

# ZEALOT OF MERRYZOT

Name: \_\_\_\_\_

Spells per Level: 1\_\_\_\_ 2\_\_\_\_ 3\_\_\_\_ 4\_\_\_\_ 5\_\_\_\_ 6\_\_\_\_

Player: \_\_\_\_\_

| Level 1                                 | Book      | School     | Casting Time | Range                   |         | Duration                 | Area of Effect                   | Save    | Sphere     |
|---|-----------|------------|--------------|-------------------------|---------|--------------------------|----------------------------------|---------|------------|
| ○○○○○ Awaken                            | (ZG 103)  | Necr       | 4 seg        | 5 ft/lvl                | V, S, M | Instantaneous            | 1 creature                       | None    | Necr       |
| ○○○○○ Befriend                          | (PHB 253) | Ench/Charm | 1 seg        | 0                       | V, S, M | 1d4 rnd +<br>1 rnd/level | 60 ft radius                     | Special | Charm      |
| ○○○○○ Bless                             | (PHB 253) | Conj/Sum   | 10 seg       | 60 yds                  | V, S, M | 6 rnd                    | 50 ft cu.                        | None    | Dev        |
| ○○○○○ Bloom                             | (ZG 115)  | Alter      | 5 seg        | 10 yds                  | V, S, M | Fairly<br>Permanent      | 10 ft cu.                        | None    | Plant      |
| ○○○○○ Cause Fear <sup>o</sup>           | (PHB 256) | Abj        | 1 seg        | 10 yds                  | V, S    | Special                  | 1 creature/4 levels              | Special | Charm      |
| ○○○○○ Cause Light Wounds <sup>o</sup>   | (PHB 255) | Necr       | 5 seg        | Touch                   | V, S    | Permanent                | Creature touched                 | None    | Hurt       |
| ○○○○○ Cause Minor Injury <sup>o</sup>   | (PHB 276) | Necr       | 5 seg        | Touch                   | V, S    | Permanent                | creature touched                 | None    | Hurt       |
| ○○○○○ Ceremony                          | (PHB 253) | Inv        | 1 hour       | Touch                   | V, S, M | Permanent                | Special                          | Special | Dev        |
| ○○○○○ Combine                           | (PHB 254) | Evoc       | 10 seg       | Touch                   | V, S    | Special                  | Circle of Clerics                | None    | Dev        |
| ○○○○○ Command                           | (PHB 254) | Ench/Charm | 1 seg        | 30 yds                  | V       | 1 rnd                    | 1 creature                       | None    | Charm      |
| ○○○○○ Consecrate Holy Symbol            | (ZG 104)  | Inv        | 5 seg        | 0                       | V, M    | Permanent                | Caster's Holy Symbol             | None    | Dev        |
| ○○○○○ Contact Home Gawd                 | (HJM 122) | Dev/Div    | 1 turn       | Unlimited               | V, S, M | 1 week                   | Caster                           | None    | Dev        |
| ○○○○○ Contaminate Water <sup>o</sup>    | (PHB 278) | Alter      | 10 seg       | 40 yds                  | V, S    | Permanent                | 1 cu. ft/level                   | None    | Dev        |
| ○○○○○ Curse <sup>o</sup>                | (PHB 253) | Conj/Sum   | 10 seg       | 60 yds                  | V, S, M | 6 rnd                    | 50 ft cube                       | None    | Dev        |
| ○○○○○ Detect Balance                    | (PHB 276) | Div        | 1 seg        | 60 ft                   | V, S, M | 1 rnd/level              | 1 object or creature/rd          | None    | Div        |
| ○○○○○ Detect Evil                       | (PHB 255) | Div        | 10 seg       | 0                       | V, S, M | 1 turn +<br>5 rnd/level  | 10 ft x 120 yds                  | None    | Dev        |
| ○○○○○ Detect Good <sup>o</sup>          | (PHB 255) | Div        | 10 seg       | 0                       | V, S, M | 1 turn +<br>5 rnd/level  | 10 ft x 120 yds                  | None    | Dev        |
| ○○○○○ Detect Magic                      | (PHB 255) | Div        | 10 seg       | 0                       | V, S, M | 1 turn                   | 10 ft x 30 yds                   | None    | Div        |
| ○○○○○ Detect Poison                     | (PHB 276) | Div        | 4 seg        | 0                       | V, S, M | 1 turn +<br>1 rnd/level  | Special                          | None    | Div        |
| ○○○○○ Detect Snares & Pits              | (PHB 276) | Div        | 4 seg        | 0                       | V, S, M | 4 rnd/level              | 10 ft x 40 ft                    | None    | Div        |
