/level	90 ft radius	—
Mass Invisibility	(PHB 238)	Ill/Phan	7 seg	10 yd/level	V,S,M	Special	60 x 60 yds	—
Merrywether's Dramatic Death	(SSG 109)	Ill/Phan	1 seg	10 yd/level	V,S	3 rnd/level	Special	—
Phase Door	(PHB 238)	Alt	7 seg	Touch	V	1 use/2 level	Special	Special
Reverse Gravity	(PHB 239)	Alt	7 seg	5 yd/level	V,S,M	1 rnd/level	30 ft x 30 ft	—
Sequester	(PHB 239)	Ill/Phan/Abj	7 seg	Touch	V,S,M	1 wk + 1 day/level	2 ft cube/level	Special
Shadow Walk	(PHB 239)	Ill/Ench	1 seg	Touch	V,S	6 turns/level	Special	—
Shadowcat	(SSG 119)	Ill	3 seg	10 yd/level	V,S,M	1 turn/level	Special	—
Shooting Stars ¹	(SSG 119)	Evoc	8 seg	5 yd/level	V,S,M	1 rnd/level	Special	Special
Simulacrum	(PHB 239)	Ill/Phan	spec.	Touch	V,S,M	Permanent	1 creature	—
Spell Turning	(PHB 240)	Abj	7 seg	0	V,S,M	Up to 3 rnd/level	Caster	—
Statue	(PHB 240)	Alt	7 seg	Touch	V,S,M	1 hour/level	1 creature	Special
Teleport without Error	(PHB 240)	Alt	1 seg	Touch	V	Instantaneous	Special	—
Transmute Rock to Lava	(PHB 241)	Alt	1 rnd	20 ft./level	V,S,M	Special	2 ft³/level	—
Truename	(PHB 241)	Ench/Alt	spec.	3 ft.	V,S	Special	Thing named	Neg.
Tybalt's Planar Pacifier	(SSG 122)	Alt/Ench	1 rnd per item	Touch	V,S,M	1 day/level	Special	—
Vanish	(PHB 241)	Alt	2 seg	Touch	V	Special	1 object	—
Vision	(PHB 241)	Div	7 seg	0	V,S,M	Special	Caster	—
Volley	(PHB 241)	Abj	1 seg	Special	V,S,M	Special	Special	Special
Zarba's Fist of Rage ¹	(PHB 248)	Evoc	8 seg	5 yd/level	V,S,M	1 rnd/level	Special	—
Zargosa's Opulent Manor House	(PHB 242)	Alt	7 rd	10 yd	V,S,M	1 hour/level	300 ft²/level	—
Zombie Double	(SSG 126)	Necr	1 turn	0	V,S,M	1 turn/level	Special	—

^oReversible spell

¹Class spell

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DS INVOKER

Level 8	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Astral Spell ¹	(PHB 248)	Evoc	9 seg	Touch	V,S	Special	Special	—
□□□□ Binding	(PHB 243)	Ench/Evoc	spec.	10 yd	V,S,M	Special	1 creature	Special
□□□□ Clone	(PHB 243)	Necr	1 turn	Touch	V,S,M	Permanent	1 clone	—
□□□□ Create Atmosphere ^o	(HJM 122)	Alt	6 turn	10 yd/level	V,S,M	Special	1 mile ³ /level	Special
□□□□ Death Chain	(SSG 95)	Necr	1 rnd	5 yd/level	V,S,M	10 min/level	20 ft radius sphere	Neg.
□□□□ Defoliate	(SSG 95)	Necr	1 rnd	30 yd	S,M	Special	50 ft square/level	—
□□□□ Dispel Enchantment	(SSG 97)	Abj	8 seg	0 or touched	V,S,M	Special	120 ft radius or item touched	—
□□□□ Diviner's Insight	(SSG 97)	Div	8 seg	Touch	V,S	2 turns/level	1 character	—
□□□□ Elemental Aura ¹	(SSG 98)	Abj/Evoc	1 rnd	0	V	1 hour/level	Caster	—
□□□□ Elemental Transference	(COB 123)	Alt/Elem	8 seg	10 yd	V,S,M	1 rnd/level	Caster	—
□□□□ Energy Drain ¹	(PHB 249)	Evoc/Necr	3 seg	Touch	V,S,M	Permanent	1 creature	—
□□□□ Fireball, Lava Yield ¹	(PHB 249)	Evoc	9 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
□□□□ Gandle's Spell Immunity	(PHB 244)	Abj	spec.	Touch	V,S,M	1 turn/level	creature(s) touched	—
□□□□ Glassteel	(PHB 244)	Alt	8 seg	Touch	V,S,M	Permanent	Object Touched	—
□□□□ Ice Juggernaut ¹	(SSG 104)	Evoc	9 seg	10 ft./level	V,S,M	1 rnd/level	Special	—
□□□□ Jonid's Jewel	(SSG 105)	Conj/Div	7 seg	0	S,M	24 hours	1 gem	—
□□□□ Kachirut's White Lance ¹	(SSG 106)	Evoc	1 turn	70 yd + 20 yd/level	V,S,M	Instantaneous	Special	Special
□□□□ Meteor Swarm ¹	(PHB 250)	Evoc	9 seg	40 yd + 10 yd/level	V,S	Instantaneous	Special	Special
□□□□ Mind Blank	(PHB 245)	Abj	1 seg	20 yd	V,S	1 day	1 creature	—
□□□□ Mind Maze	(SSG 109)	Ill/Phan	5 seg	10 yd/level	V,S	Special	1 creature	½
□□□□ Permanency	(PHB 246)	Alt	2 rd	Special	V,S	Permanent	Special	—
□□□□ Polymorph Any Object	(PHB 246)	Alt	1 rnd	5 yd/level	V,S,M	Variable	Special	Special
□□□□ Screen	(PHB 247)	Div/Ill	1 turn	0	V,S	1 hour/level	30 ft cube/level	Special
□□□□ Shadow Form	(SSG 119)	Necr/Ill /Phan	1 rnd	0	V,S,M	1 rnd/level	Caster	—
□□□□ Sink	(PHB 247)	Ench/Alt	8 seg	10 yd/level	V,S	Special	Special	Special
□□□□ Tempestcone ¹	(SSG 120)	Alt/Evoc	9 seg	Touch	V,S	1 rnd/level	1 creature	—
□□□□ Zarba's Crushing Hand ¹	(PHB 252)	Evoc	9 seg	5 yd/level	V,S,M	1 rnd/level	Special	—

