



The city has become the target of Undead infiltration. The Daqan forces have been called to protect the villagers with the aid of the Razorwing reinforcement.

## SPECIAL RULES

Water is impassable except over a ford where normal rules apply. Both sides can occupy city hexes and gain one VP per city hex occupied during the VP phase. If the Daqan occupy the Undead banner they claim 1 VP per VP phase and if they occupy it for 3 consecutive rounds it is eliminated from the game and the daqan win 2 extra VP. If the Undead occupy the banner for 3 consecutive rounds, claiming 1 VP per round, it cannot be eliminated from the game. and they in turn win 2 VP for securing their banner and one VP per VP phase thereafter for as long as they occupy it. Both sides can occupy any victory banner. The winner is the First to 19 VP's.

## OBJECTIVE

Defend the City (building hexes) against the Undead and remove the Undead banner.