



## SETUP

**Daqan Setup:** The Daqan player takes 7 Decoy deployment cards and 1 Roc deployment card. He places 1 deployment card facedown on each blue deployment hex. Then, he gains 2 lore tokens.

## SPECIAL RULES

The command tent does not reward victory points as normal, and is never removed. The half of the game board closest to a player's sitting location is considered that player's half of the game board.

**Uthuk VP Step:** First, 1 fadedown deployment card is flipped faceup (Daqan player's choice). Then, the Uthuk player may spend lore to place 1 additional unit. Each unit costs a number of lore equal to its muster points value, with the exception of the Flesh Ripper unit, which costs only 3 lore. The chosen unit must be placed on an empty red deployment hex.

## OBJECTIVE

If the Uthuk player eliminates the Roc Warrior unit, he immediately wins!