Level 9	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Alter Reality	(SSG 90)	Conj/Ill	spec.	Unlimited	V	Special	Special	Special
□□□□ Create Lich Master	(TUH 39)	Necr	25 hr	Personal	V,S,M	Permanent	1 creature	Special
□□□□ Crystalbrittle	(PHB 248)	Alt	9 seg	Touch	V,S	Permanent	2 ft ³ /level	Special
□□□□ Death Rune	(PHB 249)	Necr	9 seg	60 ft.	V,S,M	Permanent	1 creature	Neg.
□□□□ Detect All	(SSG 96)	Div	9 seg	0	V,S,M	1 turn/level	10 ft x 90 ft path	½
□□□□ Fawlgar's Grasping Death	(PHB 249)	Necr	9 seg	5 ft./level	V,S,M	Instantaneous	1 creature	Special
□□□□ Fireball, Nuclear Winter	(PHB 249)	Evoc	9 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 mile radius	½
□□□□ Foresight	(PHB 249)	Div	1 rnd	0	V,S,M	2d4 rnd + 1 rnd/level	Special	—
□□□□ Glyph of Divination	(SSG 102)	Div	spec.	Touch	V,S,M	Special	Special	—
□□□□ Greater Divination Enhancement	(SSG 103)	Div	6 seg	0	V,S	2 turns + 3 rnd/level	Caster	—
□□□□ Hyptor's Disjunction	(PHB 250)	Alt/Ench	9 seg	0	V	Instantaneous	30 ft radius	Special
□□□□ Immunity to Undeath	(SSG 105)	Necr/Abj	1 rnd	0	V,S,M	1 rnd/level	40 ft radius	—
□□□□ Imprisonment ^o	(PHB 250)	Abj	9 seg	Touch	V,S	Permanent	1 creature	—
□□□□ Jebidiah's Ultimate Circle	(SSG 106)	Abj	9 rd	0	V,S,M	1 turn/level	Circle, up to 40 ft in diam.	—
□□□□ Master Undead	(SSG 109)	Necr	9 seg	10 yd/level	V,S,M	5 rnd/level	50 ft cube	Neg.
□□□□ Prismatic Sphere	(PHB 251)	Abj/Conj /Sum	7 seg	0	V	1 turn/level	20 ft diameter sphere	Special
□□□□ Ring of Swords	(SSG 117)	Alt	1 rnd	10 yd/level	V,S,M	Special	Special	—
□□□□ Seek Teleporter	(SSG 118)	Div	3 seg	0	V,S	Instantaneous	150 ft radius	—
□□□□ Shadow Creep	(SSG 119)	Ill/Phan	9 seg	10 yd/level	V,S,M	Permanent	Special	—
□□□□ Shape Change	(PHB 251)	Alt	9 seg	0	V,S,M	1 turn/level	Caster	—
□□□□ Succor	(PHB 251)	Alt/Ench	1 to 4 days	Touch	V,S,M	Special	1 individual	—
□□□□ Teleport Intercampaignia	(PHB 251)	Alt	1 seg	Special	V,S	Instantaneous	Special	—
□□□□ Teleport Intragenre	(PHB 251)	Alt	1 seg	Special	V,S	Instantaneous	Special	—
□□□□ Temporal Stasis ^o	(PHB 251)	Alt	9 seg	10 yd	V,S,M	Permanent	1 creature	—
□□□□ Time Stop	(PHB 252)	Alt	9 seg	0	V	Special	15 ft radius sphere	—
□□□□ Weird	(PHB 252)	Ill/Phan	9 seg	30 yd	V,S	Concentration	20 ft radius	Special

^oReversible spell

¹Class spell

²Can memorize 2 for 1