

WILD MAGE

Name: _____

Spells: 1_____ 2_____ 3_____ 4_____ 5_____ 6_____ 7_____ 8_____ 9_____

Player: _____

Level 1	Book	School	Casting Time	Range		Duration	Area of Effect	Save
☐☐☐☐ Affect Normal Fires	(PHB 175)	Alt	1 seg	5 yd/level	V,S,M	2 yds/level	10 ft radius	—
☐☐☐☐ Alarm	(PHB 175)	Abj/Evoc	1 rnd	10 yd	V,S,M	4 hours + ½ hour/level	Special	—
☐☐☐☐ Animate Dead Animals	(SSG 90)	Necr	1 rnd	10 yd	V,S,M	1 wk/level	Special	—
☐☐☐☐ Ariellene's Sprout Croft	(HJ-15 15)	Alt	1 turn	50 yd	V,S,M	Permanent	50 yd²/level	—
☐☐☐☐ Armor	(PHB 175)	Conj	1 rnd	Touch	V,S,M	Special	1 creature	—
☐☐☐☐ Audible Glamer	(PHB 175)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	3 rnd/level	hearing range	Special
☐☐☐☐ Aura of Innocence	(PHB 175)	Ench/Charm	1 seg	1 yd/level	V,S,M	3 rnd/level	1 person	Neg.
☐☐☐☐ Bash Door	(PHB 175)	Evoc	1 seg	30 yd	V,S	Instantaneous	1 door	—
☐☐☐☐ Befriend	(PHB 176)	Ench/Charm	1 seg	0	V,S,M	1d4 rnd + 1 rnd/level	60 ft radius	Special
☐☐☐☐ Burning Hands	(PHB 176)	Alt	1 seg	5 ft	V,S	Instantaneous	5 ft, 120° arc	½
☐☐☐☐ Change Self	(PHB 176)	Ill/Phan	1 seg	0	V,S	2d6 rnd + 2 rnd/level	Caster	—
☐☐☐☐ Charm Person	(PHB 176)	Ench/Charm	1 seg	120 yd	V,S	Special	1 person	Neg.
☐☐☐☐ Chill Touch	(PHB 177)	Necr	1 seg	0	V,S	3 rnd + 1 rnd/level	Caster	Neg.
☐☐☐☐ Chromatic Orb	(PHB 177)	Alt/Evoc	1 seg	30 ft	V,S,M	Special	1 creature	Special
☐☐☐☐ Color Spray	(PHB 177)	Alt	1 seg	0	V,S,M	Instantaneous	5 x 20 x 20 ft wedge	Special
☐☐☐☐ Comprehend Languages ^o	(PHB 177)	Alt	1 rnd	Touch	V,S,M	5 rnd per level	Special	—
☐☐☐☐ Conjure Mount	(PHB 178)	Conj/Sum	1 turn	10 yd	V,S,M	2 hours + 1 hour/level	1 mount	—
☐☐☐☐ Copy	(SSG 94)	Evoc	1 rnd	Special	V,S,M	Instantaneous	1 object	Special
☐☐☐☐ Corpse Link	(HJ-20 19)	Alt	1 rnd	Touch	V,S	8 hours + 2 hours/level	1 clothed corpse	—
☐☐☐☐ Corpse Visage	(SSG 94)	Ill/Necr	1 rnd	Touch	V,S,M	1 rnd/level	1 creature	Neg.
☐☐☐☐ Create Obstacle	(BTS 23)	Conj	3 seg	100 ft + 10 ft/level	V,S,M	1 turn + 1 rnd/level	up to (1 ft./level) ³	—
☐☐☐☐ Dancing Lights	(PHB 178)	Alt	1 seg	40 yd + 10 yd/level	V,S,M	2 rnd/level	Special	—
☐☐☐☐ Deirdra's Reckless Dweomer ¹	(SSG 95)	Evoc	5 seg	Special	V,S	Special	Special	Special
☐☐☐☐ Detect Disease	(SSG 96)	Div	1 seg	10 yd	V,S,M	1 rnd/level	1 creature or object	—
☐☐☐☐ Detect Illusion	(SSG 96)	Div	1 seg	Touch	V,S,M	3 rnd + 2 rnd/level	10 ft x 10 ft path/level	—
☐☐☐☐ Detect Magic	(PHB 178)	Div	1 seg	0	V,S	2 rnd/level	10 ft x 60 ft	—
☐☐☐☐ Detect Phase	(SSG 96)	Div	1 seg	0	V,S	2 rnd/level	10 x 60 ft path	—
☐☐☐☐ Detect Undead	(PHB 178)	Div/Necr	1 rnd	0	V,S,M	3 turns	60 ft+10 ft/level	—
☐☐☐☐ Disable Hand	(SSG 97)	Necr	1 seg	10 yd	V,S,M	Special	1 hand	Neg.
☐☐☐☐ Divining Rod	(SSG 97)	Ench/Charm /Div	1 rnd	60 yd	V,S,M	1 rnd/level	Special	—
☐☐☐☐ Elenwyd's Pout	(HJ-5 11)	Alt/Ench	2 seg	0	S,M	1 turn/level	Caster	—
☐☐☐☐ Elenwyd's Sultry Stare	(HJ-5 11)	Alt/Ill	1 seg	0	S	2 rnd/level	Caster	—
☐☐☐☐ Enlarge ^o	(PHB 178)	Alt	1 seg	5 yd/level	V,S,M	5 rnd/level	1 creature/object	Neg.
☐☐☐☐ Erase	(PHB 179)	Alt	1 seg	30 yd	V,S	Permanent	1 scroll or 2 pages	Special
☐☐☐☐ Evaporate	(SSG 99)	Alt	1 seg	30 yd	V,S,M	Instantaneous	5 ft³/level	Special
☐☐☐☐ Exterminate	(SSG 99)	Necr	1 seg	10 ft	V,S,M	Instantaneous	1 small creature or 1 ft³/level	—
☐☐☐☐ Faerie Phantoms	(PHB 179)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Special	1d6 phantoms/level	—
☐☐☐☐ Feather Fall	(PHB 179)	Alt	1 seg	10 yd/level	V	1 rnd/level	Special	—
☐☐☐☐ Find Familiar	(PHB 179)	Conj/Sum	2d12 hr	1 mile/level	V,S,M	Special	1 familiar	Special
☐☐☐☐ Fireball, Barrage	(PHB 180)	Alt	1 seg	50 yd + 10 yd/level	V,S,M	1 rnd/level	1+ creature in range	—
☐☐☐☐ Fireball, Sidewinder Factor 1	(PHB 180)	Evoc	1 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
☐☐☐☐ Firewater	(PHB 180)	Alt	1 seg	10 ft	V,S,M	1 rnd	1 pt. of water	—
☐☐☐☐ Flutter Soft	(PHB 180)	Alt	1 seg	60 ft	V,S,M	1 hour	1 creature	—
☐☐☐☐ Fog Vision	(PHB 180)	Div	1 seg	Touch	V,S,M	1 turn/level	1 person	—
☐☐☐☐ Fool's Silver	(HJ-20 19)	Ill	1 rnd	Touch	V,S,M	2 hours/level	27 in³/level	Special
☐☐☐☐ Freeze Water	(HJ-16 5)	Alt	5 seg	Touch	V,S,M	Special	6 in³/level	—
☐☐☐☐ Freeze Weapon	(HJ-16 6)	Alt	5 seg	30 ft	V,S,M	1 rnd/2 level	Special	Special
☐☐☐☐ Gabal's Magic Aura	(PHB 180)	Ill/Phan	1 rnd	Touch	V,S,M	1 day/level	Special	Special
☐☐☐☐ Gaze Reflection	(PHB 180)	Alt	1 seg	0	V,S	2 rnd + 1 rnd/level	Special	—
☐☐☐☐ Grease	(PHB 180)	Conj	1 seg	10 yd	V,S,M	3 rnd + 1 rnd/level	10 x 10 ft	Special
☐☐☐☐ Haarpang's Floating Cart	(PHB 181)	Evoc	1 seg	20 yd	V,S,M	6 hours + 1 hour/level	Special	—
☐☐☐☐ Hold Portal	(PHB 181)	Alt	1 seg	20 yd/level	V	1 rnd/level	20 ft²/level	—
☐☐☐☐ Horvath's Guess ¹	(SSG 104)	Div	2 seg	300 yd	V	Instantaneous	Special	—
☐☐☐☐ Hypnotism	(PHB 181)	Ench/Charm	1 seg	5 yd	V,S	1 rnd + 1 rnd/level	30 ft cube	Neg.
☐☐☐☐ Icy Blast	(HJ-16 5)	Inv	1 seg	10 ft	V,S	Instantaneous	Caster	½
☐☐☐☐ Icy Sphere	(HJ-16 5)	Evoc	5 seg	10 yd/level	V,S,M	1 rnd/2 level	10 yds/level	½
☐☐☐☐ Identify	(PHB 181)	Div	spec.	0	V,S,M	1 rnd/level	1 item/level	—
☐☐☐☐ Imaginary Friend	(SSG 105)	Ill/Phan	1 seg	0	V,S,M	2 rnd/level	Caster	—
☐☐☐☐ Jack Punch	(SSG 105)	Evoc	1 seg	5 yd/level	V,S	Instantaneous	1 creature	—
☐☐☐☐ Jump	(PHB 181)	Alt	1 seg	Touch	V,S,M	1d3 rnd + 1 rnd/level	1 creature	—
☐☐☐☐ Kachirut's Exploding Palm	(SSG 106)	Evoc	1 seg	Touch	V,S	Instantaneous	1 target	½
☐☐☐☐ Light	(PHB 182)	Alt	1 seg	60 yd	V,M	1 turn/level	20 ft radius	Special
☐☐☐☐ Lightning Bug	(HJ-20 19)	Alt	1 rnd	0	V,S,M	5 rnd/level	10-ft radius	—
☐☐☐☐ Magic Missile	(PHB 182)	Evoc	1 seg	60 yd + 10 yd/level	V,S	Instantaneous	1-5 targets/10 ft sq	—
☐☐☐☐ Magic Shield	(PHB 182)	Evoc	1 seg	0	V,S	5 rnd/level	Special	—

