

CONJURER (SP)

Name: _____

Spells: 1 _____ 2 _____ 3 _____ 4 _____ 5 _____ 6 _____ 7 _____ 8 _____ 9 _____

Player: _____

Level 1

00000 Alarm (PHB 175)	00000 Exterminate (SSG 99)	00000 Power Word: Summersault (SSG 115)
00000 Aname's Extra-Dimensional Mallet ¹ (SSG 90)	00000 Faerie Phantoms (PHB 179)	00000 Protection from Evil (PHB 184)
00000 Animate Dead Animals (SSG 90)	00000 Find Familiar (PHB 179)	00000 Protection from Sunburn (SSG 116)
00000 Armor ² (PHB 175)	00000 Fool's Silver (HJ-20 19)	00000 Protective Amulet (SSG 116)
00000 Audible Glamer (PHB 175)	00000 Gabal's Magic Aura (PHB 180)	00000 Push ² (PHB 184)
00000 Aura of Innocence (PHB 175)	00000 Glitterdust ¹ (PHB 191)	00000 Ralph's Placid Arrow (SSG 116)
00000 Befriend (PHB 176)	00000 Grease ² (PHB 180)	00000 Remove Fear (SSG 116)
00000 Change Self (PHB 176)	00000 Hypnotism (PHB 181)	00000 Remove Thirst (SSG 117)
00000 Charm Person (PHB 176)	00000 Imaginary Friend (SSG 105)	00000 Run (PHB 184)
00000 Chill Touch (PHB 177)	00000 Magic Stone (SSG 108)	00000 Shift Blame (PHB 185)
00000 Conjure Mount (PHB 178)	00000 Mask Spell (HJ-20 14)	00000 Sleep (PHB 185)
00000 Corpse Visage (SSG 94)	00000 Merge Pixie Dust (PF 63)	00000 Smell Immunity (PHB 185)
00000 Create Obstacle (BTS 23)	00000 Munz's Bolt of Acid ¹ (PHB 194)	00000 Smoky Servant (HJ-13 16)
00000 Detect Undead (PHB 178)	00000 Olfactory Illusion (HJ-13 16)	00000 Spook (PHB 185)
00000 Disable Hand (SSG 97)	00000 Phantasmal Fireball (PHB 183)	00000 Taunt (PHB 185)
00000 Divining Rod (SSG 97)	00000 Phantasmal Force (PHB 183)	00000 Throw Voice (PHB 186)
00000 Elenwyd's Pout (HJ-5 11)	00000 Phantom Armor (PHB 183)	00000 Unseen Servant (PHB 186)
00000 Elenwyd's Sultry Stare (HJ-5 11)	00000 Power Word: Cartwheel (SSG 113)	00000 Vanishing Armor (BTS 24)
	00000 Power Word: Moon (SSG 114)	00000 Wrygal's Delicious Deception (PHB 186)

Level 2

00000 Ajamar's Chaotic Summoning (HJ-11 8)	00000 Flock of Diving Ducks (WW 40)	00000 Power Word: Light (SSG 114)
00000 Bind (PHB 187)	00000 Fool's Gold (PHB 191)	00000 Preserve (PHB 194)
00000 Blindness (PHB 187)	00000 Forget (PHB 191)	00000 Proadus' Uncontrollable Fit of Laughter (PHB 239)
00000 Blur (PHB 187)	00000 Fustis's Mnemonic Enhancer (SSG 101)	00000 Protection from Cantrips (PHB 195)
00000 Choke (SSG 93)	00000 Gandle's Feeble Trap (PHB 191)	00000 Ray of Enfeeblement (PHB 195)
00000 Create Greater Obstacle (BTS 23)	00000 Ghoul Touch (SSG 102)	00000 Scare (PHB 196)
00000 Dancing Shadows (SSG 94)	00000 Hypnotic Pattern (PHB 192)	00000 Slow Healing (SSG 120)
00000 Deafness (PHB 188)	00000 Improved Phantasmal Force (PHB 192)	00000 Spectral Hand (PHB 196)
00000 Death Recall (SSG 95)	00000 Invisibility (PHB 192)	00000 Spider Charm (ATG 95)
00000 Deepen Shadows (SSG 95)	00000 Magic Missile Reflection (SSG 107)	00000 Spy of Derijnah (SSG 120)
00000 Deeppockets (PHB 189)	00000 Material ¹ (PHB 203)	00000 Summon Swarm (PHB 196)
00000 Disable Foot (SSG 97)	00000 Mirror Image (PHB 194)	00000 Total Control (PHB 197)
00000 Disable Wing (PF 63)	00000 Misdirection (PHB 194)	00000 Whispering Wind (PHB 197)
00000 Fascinate (PHB 189)	00000 Murgain's Muster Strength (PHB 194)	00000 Zed's Crystal Dagger (SSG 126)
00000 Fihrsid's Horrid Armor (SSG 100)	00000 Power Word: Belch (SSG 113)	00000 Zeebart's Rust Resistance (ATG 94)
00000 Filter (SSG 100)	00000 Power Word: Detect (SSG 114)	
00000 Flame Arrow ¹ (PHB 201)		