| ○○○○○ Diagnose Injury                   | (ZG 105)  | Div        | 3 seg        | 5 ft/lvl                | V, S, M | 1 rnd/level              | 1 creature/rd                    | None    | Div/Heal   |
| ○○○○○ Endure Cold/Endure Heat           | (PHB 255) | Alter      | 10 seg       | Touch                   | V, S    | 1 hour/level             | Creature touched                 | None    | Ward       |
| ○○○○○ Entangle                          | (PHB 277) | Alter      | 4 seg        | 80 yds                  | V, S, M | 1 turn                   | 40 ft cube                       | None    | Plant      |
| ○○○○○ Estrange <sup>o</sup>             | (PHB 253) | Ench/Charm | 1 seg        | 0                       | V, S, M | 1d4 rnd +<br>1 rnd/level | 60 ft radius                     | Special | Charm      |
| ○○○○○ Faerie Fire                       | (PHB 277) | Alter      | 4 seg        | 80 yds                  | V, M    | 4 rnd/level              | 10 sq. ft/level                  | None    | Comb       |
| ○○○○○ Flutter Soft                      | (PHB 255) | Alter      | 1 seg        | 60 ft                   | V, S, M | 1 hour                   | 1 creature                       | None    | Ward       |
| ○○○○○ Fog Vision                        | (PHB 277) | Div        | 1 seg        | Touch                   | V, S, M | 1 turn/level             | 1 person                         | None    | Div        |
| ○○○○○ Indulgence                        | (ZG 109)  | Alter      | 10 seg       | 10 ft                   | V, S, M | Permanent                | 1 person                         | None    | Dev        |
| ○○○○○ Invisibility to Undead            | (PHB 255) | Abj        | 4 seg        | Touch                   | V, S, M | 6 rnd                    | 1 creature                       | Special | Necr       |
| ○○○○○ Know Direction                    | (ZG 110)  | Div        | 1 seg        | Touch                   | V, S, M | Instantaneous            | Special                          | None    | Div/Trav   |
| ○○○○○ Locate Animals or Plants          | (PHB 277) | Div        | 10 seg       | 100 yds +<br>20 yds/lvl | V, S, M | 1 rnd/level              | 20 yds/level x 20 ft wide        | None    | Ani/Plant  |
| ○○○○○ Magical Stone                     | (PHB 255) | Ench       | 4 seg        | Touch                   | V, S, M | Special                  | 3 pebbles                        | None    | Comb       |
| ○○○○○ Pass Without Trace                | (PHB 277) | Ench/Charm | 10 seg       | Touch                   | V, S, M | 1 turn/level             | 1 creature                       | None    | Plant      |
| ○○○○○ Predict Weather                   | (PHB 278) | Div        | 10 seg       | 0                       | V, S, M | 2 hours/level            | 9 sq. miles                      | None    | Div/Wx     |
| ○○○○○ Protection from Evil              | (PHB 256) | Abj        | 4 seg        | Touch                   | V, S, M | 3 rnd                    | 1 creature                       | None    | Ward       |
| ○○○○○ Protection from Good <sup>o</sup> | (PHB 256) | Abj        | 4 seg        | Touch                   | V, S, M | 3 rnd                    | 1 creature                       | None    | Ward       |
| ○○○○○ Purify Food & Drink               | (PHB 256) | Alter      | 10 seg       | 30 yds                  | V, S    | Permanent                | 1 cubic ft/level in 10 square ft | None    | Dev        |
| ○○○○○ Purify Water                      | (PHB 278) | Alter      | 10 seg       | 40 yds                  | V, S    | Permanent                | 1 cu. ft/level                   | None    | Dev        |
| ○○○○○ Putrify Food & Drink <sup>o</sup> | (PHB 256) | Alter      | 10 seg       | 30 yds                  | V, S    | Permanent                | 1 cubic ft/level in 10 square ft | None    | Dev        |
| ○○○○○ Remove Fear                       | (PHB 256) | Abj        | 1 seg        | 10 yds                  | V, S    | Special                  | 1 creature/4 levels              | Special | Charm      |
| ○○○○○ Sanctuary                         | (PHB 256) | Abj        | 4 seg        | Touch                   | V, S, M | 2 rnd +<br>1 rnd/level   | 1 creature                       | None    | Ward       |
| ○○○○○ Shillelagh                        | (PHB 278) | Alter      | 2 seg        | Touch                   | V, S, M | 4 rnd +<br>1 rnd/level   | 1 oak club                       | None    | Comb/Plant |
| ○○○○○ Walking Corpse                    | (PHB 256) | Necr       | 1 turn       | Touch                   | V, S    | 1 week/level             | 1 creature                       | None    | Necr       |