^oReversible spell

¹Class spell

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Level 1 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
☐☐☐☐ Magic Stone	(SSG 108)	Ench/Charm	4 seg	Touch	V,S,M	Special	3 pebbles	—
☐☐☐☐ Mask Spell	(HJ-20 14)	Abj/Ill	1 turn	0	V,S,M	3 months	1 spell	—
			per page					
☐☐☐☐ Melt	(PHB 182)	Alt	1 seg	30 yd	V,S,M	1 rnd/level	Special	Special
☐☐☐☐ Mend	(PHB 182)	Alt	1 seg	30 yd	V,S,M	Permanent	1 object	—
☐☐☐☐ Merge Coin Pile	(PHB 182)	Alt	1 seg	10 yd	V,S,M	Permanent	10 ft x 10 ft area	Special
☐☐☐☐ Merge Pixie Dust	(PF 63)	Abjur/Alt	1 seg	10 yd	V,S	Permanent	10 ft. x 10 ft.	Neg.
☐☐☐☐ Message	(PHB 183)	Alt	1 seg	0	V,S,M	5 rnd/level	Special	—
☐☐☐☐ Metal Bug	(SSG 109)	Alt	1 seg	Touch	V,S,M	1 hour/level	Metal touched (4 lbs/level)	—
☐☐☐☐ Minor Sphere of Perturbation	(PHB 183)	Alt	1 seg	60 yd	V,M	1 turn/level	20 ft radius	Neg.
☐☐☐☐ Olfactory Illusion	(HJ-13 16)	Ill	1 seg	10 ft/level	V,S,M	1 turn/level	1000 ft³/level	Neg.
☐☐☐☐ Patterweave¹	(SSG 111)	Div	3 seg	10 yd	V,S,M	1 rnd	10 ft square	Special
☐☐☐☐ Phantasmal Fireball	(PHB 183)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	Special
☐☐☐☐ Phantasmal Force	(PHB 183)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Special	Special	Special
☐☐☐☐ Phantom Armor	(PHB 183)	Alt/Ill	1 rnd	Touch	V,S,M	Special	1 person	—
☐☐☐☐ Pinpoint Familiarº	(WW 41)	Div	3 seg	0	V,S,M	1 rnd/level	20 yards/level	—
☐☐☐☐ Pool Gold	(PHB 183)	Alt	1 seg	20 ft	V,S,M	1 rnd	20 ft radius	Special
☐☐☐☐ Power Word: Cartwheel	(SSG 113)	Conj/Sum	1 seg	10 yd/level	V	1 rnd	1 creature	—
☐☐☐☐ Power Word: Moon	(SSG 114)	Conj/Sum	1 seg	5 yd/level	V	1 rnd	1 creature	—
☐☐☐☐ Power Word: Summersault	(SSG 115)	Conj/Sum	1 seg	10 yd/level	V	1 rnd	1 creature	—
☐☐☐☐ Precipitation	(PHB 183)	Alt	3 seg	10 ft./level	V,S,M	1 seg/level	Special	—
☐☐☐☐ Protection from Evil	(PHB 184)	Abj	1 seg	Touch	V,S,M	2 rnd/level	1 creature	—
☐☐☐☐ Protection from Sunburn	(SSG 116)	Abj	1 seg	0	S,M	1 day/level	10 ft radius	—
☐☐☐☐ Protective Amulet	(SSG 116)	Abj/Ench	1 hr	0	V,S,M	1 wk/level	1 piece of jewelry	—
☐☐☐☐ Push	(PHB 184)	Conj/Sum	1 seg	1 ft./level	V,S,M	Instantaneous	Special	Neg.
☐☐☐☐ Ralph's Placid Arrow	(SSG 116)	Necr	1 seg	180 yd	V,S,M	Special	1 creature	Neg.
☐☐☐☐ Read Magic	(PHB 184)	Div	1 rnd	0	V,S,M	2 rnd/level	Special	—
☐☐☐☐ Remove Fear	(SSG 116)	Abj	1 seg	10 yd + 1 yd/level	V,S	2 turns/level	1 creature/3 levels	—
☐☐☐☐ Remove Thirst	(SSG 117)	Alt/Ench/Charm	1 seg	Touch	V,S,M	Permanent	1 creature	—
☐☐☐☐ Resist Cold	(SSG 117)	Alt/Inv	3 seg	0	V,S,M	2 rnd/level	Caster	—
☐☐☐☐ Resist Fire	(SSG 117)	Alt	3 seg	0	V,S,M	2 rnd/level	Caster	—
☐☐☐☐ Run	(PHB 184)	Ench	1 rnd	Touch	V,S,M	5 to 8 hours	Special	—
☐☐☐☐ Shift Blame	(PHB 185)	Ench/Charm	1 seg	Touch	V,S,M	3 rnd/level	1 creature	Neg.
☐☐☐☐ Shocking Grasp	(PHB 185)	Alt	1 seg	Touch	V,S	Special	1 creature	—
☐☐☐☐ Sleep	(PHB 185)	Ench/Charm	1 seg	30 yd	V,S,M	5 rnd/level	Special	—
☐☐☐☐ Smell Immunity	(PHB 185)	Ill/Phan	1 seg	60 ft	V,S,M	1 turn/level	1 creature	Neg.
☐☐☐☐ Smoky Servant	(HJ-13 16)	Alt/Conj	1 seg	0	V,S,M	1hours/level	30 ft radius	—
☐☐☐☐ Spider Climb	(PHB 185)	Alt	1 seg	Touch	V,S,M	3 rnd + 1 rnd/level	1 creature	Neg.
☐☐☐☐ Spook	(PHB 185)	Ill/Phan	1 seg	30 ft	V,S	Special	1 creature	Neg.
☐☐☐☐ Taunt	(PHB 185)	Ench	1 seg	60 yd	V,S,M	1 rnd	30 ft radius	Neg.
☐☐☐☐ Throw Voice	(PHB 186)	Ill/Phan	1 seg	10 yd/level	V,M	4 rnd + 1 rnd/level	1 creature or object	Neg.
☐☐☐☐ Unseen Servant	(PHB 186)	Conj/Sum	1 seg	0	V,S,M	4 hours + 1 hour/level	30 ft radius	—
☐☐☐☐ Vanishing Armor	(BTS 24)	Ill	3 seg	Touch	V,S	1 hour/level	1 suit of armor or outfit	Neg.
☐☐☐☐ Wall of Fog	(PHB 186)	Evoc	1 seg	30 yd	V,S,M	2d4 rnd + 1 rnd/level	Special	—
☐☐☐☐ Wild Party¹	(HJ-19 5)	Conj/Sum	1 seg	Touch	V,S,M	15 min/level	1 creature	Neg.
☐☐☐☐ Wizard Mark	(PHB 186)	Alt	1 seg	Touch	V,S,M	Permanent	Up to 1 ft square	—
☐☐☐☐ Write	(PHB 186)	Evoc	1 rnd	0	V,S,M	1 hour/level	1 spell inscription	Special
☐☐☐☐ Wrygal's Delicious Deception	(PHB 186)	Ill/Phan	1 seg	100 ft	V,S,M	1 turn	60 yd radius	—
☐☐☐☐ Yudder's Whistle of Hell's Gate	(PHB 187)	Evoc	1 seg	5 yd rad/level	V,S,M	1 rnd/level	5 yd radius/level	Special

Level 2	Book	School	Casting Time	Range		Duration	Area of Effect	Save
☐☐☐☐ Ajamar's Chaotic Summoning	(HJ-11 8)	Conj/Sum	3 seg	Special	V,S,M	2 rnd + 1 rnd/level	30 yd radius	Special
☐☐☐☐ Alter Self	(PHB 187)	Alt	2 seg	0	V,S	3d4 rnd + 2 rnd/level	Caster	—
☐☐☐☐ Aname's Extra-Dimensional Mallet	(SSG 90)	Conj/Sum	2 seg	Special	V,S,M	1 rnd/level	Special	—
☐☐☐☐ Bind	(PHB 187)	Ench	2 seg	30 yd	V,S,M	1 rnd/level	50 ft + 5 ft/level	—
☐☐☐☐ Blindness	(PHB 187)	Ill/Phan	2 seg	30 yd + 10 yd/level	V	Special	1 creature	Neg.
☐☐☐☐ Blur	(PHB 187)	Ill/Phan	2 seg	0	V,S	3 rnd + 1 rnd/level	Caster	—
☐☐☐☐ Bob & Mooch's Leather Armor Repair	(HJ-14 3)	Alt	1 turn	Touch	V,S,M	Special	1 item	—
☐☐☐☐ Chain of Fire	(PHB 187)	Evoc	2 seg	30 yd	V,S,M	Special	Special	—
☐☐☐☐ Chaos Shield¹	(SSG 93)	Abj	2 seg	0	V,S	1d10 rnd + 2 rnd/level	Caster	Special
☐☐☐☐ Chaotic Transformation	(SSG 93)	Alt	6 seg	Touch	V,S,M	Permanent	1 creature	Neg.
☐☐☐☐ Cheetah Speed	(PHB 187)	Alt	2 seg	Touch	V,S,M	3 rnd + 1 rnd/lv	1 creature/level	—
☐☐☐☐ Choke	(SSG 93)	Necr/Conj	2 seg	30 yd	V,S,M	1 rnd/level	1 creature	½
☐☐☐☐ Cloud of Pummeling Fists	(PHB 188)	Evoc	2 seg	1 yd/level	V,S,M	2 rnd	10 ft radius	—
☐☐☐☐ Continual Lightº	(PHB 188)	Alt	2 seg	60 yd	V,S	Permanent	60 ft radius	Special
☐☐☐☐ Create Greater Obstacle	(BTS 23)	Conj	3 seg	100 ft + 10 ft/level	V,S,M	1 turn + 1 rnd/level	Special	—

ºReversible spell

¹Class spell

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Level 2 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Dancing Shadows	(SSG 94)	Ill/Phan	2 seg	30 yd	V,S	2 rnd/level	30 ft cube	Neg.
□□□□ Darkness, 15' Radius	(PHB 188)	Alt	2 seg	10 yd/level	V,S,M	1 turn + 1 rnd/level	15 ft radius	—
□□□□ Deafness	(PHB 188)	Ill/Phan	2 seg	60 yd	V,S,M	Special	1 creature	Neg.
□□□□ Death Recall	(SSG 95)	Necr/Div	1 rnd	Touch	V,S,M	Special	1 corpse	—
□□□□ Deepen Shadows	(SSG 95)	Ill/Phan	5 rd	Special	S	1 hour/level	One 10 x 10 ft area/level	—
□□□□ Deeppockets	(PHB 189)	Alt/Ench	1 turn	Touch	V,S,M	12 hours + 1 hour/level	1 garment	—
□□□□ Detect Charm	(SSG 96)	Div	1 seg	0	V,S,M	1 turn	1 creature/round	Neg.
□□□□ Detect Evil ^o	(PHB 189)	Div	2 seg	0	V,S	5 rnd/level	10 x 180 ft	—
□□□□ Detect Invisibility	(PHB 189)	Div	2 seg	0	V,S,M	5 rnd/level	10 yds/level	—
□□□□ Detect Life	(SSG 96)	Div	2 seg	10 ft/level	V,S,M	5 rnd	1 creature	—
□□□□ Disable Foot	(SSG 97)	Necr	1 seg	10 yd	V,S,M	Special	1 ft	Neg.
□□□□ Disable Wing	(PF 63)	Necr	2 seg	10 yd	V,S,M	Special	1 wing	Neg.
□□□□ Elenwyd's Coif	(HJ-5 12)	Alt	4 seg	Touch	V,S	1 day/level	1 creature's hair or fur	Neg.
□□□□ Elenwyd's Majestic Bosom	(SSG 98)	Alt	3 seg	Touch	V,S,M	Permanent	1 female biped	Neg.
□□□□ ESP	(PHB 189)	Div	2 seg	0	V,S,M	1 rnd/level	5 yds/level	—
□□□□ Fascinate	(PHB 189)	Ill/Phan	2 seg	30 yd	V,S	Special	1 creature	Neg.
□□□□ Fihrsid's Horrid Armor	(SSG 100)	Necr	3 seg	Special	V,S,M	1d6 day/level	Special	—
□□□□ Filter	(SSG 100)	Abj	2 seg	Touch	V,M	1 turn/level	10 ft radius sphere around creature touched	—
□□□□ Find Traps	(SSG 100)	Div	4 seg	0	V,S,M	3 turns	10 ft x 30 yds	—
□□□□ Fire Telekinesis	(PHB 190)	Alt	2 seg	30 yd	V,S	2 rnd/level	Special	Special
□□□□ Fireball, Sidewinder Factor 2	(PHB 190)	Evoc	2 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
□□□□ Fireball, Skipping Betty	(PHB 189)	Evoc	2 seg	1 mile	V,S,M	1 rnd/level	10 ft radius	½
□□□□ Flaming Sphere	(PHB 191)	Evoc	2 seg	10 yd	V,S,M	1 rnd/level	3 ft radius	Neg.
□□□□ Flock of Diving Ducks	(WW 40)	Evoc/Phan	2 seg	3 yd + 1 yd/level	V,S,M	1-3 rnd	20 foot radius	—
□□□□ Fog Cloud	(PHB 191)	Alt	2 seg	10 yd	V,S	4 rnd + 1 rnd/level	Special	—
□□□□ Fool's Gold	(PHB 191)	Alt/Ill	1 rnd	10 yd	V,S,M	1 hour/level	10 in ³ /level	Special
□□□□ Forget	(PHB 191)	Ench/Charm	2 seg	30 yd	V,S	Permanent	Special	Neg.
□□□□ Fustis's Mnemonic Enhancer	(SSG 101)	Alt/Ench	1 turn	0	V,S,M	1 day	Caster	—
□□□□ Galinor's Gender Reversal	(SSG 102)	Alt	3 seg	5 ft/level	V,M	Permanent	1 creature	Neg.
□□□□ Gandle's Feeble Trap	(PHB 191)	Ill/Phan	3 rd	Touch	V,S,M	Permanent	object touched	—
□□□□ Ghoul Touch	(SSG 102)	Necr	2 seg	0	V,S,M	1 rnd/level	1 person	Special
□□□□ Glitterdust	(PHB 191)	Conj/Sum	2 seg	10 yd/level	V,S,M	Special	20 ft cube	Special
□□□□ Heat Seeking Fist of Thunder	(PHB 191)	Evoc	2 seg	100 ft	V,S,M	Instantaneous	30 ft cube	½
□□□□ Hullman's Baneful Deflector ¹	(SSG 104)	Abj	2 seg	Touch	V,S,M	2 rnd/level	1 creature	—
□□□□ Hypnotic Pattern	(PHB 192)	Ill/Phan	2 seg	30 yd	S,M	Special	30 ft cube	Neg.
□□□□ Ice Knife	(SSG 104)	Evoc	1 rnd	Special	V,S,M	Instantaneous	Special	Neg.
□□□□ Improved Phantasmal Force	(PHB 192)	Ill/Phan	2 seg	60 yd + 10 yd/level	V,S,M	Special	Special	Special
□□□□ Invisibility	(PHB 192)	Ill/Phan	2 seg	Touch	V,S,M	Special	1 creature	—
□□□□ Irritation	(PHB 192)	Alt	2 seg	10 yd/level	V,S,M	Special	Special	Neg.
□□□□ Kachirut's Kinetic Strike	(SSG 106)	Evoc	2 seg	3 yd/level	V,S	Instantaneous	1 target	½
□□□□ Knock ^o	(PHB 192)	Alt	1 seg	60 yd	V	Special	10 ft ² /level	—
□□□□ Know Alignment	(PHB 193)	Div	1 rnd	10 yd	V,S	1 rnd/level	Special	Neg.
□□□□ Levitate	(PHB 193)	Alt	2 seg	20 yd/level	V,S,M	1 turn/level	1 creature or object	Neg.
□□□□ Locate Object ^o	(PHB 193)	Div	2 seg	0	V,S,M	1 rnd/level	20 yds/level	—
□□□□ Locate Portal	(HJM 121)	Div	1 turn	Special	V,S,M	1 rnd	Special	—
□□□□ Magic Missile of Skewering	(PHB 193)	Evoc	2 seg	60 ft. + 10 ft./level	V,S	Instantaneous	Special	—
□□□□ Magic Missile Reflection	(SSG 107)	Abj/Alt	2 seg	Touch	V,S,M	2 rnd + 1 rnd/level	1 creature	—
□□□□ Magic Missile, Sidewinder	(SSG 107)	Evoc	2 seg	60 yd + 10 yd/level	V,S	Instantaneous	1-8 targets in a 50 ft square	—
□□□□ Magic Mouth	(PHB 194)	Alt	2 seg	10 yd	V,S,M	Special	1 object	—
□□□□ Mirror Image	(PHB 194)	Ill/Phan	2 seg	0	V,S	3 rnd/level	6 ft radius	—
□□□□ Misdirection	(PHB 194)	Ill/Phan	2 seg	30 yd	V,S	8 hours	1 creature or object	Neg.
□□□□ Munz's Bolt of Acid	(PHB 194)	Conj	2 seg	180 yd	V,S,M	Special	1 target	Special
□□□□ Murgain's Muster Strength	(PHB 194)	Ench/Charm	2 seg	Touch	V,S	Permanent	1 creature	Neg.
□□□□ Noonan's Nonsensical Nullifier ¹	(SSG 110)	Abj	2 seg	Touch	V,S,M	1d6 rnd + 1 rnd/level	1 creature	—
□□□□ Power Surge ¹	(HJ-19 4)	Abj	2 seg	Touch	V,S	1rnd + 1rnd/level	1 creature	Neg.
□□□□ Power Word: Belch	(SSG 113)	Conj/Sum	1 seg	10 yd/level	V	1 rnd	1 creature	—
□□□□ Power Word: Detect	(SSG 114)	Conj/Sum	1 seg	0	V	2 rnd/level	60 yd wedge	—
□□□□ Power Word: Light	(SSG 114)	Conj/Sum	1 seg	5 yd	V	Instantaneous	1 small object	—
□□□□ Premonition	(PHB 194)	Div	2 seg	Touch	V,S,M	2 rnd/level	1 creature	Special
□□□□ Preserve	(PHB 194)	Abj	2 rd	Touch	V,S,M	Permanent	Special	—
□□□□ Proadus' Uncontrollable Fit of Laughter	(PHB 239)	Conj/Sum	7 seg	10 yd	V,S	1 turn/level	Special	Special
□□□□ Protection from Cantrips	(PHB 195)	Abj	1 rnd	Touch	V,S	5 hours + 1 hour/level	1 creature or object	—
□□□□ Pyrotechnics	(PHB 195)	Alt	2 seg	120 yd	V,S,M	Special	1 fire source	—
□□□□ Ray of Enfeeblement	(PHB 195)	Ench/Charm	2 seg	10 yd + 5 yd/level	V,S	1 rnd/level	1 creature	Neg.
□□□□ Reveal Secret Portal	(PHB 195)	Div	2 seg	0	V,S,M	5 rnd/level	10 yds/level	—
□□□□ Rope Trick	(PHB 195)	Alt	2 seg	Touch	V,S,M	2 turns/level	Special	—
□□□□ Scare	(PHB 196)	Ench/Charm	2 seg	30 yd + 10 yd/level	V,S,M	1d4 rnd + 1 rnd/level	15 ft radius	Special
□□□□ Shatter	(PHB 196)	Alt	2 seg	30 yd + 10 yd/level	V,S,M	Instantaneous	3 ft radius	Neg.
□□□□ Shield Screen	(SSG 119)	Evoc	2 seg	0	V,S	3 rnd/level	Special	—

