



Destroy your opponent's command tent while protecting your own.

SETUP

The Uthuk player is the first player.

Both players muster an army of 50 points.

SPECIAL RULES

Flying units cannot destroy the command tents.

OBJECTIVE

Daqan Victory

Destroy the enemy command tent. To destroy your opponent's command tent, occupy its hex and hold it through your opponent's turn.

Uthuk Victory

Destroy the enemy command tent. To destroy your opponent's command tent, occupy its hex and hold it through your opponent's turn.