| Level 2                     | Book      | School     | Casting Time | Range |         | Duration               | Area of Effect     | Save | Sphere |
|-----------------------------|-----------|------------|--------------|-------|---------|------------------------|--------------------|------|--------|
| ○○○○○ Aid                   | (PHB 256) | Necr/Conj  | 5 seg        | Touch | V, S, M | 1 rnd +<br>1 rnd/level | 1 creature         | None | Necr   |
| ○○○○○ Animated Corpse       | (PHB 256) | Necr       | 1 turn       | Touch | V, S    | 1 week/level           | 1 creature         | None | Necr   |
| ○○○○○ Augury                | (PHB 257) | Div        | 2 rds        | 0     | V, S, M | Special                | Special            | None | Div    |
| ○○○○○ Badberry <sup>o</sup> | (PHB 279) | Alter/Evoc | 10 seg       | Touch | V, S, M | 1 day +<br>1 day/level | 2d4 rotten berries | None | Plant  |
| ○○○○○ Barkskin              | (PHB 279) | Alter      | 5 seg        | Touch | V, S, M | 4 rnd +<br>1 rnd/level | 1 creature         | None | Plant  |

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| Level 2 (cont.) |   | Book      | School     | Casting Time | Range                 |         | Duration                | Area of Effect                       | Save    | Sphere    |
|-----------------|---|-----------|------------|--------------|-----------------------|---------|-------------------------|--------------------------------------|---------|-----------|
| ○○○○○           | Cause Moderate Wounds°                    | (PHB 257) | Necr       | 5 seg        | Touch                 | V, S    | Permanent               | 1 creature                           | None    | Hurt      |
| ○○○○○           | Chant                                     | (PHB 257) | Conj/Sum   | 5 seg        | 0                     | V, S    | Time of chanting        | 30 ft radius                         | None    | Comb      |
| ○○○○○           | Charm Person or Mammal                    | (PHB 292) | Evoc       | 1 turn       | 10 yds                | V, S, M | 12 hours                | Special                              | None    | Cre/Fire  |
| ○○○○○           | Create Holy Symbol                        | (ZG 104)  | Conj/Sum   | 2 seg        | 0                     | V       | Permanent               | Caster                               | None    | Cre       |
| ○○○○○           | Create Obstacle                           | (BTS 23)  | Conj/Sum   | 3 seg        | 100 ft +<br>10 ft/lvl | V, S, M | 1 turn +<br>1 rnd/level | 1ft/level x 1ft/level<br>x 1ft/level | None    | Cre       |
| ○○○○○           | Detect Charm                              | (PHB 257) | Div        | 10 seg       | 0                     | V, S    | 1 turn                  | 1 creature/rd                        | Negates | Div       |
| ○○○○○           | Detect Gawks                              | (HJM 122) | Dev/Div    | 10 seg       | 240 yds               | V, S, M | 1 turn                  | 1 star system                        | None    | Div       |
| ○○○○○           | Diminished Rite                           | (PHB 257) | Necr       | 10 seg       | Touch                 | V, S    | Permanent               | 1 creature                           | None    | Necr      |
| ○○○○○           | Durward's Discerning Eye                  | (WW 40)   | Alter      | 3 seg        | 50 ft                 | V, S, M | 1 turn/level            | 1 creature                           | None    | Comb/Div  |
| ○○○○○           | Durward's Paen of Protection from Archers | (WW 40)   | Alter      | 5 seg        | 0                     | V, S, M | 1 rnd/level             | 15 ft radius                         | None    | Comb/Ward |
| ○○○○○           | Enthrall                                  | (PHB 258) | Ench/Charm | 10 seg       | 0                     | V, S    | Special                 | 90 ft radius                         | Negates | Charm     |
| ○○○○○           | Feign Death                               | (PHB 261) | Necr       | 1/2 seg      | Touch                 | V       | 1 turn +<br>1 rnd/level | Person touched                       | None    | Necr      |
| ○○○○○           | Find Traps                                | (PHB 258) | Div        | 5 seg        | 0                     | V, S    | 3 turns                 | 10 ft x 30 yds                       | None    | Div       |