^oReversible spell

¹Class spell

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Level 2 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Slow Healing	(SSG 120)	Necr	1 seg	5 yd/level	V,S,M	1 hour/level	1 creature	Neg.
Smoke Screen	(HJ-13 16)	Alt	2 seg	5 ft./level	V,S,M	2 rnd/level	1000 ft ³ /level	—
Spectral Hand	(PHB 196)	Necr	2 seg	30 yd + 5 yd/level	V,S	2 rnd/level	1 opponent	—
Spider Charm	(ATG 95)	Ench/Charm	5 seg	30 yd	V,S	Special	30 ft cube	—
Spy of Derijnah	(SSG 120)	Necr	5 seg	5 feet	V,S,M	1 hour/level	Special	—
Stinking Cloud	(PHB 196)	Evoc	2 seg	30 yd	V,S,M	1 rnd/level	20 ft cube	Special
Strength	(PHB 196)	Alt	1 turn	Touch	V,S,M	1 hour/level	person touched	—
Summon Swarm	(PHB 196)	Conj/Sum	2 seg	60 yd	V,S,M	Special	10 ft cube	Neg.
Tattoo of Shame	(PHB 196)	Alt	1 rnd	Touch	V,S,M	Permanent	Up to 1 ft ²	Neg.
Telepathic Mute	(PHB 197)	Alt	2 seg	10 ft./level	V,S,M	2 rnd/level	1 creature	—
Total Control	(PHB 197)	Ench/Charm	2 seg	10 yd/level	V	2 rnd/level	1 creature	Neg.
Vocalize	(SSG 123)	Alt	4 seg	Touch	S,M	5 rnd	1 creature	—
Web	(PHB 197)	Evoc	2 seg	5 yd/level	V,S,M	2 turns/level	8,000 ft ³	Special
Whip	(PHB 197)	Evoc	2 seg	1 ft.	V,S,M	1 rnd/level	Special	Special
Whispering Wind	(PHB 197)	Alt/Phan	2 seg	1 mile/level	V,S	Special	2 ft radius	—
White Hot Metal	(PHB 197)	Alt	2 seg	10 ft	V,M	1 rnd/level	Up to 1 lb metal	Special
Wizard Lock	(PHB 198)	Alt	2 seg	Touch	V,S	Permanent	30 ft ² /level	—
Zed's Crystal Dagger	(SSG 126)	Conj/Evoc	2 seg	0	V,S,M	2 rnd + 1 rnd/level	Summons 1 dagger	—
Zeebart's Rust Resistance	(ATG 94)	Abj	2 seg	10 yd/level	S,M	2 turns/level	15' radius	—

Level 3	Book	School	Casting Time	Range		Duration	Area of Effect	Save
A Day in the Life	(SSG 89)	Alt	3 seg	10 ft/level	V,S,M	24 hours	1 creature	Neg.
Ajamar's Greater Swarm	(HJ-11 8)	Conj/Sum	2 seg	Special	V,S,M	Special	30 ft cube	Neg.
Alternate Reality ¹	(SSG 89)	Alt	3 seg	Touch	V,S,M	Instantaneous	1 creature	—
Ariellene's Sprout Field	(HJ-15 15)	Alt	1 turn	500 yd	V,S,M	Permanent	10,000 yd ² /level	—
Arinathor's Dark Limbs	(SSG 91)	Alt	4 seg	Touch	V,S,M	Permanent	1 creature	Neg.
Bash Face	(PHB 198)	Evoc	3 seg	10 ft. + 1 ft./level	V,S,M	Instantaneous	1 target	—
Blink	(PHB 198)	Alt	1 seg	0	V,S	1 rnd/level	Caster	—
Bob & Mooch's Armor Repair	(HJ-14 3)	Alt	1 turn	Touch	V,S,M	Until dispelled	1 item	—
Bone Club	(SSG 92)	Necr/Ench	1 rnd	0	V,M	1 rnd/level	1 bone	—
Carter's Energy Conservation	(ATG 94)	Alt	3 seg	0	V,S,M	1 hour/level	20 yds	—
Charm Undead	(PHB 198)	Necr	3 seg	10 ft./level	V,S,M	Permanent	1 undead creature	—
Chill Fire	(HJM 121)	Alt	2 seg	10 yd	V,S,M	1 turn/level	40 yd radius	Special
Clairaudience	(PHB 198)	Div	3 seg	Unlimited	V,S,M	1 rnd/level	60 ft radius	—
Clairvoyance	(PHB 199)	Div	3 seg	Unlimited	V,S,M	1 rnd/level	line of sight	—
Cloudburst	(PHB 199)	Alt	5 seg	10 ft./level	V,S,M	1 rnd	Special	Special
Continual Darkness	(PHB 199)	Alt	3 seg	60 yd	V,M	Permanent	30 ft radius globe	Neg.
Delay Death	(SSG 95)	Necr/Ench	1 rnd	30 yd	V,S,M	1 turn/level	1 creature	—
Delude	(PHB 199)	Alt	3 seg	0	V,S	1 turn/level	30 ft radius	Neg.
Dispel Magic	(PHB 199)	Abj	3 seg	120 yd	V,S	Instantaneous	30 ft cube	—
Dispel Silence	(SSG 97)	Abj/Alt	3 seg	0	S,M	1 rnd/level	10 ft radius sphere/level	—
Elenwyd's Flawless Smile	(HJ-5 12)	Alt	1 seg	Touch	V,S,M	Permenant	1 person	Neg.
Elenwyd's Wondrous Gown	(HJ-5 12)	Alt/Conj	6 seg	5 ft./level	V,M	3 day/level	Special	—
Empathic Link	(SSG 98)	Ench/Charm	3 seg	10 yd/level	V,S	5 rnd/level	1 creature	Special
Enhance Rating ^o	(HJM 121)	Alt	3 seg	10 yd	V,S,M	1d4 + 1 rnd/level	1 individual using a HackJammer Helmet	—
Explosive Runes	(PHB 200)	Alt	3 seg	Touch	V,S	Special	10 ft radius	Special
Feign Death	(PHB 200)	Necr	1 seg	Touch	V,S	1 hour + 1 turn/level	1 creature	—
Fireball	(PHB 200)	Evoc	3 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Fireball, Scatter-Blast	(PHB 200)	Evoc	3 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	1d6 10 ft radius sphere	½
Fireball, Sidewinder Factor 3	(PHB 200)	Evoc	3 seg	1 mile max.	V,S,M	1 rnd/level	10 ft radius	½
Fireflow ¹	(SSG 100)	Alt	1 seg	40 yd	V,S,M	2 rnd/level	1 fire source	—
Flame Arrow	(PHB 201)	Conj/Sum	3 seg	30 yd + 10 yd/level	V,S,M	1 rnd	Special	—
Fly	(PHB 201)	Alt	3 seg	Touch	V,S,M	1 turn/level + 1d6 turns	1 creature	—
Fool's Speech ¹	(SSG 101)	Alt	1 turn	Touch	V,S,M	1 hour/level	Caster + 1 creature/level	—
Gandle's Humble Hut	(PHB 201)	Alt	3 seg	0	V,S,M	4 hours + 1 hour/level	15 ft diameter sphere	—
Glyph of Ice	(SSG 102)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	Special
Glyph of Sniping	(SSG 103)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	½
Grounded	(PF 63)	Abjur	3 seg	10 ft. + 10 ft./level	V,S	1 min/level	1 creature	Neg.
Grow	(PHB 201)	Alt	3 seg	3 yd/level	V,S,M	Instantaneous	1 creature	Neg.
Gust of Wind	(PHB 201)	Alt	3 seg	0	V,S,M	1 rnd	10 ft x 10 yds/level	—
Haste	(PHB 201)	Alt	3 seg	60 yd	V,S,M	3 rnd + 1 rnd/level	Special	—
Hold Person	(PHB 201)	Ench/Charm	3 seg	120 yd	V,S,M	2 rnd/level	Special	Neg.
Hold Undead	(PHB 202)	Necr	5 seg	60 ft	V,S,M	1d4 rnd + 1 rnd/level	1d3 undead	Neg.
Hovering Skull	(SSG 104)	Necr	4 seg	Special	V,S,M	2 rnd/level	Special	—
Icy Sphere	(HJ-16 5)	Evoc	5 seg	10 yd/level	V,S,M	1 rnd/2 level	10 yds/level	½
Illusionary Script	(PHB 202)	Ill/Phan	spec.	Touch	V,S,M	1 day/level	script reader	Special
Infravision	(PHB 202)	Alt	1 rnd	Touch	V,S,M	2 hours + 1 hour/level	1 creature	—
Invisibility, 10' Radius	(PHB 202)	Ill/Phan	3 seg	Touch	V,S,M	Special	10 ft radius	Special