Level 3

00000 Ajamar's Greater Swarm (HJ-11 8)	00000 Invisibility, 10' Radius (PHB 202)	00000 Proof from Teleport (SSG 116)
00000 Bone Club (SSG 92)	00000 Mergenszer's Spectral Watch Duck (WW 41)	00000 Protection from Normal Missiles (PHB 205)
00000 Charm Undead (PHB 198)	00000 Monster Summoning I (PHB 203)	00000 Quarantine (SSG 116)
00000 Delay Death (SSG 95)	00000 Murgain's Migraine (PHB 203)	00000 Rodnard's Red Letter Rejoinder (WW 42)
00000 Dispel Magic (PHB 199)	00000 No Fear (PHB 203)	00000 Rot Dawgs (SSG 117)
00000 Dispel Silence (SSG 97)	00000 Non-Detection (PHB 203)	00000 Segwick's Tool Box ¹ (SSG 118)
00000 Duplicate ¹ (SSG 98)	00000 Pain Touch (SSG 111)	00000 Selective Invisibility (POS 41)
00000 Elenwyd's Wondrous Gown (HJ-5 12)	00000 Paralyzation (PHB 203)	00000 Sepia Snake Sigil (PHB 205)
00000 Empathic Link (SSG 98)	00000 Perceived Malignment (PHB 204)	00000 Spectral Force (PHB 206)
00000 Feign Death (PHB 200)	00000 Phantom Steed (PHB 204)	00000 Suggestion (PHB 206)
00000 Glyph of Ice (SSG 102)	00000 Phantom Wind (PHB 204)	00000 Vampiric Touch (PHB 206)
00000 Glyph of Sniping (SSG 103)	00000 Porpher's Game Call Spell (PEG 39)	00000 Ward Off Evil ² (PHB 206)
00000 Grounded (PF 63)	00000 Power Word: Attack (SSG 112)	00000 Wraithform (PHB 207)
00000 Hold Person (PHB 201)	00000 Power Word: Burn (SSG 113)	00000 Yargrove's Eidolon (SSG 126)
00000 Hold Undead (PHB 202)	00000 Power Word: Chill (SSG 113)	00000 Zargosa's Tentacled Fury ¹ (PHB 217)
00000 Hovering Skull (SSG 104)		00000 Zed's Crystal Dirk (SSG 126)
00000 Illusionary Script (PHB 202)		

Level 4

00000 Ajamar's Demonic Enchantment (HJ-11 8)	00000 Emotion (PHB 209)	00000 Illusionary Wall (PHB 212)
00000 Charm Monster (PHB 207)	00000 Enchanted Weapon (PHB 209)	00000 Improved Invisibility (PHB 212)
00000 Circle of Protection (SSG 93)	00000 Enervation (PHB 209)	00000 Improved Selective Invisibility (POS 41)
00000 Confusion (PHB 208)	00000 Exploding Glyph (SSG 99)	00000 Mage Lock (PHB 212)
00000 Contagion (PHB 208)	00000 Fear (PHB 209)	00000 Magic Mirror (PHB 212)
00000 Demi-Smoke Monsters (HJ-13 15)	00000 Fire Charm (PHB 210)	00000 Minor Creation (PHB 212)
00000 Dispel Exhaustion (PHB 208)	00000 Fire Trap (PHB 210)	00000 Minor Globe of Invulnerability (PHB 213)
00000 Elenwyd's Miracle Diet (HJ-5 12)	00000 Fumble (PHB 211)	00000 Monster Summoning II (PHB 213)
	00000 Hallucinatory Terrain (PHB 211)	00000 Phantasmal Killer (PHB 213)

⁰Reversible spell

¹Class spell

²Can memorize 2 for 1

CONJURER (SP)

Level 4 (cont.)

