



The next battle was to be fought in the Shaerwood Forest passing. The forts at the center of the passing were the objectives of both detachments. Capturing them was crucial and that was the reason that both factions gathered their elite units for the taking.

SETUP

Both factions set up the units indicated on the scenario map and also receive 2 Lore tokens at the beginning. The Uthuk player goes first.

SPECIAL RULES

During each faction's command phase, the controlling player can spent 2 lore to recover 1 health to an elite unit.

OBJECTIVE

The first faction to reach 18 VPs wins the scenario.