^oReversible spell

¹Class spell

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Level 3 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Item	(PHB 202)	Alt	3 seg	Touch	V,S,M	4 hours/level	2 ft³/level	Special
□□□□ Lightning Bolt	(PHB 202)	Evoc	3 seg	40 yd + 10 yd/level	V,S,M	Instantaneous	Special	½
□□□□ Lizenz's Dark Wings	(PF 63)	Alt	4 seg	Touch	V,S,M	Permanent	1 creature	Neg.
□□□□ Material	(PHB 203)	Evoc/Conj	1 rnd	1 ft.	V,S	Permanent	1 ft³/level	—
□□□□ Mergenszer's Spectral Watch Duck	(WW 41)	Conj/Sum	4 seg	20 yd	V,S,M	Special	Special	—
□□□□ Mericutyn's Grotesquely Distended Nose	(SSG 109)	Alt	3 seg	10 ft/level	S,M	Permanent	1 creature	Neg.
□□□□ Monster Summoning I	(PHB 203)	Conj/Sum	3 seg	Special	V,S,M	2 rnd + 1 rnd level	30 yd radius	—
□□□□ Morton's Minute Meteors	(SSG 110)	Alt/Evoc	3 seg	70 yd + 10 yd/level	V,S,M	Special	1 target/meteor	—
□□□□ Murgain's Migraine	(PHB 203)	Necr	3 seg	30 yd	V,S	Special	1 creature	Neg.
□□□□ No Fear	(PHB 203)	Ench/Charm	3 seg	10 yd/level	V	2 rnd/level	10 ft radius	Special
□□□□ Non-Detection	(PHB 203)	Abj	3 seg	Touch	V,S,M	1 hour/level	1 creature or item	—
□□□□ Pain Touch	(SSG 111)	Necr	3 seg	Touch	V,M	1 rnd/level	1 creature	—
□□□□ Paralyzation	(PHB 203)	Ill/Phan	3 seg	10 ft./level	V,S	Special	20 ft x 20 ft area	Neg.
□□□□ Perceived Malignment	(PHB 204)	Ench/Charm	3 seg	50 ft	V	Special	1 creature	Special
□□□□ Phantom Steed	(PHB 204)	Conj/Phan	1 turn	Touch	V,S	1 hour/level	Special	—
□□□□ Phantom Wind	(PHB 204)	Alt/Phan	3 seg	1 rnd./level	V,S	1 rnd/level	1 ft broad path	—
□□□□ Polymorph to Amphibian	(PHB 204)	Alt	3 seg	5 ft./level	V,S,M	Permanent	1 creature	Neg.
□□□□ Polymorph to Insect	(SSG 112)	Alt	3 seg	5 ft/level	V,S,M	Permanent	1 creature	Neg.
□□□□ Polymorph to Primate	(PHB 204)	Alt	3 seg	5 ft./level	V,S,M	Permanent	1 creature	Neg.
□□□□ Porpher's Game Call Spell	(PEG 39)	Sum	1 rnd	10 ft	V,S,M	Special	Special	—
□□□□ Power Word: Attack	(SSG 112)	Conj/Sum	1 seg	5 yd/2 level	V	1-3 rnd	1 creature	—
□□□□ Power Word: Burn	(SSG 113)	Conj/Sum	1 seg	5 yd/2 level	V	Special	1 creature or 5 ft x 5 ft x 5 ft cube of matter	—
□□□□ Power Word: Chill	(SSG 113)	Conj/Sum	1 seg	5 yd/level	V	Instantaneous	1 creature	—
□□□□ Preemptive Strike	(PHB 204)	Evoc	1 rnd	Caster	V,S,M	1 hour/level	5 ft radius	½
□□□□ Proof from Teleport	(SSG 116)	Abj	2 turn	0	V,S,M	2 hours/level	10 yd radius/level	—
□□□□ Protection from Normal Missiles	(PHB 205)	Abj	3 seg	Touch	V,S,M	1 turn/level	1 creature	—
□□□□ Quarantine	(SSG 116)	Abj	3 seg	10 yd	V,S,M	1 day/level	20 ft radius/level	Neg.
□□□□ Rodnard's Red Letter Rejoinder	(WW 42)	Conj/Sum	4 seg	5 yd	V,S,M	Special	1 sigil	Special
□□□□ Rot Dawgs	(SSG 117)	Necr	7 seg	10 yd/level	V,S,M	10 min/level	Special	—
□□□□ Runes of Eyeball Implosion	(PHB 205)	Alt	3 seg	Touch	V,S	Special	1 creature	—
□□□□ Runes of Instantaneous Esophoria	(WW 43)	Alt	4 seg	Touch	V,S	Special	1 creature	—
□□□□ Secret Page	(PHB 205)	Alt	1 turn	Touch	V,S,M	Special	1 page/2 ft square	—
□□□□ Selective Invisibility	(POS 41)	Ill	3 seg	Caster	V,S	24 hours	Caster	Special
□□□□ Sepia Snake Sigil	(PHB 205)	Conj/Sum	3 seg	5 yd	V,S,M	Special	1 sigil	—
□□□□ Sliggenderisp's Noxious Depilatory Cloud	(WDM 38)	Evoc	4 seg	15 yd	V,S,M	2 rnd + 1 rnd/level	40 x 20 x 20 cloud	Neg.
□□□□ Slow	(PHB 205)	Alt	3 seg	90 yd + 10 yd/level	V,S,M	3 rnd + 1 rnd/level	40 ft cube	Neg.
□□□□ Smoke Bomb	(HJ-13 16)	Alt/Evoc	3 seg	30 ft	V,S,M	Instantaneous	Special	—
□□□□ Smoke Signals	(HJ-13 16)	Alt	1 seg	5 ft	V,S,M	1 hour/level	1 phrase	—
□□□□ Smoke Visions	(HJ-13 16)	Alt/Div	3 seg	5 ft	V,S,M	1 turn	5'x5'x1'	—
□□□□ Snarcher's Multi-Missile Smoke Volley	(WW 43)	Alt	5 seg	25 yd + 5 yd/level	V,S,M	Instantaneous	1-5 targets in a 10 ft square	—
□□□□ Spectral Force	(PHB 206)	Ill/Phan	3 seg	60 yd + 1 yd/level	V,S	Special	Special	Special
□□□□ Spyware	(HJ-20 15)	Evoc	1 rnd	Touch	S,M	Permanent	1 spellbook	Special
□□□□ Suggestion	(PHB 206)	Ench/Charm	3 seg	30 yd	V,M	1 hour + 1hours/level	1 creature	Neg.
□□□□ Sure Grip Snare	(PHB 206)	Evoc	1 rnd	10 ft	V,S,M	1 hour/level	Special	Neg.
□□□□ Tongues*	(PHB 206)	Alt	3 seg	0	V,M	1 rnd/level	30 ft radius	—
□□□□ Transmute Wood to Steel	(SSG 121)	Alt	6 seg	5 ft/level	V,S,M	Permanent	5 lbs of wood/level	—
□□□□ Vampiric Touch	(PHB 206)	Necr	3 seg	0	V,S	1 touch	Caster	—
□□□□ Wall of Water	(SSG 123)	Evoc	3 seg	30 yd	V,S,M	Special	Special	—
□□□□ Ward Off Evil*	(PHB 206)	Abj	3 seg	Touch	V,S,M	2 rnd/level	10 ft radius	—
□□□□ Water Breathing*	(PHB 206)	Alt	5 seg	Touch	V,S,M	6 turns/level	1 creature	—
□□□□ Wild Ball¹	(HJ-19 4)	Evoc	spec.	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
□□□□ Wind Wall	(PHB 207)	Alt	3 seg	10 yd/level	V,S,M	1 rnd/level	Special	Special
□□□□ Wraithform	(PHB 207)	Alt/Ill	1 seg	0	S,M	2 rnd/level	Caster	—
□□□□ Yargrove's Eidolon	(SSG 126)	Ench/Charm	5 seg	Touch	V,S,M	Permanent	1 golem	—
□□□□ Zargosa's Flaming Spheres of Torment	(PHB 207)	Evoc/Alt	3 seg	70 yd/ + 10 yd/level	V,S,M	Special	1 target/meteor	—
□□□□ Zed's Crystal Dirk	(SSG 126)	Conj/Evoc	3 seg	0	V,S,M	3 rnd + 1 rnd/level	Summons 1 dirk	—