| ○○○○○           | Goodberry                                 | (PHB 279) | Alter/Evoc | 10 seg       | Touch                 | V, S, M | 1 day +<br>1 day/level  | 2d4 fresh berries                    | None    | Plant     |
| ○○○○○           | Hold Person                               | (ZG 109)  | Ench/Charm | 5 seg        | 150 yds               | V, S, M | 4 rnd +<br>1 rnd/level  | 1 human-like creature                | Negates | Charm     |
| ○○○○○           | Indulgence                                | (ZG 109)  | Alter      | 10 seg       | 10 ft                 | V, S, M | Permanent               | 1 person                             | None    | Dev       |
| ○○○○○           | Know Alignment                            | (PHB 258) | Div        | 10 seg       | 10 yds                | V, S    | 1 turn                  | 1 creature/object                    | Negates | Div       |
| ○○○○○           | Premonition                               | (PHB 258) | Div        | 2 seg        | Touch                 | V, S, M | 2 rnd/level             | 1 creature                           | Negates | Div       |
| ○○○○○           | Reflecting Pool                           | (PHB 280) | Div        | 2 hours      | 10 yds                | V, S, M | 1 rnd/level             | Special                              | None    | Div       |
| ○○○○○           | Resist Electricity                        | (ZG 112)  | Alter      | 5 seg        | Touch                 | V, S, M | 1 rnd/level             | 1 creature                           | None    | Ward      |
| ○○○○○           | Resist Fire/Resist Cold                   | (PHB 258) | Alter      | 5 seg        | Touch                 | V, S, M | 1 rnd/level             | 1 creature                           | None    | Ward      |
| ○○○○○           | Resist Gas                                | (ZG 112)  | Alter      | 5 seg        | Touch                 | V, S, M | 1 rnd/level             | 1 creature                           | None    | Ward      |
| ○○○○○           | Rigor Mortis                              | (PHB 259) | Necr       | 5 seg        | 120 yds               | V, S    | 2 rnd/level             | 1 creature                           | Negates | Charm     |
| ○○○○○           | Silence, 15' Radius                       | (PHB 259) | Alter      | 5 seg        | 120 yds               | V, S    | 2 rnd/level             | 15 ft radius                         | None    | Ward      |
| ○○○○○           | Spiritual Hammer                          | (PHB 259) | Inv        | 5 seg        | 10 yds/lvl            | V, S, M | 3 rnd +<br>1 rnd/level  | Special                              | None    | Comb      |
| ○○○○○           | Straighten Wood°                          | (PHB 281) | Alter      | 5 seg        | 10 yds/lvl            | V, S    | Permanent               | Special                              | Special | Plant     |
| ○○○○○           | Telepathy                                 | (PF 65)   | Ench/Inv   | 4 seg        | 10 yds                | V       | 1 turn/level            | 1 creature/level                     | Negates | Charm     |
| ○○○○○           | Trip                                      | (PHB 280) | Ench/Charm | 5 seg        | Touch                 | V, S    | 1 turn/level            | 1 object up to 10 ft long            | Negates | Plant     |
| ○○○○○           | Undetectable Alignment°                   | (PHB 258) | Div        | 10 seg       | 10 yds                | V, S    | 1 turn                  | 1 creature/object                    | Negates | Div       |
| ○○○○○           | Undetectable Charm°                       | (PHB 257) | Div        | 10 seg       | 0                     | V, S    | 1 turn                  | 1 creature/rd                        | Negates | Div       |
| ○○○○○           | Warp Wood                                 | (PHB 281) | Alter      | 5 seg        | 10 yds/lvl            | V, S    | Permanent               | Special                              | Special | Plant     |
| ○○○○○           | Withdraw                                  | (PHB 259) | Alter      | 5 seg        | 0                     | V, S    | Special                 | Caster                               | None    | Ward      |
| ○○○○○           | Wyvern Watch                              | (PHB 260) | Evoc       | 5 seg        | 30 yds                | V, S, M | Up to 8 hours           | 10 ft radius                         | Negates | Ward      |