○○○○○ Poison (SSG 111)	○○○○○ Remove Curse ^o (PHB 215)	○○○○○ Wall of Bones ¹ (SSG 123)
○○○○○ Power Word: Anosmitize (SSG 112)	○○○○○ Shadow Monsters (PHB 215)	○○○○○ Water Bomb ¹ (SSG 124)
○○○○○ Power Word: Freeze (SSG 114)	○○○○○ Silver Globes (SSG 119)	○○○○○ Wimpel's Dispelling Screen (SSG 125)
○○○○○ Power Word: Slow (SSG 115)	○○○○○ Stirring Oration (PHB 215)	○○○○○ Zargosa's Lodge of Protection (PHB 217)
○○○○○ Rainbow Pattern (PHB 214)	○○○○○ Vacancy (PHB 216)	○○○○○ Zombie Slave (PHB 218)

Level 5

○○○○○ Advanced Illusion (PHB 218)	○○○○○ Fabricate (PHB 222)	○○○○○ Power Word: Charm (SSG 113)
○○○○○ Animate Dead (PHB 218)	○○○○○ Fandango's Fiery Constrictor ¹ (SSG 99)	○○○○○ Power Word: Fear (SSG 114)
○○○○○ Avoidance ^o (PHB 218)	○○○○○ Feeblemind (PHB 222)	○○○○○ Power Word: Sleep (SSG 115)
○○○○○ Chaos (PHB 219)	○○○○○ Force Shapechange (SSG 101)	○○○○○ Seeming (PHB 224)
○○○○○ Conjure Elemental (PHB 219)	○○○○○ Gabal's Permanent	○○○○○ Sensory Control (POS 41)
○○○○○ Containment (PHB 220)	○○○○○ Magical Aura (DIN 44)	○○○○○ Shadow Door (PHB 224)
○○○○○ Demishadow Monsters (PHB 220)	○○○○○ Hold Monster (PHB 222)	○○○○○ Shadow Magic (PHB 224)
○○○○○ Dismissal (PHB 220)	○○○○○ Hyptor's Faithful Bitch-Hound (PHB 222)	○○○○○ Smoking Sphere of DOOM (HJ13 16)
○○○○○ Dolor (PHB 220)	○○○○○ Jorrel's Private Sanctum (SSG 106)	○○○○○ Spell Shield (SSG 120)
○○○○○ Domination (PHB 220)	○○○○○ Magic Jar (PHB 223)	○○○○○ Summon Shadow (PHB 224)
○○○○○ Drayton's Engaging	○○○○○ Magic Staff (SSG 107)	○○○○○ Tempus Fugit ^o (PHB 225)
○○○○○ Conversation (PHB 221)	○○○○○ Major Creation (PHB 223)	○○○○○ Throbbing Bones (SSG 121)
○○○○○ Drayton's Hidden Stash (PHB 221)	○○○○○ Monster Summoning III (PHB 223)	○○○○○ Touch of Death (PHB 225)
○○○○○ Dream (PHB 221)	○○○○○ Mummy Rot (SSG 110)	○○○○○ Wall of Thorns ¹ (SSG 123)
○○○○○ Elenwyd's Fashion Sense (HJ-5 12)		

Level 6

○○○○○ Aliron's Dark Graft (SSG 89)	○○○○○ Globe of Invulnerability (PHB 231)	○○○○○ Power Word: Forget (SSG 114)
○○○○○ Anti-Magic Shell (PHB 226)	○○○○○ Guards and Wards (PHB 231)	○○○○○ Power Word: Silence (SSG 114)
○○○○○ Break Hex (PHB 227)	○○○○○ Illstiwily's Great Smoky	○○○○○ Prismatic Wall ¹ (PHB 239)
○○○○○ Charm of Undying Devotion (PHB 227)	○○○○○ Dodecagon Veil (HJ-13 15)	○○○○○ Programmed Illusion (PHB 234)
○○○○○ Conjure Animals (PHB 227)	○○○○○ Invisible Stalker (PHB 231)	○○○○○ Project Image (PHB 234)
○○○○○ Create Minor Helm (HJM 122)	○○○○○ Invulnerability to	○○○○○ Reincarnation (PHB 234)
○○○○○ Cytogenesis (SSG 94)	○○○○○ Magical Weapons (SSG 105)	○○○○○ Repulsion (PHB 234)
○○○○○ Dead Man's Eyes (SSG 95)	○○○○○ Limited Wish ¹ (PHB 238)	○○○○○ Shades (PHB 234)
○○○○○ Death Spell (PHB 228)	○○○○○ Mass Suggestion (PHB 232)	○○○○○ Spiritwrack (PHB 235)
○○○○○ Demi-Shadow Magic (PHB 228)	○○○○○ Mirage Arcana (PHB 232)	○○○○○ Tentacles (SSG 121)
○○○○○ Enchant an Item (PHB 229)	○○○○○ Mislead (PHB 233)	○○○○○ Veil (PHB 235)
○○○○○ Ensnarement (PHB 229)	○○○○○ Monster Summoning IV (PHB 233)	○○○○○ Zargosa's Instant Summons ¹ (PHB 242)
○○○○○ Eyebite (PHB 230)	○○○○○ Perpetual Illusion (PHB 233)	○○○○○ Zargosa's Opulent ¹
○○○○○ Geas (PHB 230)	○○○○○ Phantasmagoria (PHB 233)	○○○○○ Manor House (PHB 242)