*Reversible spell

¹Class spell

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Level 4	Book	School	Casting Time	Range		Duration	Area of Effect	Save
AAAA Ajamar's Demonic Enchantment	(HJ-11 8)	Conj/Sum	4 seg	Special	V,S,M	Special	Caster	—
AAAA Arbraxious's Hyper Evolution	(SSG 90)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
AAAA Arbraxious's Levitation	(SSG 91)	Alt	5 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
AAAA Charm Monster	(PHB 207)	Ench/Charm	4 seg	60 yd	V,S	Special	Special	Neg.
AAAA Circle of Protection	(SSG 93)	Abj	1 rnd	0	V,S,M	1 turn/level	10 ft radius circle	—
AAAA Close Portal	(PHB 207)	Alt	4 seg	120 ft	V,S	1 rnd/level	1 creature	Neg.
AAAA Confusion	(PHB 208)	Ench/Charm	4 seg	120 yd	V,S,M	2 rnd + 1 rnd/level	Up to 60 ft cube	Special
AAAA Contagion	(PHB 208)	Necr	4 seg	30 yd	V,S	Permanent	1 creature	Neg.
AAAA Delayed Magic Missile	(SSG 96)	Evoc	1 seg	80 yd + 10 yd/level	V,S	1 rnd/level	1 creature	Special
AAAA Demi-Smoke Monsters	(HJ-13 15)	Ill/Phan	4 seg	15 ft	V,S,M	1 turn/level	20 ft³	Special
AAAA Detect Lie	(SSG 96)	Div	2 seg	10 ft/level	V,S,M	5 rnd	1 creature	—
AAAA Detect Srying	(PHB 208)	Div	3 seg	0	V,S,M	1d6 turns + 1 turn/level	120 ft radius	Special
AAAA Dig	(PHB 208)	Evoc	4 seg	30 yd	V,S,M	1 rnd/level	5 ft cube/level	Special
AAAA Dimension Door	(PHB 208)	Alt	1 seg	0	V	Instantaneous	Caster	—
AAAA Dispel Exhaustion	(PHB 208)	Ill/Phan	4 seg	Touch	V,S	3 turns/level	1 to 4 persons	—
AAAA Divination Enhancement	(SSG 97)	Div	4 seg	0	V,S	2 turns + 2 rnd/level	Caster	—
AAAA Drifting Polymorph¹	(SSG 98)	Alt	4 seg	5 yd/level	V	Special	1 creature	Neg.
AAAA Duplicate	(SSG 98)	Conj/Sum	1 rnd	Touch	S,M	1 hour/level	1 object	—
AAAA Elenwyd's Charm of Virility	(HJ-5 12)	Alt	4 seg	Touch	V,S,M	3 day/level	1 male biped	Neg.
AAAA Elenwyd's Miracle Diet	(HJ-5 12)	Alt/Necr	5 seg	Touch	S,M	Permanent	1 overweight person	Neg.
AAAA Emergency Teleport at Random	(PHB 209)	Alt	1 rnd	0	V	Instantaneous	Caster	—
AAAA Emotion	(PHB 209)	Ench/Charm	4 seg	10 yd/level	V,S	Special	20 ft cube	Neg.
AAAA Enchanted Weapon	(PHB 209)	Ench	1 turn	Touch	V,S,M	5 rnd/level	Weapon(s) touched	—
AAAA Enervation	(PHB 209)	Necr	4 seg	10 yd/level	V,S	1d4 hours + 1 hour/level	1 creature	Neg.
AAAA Exploding Glyph	(SSG 99)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	½
AAAA Extension I	(PHB 209)	Alt	2 seg	0	V	Special	Special	—
AAAA Fear	(PHB 209)	Ill/Phan	4 seg	0	V,S,M	Special	60 ft cone	Neg.
AAAA Find Treasure	(SSG 100)	Div	4 seg	60 yd + 10 yd/level	V,S,M	2 rnd/level	10 ft wide path	—
AAAA Fire Charm	(PHB 210)	Ench/Charm	4 seg	10 yd	V,S,M	2 rnd/level	15 ft radius	Neg.
AAAA Fire Shield	(PHB 210)	Evoc/Alt	4 seg	0	V,S,M	2 rnd + 1 rnd/level	Caster	—
AAAA Fire Trap	(PHB 210)	Abj/Evoc	1 turn	Touch	V,S,M	Special	Object touched	½
AAAA Fireball, Land Scraper	(PHB 210)	Evoc	4 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	Special	½
AAAA Fireball, Sidewinder Factor 4	(PHB 210)	Evoc	4 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
AAAA Fireball, Volley	(PHB 210)	Evoc	4 seg	10 yd + 10 yd/level	V,S,M	Special	10 ft radius	½
AAAA Flying Familiar	(SSG 101)	Alt	2 rd	Touch	V,S,M	Permanent	1 familiar	—
AAAA Force Grenade	(SSG 101)	Evoc	1 seg	Touch	V,S,M	1 rnd/level	1 stone	½
AAAA Fumble	(PHB 211)	Ench/Charm	4 seg	10 yd/level	V,S,M	1 rnd/level	30 ft cube	Special
AAAA Gargezone's Sphere of Chromatic Fever¹	(HJ-19 4)	Evoc/Ill /Ench	4 seg	0	V,S,M	1 rnd/2 level	6-15 ft cylinders	Neg.
AAAA Haarparng's Magnificent Sphere of Resiliency	(PHB 211)	Alt/Evoc	4 seg	20 yd	V,S,M	1 rnd/level	1 ft diameter/level	Neg.
AAAA Haarparng's Memory Kick	(PHB 211)	Alt	1 turn	0	V,S,M	1 day	Caster	—
AAAA Hallucinatory Terrain	(PHB 211)	Ill/Phan	1 turn	20 yd/level	V,S,M	1 hour/level	10 yds/level cube	—
AAAA Hurl Animal	(PHB 212)	Alt	4 seg	10 yd/level	V,S,M	Instantaneous	10 yds/level	Neg.
AAAA Ice Storm	(PHB 212)	Evoc	4 seg	10 yd/level	V,S,M	Special	20 or 40 ft radius	—
AAAA Illusionary Wall	(PHB 212)	Ill/Phan	4 seg	30 yd	V,S	Permanent	1x10x10 ft	—
AAAA Improved Invisibility	(PHB 212)	Ill/Phan	4 seg	Touch	V,S	4 rnd + 1 rnd/level	1 creature	—
AAAA Improved Selective Invisibility	(POS 41)	Ill	4 seg	Caster	V,S	24 hours	Caster	Special
AAAA Mage Lock	(PHB 212)	Ench/Charm	1 turn	Touch	V,S,M	Permanent	1 item	—
AAAA Magic Mirror	(PHB 212)	Ench/Div	1 hr	Touch	V,S,M	1 rnd/level	Special	—
AAAA Massmorph	(PHB 212)	Alt	4 seg	10 yd/level	V,S,M	Special	10 ft cube/level	—
AAAA Minor Creation	(PHB 212)	Ill/Phan	1 turn	Touch	V,S,M	1 hour/level	1 ft³/level	—
AAAA Minor Globe of Invulnerability	(PHB 213)	Abj	4 seg	0	V,S,M	1 rnd/level	5 ft radius	—
AAAA Mist of Corraling	(PHB 213)	Evoc	1 rnd	10 ft./level	V,S,M	1 turn + 1 rnd/level	Special	—
AAAA Monster Summoning II	(PHB 213)	Conj/Sum	4 seg	Special	V,S,M	3 rnd + 1 rnd/level	40 yd radius	—
AAAA Mulderi's Climbing Claws	(SSG 110)	Alt	3 seg	10 ft/level	V,S,M	Permanent	1 creature	Neg.
AAAA Murgander's Gamble¹	(SSG 110)	Alt/Evoc	spec.	2d4 yd/level	S	Special	1 creature	Neg.
AAAA Omen	(SSG 111)	Div	5 rd	0	V,S	Special	Special	—
AAAA Perpetual Shocking Grasp	(PHB 213)	Alt	4 seg	Touch	V,S,M	Permanent	Special	—
AAAA Phantasmal Killer	(PHB 213)	Ill/Phan	4 seg	5 yd/level	V,S,M	1 rnd/level	1 creature	Special
AAAA Pixie Wings	(SSG 111) (PF 63)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
AAAA Plant Growth	(PHB 214)	Alt	4 seg	10 yd/level	V,S	Permanent	100 ft sq/level	—
AAAA Poison	(SSG 111)	Necr	4 seg	Touch	V,S	Permanent	1 creature	Neg.
AAAA Polymorph Other	(PHB 214)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
AAAA Polymorph Self	(PHB 214)	Alt	4 seg	0	V	2 turns/level	Caster	—
AAAA Power Word: Anosmitize	(SSG 112)	Conj/Sum	1 seg	10 yd/level	V	1 rnd/level	1 or more creature	—
AAAA Power Word: Freeze	(SSG 114)	Conj/Sum	1 seg	5 yd/level	V	1 rnd/level	1 creature or 10 ft x 10 ft x 10 ft cube of matter	—

°Reversible spell

¹Class spell

WILD MAGE

Level 4 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Power Word: Slow	(SSG 115)	Conj/Sum	1 seg	5 yd/level	V	1 rnd/level	1 or more creature	—
Rainbow Pattern	(PHB 214)	Alt/Ill/Phan	4 seg	10 yd	S,M	Special	30 ft cube	Neg.
Remove Curse ^o	(PHB 215)	Abj	4 seg	Touch	V,S	Permanent	Special	Special
Segwick's Tool Box	(SSG 118)	Conj/Sum	1 rnd	0	V,S,M	1 turn/level	Special	—
Shadow Monsters	(PHB 215)	Ill/Phan	4 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
Shout	(PHB 215)	Evoc	1 seg	0	V,M	Instantaneous	10 x 30 ft cone	Special
Silver Globes	(SSG 119)	Evoc/Conj/Sum	1 seg	3 ft/level	V,S	Instantaneous	30 ft radius	Special
Sliggenderlip's Particularly Noxious Depilatory Cloud	(WDM 39)	Evoc	4 seg	15 yd + 1 yd/level	V,S,M	2 rnd + 1 rnd/level	40 x 20 x 20 cloud	Neg.
Smoke Signals, Greater	(HJ-13 15)	Alt	4 seg	100 ft/level	V,S,M	1 rnd/level	1 phrase	—
Solid Fog	(PHB 215)	Alt	4 seg	30 yd	V,S,M	2d4 rnd + 1 rnd/level	20 x 10 x 10 ft	—
Stirring Oration	(PHB 215)	Ench/Charm	1 rnd	0	V	1 turn + 1 rnd/level	20 ft radius/level	—
Stone Passage	(PHB 215)	Alt	4 seg	Touch	V,S	1 turn	1 creature	—
Stones to Spiders	(ATG 95)	Alt	7 seg	30 yd	V,S,M	2 rnd/level	1d4 stones + 1 stone/level in a 10 ft cube	—
Stoneskin	(PHB 216)	Alt	1 seg	Touch	V,S,M	Special	1 creature	—
There/Not There ¹	(SSG 121)	Alt/Evoc	1 rnd	30 yd	V,S,M	1-6 turns	10 ft cube	—
Toxic Web	(ATG 94)	Evoc	4 seg	5 yd/level	V,S,M	2 turns/level	6,000 ft ³	Special
Tusks of the Oliphant	(SSG 122)	Alt	8 seg	10 yd/level	V,S,M	Permanent	1 creature	Neg.
Ultravision	(PHB 216)	Alt	4 seg	Touch	V,S,M	6 turns + 6 turns/level	1 creature	—
Unluck ¹	(SSG 122)	Evoc	4 seg	10 yd	V,S,M	2d10 rnd	1 creature	Neg.
Unseen Repair Crew	(HJM 121)	Alt	1 rnd	50 yd	V,S,M	1 turn/level	1 ship	—
Vacancy	(PHB 216)	Alt/Ill/Phan	4 seg	10 yd/level	V,S,M	1 hour/level	10 ft radius/level	—
Wall of Acid	(PHB 216)	Evoc	4 seg	40 yd	V,S,M	Special	Special	—
Wall of Fire	(PHB 216)	Evoc	4 seg	60 yd	V,S,M	Special	Special	—
Wall of Ice	(PHB 217)	Evoc	4 seg	10 yd/level	V,S,M	1 turn/level	Special	—
Wimpel's Dispelling Screen	(SSG 125)	Abj/Evoc	5 seg	5 yd/level	V,S,M	1 rnd/level	20 ft square	—
Wizard Eye	(PHB 217)	Alt	1 turn	0	V,S,M	1 rnd/level	Special	—
Zargosa's Lodge of Protection	(PHB 217)	Alt/Ench	4 turn	20 yd	V,S,M	1d4 + 1 hour + 1 hour/level	30 ft ² /level	—
Zargosa's Tentacled Fury	(PHB 217)	Conj/Sum	1 rnd	30 yd	V,S,M	1 hour/level	30 ft ² /level	—
Zombie Slave	(PHB 218)	Necr	4 seg	30 ft	V,S,M	1 hour/level	Special	—

Level 5	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Advanced Illusion	(PHB 218)	Ill/Phan	1 rnd	60 yd + 10 yd/level	V,S,M	1 rnd/level	Special	Special
Airy Water	(PHB 218)	Alt	5 seg	0	V,S,M	1 turn/level	Special	—
Animal Growth ^o	(PHB 218)	Alt	5 seg	60 yd	V,S,M	1 rnd/level	Special	—
Animate Dead	(PHB 218)	Necr	5 rd	10 yd	V,S,M	Permanent	Special	—
Arbraxious's Horrid Maw	(SSG 90)	Alt	5 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
Avoidance ^o	(PHB 218)	Abj/Alt	5 seg	10 yd	V,S,M	Special	Up to 3 ft cube	Special
Breed Fusion	(SSG 93)	Alt	2 day	Special	V,S,M	Instantaneous	2 creature	Neg.
Centaur's Gift, The	(SSG 93)	Alt	5 seg	10 yd/level	V,S,M	Permanent	1 creature	Neg.
Chaos	(PHB 219)	Ench/Charm	5 seg	5 yd/level	V,S,M	1 rnd/level	Up to 40 ft cube	Special
Cloudkill	(PHB 219)	Evoc	5 seg	10 yd	V,S	1 rnd /level	40 x 20 x 20 ft cloud	—
Conjure Elemental	(PHB 219)	Conj/Sum	1 turn	60 yd	V,S,M	1 turn/level	Special	—
Contact Other Plane	(PHB 219)	Div	1 turn	0	V	Special	Special	—
Containment	(PHB 220)	Abj	5 seg	10 ft./level	V,S,M	5 rnd/level	10 ft sq wall/level	—
Create Portal	(HJM 121)	Alt	5 seg	100 yd	V,S,M	2-12 turns	Special	—
Demishadow Monsters	(PHB 220)	Ill/Phan	5 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
Dismissal	(PHB 220)	Abj	1 rnd	10 yd	V,S,M	Permanent	1 creature	Neg.
Distance Distortion	(PHB 220)	Alt	5 seg	10 yd/level	V,S,M	2 turns/level	10 ft cube/level	—
Dolor	(PHB 220)	Ench/Charm	5 seg	1 ft.	V,S	2 rnd	1 creature	Special
Domination	(PHB 220)	Ench/Charm	5 seg	10 yd/level	V,S	Special	1 person	Neg.
Drayton's Engaging	(PHB 221)	Ench/Evoc	5 seg	10 yd	V	Special	Special	Special
Drayton's Hidden Stash	(PHB 221)	Alt/Conj/Sum	1 turn	Special	V,S,M	60 day	1 chest: 2x2x3 ft	—
Dream	(PHB 221)	Evoc/Ill/Phan	1 turn	Touch	V,S	Special	1 creature	—
Elenwyd's Beautiful Flower	(HJ-5 12)	Alt	3 seg	3 yd/level	S,M	Permanent	1 creature	Neg.
Elenwyd's Fashion Sense	(HJ-5 12)	Alt/Ench	1 seg	Touch	S	Permanent	1 outfit	—
Enhance Maneuverability ^o	(HJM 121)	Alt	5 seg	10 yd	V,S,M	1d4 + 1rnd/level	1 ship up to 10 tons/level	Special
Extension II	(PHB 221)	Alt	4 seg	0	V	Special	Special	—
Fabricate	(PHB 222)	Ench/Alt	spec.	5 yd/level	V,S,M	Permanent	1 yd ³ /level	—
False Vision	(PHB 222)	Div	5 seg	0	V,S,M	1d4 rnd + 1 rnd/level	30 ft radius	—
Feeblemind	(PHB 222)	Ench/Charm	5 seg	10 yd/level	V,S,M	Permanent	1 creature	Neg.
Fireball, Sidewinder Factor 5	(PHB 222)	Evoc	5 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	1/2
Fireball, Torrential	(PHB 222)	Evoc	5 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	40 ft radius	1/2
Gabal's Permenant Magical Aura	(DIN 44)	Ill/Phan	5 rd	Touch	V,S,M	Permanent	Special	Special