| Level 3 |                              | Book      | School   | Casting Time | Range                 |         | Duration                | Area of Effect    | Save    | Sphere    |
|---------|------------------------------|-----------|----------|--------------|-----------------------|---------|-------------------------|-------------------|---------|-----------|
| ○○○○○   | Animate Dead                 | (PHB 260) | Necr     | 10 seg       | 10 yds                | V, S, M | Permanent               | Special           | None    | Necr      |
| ○○○○○   | Bestow Curse°                | (PHB 263) | Abj      | 6 seg        | Touch                 | V, S    | Permanent               | Special           | Special | Ward      |
| ○○○○○   | Cause Blindness or Deafness° | (PHB 261) | Abj      | 10 seg       | Touch                 | V, S    | Permanent               | 1 creature        | Special | Necr      |
| ○○○○○   | Cause Disease°               | (PHB 261) | Abj      | 10 seg       | Touch                 | V, S    | Permanent               | 1 creature        | None    | Necr      |
| ○○○○○   | Cause Nasty Wounds°          | (PHB 261) | Necr     | 5 seg        | Touch                 | V, S    | Permanent               | 1 creature        | None    | Hurt      |
| ○○○○○   | Create Food & Water          | (PHB 260) | Alter    | 1 turn       | 10 yds                | V, S    | Special                 | 1 cubic ft/level  | None    | Cre       |
| ○○○○○   | Create Obstacle, Greater     | (BTS 23)  | Conj/Sum | 3 seg        | 100 ft +<br>10 ft/lvl | V, S, M | 1 turn +<br>1 rnd/level | Special           | None    | Cre       |
| ○○○○○   | Cure Blindness or Deafness   | (PHB 261) | Abj      | 10 seg       | Touch                 | V, S    | Permanent               | 1 creature        | Special | Necr      |
| ○○○○○   | Cure Disease                 | (PHB 261) | Abj      | 10 seg       | Touch                 | V, S    | Permanent               | 1 creature        | None    | Necr      |
| ○○○○○   | Dispel Magic                 | (PHB 261) | Abj      | 6 seg        | 60 yds                | V, S    | Special                 | 30 ft cube/1 item | None    | Ward      |
| ○○○○○   | Estrangle                    | (ZG 115)  | Alter    | 7 seg        | 80 yds                | V, S, M | 1 turn +<br>1d4 rnd     | 40 ft cube        | Special | Plant     |
| ○○○○○   | Feign Death                  | (PHB 261) | Necr     | 1/2 seg      | Touch                 | V       | 1 turn +<br>1 rnd/level | Person touched    | None    | Necr      |
| ○○○○○   | Fertile Land                 | (HJ15-15) | Alter    | 1 hour       | 1 mile                | V, S, M | Permanent               | up to 640 acres   | Special | Plant     |
| ○○○○○   | Glyph of Warding             | (PHB 261) | Abj/Evoc | Special      | Touch                 | V, S, M | Until discharged        | Special           | Special | Ward      |
| ○○○○○   | Infertile Land°              | (HJ15-15) | Alter    | 1 hour       | 1 mile                | V, S, M | Permanent               | up to 640 acres   | Special | Plant     |
| ○○○○○   | Lesser Reanimation           | (PHB 262) | Necr     | 10 seg       | Touch                 | V, S, M | Permanent               | 1 creature        | None    | Necr      |
| ○○○○○   | Magic Vestment               | (PHB 262) | Ench     | 10 seg       | 0                     | V, S, M | 5 rnd/level             | Caster            | None    | Ward      |
| ○○○○○   | Negative Plane Protection    | (PHB 262) | Abj      | 10 seg       | Touch                 | V, S    | Special                 | 1 creature        | None    | Necr/Ward |
| ○○○○○   | Plant Growth                 | (PHB 282) | Alter    | 10 seg       | 160 yds               | V, S, M | Permanent               | Special           | Special | Plant     |
| ○○○○○   | Poison°                      | (PHB 266) | Necr     | 7 seg        | Touch                 | V, S    | Permanent               | Special           | None    | Hurt      |

