

# SIREN

CHARACTER SHEET

Beta 1.5.X

Character Miranda Player Niko  
Height 168cm Weight 74kg Age 37 years  
Appearance Scruffy & overworked XP 0

## SATISTICS

Def	<div>Total</div> <div>1</div>	FP	<div>Total</div> <div>9</div> <div>Lost</div> <div></div>	HP	<div>Total</div> <div>10</div> <div>Lost</div> <div></div>	MP	<div>Total</div> <div>15</div> <div>Lost</div> <div></div>
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Parry 

6

Speed 

5

## TRAITS

Agi 

6

Cha 

4

Con 

5

Dex 

6

Int 

5

Str 

4

Wis 

3

## SKILLS

SKILL	LEVEL	SPECIALS
Academics	Int + Int = 10	
Investigation	Int + Wis = 8	
Magic	Int + Wis = 8	
Perception	Int + Wis = 8	
Survival	Con + Int = 10	
Thievery	Dex + Int = 11	
Athletics	Agi + Con = 11	
Fighting (Hvy)	Agi + Str = 10	
Fighting (Lgt)	Agi + Dex = 12	
Physique	Con + Str = 9	
Stealth	Agi + Wis = 9	
Contacts	Cha + Int = 9	
Insight	Cha + Wis = 7	
Nursing	Con + Wis = 8	
Persuasion	Cha + Cha = 8	Deception +1
Crafting	Dex + Int = 11	
Shooting	Agi + Dex = 12	Handgun +1
Vehicle (Air)	Dex + Int = 11	
Vehicle (Land)	Dex + Wis = 9	
Vehicle (Sea)	Dex + Int = 11	

## EXPLOITS

Red Tape Recorder: Persuasion is Int+Int instead of Cha+Cha when dealing with govt. officials.

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## WEAPON SKILLS

SKILL NAME

TYPE

DAMAGE

RANGE

Handgun

Crushing

2d6+2

56m

## MONEY

USD	65.25
JPY	6432
GBP	39.60
DKK	2056.25

## SPELLS

NAME

COST

DESCRIPTION

## CHARACTER NOTES

Ex-govt. agent turned  
freelancer. With her many  
years in the field, she's now  
fluent in the bureaucratic  
lingo employed at the various  
govt. agencies.

She has no family of her  
own, as she feels they  
would be a liability in  
her current line of work

## ARMOUR & POSSESSIONS

Civilian Attire

Kevlar Vest (PD:1, DR:3)

Glock 22

Flip Phone