^oReversible spell

¹Class spell

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Level 5 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Force Shapechange	(SSG 101)	Necr	5 seg	10 yd/level	V,S,M	Instantaneous	1 creature/level	½
Haarpang's Polar Screen	(SSG 103)	Evoc	5 seg	5 yd/level	V,S,M	5 rnd/level	20 ft square	Special
Hiamohr's Unfortunate Incident	(SSG 103)	Alt	4 seg	Special	V,S,M	Permanent	Cone 30 yds + 10 yds/level	Neg.
Hold Monster	(PHB 222)	Ench/Charm	5 seg	5 yd/level	V,S,M	1 rnd/level	Special	Neg.
Hyptor's Faithful Bitch-Hound	(PHB 222)	Conj/Sum	5 seg	10 yd	V,S,M	Special	Special	—
Jorrel's Private Sanctum	(SSG 106)	Abj/Alt	2 turn	0	V,S,M	1 hour/level	1 room	—
Lygg'l's Cone of Cold	(PHB 223)	Evoc	5 seg	0	V,S,M	Instantaneous	Special	½
Magic Jar	(PHB 223)	Necr	1 rnd	10 yd/level	V,S,M	Special	1 creature	Special
Magic Staff	(SSG 107)	Ench/Charm	spec.	Touch	V,S,M	Special	Caster's staff	—
Major Creation	(PHB 223)	Ill/Phan	1 turn	10 yd	V,S,M	Special	Special	—
Manor's Mindsight	(SSG 108)	Alt/Div	6 seg	0	V,S,M	5 rnd/level	20 ft + 5 ft/level	—
Monster Summoning III	(PHB 223)	Conj/Sum	5 seg	Special	V,S,M	4 rnd + 1 rnd/level	50 yd radius	—
Mummy Rot	(SSG 110)	Necr	5 seg	Touch	V,S,M	1 rnd/level	1 victim	Special
Polymorph Plant to Mammal	(SSG 112)	Alt	8 seg	Touch	V,S,M	Permanent	1 Plant	Neg.
Power Word: Charm	(SSG 113)	Conj/Sum	1 seg	5 yd/level	V	Special	1 or more creatures in a 30 ft radius	—
Power Word: Fear	(SSG 114)	Conj/Sum	1 seg	5 yd/level	V	Special	1 or more creature	—
Power Word: Sleep	(SSG 115)	Conj/Sum	1 seg	90 yd	V	2 rnd/level	1 or more creature	—
Preston's Moonbow	(SSG 115)	Evoc	5 seg	10 yd/level	V,S,M	1 to 4 rnd	Special	—
Retain Air Envelope	(HJM 122)	Alt	6 seg	100 yd	V,S,M	1 turn/level	1 ship, or 1 person/level	Special
Saheezeer's Molten Encompassment	(COB 123)	Alt	5 seg	1 yd	V,S,M	Permanent	3 ft³/level	—
Seeming	(PHB 224)	Ill/Phan	5 seg	10 ft. rad	V,S	12 hours	1 person/2 levels	—
Segwick's Seeking	(SSG 118)	Div	5 seg	40 ft	V,S,M	9 rnd	Caster	—
Sending	(PHB 224)	Evoc	1 turn	Unlimited	V,S,M	Special	1 creature	—
Sensory Control	(POS 41)	Ill	4 seg	Caster	V,S	24 hours	Caster	Special
Shadow Door	(PHB 224)	Ill/Phan	2 seg	10 yd	S	1 rnd/level	Special	—
Shadow Magic	(PHB 224)	Ill/Phan	5 seg	50 yd + 10 yd/level	V,S	Special	Special	Special
Shincock's Major Missile	(SSG 119)	Evoc	5 seg	60 yd + 10 yd/level	V,S	Instantaneous	1 creature	—
Smoking Sphere of DOOM	(HJ13 16)	Alt/Necr	5 seg	300 yd	V,S,M	1 rnd/level	10 ft diameter/level	Special
Snarcher's Corkscrewing Smoking Magic Missile	(WW 43)	Alt	5 seg	30 yd + 5 yd/level	V,S,M	Instantaneous	1 creature	—
Spell Shield	(SSG 120)	Abj	1 rnd	Touch	V,S,M	2 rnd/level	1 creature	—
Stone Shape	(PHB 224)	Alt	1 rnd	Touch	V,S,M	Permanent	1 ft³/level	—
Stone Sphere	(PHB 224)	Evoc	5 seg	1 yd/level	V,S,M	Permanent	Special	Special
Summon Shadow	(PHB 224)	Conj/Sum /Necr	5 seg	10 yd	V,S,M	1 rnd + 1 rnd/level	10 ft cube	—
Telekinesis	(PHB 224)	Alt	5 seg	10 yd/level	V,S	Special	10 yds/level	Neg.
Teleport	(PHB 225)	Alt	2 seg	Touch	V	Instantaneous	Special	—
Tempus Fugit°	(PHB 225)	Ill/Phan	5 seg	0	V,S	5 turns/level	10 ft radius	—
Throbbing Bones	(SSG 121)	Necr	3 seg	10 yd	V,M	1 rnd/level	1 creature	½
Touch of Death	(PHB 225)	Necr	5 seg	Touch	V,S	Permanent	1 living creature	Neg.
Transmute Stone to Mud°	(PHB 225)	Alt	5 seg	10 yd/level	V,S,M	Special	20 ft cube/level	—
Vortex¹	(SSG 123)	Evoc	5 seg	30 yd	V,S,M	1d4 rnd + 1 rnd/level	5 ft diameter circle	½
Wall of Bones	(SSG 123)	Necr/Conj	1 rnd	60 yd	V,S,M	1 turn	10 ft square/level 6-inch thickness/level	—
Wall of Force	(PHB 225)	Evoc	5 seg	30 yd	V,S,M	1 turn + 1 rnd/level	10 ft sq/level	—
Wall of Iron	(PHB 226)	Evoc	5 seg	5 yd/level	V,S,M	Permanent	Special	—
Wall of Stone	(PHB 226)	Evoc	5 seg	5 yd/level	V,S,M	Permanent	Special	—
Wall Passage	(PHB 226)	Alt	5 seg	30 yd	V,S,M	1 hour + 1 turn/level	5x8x10 ft	—
Water Bomb	(SSG 124)	Conj/Sum	1 rnd	10 yd/level	V,M	1 rnd	15 ft radius	—
Waveform¹	(SSG 124)	Alt	5 seg	40 yd	S,M	1d10 rnd	10 ft cube/level	½
Wild Terrain¹	(HJ-19 5)	Ill/Phan	5 seg	5 yd/level	V,S,M	Special	5 ft/level radius	Special
Wings of PanDemonium	(SSG 125)	Alt	5 seg	0	V,S,M	10 turns/level	Caster	—
Wizard's Oracle	(SSG 126)	Div	1 turn	0	V,S,M	Special	Special	—
Zarba's Guardian Hand	(PHB 226)	Evoc	5 seg	10 yd/level	V,S,M	1 rnd/level	Special	—

Level 6	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Aliron's Dark Graft	(SSG 89)	Necr	3 seg	Touch	V,S,M	Permanent	1 creature	Neg.
Anti-Animal Shell	(SSG 90)	Abj	1 rnd	0	V,S,M	1 turn/level	10 ft radius	—
Anti-Magic Shell	(PHB 226)	Abj	1 seg	0	V,S	1 turn/level	1ft/level diameter	—
Body Heat Activation Spell	(PHB 226)	Evoc	1 turn	20 ft./level	V,S,M	1 day/level	10 ft cube/level	Special
Bradley's Besieging Bolt	(SSG 92)	Evoc	1 rnd	Special	V,S,M	1 rnd/level	Special	—
Break Hex	(PHB 227)	Abj	1 rnd	20 ft	V,S	Permanent	Special	—
Caltrops of Chaos¹	(HJ-19 3)	Evoc/Alt /Necr	6 seg	5 ft/level	V,S,M	1 rnd/level	50 ft²+5 ft²/level	Special
Chain Lightning	(PHB 227)	Evoc	5 seg	40 yd + 5 yd/level	V,S,M	Instantaneous	Special	½
Charm of Undying Devotion	(PHB 227)	Ench/Charm	6 seg	5 yd/level	V,S	Special	1 person	Neg.
Conjure Animals	(PHB 227)	Conj/Sum	6 seg	Special	V,S	1 rnd/level	30 yrd radius	—
Contingency	(PHB 227)	Evoc	1 turn	0	V,S,M	1 day/level	Caster	—