# ZEALOT OF MERRYZOT

| Level 3 (cont.) |                            | Book      | School     | Casting Time | Range      |         | Duration                 | Area of Effect              | Save    | Sphere |
|-----------------|----------------------------|-----------|------------|--------------|------------|---------|--------------------------|-----------------------------|---------|--------|
| ○○○○○           | Prayer                     | (PHB 263) | Conj/Sum   | 6 seg        | 0          | V, S, M | 1 rnd/level              | 60 ft radius                | None    | Comb   |
| ○○○○○           | Protection from Fire       | (PHB 282) | Abj        | 6 seg        | Touch      | V, S, M | Special                  | 1 creature                  | None    | Ward   |
| ○○○○○           | Remove Curse               | (PHB 263) | Abj        | 6 seg        | Touch      | V, S    | Permanent                | Special                     | Special | Ward   |
| ○○○○○           | Remove Paralysis           | (PHB 263) | Abj        | 6 seg        | 10 yds/lvl | V, S    | Permanent                | 1d4 creatures in 20 ft cube | None    | Ward   |
| ○○○○○           | Resist Acid and Caustic    | (ZG 112)  | Alter      | 5 seg        | Touch      | V, S, M | 1 rnd/level              | 1 creature                  | None    | Ward   |
| ○○○○○           | Shock Therapy <sup>o</sup> | (ZG 113)  | Necr       | 10 seg       | Touch      | S, M    | Permanent                | 1 creature                  | Special | Hurt   |
| ○○○○○           | Snare                      | (PHB 282) | Ench/Charm | 3 rds        | Touch      | V, S, M | Until triggered          | 2 ft dia. + 2 in/level      | None    | Plant  |
| ○○○○○           | Spike Growth               | (PHB 270) | Alter/Ench | 6 seg        | 60 yds     | V, S, M | 3d4 turns + 1 turn/level | 10 square ft/level          | None    | Plant  |
| ○○○○○           | Tree                       | (PHB 283) | Alter      | 6 seg        | 0          | V, S, M | 6 turns + 1 turn/level   | Caster                      | None    | Plant  |
| ○○○○○           | Ward Off Evil              | (PHB 263) | Abj        | 3 seg        | Touch      | V, S, M | 2 rnd/level              | 10 ft radius                | None    | Ward   |
| ○○○○○           | Ward Off Good <sup>o</sup> | (PHB 263) | Abj        | 3 seg        | Touch      | V, S, M | 2 rnd/level              | 10 ft radius                | None    | Ward   |
| ○○○○○           | Wood Shape                 | (PHB 283) | Alter      | 10 seg       | Touch      | V, S, M | Permanent                | 9 cu. ft+1 ft/level         | None    | Plant  |