Level 7

○○○○○ Anger Deity (PHB 236)	○○○○○ Merrywether's Dramatic Death (SSG 109)	○○○○○ Simulacrum (PHB 239)
○○○○○ Banishment (PHB 236)	○○○○○ Monster Summoning V (PHB 238)	○○○○○ Spell Turning (PHB 240)
○○○○○ Cacodemon (PHB 236)	○○○○○ Power Word: Deafen (SSG 113)	○○○○○ Steal Enchantment (SSG 120)
○○○○○ Charm Plants (PHB 237)	○○○○○ Power Word: Dispel (SSG 114)	○○○○○ Symbol ¹ (PHB 247)
○○○○○ Control Undead (PHB 237)	○○○○○ Power Word: Heal (SSG 114)	○○○○○ Trap the Soul ¹ (PHB 248)
○○○○○ Create Major Helm (HJM 122)	○○○○○ Power Word: Stun (PHB 239)	○○○○○ Truename (PHB 241)
○○○○○ Finger of Death (PHB 237)	○○○○○ Sequester (PHB 239)	○○○○○ Tybalt's Planar Pacifier (SSG 122)
○○○○○ Harm (SSG 103)	○○○○○ Shadow Walk (PHB 239)	○○○○○ Volley (PHB 241)
○○○○○ Major Domination (SSG 108)	○○○○○ Shadowcat (SSG 119)	○○○○○ Zarba's Sphere of Insanity (PHB 242)
○○○○○ Mass Invisibility (PHB 238)		○○○○○ Zombie Double (SSG 126)

Level 8

○○○○○ Antipathy-Sympathy (PHB 243)	○○○○○ Gandle's Spell Immunity (PHB 244)	○○○○○ Munari's Irresistible Jig (PHB 246)
○○○○○ Binding (PHB 243)	○○○○○ Grasping Death (PHB 244)	○○○○○ Power Word: Banish (SSG 112)
○○○○○ Clone (PHB 243)	○○○○○ Jonid's Jewel (SSG 105)	○○○○○ Power Word: Blind (PHB 246)
○○○○○ Conjure Greater Elemental (HJ-11 8)	○○○○○ Mass Charm (PHB 245)	○○○○○ Power Word: Terrify (SSG 115)
○○○○○ Death Chain (SSG 95)	○○○○○ Maze (PHB 245)	○○○○○ Prismatic Sphere ¹ (PHB 251)
○○○○○ Defoliate (SSG 95)	○○○○○ Mimic Caster (PHB 245)	○○○○○ Screen (PHB 247)
○○○○○ Demand (PHB 244)	○○○○○ Mind Blank (PHB 245)	○○○○○ Shadow Form (SSG 119)
○○○○○ Dispel Enchantment (SSG 97)	○○○○○ Mind Maze (SSG 109)	○○○○○ Sink (PHB 247)
○○○○○ Elemental Transference (COB 123)	○○○○○ Monster Summoning VI (PHB 245)	○○○○○ Wish ¹ (PHB 252)

Level 9

○○○○○ Alter Reality (SSG 90)	○○○○○ Hyptor's Disjunction (PHB 250)	○○○○○ Power Word: Annihilate (SSG 112)
○○○○○ Create Lich Master (TUH 39)	○○○○○ Immunity to Undeath (SSG 105)	○○○○○ Power Word: Dance (SSG 113)
○○○○○ Death Rune (PHB 249)	○○○○○ Imprisonment ^o (PHB 250)	○○○○○ Power Word: Kill (PHB 250)
○○○○○ Demon Flame (PHB 249)	○○○○○ Jebidiah's Ultimate Circle (SSG 106)	○○○○○ Programmed Amnesia (SSG 115)
○○○○○ Elemental Aura (SSG 98)	○○○○○ Mass Domination (SSG 108)	○○○○○ Shadow Creep (SSG 119)
○○○○○ Energy Drain (PHB 249)	○○○○○ Master Undead (SSG 109)	○○○○○ Succor (PHB 251)
○○○○○ Fawlgar's Grasping Death (PHB 249)	○○○○○ Monster Summoning VII (PHB 250)	○○○○○ Weird (PHB 252)
○○○○○ Gate (PHB 250)		

^oReversible spell

¹Class spell

²Can memorize 2 for 1