°Reversible spell

¹Class spell

WILD MAGE

Level 6 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Control Weather	(PHB 228)	Alt	1 turn	0	V,S,M	4d6 hours	4d4 square miles	—
Create Minor Helm	(HJM 122)	Ench/Charm	spec.	10 yd	V,S,M	1 wk/level	1 item	—
Cytogenesis	(SSG 94)	Alt/Necr	4 seg	Touch	V,S,M	Permanent	Special	Neg.
Dead Man's Eyes	(SSG 95)	Necr	1 rnd	Special	S,M	1 rnd/level	Special	Special
Death Fog	(PHB 228)	Alt/Evoc	6 seg	30 yd	V,S,M	1d4 rnd + 1/level	Two 10 ft cubes/level	—
Death Spell	(PHB 228)	Necr	6 seg	10 yd/level	V,S,M	Instantaneous	30 ft cube/level	—
Demi-Shadow Magic	(PHB 228)	Ill/Phan	6 seg	60 yd + 10 yd/level	V,S	Special	Special	Special
Detect Ulterior Motives	(SSG 97)	Div	6 seg	0	V,S,M	1 rnd/level	10 ft/level	—
Disintegrate	(PHB 229)	Alt	6 seg	5 yd/level	V,S,M	Instantaneous	Special	Neg.
Elenwyd's Day in the Life of a Courtesan	(HJ-5 12)	Alt	6 seg	10 ft./level	V,S,M	24 hours	1 creature	Neg.
Enchant an Item	(PHB 229)	Ench/Evoc	spec.	Touch	V,S,M	Special	1 item	Neg.
Ensnarement	(PHB 229)	Conj/Sum	1 turn	10 yd	V,S,M	Special	Special	Neg.
Extension III	(PHB 230)	Alt	6 seg	0	V	Special	Special	—
Eyebite	(PHB 230)	Ench/Ill	6 seg	20 yd	V,S	1 rnd/3 level	1 creature	Special
Fandango's Fiery Constrictor	(SSG 99)	Conj/Sum	6 seg	10 yd/level	V,S,M	1 rnd/level	1 fire source	Special
Fireball, Proximity Fused	(PHB 230)	Evoc	6 seg	10 yd + 10 yd/level	V,S,M	1 rnd/level	20 ft radius	½
Fireball, Show-No-Mercy	(PHB 230)	Evoc	6 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Gauntlet of Teeth	(SSG 102)	Evoc	5 seg	10 ft/level	V,S,M	6 rnd	Special	½
Geas	(PHB 230)	Ench/Charm	4 seg	10 yd	V	Special	1 creature	—
Glasse	(PHB 230)	Alt	1 rnd	Touch	V,S,M	1 rnd/level	Special	—
Globe of Invulnerability	(PHB 231)	Abj	1 rnd	0	V,S,M	1 rnd/level	5 ft radius	—
Guards and Wards	(PHB 231)	Evoc/Alt /Ench/Char	3 turns	0	V,S,M	1 hour/level	Special	—
Haarpang's Magnificent Sphere of Freezing	(PHB 231)	Alt/Evoc	6 seg	Special	V,S,M	Special	Special	Special
Haarpang's Orb of Containment	(SSG 103)	Evoc	1 rnd	30 yd	V,S,M	Special	6 in sphere	—
Hyp'tor's Total Recall	(PHB 231)	Alt	1 seg	0	V,S	Instantaneous	Caster	—
Illstiwilly's Great Smoky Dodecagon Veil	(HJ-13 15)	Alt/Ill	1 turn	Caster	V,S,M	1 hour/level	10 ft/level radius	—
Invisible Stalker	(PHB 231)	Conj/Sum	1 rnd	10 yd	V,S,M	Special	Special	—
Invulnerability to Magical Weapons	(SSG 105)	Abj	3 seg	0	V,M	1 rnd/level	5 ft radius	—
Karnaac's Transformation	(PHB 231)	Alt/Evoc	6 seg	0	V,S,M	1 rnd/level	Caster	—
Legend Lore	(PHB 232)	Div	spec.	0	V,S,M	Special	Special	—
Lower Water°	(PHB 232)	Alt	1 turn	80 yd	V,S,M	5 rnd/level	10 ft/level sq	—
Mass Suggestion	(PHB 232)	Ench/Charm	6 seg	30 yd	V,M	4 turns + 4/level	1 creature/level	Neg.
Mirage Arcana	(PHB 232)	Ill/Phan/Alt	spec.	10 yd/level	V,S(M)	Special	10 ft/level radius	—
Mislead	(PHB 233)	Ill/Phan	1 seg	10 yd	S	1 rnd/level	Special	—
Monster Summoning IV	(PHB 233)	Conj/Sum	6 seg	Special	V,S,M	5 rnd + 1 rnd/level	60 yd radius	—
Move Earth	(PHB 233)	Alt	spec.	10 yd/level	V,S,M	Permanent	Special	—
Part Water	(PHB 233)	Alt	1 turn	10 yd/level	V,S,M	5 rnd/level	Special	—
Perpetual Illusion	(PHB 233)	Ill/Phan	6 seg	10 yd/level	V,S,M	Permanent	Special	Special
Phantasmagoria	(PHB 233)	Ill/Phan	6 seg	6 ft.	V,S	1 rnd/level	Special	Neg.
Power Word: Forget	(SSG 114)	Conj/Sum	1 seg	5 yd/2 level	V	Permanent	1 or more creature	—
Power Word: Silence	(SSG 114)	Conj/Sum	1 seg	120 yd	V	Special	1 creature	—
Programmed Illusion	(PHB 234)	Ill/Phan	6 seg	10 yd/level	V,S,M	Special	Special	Special
Project Image	(PHB 234)	Alt/Ill/Phan	6 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
Reincarnation	(PHB 234)	Necr	1 turn	Touch	V,S,M	Permanent	person touched	—
Repulsion	(PHB 234)	Abj	6 seg	0	V,S,M	1 rnd/2 level	10 ft x 10 ft	—
Revelation	(SSG 117)	Div	1 rnd	Sight	V,S	1 rnd	1 portent	—
Shades	(PHB 234)	Ill/Phan	6 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
Snap Drake	(SSG 120)	Evoc	3 seg	10 ft/level	V,S	Instantaneous	1 creature	½
Spiritwrack	(PHB 235)	Evoc/Abj	spec.	1 ft. + 1 ft./level	V,M	Special	Special	Special
Stone to Flesh°	(PHB 235)	Alt	6 seg	10 yd/level	V,S,M	Permanent	1 creature	Special
Tentacles	(SSG 121)	Alt/Conj	1 rnd	0	V,M	1 turn/level	Caster	—
Transmute Metal to Water°	(SSG 121)	Alt	1 seg	5 yd/level	V,S,M	Permanent	5 ft diameter/level	—
Transmute Water to Dust	(PHB 235)	Alt	5 seg	60 yd	V,S,M	Permanent	10 ft cube/level	Special
True Seeing	(PHB 235)	Div	1 rnd	Touch	V,S,M	1 rnd/level	line of sight	—
Veil	(PHB 235)	Ill/Phan	6 seg	10 yd/level	V,S	1 turn/level	20 ft cube/level	—
Velimurio's Merger	(SSG 122)	Alt	3 seg	Touch	V,S	10 min/level	2 creature of equal power	—
Wall of Thorns	(SSG 123)	Conj/Sum	1 rnd	80 yd	V,S,M	1 turn/level	One 10 ft cube/level	—
Wildshield¹	(SSG 125)	Conj/Sum	6 seg	0	V,S,M	1 rnd	Caster	—
Wildstrike¹	(SSG 125)	Conj/Sum	6 seg	30 yd	V,S,M	2d4 rnd	1 creature	Neg.
Zarba's Shoving Hand	(PHB 236)	Evoc	6 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
Zarba's Sphere	(PHB 236)	Alt	1 rnd	10 ft./level	V,S	2 hours/level	10 ft radius	Neg.

of Personal Inclement Weather

°Reversible spell

¹Class spell

WILD MAGE

Level 7	Book	School	Casting Time	Range		Duration	Area of Effect	Save
☐☐☐☐ Anger Deity	(PHB 236)	Ench/Charm	1 rnd	Infinite	V	Instantaneous	1 gawd	–
☐☐☐☐ Anticipation	(SSG 90)	Div	1 seg	0	S	1 rnd	60 ft radius	–
☐☐☐☐ Banishment	(PHB 236)	Abj	7 seg	20 yd	V,S,M	Instantaneous	60 ft radius	Special
☐☐☐☐ Bone Javelin	(SSG 92)	Alt/Evoc	7 seg	10 yd/level	V,S,M	1 rnd/level	Creates 1 javelin	–
☐☐☐☐ Cacodemon	(PHB 236)	Conj/Sum	spec.	10 ft.	V,S,M	Special	creature summoned	Special
☐☐☐☐ Charm Plants	(PHB 237)	Ench/Charm	1 turn	30 yd	V,S,M	Permanent	10 x 30 ft	Neg.
☐☐☐☐ Command Element	(SSG 94)	Alt	7 seg	10 ft./level	V,S	1 rnd/level	1,000 ft²/level	–
☐☐☐☐ Control Undead	(PHB 237)	Necr	1 rnd	60 ft.	V,S,M	3d4 rnd + 1 rnd/level	1d6 undead	Special
☐☐☐☐ Create Major Helm	(HJM 122)	Ench/Charm	1 turn	10 yd	V,S,M	1 day/level	1 item	–
			per level					
☐☐☐☐ Create Shade	(SSG 94)	Alt	7 seg	10 yd/level	V,S	2d4 turns + 1 turn/level	10 ft cube/level	–
☐☐☐☐ Dragon Breath	(SSG 98)	Evoc	3 seg	Varies	V,S,M	3 rnd	Varies	Special
☐☐☐☐ Duo-Dimension	(PHB 237)	Alt	7 seg	0	V,S,M	3 rnd + 1 rnd/level	Caster	–
☐☐☐☐ Find the Path	(SSG 100)	Div	7 seg	Touch	V,S,M	1 turn/level	Caster + 1-2 others	–
☐☐☐☐ Finger of Death	(PHB 237)	Necr	5 seg	60 yd	V,S	Permanent	1 creature	Neg.
☐☐☐☐ Fireball, Delayed Blast	(PHB 238)	Evoc	7 seg	100 yd + 10 yd/level	V,S,M	Special	20 ft radius	½
☐☐☐☐ Flame Chase	(SSG 100)	Evoc	3 seg	30 yd + 10 yd/level	V,S,M	2 rnd + 1 rnd/level	Special	½
☐☐☐☐ Forcecage	(PHB 238)	Evoc	spec.	10 yd/2 levels	V,S (special)	6 turns + 1/level	20 ft cube	–
☐☐☐☐ Guntar's Dweomer of Elusive Enchantment	(HJ-8 10)	Alt	spec.	Touch	V,S,M	special	1 suit of armor/shield	Neg.
☐☐☐☐ Harm	(SSG 103)	Necr	7 seg	Touch	V,S	Instantaneous	1 creature	–
☐☐☐☐ Hyptor's Shimmering Sword	(PHB 238)	Evoc	7 seg	30 yd	V,S,M	1 rnd/level	Special	–
☐☐☐☐ Life Creation	(SSG 106)	Alt	4 turn	10 yd	V,S,M	Permanent	Special	–
☐☐☐☐ Limited Wish	(PHB 238)	Conj/Sum /Evoc	spec.	Unlimited	V	Special	Special	Special
☐☐☐☐ Major Domination	(SSG 108)	Ench/Charm	7 seg	10 yd/level	V,S	Special	1 creature	Neg.
☐☐☐☐ Manor's Mind Vision	(SSG 108)	Div	1 rnd	0	V,S,M	2 rnd/level	90 ft radius	–
☐☐☐☐ Mass Hypnosis	(SSG 109)	Ench/Ill	7 seg	0	V,S	1 turn/level	5 yds + 5 yds/level	Neg.
☐☐☐☐ Mass Invisibility	(PHB 238)	Ill/Phan	7 seg	10 yd/level	V,S,M	Special	60 x 60 yds	–
☐☐☐☐ Merrywether's Dramatic Death	(SSG 109)	Ill/Phan	1 seg	10 yd/level	V,S	3 rnd/level	Special	–
☐☐☐☐ Merrywether's Frost Fist	(SSG 109)	Evoc	1 seg	0	V,S	1 rnd/level	1 creature or object	Special
☐☐☐☐ Monster Summoning V	(PHB 238)	Conj/Sum	6 seg	Special	V,S,M	6 rnd + 1 rnd/level	70 yd radius	–
☐☐☐☐ Phase Door	(PHB 238)	Alt	7 seg	Touch	V	1 use/2 level	Special	Special
☐☐☐☐ Power Word: Deafen	(SSG 113)	Conj/Sum	1 seg	5 yd/level	V	Special	15 ft radius	–
☐☐☐☐ Power Word: Dispel	(SSG 114)	Conj/Sum	1 seg	5 yd/2 level	V	Instantaneous	1 creature	–
☐☐☐☐ Power Word: Heal	(SSG 114)	Conj/Sum	1 seg	5 yd/2 level	V	Instantaneous	1 creature	–
☐☐☐☐ Power Word: Stun	(PHB 239)	Conj/Sum	1 seg	5 yd/level	V	Special	1 creature	–
☐☐☐☐ Prismatic Wall	(PHB 239)	Conj/Sum	7 seg	10 yd	V,S	1 turn/level	Special	Special
☐☐☐☐ Reverse Gravity	(PHB 239)	Alt	7 seg	5 yd/level	V,S,M	1 rnd/level	30 ft x 30 ft	–
☐☐☐☐ Sanboreg's Surge Selector¹	(SSG 118)	Alt	1 rnd	0	V,S,M	Special	Caster	–
☐☐☐☐ Sequester	(PHB 239)	Ill/Phan/Abj	7 seg	Touch	V,S,M	1 wk + 1 day/level	2 ft cube/level	Special
☐☐☐☐ Shadow Walk	(PHB 239)	Ill/Ench	1 seg	Touch	V,S	6 turns/level	Special	–
☐☐☐☐ Shadowcat	(SSG 119)	Ill	3 seg	10 yd/level	V,S,M	1 turn/level	Special	–
☐☐☐☐ Simulacrum	(PHB 239)	Ill/Phan	spec.	Touch	V,S,M	Permanent	1 creature	–
☐☐☐☐ Spell Shape¹	(SSG 120)	Alt	1 rnd	0	V,S,M	1d4 + 1 rnd	Caster	Special
☐☐☐☐ Spell Turning	(PHB 240)	Abj	7 seg	0	V,S,M	Up to 3 rnd/level	Caster	–
☐☐☐☐ Statue	(PHB 240)	Alt	7 seg	Touch	V,S,M	1 hour/level	1 creature	Special
☐☐☐☐ Steal Enchantment	(SSG 120)	Ench/Charm	1 hr	Touch	V,S,M	Instantaneous	1 item	Neg.
☐☐☐☐ Teleport without Error	(PHB 240)	Alt	1 seg	Touch	V	Instantaneous	Special	–
☐☐☐☐ Torment	(PHB 240)	Evoc/Alt	1 rnd	1 ft.	V,S,M	Special	1 creature	Special
☐☐☐☐ Transmute Rock to Lava	(PHB 241)	Alt	1 rnd	20 ft./level	V,S,M	Special	2 ft³/level	–
☐☐☐☐ Truename	(PHB 241)	Ench/Alt	spec.	3 ft.	V,S	Special	Thing named	Neg.
☐☐☐☐ Tybalt's Planar Pacifier	(SSG 122)	Alt/Ench	1 rnd	Touch	V,S,M	1 day/level	Special	–
			per item					
☐☐☐☐ Vanish	(PHB 241)	Alt	2 seg	Touch	V	Special	1 object	–
☐☐☐☐ Vision	(PHB 241)	Div	7 seg	0	V,S,M	Special	Caster	–
☐☐☐☐ Volley	(PHB 241)	Abj	1 seg	Special	V,S,M	Special	Special	Special
☐☐☐☐ Zarba's Graspng Hand	(PHB 242)	Evoc	7 seg	10 yd/level	V,S,M	1 rnd/level	Special	–
☐☐☐☐ Zarba's Sphere of Insanity	(PHB 242)	Ench/Charm	7 seg	10 ft./level	V,S,M	Special	1 creature	Special
☐☐☐☐ Zargosa's Instant Summons	(PHB 242)	Conj/Sum	1 seg	Special	V,S,M	Instantaneous	1 small object	–
☐☐☐☐ Zargosa's Opulent Manor House	(PHB 242)	Alt	7 rd	10 yd	V,S,M	1 hour/level	300 ft²/level	–
☐☐☐☐ Zombie Double	(SSG 126)	Necr	1 turn	0	V,S,M	1 turn/level	Special	–