| Level 4 |                                   | Book      | School     | Casting Time | Range             |         | Duration            | Area of Effect                          | Save    | Sphere |
|---------|-----------------------------------|-----------|------------|--------------|-------------------|---------|---------------------|---|---------|--------|
| ○○○○○   | Cause Serious Wounds <sup>o</sup> | (PHB 264) | Necr       | 5 seg        | Touch             | V, S    | Permanent           | 1 creature                              | None    | Hurt   |
| ○○○○○   | Gourmet Dinner                    | (ZG 108)  | Alter      | 1 turn       | 10 yds            | V, S    | Special             | 1 cubic ft/level                        | None    | Cre    |
| ○○○○○   | Hallucinatory Forest              | (PHB 285) | Ill/Phant  | 7 seg        | 80 yds            | V, S    | Permanent           | 40 ft sq./level                         | None    | Plant  |
| ○○○○○   | Hold Plant                        | (PHB 285) | Ench/Charm | 7 seg        | 80 yds            | V, S    | 1 rnd/level         | 1d4 plants in 40 ft sq.                 | Negates | Plant  |
| ○○○○○   | Leaves To Bees                    | (PF 64)   | Alter      | 9 seg        | 20 yds            | V, S, M | 2 rnd/level         | 1d4 leaves+1 leaf/level in a 10ft. Cube | None    | Ani    |
| ○○○○○   | Plant Door                        | (PHB 285) | Alter      | 7 seg        | Touch             | V, S, M | Special             | Special                                 | None    | Plant  |
| ○○○○○   | Poison <sup>o</sup>               | (PHB 266) | Necr       | 7 seg        | Touch             | V, S    | Permanent           | Special                                 | None    | Hurt   |
| ○○○○○   | Protection from Plants & Fungi    | (ZG 116)  | Abj        | 10 seg       | 0                 | V, S    | 1 turn/level        | 10 ft radius.                           | None    | Plant  |
| ○○○○○   | Snakes to Sticks <sup>o</sup>     | (PHB 266) | Alter      | 7 seg        | 30 yds            | V, S, M | 2 rnd/level         | 1d4 + 1/level in 10 ft cube             | None    | Plant  |
| ○○○○○   | Softwood                          | (HJM 123) | Alter      | 10 seg       | Touch             | V, S, M | Special             | 1 man-sized target/3 level              | Negates | Plant  |
| ○○○○○   | Speak with Plants                 | (PHB 286) | Alter      | 1 turn       | 0                 | V, S, M | 1 rnd/level         | 30 ft./radius                           | None    | Plant  |
| ○○○○○   | Spiritual Brigade                 | (ZG 113)  | Inv        | 7 seg        | 10 yds + 1 yd/lvl | V, S, M | 2 rnd + 1 rnd/level | 5 ft x 10 ft line                       | None    | Comb   |
| ○○○○○   | Sticks to Snakes                  | (PHB 266) | Alter      | 7 seg        | 30 yds            | V, S, M | 2 rnd/level         | 1d4 + 1/level in 10 ft cube             | None    | Plant  |

| Level 5 |                                    | Book      | School   | Casting Time | Range   |         | Duration      | Area of Effect       | Save | Sphere    |
|---------|------------------------------------|-----------|----------|--------------|---------|---------|---------------|----------------------|------|-----------|
| ○○○○○   | Cause Critical Wounds <sup>o</sup> | (PHB 268) | Necr     | 5 seg        | Touch   | V, S    | Permanent     | 1 creature           | None | Hurt      |
| ○○○○○   | Flame Strike                       | (PHB 268) | Evoc     | 8 seg        | 60 yds  | V, S, M | Instantaneous | 5 ft x 30 ft column  | ½    | Comb/Fire |
| ○○○○○   | Insect Plague                      | (PHB 268) | Conj/Sum | 1 turn       | 120 yds | V, S, M | 2 rnd/level   | 180 ft x 60 ft cloud | None | Comb      |

| Level 6 |                   | Book                  | School | Casting Time | Range |      | Duration  | Area of Effect | Save | Sphere |
|---------|-------------------|-----------------------|--------|--------------|-------|------|-----------|----------------|------|--------|
| ○○○○○   | Harm <sup>o</sup> | (PHB 271)<br>(ZG 105) | Necr   | 10 seg       | Touch | V, S | Permanent | 1 creature     | None | Hurt   |