°Reversible spell

¹Class spell

WILD MAGE

Level 8	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Antipathy-Sympathy	(PHB 243)	Ench/Charm	1 hr	30 yd	V,S,M	2 hours/level	10 ft cube/1 item	Special
Binding	(PHB 243)	Ench/Evoc	spec.	10 yd	V,S,M	Special	1 creature	Special
Blizzard	(SSG 91)	Evoc	8 seg	30 yd	V,S,M	4 rnd + 1d6 rnd	Special	½
Clone	(PHB 243)	Necr	1 turn	Touch	V,S,M	Permanent	1 clone	—
Conjure Greater Elemental	(HJ-11 8)	Conj/Sum	1 turn	60 yd	V,S,M	1 turn/level	Special	—
Create Atmosphere ^o	(HJM 122)	Alt	6 turn	10 yd/level	V,S,M	Special	1 mile ³ /level	Special
Death Chain	(SSG 95)	Necr	1 rnd	5 yd/level	V,S,M	10 min/level	20 ft radius sphere	Neg.
Defoliate	(SSG 95)	Necr	1 rnd	30 yd	S,M	Special	50 ft square/level	—
Demand	(PHB 244)	Evoc/Ench /Charm	1 turn	Unlimited	V,S,M	Special	1 creature	Special
Dispel Enchantment	(SSG 97)	Abj	8 seg	0 or touched	V,S,M	Special	120 ft radius or item touched	—
Diviner's Insight	(SSG 97)	Div	8 seg	Touch	V,S	2 turns/level	1 character	—
Elemental Transference	(COB 123)	Alt/Elem	8 seg	10 yd	V,S,M	1 rnd/level	Caster	—
Fireball, Death Brusher	(PHB 244)	Evoc	8 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius sphere	½
Fireball, Maximus	(PHB 244)	Evoc	8 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Freeze	(SSG 101)	Evoc	1 seg	Variable	V,M	Instantaneous	1010 joules/level	—
Gandle's Spell Immunity	(PHB 244)	Abj	spec.	Touch	V,S,M	1 turn/level	creature(s) touched	—
Glassteel	(PHB 244)	Alt	8 seg	Touch	V,S,M	Permanent	Object Touched	—
Grasping Death	(PHB 244)	Conj/Sum	3 seg	5 yd/2 levels	V,S	Permanent	1 creature	—
Haarpang's Magnificent Sphere of Telekinesis	(PHB 244)	Evoc/Alt	4 seg	20 yd	V,S,M	2 rnd/level	Special	Neg.
Hornet's Nest	(SSG 103)	Evoc	9 seg	100 yd + 10 yd/level	V,S	5 rnd	80 ft radius	½
Incendiary Cloud	(PHB 245)	Alt/Evoc	2 seg	30 yd	V,S,M	4 rnd + 1d6 rnd	Special	½
Jonid's Jewel	(SSG 105)	Conj/Div	7 seg	0	S,M	24 hours	1 gem	—
Mass Charm	(PHB 245)	Ench/Charm	8 seg	5 yd/level	V	Special	30 ft cube	Neg.
Maze	(PHB 245)	Conj/Sum	3 seg	5 yd/level	V,S	Special	1 creature	—
Mimic Caster	(PHB 245)	Ench	1 turn	Touch	V,S,M	1 turn/level	Person Touched	—
Mind Blank	(PHB 245)	Abj	1 seg	20 yd	V,S	1 day	1 creature	—
Mind Maze	(SSG 109)	Ill/Phan	5 seg	10 yd/level	V,S	Special	1 creature	½
Monster Summoning VI	(PHB 245)	Conj/Sum	8 seg	Special	V,S,M	7 rnd + 1 rnd/level	80 yd radius	—
Munari's Irresistible Jig	(PHB 246)	Ench/Charm	5 seg	Touch	V	1d4 + 1 rnd	1 creature	—
Permanency	(PHB 246)	Alt	2 rd	Special	V,S	Permanent	Special	—
Polymorph Any Object	(PHB 246)	Alt	1 rnd	5 yd/level	V,S,M	Variable	Special	Special
Power Word: Banish	(SSG 112)	Conj/Sum	1 seg	5 yd/level	V	Instantaneous	1 or more creature	—
Power Word: Blind	(PHB 246)	Conj/Sum	1 seg	5 yd/level	V	Special	15 ft radius	—
Power Word: Terrify	(SSG 115)	Conj/Sum	1 seg	5 yd/level	V	Special	1 or more creature	—
Sanboreg's Random Dispatcher ¹	(SSG 118)	Abj	2 seg	30 yd	V	Instantaneous	1 creature	Neg.
Screen	(PHB 247)	Div/Ill	1 turn	0	V,S	1 hour/level	30 ft cube/level	Special
Shadow Form	(SSG 119)	Necr/Ill /Phan	1 rnd	0	V,S,M	1 rnd/level	Caster	—
Shooting Stars	(SSG 119)	Evoc	8 seg	5 yd/level	V,S,M	1 rnd/level	Special	Special
Sink	(PHB 247)	Ench/Alt	8 seg	10 yd/level	V,S	Special	Special	Special
Symbol	(PHB 247)	Conj/Sum	8 seg	Touch	V,S,M	Special	Special	Special
Trap the Soul	(PHB 248)	Conj/Sum	spec.	10 yd	V,S,M	Special	1 creature	Special
Wild Hex ¹	(HJ-19 4)	Abj	8 seg	Special	V,S,M	Special	1 creature	Neg.
Wildzone ¹	(SSG 125)	Conj/Sum	spec.	0	V,S,M	2d6 turns	300 ft by 300 ft square	—
Zarba's Fist of Rage	(PHB 248)	Evoc	8 seg	5 yd/level	V,S,M	1 rnd/level	Special	—

Level 9	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Alter Reality	(SSG 90)	Conj/Ill	spec.	Unlimited	V	Special	Special	Special
Astral Spell	(PHB 248)	Evoc	9 seg	Touch	V,S	Special	Special	—
Create Lich Master	(TUH 39)	Necr	25 hr	Personal	V,S,M	Permanent	1 creature	Special
Crystalbrittle	(PHB 248)	Alt	9 seg	Touch	V,S	Permanent	2 ft ³ /level	Special
Death Rune	(PHB 249)	Necr	9 seg	60 ft.	V,S,M	Permanent	1 creature	Neg.
Demon Flame	(PHB 249)	Conj/Sum	9 seg	Caster	V,S,M	1 turn + 1 rnd/level	10 ft radius	½
Detect All	(SSG 96)	Div	9 seg	0	V,S,M	1 turn/level	10 ft x 90 ft path	½
Elemental Aura	(SSG 98)	Abj/Evoc	1 rnd	0	V	1 hour/level	Caster	—
Energy Drain	(PHB 249)	Evoc/Necr	3 seg	Touch	V,S,M	Permanent	1 creature	—
Fawlgar's Grasping Death	(PHB 249)	Necr	9 seg	5 ft./level	V,S,M	Instantaneous	1 creature	Special
Fireball, Lava Yield	(PHB 249)	Evoc	9 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Fireball, Nuclear Winter	(PHB 249)	Evoc	9 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 mile radius	½
Foresight	(PHB 249)	Div	1 rnd	0	V,S,M	2d4 rnd + 1 rnd/level	Special	—
Gate	(PHB 250)	Conj/Sum	9 seg	30 yd	V,S	Special	Special	—

^oReversible spell

¹Class spell

WILD MAGE

Level 9 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□□ Glyph of Divination	(SSG 102)	Div	spec.	Touch	V,S,M	Special	Special	—
□□□□□ Greater Divination Enhancement	(SSG 103)	Div	6 seg	0	V,S	2 turns + 3 rnd/level	Caster	—
□□□□□ Hyptor's Disjunction	(PHB 250)	Alt/Ench	9 seg	0	V	Instantaneous	30 ft radius	Special
□□□□□ Ice Juggernaut	(SSG 104)	Evoc	9 seg	10 ft./level	V,S,M	1 rnd/level	Special	—
□□□□□ Immunity to Undeath	(SSG 105)	Necr/Abj	1 rnd	0	V,S,M	1 rnd/level	40 ft radius	—
□□□□□ Imprisonment ^o	(PHB 250)	Abj	9 seg	Touch	V,S	Permanent	1 creature	—
□□□□□ Jebidiah's Ultimate Circle	(SSG 106)	Abj	9 rd	0	V,S,M	1 turn/level	Circle, up to 40 ft in diam.	—
□□□□□ Kachirut's White Lance	(SSG 106)	Evoc	1 turn	70 yd + 20 yd/level	V,S,M	Instantaneous	Special	Special
□□□□□ Mass Domination	(SSG 108)	Ench/Charm	9 seg	60 yd	V,S	Special	30 ft cube	Special
□□□□□ Master Undead	(SSG 109)	Necr	9 seg	10 yd/level	V,S,M	5 rnd/level	50 ft cube	Neg.
□□□□□ Meteor Swarm	(PHB 250)	Evoc	9 seg	40 yd + 10 yd/level	V,S	Instantaneous	Special	Special
□□□□□ Monster Summoning VII	(PHB 250)	Conj/Sum	9 seg	Special	V,S,M	8 rnd + 1 rnd/level	90 yd radius	—
□□□□□ Power Word: Annihilate	(SSG 112)	Conj/Sum	1 seg	5 yd/2 level	V	Instantaneous	1 creature or 15 x 15 x 15 ft cube	—
□□□□□ Power Word: Dance	(SSG 113)	Conj/Sum	1 seg	5 yd/2 level	V	1d4 rnd	1 or more creature	—
□□□□□ Power Word: Kill	(PHB 250)	Conj/Sum	1 seg	5 yd/2 level	V	Permanent	10 ft radius	—
□□□□□ Prismatic Sphere	(PHB 251)	Abj/Conj/Sum	7 seg	0	V	1 turn/level	20 ft diameter sphere	Special
□□□□□ Programmed Amnesia	(SSG 115)	Ench/Charm	spec.	20 yd	V,S	Special	1 creature	Special
□□□□□ Ring of Swords	(SSG 117)	Alt	1 rnd	10 yd/level	V,S,M	Special	Special	—
□□□□□ Seek Teleporter	(SSG 118)	Div	3 seg	0	V,S	Instantaneous	150 ft radius	—
□□□□□ Shadow Creep	(SSG 119)	Ill/Phan	9 seg	10 yd/level	V,S,M	Permanent	Special	—
□□□□□ Shape Change	(PHB 251)	Alt	9 seg	0	V,S,M	1 turn/level	Caster	—
□□□□□ Stabilize ¹	(SSG 120)	Abj	1 turn	0	V,S	1d4 + 1 turn	30 ft radius circle	—
□□□□□ Succor	(PHB 251)	Alt/Ench	1 to 4 days	Touch	V,S,M	Special	1 individual	—
□□□□□ Teleport Intercampaignia	(PHB 251)	Alt	1 seg	Special	V,S	Instantaneous	Special	—
□□□□□ Teleport Intragenre	(PHB 251)	Alt	1 seg	Special	V,S	Instantaneous	Special	—
□□□□□ Tempestcone	(SSG 120)	Alt/Evoc	9 seg	Touch	V,S	1 rnd/level	1 creature	—
□□□□□ Temporal Stasis ^o	(PHB 251)	Alt	9 seg	10 yd	V,S,M	Permanent	1 creature	—
□□□□□ Time Stop	(PHB 252)	Alt	9 seg	0	V	Special	15 ft radius sphere	—
□□□□□ Weird	(PHB 252)	Ill/Phan	9 seg	30 yd	V,S	Concentration	20 ft radius	Special
□□□□□ Wildfire ¹	(SSG 124)	Evoc	1 seg	0	V	Variable	Variable	var.
□□□□□ Wildwind ¹	(SSG 125)	Conj/Sum	8 seg	100 yd	V,S	1d3 turns	Special	—
□□□□□ Wish	(PHB 252)	Conj/Sum	spec.	Unlimited	V	Special	Special	Special
□□□□□ Zarba's Crushing Hand	(PHB 252)	Evoc	9 seg	5 yd/level	V,S,M	1 rnd/level	Special	—

^oReversible spell

¹Class spell